

# **Project Report Template**

## **Introduction:**

**Online food ordering** is the process of ordering food, for delivery or pickup, from a website or other application. The product can be either ready-to-eat food (e.g., direct from a home-kitchen, restaurant, or a virtual restaurant) or food that has not been specially prepared for direct consumption (e.g., vegetables direct from a farm/garden, fruits, frozen meats. etc).

Online food ordering/delivery through third-party companies have emerged as a global industry, leading to a "delivery revolution". From 2018 to 2021, global revenues for the online food delivery sector rose from \$90 billion to \$294 billion.

## **Purpose:**

### **1.DoorDash**

This is an on-demand restaurant app that delivers breakfast, lunch, and dinner from online user's preferred restaurants. They also have an alcohol-delivery service facility from restaurants, stores, breweries

### **2.GrubHub**

This Uber for delivery is considered to be the most seamless restaurant delivery service. It allows users to search for their desired cuisines or browse through the list of local restaurants which are nearby through its "food near me" functionality.

As you are planning for a food apps development, you can implement a feature "favourite list" where users can personalize their search and can find or reorder the items just in a tap, rather than roaming through the menu.

### **3.Uber Eats**

This app provides users with an easy payment gateway and simple ordering functionality. Thus while you plan your on-demand delivery app, make sure you cross-check your app's check-out features.



# Ideation & Brainstorming map:

## Brainstorm & ideas prioritization

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts when they're not sitting in the same room.

- 0 Welcome & intro
- 1 Define the problem
- 2 Ideation & prioritization

0 Welcome & intro

### Before you collaborate

Set up your workspace. Make sure you have a good view of the screen and that you can hear each other. If you're not sitting in the same room, make sure you have a good view of the screen and that you can hear each other.

0 Welcome

### Define your problem statement

What problem are you trying to solve? Write your problem statement in a clear, concise way. The problem statement should be a single sentence that describes the problem you're trying to solve.

0 Welcome

### Brainstorm

Write down any ideas that come to mind. Don't worry about whether they're good or bad. Just write them down. You can use sticky notes to write your ideas. You can also use a whiteboard or a digital workspace to write your ideas.

0 Welcome

### Group ideas

Sort your ideas into groups. Look for ideas that are related to each other. You can use sticky notes to group your ideas. You can also use a whiteboard or a digital workspace to group your ideas.

0 Welcome

### Prioritize

Rank your ideas. Look for the ideas that are most important. You can use a grid to rank your ideas. You can also use a whiteboard or a digital workspace to rank your ideas.

0 Welcome

### After you collaborate

Review your ideas. Look for the ideas that are most important. You can use a grid to review your ideas. You can also use a whiteboard or a digital workspace to review your ideas.

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0 Welcome

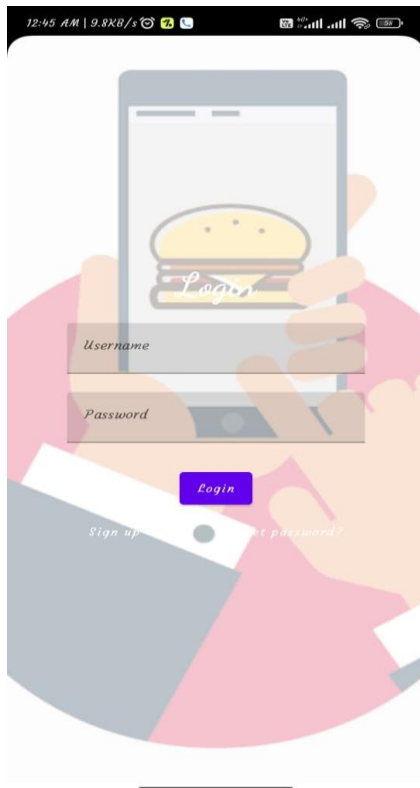
### After you collaborate

Review your ideas. Look for the ideas that are most important. You can use a grid to review your ideas. You can also use a whiteboard or a digital workspace to review your ideas.

