Automating Abstract Logics

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Automating **Everything**

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- Math
- Meta-theory
- Program verification

- Math
- Meta-theory
- Program verification

Formalize a language (Java[BJB12], x86[JBK13], C[App11], Bedrock[Chl11])

Difficulties

Binding, validation, etc.

- Math
- Meta-theory
- Program verification

- Binding, validation, etc.
- ② Enriched logics
 - State, step-indexing...

```
Formalize
a language

(Java[BJB12],
x86[JBK13],
C[App11],
Bedrock[Chl11])

Develop a logic
(Charge![BJB12],
MSL[App11], ...)
```

- Math
- Meta-theory
- Program verification

- Binding, validation, etc.
- ② Enriched logics
 - State, step-indexing...
- Oustomization/extension

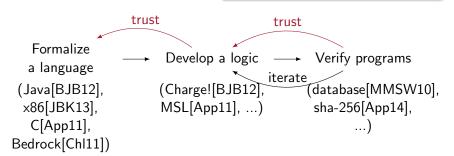
```
Formalize a language \longrightarrow Develop a logic \longrightarrow Verify programs \longrightarrow (Java[BJB12], (Charge![BJB12], (database[MMSW10], \times86[JBK13], MSL[App11], ...) sha-256[App14], ...) Bedrock[Chl11])
```

- Math
- Meta-theory
- Program verification

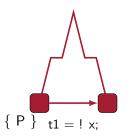
- Binding, validation, etc.
- 2 Enriched logics
 - State, step-indexing...
- Customization/extension

- Math
- Meta-theory
- Program verification

- Binding, validation, etc.
- ② Enriched logics
 - State, step-indexing...
- Oustomization/extension



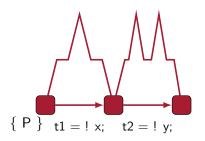




Arith

Entailment

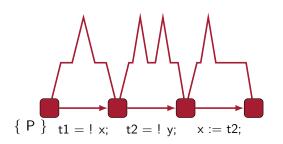
SymEval



Arith

Entailment

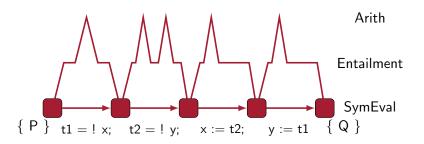
 ${\sf SymEval}$



Arith

Entailment

 ${\sf SymEval}$



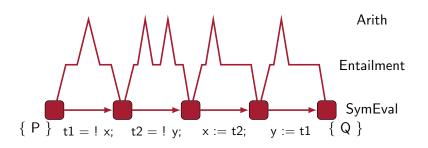
RTac

```
Definition arith := AUTO arith_hints.

Definition entail :=
   rtac_extern (fun us vs s goal ⇒
        entailer us vs s goal arith).

Definition sym_eval := REPEAT 10

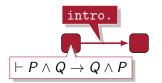
FIRST [APPLY read_syn entail
   ; APPLY write_syn entail
   ; ... ].
```



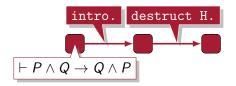
$$\frac{\vdots}{\vdash P \land Q \to Q \land P}$$



$$\frac{\vdots}{P \land Q \vdash Q \land P}$$
 Intro



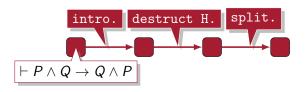
$$\frac{\vdots}{ \begin{array}{c} P, Q \vdash Q \land P \\ \hline P \land Q \vdash Q \land P \end{array}} \text{DESTRUCT} \\ \hline \vdash P \land Q \rightarrow Q \land P \end{array} \text{INTRO}$$



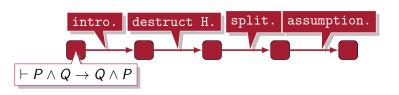
$$\frac{\vdots}{P,Q \vdash P} \quad \frac{\vdots}{P,Q \vdash Q}$$

