

A Tale of Three Signatures: Practical Attack of ECDSA with wNAF

Gabrielle De Micheli

Joint work with Rémi Piau and Cécile Pierrot

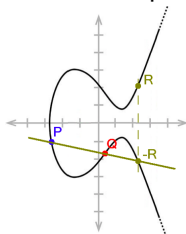
Université de Lorraine, Inria Nancy, France

December 17, 2019

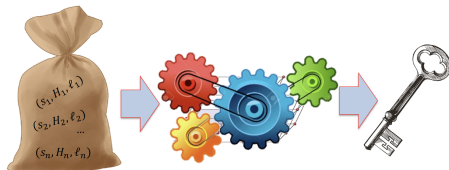
17th IMA International Conference on Cryptography and Coding

How to attack ECDSA

1. Focus on the primitive: DLP on elliptic curves



2. OR get extra informations from an implementation: [side channel attacks](#).

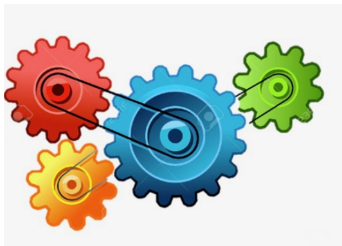


Our work



- Improve the processing step of already known side-channel ECDSA attacks, using **the Extended Hidden Number Problem** and **lattice techniques**.
- Optimize the attack to maximize the **success probability** and minimize the **overall time**.
- → Perform an attack with the minimum number of signatures needed to recover the secret key: **only 3 signatures!**

Our work



- Improve the processing step of already known side-channel ECDSA attacks, using **the Extended Hidden Number Problem** and **lattice techniques**.
- Optimize the attack to maximize the **success probability** and minimize the **overall time**.
- → Perform an attack with the minimum number of signatures needed to recover the secret key: **only 3 signatures!**

Our work



- Improve the processing step of already known side-channel ECDSA attacks, using **the Extended Hidden Number Problem** and **lattice techniques**.
- Optimize the attack to maximize the **success probability** and minimize the **overall time**.
- → Perform an attack with the minimum number of signatures needed to recover the secret key: **only 3 signatures!**

Our target: ECDSA

Elliptic Curve Digital Signature Algorithm is a variant of the Digital Signature Algorithm, DSA, which uses **elliptic curves** instead of finite fields.

Public Parameters

- An elliptic curve E over a prime field.
- A generator G of prime order q on E .
- A hash function H to \mathbb{Z}_q .

Secret Key

- An integer $\alpha \in [1, q - 1]$.

Public Key

- $p_k = [\alpha]G$: scalar multiplication of G by α .

Our target: ECDSA

Elliptic Curve Digital Signature Algorithm is a variant of the Digital Signature Algorithm, DSA, which uses **elliptic curves** instead of finite fields.

Public Parameters

- An elliptic curve E over a prime field.
- A generator G of prime order q on E .
- A hash function H to \mathbb{Z}_q .

Secret Key

- An integer $\alpha \in [1, q - 1]$.

Public Key

- $p_k = [\alpha]G$: scalar multiplication of G by α .

Our target: ECDSA

Elliptic Curve Digital Signature Algorithm is a variant of the Digital Signature Algorithm, DSA, which uses **elliptic curves** instead of finite fields.

Public Parameters

- An elliptic curve E over a prime field.
- A generator G of prime order q on E .
- A hash function H to \mathbb{Z}_q .

Secret Key

- An integer $\alpha \in [1, q - 1]$.

Public Key

- $p_k = [\alpha]G$: scalar multiplication of G by α .

Our target: ECDSA

Elliptic Curve Digital Signature Algorithm is a variant of the Digital Signature Algorithm, DSA, which uses **elliptic curves** instead of finite fields.

Public Parameters

- An elliptic curve E over a prime field.
- A generator G of prime order q on E .
- A hash function H to \mathbb{Z}_q .

Secret Key

- An integer $\alpha \in [1, q - 1]$.

Public Key

- $p_k = [\alpha]G$: scalar multiplication of G by α .

Signing algorithm

To sign a message m :

Step 1: Randomly select **nonce** $k \leftarrow_R \mathbb{Z}_q$

Step 2: Compute the point $(r, y) = [k]G$.

Step 3: Compute $s = k^{-1}(H(m) + \alpha r) \bmod q$.

Step 4: Output the signature (r, s) .

Signing algorithm

To sign a message m :

Step 1: Randomly select **nonce** $k \leftarrow_R \mathbb{Z}_q$

Step 2: Compute the point $(r, y) = [k]G$.

Step 3: Compute $s = k^{-1}(H(m) + \alpha r) \bmod q$.

Step 4: Output the signature (r, s) .

Signing algorithm

To sign a message m :

Step 1: Randomly select **nonce** $k \leftarrow_R \mathbb{Z}_q$

Step 2: Compute the point $(r, y) = [k]G$.

Step 3: Compute $s = k^{-1}(H(m) + \alpha r) \bmod q$.

Step 4: Output the signature (r, s) .

Signing algorithm

To sign a message m :

Step 1: Randomly select **nonce** $k \leftarrow_R \mathbb{Z}_q$

Step 2: Compute the point $(r, y) = [k]G$.

Step 3: Compute $s = k^{-1}(H(m) + \alpha r) \bmod q$.

Step 4: Output the signature (r, s) .

Signing algorithm

To sign a message m :

Step 1: Randomly select **nonce** $k \leftarrow_R \mathbb{Z}_q$

Step 2: Compute the point $(r, y) = [k]G$.

Step 3: Compute $s = k^{-1}(H(m) + \alpha r) \bmod q$.

Step 4: Output the signature (r, s) .

Scalar multiplication

Step 2: Compute the point $(r, y) = [k]G$

→ Scalar multiplication

- Requires a fast algorithm
- Ideally that doesn't leak any information on k !