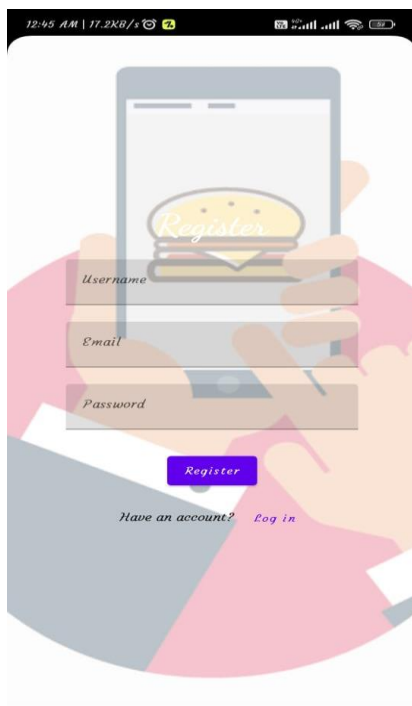
0 Welcome

## Result:

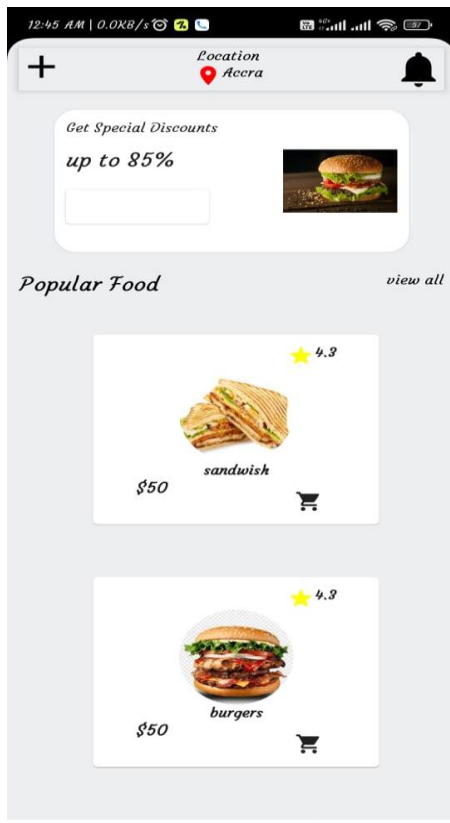
Login page:



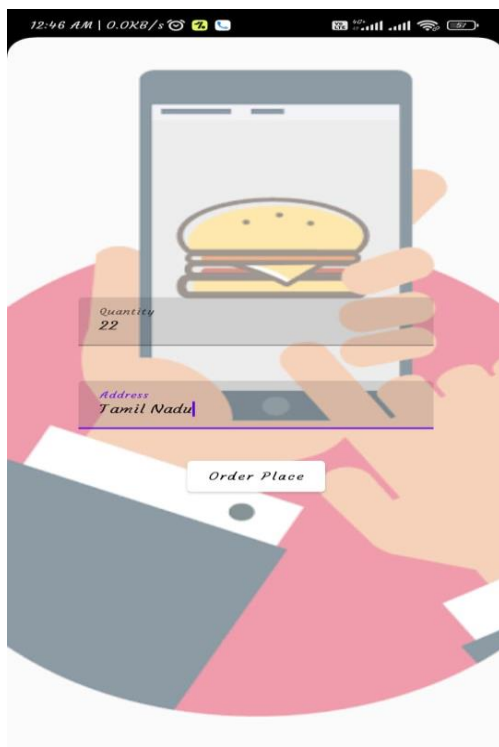
Register page:



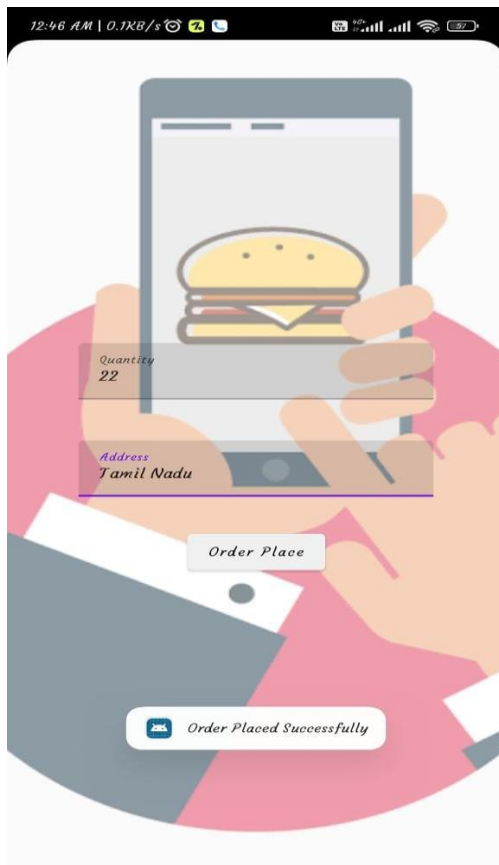
Main page:



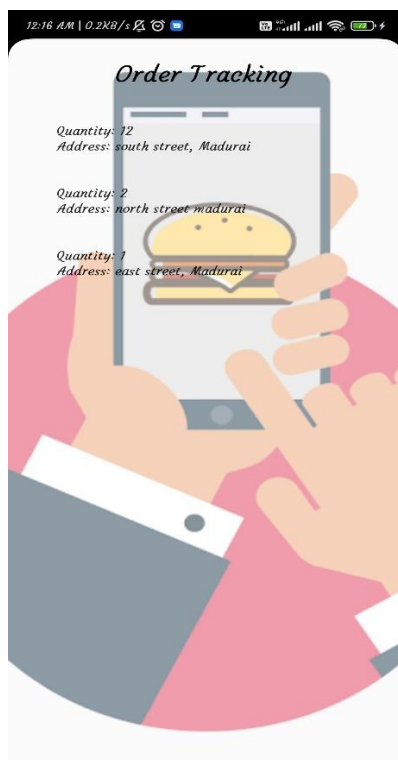
Ordering Page:



## Order Confirmed page:



## Admin Page:



### Advantage:

- **Variety of Food:** Often, you get bored of eating the same food over time and want to eat something delicious and different. Online food delivery apps offer a variety of foods at your doorstep. From local to international, you can enjoy having the taste of any country or locality whenever you want.
- **Convenience:** When you are at home, you may feel reluctant to make food after the office or household work. And in this situation, neither you want to go to Kitchen to make food nor a restaurant to eat. So, an **online food ordering system** allows you to have food at your comfort.
- **Less Cost of Ad:** When you open a new restaurant, you have to spend a lot to advertise your business. But if you go for on-demand app development or for a website to digitize your business, you have to spend less on ads because they run on online platforms. Moreover, easy to reach potential customers.
- **Low Maintenance:** Off-line food business requires many resources and effort. While you can run the business flawlessly if you run it online because the maintenance cost will get reduced. You can collaborate with the restaurant owners and run an **online food ordering system**.
- **Time-Savvy:** The most important advantage of an online food delivery app is, it saves time. You will not have to go to the restaurant and wait for the food to get ready. You can plan the food as per your time and order 30 minutes before your eating time. Meanwhile, you can do your work while waiting for the food. Many want to know **how to hire mobile app developers**, because of the advantages of online food ordering system offers.
- **Increase Loyalty:** Customers will know your business and like to order using your app if you offer variety and quality. So, the online food business will help you increase the loyalty of your customers and ultimately the revenue.

