



cffi: C Foreign Function Interface for Python

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Outline

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C \leftrightarrow Python

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Introduction

Why bother about C?

- ▶ Still among the **top** languages in popularity as of 2017
 - ▶ #7/23 (PYPL)
 - ▶ #2/20 (TIOBE)
 - ▶ #2/10 (IEEE)
- ▶ Extensively used on low level APIs (e.g. O.S. syscalls)
- ▶ Lots of **existing and proven** libraries
- ▶ Usually **good choice** for code that requires **high-performance**
- ▶ Can be **wrapped to almost any language**
 - ▶ See for example [libgit2](#) (Python, Perl, NodeJS, Go, PHP...)

Why using C libraries from Python?

- ▶ Use **existing**, proven libraries **without rewriting** them
- ▶ Implement **performance critical** code in C, but use it from Python
- ▶ Implement a **single library in C**, then wrap it to *any* language, e.g. Python!
- ▶ Use **legacy libraries** with a modern language
- ▶ A way to **test a C library** using Python facilities

C \Leftrightarrow Python

Native extensions

- ▶ The C library `libpython` allows to create **native extensions in C**
- ▶ **Any C API can be called** and thus wrapped to Python
- ▶ The way to achieve the **best performance**

but...

- ▶ Extensions need to be compiled
- ▶ Other interpreters, e.g. PyPy may not be supported
- ▶ `libpython` **API is cumbersome**, hard to learn and use
- ▶ Need to support **API differences** between Python versions

Native extensions: example

Objective: Implement a module that allows to execute system commands by wrapping the C `system` command.

```
import spam  
status = spam.system("ls -l")
```

Example taken from the [Python official documentation](#)

Native extensions: example (II)

```
#include <Python.h>

static PyObject *
spam_system(PyObject *self, PyObject *args)
{
    const char *command;
    int sts;

    if (!PyArg_ParseTuple(args, "s", &command))
        return NULL;
    sts = system(command);
    return PyLong_FromLong(sts);
}
```

Native extensions: example (III)

```
static PyMethodDef SpamMethods[] = {
    {"system", spam_system, METH_VARARGS,
     "Execute a shell command."},
    {NULL, NULL, 0, NULL}          /* Sentinel */
};

static struct PyModuleDef spammodule = {
    PyModuleDef_HEAD_INIT,
    "spam",          /* name of module */
    NULL,            /* module documentation, may be NULL */
    -1,              /* size of per-interpreter state of the module,
                     or -1 if the module keeps state in global variables. */
    SpamMethods
};

PyMODINIT_FUNC
PyInit_spam(void)
{
    return PyModule_Create(&spammodule);
}
```

ctypes

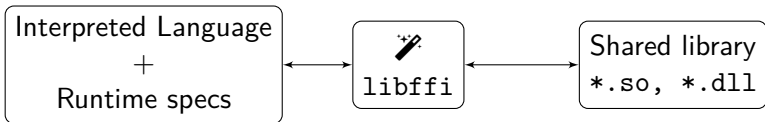
- ▶ ctypes allows **calling C libraries directly from Python**
- ▶ Based on `libffi`, used to create a *bridge* between the library and Python at run time
- ▶ Included as **part of the standard library** since Python 2.5
- ▶ **No need to compile**

but...

- ▶ `libffi` introduces **overhead**
- ▶ Need to **manually declare the functions, data types**, etc.

libffi

- ▶ Compilers for high level languages generate code that follows certain conventions (e.g. calling convention)
- ▶ libffi (C) provides an interface for **calling** natively compiled functions **given information at run time instead of compile time**
- ▶ Can produce a function that can accept and decode any combination of arguments defined at runtime
- ▶ Often used as a **bridge between compiled and interpreted languages**



ctypes: example

Objective: Traverse a directory content using `readdir`, found in `glibc`.

```
struct dirent *readdir(DIR *dirp);
```

The `readdir()` function returns a pointer to a `dirent` structure representing the next directory entry in the directory stream pointed to by `dirp`. It returns `NULL` on reaching the end of the directory stream or if an error occurred. On Linux, the `dirent` structure is defined as follows:

```
struct dirent {
    ino_t      d_ino;      /* inode number */
    off_t      d_off;      /* offset to the next dirent */
    unsigned short d_reclen; /* length of this record */
    unsigned char d_type;   /* type of file; not supported
                           by all file system types */
    char       d_name[256]; /* filename */
};
```