Scalar multiplication

Step 2: Compute the point $(r, y) = [k]G$

→ **Scalar multiplication**

- Requires a fast algorithm
- Ideally that doesn't leak any information on k !

Scalar multiplication

Step 2: Compute the point $(r, y) = [k]G$

→ **Scalar multiplication**

- Requires a fast algorithm
- Ideally that doesn't leak any information on k !

Scalar multiplication

Step 2: Compute the point $(r, y) = [k]G$

→ **Scalar multiplication**

- Requires a fast algorithm
- Ideally that doesn't leak any information on k !

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)\text{NAF}$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Double-and-add algorithm

Goal: compute fast point multiplication on elliptic curves

- Input: integer k and point G .
- Output: $Q = [k]G$

Step 1 : Convert k to binary:

$$k = k_0 + 2k_1 + 2^2k_2 + \cdots + 2^tk_t$$

Step 2 : Initialize $Q = \mathcal{O}$

Step 3 : For $j = t, \dots, 0$, do:

- $Q \leftarrow 2Q$ double
- if $k_j = 1$: add $Q \leftarrow Q + G$

Step 4 : Return Q .

- Faster than repeated additions.
- Time of execution depends on number of 1s.
- Reduce Hamming weight of scalar $k \rightarrow (w)NAF$ representation.

Non-adjacent form (NAF) and windowed-NAF (wNAF)

NAF:

- Impossible to have two consecutive non-zero digits,
- signed digits -1, 0, 1

wNAF:

- Impossible to have two consecutive non-zero digits,
- signed digits are in a larger window: $\in [-2^w + 1, 2^w - 1]$.

Example, 3 representations of 23:

- binary: $23 = 2^4 + 2^2 + 2^1 + 2^0 = (1, 0, 1, 1, 1)$
- NAF: $23 = 2^5 - 2^3 - 2^0 = (1, 0, -1, 0, 0, -1)$
- wNAF (for $w=3$): $23 = 2^4 + 7 \times 2^0 = (1, 0, 0, 0, 7)$

Non-adjacent form (NAF) and windowed-NAF (wNAF)

NAF:

- Impossible to have two consecutive non-zero digits,
- signed digits -1, 0, 1

wNAF:

- Impossible to have two consecutive non-zero digits,
- signed digits are in a larger window: $\in [-2^w + 1, 2^w - 1]$.

Example, 3 representations of 23:

- binary: $23 = 2^4 + 2^2 + 2^1 + 2^0 = (1, 0, 1, 1, 1)$
- NAF: $23 = 2^5 - 2^3 - 2^0 = (1, 0, -1, 0, 0, -1)$
- wNAF (for $w=3$): $23 = 2^4 + 7 \times 2^0 = (1, 0, 0, 0, 7)$

Non-adjacent form (NAF) and windowed-NAF (wNAF)

NAF:

- Impossible to have two consecutive non-zero digits,
- signed digits -1, 0, 1

wNAF:

- Impossible to have two consecutive non-zero digits,
- signed digits are in a larger window: $\in [-2^w + 1, 2^w - 1]$.

Example, 3 representations of 23:

- binary: $23 = 2^4 + 2^2 + 2^1 + 2^0 = (\mathbf{1}, 0, \mathbf{1}, \mathbf{1}, \mathbf{1})$
- NAF: $23 = 2^5 - 2^3 - 2^0 = (\mathbf{1}, 0, \mathbf{-1}, 0, 0, \mathbf{-1})$
- wNAF (for $w=3$): $23 = 2^4 + 7 \times 2^0 = (\mathbf{1}, 0, 0, 0, \mathbf{7})$

wNAF in the wild

ECSDA with wNAF representation is used in:

- **Bitcoin**, as the signing algorithm for the transactions
- Some common **libraries**:
 - OpenSSL up to May 2019
 - Cryptlib
 - BouncyCastle
 - Apple's CommonCrypto



OpenSSL
Cryptography and SSL/TLS Toolkit



Oh no! Information is being leaked!

The power of side-channel attacks:

Double and add is **not** constant time (depends on the number of non-zero coeff).

→ (Cache) timing attacks **identify** (most) of **the positions of the non-zero coefficients in the wNAF representation of the nonce k** .

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0

Oh no! Information is being leaked!

The power of side-channel attacks:

Double and add is **not** constant time (depends on the number of non-zero coeff).

→ (Cache) timing attacks **identify** (most) of **the positions of the non-zero coefficients in the wNAF representation of the nonce k** .

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0

Oh no! Information is being leaked!

The power of side-channel attacks:

Double and add is **not** constant time (depends on the number of non-zero coeff).

→ (Cache) timing attacks **identify** (most) of **the positions of the non-zero coefficients in the wNAF representation of the nonce k** .

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0

Oh no! Information is being leaked!

The power of side-channel attacks:

Double and add is **not** constant time (depends on the number of non-zero coeff).

→ (Cache) timing attacks **identify** (most) of **the positions of the non-zero coefficients in the wNAF representation of the nonce k** .

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0

Oh no! Information is being leaked!

The power of side-channel attacks:

Double and add is **not** constant time (depends on the number of non-zero coeff).

→ (Cache) timing attacks **identify** (most) of **the positions of the non-zero coefficients in the wNAF representation of the nonce k** .

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

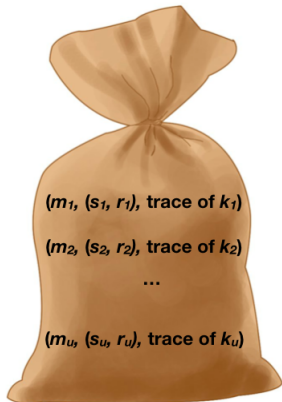
Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0

Information collected

What we have:

Many messages m_i with their signatures (s_i, r_i) , signed by a unique secret key α .