### Disadvantage:

- **Food Quality Compromised:** Due to high orders, some restaurants boil or heat the food on high flame to prepare it fast. It results, in destroying all the nutrients of the food and when customers eat it, they don't get any benefits. It is one of the important **cons of website ordering systems**.
- **Effects on Health:** Food in plastic boxes affects health adversely. People like fast and junk food, they order them online without worrying about bad effects on health. Often, over cheesy and artificial ingredients included in the food cause food poison.
- **High Competition:** Today, almost all people like to order food online, and due to the high demand, there are many apps and websites to fill various demands of people

related to food. It increases competition between different food ordering systems. So, high competition is a limitation in the **online food ordering system**.

- **High Delivery Charges:** You must have noticed, when you order food online, you have to pay some delivery charges. But heavy offers have psychological impacts on your mind and you ignore the heavy delivery or shipping charges.
- **Limited & Irregular Menu:** Often, you don't get the food types you last time ordered. It is due to irregularities in the menu. The customers can move to another app or restaurant due to it. In addition, the limited items to order become a hurdle to order food because people can't find their favourite ones.

### **Application:**

It is used in some institutions and family functions to deliver the bulk orders on time. Also gets the food in all cities and villages without any partiality.-

Online food ordering gives the customers freedom and choice to place an order to virtually anytime, everywhere, saving the time and resources typically spend on travelling to pick up a meal. It also gives the customers the advantage of reordering the favourite order in the easiest and hassle-free manner

### **Conclusion:**

This project used to learn that how the food ordering app works and what are the difficulties on doing this app. This project helps in gaining the knowledge about the coding. It also helps in keeping the touch with friends for long time.

### **Future Scope:**

There is a feature called 'Advance Order' or 'Food Pre-Ordering' which allows users to schedule their order's delivery time. With the help of the food pre-ordering feature, customers get the freedom of choosing delivery or pickup time, at the time of placing their orders. Customers can select their usual order to be delivered immediately or set a particular time for future delivery. The restaurant is immediately notified about your customers' preferred schedule.

In this app, we have to add an tracking system and notify to the restaurant what the customer have ordered

### **Appendix:**

Adding dependencies:

```
dependencies
{
```



```

implementation 'androidx.core:core-ktx:1.7.0'
implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
implementation 'androidx.activity:activity-compose:1.3.1'
implementation "androidx.compose.ui:ui:$compose_ui_version"
implementation "androidx.compose.ui:ui-tooling-
preview:$compose_ui_version"
implementation 'androidx.compose.material:material:1.2.0'
implementation 'androidx.room:room-common:2.5.0'
implementation 'androidx.room:room-ktx:2.5.0'
testImplementation 'junit:junit:4.13.2'
androidTestImplementation 'androidx.test.ext:junit:1.1.5'
androidTestImplementation 'androidx.test.espresso:espresso-core:3.5.1'
androidTestImplementation "androidx.compose.ui:ui-test-
junit4:$compose_ui_version"
debugImplementation "androidx.compose.ui:ui-
tooling:$compose_ui_version"
debugImplementation "androidx.compose.ui:ui-test-
manifest:$compose_ui_version"
}

```

Creating User Data Class:

```

package
com.example.snackordering

```

```

import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase

```

```

@Database(entities = [User::class], version = 1)
abstract class UserDatabase : RoomDatabase() {

```

```

    abstract fun userDao(): UserDao

```

```

    companion object {

```

```

        @Volatile
        private var instance: UserDatabase? = null

        fun getDatabase(context: Context): UserDatabase {
            return instance ?: synchronized(this) {
                val newInstance = Room.databaseBuilder(
                    context.applicationContext,
                    UserDatabase::class.java,
                    "user_database"
                ).build()
                instance = newInstance
                newInstance
            }
        }
    }
}

```

Creating UserDao Interface:

```

package
com.example.snackordering

```

```

import androidx.room.*

```

```

@Dao
interface UserDao {

```

```

    @Query("SELECT * FROM user_table WHERE email
    = :email")
    suspend fun getUserByEmail(email: String): User?

