Deep Learning

Review of Fundamental Learners

Review of ANNs

Tensorflow(Keras API, Low Level)

Autoencoders

CNN

GRU

LSTM

DBN

GAN

and more...

Dom Huh

Review of Fundamental Learners

[Linear, Ridge, LASSO, ElasticNet, Logistic] Regression

K-Nearest Neighbors (KNN)

Support Vector Machines (SVM)

[K-Means, Mean Shift] Clustering

Naive Bayes

Decision Trees

[Bagging, Boosting, Stacking] Ensemble Learning

Review of ANNs

```
Network structure

[Input Layer, Hidden Layers (Perceptrons), Activation Layers, Output Layer]
Propagation

Epoch

Forward propagation [Weights, Biases, Activation]

LossFunction [Cross-Entropy, Gradient Descent / RMSProp / AdaGrad / AdaDelta / ADAM]

Backpropagation [Adjusting weights and/or biases]
```

Momentum: https://www.youtube.com/watch?v=k8fTYJPd3 I RMSProp: https://www.youtube.com/watch?v=e-LFe igno ADAM: https://www.youtube.com/watch?v=JXQT vxqwIs

```
Tensorflow (Keras API)
import tensorflow as tf
from tensorflow.keras import layers
model = tf.keras.Sequential()
model.add(layers.Dense(256, activation='relu'))
model.add(layers.Dense(256, kernel regularizer=tf.keras.regularizers.l1(0.01),
bias regularizer=tf.keras.regularizers.12(0.01))
model.add(layers.Dense(256, kernel initializer='orthogonal',
bias initializer=tf.keras.initializers.constant(2.0))
model.add(layers.Dense(10, activation='softmax'))
model.compile(optimizer=tf.train.AdamOptimizer(0.01), loss='categorical crossentropy',
metrics=['accuracy'])
model.fit(train data, train labels, epochs=100, batch size=32)
model.save('file.h5')
model = tf.keras.models.load model('file.h5')
model.evaluate(test data, test labels, batch size=32)
result = model.predict(predict data, batch size=32)
https://www.tensorflow.org/api_docs/python/tf/keras/layers
https://keras.io/losses/
https://keras.io/metrics/
https://keras.io/initializers/
```

```
import tensorflow as tf
from sklearn.model_selection import train_test_split
```

learning rate = 0.01

layer_1_nodes = 256
layer 2 nodes = 256

size inputs = X train.shape[1]

epochs = 1000

Tensorflow (Low Level)

```
size output = len(np.unique(Y train, axis=0))
with tf.variable scope('input'):
     X = tf.placeholder(tf.float32, shape= (None, size inputs))
with tf.variable scope('layer 1'):
     weights = tf.get variable('weights1', shape=[size inputs, layer 1 nodes], initializer =
tf.contrib.layers.xavier initializer())
     biases = tf.get variable('bias1', shape=[layer 1 nodes], initializer = tf.zeros initializer())
     layer 1 output = tf.nn.relu(tf.matmul(X, weights) + biases)
with tf.variable scope('layer 2'):
     weights = tf.get variable('weights2', shape=[layer 1 nodes, layer 2 nodes], initializer =
tf.contrib.layers.xavier initializer())
     biases = tf.get variable('bias2', shape=[layer 2 nodes], initializer = tf.zeros initializer())
     layer 2 output = tf.nn.relu(tf.matmul(layer 1 output, weights) + biases)
https://www.tensorflow.org/api docs/python/tf/Tensor
https://www.tensorflow.org/api docs/python/tf/Operation
https://www.tensorflow.org/api docs/python/tf/placeholder
https://github.com/tensorflow/tensorflow/blob/r1.12/tensorflow/contrib/layers/python/layers/initializers.
```

X train, X test, Y train, Y test = train test split(dataset.data, dataset.target, test size=0.2)

