

Problem 1

32 bit \rightarrow virtual address

8 KB \rightarrow page size

a) each table 4 entry

$$8 \text{ KB} = 2^{10} \cdot 2^3 = 2^{13} \text{ bytes}$$

page
offset

$$32 - 13 = 19 \rightarrow 2^{19} \text{ virtual}$$

virtual page number number of pages

$$\text{total page} = 2^{19} \cdot 4 \text{ bytes} \Rightarrow 2^{21} \text{ bytes}$$

2 MB

b) 28 bit physical addresses page

$$2^{28} \text{ bit} = 2^8 \text{ MB} \\ = 256 \text{ MB}$$

c) page offset = 13

$$28 - 13 = 15 \text{ pages}$$

$$2^{15} = \text{total pages}$$

Problem 2

1, 2, 3, 4, 2, 1, 5, 2, 1, 2, 3

a)

- FIFO

page faults $\Rightarrow 8$

→

		3	3	3	1	1	1	1	1	1
	2	2	2	2	2	2	2	2	2	3
1	1	1	4	4	4	5	5	5	2	2
*	*	*	*	†	*	*	†	†	*	*

- LRU

page faults = 7

→

		3	3	3	1	1	1	1	1	1
	2	2	2	2	2	2	2	2	2	2
1	1	1	4	4	4	5	5	5	5	3
*	*	*	*	†	*	*	†	†	†	*

↙

we can
replace 4 on
all cells

- optimal

page faults $\Rightarrow 6$

→

		3	4	4	4	5	5	5	5	5
	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	3
*	*	*	*	†	†	*	†	†	†	*

b)

- FIFO #page faults $\Rightarrow 11$

			4	4	4	4	2	2	2	2
		3	3	3	3	5	5	5	5	3
	2	2	2	2	1	1	1	1	2	2
1	1	1	1	2	2	2	2	1	1	1
*	*	*	*	*	*	*	*	*	*	*

- LRU #page faults $\Rightarrow 6$

			4	4	4	4	4	4	4	3
		3	3	3	3	5	5	5	5	5
	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1
*	*	*	*	†	†	*	†	†	†	*

- Optimal #page faults $\Rightarrow 5$

			4	4	4	5	5	5	5	5
		3	3	3	3	3	3	3	3	3
	2	2	2	2	2	2	2	2	2	2
1	1	1	1	1	1	1	1	1	1	1
*	*	*	*	†	†	*	†	†	†	†

Problem 3

	0	1	2	3	4	5	6	7	8	9	10	
	<hr/>											$\Delta=7$
P_1	2	5	7	4	4	1	2	3	7	3	3	
P_2	1	4	1	3	3	4	4	3	5	6	7	
P_3	4	9	3	2	3	8	7	7	7	1	2	

at time 9
at time 7

a) $W_{P_1} = \{1, 2, 3, 4, 7\}$ size = 5

$W_{P_2} = \{3, 4, 5, 6\}$ size = 4

$W_{P_3} = \{4, 2, 7, 8, 5\}$ size = 5

b) yes. because demand size for working set is 14 (5+5+4) and it is bigger than total number frames which is 10.

c) $W_{P_1} = \{1, 2, 3, 4, 5, 7\}$ size = 6

$W_{P_2} = \{1, 3, 4\}$ size = 3

$W_{P_3} = \{2, 3, 7, 8, 5\}$ size = 5

$D = 6 + 3 + 5 = 14$

avoid suffering from thrashing # frames should be 14.

Problem 4

the inode number of ile1 is e-determined by code.

when the file is edited file2 is also edited. the contents will be the same.

the soft link between file1 and file2 is file3 is created.

when file1 is removed file2 is not removed

```
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls -li file1.txt
3147937 -rw-r--r-- 1 gulbarin gulbarin 33 May  5 2021 file1.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ln file1.txt file2.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls -li file2.txt
3147937 -rw-r--r-- 2 gulbarin gulbarin 33 May  5 2021 file2.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ vim file2.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ vim file1.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ cat file2.txt
This is the first example file. 12.09
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ cat file1.txt
This is the first example file. 12.09
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ rm file1.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls
Book.pdf file2.txt file3.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ cat file3.txt
This is the file for soft links.
```

[illegible]

the soft link between file3 and file4 is created.

the inode numbers are unique.

when file4 is edited file3 is also edited automatically.

when i delete the file3 the file4 is not editable or visible.

```
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ln -s file3.txt file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls -li file*.txt
3147936 -rw-r--r-- 1 gulbarin gulbarin 34 May  5 2021 file3.txt
3147608 lrwxrwxrwx 1 gulbarin gulbarin  9 Oct 19 04:16 file4.txt -> file3.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ vim file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ cat file4.txt
This is the file for soft links. 12.09
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ cat file3.txt
This is the file for soft links. 12.09
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ rm file3.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls
Book.pdf  file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ vim file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls
Book.pdf  file3.txt  file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ rm file3.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$ ls
Book.pdf  file4.txt
gulbarin@gulbarin-IdeaPad-L340-17IRH-Gaming:~/Desktop/Problem4$
```
