

# Block codes

George McNinch

2024-02-26

## Bounds for block codes, continued

Let  $C \subset A^n$  be a block code, where  $q = |A|$ , and suppose that  $d$  is the *minimal distance* of  $C$ .

Recall that we showed that  $C$  “corrects up to  $t$  errors”, where

$$t = \lfloor (d-1)/2 \rfloor.$$

And recall that  $A_q(n, d)$  is the maximal size of a code  $C \subset A^n$  with minimal distance  $d$ .

Let

$$\delta(m) = 1 + \binom{n}{1}(q-1) + \binom{n}{2}(q-1)^2 + \cdots + \binom{n}{m}(q-1)^m = \sum_{j=0}^m \binom{n}{j}(q-1)^j.$$

The (closed) ball  $B_m(u)$  of radius  $m$  in  $A^n$  satisfies  $|B_m(u)| = \delta(m)$ .

Recall that the *Gilbert-Varshamov* result gave in some sense a *lower bound* result for  $A_q(n, d)$ ; it showed that

$$A_q(n, d) \cdot \delta(d) \geq q^n.$$

We now give an *upper bound* for  $A_q(n, d)$  known as the *sphere-packing bound*.

**Theorem (Sphere-packing bound)** Let  $t = \lfloor (d-1)/2 \rfloor$ . Then

$$A_q(n, d) \cdot \delta(t) \leq q^n.$$

**Proof** Let  $C \subset A^n$  be a code of minimal distance  $d$  with  $|C| = A_q(n, d)$ .

Suppose that  $u, v \in C$ , and suppose that  $w \in B_t(u) \cap B_t(v)$ . Thus we have

$$\text{dist}(u, v) \leq \text{dist}(u, w) + \text{dist}(w, v) \leq 2t \leq d-1.$$

Since  $d$  is the minimal distance of  $C$  it follows that  $u = v$ . This shows that

$$u \neq v \implies B_t(u) \cap B_t(v) = \emptyset.$$

Thus the union  $\bigcup_{u \in C} B_t(u)$  is disjoint, so that

$$\left| \bigcup_{u \in C} B_t(u) \right| = |C| \cdot \delta(t).$$

Since  $\bigcup_{u \in C} B_t(u) \subseteq A^n$ , the Theorem follows at once.

**Remark** A code is said to be *perfect* if it meets the sphere packing bound; i.e. if  $|C| \cdot \delta(t) = q^n$ .

We'll have some examples of perfect codes later; meanwhile note that to have a perfect code of length  $n$  and given  $t$ , we need  $\delta(t) \mid q^n$ . This doesn't happen too often...

```

def delta(n,q,m):
    return sum([ binomial(n,j) * (q-1)**j for j in range(m+1) ])

def test(n,q,t):
    return Mod(q^n,delta(n,q,t)) == 0

q = 2
t = 2

list(filter(lambda n: test(n,q,t),range(1,200)))
=>
[1, 2, 5, 90]

q = 2
t = 3
list(filter(lambda n: test(n,q,t), range(1,200)))
=>
[1, 2, 3, 7, 23]

q=3
t=2
list(filter(lambda n: test(n,q,t),range(1,200)))
=>
[1, 2, 11]

```

**Lemma (Plotkin Lemma)** Let  $C \subset A^n$ ,  $|A| = q$ , and suppose the maximal distance of  $C$  is  $d$ . Then

$$|C| \left( d + \frac{n}{q} - n \right) \leq d.$$

**Proof** Fix  $1 \leq j \leq n$  and for each  $a \in A$  write  $\lambda_a$  for the number of times  $a$  appears as the  $j$ th coordinate of a codeword in  $C$ .

i.e.

$$\lambda_a = |\{(u_1, u_2, \dots, u_n) \in C \mid u_j = a\}|.$$

Of course, we have

$$(\clubsuit) \quad \sum_{a \in A} \lambda_a = |C|.$$

Moreover,

$$(\diamond) \quad \sum_{a \in A} \left( \lambda_a - \frac{|C|}{q} \right)^2 \geq 0$$

since the sum of non-negative terms is non-negative.