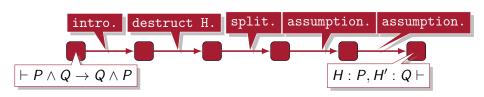
$$\frac{P,Q \vdash Q \land P}{P \land Q \vdash Q \land P} \quad \text{DESTRUCT}$$

$$\vdash P \land Q \rightarrow Q \land P \quad \text{INTRO}$$

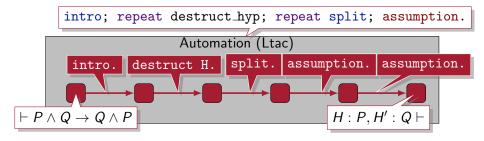


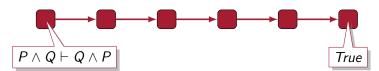
$$\frac{\vdots}{P,Q \vdash P} \quad \frac{P,Q \vdash Q}{P,Q \vdash Q} \quad \text{Assume} \\
\frac{P,Q \vdash Q \land P}{P \land Q \vdash Q \land P} \quad \text{DESTRUCT} \\
\frac{P \land Q \vdash Q \land P}{\vdash P \land Q \rightarrow Q \land P} \quad \text{INTRO}$$



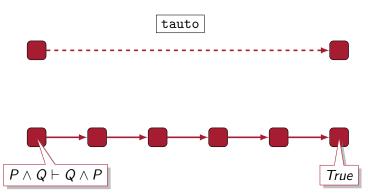


$$\frac{P, Q \vdash P \qquad P, Q \vdash Q}{P, Q \vdash Q \land P} \xrightarrow{\text{SPLIT}} \frac{P, Q \vdash Q \land P}{P \land Q \vdash Q \land P} \xrightarrow{\text{DESTRUCT}} \frac{P \land Q \vdash Q \land P}{P \land Q \rightarrow Q \land P} \xrightarrow{\text{INTRO}}$$

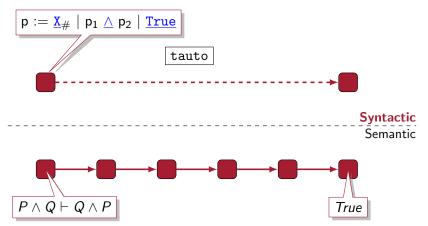




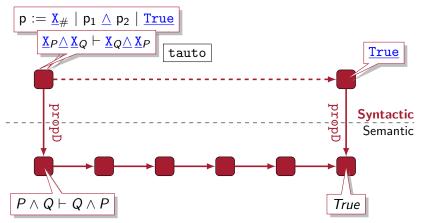
• Write a procedure



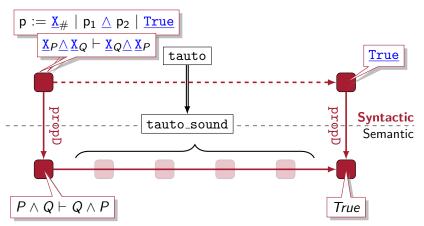
- Write a procedure
 - Pick the abstraction

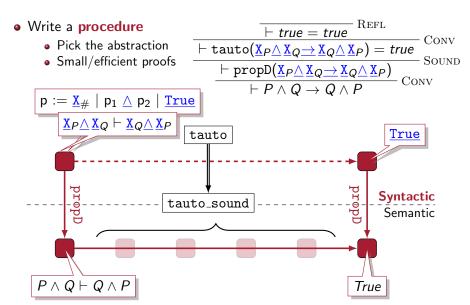


- Write a procedure
 - Pick the abstraction



- Write a procedure
 - Pick the abstraction





(1) Define syntax.

 $\mathtt{Ind}\ \mathtt{prop} = \underline{\mathtt{True}} \mid \mathtt{p} \ \underline{\wedge}\ \mathtt{q} \mid \underline{\mathtt{X}}_{\#}$

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 $\mathtt{Ind}\ \mathtt{prop} = \underline{\mathtt{True}} \mid \mathtt{p} \ \underline{\wedge} \ \mathtt{q} \mid \underline{\mathtt{X}}_{\#}$

```
(2) Define meaning.
```

```
(1) Define syntax.
```

```
Def prove hyps goal : bool
:= match goal with
      \underline{\mathsf{True}} \Rightarrow \mathsf{true}
    | p∧q ⇒
      prove hyps p && prove hyps q
```

