

Mobile development and security

Session 10

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Lecturer





**What is the
Software
Architecture
and why we
need it?**



The architecture of a software system is the shape given by those who build it. The purpose of that shape is to facilitate development, deployment, operation, and maintenance.

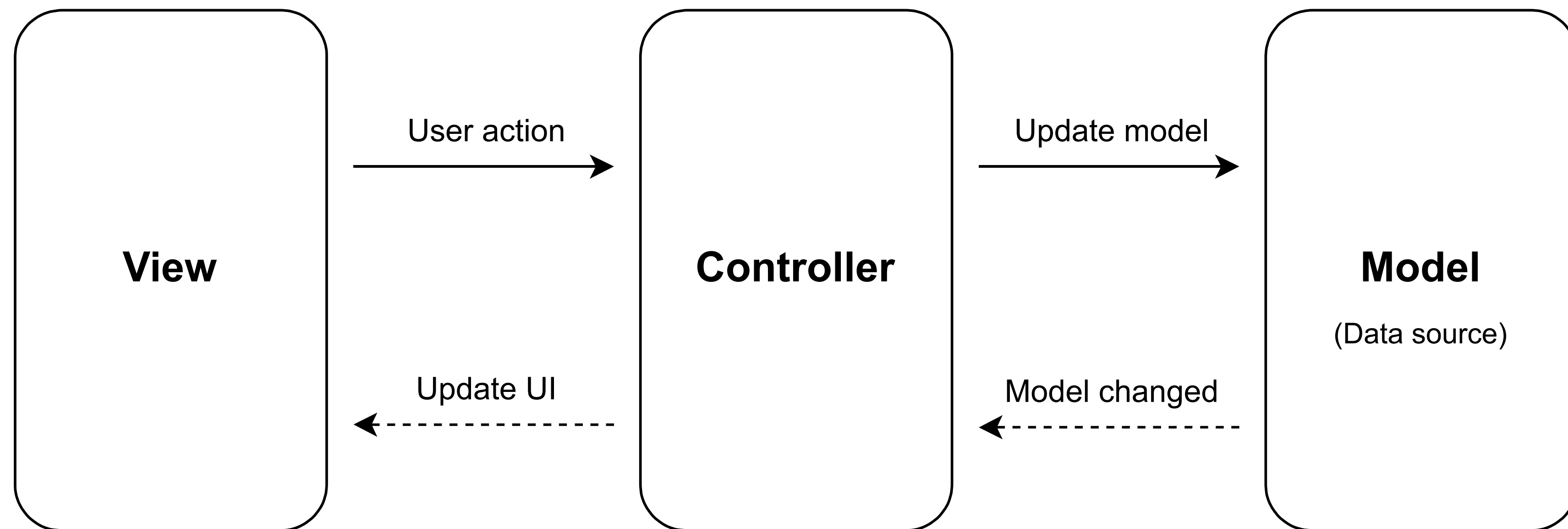
Robert.C.Martin, Clean Architecture



Architecture patterns

- MVC (Model View Controller)
- MVVM (Model View ViewModel)
- MVP (Model View Presenter)
- Clean Architecture

MVC (Model View Controller)



MVC

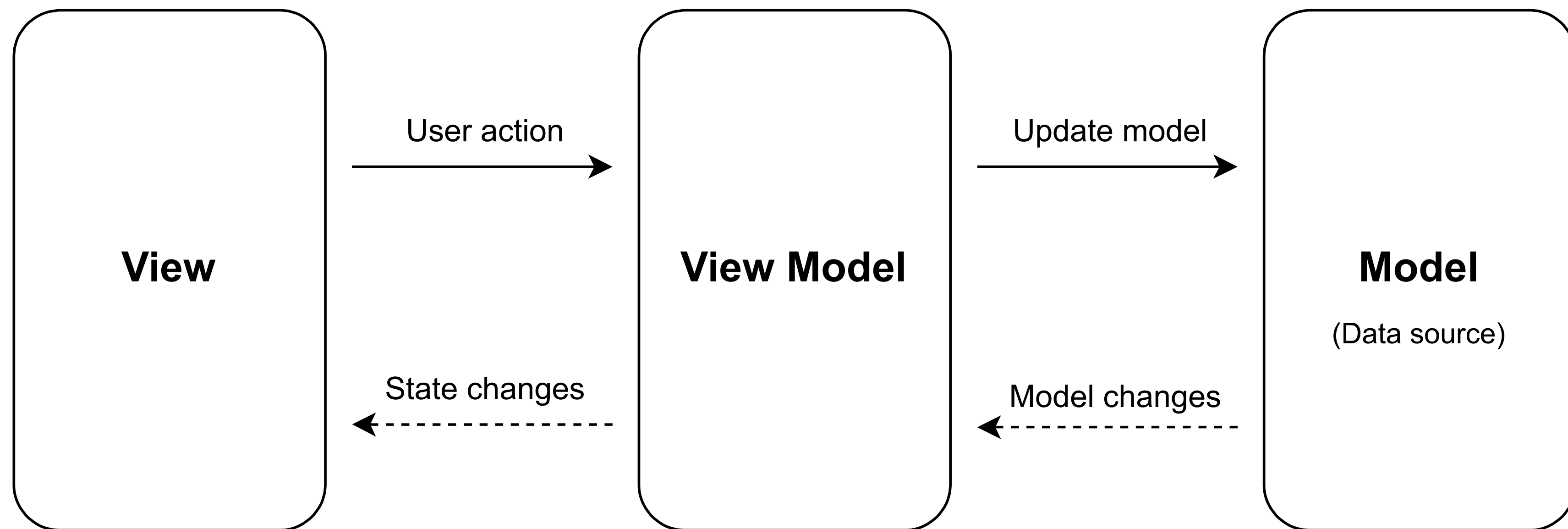
Pros

- It provides a clean separation of concerns
- The development of the various components can be performed parallelly.
- Promotes DRY (code reuse)

Cons

- Increased complexity
- There is a need for multiple programmers to conduct parallel programming.
- Poor handling of view state logic
- The difficulty of using MVC with the modern user interface

MVVM (Model View ViewModel)



MVVM

Pros

- Business logic is decoupled from UI
- Easy to reuse components
- Easy to maintain and test (TDD)

