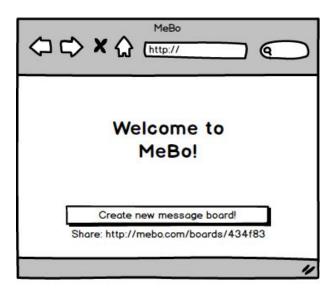
# Application Design and Software Structure Report

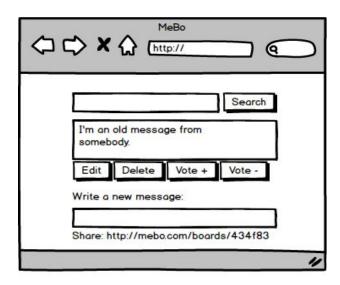
Login-Free Message Board (MeBo)

#### 1. Introduction

The Login-Free Message Board (MeBo) is a web application which enables users to create their own message board, share a link with other users and write message in a collaborative way. Every user can post new messages or edit existing messages - although if they were written by other users.

- Users can create boards (without registration or login)
- Boards can be shared by their unique link
- Users can write messages to the board
- Every user can edit, delete or vote on every message
- Messages can be searched and ordered





## 2. Design and Implementation

## 2.1 The REST API Specification

Method	End Point	Explanation
GET	/boards/ <id></id>	Returns the requested board.
		Error:  • 404 if the board was not found
POST	/boards/ <id></id>	Creates a new board with the given ID or returns an error is this ID already exists.
		Error: • 404 if the board was not found
GET	/boards/ <id>/messages</id>	Returns a list of all messages on the board. The list might be empty.
		Error: • 404 if the board was not found
POST	/boards/ <id>/messages</id>	Creates a new message on the given board.
		Error:  • 404 if the board was not found
PUT	/boards/ <id>/messages/<id></id></id>	Updates an existing message.
		Error:  • 404 if the board or message was not found
DELETE	/boards/ <id>/messages<id></id></id>	Creates an existing message.
		Error:  • 404 if the board or message was not found

## 2.2 Front-end Architecture Design

#### **Design Decisions**

- Intensive use of AngularJS 1.5 components to create independent and reusable widgets
- A service to interact with the "/boards/" REST API endpoint
- A service to interact with the "/messages/" REST API endpoint
- Package structure by type (service, component, view), not features

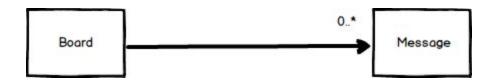
#### **Package Structure**

```
/app
/components
/board
/footer
```

```
/navigation
/...
/services
/message.service.js
/board.service.js
/...
/views
/home.html
/contact.html
/...
/css
/main.css
/some-special.css
/index.html
```

## 2.3 Database Schemas, Design and Structure

#### Model



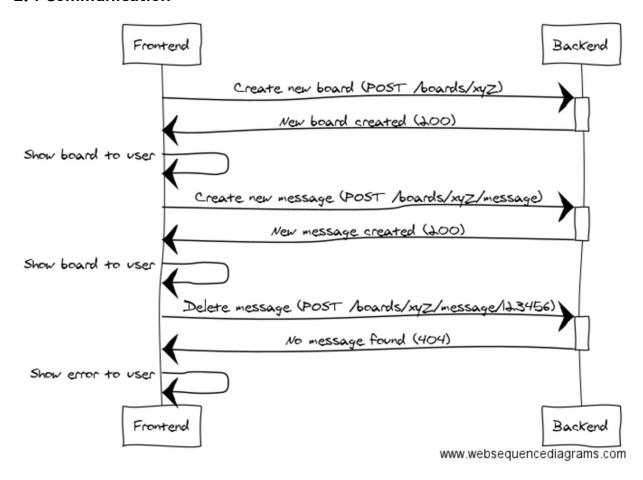
- Very simple data model
- Based on two entities: board and message
- A board can have 0 or multiple messages
- A board has some fields:
  - o An unique ID
  - o A creation date
- A message has some fields:
  - A text
  - o A vote count
  - o Optional: a title

The data is stored in a MongoJS database.

## MongoDB Schema

```
var mongoose = require('mongoose');
var Schema = mongoose.Schema;
var Message = new Schema({
 id: { type: String, required: true } ,
 text: String,
 votes: Integer
 creationDate: {
   type: Date,
   default: Date.now
 },
);
var Board = new Schema({
 id: { type: String, required: true } ,
 messages: [Message],
 creationDate: {
   type: Date,
   default: Date.now
 },
);
```

#### 2.4 Communication



#### 3. Conclusions

- All three parts of the application (database, backend and frontend) use the same model
- Any domain object in the backend is represented by a REST API endpoint
- Every user-action is represented by an HTTP action on one of these endpoints
- It's not possible to provoke an error by using the frontend

### 4. References

- Tool used to draw the UI mock-ups: https://balsamig.com/products/mockups
- Tool used to draw UML activity diagrams: <a href="https://www.websequencediagrams.com">https://www.websequencediagrams.com</a>