Ind prop = $\underline{\mathsf{True}} \mid \mathsf{p} \land \mathsf{q} \mid \underline{\mathsf{X}}_{\#}$

(3) Write a procedure.

find_assumption hyps goal

(2) Define meaning.

```
Fix propD (ps:env Prop) (p:prop):Prop
:= match p with
      True ⇒ True
    | p \land q \Rightarrow
     propD ps p ∧ propD ps q
    | \underline{\mathbf{X}}_p \Rightarrow \text{lookup ps p}
```

```
(1) Define syntax.
```

Ind prop = $\underline{\text{True}} \mid p \land q \mid \underline{X}_{\#}$

(3) Write a procedure.

(2) Define meaning.

```
Fix propD (ps: env Prop) (p: prop): Prop
:= match p with

True \Rightarrow True

| p \land q \Rightarrow

propD ps p \land propD ps q

| \underline{X}_p \Rightarrow lookup ps p
```

```
Theorem prove_sound: ∀ ps hs goal, prove hs goal = true → All (propD ps) hs ⊢ propD ps goal.

Proof. ... Qed.
```

(4) Prove the procedure.

A Generic Tautology Solver

```
Ind prop = \underline{\text{True}} \mid p \land q \mid \underline{X}_{\#}

Def prove hyps goal : bool := match goal with \underline{\text{True}} \Rightarrow \text{true} \mid p \land q \Rightarrow prove hyps p && prove hyps q \mid \_ \Rightarrow find_assumption hyps goal
```

Abstract Prop

```
:= match p with

True ⇒ True

| p ∧ q ⇒
propD ps p ∧ propD ps q

| Xp ⇒ lookup ps p

Theorem prove_sound : ∀ ps hs goal,
prove hs goal = true →
All (propD ps) hs ⊢
propD ps goal.
Proof. ... Qed.

Similar proof
```

Fix propD (ps : env L) (p : prop) : L

MIRRORCORE (Cog'14)

A Generic Tautology Solver

Extensions

- ▶ Modalities
- ∗, -∗ Connectives
- $\bullet \mapsto$, Ilist Predicates

```
Ind prop = True | p ∧ q | X#
Def prove hyps goal : bool
:= match goal with
    True ⇒ true
| p∧q ⇒
    prove hyps p && prove hyps q
| _ ⇒
        find_assumption hyps goal
| | solve_by_extern hyps goal
```

An Extensible Tautology Solver?

$$x \in y \vdash x \in z \cup y$$
 Add-Union

Not everything is a tautology

```
a:: b = c:: d \vdash a = c Cons-Inj
```

```
Ind prop = True | p ∧ q | X#
Def prove hyps goal : bool
:= match goal with
    True ⇒ true
| p∧q ⇒
    prove hyps p && prove hyps q
| _ ⇒
        find_assumption hyps goal
| | solve_by_extern hyps goal
```

```
Fix propD (ps: env L) (p: prop): L
:= match p with

True \Rightarrow True
| p \land q \Rightarrow
propD ps p \land propD ps q
| \underline{X}_p \Rightarrow lookup ps p

Theorem prove_sound: \forall ps hs goal,
prove hs goal = true \rightarrow
All (propD ps) hs \vdash
propD ps goal.
```

Proof. ... Qed.

An Extensible Tautology Solver?

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```

```
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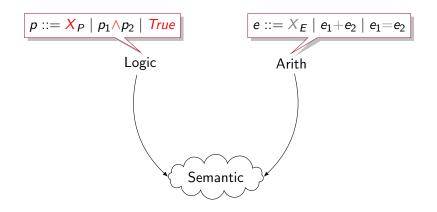
| p \land q \Rightarrow
propD ps p \land propD ps q

| X_p \Rightarrow lookup ps p

Theorem prove_sound: \forall ps hs goal,
prove hs goal = true \rightarrow
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propD ps goal.
Proof. ... Qed.
```

