OpenSCAD

Syntax

var = value;

var = cond ? value_if_true : value_if_false;

var = function (x) x + x;

module name(…) { … }
name();

function name(…) = …
name();

include <….scad>

use <….scad>

Constants

undef	undefined value
PI	mathematical constant π (~3.14159)

Operators

n + m	Addition
n - m	Subtraction
n * m	Multiplication
n / m	Division
n % m	Modulo
n ^ m	Exponentiation
n < m	Less Than
n <= m	Less or Equal
b == c	Equal
b != c	Not Equal
n >= m	Greater or Equal
n > m	Greater Than
b && c	Logical And
b || c	Logical Or
!b	Negation

Special variables

$fa	minimum angle
$fs	minimum size
$fn	number of fragments
$t	animation step
$vpr	viewport rotation angles in degrees
$vpt	viewport translation
$vpd	viewport camera distance
$vpf	viewport camera field of view
$children	number of module children
$preview	true in F5 preview, false for F6

Modifier Characters

*	disable
!	show only
#	highlight / debug
%	transparent / background

2D

circle(radius | d=diameter)

square(size,center)

square([width,height],center)

polygon([points])

polygon([points],[paths])

text(t, size, font,
halign, valign, spacing,
direction, language, script)

import("….ext")

projection(cut)

3D

sphere(radius | d=diameter)

cube(size, center)

cube([width,depth,height], center)

cylinder(h,r|d,center)

cylinder(h,r1|d1,r2|d2,center)

polyhedron(points, faces, convexity)

import("….ext")

linear_extrude(height,center,convexity,twist,slices)

rotate_extrude(angle,convexity)

surface(file = "….ext",center,convexity)

Transformations

translate([x,y,z])

rotate([x,y,z])

rotate(a, [x,y,z])

scale([x,y,z])

resize([x,y,z],auto)

mirror([x,y,z])

multmatrix(m)

color("colorname",alpha)

color("#hexvalue")

color([r,g,b,a])

offset(r|delta,chamfer)

hull()

minkowski()

Lists

list = […, …, …]; create a list

var = list[2]; index a list (from 0)

var = list.z; dot notation indexing (x/y/z)

Boolean operations

union()

difference()

intersection()

List Comprehensions

Generate [for (i = *range*|*list*) i]

Functions

concat

lookup

str

chr

ord

search

version

version_num

parent_module(idx)

Mathematical

abs

Generate [for (*init*;*condition*;*next*) i]
Flatten [each i]
Conditions [for (i = …) if (condition(i)) i]
Conditions [for (i = …) if (condition(i)) x else y]
Assignments [for (i = …) let (assignments) a]

Flow Control

for (i = [start:end]) { … }
for (i = [start:step:end]) { … }
for (i = […,…,…]) { … }
for (i = …, j = …, …) { … }
intersection_for(i = [start:end]) { … }
intersection_for(i = [start:step:end]) { … }
intersection_for(i = […,…,…]) { … }
if (…) { … }
let (…) { … }

Type test functions

is_undef
is_bool
is_num
is_string
is_list
is_function

Other

echo(…)
render(convexity)
children([idx])
assert(condition, message)
~~assign (…) { … }~~

sign
sin
cos
tan
acos
asin
atan
atan2
floor
round
ceil
ln
len
let
log
pow
sqrt
exp
rands
min
max
norm
cross