Side channels give the trace of k_i :

★ 0 0 0 ★ 0 0 0 0 ★ 0 0 0 ★ 0 0 0 ★ 0 0 0

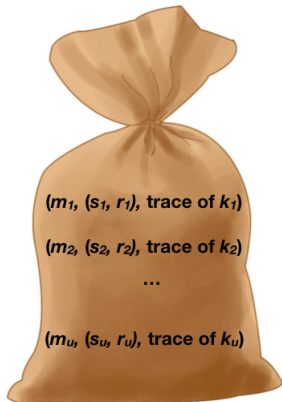
The important information is:

- number of non-zero coefficients, ℓ_i
- position of non-zero coefficients, $\lambda_1, \dots, \lambda_{\ell_i}$

Information collected

What we have:

Many messages m_i with their signatures (s_i, r_i) , signed by a unique secret key α .



Side channels give the trace of k_i :

★ 0 0 0 ★ 0 0 0 0 ★ 0 0 0 ★ 0 0 0 ★ 0 0 0

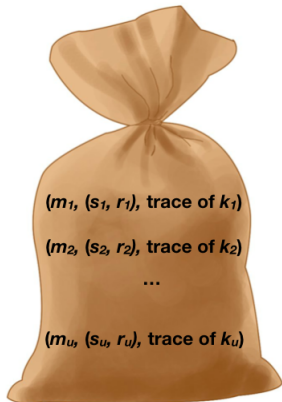
The important information is:

- number of non-zero coefficients, ℓ_i
- position of non-zero coefficients, $\lambda_1, \dots, \lambda_{\ell_i}$

Information collected

What we have:

Many messages m_i with their signatures (s_i, r_i) , signed by a unique secret key α .



Side channels give the trace of k_i :

★ 0 0 0 ★ 0 0 0 0 ★ 0 0 0 ★ 0 0 0 ★ 0 0 0

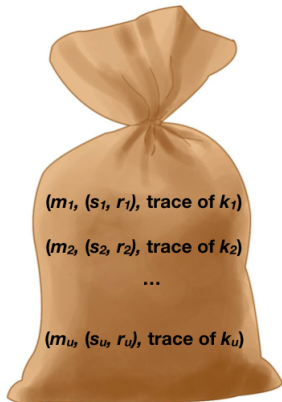
The important information is:

- number of non-zero coefficients, ℓ_i
- position of non-zero coefficients, $\lambda_1, \dots, \lambda_{\ell_i}$

Information collected

What we have:

Many messages m_i with their signatures (s_i, r_i) , signed by a unique secret key α .



Side channels give the trace of k_i :

★ 0 0 0 ★ 0 0 0 0 ★ 0 0 0 ★ 0 0 0 ★ 0 0 0

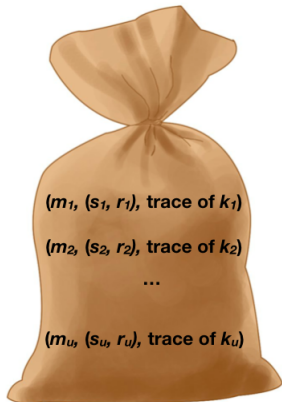
The important information is:

- number of non-zero coefficients, ℓ_i
- position of non-zero coefficients, $\lambda_1, \dots, \lambda_{\ell_i}$

Information collected

What we have:

Many messages m_i with their signatures (s_i, r_i) , signed by a unique secret key α .



Side channels give the trace of k_i :

★ 0 0 0 ★ 0 0 0 0 ★ 0 0 0 ★ 0 0 0 ★ 0 0 0

The important information is:

- number of non-zero coefficients, ℓ_i
- position of non-zero coefficients, $\lambda_1, \dots, \lambda_{\ell_i}$

The Extended Hidden Number Problem

Hlaváč, Rosa (SAC 2007), *Extended hidden number problem and its cryptanalytic applications.*

Consider u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

- **Unknowns:** the secret α and $0 \leq k_{i,j} \leq 2^{\eta_{ij}}$,
- **known values:** modulus q, η_{ij} , a_i , $b_{i,j}$, c_i , ℓ_i for $1 \leq i \leq u$,

Recover α in polynomial time.

The Extended Hidden Number Problem

Hlaváč, Rosa (SAC 2007), *Extended hidden number problem and its cryptanalytic applications.*

Consider u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

- **Unknowns:** the secret α and $0 \leq k_{i,j} \leq 2^{\eta_{ij}}$,
- **known values:** modulus q, η_{ij} , a_i , $b_{i,j}$, c_i , ℓ_i for $1 \leq i \leq u$,

Recover α in polynomial time.

The Extended Hidden Number Problem

Hlaváč, Rosa (SAC 2007), *Extended hidden number problem and its cryptanalytic applications*.

Consider u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

- **Unknowns:** the secret α and $0 \leq k_{i,j} \leq 2^{\eta_{ij}}$,
- **known values:** modulus q, η_{ij} , a_i , $b_{i,j}$, c_i , ℓ_i for $1 \leq i \leq u$,

Recover α in polynomial time.

The Extended Hidden Number Problem

Hlaváč, Rosa (SAC 2007), *Extended hidden number problem and its cryptanalytic applications*.

Consider u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

- **Unknowns:** the secret α and $0 \leq k_{i,j} \leq 2^{\eta_{ij}}$,
- **known values:** modulus q, η_{ij} , a_i , $b_{i,j}$, c_i , ℓ_i for $1 \leq i \leq u$,

Recover α in polynomial time.

The Extended Hidden Number Problem

Hlaváč, Rosa (SAC 2007), *Extended hidden number problem and its cryptanalytic applications*.

Consider u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

- **Unknowns:** the secret α and $0 \leq k_{i,j} \leq 2^{\eta_{ij}}$,
- **known values:** modulus q, η_{ij} , a_i , $b_{i,j}$, c_i , ℓ_i for $1 \leq i \leq u$,

Recover α in polynomial time.