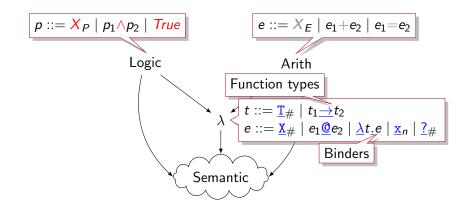
Enriching the Syntax

• STLC + base types & terms



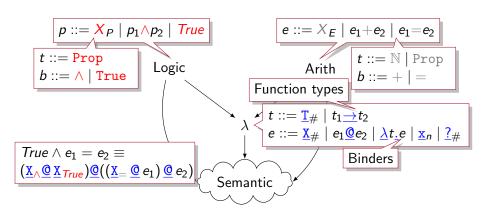
Enriching the Syntax

• STLC + base types & terms



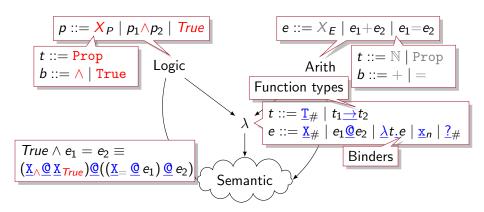
Enriching the Syntax

STLC + base types & terms



Enriching the Syntax, Compositionally

- STLC + base types & terms
 - Compositional (see [MCB14])



An Extensible Tautology Solver

$$\overline{x \in y \vdash x \in z \cup y}$$
 Add-Union

 $a:: b = c:: d \vdash a = c$ Cons-Inj

Not everything is a tautology

```
Ind typ = t_1 \rightarrow t_2 \mid \underline{\mathbf{T}}_{\#}

Ind expr = e_1 \stackrel{@}{\underline{@}} e_2 \mid \underline{\lambda} \, \mathbf{t} \cdot \mathbf{e} \mid \underline{\mathbf{X}}_{\#} \mid \dots

Def prove hyps goal : bool := match goal with \underline{\mathbf{X}}_{True} \Rightarrow \mathbf{true} \mid \underline{\mathbf{X}}_{\wedge} \stackrel{@}{\underline{@}} \mathbf{p} \stackrel{@}{\underline{@}} \mathbf{q} \Rightarrow prove hyps p && prove hyps q \mid \underline{\phantom{A}} \Rightarrow find_assumption hyps goal \mid \underline{\phantom{A}} \mid \mathbf{solve\_by\_extern} hyps goal \mid \underline{\phantom{A}} \mid \mathbf{solve\_by\_extern}
```

```
Fix exprD (ps: env L) (p: expr): L
:= match p with

\underline{X}_p \Rightarrow \text{lookup ps p}
\mid p \land q \Rightarrow
\text{exprD ps p} \land \text{exprD ps q}
\mid ... \Rightarrow ...

Theorem prove_sound: \forall ps hs goal, prove hs goal = true \rightarrow
All (propD ps) hs \vdash
propD ps goal.

Proof. ... Qed.
```

An Extensible Tautology Solver

$$\overline{x \in y \vdash x \in z \cup y}$$
 Add-Union

 $a:: b = c:: d \vdash a = c$ Cons-Inj

Not everything is a tautology

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Ind typ = t_1 \rightarrow t_2 \mid \underline{\mathbf{T}}_{\#}

Ind expr = e_1 \stackrel{@}{\underline{\mathbf{0}}} e_2 \mid \underline{\lambda} \ \mathbf{t} \cdot \mathbf{e} \mid \underline{\mathbf{X}}_{\#} \mid \dots

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```

```
 \begin{array}{l} := \mathtt{match} \ \mathtt{p} \ \mathtt{with} \\ & \underline{\mathtt{X}}_p \Rightarrow \mathtt{lookup} \ \mathtt{ps} \ \mathtt{p} \\ & | \ \mathtt{p} \land \mathtt{q} \Rightarrow \\ & = \mathtt{exprD} \ \mathtt{ps} \ \mathtt{p} \land \mathtt{exprD} \ \mathtt{ps} \ \mathtt{q} \\ & | \ \ldots \Rightarrow \ldots \\ \\ \\ \text{Theorem prove\_sound} : \forall \ \mathtt{ps} \ \mathtt{hs} \ \mathtt{goal}, \\ & \mathtt{prove} \ \mathtt{hs} \ \mathtt{goal} = \mathtt{true} \rightarrow \\ & \mathtt{All} \ (\mathtt{propD} \ \mathtt{ps}) \ \mathtt{hs} \vdash \\ & \mathtt{propD} \ \mathtt{ps} \ \mathtt{goal}. \\ \end{array}
```

Fix exprD (ps : env L) (p : expr) : L

Polymorphic over (contrained) extensions[MCB14]

Proof. ... Qed.

