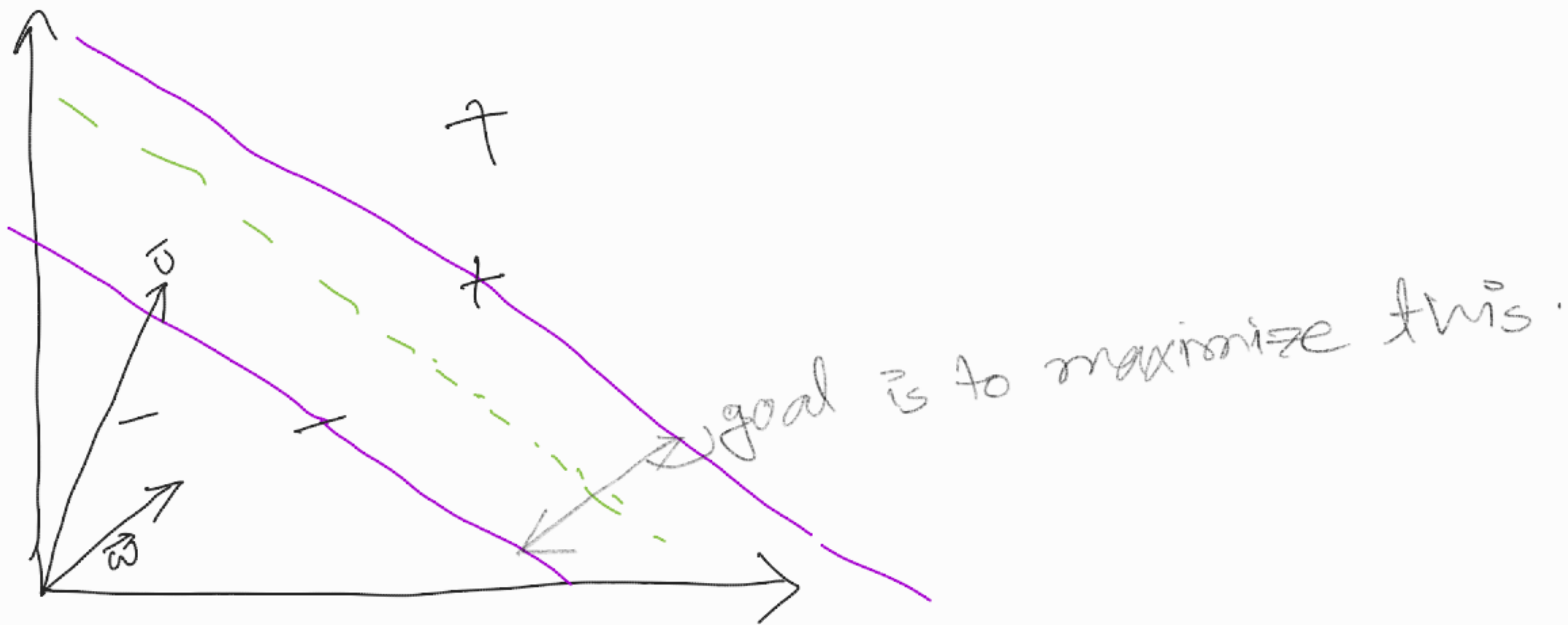


supervised learning problem that is used for classification purpose.



this algorithm tries to make the separation street between positive & negative example as wide as possible

\vec{w} is a vector of any length & it is perpendicular to the median line of the street.

\vec{u} is the unknown vectors that we want to classify to classify \vec{u} :

$$\vec{w} \cdot \vec{u} \geq c \quad \text{--- (1)}$$

Here c is some constant. $\vec{w} \cdot \vec{u}$ gives the projection of \vec{u} in the direction of \vec{w} . And c is the distance of the median line in the direction of \vec{w}

$$\vec{w} \cdot \vec{u} + b \geq 0 \quad \text{Then } +$$

Decision rule

Assuming $c = -b$

--- (11)

We don't know the value of b yet. we also don't

know the length of w . There isn't enough constraint to calculate \vec{w} & b . Now we will put some additional constraint so that we can calculate \vec{w} & b .

$$\vec{w} \cdot \vec{x}_+ + b \geq 1$$

$$\vec{w} \cdot \vec{x}_- + b \leq -1$$

this gives a separation between two classification.