```

```

    @Insert(onConflict = OnConflictStrategy.REPLACE)
    suspend fun insertUser(user: User)

```

```

    @Update
    suspend fun updateUser(user: User)

```

```

    @Delete

```

```

        suspend fun deleteUser(user: User)
    }

```

Creating UserDatabase Class:

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                    UserDatabase::class.java,
                    "user_database"
                ).build()
                instance = newInstance
                newInstance
            }
        }
    }
}

```

Creating UserDatabaseHelper class:

```
package
com.example.snackorde
ring
```

```
import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
```

```
class UserDatabaseHelper(context: Context) :
    SQLiteOpenHelper(context, DATABASE_NAME, null,
DATABASE_VERSION) {
```

```
    companion object {
        private const val DATABASE_VERSION = 1
        private const val DATABASE_NAME =
"UserDatabase.db"
```

```
        private const val TABLE_NAME = "user_table"
        private const val COLUMN_ID = "id"
        private const val COLUMN_FIRST_NAME =
"first_name"
        private const val COLUMN_LAST_NAME =
"last_name"
        private const val COLUMN_EMAIL = "email"
        private const val COLUMN_PASSWORD = "password"
    }
```

```
    override fun onCreate(db: SQLiteDatabase?) {
        val createTable = "CREATE TABLE $TABLE_NAME
(" +
            "$COLUMN_ID INTEGER PRIMARY KEY
AUTOINCREMENT, " +
            "$COLUMN_FIRST_NAME TEXT, " +
            "$COLUMN_LAST_NAME TEXT, " +
            "$COLUMN_EMAIL TEXT, " +
            "$COLUMN_PASSWORD TEXT" +
            ")"
```

```

        db?.execSQL(createTable)
    }

```

```

    override fun onUpgrade(db: SQLiteDatabase?, oldVersion:
Int, newVersion: Int) {
        db?.execSQL("DROP TABLE IF EXISTS
$TABLE_NAME")
        onCreate(db)
    }

```

```

fun insertUser(user: User) {
    val db = writableDatabase
    val values = ContentValues()
    values.put(COLUMN_FIRST_NAME, user.firstName)
    values.put(COLUMN_LAST_NAME, user.lastName)
    values.put(COLUMN_EMAIL, user.email)
    values.put(COLUMN_PASSWORD, user.password)
    db.insert(TABLE_NAME, null, values)
    db.close()
}

```

```

@SuppressLint("Range")
fun getUserByUsername(username: String): User? {
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM
$TABLE_NAME WHERE $COLUMN_FIRST_NAME = ?",
arrayOf(username))
    var user: User? = null
    if (cursor.moveToFirst()) {
        user = User(
            id =
cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
            firstName =
cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_
NAME)),
            lastName =
cursor.getString(cursor.getColumnIndex(COLUMN_LAST_N
AME)),
            email =
cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)
),

```

```

        password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSW
ORD)),
    )
    }
    cursor.close()
    db.close()
    return user
}
@SuppressLint("Range")
fun getUserById(id: Int): User? {
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM
$TABLE_NAME WHERE $COLUMN_ID = ?",
arrayOf(id.toString()))
    var user: User? = null
    if (cursor.moveToFirst()) {
        user = User(
            id =
cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
            firstName =
cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_
NAME)),
            lastName =
cursor.getString(cursor.getColumnIndex(COLUMN_LAST_N
AME)),
            email =
cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)
),
            password =
cursor.getString(cursor.getColumnIndex(COLUMN_PASSW
ORD)),
        )
    }
    cursor.close()
    db.close()
    return user
}

```

```

@SuppressLint("Range")
fun getAllUsers(): List<User> {
    val users = mutableListOf<User>()
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM
$TABLE_NAME", null)

```

```

        if (cursor.moveToFirst()) {
            do {
                val user = User(
                    id =
                        cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                    firstName =
                        cursor.getString(cursor.getColumnIndex(COLUMN_FIRST_
NAME)),
                    lastName =
                        cursor.getString(cursor.getColumnIndex(COLUMN_LAST_N
AME)),
                    email =
                        cursor.getString(cursor.getColumnIndex(COLUMN_EMAIL)
),
                    password =
                        cursor.getString(cursor.getColumnIndex(COLUMN_PASSW
ORD)),
                )
                users.add(user)
            } while (cursor.moveToNext())
        }
        cursor.close()
        db.close()
        return users
    }
}

```

Creating Order Data Class:

```

package
com.example.snackordering

```

```

import androidx.room.ColumnInfo
import androidx.room.Entity
import androidx.room.PrimaryKey

```

```

@Entity(tableName = "order_table")
data class Order(
    @PrimaryKey(autoGenerate = true) val id: Int?,
    @ColumnInfo(name = "quantity") val quantity: String?,

```

```
        @ColumnInfo(name = "address") val address: String?,  
    )
```

Creating OrderDao Interface:

```
package  
com.example.snackordering
```

```
import androidx.room.*
```

```
@Dao  
interface OrderDao {
```

```
    @Query("SELECT * FROM order_table WHERE  
address= :address")  
    suspend fun getOrderByAddress(address: String):  
    Order?
```

```
    @Insert(onConflict = OnConflictStrategy.REPLACE)  
    suspend fun insertOrder(order: Order)
```

```
    @Update  
    suspend fun updateOrder(order: Order)
```

```
    @Delete  
    suspend fun deleteOrder(order: Order)  
}
```

Creating OrderDatabase Class:

```
package  
com.example.snackordering
```

```
import android.content.Context  
import androidx.room.Database  
import androidx.room.Room
```



```

import androidx.room.RoomDatabase

@Database(entities = [Order::class], version = 1)
abstract class OrderDatabase : RoomDatabase() {

    abstract fun orderDao(): OrderDao

    companion object {

        @Volatile
        private var instance: OrderDatabase? = null

        fun getDatabase(context: Context): OrderDatabase {
            return instance ?: synchronized(this) {
                val newInstance = Room.databaseBuilder(
                    context.applicationContext,
                    OrderDatabase::class.java,
                    "order_database"
                ).build()
                instance = newInstance
                newInstance
            }
        }
    }
}

```

Creating OrderDatabaseHelper:

```

package
com.example.snackorder
ing

```

```

import android.annotation.SuppressLint
import android.content.ContentValues
import android.content.Context
import android.database.Cursor
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper

```

```

class OrderDatabaseHelper(context: Context) :
    SQLiteOpenHelper(context, DATABASE_NAME,
null,DATABASE_VERSION){

    companion object {
        private const val DATABASE_VERSION = 1
        private const val DATABASE_NAME =
"OrderDatabase.db"

        private const val TABLE_NAME = "order_table"
        private const val COLUMN_ID = "id"
        private const val COLUMN_QUANTITY = "quantity"
        private const val COLUMN_ADDRESS = "address"
    }

    override fun onCreate(db: SQLiteDatabase?) {
        val createTable = "CREATE TABLE $TABLE_NAME
(" +
            "${COLUMN_ID} INTEGER PRIMARY KEY
AUTOINCREMENT, " +
            "${COLUMN_QUANTITY} Text, " +
            "${COLUMN_ADDRESS} TEXT " +
            ")"

        db?.execSQL(createTable)
    }

    override fun onUpgrade(db: SQLiteDatabase?, oldVersion:
Int, newVersion: Int) {
        db?.execSQL("DROP TABLE IF EXISTS
$TABLE_NAME")
        onCreate(db)
    }

    fun insertOrder(order: Order) {
        val db = writableDatabase
        val values = ContentValues()
        values.put(COLUMN_QUANTITY, order.quantity)
    }

```

```

        values.put(COLUMN_ADDRESS, order.address)
        db.insert(TABLE_NAME, null, values)
        db.close()
    }

```

```

    @SuppressWarnings("Range")
    fun getOrderByQuantity(quantity: String): Order? {
        val db = readableDatabase
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_QUANTITY = ?", arrayOf(quantity))
        var order: Order? = null
        if (cursor.moveToFirst()) {
            order = Order(
                id =
                cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                quantity =
                cursor.getString(cursor.getColumnIndex(COLUMN_QUANTITY)),
                address =
                cursor.getString(cursor.getColumnIndex(COLUMN_ADDRESS)),
            )
        }
        cursor.close()
        db.close()
        return order
    }

    @SuppressWarnings("Range")
    fun getOrderById(id: Int): Order? {
        val db = readableDatabase
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE_NAME WHERE $COLUMN_ID = ?", arrayOf(id.toString()))
        var order: Order? = null
        if (cursor.moveToFirst()) {
            order = Order(
                id =
                cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),

```

```

        quantity =
cursor.getString(cursor.getColumnIndex(COLUMN_QUANT
ITY)),
        address =
cursor.getString(cursor.getColumnIndex(COLUMN_ADDRE
SS)),
    )
}
cursor.close()
db.close()
return order
}

```

```

@SuppressLint("Range")
fun getAllOrders(): List<Order> {
    val orders = mutableListOf<Order>()
    val db = readableDatabase
    val cursor: Cursor = db.rawQuery("SELECT * FROM
$TABLE_NAME", null)
    if (cursor.moveToFirst()) {
        do {
            val order = Order(
                id =
cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
                quantity =
cursor.getString(cursor.getColumnIndex(COLUMN_QUANT
ITY)),
                address =
cursor.getString(cursor.getColumnIndex(COLUMN_ADDRE
SS)),
            )
            orders.add(order)
        } while (cursor.moveToNext())
    }
    cursor.close()
    db.close()
    return orders
}

}

```

Creating Login Page:

```
package
com.example.snackorderin
g
```

```
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.material.*
import androidx.compose.runtime.*
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.text.font.FontFamily
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat
import
com.example.snackordering.ui.theme.SnackOrderingThem
e
```

```
class LoginActivity : ComponentActivity() {
    private lateinit var databaseHelper: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper(this)
        setContent {
            SnackOrderingTheme {
                // A surface container using the 'background'
                color from the theme
                Surface(
                    modifier = Modifier.fillMaxSize(),
                    color = MaterialTheme.colors.background
                ) {
                    LoginScreen(this, databaseHelper)
                }
            }
        }
    }
}
```

```

    }
}
@Composable
fun LoginScreen(context: Context, databaseHelper:
UserDatabaseHelper) {

    Image(painterResource(id = R.drawable.order),
contentDescription = "",
    alpha =0.3F,
    contentScale = ContentScale.FillHeight,

    )

    var username by remember { mutableStateOf("") }
    var password by remember { mutableStateOf("") }
    var error by remember { mutableStateOf("") }

    Column(
        modifier = Modifier.fillMaxSize(),
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Center
    ) {

        Text(
            fontSize = 36.sp,
            fontWeight = FontWeight.ExtraBold,
            fontFamily = FontFamily.Cursive,
            color = Color.White,
            text = "Login"
        )
        Spacer(modifier = Modifier.height(10.dp))

        TextField(
            value = username,
            onChange = { username = it },
            label = { Text("Username") },
            modifier = Modifier.padding(10.dp)
                .width(280.dp)
        )
    }
}

```

```

        TextField(
            value = password,
            onValueChange = { password = it },
            label = { Text("Password") },
            modifier = Modifier.padding(10.dp)
                .width(280.dp)
        )

        if (error.isNotEmpty()) {
            Text(
                text = error,
                color = MaterialTheme.colors.error,
                modifier = Modifier.padding(vertical = 16.dp)
            )
        }