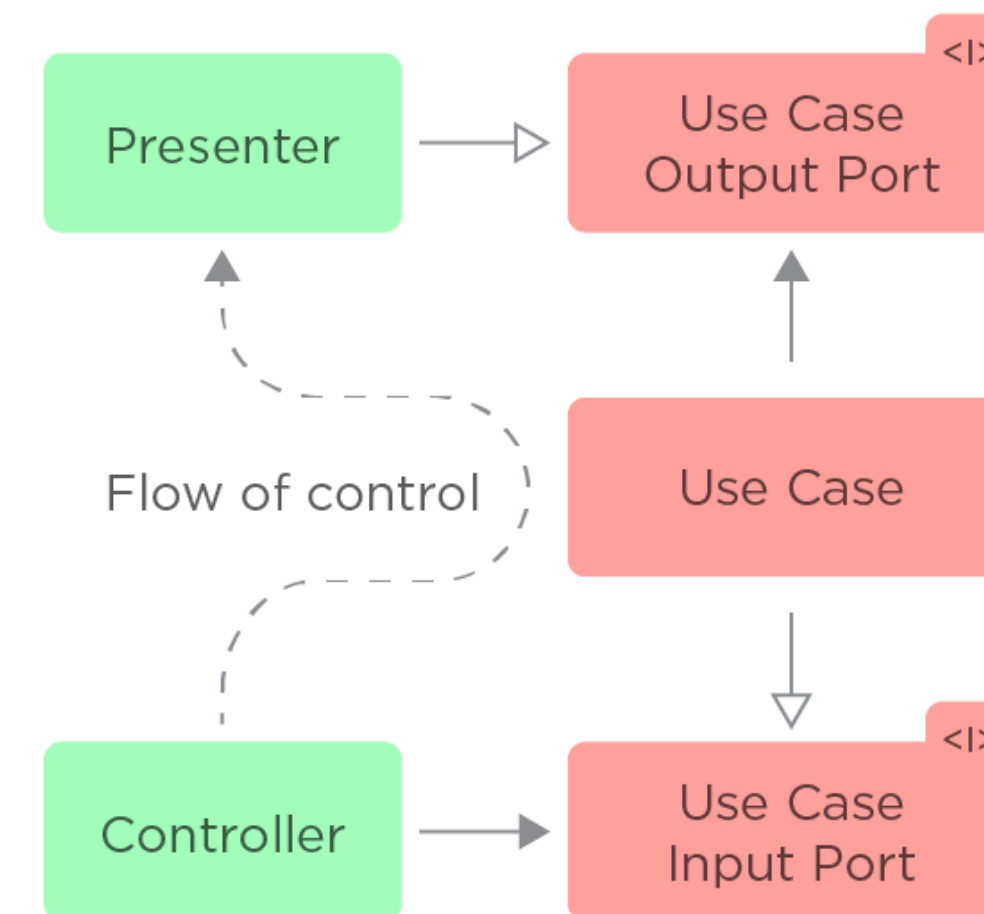
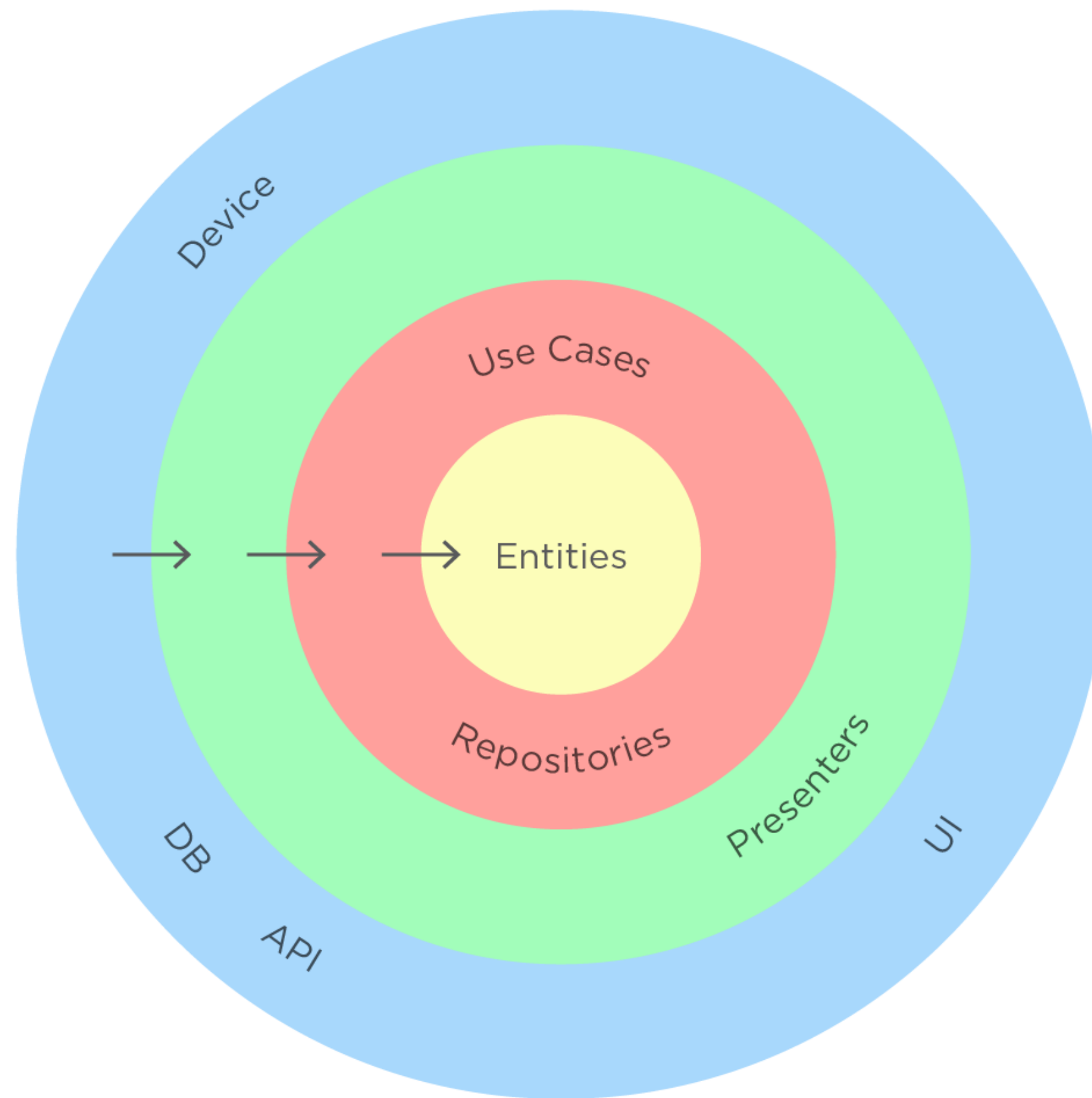
Cons

- MVVM can be overkill for simple UIs
- Managing view models and their state in nested views and complex UI is difficult



