

# TileEditor keyboard shortcuts

Alt + ↑	Switch to previous layer
Alt + ↓	Switch to next layer
←→ ↑ ↓	Scroll level window
Space + mouse drag	Pan level window
Alt + scrollwheel	Zoom level window
,	Decrease order in highlighted cell or selected cells by 1
.	Increase order in highlighted cell or selected cells by 1
Alt + ,	Rotate highlighted cell or selected cells left by 5°
Alt + .	Rotate highlighted cell or selected cells right by 5°
Shift + ,	Rotate highlighted cell or selected cells left by 90°
Shift + .	Rotate highlighted cell or selected cells right by 90°
;	Move currently-selected tile up by 1
'	Move currently-selected tile down by 1
[	Change to previous tile set
]	Change to next tile set
Alt + [	Change to previous group set
Alt + ]	Change to next group set
Delete/Backspace	Erase highlighted cell or selected cells
Alt + A	Select all cells
B	Copy current standard group to buffer
C	Toggle collider overlay
Alt + C	Copy current selection to buffer
F	Fill selection with currently-selected tile or random group
Shift-F	Toggle “fill area” tool
G	Toggle grid
O	Toggle order overlay
Alt + O	Open level dialog
P	Pick tile (use tile in highlighted cell as selected tile)
Alt + S	Save current level, or Save As if the level is new
Alt + Shift + S	Save As dialog
T	Toggle trigger overlay
Alt + X	Cut current selection (copy to buffer and erase cells)
Alt + Z	Undo
Shift + F1-F15	Set bookmark using current view
Alt + Shift + F1-F15	Delete bookmark
F1-F15	Move view to bookmark
Mouse button 1	Draw
Mouse button 1 double-click	Select all tiles of the same type in the Level section
Control + Mouse button 1	Erase
Alt + mouse button 1	Enter trigger/order/rotation values for highlighted cell or selected cells (In the Tiles section) Add/remove tile from multi-selection
Mouse button 2	Select
Mouse button 3	Erase
Shift + mouse button	Draw line of tiles to previously-clicked cell