Tensorflow (Low Level)

```
with tf.variable scope('output'):
     weights = tf.get variable('weights3', shape=[layer 2 nodes, num_output], initializer =
tf.contrib.layers.xavier initializer())
     biases = tf.get variable('bias3', shape=[num output], initializer = tf.zeros initializer())
     prediction = tf.matmul(layer 2 output, weights) + biases
with tf.variable scope('cost'):
     Y = tf.placeholder(tf.float32, shape = (None, num output))
     cost = tf.reduce mean(tf.nn.softmax cross entropy with logits(labels = Y, logits = prediction))
with tf.variable scope('train'):
     optimizer = tf.train.GradientDescentOptimizer(learning rate).minimize(cost)
with tf.variable scope('accuracy'):
     correct prediction = tf.equal(tf.argmax(Y, axis =1), tf.argmax(prediction, axis =1))
     accuracy = tf.reduce mean(tf.cast(correct prediction, tf.float32))
with tf.variable scope("logging"):
     tf.summary.scalar('current cost', cost)
     tf.summary.scalar('current accuacy', accuracy)
     summary = tf.summary.merge all()
https://www.tensorflow.org/api_docs/python/tf/variable_scope_
https://www.tensorflow.org/api_docs/python/tf/losses
https://www.tensorflow.org/api_docs/python/tf/math/reduce_mean
https://www.tensorflow.org/versions/r1.9/api quides/python/summary
https://www.tensorflow.org/api docs/python/tf/get variable
https://www.tensorflow.org/api_docs/python/tf/train
https://www.tensorflow.org/api_docs/python/tf/math/argmax
```

Tensorflow (Low Level)

```
with tf.Session() as session:
     session.run(tf.global variables initializer())
     for epoch in range (epochs):
           session.run(optimizer, feed dict={X:X train, Y:Y train})
           if epoch %10 == 0:
                training cost, training summary = session.run([cost, summary], feed dict={X: X train, Y:
           Y train})
                testing cost, testing summary = session.run([cost, summary], feed dict={X: X test, Y:
          Y test})
                train accuracy = session.run(accuracy, feed dict={X: X train, Y: Y train})
                test accuracy = session.run(accuracy, feed dict={X: X test, Y: Y test})
                print(epoch, training cost, testing cost, train accuracy, test accuracy)
print("Done")
final train accuracy = session.run(accuracy, feed dict={X: X train, Y: Y train})
final test accuracy = session.run(accuracy, feed dict={X: X test, Y: Y test})
print("Final Training Accuracy: {}".format(final train accuracy))
print("Final Testing Accuracy: {}".format(final test accuracy))
https://www.tensorflow.org/versions/r1.3/api docs/java/reference/org/tensorflow/Session
https://www.tensorflow.org/api docs/python/tf/initializers/global variables
https://www.tensorflow.org/api_docs/python/tf/train/Saver
```

Tensorflow Resources

Learn more from following resources:

https://www.tensorflow.org/guide/datasets

https://www.youtube.com/watch?v=vq2nnJ4g6N0&t=2277s

https://github.com/tensorflow/tensorflow/tree/master/tensorflow/examples/tutorials/mnist

Autoencoders

Feeding in an input and expecting that input as the output. Essential for unsupervised learning. Essentially, developing a model that can output a compressed version of the input data with the lowest amount of loss in data.

Dimensionality Reduction (PCA, Neural Gas)

Encoder:

Fuses the parameters together to create a compressed version but with fewer parameters

Decoder:

Reconstructs the compressed version

https://github.com/Tathagatd96/Deep-Autoencoder-using-Tensorflow/blob/master/Stacked AutoEncoder.py https://towardsdatascience.com/applied-deep-learning-part-3-autoencoders-1c083af4d798

Variantional Autoencoder: http://kvfrans.com/variational-autoencoders-explained/

CNN

```
Convolution Layer
```

Conv layer scans and filters (developed through training) through the given data in small batches.

Hyperparameters:

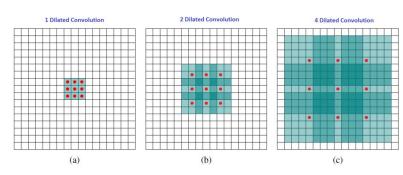
Depth - How many filters?

Stride- How many pixels/units away is the next stride?