**What is Clean
Architecture?**

Clean architecture modules





Covered principles

- **SOLID**
- **Abstraction Principle**
- **Dependency Rule**
- **Single source of truth (SSOT)**

Clean architecture

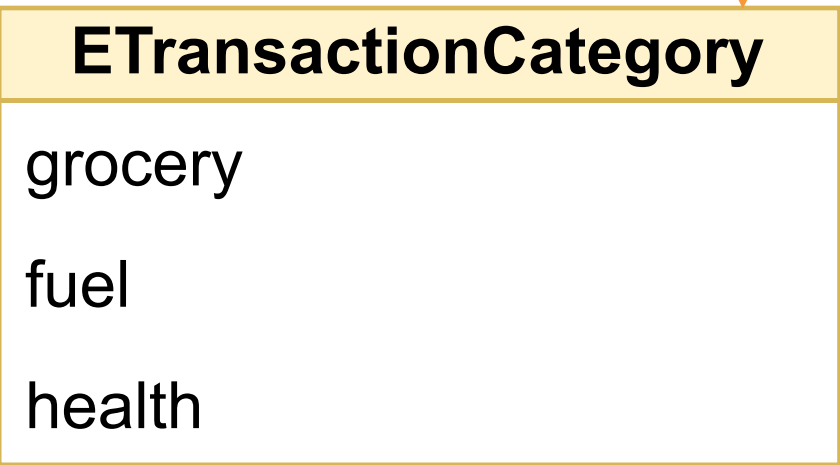
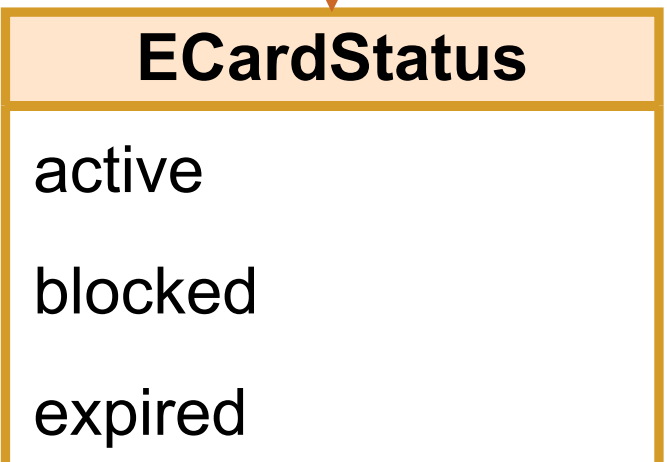
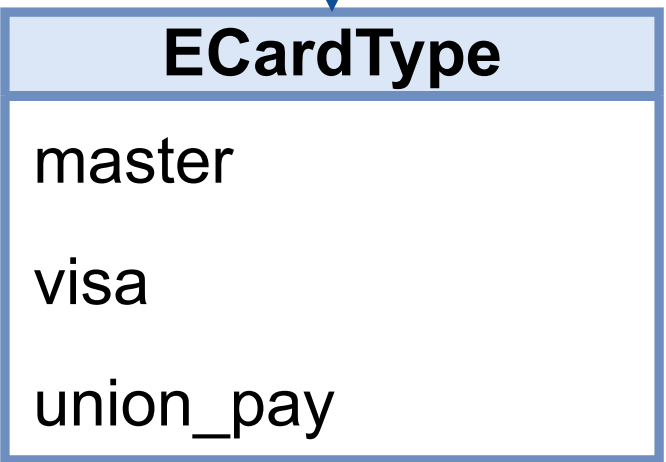
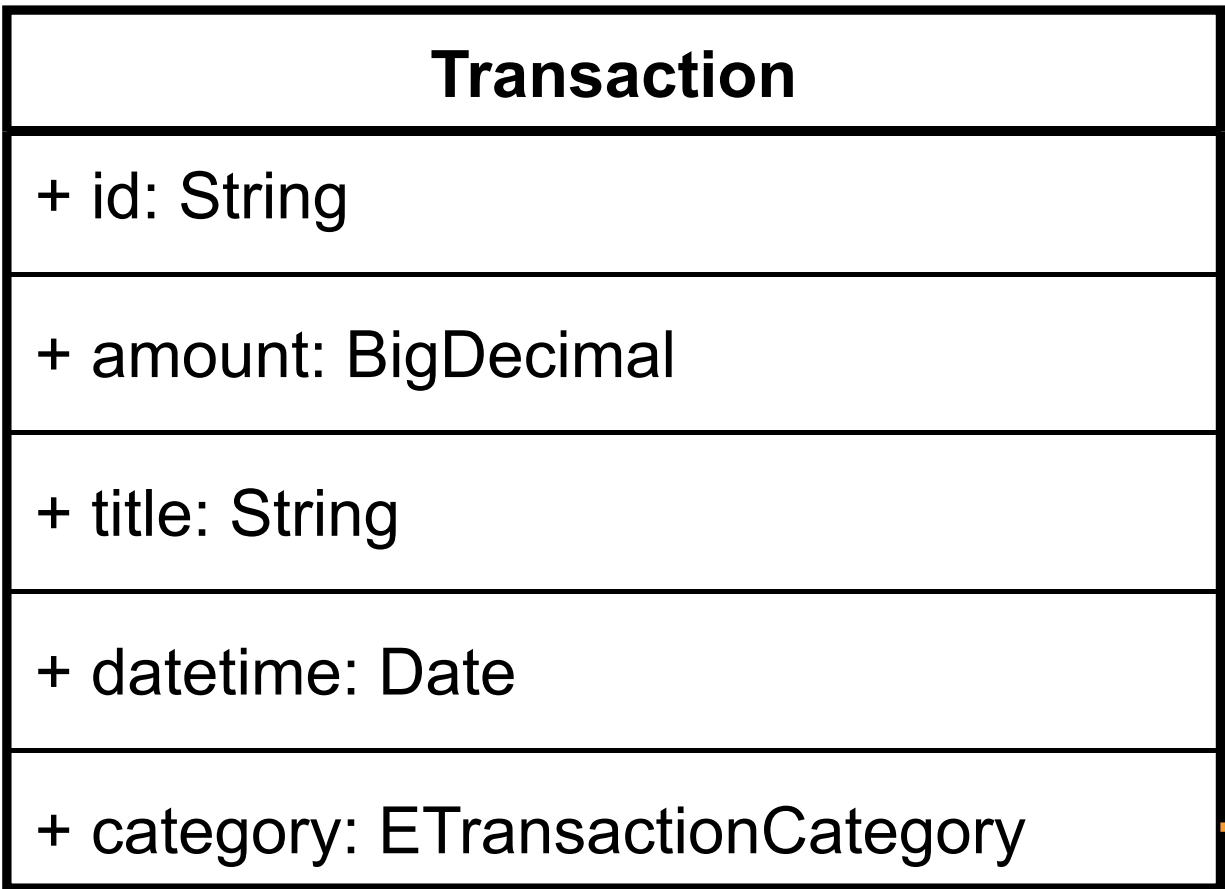
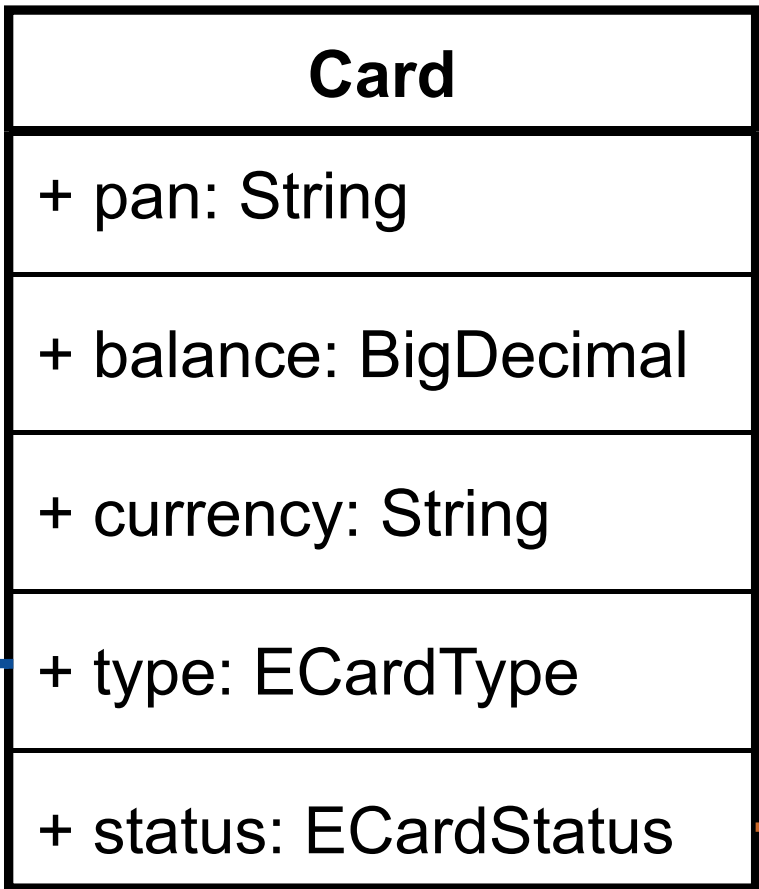
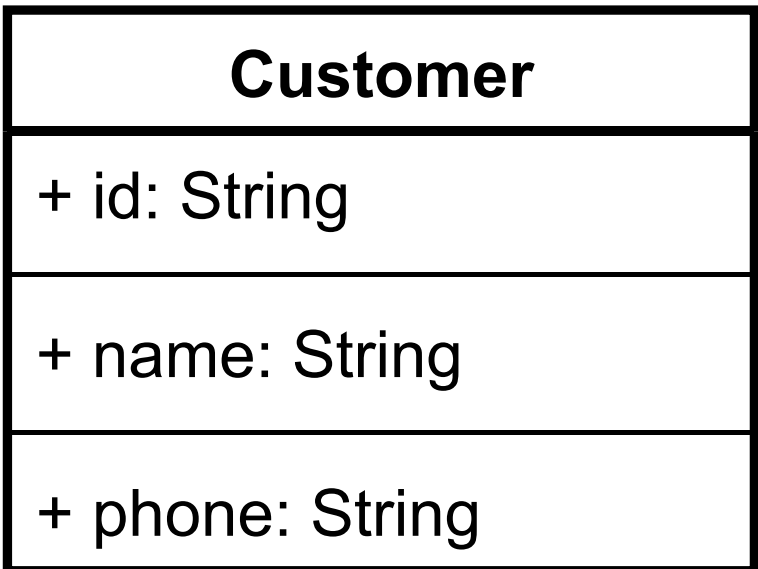
Pros

