First element at least X

Problem

You are given an array of size n. You will be given m range queries and point updates on the array. Queries and updates on the array will be of the type given below

1 i v: Update a[i] to v

2 x: Find the minimum index j such that $a[j] \ge x$. If there is no such index, print -1.

Constraints

Example input

1 3 2 4 6

2 2

1 2 5

2 4

2 81 3 7

2 6

Output

1 4 2

2 -1

Approach

Main idea: Segment Tree + Binary Search.

- 1. Make a segment tree of max queries and update.
- 2. Binary Search on the interval [0,n-1], starting from lo=0 and hi=n-1 and keep updating the ans index (i.e. the minimum mid such that a[mid] >= x).

Code

```
#include "bits/stdc++.h"
using namespace std;
#define int long long
const int N = 1e5+2, MOD = 1e9+7;
int tree[4*N], a[N];
void build(int node, int st, int en)
   if(st == en) {
   int mid = (st + en)/2;
   build(2*node, st, mid);
   build(2*node+1, mid+1, en);
    tree[node] = max(tree[2*node], tree[2*node+1]);
int query(int node, int st, int en, int l, int r){
   if(st>r || en<l)
        return -MOD;
    if(l<=st && en<=r)
       return tree[node];
    int q1 = query(2*node, st, mid, l, r);
   int q2 = query(2*node+1, mid+1, en, l, r);
   return max(q1, q2);
void update(int node, int st, int en, int idx, int val){
   if(st == en) {
       a[st] = val;
        tree[node] = val;
```

```
int mid = (st+en)/2;
   if(idx <= mid) {</pre>
       update(2*node, st, mid, idx, val);
       update(2*node+1, mid+1, en, idx, val);
   tree[node] = max(tree[2*node], tree[2*node+1]);
signed main()
   int n,m; cin >> n >> m;
       cin >> a[i];
   build(1,0,n-1);
   while (m--) {
       int type;
       cin >> type;
       if(type == 1){
            cin >> idx >>val;
            update(1,0,n-1,idx,val);
        else if(type == 2){
            while(lo<=hi){
                if (query(1, 0, n-1, lo, mid) < x) {
                    lo = mid+1;
```

```
else {
     hi = mid-1;
     ans = min(ans, mid);
}

if(ans == n) {
     cout << "-1" << endl;
}

else {
     cout << ans << endl;
}
}
return 0;
}</pre>
```