

# Compositional and Customizable Reflective Proofs

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# Proof Engineering in Bedrock<sup>1</sup>

```

bfunction "lookup"("s", "k", "tmp") [lookupS]
  "s" ← * "s";;
  [∀ s, ∀ t,
    PRE[V] bst' s t (V "s") * mallocHeap
    POST[R] [ (V "k" ∈ s) \is R ] * bst' s t (V "s") *
      mallocHeap]
  While ("s" ≠ 0) {
    "tmp" ← "s" + 4;;
    "tmp" ← * "tmp";;
    If ("k" = "tmp") {
      Return 1 (* Key matches! *)
    } else {
      If ("k" < "tmp") {
        (* Searching for a lower key *)
        "s" ← * "s"
      } else {
        (* Searching for a higher key *)
        "s" ← "s" + 8;;
        "s" ← * "s"
      }
    }
  }
  };;
  Return 0
end

```

**Theorem** bstOk : moduleOk bst.

**Proof.** vcgen; abstract (sep hints; auto). Qed.

## • Composing automation

- 1 Separation logic
- 2 Symbolic execution
- 3 Sets
- 4 Bit-vectors

<sup>1</sup> Chlipala

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Reflective automation

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If ("k" = "tmp") {
  Return 1 (* Key matches! *)
```

Customization

