

Pervasive Ideas (./pervasiveIdeasHome.html)

Resource Types (./resourceTypesHome.html)

Pervasive Idea Families

Concept

Tube Map (./map.html)

- Linearity (./pervasiveIdeas/PI2.html)
- Axioms and axiomatic systems (./pervasiveIdeas/PI6.html)
- Symmetry (./pervasiveIdeas/PI7.html)
- Iteration (./pervasiveIdeas/PI9.html)
- Averages (./pervasiveldeas/PI11.html)

Context

- History of maths (./pervasiveIdeas/PI8.html)
- Group theory (./pervasiveIdeas/PI10.html)

Process

- Multiple representations (./pervasiveIdeas/PI1.html)
- Proof (./pervasiveIdeas/PI3.html)
- Conjecturing (./pervasiveIdeas/PI4.html)
- Visualising (./pervasiveIdeas/PI5.html)
- Generalising and specialising (./pervasiveIdeas/PI12.html)

Pervasive Ideas

Our tube map shows the connections between many stations, and each station contains some mathematical content. There are, however, many important mathematical ideas that do not fit naturally at a station, because they somehow span a number of stations. These are our pervasive ideas.

We have grouped these ideas loosely into three families.

Concepts are mathematical ideas that occur across content strands.

Context is all about how mathematical ideas fit together in a bigger picture. This family includes applications of mathematical ideas to the real world, indications of how mathematical ideas come together in more advanced mathematical topics, and historical background, for example.

Processes are about the way in which we do mathematics.

We believe that it is important and useful for students and teachers to be aware of these pervasive ideas as they are studying mathematics, and so we have highlighted occurrences of pervasive ideas at stations as well as giving information and resources for each pervasive idea at its own page. We hope that you

虲 Menu