- Framework independence
(Database, User interfaces)
- Isolation
- Testability

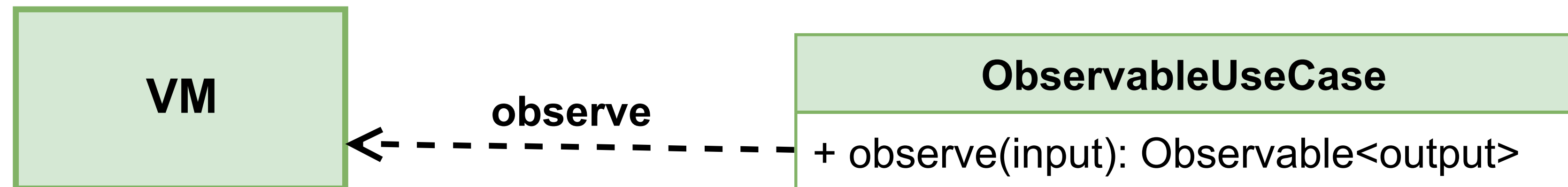
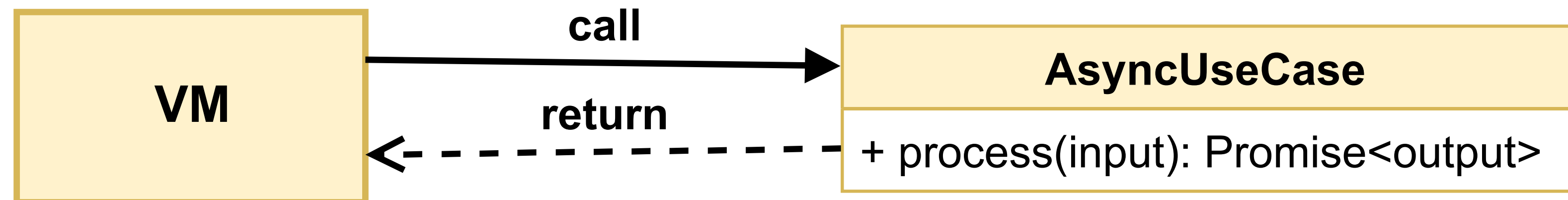
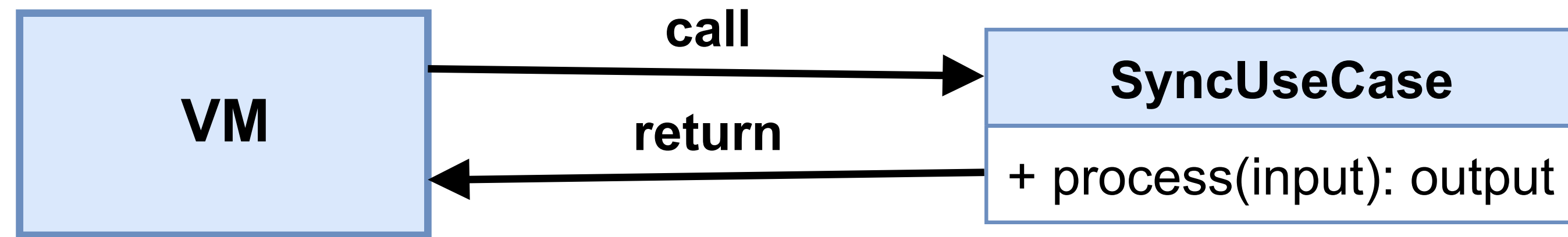
Entity classes