Expanding each summand in  $(\diamond)$  and using  $(\clubsuit)$  we see that

$$\begin{aligned}
 0 &\leq \sum_{a \in A} \left( \lambda_a^2 - \frac{2|C|}{q} \lambda_a + \frac{|C|^2}{q^2} \right) \\
 &= \left( \sum_{a \in A} \lambda_a^2 \right) - \frac{2|C|}{q} \left( \sum_a \lambda_a \right) + \frac{|C|^2}{q} \\
 &= \left( \sum_{a \in A} \lambda_a^2 \right) - \frac{2|C|^2}{q} + \frac{|C|^2}{q} \\
 &= \left( \sum_{a \in A} \lambda_a^2 \right) - \frac{|C|^2}{q}
 \end{aligned}$$

Thus

$$(\heartsuit) \quad \sum_{a \in A} \lambda_a^2 \geq \frac{|C|^2}{q}.$$

Now write  $S = \sum_{u,v \in C} \text{dist}(u, v)$ , and let  $S_j$  be the contribution that the  $j$ -th coordinate makes to this sum. More precisely,

$$S_j = \sum_{a \in A} \lambda_a (|C| - \lambda_a).$$

Of course,

$$S = \sum_j S_j.$$

Using  $(\clubsuit)$  and  $(\heartsuit)$  we find

$$\begin{aligned} S_j &= \sum_{a \in A} \lambda_a |C| - \sum_{a \in A} \lambda_a^2 \\ &= |C|^2 - \sum_{a \in A} \lambda_a^2 \\ &\leq |C|^2 - \frac{|C|^2}{q} \end{aligned}$$

Finally, since  $d$  is the minimal distance of  $C$  we have

$$d|C|(|C| - 1) \leq S$$

and on the other hand we have established

$$S = \sum_j S_j \leq n \left( |C|^2 - \frac{|C|^2}{q} \right)$$

Combining these inequalities (and canceling a factor of  $|C|$ ) we find

$$\begin{aligned} d(|C| - 1) &\leq n|C|(1 - 1/q) \\ \implies d|C| - n|C|(1 - 1/q) &\leq d \\ \implies |C| \left( d - n + \frac{n}{q} \right) &\leq d; \end{aligned}$$

this completes the proof.

## Asymptotics of codes

(*sketch/motivation*)

If we wish to send a large amount of data with short length codes, we have to cut up a string of  $n$  “bits” of data into strings of some fixed length  $n_0$ .

If the probability of decoding the string of length  $n_0$  is  $p$ , then the probability of decoding the string of length  $n$  is  $p^{n/n_0}$ . For fixed  $n_0$ , note that

$$p^{n/n_0} \rightarrow 0 \quad \text{as } n \rightarrow \infty$$

On the other hand, Shannon’s Theorem promises us that we should be able to send the string of  $n$  bits through a channel with some given capacity  $\Lambda$  which encodes almost  $\Lambda n$  bits of information and then decode correctly with probability approaching 1.

Now, a proof of Shannon’s theorem e.g. for the *binary symmetric channel* uses the fact that the average number of errors which occur in the transmission of  $n$  bits is  $(1 - \phi)n$ .

Thus, to satisfy Shannon’s Theorem, our code should be able to correct a number of errors that is *linear in*  $n$  – i.e. we want to construct codes of length  $n$  for which the *minimal distance* grows linearly with  $n$ .

**Defn** A *sequence of asymptotically good codes* is a sequence  $\{C_n\}$  where  $C_n$  is a code of length  $n$ , dimension  $k(n)$  and minimal distance  $d(n)$  for which  $d(n)/n$  and  $k(n)/n$  are bounded away from zero (as  $n \rightarrow \infty$ ).

In some sense, the goal of constructing asymptotically good codes hopefully makes clear the utility of the preceding result on *bounds* for codes.

## Decoding

Let  $C$  be a (linear)  $[n, k, d]_q$ -code.

The following diagram outlines components of usage of such a code for data transmission:



So, we begin with *data*  $\mathbf{x} \in \mathbb{F}_q^k$ . We encode it using a generator matrix  $G$  for the code  $C$ :

$$\mathbf{x} \mapsto \mathbf{x} \cdot G$$

Now, this vector in  $\mathbb{F}_q^n$  is somehow *transmitted through the channel*; the received data is a vector  $\mathbf{v} \in \mathbb{F}_q^n$ , possibly suffering transmission errors.

This leaves the decoding step: how do we hope to recover from  $\mathbf{v}$  the data vector  $\mathbf{x} \in \mathbb{F}_q^k$ ?