This implies all unit positive sample must be 1 unit distance from the decision boundary

We will combine these two equation into one.

$$y^{(i)} = \begin{cases} +1 & \text{for positive sample} \\ -1 & \text{for negative sample} \end{cases}$$

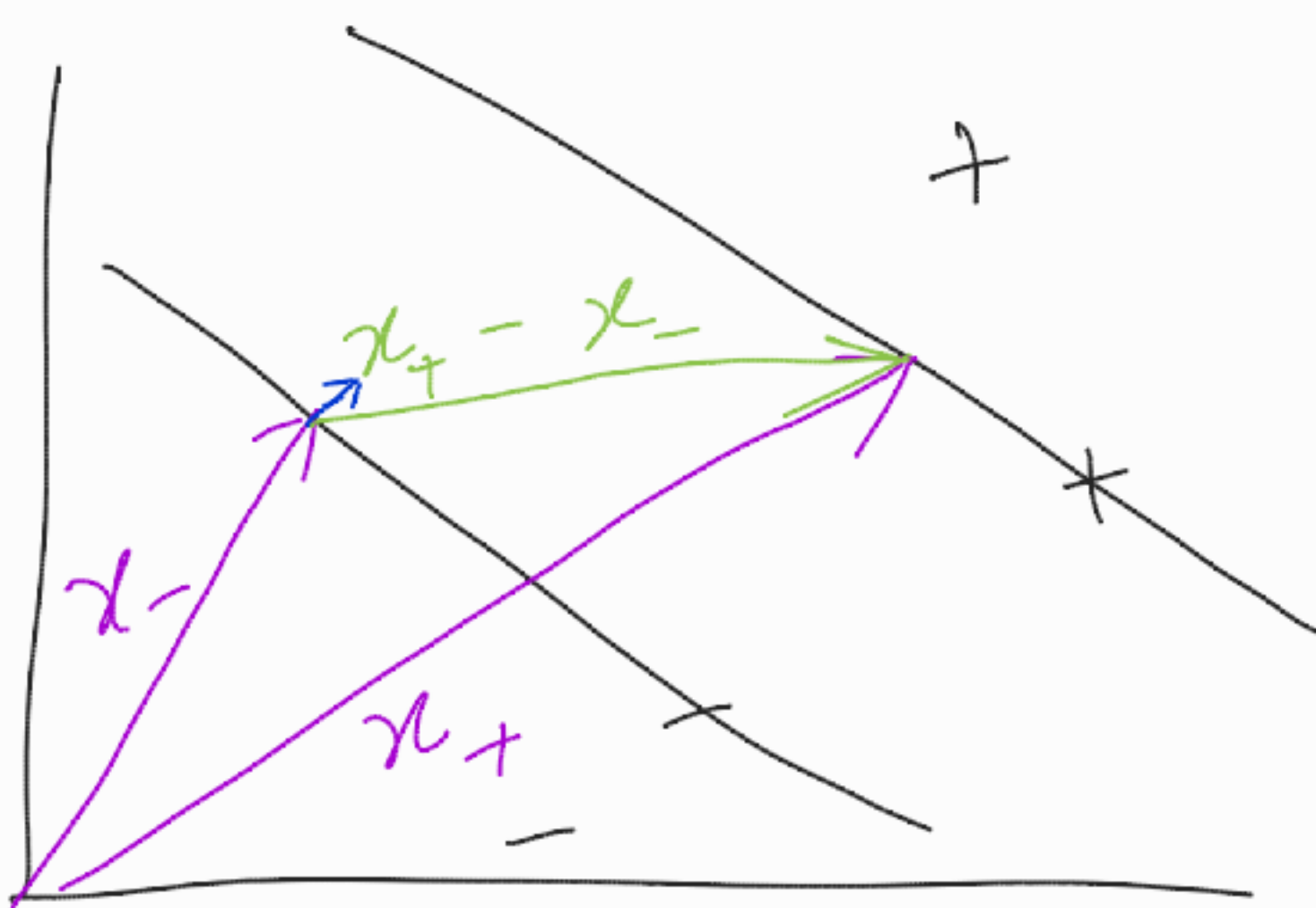
if we combine above two equation we get:-