Zero-padding - Pads with zero (Useful for spatial control)

Same vs. Valid (drop)



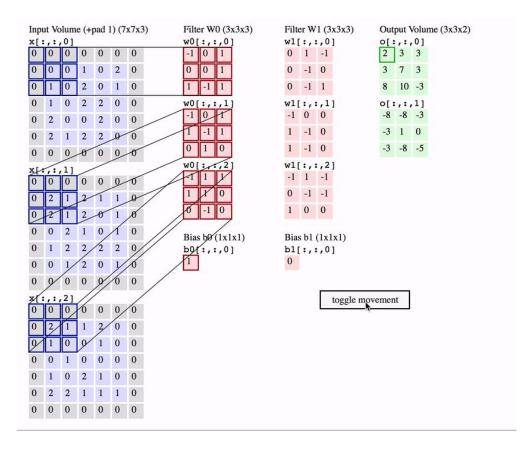


Separable, Deconv(transpose) layers: https://towardsdatascience.com/types-of-convolutions-in-deep-learning-717013397f4d

https://www.tensorflow.org/api_docs/python/tf/keras/layers/Conv2D

Visualization: https://www.youtube.com/watch?v=f0t-OCG79-U

Conv Layer Visualization



CNN

Pooling Layer

Pooling layer down-samples the input, compressing the data based on specified operation Hyperparameters:

Size: How large of a window?

Stride: How many pixels/units away is the next stride?

Type: Max, Average

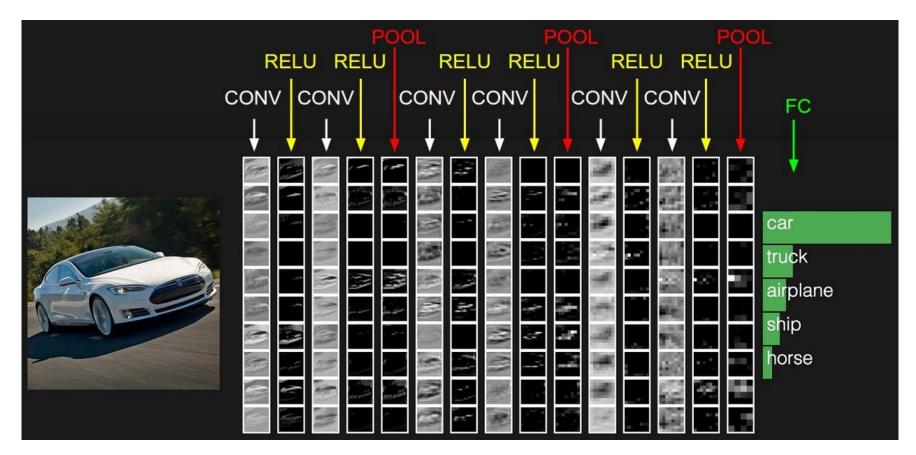
Max pooling - Maximum of that value within the pool window

General/average pooling - Average of pool window elements

Used to reduce computational time and complexity by reducing the number of parameters. But loses positional information about the different objects inside the image. (N)

https://www.tensorflow.org/api_docs/python/tf/keras/layers/AveragePooling2D

Basic architecture of CNN



CNN

Video:

https://www.youtube.com/watch?v=bNb2fEVKeEo

https://www.youtube.com/watch?v=FmpDIaiMIeA&t=911s

Link:

http://cs231n.github.io/convolutional-networks/

http://papers.nips.cc/paper/4824-imagenet-classification-with-deep-convolutional-neural-neural-networks.pdf

Examples of CNNs (http://cs231n.github.io/convolutional-networks/)

LeNet. The first successful applications of Convolutional Networks were developed by Yann LeCun in 1990's. Of these, the best known is the <u>LeNet</u> architecture that was used to read zip codes, digits, etc.

AlexNet. The first work that popularized Convolutional Networks in Computer Vision was the <u>AlexNet</u>, developed by Alex Krizhevsky, Ilya Sutskever and Geoff Hinton. The AlexNet was submitted to the <u>ImageNet ILSVRC challenge</u> in 2012 and significantly outperformed the second runner-up (top 5 error of 16% compared to runner-up with 26% error). The Network had a very similar architecture to LeNet, but was deeper, bigger, and featured Convolutional Layers stacked on top of each other (previously it was common to only have a single CONV layer always immediately followed by a POOL layer).

ZF Net. The ILSVRC 2013 winner was a Convolutional Network from Matthew Zeiler and Rob Fergus. It became known as the <u>ZFNet</u> (short for Zeiler & Fergus Net). It was an improvement on AlexNet by tweaking the architecture hyperparameters, in particular by expanding the size of the middle convolutional layers and making the stride and filter size on the first layer smaller.