## Standard array decoding

Here is a fairly simple-to-describe procedure for decoding.

For each coset  $\mathbf{b} + C$  in  $\mathbb{F}_q^n$ , find an element with *minimal weight*.

Now, to decode the vector  $\mathbf{v}$ , find the coset containing  $\mathbf{v}$ , and write  $\mathbf{w}$  for the element (chosen previously) of minimal length.

Notice that  $\mathbf{v} - \mathbf{w} \in C$  (since both vectors are in  $C$ ); we decode to this vector.

**Example** Let's consider a  $[5, 2]_2$  code with  $k = \mathbb{F}_2$ .

```

K = GF(2);
V = VectorSpace(K,5)

C= V.subspace([V([1,0,1,1,0]),
                V([0,1,1,0,1])])

W = V.subspace([V([0,0,1,0,0]),
                V([0,0,0,1,0]),
                V([0,0,0,0,1])])

def weight(v):
    r = [x for x in v if x != 0]
    return len(r)

min([ weight(v) for v in C if v != 0])
=>
3

This confirms that the minimal weight is d=3.

# build the coset of C with representative v, and sort the vectors in order of
# increasing weight

def coset(v):

```

```

    c = [ v + c for c in C ]
    c.sort(key = lambda x: weight(x))
    return list(c)

# build the lookup array
# rows are the cosets of C in V, vectors ordered by increasing weight
#
lookup = [ coset(w) for w in W ]

```

Now we can perform *nearest neighbor decoding*. To decode the vector  $w$ , we find the row  $c$  of the lookup array containing  $w$ , and return  $w - c[0]$ .

```

def decode(w):
    c = [ x for x in lookup if w in x ][0]
    return w - c[0]

# vectors in C are decoded to themselves, of course. e.g.
[ (c, decode(c)) for c in C ]
=>
[(0, 0, 0, 0, 0), (0, 0, 0, 0, 0)),
 (1, 0, 1, 1, 0), (1, 0, 1, 1, 0)),
 (2, 0, 2, 2, 0), (2, 0, 2, 2, 0)),
 (0, 1, 1, 0, 1), (0, 1, 1, 0, 1)),
 (1, 1, 2, 1, 1), (1, 1, 2, 1, 1)),
 (2, 1, 0, 2, 1), (2, 1, 0, 2, 1)),
 (0, 2, 2, 0, 2), (0, 2, 2, 0, 2)),
 (1, 2, 0, 1, 2), (1, 2, 0, 1, 2)),
 (2, 2, 1, 2, 2), (2, 2, 1, 2, 2))]

```

We should be able to correct  $(d-1)/2 = (3-1)/2 = 1$  error.

```

# consider "error vectors" of weight 1

[ (e, [(c+e, decode(c+e), decode(c+e) == c) for c in C]) for e in V.basis()]
=>
[(1, 0, 0, 0, 0),
 [(1, 0, 0, 0, 0), (0, 0, 0, 0, 0), True),
 (2, 0, 1, 1, 0), (1, 0, 1, 1, 0), True),
 (0, 0, 2, 2, 0), (2, 0, 2, 2, 0), True),
 (1, 1, 1, 0, 1), (0, 1, 1, 0, 1), True),
 (2, 1, 2, 1, 1), (1, 1, 2, 1, 1), True),
 (0, 1, 0, 2, 1), (2, 1, 0, 2, 1), True),
 (1, 2, 2, 0, 2), (0, 2, 2, 0, 2), True),
 (2, 2, 0, 1, 2), (1, 2, 0, 1, 2), True),
 (0, 2, 1, 2, 2), (2, 2, 1, 2, 2), True)]),
(0, 1, 0, 0, 0),
 [(0, 1, 0, 0, 0), (0, 0, 0, 0, 0), True),
 (1, 1, 1, 1, 0), (1, 0, 1, 1, 0), True),
 (2, 1, 2, 2, 0), (2, 0, 2, 2, 0), True),
 (0, 2, 1, 0, 1), (0, 1, 1, 0, 1), True),
 (1, 2, 2, 1, 1), (1, 1, 2, 1, 1), True),
 (2, 2, 0, 2, 1), (2, 1, 0, 2, 1), True),
 (0, 0, 2, 0, 2), (0, 2, 2, 0, 2), True),
 (1, 0, 0, 1, 2), (1, 2, 0, 1, 2), True),
 (2, 0, 1, 2, 2), (2, 2, 1, 2, 2), True)]),
(0, 0, 1, 0, 0),
 [(0, 0, 1, 0, 0), (0, 0, 0, 0, 0), True),
 (1, 0, 2, 1, 0), (1, 0, 1, 1, 0), True),