Example taken from the [Eli Bendersky's website](#)

ctypes: example (II)

```
import ctypes as ct

# load library
# None as libc is already loaded, could be explicitly loaded
lib = ct.CDLL(None)

# declare the types needed for readdir.
class DIRENT(ct.Structure):
    _fields_ = [('d_ino', ct.c_long),
                ('d_off', ct.c_long),
                ('d_reclen', ct.c_ushort),
                ('d_type', ct.c_ubyte),
                ('d_name', ct.c_char * 256)]

DIR_p = ct.c_void_p
DIRENT_p = ct.POINTER(DIRENT)
```

ctypes: example (III)

```
# declare needed functions
readdir = lib.readdir
readdir.argtypes = [DIR_p]
readdir.restype = DIRENT_p

opendir = lib.opendir
opendir.argtypes = [ct.c_char_p]
opendir.restype = DIR_p

closedir = lib.closedir
closedir.argtypes = [DIR_p]
closedir.restype = ct.c_int
```

ctypes: example (IV)

```
# open directory
dir = opendir(b'/tmp')
if not dir:
    raise RuntimeError('opendir failed')

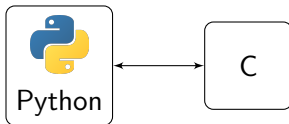
# traverse directory
dirent = readdir(dir)
while dirent:
    print(dirent.contents.d_name)
    dirent = readdir(dir)

# close directory
closedir(dir)
```


cffi: a better approach

What is cffi?

cffi is a C Foreign Function Interface for Python. It allows to interact with **almost any C code from Python**, based on C-like **declarations** that you can often **copy-paste from header files** or documentation.



Better with an example

```
>>> from cffi import FFI
>>> ffi = FFI()
>>> ffi.cdef("""
...     /* copy pasted from the man page */
...     int printf(const char *format, ...);
... """)
>>> # loads the entire C namespace
>>> C = ffi.dlopen(None)
>>> # equivalent to C code: char arg[] = "world";
>>> arg = ffi.new("char[]", b"world")
>>> C.printf(b"hi there, %s.\n", arg)
hi there, world.
17                               # <- this is the return value
```

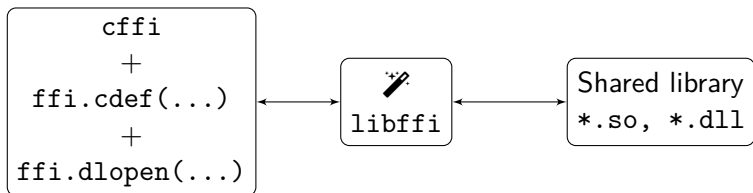
ABI vs. API levels

What really makes `cffi` different from `ctypes`, apart from easier declarations, is that it **offers two access levels: ABI and API**.

But what does it mean?

ABI level

- ▶ Calls to your C library go through `libffi`
- ▶ It can be seen as *another* ctypes
- ▶ It does **not require any pre-compilation** step



cffi ABI, previous example

```
from cffi import FFI

ffi = FFI()
ffi.cdef("""
    typedef void DIR;
    typedef long ino_t;
    typedef long off_t;

    struct dirent {
        ino_t      d_ino;      /* inode number */
        off_t      d_off;      /* offset to the next dirent */
        unsigned short d_reclen; /* length of this record */
        unsigned char d_type;    /* type of file; not supported
                                by all file system types */
        char        d_name[256]; /* filename */
    };

    DIR *opendir(const char *name);
    struct dirent *readdir(DIR *dirp);
    int closedir(DIR *dirp);
""")
```