```
vcgen; abstract (sep hints; auto).
```

```
(* Searching for a lower key *)
```

```
"s" ← * "s"
```

```
} else {
```

```
(*
```

```
"s"
```

```
"s"
```

Integration with “manual” proofs

```
}
```

```
};;
```

```
Return 0
```

```
end
```

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Theorem bstOk : moduleOk bst.
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Proof. vcgen; abstract (sep hints; auto). Qed.
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- Composing automation

- 1 Separation logic
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- 3 Sets
- 4 Bit-vectors

- Also: data structures, thread scheduler, parser, web server, garbage collector, and more.

- ≈15,000 LoC

<sup>1</sup> Chlipala

# Outline

- 1 Reflective Proofs
- 2 Extensible Reflection
  - Universal Encoding
  - Binders
  - Unification
- 3 Future Work

# Outline

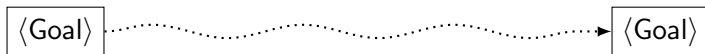
## 1 Reflective Proofs

## 2 Extensible Reflection

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## 3 Future Work

# Proof by Reflection



$$A * B * C = C * A * B$$

$$1 = 1$$



# Proof by Reflection

$$e := 1|e * e|[i]$$

expr

expr

Syntax

Semantics

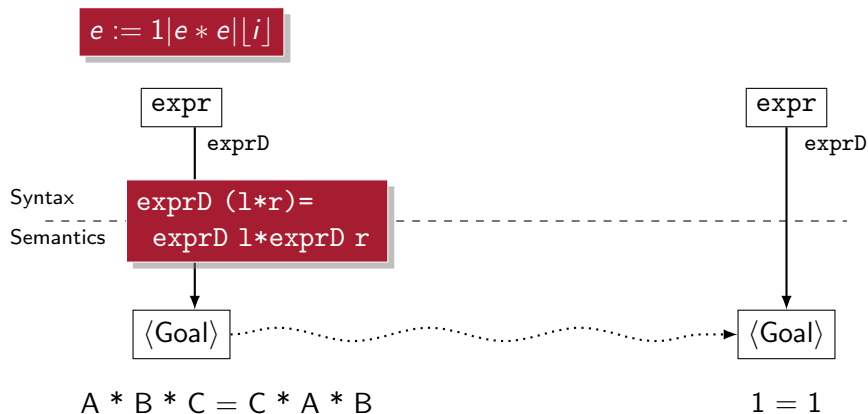
⟨Goal⟩

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$$A * B * C = C * A * B$$

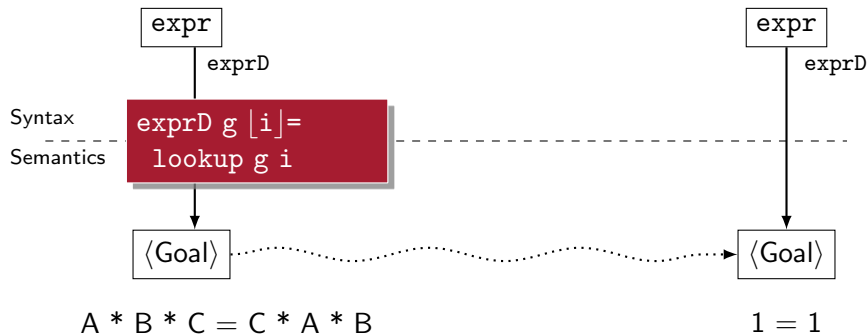
$$1 = 1$$

# Proof by Reflection

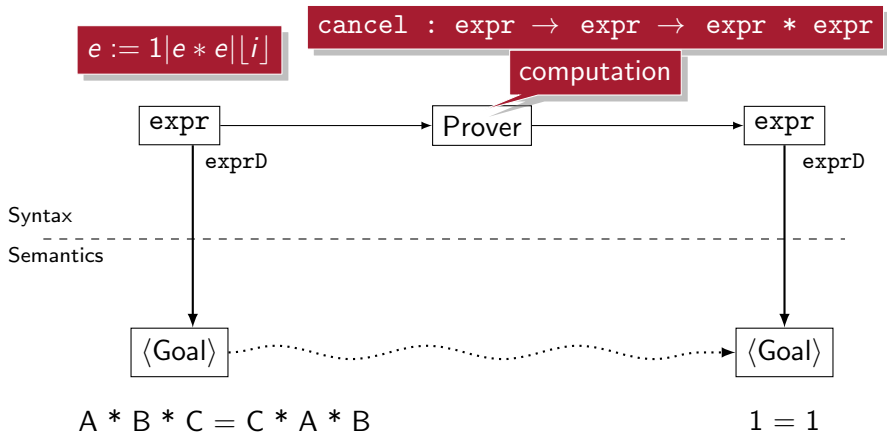


# Proof by Reflection

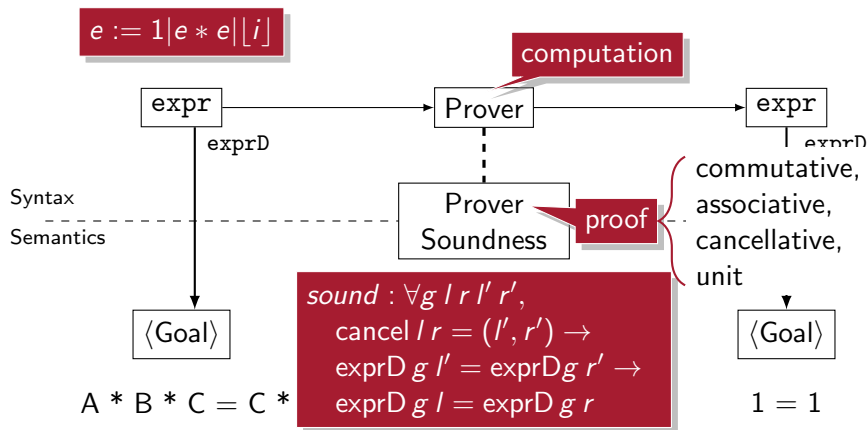
$$e := 1 | e * e | i$$



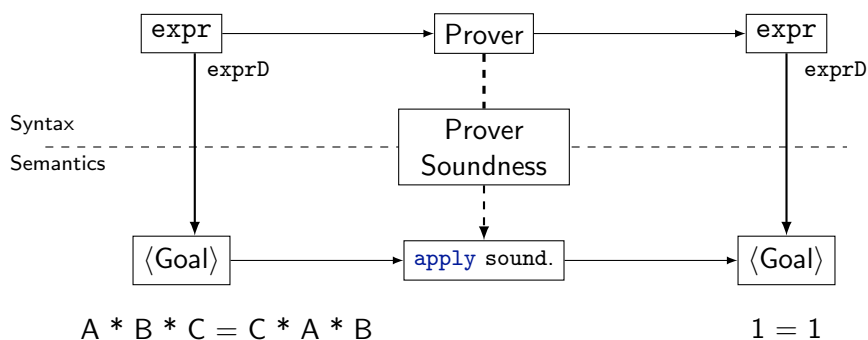
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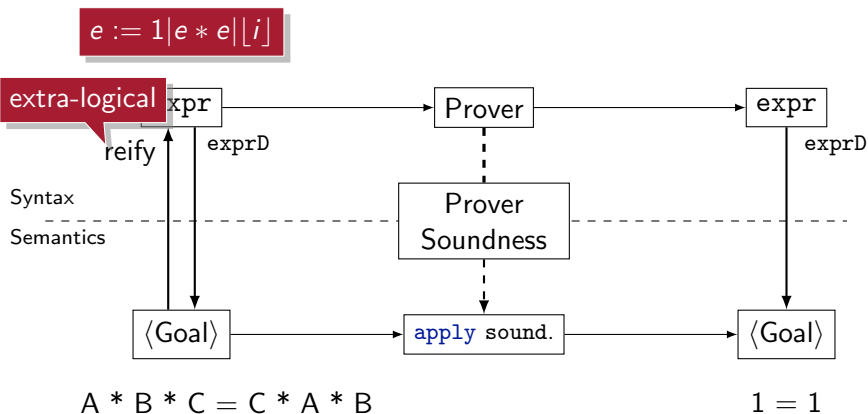
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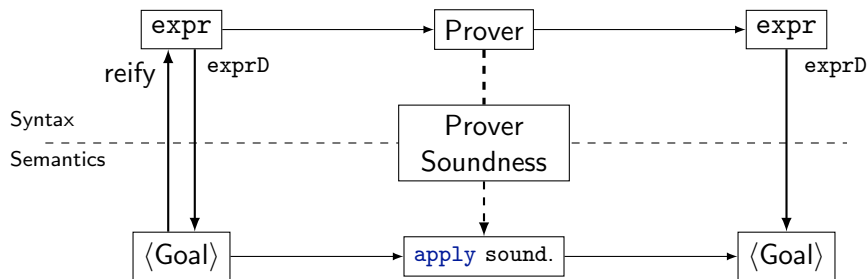
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# Proof by Reflection



# Proof by Reflection

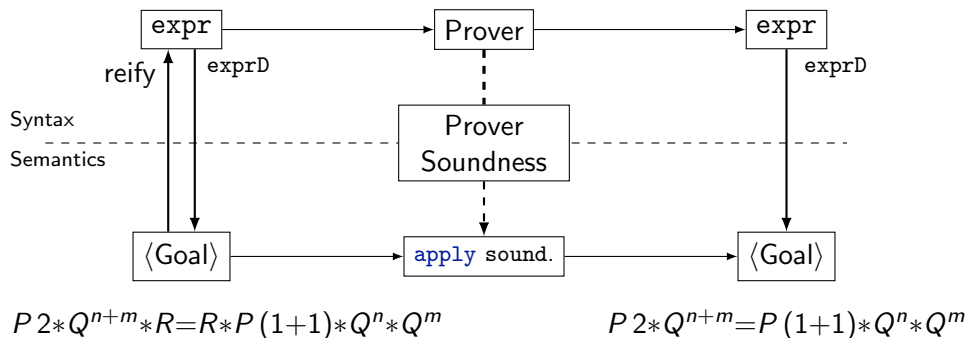
$$e := 1 | e * e | [i]$$


$$P \cdot 2 * Q^{n+m} * R = R * P \cdot (1+1) * Q^n * Q^m$$

$$??? = ???$$



# Proof by Reflection

$$e := 1 | e * e | [i]$$


# Outline

## 1 Reflective Proofs

## 2 Extensible Reflection

- Universal Encoding
- Binders
- Unification

## 3 Future Work

# Environments for a Universal Encoding

## Types