```

```

((2, 0, 0, 2, 0), (2, 0, 2, 2, 0), True),
((0, 1, 2, 0, 1), (0, 1, 1, 0, 1), True),
((1, 1, 0, 1, 1), (1, 1, 2, 1, 1), True),
((2, 1, 1, 2, 1), (2, 1, 0, 2, 1), True),
((0, 2, 0, 0, 2), (0, 2, 2, 0, 2), True),
((1, 2, 1, 1, 2), (1, 2, 0, 1, 2), True),
((2, 2, 2, 2, 2), (2, 2, 1, 2, 2), True)]),
((0, 0, 0, 1, 0),
 [((0, 0, 0, 1, 0), (0, 0, 0, 0, 0), True),
  ((1, 0, 1, 2, 0), (1, 0, 1, 1, 0), True),
  ((2, 0, 2, 0, 0), (2, 0, 2, 2, 0), True),
  ((0, 1, 1, 1, 1), (0, 1, 1, 0, 1), True),
  ((1, 1, 2, 2, 1), (1, 1, 2, 1, 1), True),
  ((2, 1, 0, 0, 1), (2, 1, 0, 2, 1), True),
  ((0, 2, 2, 1, 2), (0, 2, 2, 0, 2), True),
  ((1, 2, 0, 2, 2), (1, 2, 0, 1, 2), True),
  ((2, 2, 1, 0, 2), (2, 2, 1, 2, 2), True)]),
((0, 0, 0, 0, 1),
 [((0, 0, 0, 0, 1), (0, 0, 0, 0, 0), True),
  ((1, 0, 1, 1, 1), (1, 0, 1, 1, 0), True),
  ((2, 0, 2, 2, 1), (2, 0, 2, 2, 0), True),
  ((0, 1, 1, 0, 2), (0, 1, 1, 0, 1), True),
  ((1, 1, 2, 1, 2), (1, 1, 2, 1, 1), True),
  ((2, 1, 0, 2, 2), (2, 1, 0, 2, 1), True),
  ((0, 2, 2, 0, 0), (0, 2, 2, 0, 2), True),
  ((1, 2, 0, 1, 0), (1, 2, 0, 1, 2), True),
  ((2, 2, 1, 2, 0), (2, 2, 1, 2, 2), True)]])

```

On the other hand, we shouldn't expect to correct 2 errors:

```

# consider an "error vector" with weight 2
f = V([0,1,0,1,0])

[ (c+f, decode(c+f), decode(c+f) == c) for c in C ]
=>
[ ((0, 1, 0, 0, 1), (0, 1, 1, 0, 1), False),
  ((1, 1, 1, 1, 1), (1, 1, 2, 1, 1), False),
  ((2, 1, 2, 2, 1), (2, 1, 0, 2, 1), False),
  ((0, 2, 1, 0, 2), (0, 2, 2, 0, 2), False),
  ((1, 2, 2, 1, 2), (1, 2, 0, 1, 2), False),
  ((2, 2, 0, 2, 2), (2, 2, 1, 2, 2), False),
  ((0, 0, 2, 0, 0), (0, 0, 0, 0, 0), False),
  ((1, 0, 0, 1, 0), (1, 0, 1, 1, 0), False),
  ((2, 0, 1, 2, 0), (2, 0, 2, 2, 0), False)]

```

Standard array decoding is pretty costly, though. The array we construct amounts to a list of  $q^{n-k} \times q^k$  vectors each of length  $n$ .

## Syndrome decoding

Let  $C$  as before an  $[n, k, d]_q$ -code, and suppose that  $H$  is a *check matrix* for  $C$ .