cffi ABI, previous example (II)

```
# load library
# None as libc is already loaded, could be explicitly loaded
lib = ffi.dlopen(None)

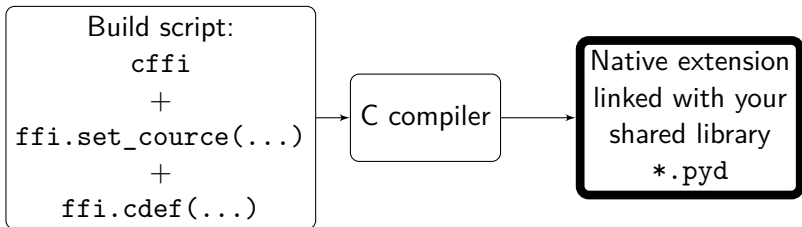
# open directory
dir = lib.opendir(b"/tmp")
if not dir:
    raise RuntimeError('opendir failed')

# traverse directory
dirent = lib.readdir(dir)
while dirent:
    print(ffi.string(dirent.d_name))
    dirent = lib.readdir(dir)

# close directory
lib.closedir(dir)
```

API level

- ▶ **cffi automatically creates a native C extension** based on your declarations
- ▶ The **native extension is linked with your library**
- ▶ **Code similar to ABI** mode (just some extras)
- ▶ No libffi magic required!
- ▶ It **requires a pre-compilation** step before it can be used
- ▶ cffi integrates with setuptools to ease build process



cffi API, previous example

We first create the extension build script:

```
from cffi import FFI

ffibuilder = FFI()
ffibuilder.set_source("_example",
    """ /* passed to the compiler */
        #include <dirent.h>
    """,
    libraries=[] # can link to any library)

ffibuilder.cdef("""
    typedef void DIR;
    typedef long ino_t;
    typedef long off_t;

    struct dirent {
        ino_t          d_ino;          /* inode number */
        ... // truncated
    """)

if __name__ == "__main__":
    ffibuilder.compile(verbose=True)
```

cffi API, previous example (II)

Which, when built, can then be used like this:

```
from _example import lib, ffi

# open directory
dir = lib.opendir(b'/tmp')
if not dir:
    raise RuntimeError('opendir failed')

# traverse directory
dirent = lib.readdir(dir)
while dirent:
    print(ffi.string(dirent.d_name))
    dirent = lib.readdir(dir)

# close directory
lib.closedir(dir)
```

But not only that...

You can even **create extensions where no existing library is called**, e.g. to **implement** some algorithms **directly in C**. Or even **a mix!**

```
# file "example_build.py"

from cffi import FFI
ffibuilder = FFI()

ffibuilder.cdef("int foo(int *, int *, int);")

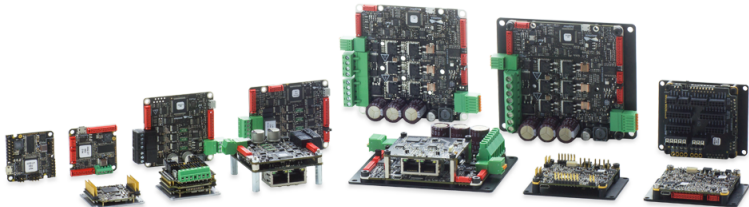
ffibuilder.set_source("_example",
r"""
    static int foo(int *buffer_in, int *buffer_out, int x)
    {
        /* some algorithm that is seriously faster in C than in Python */
    }
""")

if __name__ == "__main__":
    ffibuilder.compile(verbose=True)
```

Real example:
`ingenialink`

Background

Ingenia: producer of advanced **motion controllers**, with customers in the fields of **automation**, **robotics**, etc.



What we wanted/needed

- ▶ A **multiplatform library to communicate** with Ingenia's servo drives and perform some **motion control** tasks
- ▶ A library for our **configuration software**, but at the same time for **testing** or **automating** tasks
- ▶ A library that our **customers** can use for their typical applications
- ▶ A **single code base**, cannot maintain too many libraries
- ▶ An **easy to learn language**, with a **strong community** and lots of resources

The reality

- ▶ We love Python, but **not everybody in the world does**
- ▶ **Automation industry** is really **conservative**, non-friendly to changes
- ▶ Most of our **customers are not up to date** with today's development practices
- ▶ Customers **still with PLC (sigh), VB, VB.NET, Win32-like APIs** and similar crap