domain

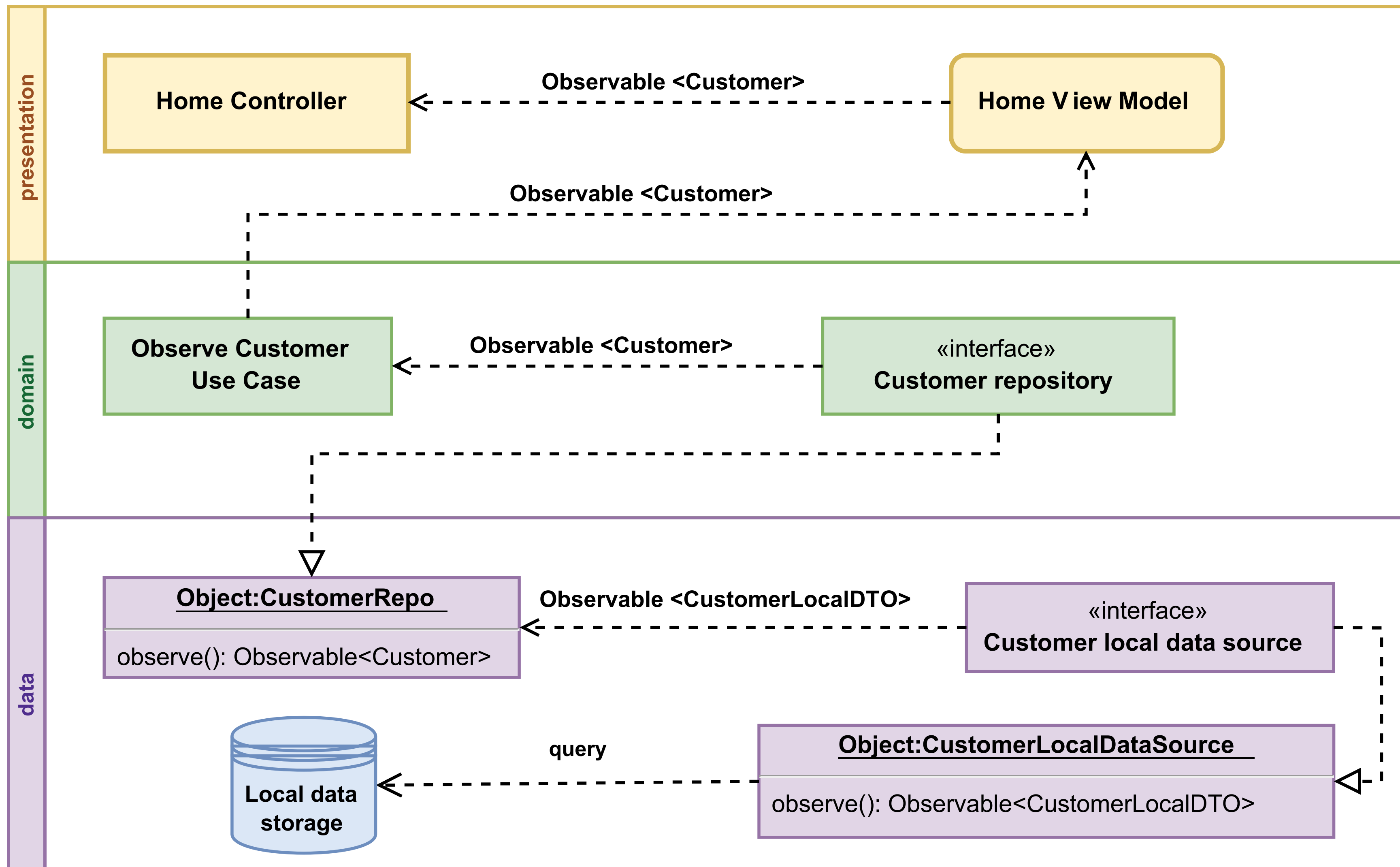
Entities



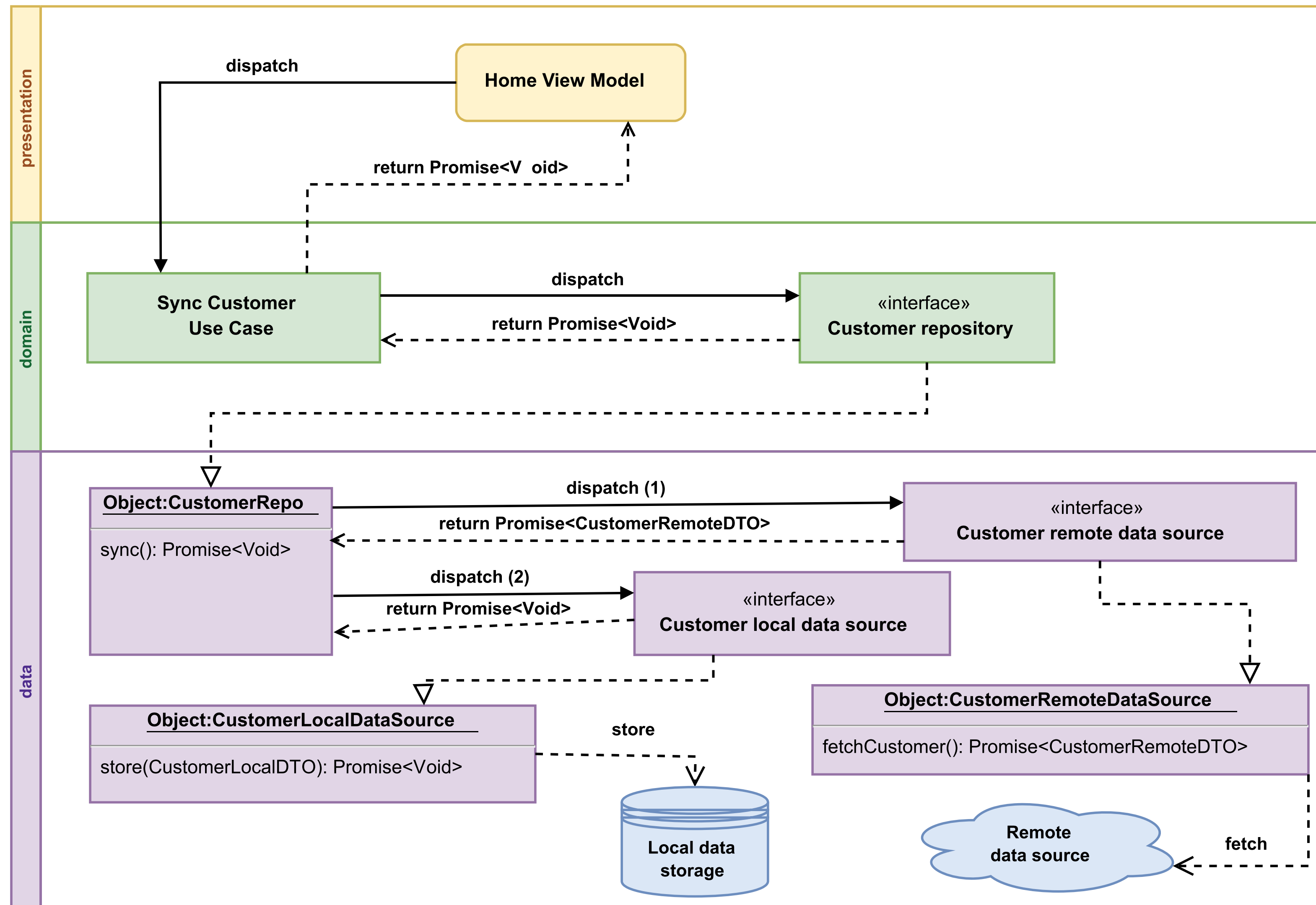