If the vector  $\mathbf{v}$  is sent, and the error pattern  $\mathbf{e}$  appears, so that  $\mathbf{v} + \mathbf{e}$  is received, we observe that

$$H(\mathbf{v} + \mathbf{e})^T = H\mathbf{e}^T.$$

So: we create a *lookup table* whose entries are pairs  $(H \cdot \mathbf{e}^T, \mathbf{e})$  for  $\mathbf{e} \in V$  with  $\text{weight } \mathbf{e} \leq (d-1)/2$ ; the first entry is an element of  $\mathbb{F}_q^{n-k}$ .

To decode a received vector  $\mathbf{v}$ , we compute its syndrome  $\mathbf{w} = H\mathbf{v}^T$ . If no more than  $(d-1)/2$  errors occurred, we will find an entry  $(\mathbf{w}, \mathbf{e})$  in the table.

Now we decode to  $\mathbf{v} - \mathbf{e}$ .

**Example:** We consider

```
K = GF(3);
V = VectorSpace(K,5)

C= V.subspace([V([1,0,1,1,0]),
               V([0,1,1,0,1])])

# generator matrix
G = MatrixSpace(K,2,5).matrix(C.basis())

A = MatrixSpace(K,2,3).matrix([b[2:5] for b in G])

# check matrix
H=block_matrix([[-A.transpose(),MatrixSpace(K,3,3).one()]],
               subdivide=False)

def weight(v):
    r = [x for x in v if x != 0]
    return len(r)

min([ weight(v) for v in C if v != 0])
=>
3
```

We create a *lookup table*: for each vector  $v \in \mathbb{F}_q^n$  of weight  $\leq 1$ ; the keys of the lookup table are the *syndromes*  $Hv^T$ .

```
lookup = { tuple(H*v):v for v in V if weight(v) < 2 }
lookup
=>
{(0, 0, 0): (0, 0, 0, 0, 0),
 (2, 2, 0): (1, 0, 0, 0, 0),
 (1, 1, 0): (2, 0, 0, 0, 0),
 (2, 0, 2): (0, 1, 0, 0, 0),
 (1, 0, 1): (0, 2, 0, 0, 0),
 (1, 0, 0): (0, 0, 1, 0, 0),
 (2, 0, 0): (0, 0, 2, 0, 0),
 (0, 1, 0): (0, 0, 0, 1, 0),
 (0, 2, 0): (0, 0, 0, 2, 0),
 (0, 0, 1): (0, 0, 0, 0, 1),
 (0, 0, 2): (0, 0, 0, 0, 2)}
```

Decoding a vector  $\mathbf{v}$  is easy: compute the syndrome  $H \cdot \mathbf{v}^T$  and use it to locate the *error vector*  $\mathbf{e}$  in the lookup table. Then return  $\mathbf{v} - \mathbf{e}$ .

```
def decode(v):
    return v-lookup[tuple(H*v)]
```

Once again we can check that vectors in  $C$  are decoded as themselves:

```
[ (decode(c), c==decode(c)) for c in C ]
=>
[((0, 0, 0, 0, 0), True),
 ((1, 0, 1, 1, 0), True),
 ((2, 0, 2, 2, 0), True),
 ((0, 1, 1, 0, 1), True),
 ((1, 1, 2, 1, 1), True),
 ((2, 1, 0, 2, 1), True),
```

```
((0, 2, 2, 0, 2), True),
((1, 2, 0, 1, 2), True),
((2, 2, 1, 2, 2), True)]
```

Again, we should be able to correct  $(d-1)/2 = (3-1)/2 = 1$  error.