```
Inductive typ :=  
| Arr (d r : typ)  
| Typ (i : index).
```

## Terms

```
Definition Func ts :=  
{ t : typ & typD ts t }.  
Inductive expr :=  
| App (f x : expr) | [ (i : index) ]
```

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```

$$1 = [i_{unit}]$$

$$x * y = \text{App} (\text{App} [i_{star}] x) y$$

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{ t : typ & typD ts t }.  
Inductive expr :=  
| App (f x : expr) | [ (i : index) ]  
| Abs (t : typ) (e : expr)  
| Var (i : nat)  
| UVar (i : nat)  
| Equal (t : typ)  
| All (t : typ) | Ex (t : typ).
```

# Reasoning with the Universal Encoding

```
Fixpoint simplify l r :=  
  match l with  
  | Star x y => ...  
  | Unit => ...  
  | [-] => ...  
  end.
```

# Reasoning with the Universal Encoding

```
Fixpoint simplify l r :=  
  match l with  
  | App (App[0]) x y => ...  
  | [1] => ...  
  | _ => ...  
end.
```

## Environments

```
Let ts := [ M ; nat ].  
Let fs := [ (0 >> 0 >> 0, StarM)  
            ; (0, UnitM)  
            ; (0 >> 1 >> 0, ExpM) ].
```

# Reasoning with the Universal Encoding

```

Fixpoint simplify l r :=
  match l with
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  | [1] => ...
  | _ => ...
  end.

