#### DATA OF FUTURE PAST

### POSTGRES AS DISTRIBUTED ONLINE PROCESSING ANALYTICS ENGINE



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#### SETTING

Data Engineering at Urban Airship, a mobile messaging company:

- Counting lots of things as fast as possible
- HBase to the rescue
- Home grown dimensional storage called datacube

### POSTGRES AS DISTRIBUTED ONLINE PROCESSING ANALYTICS ENGINE

- 1. Problem Statement
- 2. Distributed Postgres
- 3. Probabalistic Datastructures
- 4. Benchmarking Solutions, Unloaded/Loaded.



#### THE PROBLEM

- Data consistency
- New dimensions multiply writes
- Double counting
- Changing schema is hard
- Consistent backups?

#### **EXPLORING SOLUTIONS**

Postgres is pretty nice to work with.

Makes adhoc analytics simple.

Well known replication and backup story

#### PROBLEMS WITH POSTGRES

Not particularly good at scaling writes horizontally

Operationally complex

#### **EXISTING SOLUTIONS**

- Postgres-xc/xl
- Slony
- Redshift
- Pg\_shard
- PLProxy

#### **PLPROXY**

- Simple API
- Battle tested
- Flexible
- Easy upgrade paths, no lock-in

#### **APPROACH**

Two phase commit

Commutative, Idempotent data

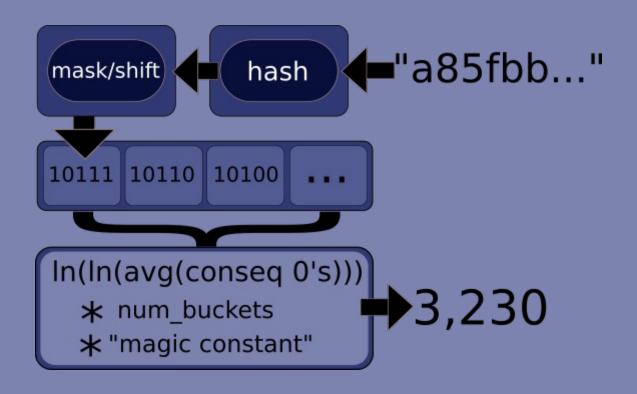
# IDEMPOTENT WRITES WITH HYPERLOGLOG

Postgres-hll extension

Commutative, idempotent

Fast, approximate, cardinality

#### BRIEFLY, HOW HYPERLOGLOG WORKS



# PLPROXY: SETTING UP FOREIGN DATA WRAPPERS IN SQL.

#### **CLUSTER CONFIG**

Partition defs, cluster version, connection config elided

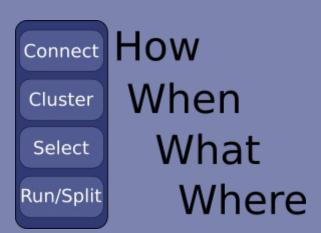
Partition mapping is as follows:

#### **PARTITION MAPPING**

#### **PROXY FUNCTIONS**

```
CREATE OR REPLACE FUNCTION upsert_count(
        in_id text, in_date date, in_hour smallint,
        in_event_id text, in_category text
) RETURNS TABLE (updates int)
        LANGUAGE plproxy
        AS $$
        CLUSTER 'testcounts';
        SPLIT ALL;
        RUN ON hashtext(in_event_id);
$$;
```