*# consider "error vectors" of weight 1*

```
[ (e, [(c+e, decode(c+e), decode(c+e) == c) for c in C]) for e in V.basis()]
=>
[[(1, 0, 0, 0, 0),
 [(1, 0, 0, 0, 0), (0, 0, 0, 0, 0), True),
 (2, 0, 1, 1, 0), (1, 0, 1, 1, 0), True),
 (0, 0, 2, 2, 0), (2, 0, 2, 2, 0), True),
 (1, 1, 1, 0, 1), (0, 1, 1, 0, 1), True),
 (2, 1, 2, 1, 1), (1, 1, 2, 1, 1), True),
 (0, 1, 0, 2, 1), (2, 1, 0, 2, 1), True),
 (1, 2, 2, 0, 2), (0, 2, 2, 0, 2), True),
 (2, 2, 0, 1, 2), (1, 2, 0, 1, 2), True),
 (0, 2, 1, 2, 2), (2, 2, 1, 2, 2), True)]],
[(0, 1, 0, 0, 0),
 [(0, 1, 0, 0, 0), (0, 0, 0, 0, 0), True),
 (1, 1, 1, 1, 0), (1, 0, 1, 1, 0), True),
 (2, 1, 2, 2, 0), (2, 0, 2, 2, 0), True),
 (0, 2, 1, 0, 1), (0, 1, 1, 0, 1), True),
 (1, 2, 2, 1, 1), (1, 1, 2, 1, 1), True),
 (2, 2, 0, 2, 1), (2, 1, 0, 2, 1), True),
 (0, 0, 2, 0, 2), (0, 2, 2, 0, 2), True),
 (1, 0, 0, 1, 2), (1, 2, 0, 1, 2), True),
 (2, 0, 1, 2, 2), (2, 2, 1, 2, 2), True)]],
[(0, 0, 1, 0, 0),
 [(0, 0, 1, 0, 0), (0, 0, 0, 0, 0), True),
 (1, 0, 2, 1, 0), (1, 0, 1, 1, 0), True),
 (2, 0, 0, 2, 0), (2, 0, 2, 2, 0), True),
 (0, 1, 2, 0, 1), (0, 1, 1, 0, 1), True),
 (1, 1, 0, 1, 1), (1, 1, 2, 1, 1), True),
 (2, 1, 1, 2, 1), (2, 1, 0, 2, 1), True),
 (0, 2, 0, 0, 2), (0, 2, 2, 0, 2), True),
 (1, 2, 1, 1, 2), (1, 2, 0, 1, 2), True),
 (2, 2, 2, 2, 2), (2, 2, 1, 2, 2), True)]],
[(0, 0, 0, 1, 0),
 [(0, 0, 0, 1, 0), (0, 0, 0, 0, 0), True),
 (1, 0, 1, 2, 0), (1, 0, 1, 1, 0), True),
 (2, 0, 2, 0, 0), (2, 0, 2, 2, 0), True),
 (0, 1, 1, 1, 1), (0, 1, 1, 0, 1), True),
 (1, 1, 2, 2, 1), (1, 1, 2, 1, 1), True),
 (2, 1, 0, 0, 1), (2, 1, 0, 2, 1), True),
 (0, 2, 2, 1, 2), (0, 2, 2, 0, 2), True),
 (1, 2, 0, 2, 2), (1, 2, 0, 1, 2), True),
 (2, 2, 1, 0, 2), (2, 2, 1, 2, 2), True)]],
[(0, 0, 0, 0, 1),
 [(0, 0, 0, 0, 1), (0, 0, 0, 0, 0), True),
 (1, 0, 1, 1, 1), (1, 0, 1, 1, 0), True),
 (2, 0, 2, 2, 1), (2, 0, 2, 2, 0), True),
 (0, 1, 1, 0, 2), (0, 1, 1, 0, 1), True),
 (1, 1, 2, 1, 2), (1, 1, 2, 1, 1), True),
 (2, 1, 0, 2, 2), (2, 1, 0, 2, 1), True),
```



```
((0, 2, 2, 0, 0), (0, 2, 2, 0, 2), True),
((1, 2, 0, 1, 0), (1, 2, 0, 1, 2), True),
((2, 2, 1, 2, 0), (2, 2, 1, 2, 2), True)])]
```

And again we don't expect to correct more than a single error with this code.

```
# consider an "error vector" with weight 2
f = V([0,1,1,0,0])

[ (c+f, decode(c+f), decode(c+f) == c) for c in C ]
=>
[ ((0, 1, 1, 0, 0), (0, 1, 1, 0, 1), False),
  ((1, 1, 2, 1, 0), (1, 1, 2, 1, 1), False),
  ((2, 1, 0, 2, 0), (2, 1, 0, 2, 1), False),
  ((0, 2, 2, 0, 1), (0, 2, 2, 0, 2), False),
  ((1, 2, 0, 1, 1), (1, 2, 0, 1, 2), False),
  ((2, 2, 1, 2, 1), (2, 2, 1, 2, 2), False),
  ((0, 0, 0, 0, 2), (0, 0, 0, 0, 0), False),
  ((1, 0, 1, 1, 2), (1, 0, 1, 1, 0), False),
  ((2, 0, 2, 2, 2), (2, 0, 2, 2, 0), False)]
```

---

## Bibliography