GoogLeNet. The ILSVRC 2014 winner was a Convolutional Network from Szegedy et al. from Google. Its main contribution was the development of an *Inception Module* that dramatically reduced the number of parameters in the network (4M, compared to AlexNet with 60M). Additionally, this paper uses Average Pooling instead of Fully Connected layers at the top of the ConvNet, eliminating a large amount of parameters that do not seem to matter much. There are also several followup versions to the GoogLeNet, most recently Inception-v4.

VGGNet. The runner-up in ILSVRC 2014 was the network from Karen Simonyan and Andrew Zisserman that became known as the VGGNet. Its main contribution was in showing that the depth of the network is a critical component for good performance. Their final best network contains 16 CONV/FC layers and, appealingly, features an extremely homogeneous architecture that only performs 3x3 convolutions and 2x2 pooling from the beginning to the end. Their pretrained model is available for plug and play use in Caffe. A downside of the VGGNet is that it is more expensive to evaluate and uses a lot more memory and parameters (140M). Most of these parameters are in the first fully connected layer, and it was since found that these FC layers can be removed with no performance downgrade, significantly reducing the number of necessary parameters.

ResNet. Residual Network developed by Kaiming He et al. was the winner of ILSVRC 2015. It features special *skip connections* and a heavy use of <u>batch normalization</u>. The architecture is also missing fully connected layers at the end of the network. The reader is also referred to Kaiming's presentation (<u>video</u>, <u>slides</u>), and some <u>recent experiments</u> that reproduce these networks in Torch. ResNets are currently by far state of the art Convolutional Neural Network models and are the default choice for using ConvNets in practice (as of May 10, 2016). In particular, also see more recent developments that tweak the original architecture from <u>Kaiming He et al. Identity Mappings in Deep Residual Networks</u> (published March 2016).

Review of RNN

Simple RNN [Elman, Jordan, Hopsfield] networks
Includes memory either from output or hidden layers
Memory(Hidden State) Unit/Layer
Where memory is feed/accessed/managed

Training with time variable(Truncated backpropagation through time): http://www.cs.cmu.edu/~bhiksha/courses/deeplearning/Fall.2016/pdfs/Werbos.backprop.p

Batch Normalization: https://arxiv.org/pdf/1502.03167.pdf https://www.youtube.com/watch?v=nUUqwaxLnWs

Vanishing gradient problem: https://www.tensorflow.org/api docs/python/tf/keras/layers/RNN

RNN: https://arxiv.org/pdf/1506.00019.pdf

Review of RNN

VIDEO:

https://www.youtube.com/watch?v=LHXXI4-IEns

GRU (Gated Recurrent Unit)

Able to retain memory from a long time ago while training without washing it through time or remove information which is irrelevant to the prediction

With this memory functionality, how does it is used?

Update gate: Determine how much of the past information needs to be passed along to the future. $z_t = \sigma(W^{(z)}x_t + U^{(z)}h_{t-1})$

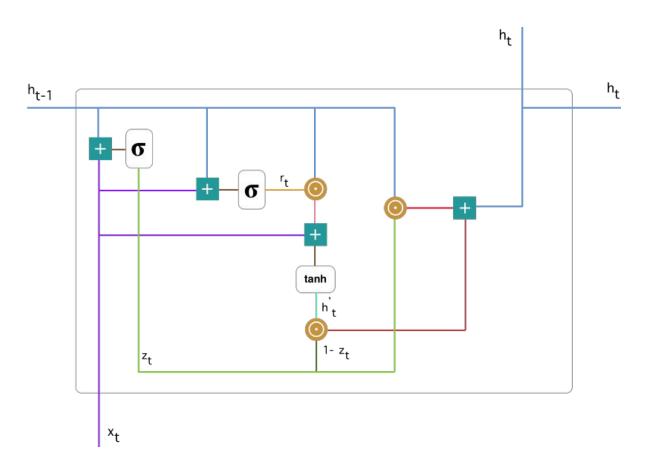
Reset gate: Decide how much of the past information to forget

$$r_t = \sigma(W^{(r)}x_t + U^{(r)}h_{t-1})$$

$$h_t' = \tanh(Wx_t + r_t \odot Uh_{t-1})$$

https://www.tensorflow.org/api_docs/python/tf/keras/layers/GRU

GRU



LSTM (Long Short Term Memory)

Use weight matrix to find the following:

Input gate: Decides whether to write to cell (sigmoid)