$$y^{(i)} (\vec{w} \cdot \vec{x}^{(i)} + b) \geq 1$$

$$y^{(i)} (\vec{w} \cdot \vec{x}^{(i)} + b) - 1 \geq 0$$

$$\boxed{y^{(i)} (\vec{w} \cdot \vec{x}^{(i)} + b) - 1 = 0} \quad \text{for } \vec{x}^{(i)} \text{ in the gutter.}$$

→ (3)



$x_+ - x_-$ gives width of the street. But its direction is not correct. The direction should be perpendicular of the median line. We already know \vec{w} is a vector that is perpendicular to the median line. So if we multiply unit vector of \vec{w} with $x_+ - x_-$ then we will get the width of the street.

$$\begin{aligned} \text{width} &= (\vec{x}_+ - \vec{x}_-) \frac{\vec{w}}{\|\vec{w}\|} \\ &= (\vec{x}_+ \cdot \vec{w} - \vec{x}_- \cdot \vec{w}) \frac{1}{\|\vec{w}\|} \\ &= (1-b + 1+b) \frac{1}{\|\vec{w}\|} \\ &= \frac{2}{\|\vec{w}\|} \quad \text{--- (4)} \end{aligned}$$

$$\left[\begin{array}{l} \text{From (2).} \\ \text{for } +: - \\ \quad wx + b - 1 = 0. \\ \quad wx = 1 - b. \\ \text{for } -: \\ \quad -wx - b - 1 = 0. \\ \quad wx = -1 - b. \end{array} \right.$$

so we want to maximize the width of the street

$$\begin{aligned} &\text{Max } \frac{2}{\|\vec{w}\|} \\ &\Rightarrow \text{Max } \frac{1}{\|\vec{w}\|} \end{aligned}$$

$$\Rightarrow \text{Min } \|\vec{w}\| \quad \leftarrow \text{non convex problem } \underline{w}$$

$$\Rightarrow \text{Min } \|\vec{w}\|^2 \quad \leftarrow \text{convex problem } \underline{w}$$

$$\boxed{\text{Min } \|\vec{w}\|^2}$$

$$\rightarrow \boxed{\text{Min } \frac{1}{2} \|\vec{w}\|^2} \leftarrow \frac{1}{2} \text{ is for mathematical convenience.}$$

⑤

⑤ is a function that we want to minimize while we need to maintain the constraint ③.

We are going to use Lagrange for this purpose.

$$\mathcal{L} = \frac{1}{2} \|\vec{w}\|^2 - \sum_i \alpha^{(i)} [y^{(i)} (\vec{w} \cdot \vec{x}^{(i)} + b) - 1] \quad \text{--- ⑥}$$

According to Lagrange.

$$\nabla \mathcal{L} = 0 \Rightarrow \begin{bmatrix} \frac{\partial \mathcal{L}}{\partial \vec{w}} \\ \frac{\partial \mathcal{L}}{\partial b} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\frac{\partial \mathcal{L}}{\partial \vec{w}} = \vec{w} - \sum \alpha^{(i)} y^{(i)} \vec{x}^{(i)} = 0$$

$$\Rightarrow \boxed{\vec{w} = \sum_{i=1}^m \alpha^{(i)} y^{(i)} \vec{x}^{(i)}} \quad \text{--- ⑦}$$

$$\frac{\partial \mathcal{L}}{\partial b} = - \sum_i \alpha^{(i)} y^{(i)} = 0$$

$$\Rightarrow \boxed{\sum_i \alpha^{(i)} y^{(i)} = 0} \quad \text{--- ⑧}$$

putting these value in Lagrangian equation.

