

## Gavin M. DeWitt

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32 Groff Road  
Horseheads, NY 14845  
(607) 425-7575  
gmd3659@rit.edu

<b>OBJECTIVE</b>	Seeking a co-op in the field of software design and development to learn and develop skills, available May - August 2020.
<b>EDUCATION</b>	<i>Bachelor of Science, Game Design and Development</i> Rochester Institute of Technology, Rochester, NY, expected May 2021 Minor: Math
<b>COMPUTER SKILLS</b>	<i>Languages:</i> C#, C++, HTML/CSS, JavaScript <i>Software:</i> Visual Studios, Photoshop CC, Unity, Maya, Git, Node.js, React.js, Heroku
<b>EXPERIENCE</b>	<div><div><i>Kitchen Staff</i></div><div>Summer 2019</div><div>Corning Museum of Glass, Corning, NY</div><div><ul style="list-style-type: none"><li>• Learned to cook and prepare food for museum patrons as well as events.</li><li>• Gained experience delivering quality customer service to patrons every day.</li></ul></div></div> <div><div><i>Mover Helper</i></div><div>Summer 2018</div><div>Dimon and Bacorn Moving Company, Elmira, NY</div><div><ul style="list-style-type: none"><li>• Learned how to properly pack and store assets onto moving trucks.</li><li>• Collaborated in groups to move assets as efficiently and safely as possible.</li></ul></div></div> <div><div><i>Tennis Instructor</i></div><div>Summers 2015-2017</div><div>Greater Elmira Tennis Association, Elmira, NY</div><div><ul style="list-style-type: none"><li>• Worked in a team of four instructors to teach children ages six to fourteen the basics of tennis.</li></ul></div></div>
<b>PROJECTS</b>	<div><div><i>Hearthstone Discord Bot</i></div><div>Fall 2019</div><div><ul style="list-style-type: none"><li>• Solo-developed a Discord bot in JavaScript using Node.js as well as a website using Vue.js.</li><li>• The Discord bot allows users to search for any Hearthstone cards and displays the top three search results with pictures and information about them in the Discord chat.</li><li>• The website could be accessed from the bot and offered additional search features and information.</li></ul></div></div> <div><div><i>Audio Visualizer</i></div><div>Fall 2019</div><div><ul style="list-style-type: none"><li>• Programmed a web-based audio visualizer using javascript.</li><li>• Utilized the Web Audio API to convert sounds into data values and display their changes with graphics on the screen.</li></ul></div></div> <div><div><i>Super Tank Game Deluxe</i></div><div>Spring 2020</div><div><ul style="list-style-type: none"><li>• Collaborated in a team of five to create a casual web-based game using Unity WebGL.</li><li>• Was primarily in charge of writing C# scripts for bullet movement, collisions, and ricochets.</li></ul></div></div>