Using EHNP to attack ECDSA

Goal: Transform ECDSA into an EHNP setup.

- ECDSA equation:

$$\alpha r = s k - H(m) \pmod{q}.$$

- Known information on the nonce k :

$$k = \sum_{j=1}^{\ell} k_j 2^{\lambda_j} = \bar{k} + \sum_{j=1}^{\ell} d_j 2^{\lambda_j+1},$$

- By substitution:

$$\alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

Using EHNP to attack ECDSA

Goal: Transform ECDSA into an EHNP setup.

- ECDSA equation:

$$\alpha r = s k - H(m) \pmod{q}.$$

- Known information on the nonce k :

$$k = \sum_{j=1}^{\ell} k_j 2^{\lambda_j} = \bar{k} + \sum_{j=1}^{\ell} d_j 2^{\lambda_j+1},$$

- By substitution:

$$\alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

Using EHNP to attack ECDSA

Goal: Transform ECDSA into an EHNP setup.

- ECDSA equation:

$$\alpha r = s k - H(m) \pmod{q}.$$

- Known information on the nonce k :

$$k = \sum_{j=1}^{\ell} k_j 2^{\lambda_j} = \bar{k} + \sum_{j=1}^{\ell} d_j 2^{\lambda_j+1},$$

- By substitution:

$$\alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

Using EHNP to attack ECDSA

Goal: Transform ECDSA into an EHNP setup.

- ECDSA equation:

$$\alpha r = s k - H(m) \pmod{q}.$$

- Known information on the nonce k :

$$k = \sum_{j=1}^{\ell} k_j 2^{\lambda_j} = \bar{k} + \sum_{j=1}^{\ell} d_j 2^{\lambda_j+1},$$

- By substitution:

$$\alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? → with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? \rightarrow with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? → with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? → with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? → with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? \rightarrow with lattices

The Extended Hidden Number Problem

We now have u congruences of the form

$$a_i \alpha + \sum_{j=1}^{\ell_i} b_{i,j} k_{i,j} \equiv c_i \pmod{q},$$

given by

$$E_i : \alpha r_i - \sum_{j=1}^{\ell_i} 2^{\lambda_{i,j}+1} s_i d_{i,j} - (s_i \bar{k}_i - H(m_i)) \equiv 0 \pmod{q}$$

- **Unknowns:** the secret key α and $0 \leq d_{i,j} \leq 2^{\mu_{i,j}}$,
- **known values:** modulus q , r_i , $\lambda_{i,j}$, s_i , \bar{k}_i , ℓ_i , $H(m_i)$, $\mu_{i,j}$ for $1 \leq i \leq u$,

Recover α in polynomial time.

HOW? \rightarrow with lattices

Reducing the size of the system

- We start with our **system of modular equations** E_i .
- **Basic trick**: Reduce the size of the system by eliminating α from the equations: $r_1 E_i - r_i E_1$
 - Remember that

$$\alpha = r_1^{-1} \left(\sum_{i=1}^{\ell_1} 2^{\lambda_{1,j}+1} s_1 d_{1,j} + (s_1 \bar{k}_1 - z_1) \right) \pmod{q}.$$

- **New Goal**: recover the $d_{i,j}$, with a new system of equations:

$$E'_i : \quad \sum_{j=1}^{\ell_1} \underbrace{(2^{\lambda_{1,j}+1} s_1 r_i)}_{:=\tau_{j,i}} d_{1,j} + \sum_{j=1}^{\ell_i} \underbrace{(-2^{\lambda_{i,j}+1} s_i r_1)}_{:=\sigma_{i,j}} d_{i,j} \\ - \underbrace{r_1(s_i \bar{k}_i - H(m_i)) + r_i(s_1 \bar{k}_1 - H(m_1))}_{:=\gamma_i} \equiv 0 \pmod{q}.$$

Reducing the size of the system

- We start with our **system of modular equations** E_i .
- **Basic trick**: Reduce the size of the system by eliminating α from the equations: $r_1 E_i - r_i E_1$
 - Remember that

$$\alpha = r_1^{-1} \left(\sum_{i=1}^{\ell_1} 2^{\lambda_{1,i}+1} s_1 d_{1,i} + (s_1 \bar{k}_1 - z_1) \right) \pmod{q}.$$

- **New Goal**: recover the $d_{i,j}$, with a new system of equations:

$$E'_i : \quad \sum_{j=1}^{\ell_1} \underbrace{(2^{\lambda_{1,j}+1} s_1 r_i)}_{:=\tau_{j,i}} d_{1,j} + \sum_{j=1}^{\ell_i} \underbrace{(-2^{\lambda_{i,j}+1} s_i r_1)}_{:=\sigma_{i,j}} d_{i,j} \\ - \underbrace{r_1(s_i \bar{k}_i - H(m_i)) + r_i(s_1 \bar{k}_1 - H(m_1))}_{:=\gamma_i} \equiv 0 \pmod{q}.$$

Reducing the size of the system

- We start with our **system of modular equations** E_i .
- **Basic trick**: Reduce the size of the system by eliminating α from the equations: $r_1 E_i - r_i E_1$
 - Remember that

$$\alpha = r_1^{-1} \left(\sum_{i=1}^{\ell_1} 2^{\lambda_{1,j}+1} s_1 d_{1,j} + (s_1 \bar{k}_1 - z_1) \right) \pmod{q}.$$

- **New Goal**: recover the $d_{i,j}$, with a new system of equations:

$$E'_i : \quad \sum_{j=1}^{\ell_1} \underbrace{(2^{\lambda_{1,j}+1} s_1 r_i)}_{:=\tau_{j,i}} d_{1,j} + \sum_{j=1}^{\ell_i} \underbrace{(-2^{\lambda_{i,j}+1} s_i r_1)}_{:=\sigma_{i,j}} d_{i,j} \\ - \underbrace{r_1(s_i \bar{k}_i - H(m_i)) + r_i(s_1 \bar{k}_1 - H(m_1))}_{:=\gamma_i} \equiv 0 \pmod{q}.$$