Types of data flow



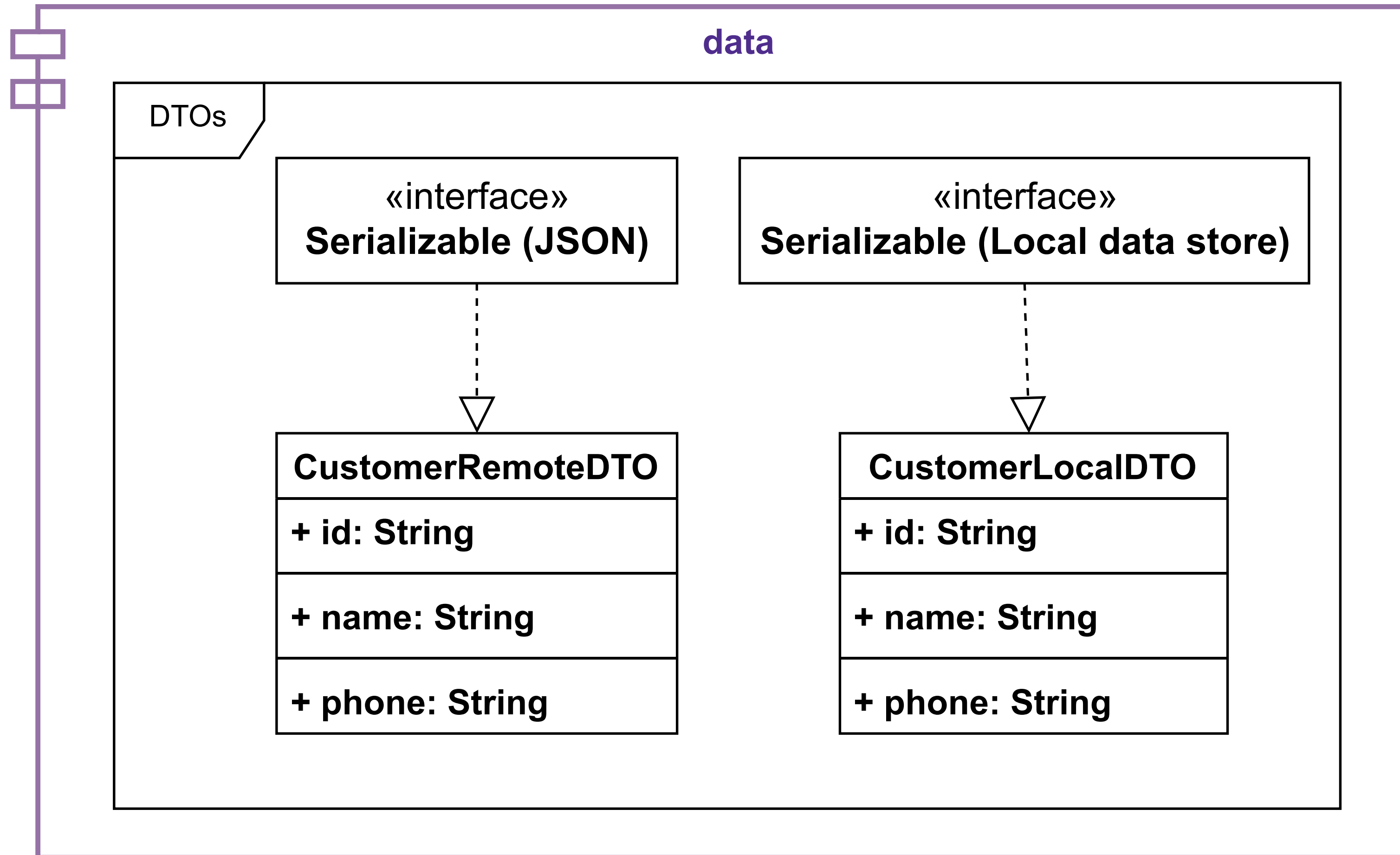
Observe customer data



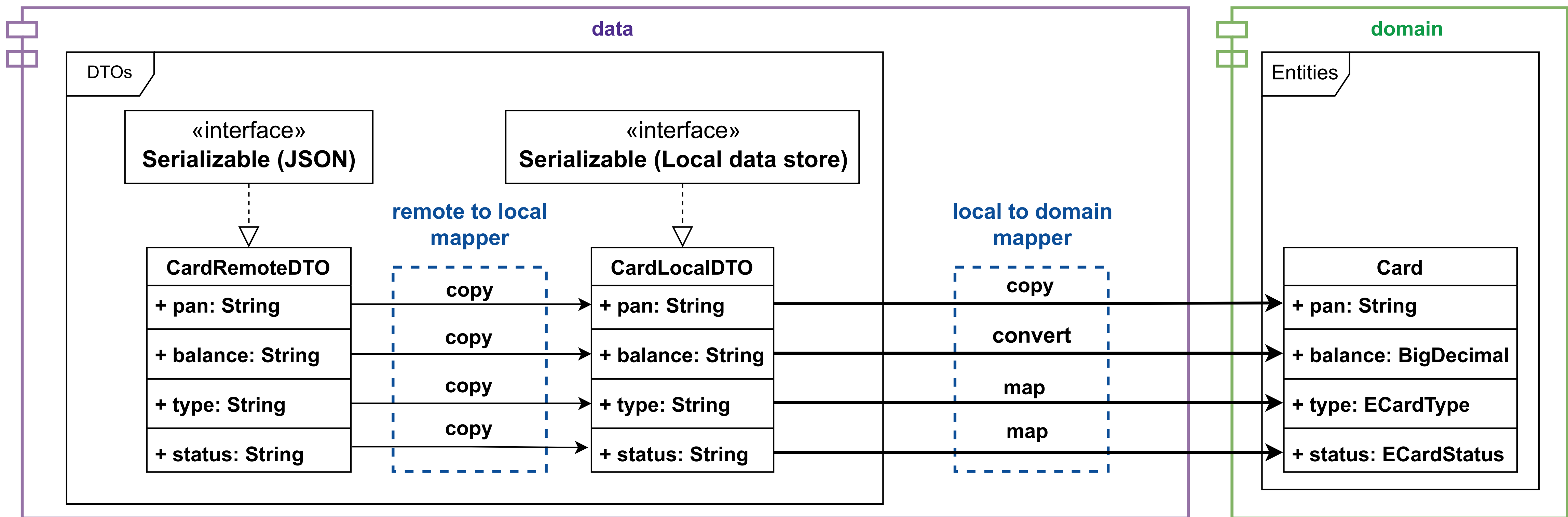