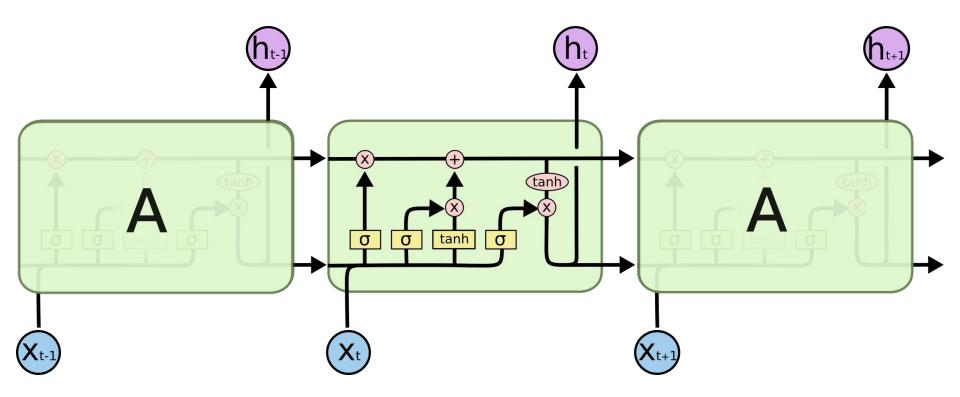
Forget gate: Decides whether to erase cell (sigmoid)

Output gate: Decides how much to reveal cell (sigmoid)

Tanh gate: Decides how much to write to cell (tanh)

https://www.tensorflow.org/api_docs/python/tf/keras/layers/LSTM

LSTM



GRU, LSTM

VIDEO:

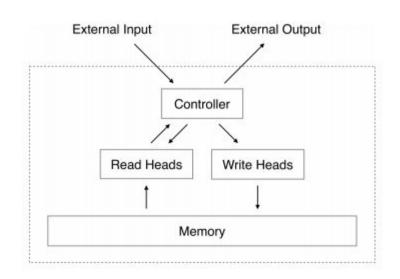
https://www.youtube.com/watch?v=8HyCNIVRbSU

BRNN, NTM

Bidirectional recurrent neural networks: https://www.youtube.com/watch?v=uRFegOXnY54
[Noncausal] acyclic graph approach that takes into account future values

Neural Turing machines: https://arxiv.org/pdf/1410.5401.pdf
Takes input and output and learn algorithms that map from one to the other.

https://arxiv.org/pdf/1506.00019.pdf



RBM, HMM

Restricted Boltzmann Machines: Same as autoencoders except consists of two layers (visible, hidden) and uses a stochastic approach. Therefore defines the probability distribution of the input and models the hidden layer. The reconstruction is then passed back to the visible layer. (Issue: Vanishing Gradient)

RBM: https://www.youtube.com/watch?v=it PXVIMyWg

Hidden Markov Machines: Similar to Naive Bayes, but in a sequential approach. Diverges from RNN since it is a generative model, whereas RNN are often discriminative, HMM are far simpler structurally, and HMM are rooted in the Markovian idea that present states are dependant on the surrounding states in terms of time.

HMM: https://www.youtube.com/watch?v=9dp4whVQv5s

DBN

Deep Belief Network: Stacking RBMs but act as mixed undirected and directed acyclic graph. Structurally similar to MLP with layers near the visible layer acting as sigmoid belief networks with RBM stacked at the top. Generative model.

Greedy Layer-wise Training: Pre-train each layer one at a time (unsupervised) then fine-tune with supervised learning.

Wake-sleep: Train all the layers at a time

DBN:

**** https://www.mitpressjournals.org/doi/pdf/10.1162/neco.2006.18.7.1527 ****

https://www.youtube.com/watch?v=GJdWESd543Y

https://www.youtube.com/watch?v=wFY0P2miQSw

DBM:

http://proceedings.mlr.press/v5/salakhutdinov09a/salakhutdinov09a.pdf

GAN

Generative Adversarial Networks: Consists of two agents. The generative agent passes its "fake" data into the discriminative agent with intentions to "fool" the discriminative agent. With training, both agents will become very accurate. (Counterfeiters vs Police)

https://arxiv.org/pdf/1406.2661.pdf

https://arxiv.org/pdf/1701.00160.pdf

https://www.youtube.com/watch?v=CIfsB EYsVI

