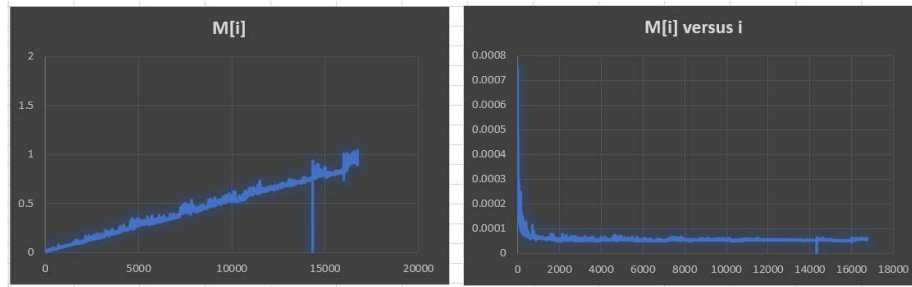


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CPSC-3283-A01  
**Module 6 Programming Assignment Report**

The following are the plots of  $M[i]$  and “ $M[i]$  versus  $i$ ”.



**Interpretation:**

We perform a time complexity analysis on the **RECURSIVE-ACTIVIY-SELECTOR** algorithm.

**RECURSIVE-ACTIVIY-SELECTOR**( $s, f, k, n$ )

```
1   $m = k + 1$ 
2  while  $m \leq n$  and  $s[m] < f[k]$ 
3       $m = m + 1$ 
4  if  $m \leq n$ 
5      return  $\{a_m\} \cup \text{RECURSIVE-ACTIVIY-SELECTOR}(s, f, m, n)$ 
6  else return
```

We already know from Dr. Biaz’ Module 6 lecture that: The total cost of operation of the for-loop in lines 2 to 3 is  $\theta(n)$ . The recursive call in line # 5 also costs  $\theta(n)$ . The rest of the lines in the pseudocode have a constant time cost,  $\theta(1)$ . Thus, the **RECURSIVE-ACTIVIY-SELECTOR** has a time cost of  $\theta(n + n + 1) = \theta(2n + 1) = \theta(n)$ . (Excluding the sorting).

Next, we perform a time complexity analysis on the **GREEDY-ACTIVIY-SELECTOR** algorithm.

**GREEDY-ACTIVIY-SELECTOR**( $s, f$ )

```
1   $n = s.length$ 
2   $A = \{a_1\}$ 
3   $k = 1$ 
4  for  $m = 2$  to  $n$ 
5      if  $s[m] \geq f[k]$ 
6           $A = A \cup \{a_m\}$ 
7           $k = m$ 
8  return  $A$ 
```

The total cost of operation of the for-loop in lines 4 to 7 is  $\theta(n)$ . The rest of the lines in the pseudocode have a constant time cost,  $\theta(1)$ . Thus, the **GREEDY-ACTIVIY-SELECTOR** has a time cost of  $\theta(n + 1) = \theta(n)$ . (Excluding the sorting).



We can see that the time complexities of the **RECURSIVE-ACTIVIY-SELECTOR** and **GREEDY-ACTIVIY-SELECTOR** algorithms are **asymptotically the same** (i.e.  $\theta(n)$ ). However, we can see that in terms of their coefficients, the **RECURSIVE-ACTIVIY-SELECTOR** has a higher coefficient (i.e.  $2n$  versus  $n$ ). Hence, theoretically, the  $\frac{\text{TimeRecursive}}{\text{TimeIterative}}$  ratio is:  $\frac{2n}{n} = 2$ .

This is consistent with what we observe in our  $M[i]$  graph above that the  $\frac{\text{TimeRecursive}}{\text{TimeIterative}}$  ratio is upper- bounded by 2.

Furthermore, we can see in our “ $M[i]$  versus  $i$ ” graph above that in the beginning (i.e. the first 20 or so samples), the iterative algorithm appears to be more efficient than the recursive one (i.e.  $\text{TimeRecursive} > \text{TimeIterative}$ ); however, as the number of samples significantly increase, we can see that  $\frac{M[i]}{i}$  significantly decreases (approaches a very low number, i.e.  $\lll \lll \lll 1$ ).

Again, this is consistent with our expectation as we have already shown in our time complexity analysis above that  $\text{TimeRecursive}$  and  $\text{TimeIterative}$  are **asymptotically the same**, i.e.  $\theta(n)$ .

In addition:

- Yes, the program works.
- The program is written in Java using Auburn University's jGrasp IDE. Therefore, simply open the *ProgrammingAssignment1.java* file in jGrasp -> then Compile  -> and then Run .

The file F is a \*.txt file but has been formatted like a \*.csv file. This way, it can be conveniently opened (and plotted) in excel.

Notes:

1. In line # 34 of the code (*M6ProgrammingAssignment.java*), the user should change the location where the log file (F) should be saved. Currently, it is set to the programmer's local disk path/folder. **It is very strongly recommended that the user selects the same folder where he/she saved the source code *M6ProgrammingAssignment.java* file.**
2. In line # 133, the user should make sure that **the file name in line # 34 and line # 153 should exactly match.**