#### PL SYNTAX EXPLAINED





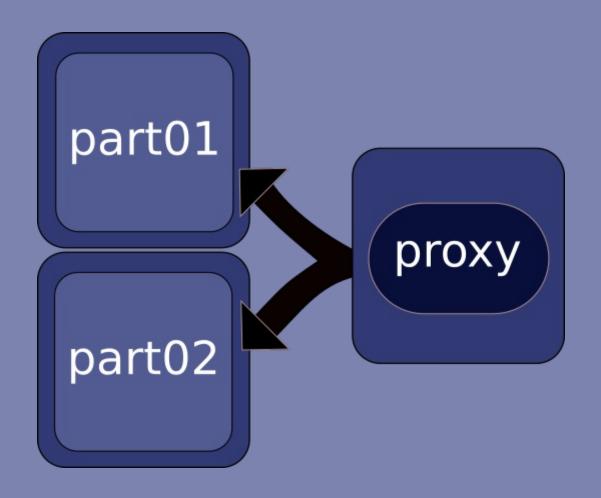
# EXPERIMENTAL DESIGN

#### PHYSICAL LAYOUT

#### Three Dell R610s with:

- 2 8-core Xeon CPUs
- 6 SSDs in a RAID 10 configuration (~300GB usable)
- write-back cache enabled on the I/O controller
- 48GB of ECC RAM.
- Bonded Ethernet interfaces

#### SIMPLE TOPOLOGY



# SETTING UP THE SHARDS

#### **EXAMPLE TABLE**

```
CREATE TABLE test_counts
(
    id CHAR(22),
    date DATE,
    hour SMALLINT,
    event_ids hll,
    category TEXT
);
```

#### SINGLE INSERT/UPDATE

Argument types other than hll field elided

#### SINGLE WRITE

```
select upsert_test_count(
    'some-identifier-string'::text,
    '2015-05-16'::date,
    '22'::smallint,
    'cabef32d-bc21-4a34-993d-3e7d606df9c6'::text,
    'Catagory1'::text
);
```

#### **TUNING**

Optimum index configuration (3/4 dimensions indexed)

The fillfactor tells Postgres to pre-allocate 90% of the index space empty, copy data less.

Standard best practices for workMem, and other memory settings

#### STILL TOO SLOW

~2,000 events/sec

A transaction per tuple just won't work long-term

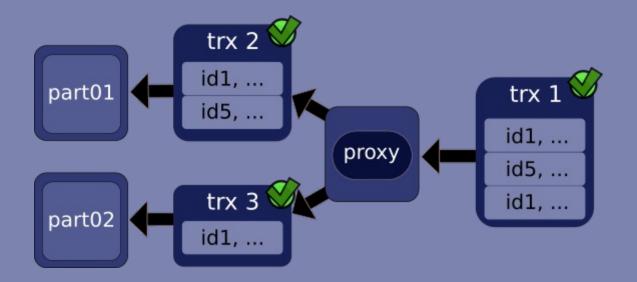
#### **BATCHING**

```
CREATE OR REPLACE FUNCTION upsert_test_count(
    in_ids text[], in_dates date[], in_hours smallint[],
        in_event_ids text[], in_cats text[]
) RETURNS TABLE (update int)
BEGIN

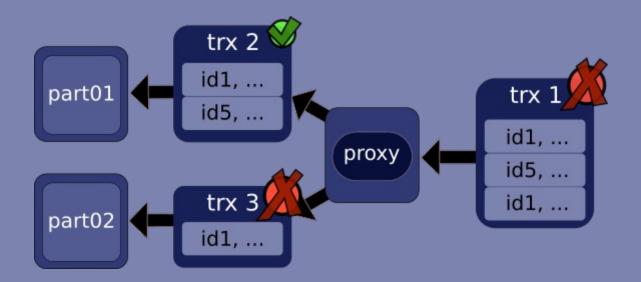
RETURN QUERY SELECT upsert_push_hll(
        c.in_ids, c.in_date, c.in_hour, c.in_event_id, c.in_cats
) FROM unnest(
        in_ids, in_dates, in_hours, in_event_ids, in_cats
) as c (in_id, in_date, in_hour, in_event_id, in_cats);
END;
$$;
```