        Button(
            onClick = {
                if (username.isNotEmpty() &&
password.isNotEmpty()) {
                    val user =
databaseHelper.getUserByUsername(username)
                    if (user != null && user.password ==
password) {
                        error = "Successfully log in"
                        context.startActivity(
                            Intent(
                                context,
                                MainPage::class.java
                            )
                        )
                        //onLoginSuccess()
                    }
                    if (user != null && user.password ==
"admin") {
                        error = "Successfully log in"
                        context.startActivity(
                            Intent(
                                context,
                                AdminActivity::class.java
                            )
                        )
                    }
                }
            }
        )
    }
}

```

```

        else {
            error = "Invalid username or password"
        }

    } else {
        error = "Please fill all fields"
    }
},
modifier = Modifier.padding(top = 16.dp)
) {
    Text(text = "Login")
}
Row {
    TextButton(onClick = { context.startActivity(
        Intent(
            context,
            MainActivity::class.java
        )
    )})
    { Text(color = Color.White, text = "Sign up") }
    TextButton(onClick = {
    })

    {
        Spacer(modifier = Modifier.width(60.dp))
        Text(color = Color.White, text = "Forget
password?")
    }
}
}
private fun startMainPage(context: Context) {
    val intent = Intent(context, MainPage::class.java)
    ContextCompat.startActivity(context, intent, null)
}

```

Creating Main Page:

```

package
com.example.snackorderin
g

```



```

import android.annotation.SuppressLint
import android.content.Context
import android.os.Bundle
import android.widget.Toast
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.annotation.DrawableRes
import androidx.annotation.StringRes
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.shape.CircleShape
import
androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.*
import androidx.compose.material.icons.Icons
import androidx.compose.material.icons.filled.*
import androidx.compose.runtime.Composable
import androidx.compose.ui.Alignment
import androidx.compose.ui.Modifier
import androidx.compose.ui.draw.clip
import androidx.compose.ui.graphics.Color
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.items
import androidx.compose.material.Text
import androidx.compose.ui.unit.dp
import androidx.compose.ui.graphics.RectangleShape
import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.platform.LocalContext
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat.startActivity
import
com.example.snackordering.ui.theme.SnackOrderingTheme

```

```

import android.content.Intent as Intent1

```

```

class MainPage : ComponentActivity() {

```

```

override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView {
        SnackOrderingTheme {
            // A surface container using the 'background'
color from the theme
            Surface(
                modifier = Modifier.fillMaxSize(),
                color = MaterialTheme.colors.background
            ) {
                FinalView(this)
                val context = LocalContext.current
                //PopularFoodColumn(context)
            }
        }
    }
}

```

```

@Composable
fun TopPart() {

```

```

    Row(
        modifier = Modifier
            .fillMaxWidth()
            .background(Color(0xffeceef0)),
Arrangement.SpaceBetween
    ) {
        Icon(
            imageVector = Icons.Default.Add,
contentDescription = "Menu Icon",
            Modifier

                .clip(CircleShape)
                .size(40.dp),
                tint = Color.Black,
            )
        Column(horizontalAlignment =
Alignment.CenterHorizontally) {
            Text(text = "Location", style =
MaterialTheme.typography.subtitle1, color = Color.Black)

```

```

        Row {
            Icon(
                imageVector = Icons.Default.LocationOn,
                contentDescription = "Location",
                tint = Color.Red,
            )
            Text(text = "Accra" , color = Color.Black)
        }

    }

    Icon(
        imageVector = Icons.Default.Notifications,
        contentDescription = "Notification Icon",

        Modifier
            .size(45.dp),
            tint = Color.Black,
        )
    }
}

```

```

@Composable
fun CardPart() {
    Card(modifier = Modifier.size(width = 310.dp, height =
150.dp), RoundedCornerShape(20.dp)) {
        Row(modifier = Modifier.padding(10.dp),
Arrangement.SpaceBetween) {
            Column(verticalArrangement =
Arrangement.spacedBy(12.dp)) {
                Text(text = "Get Special Discounts")
                Text(text = "up to 85%", style =
MaterialTheme.typography.h5)
                Button(onClick = { }, colors =
ButtonDefaults.buttonColors(Color.White)) {
                    Text(text = "Claim voucher", color =
MaterialTheme.colors.surface)
                }
            }
        }
        Image(
            painter = painterResource(id =
R.drawable.food_tip_im),
            contentDescription = "Food Image",
            Modifier.size(width = 100.dp, height = 200.dp)

```

```

    )
  }
}
}

```

```

@Composable
fun PopularFood(
    @DrawableRes drawable: Int,
    @StringRes text1: Int,
    context: Context
) {
    Card(
        modifier = Modifier
            .padding(top=20.dp, bottom = 20.dp, start = 65.dp)
            .width(250.dp)

    ) {
        Column(
            verticalArrangement = Arrangement.Top,
            horizontalAlignment =
            Alignment.CenterHorizontally
        ) {
            Spacer(modifier = Modifier.padding(vertical =
            5.dp))
            Row(
                modifier = Modifier
                    .fillMaxWidth(0.7f), Arrangement.End
            ) {
                Icon(
                    imageVector = Icons.Default.Star,
                    contentDescription = "Star Icon",
                    tint = Color.Yellow
                )
                Text(text = "4.3", fontWeight =
                FontWeight.Black)
            }
            Image(
                painter = painterResource(id = drawable),
                contentDescription = "Food Image",
                contentScale = ContentScale.Crop,
                modifier = Modifier
                    .size(100.dp)
            )
        }
    }
}

```

