

# GABRIELE MURATORI

STUDENT - TECH ENTREPRENEUR - ATHLETE

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## SKILLS

- Full stack web development with Django (Python), Firebase & Vue JS
- App development in Android Studio (Java)
- Front-end web development and design in HTML, CSS (Bootstrap & Tailwind) and JavaScript
- Game Development in C++ and C# (Unity & Unreal Engine)
- Video editing in iMovie and Premiere Pro

## EDUCATION

- The Miami Valley School, Dayton, Ohio (August 2021 - Present)
  - GPA: 4.1
- Collegio Gallio, Como, Italy (September 2011 - July 2021)
- ID Tech - Code apps with C++ at NYIT
- Udemy.com
  - Build Web Apps with Vue JS 3 & Firebase
  - Ultimate Drawing Course – Beginner to Advanced

## MAJOR PROJECTS

- CardBoard: A mobile app to save your gift cards digitally
- Cofoundr.tech: A web application to find the perfect cofounder for your startup
- The Space Cadets: Space news updated in real time, by the hour
- Saturn Simulation: 10-level platformer videogame set on Saturn

## WORK EXPERIENCE

Stanford STEM to SHTM Internship (June 2022-Present)

- Worked with a research group studying Biofeedback in Performance
- Programmed Arduino devices to record bodies' responses to theatre performances
- Officially joined the research group after the internship

Game the System YouTube Channel (September 2020 - Present)

- Make business and entrepreneurship video essays with a business partner
- Manage finances (business expenses, taxes, revenue, etc)
- Interact with over 20000 subscribers on social platforms

## EXTRACURRICULARS

- Number 1 runner for the MVS Varsity Cross Country Team & MVS Varsity Distance Track team
- Played competitive Tennis for 3 different clubs (2010-2019)
- Peer tutor for underclassmen in Algebra I, II, Differential Calculus, and Coding classes (2021-2022)
- Raised \$7500 for orphans in Kenya at a school performance by selling a comic book I drew (2019)
- Competitive Programming
  - Participate in MLH Hackathons monthly with international teammates
  - Occasionally participate in Game Jams
- Founder & teacher after-school programming club (2021-2022)
  - Used a "Learn by doing approach": the kids learn while building projects they care about
- Ram Report (School Newspaper)
  - Wrote articles in every edition about business, startups, and Pop Culture
  - Edited hallway interviews for social media