Sync customer data



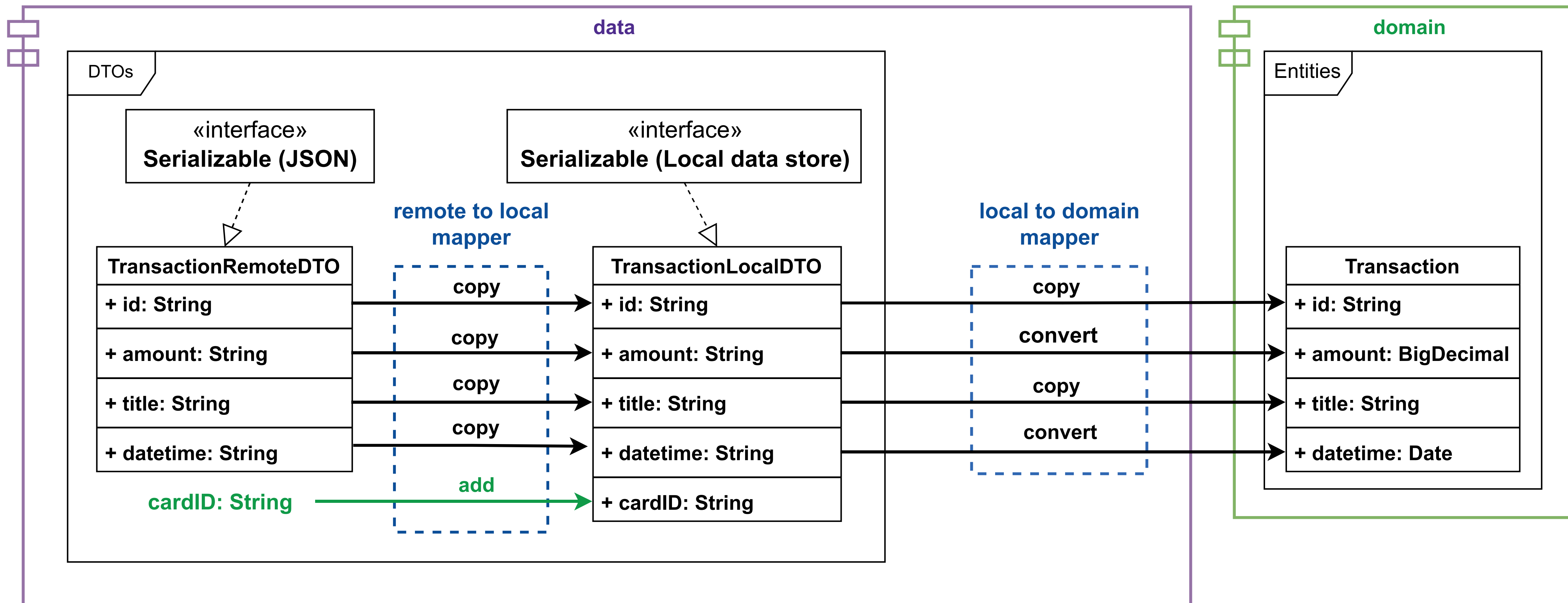
Data mapping (contd.)