Reducing the size of the system

- We start with our **system of modular equations** E_i .
- **Basic trick**: Reduce the size of the system by eliminating α from the equations: $r_1 E_i - r_i E_1$
 - Remember that

$$\alpha = r_1^{-1} \left(\sum_{i=1}^{\ell_1} 2^{\lambda_{1,j}+1} s_1 d_{1,j} + (s_1 \bar{k}_1 - z_1) \right) \pmod{q}.$$

- **New Goal**: recover the $d_{i,j}$, with a new system of equations:

$$E'_i : \quad \sum_{j=1}^{\ell_1} \underbrace{(2^{\lambda_{1,j}+1} s_1 r_i)}_{:=\tau_{j,i}} d_{1,j} + \sum_{j=1}^{\ell_i} \underbrace{(-2^{\lambda_{i,j}+1} s_i r_1)}_{:=\sigma_{i,j}} d_{i,j} \\ - \underbrace{r_1(s_i \bar{k}_i - H(m_i)) + r_i(s_1 \bar{k}_1 - H(m_1))}_{:=\gamma_i} \equiv 0 \pmod{q}.$$

Lattice: Definition, bad and good bases

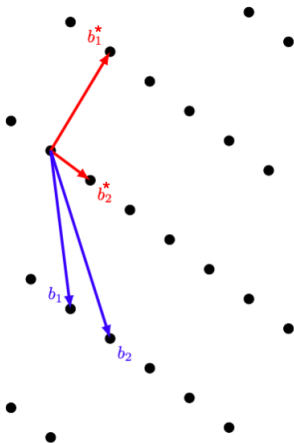
Definition

A lattice is a discrete additive subgroup of \mathbb{R}^n , usually identified by a basis $\{b_1, \dots, b_n\}$.

Reduction algorithms: BKZ or LLL

Given an arbitrary basis $\{b_1, \dots, b_n\}$, find a "better" basis $\{b_1^*, \dots, b_n^*\}$.

Better \rightarrow the first **vectors are shorter** (and more orthogonal) in the reduced basis.



Lattice: Definition, bad and good bases

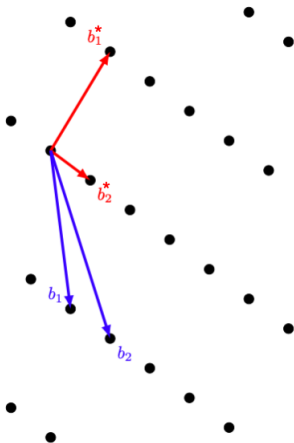
Definition

A lattice is a discrete additive subgroup of \mathbb{R}^n , usually identified by a basis $\{b_1, \dots, b_n\}$.

Reduction algorithms: BKZ or LLL

Given an arbitrary basis $\{b_1, \dots, b_n\}$, find a "better" basis $\{b_1^*, \dots, b_n^*\}$.

Better \rightarrow the first **vectors are shorter** (and more orthogonal) in the reduced basis.



Our lattice construction



We construct a lattice such that there exists a linear combination v of the lines containing the $d_{i,j}$:

$$v = (t_2, \dots, t_u, d_{1,1}, \dots, d_{u,\ell_u}, -1) \times \left(\begin{array}{cccc|cccc} q & & & & & & & \\ & \ddots & & & & & & \\ & & \ddots & & & & & \\ & & & \ddots & & & & \\ & & & & q & & & \\ \hline E'_2 & E'_3 & \dots & E'_u & 2^{m-\mu_{1,1}} & & & \\ \vdots & \vdots & \vdots & \vdots & & \ddots & & \\ \vdots & \vdots & \vdots & \vdots & & & 2^{m-\mu_{u,\ell_u}} & \\ & & & & 2^m & \dots & & 2^m \end{array} \right)$$

$$v = (0, \dots, 0, d_{1,1}2^{m-\mu_{1,1}} - 2^{m-1}, \dots, d_{u,\ell_u}2^{m-\mu_{u,\ell_u}} - 2^{m-1}, -2^{m-1}).$$

How to find v ?



Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run **BKZ** on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

How to find v ?



Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run **BKZ** on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

How to find v ?



Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run BKZ on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

How to find v ?



Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run **BKZ** on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

How to find v ?



Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run **BKZ** on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

How to find v ?

Goal: Find v .

- Good point: v has a particular shape
-  It has no reason to appear in the basis
- 
 1. Make it short (by ugly manipulations of the lattice)
 2. Run **BKZ** on the basis¹
 3. Pray to find a good shaped vector in the reduced basis
 4. Try to reconstruct α with the plausible $d_{i,j}$ you get.

¹In practice $80 \leq \dim(\text{lattice}) \leq 215$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "weight" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "weight" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} | \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "weight" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "**weight**" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "weight" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "**weight**" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \longrightarrow pre-select traces with small weight

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "**weight**" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \rightarrow **pre-select traces with small weight**

$$S_a = \{t \in \mathcal{T} \mid \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "**weight**" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \rightarrow **pre-select traces with small weight**

$$S_a = \{t \in \mathcal{T} | \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

A new pre-processing method to speed-up the reduction

The slowest part of the attack: **lattice reduction**.

BKZ reduction time \searrow if dimension \searrow OR coefficients size \searrow .

Goal: Speed up the reduction time by \searrow the size of the coefficients.

- Each trace t comes with a notion of "**weight**" $\mu(t)$.
- Each coefficient of the basis is multiplied by $m = \max \mu(t)$ to get integer coefficients.
- The size of the coefficients depends on m .