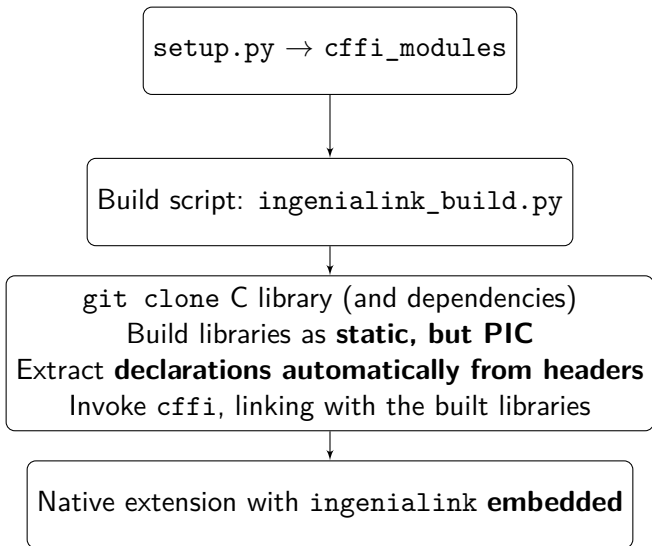
Our approach

- ▶ Create a **library in C**, **object-oriented**, targetting **Windows, Linux and macOS**
 - ▶ Allows to **speed-up and fine-tune critical areas**
 - ▶ Can create **wrappers to virtually any language** if needed, not tied to Python
 - ▶ **Core code** (e.g. protocol, motion) in a **single code base**
- ▶ Use `cffi` to create a *native* Python extension
- ▶ Create a **class-based API in Python** on top of the native extension



<https://github.com/ingenialink>
<https://github.com/ingenialink-python>

How the extension is built



Problems we have faced

- ▶ Dealing with **multiplatform libraries is not that nice in C**
- ▶ Python GC (*Garbage Collector*) may **not necessarily destroy objects in order when exiting** and we have object dependencies (e.g. Servo depends on Network resources)
- ▶ Linux binary wheels **need to be built using an ancient CentOS image**, which does not come with one of our dependencies (part of systemd)

Example

```
#include <ingenialink/ingenialink.h>

double position;

il_net_t *net = il_net_create("/dev/ttyACM0");
il_servo_t *servo = il_servo_create(net, ID, TIMEOUT);

il_servo_read(servo, &IL_REG_POS_ACT, &position);
printf("Position: %.2f\n", position);

il_servo_destroy(servo);
il_net_destroy(net);
```

becomes...

```
import ingenialink as il
from ingenialink import regs

net = il.Network('/dev/ttyACM0')
servo = il.Servo(net, ID)

position = servo.read(regs.POS_ACT)
print('Position: {:.2f}'.format(position))
```

Application Example

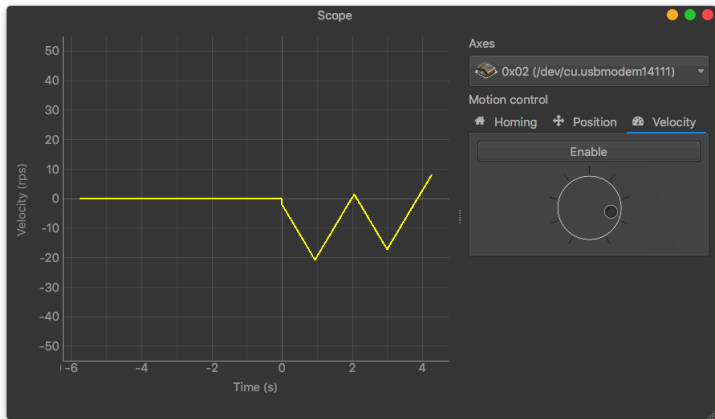


Figure: Application example (uses PyQt/PySide and pyqtgraph)

Conclusions

Conclusions

- ▶ `cffi` allows to create ***native-like* extensions with no effort**
- ▶ **Data types** and **function declarations** can be ***copy-pasted from headers*** or even directly extracted
- ▶ `cffi` API level extensions require compilation, although binary **wheels** remove the requirement to the end-user
- ▶ `cffi` can be used in **ABI** mode (like `ctypes`) or **API** mode (like native extensions) seamlessly
- ▶ With `cffi` we can **directly define C functions** for critical parts with no need to create a shared library
- ▶ We can create a **single code base in C**, then wrap to *any language*

THANK YOU!

Questions?

 <https://github.com/gmarull/pybcn-cffi>