```
.clip(CircleShape)
    )
    Text(text = stringResource(id = text1), fontWeight =
FontWeight.Bold)
    Row(modifier = Modifier.fillMaxWidth(0.7f),
Arrangement.SpaceBetween) {
        /*TODO Implement Prices for each card*/
        Text(
            text = "$50",
            style = MaterialTheme.typography.h6,
            fontWeight = FontWeight.Bold,
            fontSize = 18.sp
        )

        IconButton(onClick = {

            //var no=FoodList.lastIndex;
            //Toast.
            val intent = Intent1(context,
TargetActivity::class.java)
            context.startActivity(intent)

        }) {
            Icon(
                imageVector = Icons.Default.ShoppingCart,
                contentDescription = "shopping cart",
            )
        }
    }
}
}
```

```
private val FoodList = listOf(
    R.drawable.sandwich to R.string.sandwich,
    R.drawable.sandwich to R.string.burgers,
```

```

R.drawable.pack to R.string.pack,
R.drawable.pasta to R.string.pasta,
R.drawable.tequila to R.string.tequila,
R.drawable.wine to R.string.wine,
R.drawable.salad to R.string.salad,
R.drawable.pop to R.string.popcorn
).map { DrawableStringPair(it.first, it.second) }

```

```

private data class DrawableStringPair(
    @DrawableRes val drawable: Int,
    @StringRes val text1: Int
)

```

```

@Composable
fun App(context: Context) {

```

```

    Column(
        modifier = Modifier
            .fillMaxSize()
            .background(Color(0xffeceef0))
            .padding(10.dp),
        verticalArrangement = Arrangement.Top,
        horizontalAlignment = Alignment.CenterHorizontally
    ) {
        Surface(modifier = Modifier, elevation = 5.dp) {
            TopPart()
        }
        Spacer(modifier = Modifier.padding(10.dp))
        CardPart()

```

```

        Spacer(modifier = Modifier.padding(10.dp))
        Row(modifier = Modifier.fillMaxWidth(),
            Arrangement.SpaceBetween) {
            Text(text = "Popular Food", style =
                MaterialTheme.typography.h5, color = Color.Black)
            Text(text = "view all", style =
                MaterialTheme.typography.subtitle1, color = Color.Black)
        }
        Spacer(modifier = Modifier.padding(10.dp))

```

```

        PopularFoodColumn(context) // <- call the function
with parentheses
    }
}

```

```

@Composable
fun PopularFoodColumn(context: Context) {

```

```

    LazyColumn(
        modifier = Modifier.fillMaxSize(),

        content = {
            items(FoodList) { item ->
                PopularFood(context = context,drawable =
item.drawable, text1 = item.text1)
                abstract class Context
            }
        },
        verticalArrangement = Arrangement.spacedBy(16.dp))
}

```

```

@SuppressLint("UnusedMaterialScaffoldPaddingParameter
")
@Composable
fun FinalView(mainPage: MainPage) {
    SnackOrderingTheme {
        Scaffold() {
            val context = LocalContext.current
            App(context)
        }
    }
}

```

## Creating Target Activity:

```
package  
com.example.snackorderin  
g
```

```
import android.content.Context  
import android.content.Intent  
import android.os.Bundle  
import android.util.Log  
import android.widget.Toast  
import androidx.activity.ComponentActivity  
import androidx.activity.compose.setContent  
import androidx.compose.foundation.Image  
import androidx.compose.foundation.background  
import androidx.compose.foundation.layout.*  
import  
androidx.compose.foundation.text.KeyboardActions  
import  
androidx.compose.foundation.text.KeyboardOptions  
import androidx.compose.material.*  
import androidx.compose.runtime.*  
import androidx.compose.ui.Alignment  
import androidx.compose.ui.Modifier  
import androidx.compose.ui.graphics.Color  
import androidx.compose.ui.layout.ContentScale  
import androidx.compose.ui.platform.LocalContext  
import  
androidx.compose.ui.platform.textInputServiceFactory  
import androidx.compose.ui.res.painterResource  
import androidx.compose.ui.text.input.KeyboardType  
import androidx.compose.ui.tooling.preview.Preview  
import androidx.compose.ui.unit.dp  
import androidx.core.content.ContextCompat  
import  
com.example.snackordering.ui.theme.SnackOrderingThem  
e
```

```
class TargetActivity : ComponentActivity() {  
    private lateinit var orderDatabaseHelper:  
    OrderDatabaseHelper  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)
```



```

        orderDatabaseHelper = OrderDatabaseHelper(this)
        setContent {
            SnackOrderingTheme {
                // A surface container using the 'background'
                color from the theme
                Surface(
                    modifier = Modifier
                        .fillMaxSize()
                        .background(Color.White)

                ) {
                    Order(this, orderDatabaseHelper)
                    val orders =
                        orderDatabaseHelper.getAllOrders()
                    Log.d("swathi", orders.toString())

                }
            }
        }
    }
}

```

```

@Composable
fun Order(context: Context, orderDatabaseHelper:
OrderDatabaseHelper){
    Image(painterResource(id = R.drawable.order),
        contentDescription = "",
        alpha =0.5F,
        contentScale = ContentScale.FillHeight)
    Column(
        horizontalAlignment = Alignment.CenterHorizontally,
        verticalArrangement = Arrangement.Center) {

```