#### **BATCH WRITE QUERY**

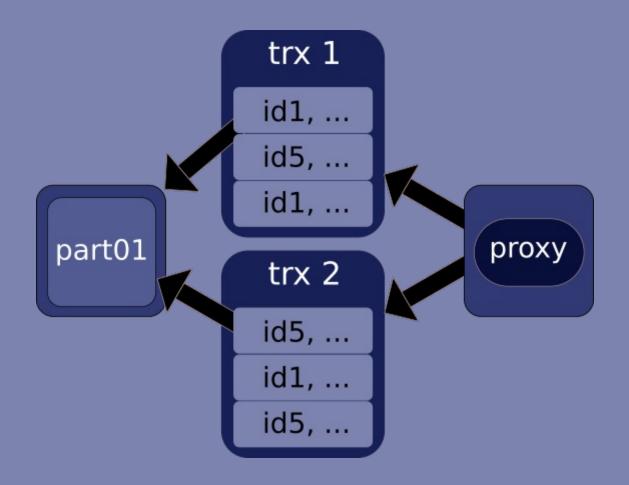
# ANATOMY OF A PLPROXY TRANSACTION



#### WHEN THINGS GO WRONG



#### **DEADLOCK DETECTED!**



#### **DEADLOCK SOLUTIONS**

- Sort tuples before submitting them
- Single writer pattern

Our functions make sorting difficult, so single writer

#### SIMPLE TOPOLOGY

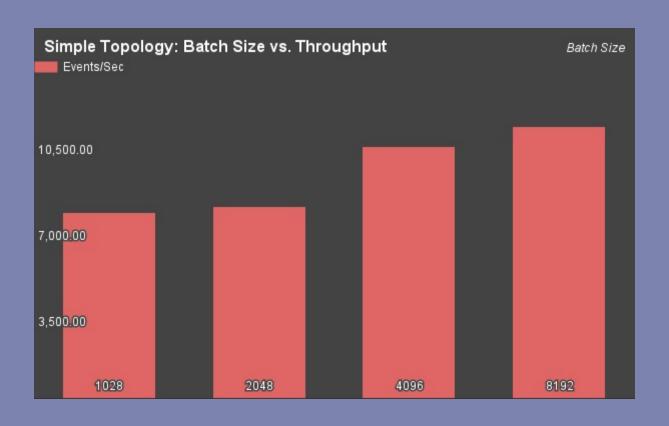
Peaks out with tuning, indexes, and batching at 11k events/sec

Next step is to increase parallelism

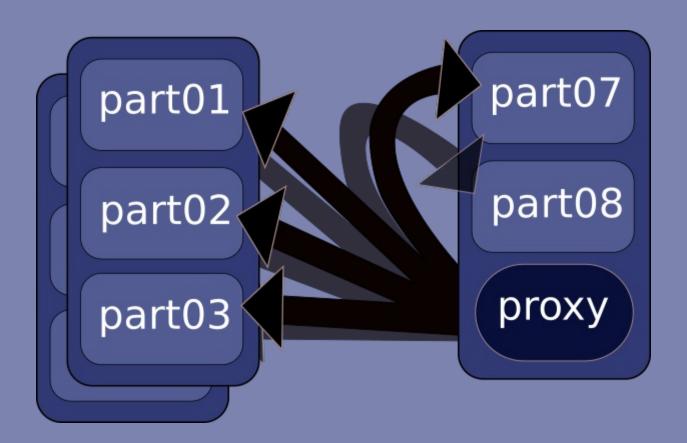


#### BENCHMARK RESULTS

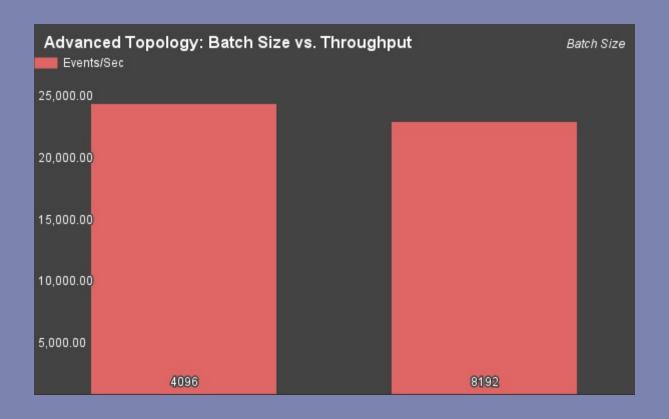
# SIMPLE TOPOLOGY THROUGHPUT (200K)