Idea: \rightarrow **pre-select traces with small weight**

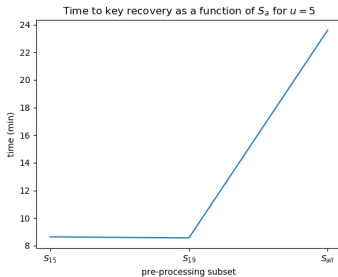
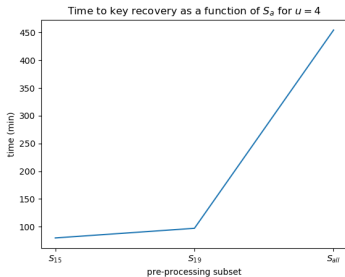
$$S_a = \{t \in \mathcal{T} | \mu(t) \leq a\}$$

Numerical experiment: 5000 traces from OpenSSL: $a \in [11, 67]$.

The effect of pre-processing

Key recovery time = time of 1 trial \times nbr of trials to find the key.

- Considering 4 and 5 traces with BKZ-25.

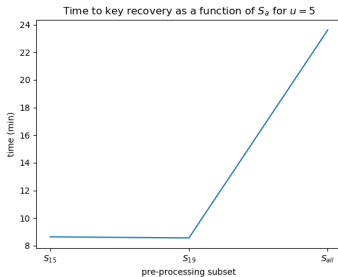
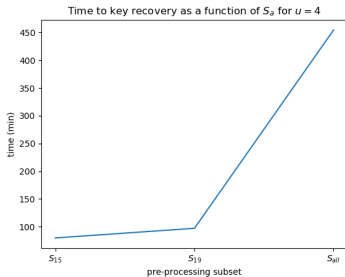


- S_{19} : already 44% of the traces
- 3 traces: from 12 days (S_{all}) to 39 h (S_{11}) on a single core.

The effect of pre-processing

Key recovery time = time of 1 trial \times nbr of trials to find the key.

- Considering 4 and 5 traces with BKZ-25.

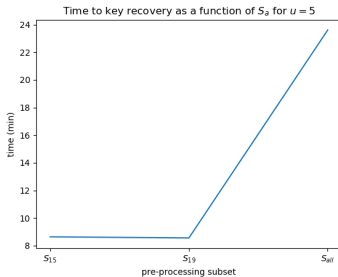
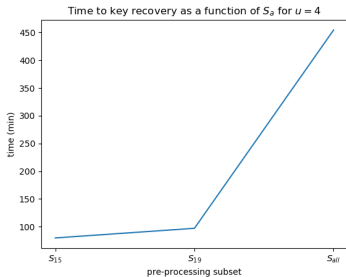


- S_{19} : already 44% of the traces
- 3 traces: from 12 days (S_{all}) to 39 h (S_{11}) on a single core.

The effect of pre-processing

Key recovery time = time of 1 trial \times nbr of trials to find the key.

- Considering 4 and 5 traces with BKZ-25.

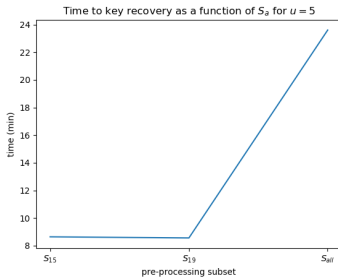
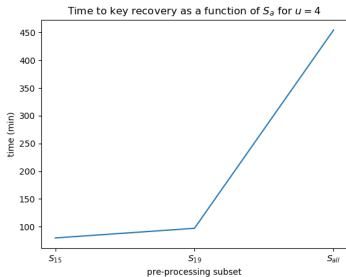


- S_{19} : already 44% of the traces
- 3 traces: from 12 days (S_{all}) to 39 h (S_{11}) on a single core.

The effect of pre-processing

Key recovery time = time of 1 trial \times nbr of trials to find the key.

- Considering 4 and 5 traces with BKZ-25.



- S_{19} : already 44% of the traces
- 3 traces: from 12 days (S_{all}) to 39 h (S_{11}) on a single core.

3 ways to evaluate the attack

Several parameters need to be balanced to mount an attack:

- the preprocessing subset of traces S_a , if any
- BKZ block size β : varies between 20 and 35
 - $\beta \nearrow \Rightarrow$ probability of success of 1 trial \nearrow
 - but $\beta \nearrow \Rightarrow$ reduction time \nearrow
- a multiplying coeff. in the lattice



What is the minimal amount of signatures an attacker can use?

What are the parameters that lead to

- the fastest attack?
- the best probability of success?

3 ways to evaluate the attack

Several parameters need to be balanced to mount an attack:

- the preprocessing subset of traces S_a , if any
- BKZ block size β : varies between 20 and 35
 - $\beta \nearrow \Rightarrow$ probability of success of 1 trial \nearrow
 - but $\beta \nearrow \Rightarrow$ reduction time \nearrow
- a multiplying coeff. in the lattice



What is the minimal amount of signatures an attacker can use?

What are the parameters that lead to

- the fastest attack?
- the best probability of success?

3 ways to evaluate the attack

Several parameters need to be balanced to mount an attack:

- the preprocessing subset of traces S_a , if any
- BKZ block size β : varies between 20 and 35
 - $\beta \nearrow \Rightarrow$ probability of success of 1 trial \nearrow 😊
 - but $\beta \nearrow \Rightarrow$ reduction time \nearrow ☹️
- a multiplying coeff. in the lattice

What is the minimal amount of signatures an attacker can use?

What are the parameters that lead to

- the fastest attack?
- the best probability of success?

3 ways to evaluate the attack

Several parameters need to be balanced to mount an attack:

- the preprocessing subset of traces S_a , if any
- BKZ block size β : varies between 20 and 35
 - $\beta \nearrow \Rightarrow$ probability of success of 1 trial \nearrow 😊
 - but $\beta \nearrow \Rightarrow$ reduction time \nearrow ☹️
- a multiplying coeff. in the lattice

What is the minimal amount of signatures an attacker can use?