An Extensible Tautology Solver

$$\overline{x \in y \vdash x \in z \cup y}$$
 Add-Union

 $a:: b = c:: d \vdash a = c$ Cons-Inj

Not everything is a tautology

```
Ind typ = t_1 \rightarrow t_2 \mid T_{\#}
Ind expr = e_1 \otimes e_2 \mid \ddot{\lambda} t \cdot e \mid X_{\#} \mid ...
Def prove hyps goal : bool
:= match goal with
      X_{True} \Rightarrow true
    | X_{\wedge} @p@q \Rightarrow
      prove hyps p && prove hyps q
    | _ ⇒
            find_assumption hyps goal
       || solve_by_extern hyps goal
```

```
Too much effort to write!
```

```
Fix exprD (ps : env L) (p : expr) : L
:= match p with
      \underline{\mathbf{X}}_p \Rightarrow \text{lookup ps p}
   | p \land q \Rightarrow
    exprD ps p \land exprD ps q
   | ... ⇒ ...
Theorem prove_sound : \forall ps hs goal,
  prove hs goal = true \rightarrow
  All (propD ps) hs ⊢
  propD ps goal.
Proof. ... Qed.
```

Assembling Custom Automation

Use these reflectively

```
Lem list_eq : \forall x y xs ys,
  x = y \rightarrow xs = ys \rightarrow x :: xs = y :: ys.
Lem list_len : ∀ xs ys,
   |xs \cup ys| = |xs| + |ys|.
Lem add_in : \forall x y z,
  x \in z \rightarrow x \in (y \cup z).
```

Assembling Custom Automation

Def prove (g : expr) : bool := match g with $| (@ (@ X_{\in} e) (@ (@ X_{\cup} s1) s2)) \Rightarrow$ prove $(\underline{0} \ (\underline{0} \ \underline{X}_{\in} \ e) \ s1)$ $\mid \ (\underline{X}_{=[\mathbb{N}]} \ \underline{0} \ (\underline{X}_{::} \ \underline{0} \ x \ \underline{0} \ xs) \ (\underline{X}_{::} \ \underline{0} \ y \ \underline{0} \ ys) \Rightarrow$ prove $(\underline{X}_{=\mathbb{N}} \ \underline{0} \ x \ \underline{0} \ y) \&\&$ prove $(\underline{X}_{=_{[\mathbb{N}]}} \underline{0} \times \underline{0} ys)$ | ... ⇒ ... Thm prove_sound : \forall ts fs ...