```

```

Theorem simplify_sound : ∀ l r,
  simplify l r = (l', r') →
  exprD fs l' 0 =M exprD fs r' 0 →
  exprD fs l 0 =M exprD fs r 0.

```

Proof. ... Qed.

$\text{exprD fs (App (App (Term 0) x) y) 0}$   
 $\equiv \text{exprD fs x 0} * \text{exprD fs y 0}$

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- Fixing the environment enables reduction.



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```

- Fixing the environment enables reduction.

...but it prevents extension.

# Retaining Extensibility

## Complete Environment

```
Let ts := [ M ; nat ].  
Let fs := [ (0 >> 0 >> 0, StarM)  
            ; (0, UnitM)  
            ; (0 >> 1 >> 0, ExpM) ].
```

## Constrained Environments

```
Let tc := [ Some M ; Some nat ].  
Let fc :=  
  [ Some (0 >> 0 >> 0, StarM)  
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```

# Retaining Extensibility

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## “Applying” Constraints

```
Fixpoint repr (c : env (option T))
  (g : env T) : env T :=
  match c with
  | nil => g
  | Some t :: c => t :: repr c (tl g)
  | None :: c =>
    hd g :: repr c (tl g)
  end.
```

Constructors in head position

# Retaining Extensibility

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```

$M :: \text{nat} :: \text{tl } (\text{tl } ts)$

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Star<sub>M</sub> :: Unit<sub>M</sub> :: Exp<sub>M</sub>  
 :: tl (tl (tl fs'))

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Theorem simplify\_sound :  $\forall ts' fs' l r$ ,  
let fs := repr (fc ts') fs' in  
 simplify l r = (l', r')  $\rightarrow$   
 exprD fs l' 0 =<sub>M</sub> exprD fs r' 0  $\rightarrow$   
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Proof. ... Qed.

# Generic Reasoning: Binders & Lemmas

## Lemma

**Lemma** `plus_le` :  $\forall n\ m, n \leq n + m$ .

**Proof.** ... **Qed.**



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**Proof.** ... **Qed.**

Completely automatic



## Reified Lemma

**Definition** `Lem ts fs` :=  
 $\{ e : \text{expr} \ \& \ \text{exprD fs } e \ \text{Pro} \}$ .

**Let** `plus_le_lem ts fs`  
 : `Lem (repr .. ts) (repr .. fs)` :=  
 (All  $t_{\text{nat}}$  (All  $t_{\text{nat}}$   
   (Leq  $t_{\text{nat}}$  (Var 1)  
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`plus_le`).

# Generic Reasoning: Binders & Lemmas

## Lemma

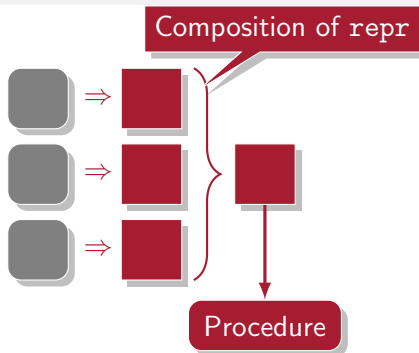
**Lemma** `plus_le` :  $\forall n m, n \leq n + m$ .  
**Proof.** ... **Qed.**

**R** `repr A (repr B g)  $\equiv$`   
**D** `repr B (repr A g)`

`{ e : expr & exprD fs e Pro }.`

**Le** **When A and B are compatible**

`: Lem (repr .. ts) (repr .. fs) :=`  
`(All tnat (All tnat`  
`(Leq tnat (Var 1)`  
`(Plus (Var 1) (Var 0))))),`  
`plus_le).`





# Generic Reasoning: Binders & Lemmas

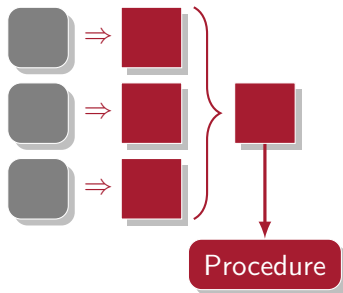
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- Reified “hint databases” usable by generic reasoning procedures
  - Reflective `auto`
  - (Setoid) `autorewrite`

# Applying Lemmas & Supporting Unification Variables

$$\text{?plus\_le} \frac{???}{x \leq x + (y + z)}$$

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“open” binders

$$?1 \leq ?1 + ?2$$

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Unification variables

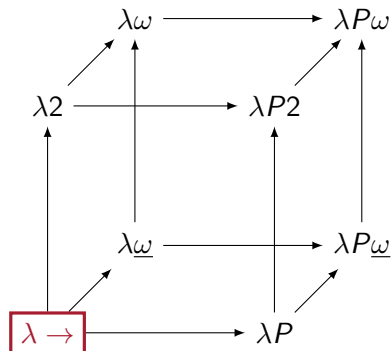
unify the terms

$$\{?1 \mapsto x; ?2 \mapsto y + z\}$$

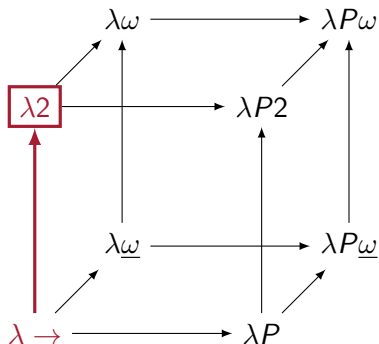
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# Expressivity



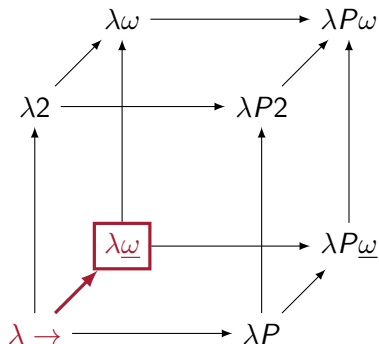
# Expressivity



## Polymorphism

- Special constructors for  $=$ ,  $\forall$ ,  $\exists$ .
- Otherwise, monomorphize.
- Exploring enriching:  $\lfloor - \rfloor_{t_1 \dots t_n}$ 
  - ✗ Substitution and instantiation are not definitionally equal.

# Expressivity

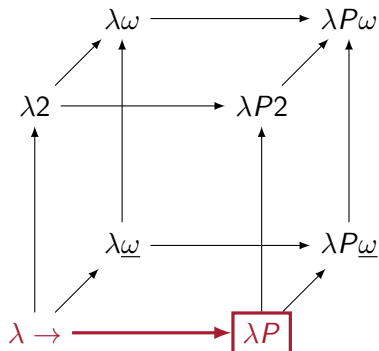


- **Type Functions**

- Can support special cases ( $\gg$ )
- Currently monomorphize, e.g.  
`list`.
- ✗ General functor environment  
leads to universe inconsistencies.
  - Do we need universe  
polymorphism?



# Expressivity



- **Dependency**

✗ Even fewer things will reduce.

- Irrelevance of equality proofs?
- Computational equality casts by isomorphisms?
- Implicit type casts?

# Feedback?

- **Framework Expressivity**

- Polymorphism
- Type functions
- Dependent types

- **Applications**

- Program verification (Bedrock<sup>1</sup>, Charge!<sup>2†</sup>, Verifiable C<sup>3†</sup>)
- Monad reasoning<sup>†</sup>

## Source Code

<http://github.com/gmalecha/mirror-shard>

<http://github.com/gmalecha/mirror-core><sup>†</sup>

Thanks to collaborators: Adam Chlipala (MIT), Thomas Braibant (INRIA)

<sup>1</sup> Chlipala

<sup>2</sup> Bengtson

<sup>3</sup> Appel

<sup>†</sup> In progress.

# Composition & Parameterization

- Consistent constraints commute!

```
Let tc1 = [ Some M ; None ].
```

```
Let tc2 = [ Some M ; Some nat ].
```

```
repr tc2 (repr tc1 ts)  ≡  repr tc2 (M :: hd (tl ts) Empty_set :: tl (tl ts)))  
                        ≡  M :: nat :: tl (tl ts)  
                        ≡  repr tc1 (M :: nat :: tl (tl ts)))  
                        ≡  repr tc1 (repr tc2 ts)
```