						SPECIAL	LABILITIE	S/FEATS		MONK	
CAMPAIGN						STUNI	NING ATTACKS		Lvl	Ability/Description	
							TIMES/DAY		2	Evasion	
EXPERIENCE	POINTS	-				SLOW	FALL DISTANCE		3	Still Mind	
							ENESS OF BODY			+2 on saves against enchantments	
			G	EAR		439744	NG POINTS/DAY		4	Ki Strike(magic) Slow Fall 20ft	
	ITEM		WT.	ITEM	WT.		EAL ROUNDS/DAY				
						-			5	Purity of Body -Immune to disease	
						-			6	Slow Fall 30ft	
									7	Wholeness of Body -Heal lvl*2 dmg/day	
									8	Slow Fall 40ft	
					\vdash				9	Improved Evasion	
						-			10	Ki Strike(lawful) Slow Fall 50ft	
									11	Diamond Body -Immune to poison	
									12	Abundant Step -Dimmension door 1/day [1/2 lvl caster] Slow Fall 60ft	
									13	Diamond Soul	
										-Spell Resistance 10 + Monk IvI	
						*				Slow Fall 70ft	
*									15	Quivering Palm -1/week Fortitude DC 10+half lvl+wis mod	
										Ki Strike(adamantine) Slow Fall 80ft	
									1		
						-				Timeless Body Tounge of the Sun and Moon	
				*					18	Slow Fall 90ft	
									19	Empty Body -Become Ethereal 1 round/lvl/day	
							¥ /		20	Perfect Self -Become an outsider	
										and gain DR10/magic Slow Fall Any Distance	
										SLOTS	
					\vdash	LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	Head	d:	
					\vdash				Eyes	3:	
					-	LIFT OVER	LIFT OFF	PUSH OR			- 70
					\vdash	HEAD EQUALS MAX LOAD	GROUND 2 × MAX LOAD	DRAG 5 × MAX LOAD	Neck		
						MANAGEMENT OF THE PARTY OF THE	ANGUAGE	2	Shou	ulders:	-
				TOTAL WEIGHT CARRIED		The state of the s			Ches	st:	-
			MC	DNEY			Common + racial lan nguage (Speak Langu		Over	rChest:	
CP —									Wais	t:	
									Arm	/wrist:	
SP —									Hand	,	
									Ring	:	_
GP —									Ring	:	_
									Feet	: 	
PP —											