Use these reflectively

```
Lem list_eq : \forall x y xs ys,
  x = y \rightarrow xs = ys \rightarrow x :: xs = y :: ys.
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```

Assembling Custom Automation

Build reflective procedures automatically from lemmas.

Reflective lemma "application" Unification & substitutions Lem list_eq : \forall x y xs ys, $x = y \rightarrow xs = ys \rightarrow x :: xs = y :: ys.$ Lem list_len : ∀ xs ys, $xs \cup ys| = |xs| + |ys|$. Lem add_in : \forall x y z, Def prove (g : expr) : bool := $x \in z \rightarrow x \in (y \cup z)$. match g with Bound variables $| (@ (@ X_{\in} e) (@ (@ X_{\cup} s1) s2)) \Rightarrow$ prove $(\underline{0} \ (\underline{0} \ \underline{X}_{\in} \ e) \ s1)$ $\mid \ (\underline{X}_{=_{[\mathbb{N}]}} \ \underline{@} \ (\underline{X}_{::} \ \underline{@} \ x \ \underline{@} \ xs) \ (\underline{X}_{::} \ \underline{@} \ y \ \underline{@} \ ys) \Rightarrow$ prove $(\underline{X}_{=\mathbb{N}} \ \underline{0} \ x \ \underline{0} \ y) \&\&$ prove $(\underline{X}_{=_{[\mathbb{N}]}} \underline{0} \times \underline{0} ys)$ l ... ⇒ ... Thm prove_sound : ∀ ts fs ...

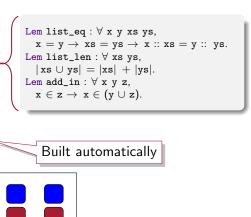
Lemmas, External Hints & Hint Databases

Build reflective procedures automatically from lemmas.

Reflective lemma "application"

Unification & substitutions

Semantic reasoning



Lemmas, External Hints & Hint Databases

Build reflective procedures automatically from lemmas.

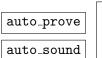
Reflective lemma "application"

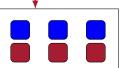
- Unification & substitutions
- Semantic reasoning

Parameterized automation

- auto
 - autorewrite

Lem list_eq: \forall x y xs ys, x = y \rightarrow xs = ys \rightarrow x: xs = y :: ys. Lem list_len: \forall xs ys, $|xs \cup ys| = |xs| + |ys|$. Lem add_in: \forall x y z, $x \in z \rightarrow x \in (y \cup z)$.





Generic, reflective proof search!

(Semantic) Unification

Applying lemmas generically requires unification

$$\vdash (\mathtt{f} \ \Box_1 \ \mathtt{y}) \sim (\mathtt{f} \ \mathtt{x} \ \Box_2) \hookrightarrow \{\Box_1 \mapsto \mathtt{x} \ , \ \Box_2 \mapsto \mathtt{y}\}$$

(Semantic) Unification = Equality (e)Prover

 $\mathtt{unify} : \mathtt{expr} \to \mathtt{expr} \to \mathtt{subst} \to \mathtt{option} \ \mathtt{subst}$

Applying lemmas generically requires unification

$$\vdash (\mathtt{f} \ \Box_1 \ \mathtt{y}) \sim (\mathtt{f} \ \mathtt{x} \ \Box_2) \hookrightarrow \{\Box_1 \mapsto \mathtt{x} \ , \ \Box_2 \mapsto \mathtt{y}\}$$

(Semantic) Unification = Equality (e)Prover

 $\mathtt{unify} : \mathtt{expr} \to \mathtt{expr} \to \mathtt{subst} \to \mathtt{option} \ \mathtt{subst}$

• Applying lemmas generically requires unification

$$\vdash (\mathtt{f} \ \Box_1 \ \mathtt{y}) \sim (\mathtt{f} \ \mathtt{x} \ \Box_2) \hookrightarrow \{\Box_1 \mapsto \mathtt{x} \ \mathsf{,} \ \Box_2 \mapsto \mathtt{y}\}$$

• Programmable - Coq's native unification is fixed

$$\vdash (x + y) \sim (y + x) \hookrightarrow \{\}$$

$$x = y \vdash (f x) \sim (f y) \hookrightarrow \{\}$$

(Semantic) Unification = Equality (e)Prover unify: expr \rightarrow expr \rightarrow typ \rightarrow subst \rightarrow option subst

Applying lemmas generically requires unification

$$\vdash (f \square_1 y) \sim_{\tau} (f x \square_2) \hookrightarrow \{\square_1 \mapsto x, \square_2 \mapsto y\}$$

Programmable – Cog's native unification is fixed

$$\vdash (x + y) \sim_{\mathbf{N}} (y + x) \hookrightarrow \{\}$$

$$x = y \vdash (f x) \sim_{\tau} (f y) \hookrightarrow \{\}$$

Typed – Cog's native unification is untyped

$$\vdash$$
 () $\sim_{\text{unit}} x \hookrightarrow \{\}$

(Simple) Reflective Tactics

auto is somewhat limited

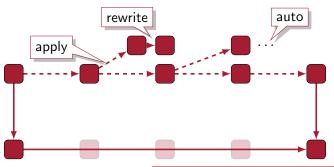
- Backward reasoning from a goal
- Limited ability to customize proof search
- Must solve the goal entirely



(Simple) Reflective Tactics

auto is somewhat limited

- Backward reasoning from a goal
- Limited ability to customize proof search
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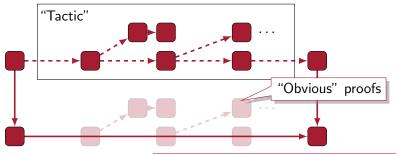


Building blocks for reflective procedures

(Simple) Reflective Tactics

auto is somewhat limited

- Backward reasoning from a goal
- Limited ability to customize proof search
- Must solve the goal entirely



Building blocks for reflective procedures

RTac: Reflective Tactics

Ltac