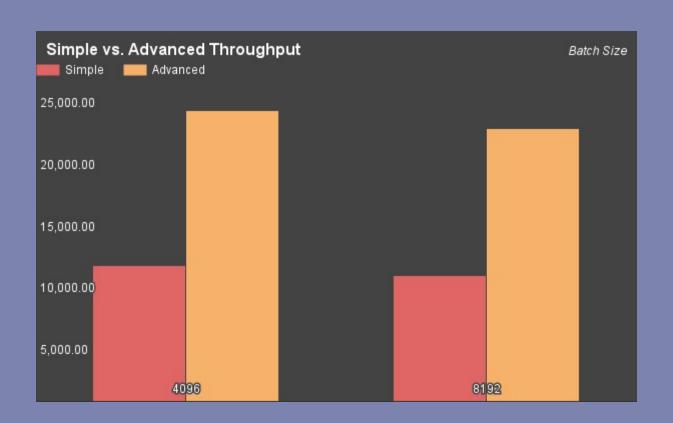
#### **ADVANCED TOPOLOGY**



#### ADVANCED TOPOLOGY THROUGHPUT (2MM)



## **DIRECT COMPARISON (2MM)**





# BENCHMARKS ON A LOADED CLUSTER

### TYPES OF LOAD

- 1. Data load: number of rows, size on disk
- 2. Concurrent requests

### SETTING UP A LOADED SYSTEM

Cluster State	Cluster Size (MB)	Index Size(MB)	Number of Rows	Number of IDs
Before	63,864	21,824	333,757,839	307,520
After	80,096	27,088	412,900,728	357,520

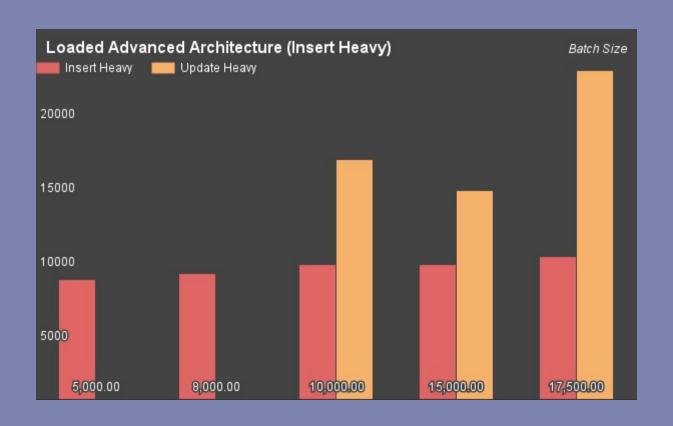
# SETTING UP CONCURRENT REQUESTS

Pre-generate insert query batches into .sql files

Run 10 concurrently in a screen session

Not 100% representative of real-world behavior

### **LOADED RESULTS**



## READ QUERY (ADHOC)

## READ QUERY RESULTS

id	date   hour   hll_cardinal	,
M2E0MDdlNzYtY2Y4NC00Nz M2E0MDdlNzYtY2Y4NC00Nz M2E0MDdlNzYtY2Y4NC00Nz M2E0MDdlNzYtY2Y4NC00Nz M2E0MDdlNzYtY2Y4NC00Nz	2015-06-10   18     2015-06-10   13     2015-06-10   13     2015-06-10   6     2015-06-10   21	6 6 6 6 6 5

## WRAP UP: POSTGRES FOR DISTRIBUTED OLAP

- Postgres can scale horizontally.
- Write throughput ~= Hbase system.
- New features are a few lines of SQL
- We retain queryability and DDLs
- Operational concerns only get worse :(



## REMAINING WORK

#### **FUTURE FEATURES**

- Cross table joins
- Automated failovers(shards)
- Automated, efficient backups
- Tools to help migrate data, add partitions
- Integrating PGBouncer

#### **WORK IS ONGOING**

Ansible automation for setting up a test cluster github.com/gmcquillan/pg\_plural



## **THANK YOU**

#### REFERENCES

- PLProxy Syntax Reference
- PLProxy FAQ
- Martin Kleppmann on Transactions [VIDEO]
- depesz.com
- Urbanski Presentation at pgconf.ru [PDF]
- Deadlocks in Postgresql
- HyperLogLog: the analysis of near-optimal cardinality estimation algorithm - Flajolet [PDF]