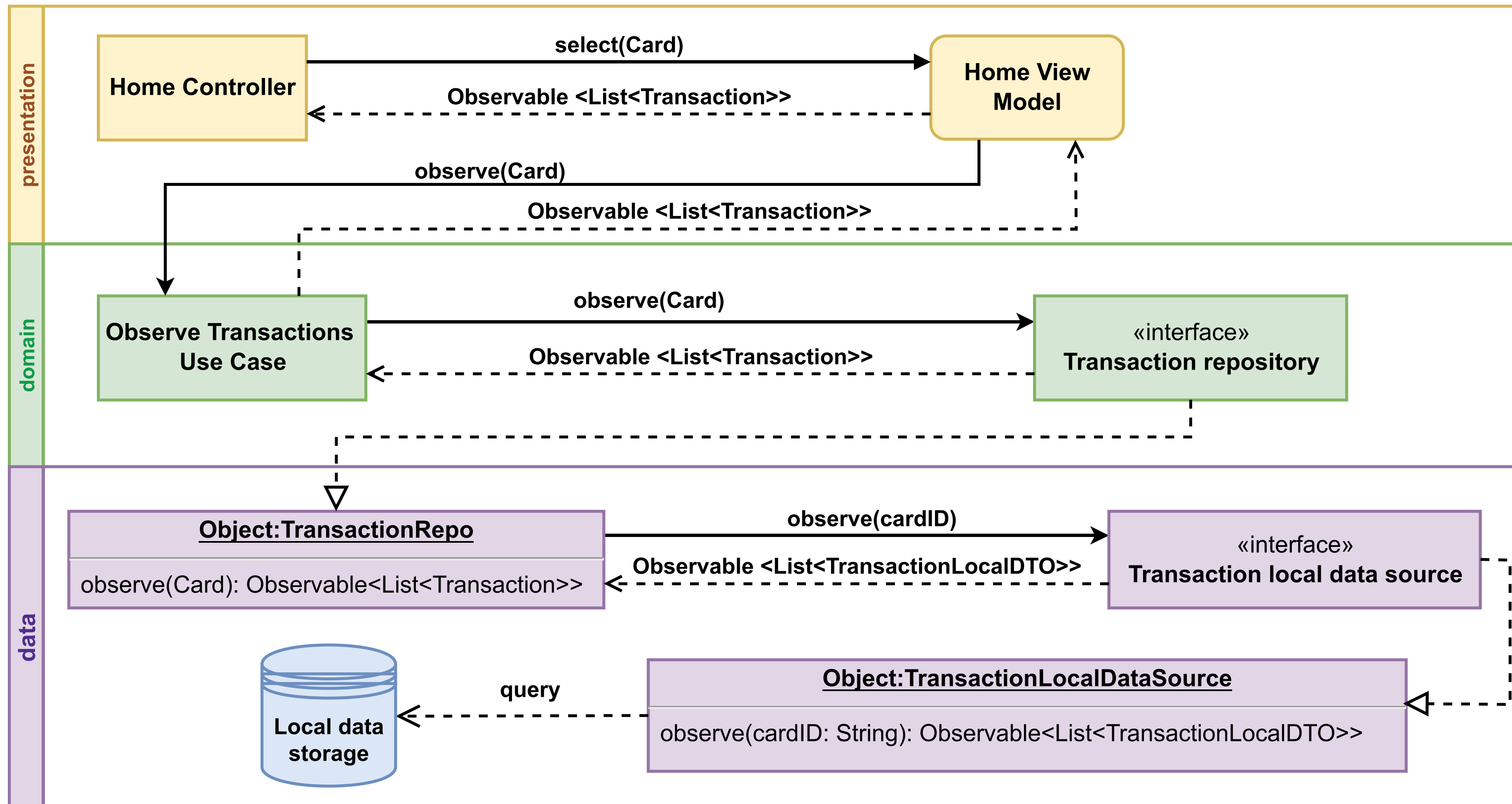
Data mapping



Data mapping



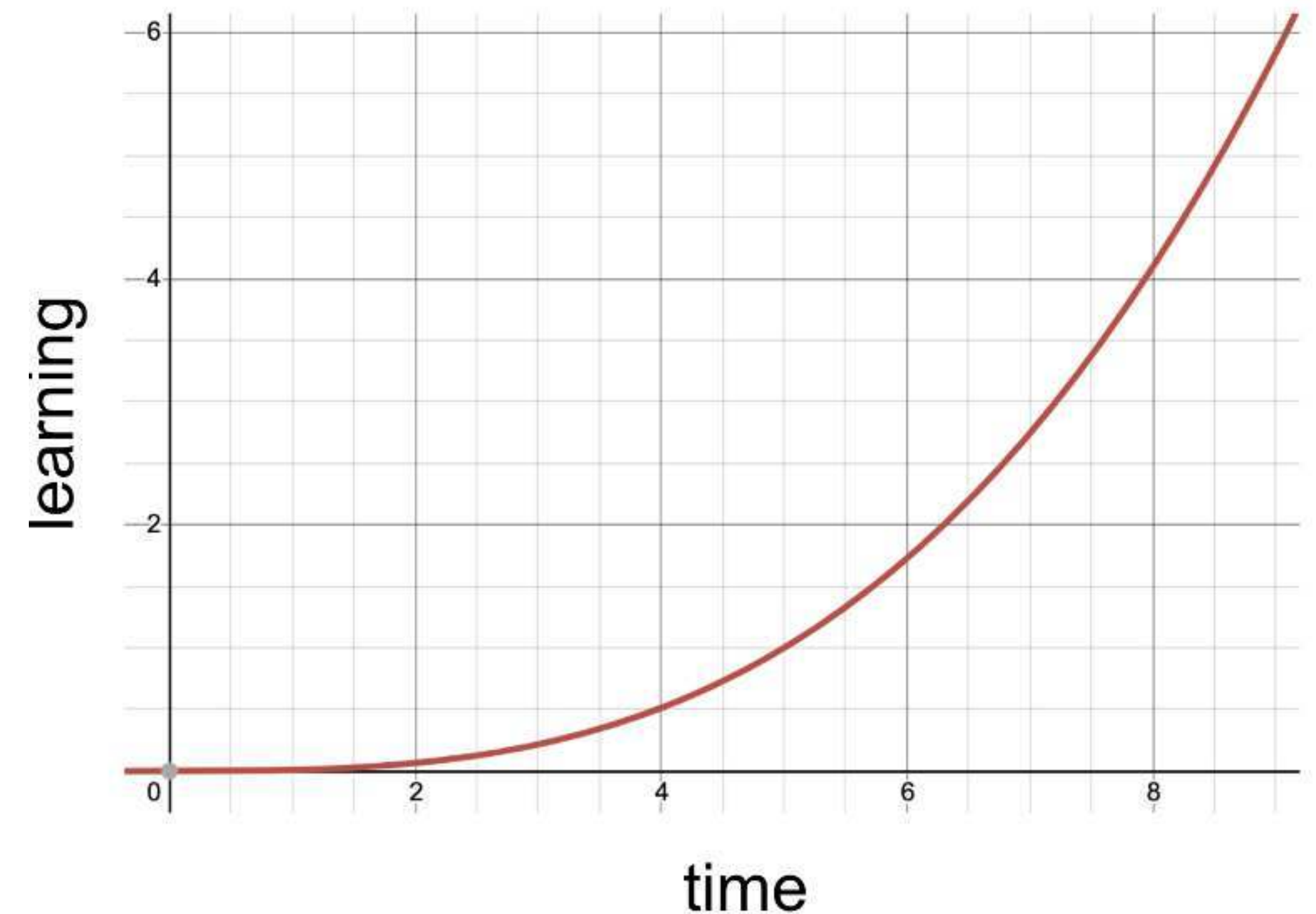
Observe transaction data



Clean architecture

😐 Cons

- Adaptation period of newcomers
- More coding
Interfaces
Data models
DTOs
Mappers



References

- **Guide app architecture** - <https://developer.android.com/topic/architecture>
- **Modularization** - <https://developer.android.com/topic/modularization>

End of the session