```
repeat first [ apply read ; auto | apply write ; auto | ... ]
```

RTac

```
Def the_tac db := REPEAT 10

(FIRST [ APPLY read_syn (AUTO db)

| APPLY write_syn (AUTO db)

| ... ]).
```

RTac: Reflective Tactics

Ltac

```
repeat first [apply read; auto | apply write; auto | ... ]
```

RTac Def the_tac db := REPEAT 10

```
(FIRST [ APPLY read_syn (AUTO db)
           APPLY write_syn (AUTO db)
          ... ]).
Thm the_tac_sound db : hints_sound db
    \rightarrow rtac sound the tac.
Proof. intro.
 apply REPEAT_sound.
 apply FIRST_sound.
 + apply APPLY_sound;
    [exact read apply AUTO_sound; auto].
 + apply APPLY_sound;
    [exact write | apply AUTO_sound; auto
Qed.
```

Soundness is a predicate transformer

RTac: Reflective Tactics

Ltac

```
repeat first [ apply read ; auto | apply write ; auto | ... ]
```

- Simple proofs
- Reflective (separate proofs)
- Stable across Coq versions
- Shallow embedding → extensible

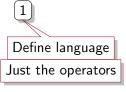
Easy to use custom procedures

RTac

```
Def the_tac db := REPEAT 10
  (FIRST [ APPLY read_syn (AUTO db)
           APPLY write_syn (AUTO db)
          ... ]).
Thm the_tac_sound db : hints_sound db
    \rightarrow rtac sound the tac.
Proof. intro.
 apply REPEAT_sound.
 apply FIRST_sound.
 + apply APPLY_sound;
    [exact read apply AUTO_sound; auto].
 + apply APPLY_sound;
    [exact write | apply AUTO_sound; auto
Qed.
```

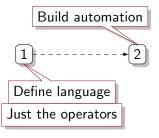
Soundness is a predicate transformer

Next time you need customizable, reflective automation...



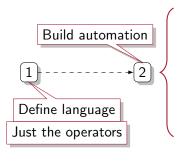
¹Refactoring in progress

Next time you need **customizable**, **reflective** automation...



¹Refactoring in progress

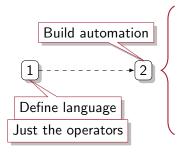
Next time you need customizable, reflective automation...



- 1) Existing generic automation
- 2) Extend automation (auto)
- 3) RTac "tactics"
- 4) Custom procedures

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Folds Lifting Unification Substitution ...

Reuse the meta-theory & tactics

¹Refactoring in progress

Related Work

- "Intensional" Theories (e.g. Coq, Agda)
 - Simple Types [GW07] Similar term representation
 - Modular Meta Theory [DdSOS13]
 - AAC Tactics, ROmega, field, ring [BP11, GM05, Les11] reflective procedures
 - Posteriori Simulation [CCGHRGZ13] Faster computation
 - Mtac [ZDK⁺13] − Coq extension (proof-generating)
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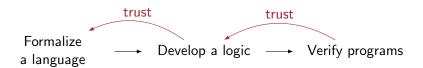
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 - 2 LF
- Non-dependent Theories
 - Isabelle, HOL, ...

MIRRORCORE

- Generic logic automation (i.e. for lifted logics)
- Extensible syntax (e.g. user-defined types and functions)
- Extensible automation (e.g. auto, autorewrite)
- Simple tactic language

https://github.com/gmalecha/mirror-core https://github.com/jesper-bengtson/MirrorCharge



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