



ITTF Para Rating System 2022

A player's rating is a number (of points) which represents his/her playing level in comparison with other rated players. A player's rating changes by graded amounts depending upon the rating difference between his/her rating and the rating of his/her opponent.

Players only have one rating and, therefore, they appear on any rating list where appropriate with the same rating points.

The following table define the calculations:

Rating Change Table:

| Rating difference | Normal Outcome | | Upset Outcome | |
|-------------------|----------------|-------|---------------|-------|
| | Winner | Loser | Winner | Loser |
| <25 | 12 | -4 | 12 | -4 |
| <50 | 10 | -3 | 15 | -5 |
| <100 | 7 | -3 | 18 | -6 |
| <150 | 4 | -2 | 22 | -8 |
| <200 | 3 | -2 | 30 | -10 |
| <250 | 2 | -1 | 39 | -13 |
| | 1 | -1 | 48 | -16 |

The winner's rating is increased by the amount in the above table (adjusted by the weighting factor below) while the loser's rating is decreased only by the amount in the above table.

Weighting table:

| Weighting | Events |
|-----------|--|
| 1.5 | Factor 40 and above in singles events |
| 1.0 | Factor 20 in single events and all team events |

For main events, the above weightings shall be applied only to the winner's points as the loser's points are not adjusted by a weighting factor.

All results of singles matches are processed. Doubles matches are not included. In matches between players of the same national association, a special calculation is applied:

- Winner gets +1 point
- Loser gets -1 point
- Bonus points will be awarded to medallists in individual events as follows: Gold 9, Silver 6, and Bronze 3. Bonus points will also be awarded to new/unrated players but only when they get rated. These points will expire at the end of each tournament credit period.

- A special calculation is applied for **matches between players of different classes**.

a) In Single Events

Each player playing in higher class due to class combination will lose ranking points if defeated against higher player as follow:

- One class difference – 80%
- Two classes difference – 60%
- Three classes difference – 40%
- Four classes difference – 20%

b) In Team Events

Each player playing in higher class due to class combination or playing in higher class due to his partner class, will lose ranking points if defeated against higher player as follow:

- One class difference – 80%
- Two classes difference – 60%
- Three classes difference – 40%
- Four classes difference – 20%

Ratings are rounded to the nearest integer.

- New/unrated players are assigned an initial rating (IR) based upon their initial results, once enough results against already rated players allow a reasonable approximation of their ability to be made. This may be reviewed at any time when further results are received. In order to get in international ranking, the player must meet at least one of these two criteria
 - To attain two wins against rated players
 - To participate at least in four events
- Players who have not played in any rated match in 1 year (365 days in a row), shall have their rating depreciated at a rate of 5% at day 366. At that moment, they will be removed from the list of rated players (they will appear as “active unrated players”) but they shall retain their rating points which will be reduced by 5% for each additional year of inactivity. This reduction percentage will be increased to 8% as of 2023.
- Players who have been inactive for more than 4 years are considered as new/unrated players.
- Pregnant women can request the freezing of their ranking points from beginning of the pregnancy up to 1 year after the delivery. Provided that they send the medical documents proving the pregnancy, they will not be affected by the 8% reduction for inactivity, but they will appear as inactive athletes.
- Penalty for no-shows is applied. When a player does not show up for a competition and is included in the draw or for a match due to any reason, even medical with or without medical certification, the player will be penalized by a flat 35 penalty points per “no-show” per event in a Tournament. The flat 35 penalty points remain valid for a period of 15 months from the date of implementation.
- Every other year, just after the major competitions (World Championships and Paralympic Games), a 10% reduction will be applied to all players’ points to reduce the inflation of the ranking.

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