What are the parameters that lead to

- the fastest attack?
- the best probability of success?

Our Main Results

- **3 signatures:** 39 hours, small probability of success, S_{11} , BKZ-35.
- **Our fastest attack:**
 - 4 signatures: 1 hour 17 minutes, BKZ-25, S_{15}
 - 8 signatures: 2 minutes 25 seconds, BKZ-20, S_{all}
- **Our most successful attack:**
 - 4 signatures: 4% of success per trial, BKZ-35, S_{all}
 - 8 signatures: 45% of success per trial, BKZ-35, S_{all}

Our Main Results

- **3 signatures:** 39 hours, small probability of success, S_{11} , BKZ-35.
- **Our fastest attack:**
 - 4 signatures: 1 hour 17 minutes, BKZ-25, S_{15}
 - 8 signatures: 2 minutes 25 seconds, BKZ-20, S_{all}
- **Our most successful attack:**
 - 4 signatures: 4% of success per trial, BKZ-35, S_{all}
 - 8 signatures: 45% of success per trial, BKZ-35, S_{all}

Our Main Results

- **3 signatures:** 39 hours, small probability of success, S_{11} , BKZ-35.
- **Our fastest attack:**
 - 4 signatures: 1 hour 17 minutes, BKZ-25, S_{15}
 - 8 signatures: 2 minutes 25 seconds, BKZ-20, S_{all}
- **Our most successful attack:**
 - 4 signatures: 4% of success per trial, BKZ-35, S_{all}
 - 8 signatures: 45% of success per trial, BKZ-35, S_{all}

Previous attacks on ECDSA with wNAF

- **Comparing with another variant of EHNP**

Fan, Wang, Cheng (CCS 2016), *Attacking OpenSSL*

implementation of ECDSA with a few signatures

Attack	# signatures	Probability of success	Overall time
[FWC2016]	5	4%	15 hours/18 minutes
	6	35%	1 hour 21 minutes/18 minutes
	7	68%	2 hours 23 minutes/34.5 minutes
Our attack	3	0.2%	39 hours
	4	4%	1 hour 17 minutes
	5	20%	8 minutes 20 seconds
	6	40%	5 minutes
	7	45%	3 minutes
	8	45%	2 minutes

- **Comparing with the Hidden Number Problem**

Van de Pol, Smart, Yarom (CT-RSA 2015) *Just a Little Bit More*.

13 signatures, 54% probability of success and 21 seconds total time to key recovery.

Previous attacks on ECDSA with wNAF

- **Comparing with another variant of EHNP**

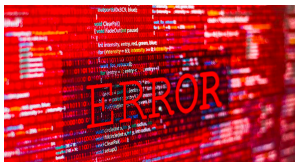
Fan, Wang, Cheng (CCS 2016), *Attacking OpenSSL implementation of ECDSA with a few signatures*

Attack	# signatures	Probability of success	Overall time
[FWC2016]	5	4%	15 hours/18 minutes
	6	35%	1 hour 21 minutes/18 minutes
	7	68%	2 hours 23 minutes/34.5 minutes
Our attack	3	0.2%	39 hours
	4	4%	1 hour 17 minutes
	5	20%	8 minutes 20 seconds
	6	40%	5 minutes
	7	45%	3 minutes
	8	45%	2 minutes

- **Comparing with the Hidden Number Problem**

Van de Pol, Smart, Yarom (CT-RSA 2015) *Just a Little Bit More*.
13 signatures, 54% probability of success and 21 seconds total time to key recovery.

Errors can occur, and they often do!



Side-channel analysis is not perfect.

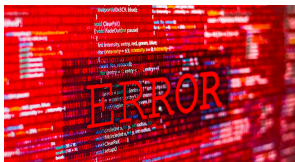
Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 0

Errors can occur, and they often do!



Side-channel analysis is not perfect.

Real k (wNAF) representation (unknown from an attacker):

1 0 0 0 7 0 0 0 0 0 0 -7 0 0 0 0 0 0 3 0 0 0 0 0 0 0 5 0 0 0 0 0 0 0

Information obtained by side channels:

★ 0 0 0 ★ 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 0 0 0 0 0 ★ 0 0 0 0 0 0 0 0

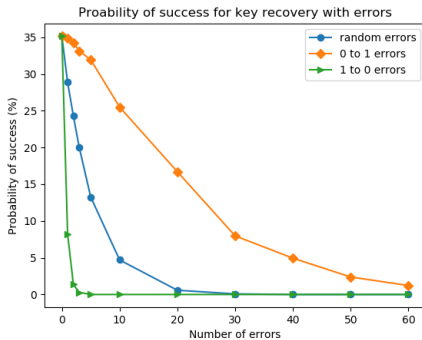
Probability of success with various types of error

Error type 1:

A **0 coefficient misread as ***:
adds a new variable to the
system, the nbr of non-zero digits
is overestimated.

Error type 2:

A **non-zero coefficient misread as 0**:
lose information necessary for
key recovery.



Error 2 affects the probability of success of key recovery much more.

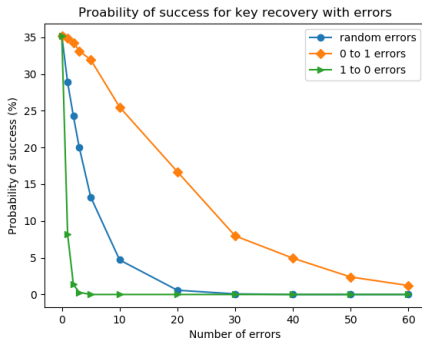
Probability of success with various types of error

Error type 1:

A **0 coefficient misread as ***:
adds a new variable to the
system, the nbr of non-zero digits
is overestimated.

Error type 2:

A **non-zero coefficient misread as 0**: lose information necessary for
key recovery.



