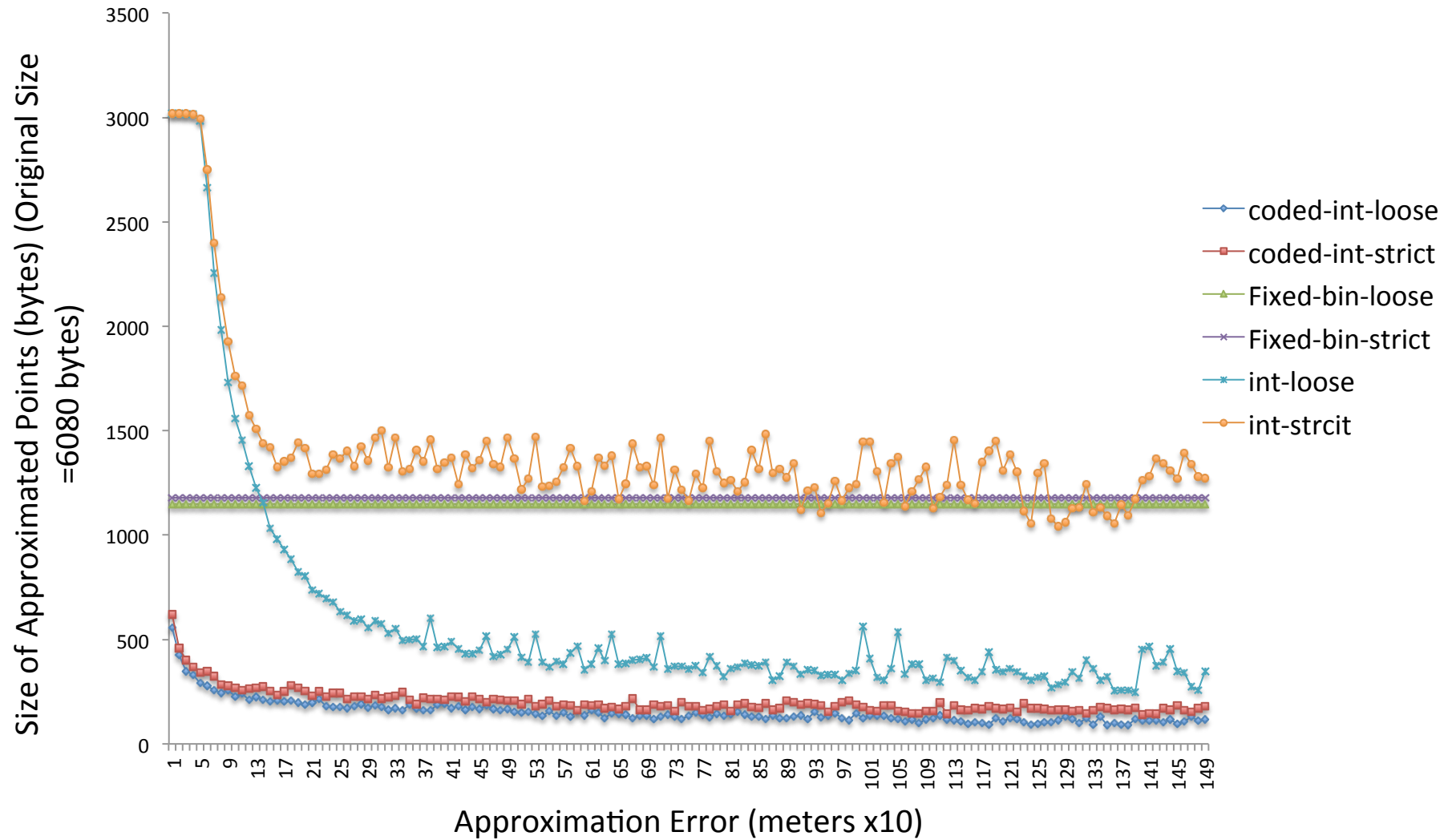


Size - Loose v strict



Points – Loose v. Strict

