



**OBJECTIVE:** I love all challenges where the answer isn't trivial or/and obvious. I love roles creating awesome products with challenging requirements. Challenge me!

## CAREER



### MM SPORTS GROUP: FREELANCE DEVELOPER

High volume seller on StubHub wanted a program to automatically monitor their ticket prices and change them instantly to beat competitors.



### RGB SPECTRUM: HARDWARE DESIGN ENGINEER

(1) Developed a framework to test claims of HDMI IC manufactures on the validity of their measurement units within receiver chips.  
(2) Developed a test apparatus for measuring airflow through a 5RU chassis for the purposes cooling.



### INTEL: COMPONENT DESIGN ENGINEER

Triaged and debugged graphics related issues from Silicon through Driver. Was responsible for customer communication. Responsible for several large MacBook related updates.



### LIQUID ROBOTICS: HARDWARE DESIGN ENGINEER

Designed an embedded system to accurately locate a moving object through the use of many noisy data sources (accelerometer, inertia, and compass). Completed all component selection, circuit design, layout, and build-up.



### APPLE: PLATFORM ARCHITECTURE ENGINEER

Created hardware to easily interface with sensors used proposed for use in Apple products for the purpose of novel Human Interface Devices (HID). All work from hardware to data visualization completed.



### IBM: ALGORITHM DESIGN ENGINEER INTERN

Developed a set of algorithms used to efficiently disperse user-accounts across computing resources in a datacenter. Algorithms operated off of data about the resource utilization of each computer.



### HP: FIRMWARE DESIGN ENGINEER

Printers had SD Card reader to allow you to print without a computer. My feature allowed you to put bitmap overlays of user-created on the printer. The algorithm removed all artifacts from shaky hands and smoothly scaled a bitmap from low to high resolution. Marketable feature in HP printers.

## LANGUAGES



## TECHNOLOGIES

### Python Libraries/Frameworks:

selenium; json; xlrd; xlwt; urllib2; json; py2exe; pyserial; Tornado; opencv; threading; PIL;

### C Libraries/Frameworks/Compilers:

OpenCV, POSIX, gcc

### Web Technologies:

HTML; CSS

### Hardware Design:

Component Selection; Circuit Design; PCB Layout; Board Bring-up

### I/O:

I2C; RS232; SPI; PWM

### Analog Circuit Design:

resonant circuits; oscillators; amplifiers; op-amps

## IMPLEMENTATIONS

### Image Processing:

image recognition; curve smoothing; box filter edge finder

### Embedded Drivers:

accelerometers; pressure transducers; WiFi; Rotary Encoders; HDMI Receiver/Transmitter

### HAL:

RTC; RS232; I2C; SPI; irq routines

### HID:

command line interface; menu interface; knobs; momentary push-buttons; position/movement data