```

        val mContext = LocalContext.current
        var quantity by remember { mutableStateOf("") }
        var address by remember { mutableStateOf("") }
        var error by remember { mutableStateOf("") }

```

```

        TextField(value = quantity, onValueChange =
{ quantity=it},
            label = { Text("Quantity") },
            keyboardOptions =
KeyboardOptions(keyboardType =
KeyboardType.Number),
            modifier = Modifier
                .padding(10.dp)
                .width(280.dp))

```

```

Spacer(modifier = Modifier.padding(10.dp))

```

```

        TextField(value = address, onValueChange =
{ address=it},
            label = { Text("Address") },
            modifier = Modifier
                .padding(10.dp)
                .width(280.dp))

```

```

Spacer(modifier = Modifier.padding(10.dp))

```

```

if (error.isNotEmpty()) {
    Text(
        text = error,
        color = MaterialTheme.colors.error,
        modifier = Modifier.padding(vertical = 16.dp)
    )
}

```

```

Button(onClick = {
    if( quantity.isNotEmpty() and
address.isNotEmpty()){
        val order = Order(
            id = null,
            quantity = quantity,
            address = address
        )
    }
}
)

```

```

        orderDatabaseHelper.insertOrder(order)
        Toast.makeText(mContext, "Order Placed
        Successfully", Toast.LENGTH_SHORT).show()
    },
    colors =
    ButtonDefaults.buttonColors(backgroundColor =
    Color.White))
    {
        Text(text = "Order Place", color = Color.Black)
    }
}
}
private fun startMainPage(context: Context) {
    val intent = Intent(context, LoginActivity::class.java)
    ContextCompat.startActivity(context, intent, null)
}

```

Creating Admin Activity:

```

package
com.example.snackorderin
g

```

```

import android.icu.text.SimpleDateFormat
import android.os.Bundle
import android.util.Log
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.LazyRow
import androidx.compose.foundation.lazy.items
import androidx.compose.material.MaterialTheme
import androidx.compose.material.Surface
import androidx.compose.material.Text
import androidx.compose.runtime.Composable
import androidx.compose.ui.Modifier
import androidx.compose.ui.graphics.Color

```

```

import androidx.compose.ui.layout.ContentScale
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.unit.dp
import androidx.compose.ui.unit.sp
import
com.example.snackordering.ui.theme.SnackOrderingTheme
import java.util.*

```

```

class AdminActivity : ComponentActivity() {
    private lateinit var orderDatabaseHelper:
OrderDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        orderDatabaseHelper = OrderDatabaseHelper(this)
        setContent {
            SnackOrderingTheme {
                // A surface container using the 'background'
color from the theme
                Surface(
                    modifier = Modifier.fillMaxSize(),
                    color = MaterialTheme.colors.background
                ) {
                    val data=orderDatabaseHelper.getAllOrders();
                    Log.d("swathi" ,data.toString())
                    val order =
orderDatabaseHelper.getAllOrders()
                    ListListScopeSample(order)
                }
            }
        }
    }
}

```

```

@Composable
fun ListListScopeSample(order: List<Order>) {
    Image(
        painterResource(id = R.drawable.order),
        contentDescription = "",
        alpha =0.5F,
        contentScale = ContentScale.FillHeight)
    Text(text = "Order Tracking", modifier =
Modifier.padding(top = 24.dp, start = 106.dp, bottom =
24.dp ), color = Color.White, fontSize = 30.sp)
}

```

```

        Spacer(modifier = Modifier.height(30.dp))
        LazyRow(
            modifier = Modifier
                .fillMaxSize()
                .padding(top = 80.dp),

            horizontalArrangement = Arrangement.SpaceBetween
        ){
            item {

                LazyColumn {
                    items(order) { order ->
                        Column(modifier = Modifier.padding(top =
16.dp, start = 48.dp, bottom = 20.dp)) {
                            Text("Quantity: ${order.quantity}")
                            Text("Address: ${order.address}")
                        }
                    }
                }
            }
        }
    }
}

```

Modifying the AndroidManifest.xml:

```

<?xml
version="1.0"
encoding="utf-
8"?>

```

```

<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">

```

```

    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@drawable/fast_food"
        android:label="@string/app_name"
        android:supportRtl="true"

```

```

        android:theme="@style/Theme.SnackOrdering"
        tools:targetApi="31">
        <activity
            android:name=".AdminActivity"
            android:exported="false"
            android:label="@string/title_activity_admin"
            android:theme="@style/Theme.SnackOrdering" />
        <activity
            android:name=".LoginActivity"
            android:exported="true"
            android:label="SnackSquad"
            android:theme="@style/Theme.SnackOrdering">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />

            <category
                android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity
            android:name=".TargetActivity"
            android:exported="false"
            android:label="@string/title_activity_target"
            android:theme="@style/Theme.SnackOrdering" />
        <activity
            android:name=".MainPage"
            android:exported="false"
            android:label="@string/title_activity_main_page"
            android:theme="@style/Theme.SnackOrdering" />
        <activity
            android:name=".MainActivity"
            android:exported="false"
            android:label="MainActivity"
            android:theme="@style/Theme.SnackOrdering" />
    </application>

</manifest>

```

THANK YOU