Error 2 affects the probability of success of key recovery much more.

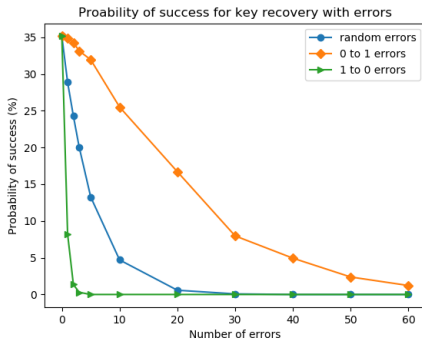
Probability of success with various types of error

Error type 1:

A **0 coefficient misread as ***:
adds a new variable to the
system, the nbr of non-zero digits
is overestimated.

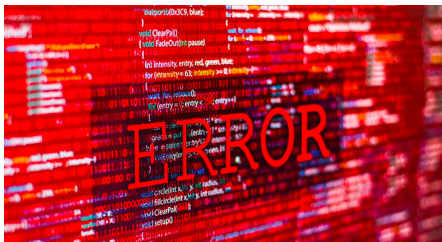
Error type 2:

A **non-zero coefficient misread as 0**: lose information necessary for
key recovery.



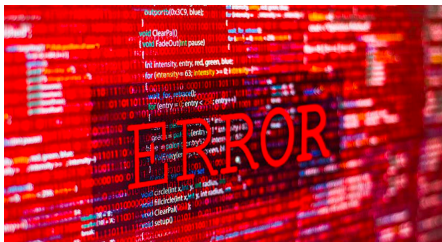
Error 2 affects the probability of success of key recovery much more.

Resilience up to 2% of errors



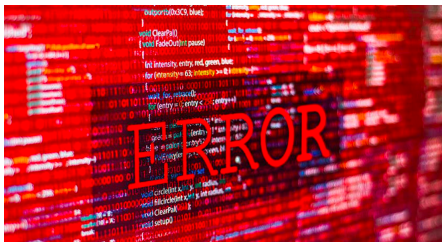
- **Morality:** Resilience to errors up to 2% of misread digits.
- Resilience increase to 4% if we avoid certain types of errors.
- **Strategy:** in the side channel part, if you are not confident about your reading, choose to put a \star instead of a 0.

Resilience up to 2% of errors



- **Morality:** Resilience to errors up to 2% of misread digits.
- Resilience increase to 4% if we avoid certain types of errors.
- **Strategy:** in the side channel part, if you are not confident about your reading, choose to put a \star instead of a 0.

Resilience up to 2% of errors



- **Morality:** Resilience to errors up to 2% of misread digits.
- Resilience increase to 4% if we avoid certain types of errors.
- **Strategy:** in the side channel part, if you are not confident about your reading, choose to put a \star instead of a 0.

Thank you!

A Tale of Three Signatures: practical attack of ECDSA with wNAF
Gabrielle De Micheli, Cécile Pierrot, Rémi Piau
<https://eprint.iacr.org/2019/861>

Fastest attack

Number of signatures	Total time	Parameters			Probability of success (%)
		BKZ	Preprocessing	Δ	
3	39 hours	35	S_{11}	$\approx 2^3$	0.2
4	1 hour 17	25	S_{15}	$\approx 2^3$	0.5
5	8 min 20	25	S_{19}	$\approx 2^3$	6.5
6	3 min 55	20	S_{all}	$\approx 2^3$	7
7	2 min 43	20	S_{all}	$\approx 2^3$	17.5
8	2 min 25	20	S_{all}	$\approx 2^3$	29

Total time key recovery = time of single trial \times number of trials to find the key.

Highest probability of success of a single trial

Number of signatures	Probability of success (%)	Parameters			Total time
		BKZ	Preprocessing	Δ	
3	0.2	35	S_{11}	$\approx 2^3$	39 hours
4	4	35	S_{all}	$\approx 2^3$	25 hours 28
5	20	35	S_{all}	$\approx 2^3$	2 hours 42
6	40	35	S_{all}	$\approx 2^3$	1 hour 04
7	45	35	S_{all}	$\approx 2^3$	2 hours 36
8	45	35	S_{all}	$\approx 2^3$	5 hours 02

Comparing times with Fan et al, CCS 2016

Number of signatures	Our attack		Fan et al	
	Time	Success (%)	Time	Success (%)
3	39 hours	0.2%	–	–
4	1 hour 17 minutes	0.5%	41 minutes	1.5%
5	8 minutes 20 seconds	6.5%	18 minutes	1%
6	≈ 5 minutes	25%	18 minutes	22%
7	≈ 3 minutes	17.5%	34 minutes	24%
8	≈ 2 minutes	29%	–	–

Comparing success probabilities with Fan et al, CCS 2016

Number of signatures	Our attack		Fan et al	
	Success (%)	Time	Success (%)	Time
3	0.2%	39 hours	–	–
4	4%	25 hours 28 minutes	1.5%	41 minutes
5	20%	2 hours 42 minutes	4%	36 minutes
6	40%	1 hour 4 minutes	35%	1 hour 43 minutes
7	45%	2 hours 36 minutes	68%	3 hours 58 minutes
8	45%	5 hours 2 minutes	–	–

Error analysis using BKZ-25, $\Delta \approx 2^3$ and S_{all} .

Number of signatures	Probability of success (%)				
	0 errors	5 errors	10 errors	20 errors	30 errors
4	0.28	$\ll 1$	0	0	0
5	4.58	0.86	0.18	$\ll 1$	0
6	19.52	5.26	1.26	0.14	$\ll 1$
7	33.54	10.82	3.42	0.32	$\ll 1$
8	35.14	13.26	4.70	0.58	$\ll 1$

- Corresponds to a resilience of 2% of errors.
- Total time: 1 out of 5000 experiments, 46 sec per experiment, 65 hours on a single core