Support Vector Machines

Small applicable ; binary detauts

Small processing > Sum times when the sum of the sum

Plan of Attack

1) Maximal Margin Classifier -> SVM -> Hard Margin SVM

improve(
2) Soft margin SVM -> Support Vector classifier -> SVC-> linear dant

improve(
3) SVM -> Kernels -> mon-linear

4) SVM for multiclas setup

5) SVR

Maximal Margin Classifier

d2 margin > d2 margin

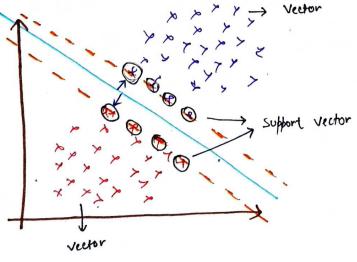
m1 or m2 ?

me line is best than rus line because nis line is more closure to data and create problem in test data or unknown data

<u>basi</u>'c <u>requirement</u>

* linearly seprable

Support Vector

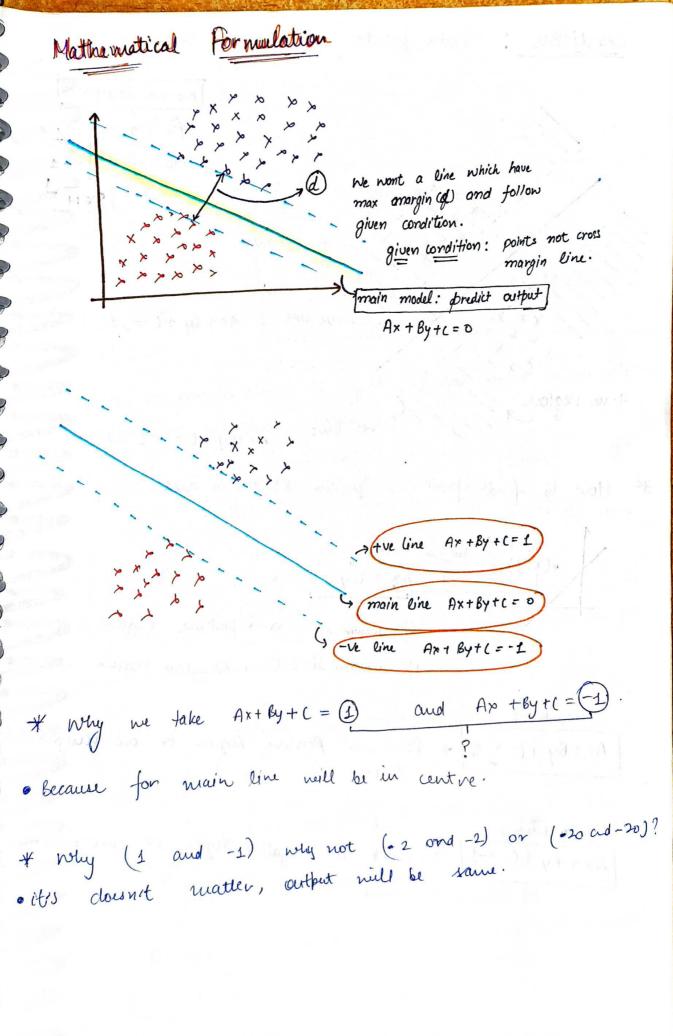


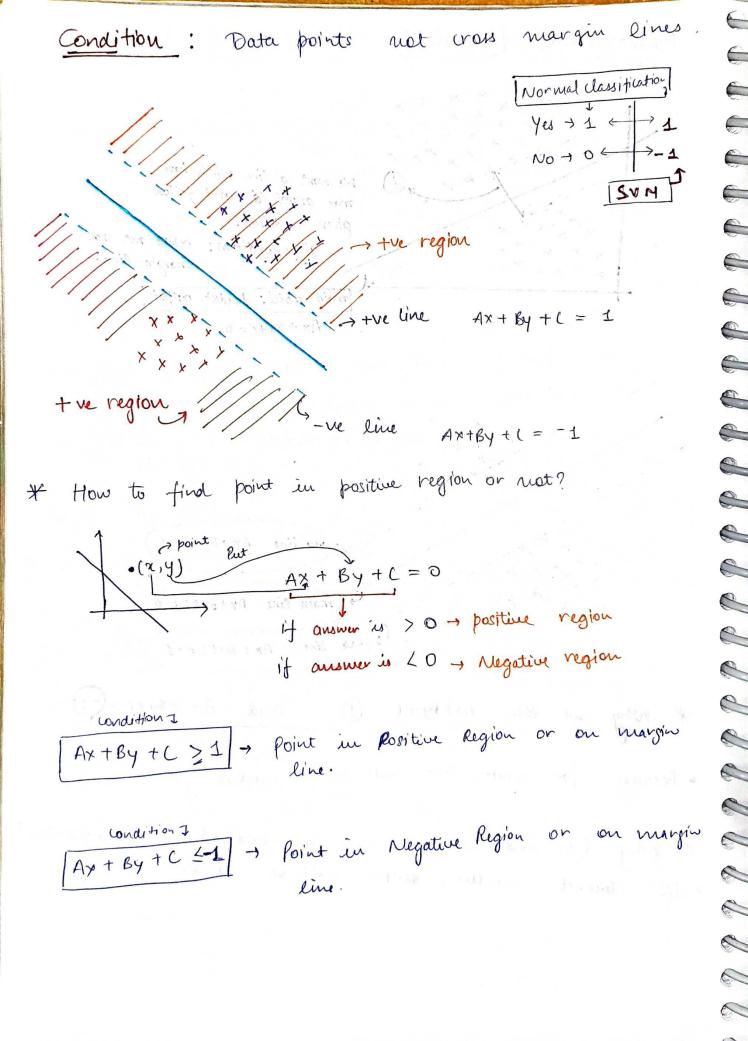
capa/ ia/ placement

Vector (- -

Support Vectors:

Support Vectors are those point where we can find a points a moving toward direction of points and those points are end of margin.





Symmary

avg max d

Such have

ABC

Naut

Pollow of $y_i = 1$ $A^{x_{1i}} + A^{x_{2i}} + C > 1$ Vi = -1 $A^{x_{1i}} + A^{x_{2i}} + C > 1$

* Single equ or condition to find where point is in positive region or negative region.

arg max d

such that

A, B, C

Yi (AxiI+ Bxi2 + C)>1

condition pant

find distance between two margin line.

Ax + By + C=1 \Rightarrow Ax + By + C-1 = 0 ax + by + C2 = 0 \Rightarrow Arrowla \Rightarrow line

Ax+ By+ C=-1

Ant By + C+ 1 = 0

distance between two parallel line
$$d = |C_1 - C_2|$$

