Dag book

| KYH Project 1- Dead Line 19 Jan 2023 |
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| Ghazanfar Mahmood |

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| 08 Jan 2023 |

| 1. Skapad konsol app. 2. Ladda upp till GitHub 3. Skapad huvudmeny och undermeny |
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| 09 Jan 2023 |

| 1. Lägg till databas anslutning 2. Databas modellering och design 3. Databas entitet modeller |
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| 10 Jan 2023 |

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| 1. Shape CRUD 2. Shape modeller och shape controller 3. DB modell |

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| 11 Jan 2023 |

| 1. Game logic 2. Calculator CRUD |
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| 12 Jan 2023 |

| 1. ändrade form modeller |
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| 14 Jan 2023 |

| 1. Strategy design pattern till miniräknare |
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| 15 Jan 2023 |

| 1. Input klassbibliotek 2. Redigerade spel metod |
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| 16 Jan 2023 |

| 1. Skapade shape strategies 2. Ersatt factory pattern med strategy pattern för shapes |
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| 18 Jan 2023 |

| 1. Readme fil 2. Olika färger i user interface 3. Simple factory design pattern |
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