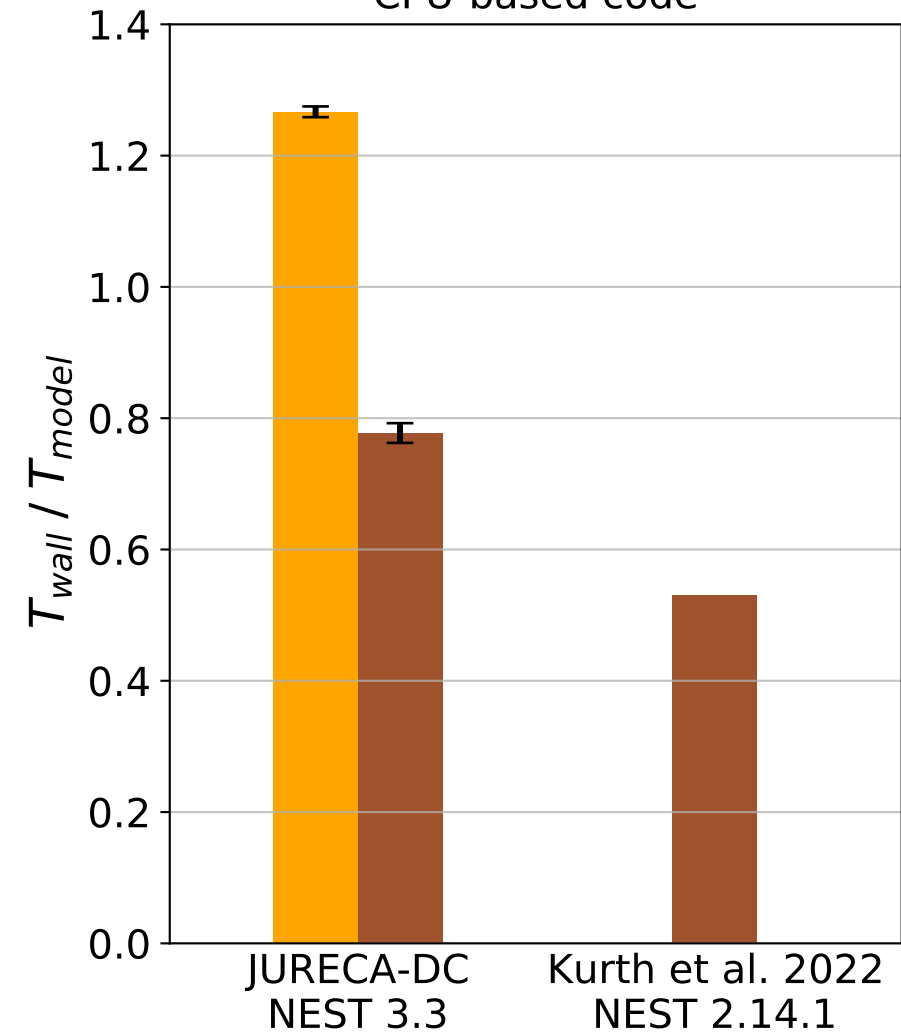


A

CPU-based code

**B**

GPU-based codes