$$\mathcal{L} = \frac{1}{2} \left(\sum_i \alpha^{(i)} y^{(i)} \vec{x}^{(i)} \right) \cdot \left(\sum_j \alpha^{(j)} y^{(j)} \vec{x}^{(j)} \right) - \left(\sum_i \alpha^{(i)} y^{(i)} \vec{x}^{(i)} \right) \cdot \left(\sum_j \alpha^{(j)} y^{(j)} \vec{x}^{(j)} \right) - b \sum_i \alpha^{(i)} y^{(i)} + \sum_i \alpha^{(i)}$$

$$= \sum_i \alpha^{(i)} - \frac{1}{2} \sum_i \sum_j \alpha^{(i)} \alpha^{(j)} y^{(i)} y^{(j)} \boxed{\vec{x}^{(i)} \cdot \vec{x}^{(j)}} \quad \text{--- (9)}$$

maximization only depends on these dot product.

From equation (1) the decision rule -

$$\underbrace{\sum \alpha^{(i)} y^{(i)} \vec{x}^{(i)}}_{\vec{w}} + b > 0 \quad \text{THEN } +$$

$$\Rightarrow \vec{w} \cdot \vec{u} + b > 0 \quad \text{THEN } +.$$

Coding:-

In training steps we need to find the weights for each of the input feature.

From (7) we know, $\vec{w} = \sum_{i=1}^m \alpha^{(i)} \vec{x}^{(i)} y^{(i)}$

from the training data we already know $\vec{x}^{(i)} y^{(i)}$ so we need to find $\alpha^{(i)}$. For that we have lagrange maximization function (9) (find $\alpha^{(i)}$ that will maximize L)

$$L = \sum_{i=1}^m \alpha^{(i)} - \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \alpha^{(i)} \alpha^{(j)} y^{(i)} y^{(j)} \vec{x}^{(i)} \cdot \vec{x}^{(j)}.$$

we also have to maintain the constraint

$$\alpha^{(i)} \geq 0$$

And from (8) $\sum_{i=1}^m \alpha^{(i)} y^{(i)} = 0$

We will use python package cvxopt to solve the quadratic optimization problem. This package only takes vectors, so we need to convert our file according to the format of this package.

$$L = \sum_i^n \alpha_i - \frac{1}{2} \left(\sum_i^n \alpha_i y_i x_i \right) \cdot \left(\sum_i^n \alpha_j y_j x_j \right)$$

$$L = \mathbf{1}^T \alpha - \frac{1}{2} (\alpha^T X) \cdot (\alpha^T X) \quad \text{since } X = [x_1 y_1 \dots]$$

$$L = \mathbf{1}^T \alpha - \frac{1}{2} (\alpha^T X)^T (\alpha^T X)$$

$$L = \mathbf{1}^T \alpha - \frac{1}{2} \alpha X^T \alpha^T X$$

$$L = \mathbf{1}^T \alpha - \frac{1}{2} X^T \alpha^T X \alpha \quad \leftarrow \text{we are maximizing this.}$$

Instead of maximizing L we can minimize $-L$

$$\min_{\alpha} L = -\frac{1}{2} X^T \alpha^T X \alpha - \mathbf{1}^T \alpha.$$

minimize $(1/2)x^T P x + q^T x$
subject to $Gx \preceq h$
 $Ax = b$

SVM Problem
 $\max_{\alpha} \mathbf{1}^T \alpha - \frac{1}{2} \alpha^T X^T X \alpha$
Subject to:

$$X = \alpha$$

$$\alpha \geq 0$$

$$y^T \alpha = 0$$

$$P = X^T X$$

$$q = -\mathbf{1}_N$$

$$G = -\mathbf{1}_{N \times N}$$

$$h = \mathbf{0}_N$$

$$A = y^T$$

$$v = 0$$