$$\sqrt{a^2 + b^2}$$

$$d = \frac{|C+1 - C+1|}{\int A^2 + B^2} = \frac{2}{\int A^2 + B^2} = d$$

Final Formula

argmax
$$\frac{2}{\int A^2+B^2}$$
 given $\left\{ 4i \left(A \times Ii + B \times 2i + C \right) \right\}$

constrained problems

programing for loss-punction.

l=-1 = 4ilogý, + (1-ýi)(og (1-4i) l= 1 5 (41-41) use gradient descent in LR and LopisticReg. nediction * margin only use in training not in test (Prediction) (8,80) AX&+ BX 80+C>0 > Placent 40 Not playment model Axt By+ L= 0 line # Why this method called hand margin SMM? its seprate 2 category Harrolly and points doesn't cross margin live. with Hard Marpin SVM × × × × × × fail this nuthod again Fail Hard margin svM

Slack Variable - &i -> Missclasification score

The concept of slack variable was introduced by Vladiniir Vapnik in 1995 and is used in the formulation of the soft-margin's SUM the formulation of the soft-margin's SUM to brandle cases where data is not linearly separable, or when one allows for some degree of error in classification.

W)

0

0

0

Mathematically for each data point i, a slack variable & i variable & i introduced. The Slack variable & i variable & i miss classification measures the degree of error the classification of the data point Xi.

- · Ei = 0 if si is on the correct side of the
- The hyperplane but on the wrong side of the margin
 - · Gi > sig ni in om the wrong side of the hyperplane i-e it is misclassified.

