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# Microservices: APIs, Lambdas and FAAS

$\lambda$  Glen Newton  $\lambda$

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NRCan Sectors Cloud Working Group  
2021 10 28



- ▶ FAAS (Function-as-a-Service) in the X-as-a-service universe
- ▶ What is FAAS and how does it work?
- ▶ How useful is it / what are the use cases?
- ▶ Deep dive using AWS Lambda
- ▶ What are the advantages/disadvantages?



# What is FAAS? Wikipedia: FAAS



*"Function as a service (FaaS) is a category of cloud computing services that provides a platform allowing customers to develop, run, and manage application functionalities without the complexity of building and maintaining the infrastructure typically associated with developing and launching an app. Building an application following this model is one way of achieving a "serverless" architecture, and is typically used when building microservices applications.*

*FaaS was initially offered by various start-ups circa 2010, such as PiCloud.*

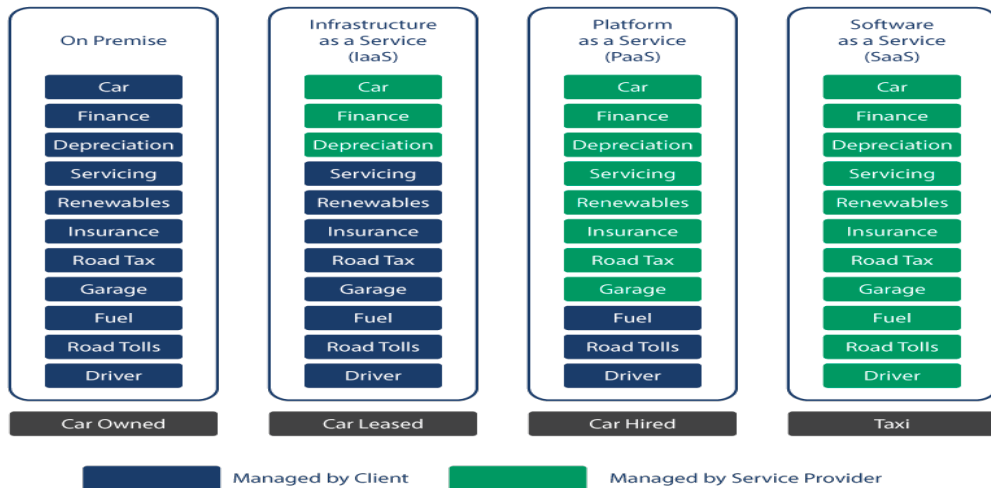
*AWS Lambda was the first FaaS offering by a large public cloud vendor, followed by Google Cloud Functions, Microsoft Azure Functions, IBM/Apache's OpenWhisk (open source) in 2016 and Oracle Cloud Fn (open source) in 2017."*

Source: [https://en.wikipedia.org/wiki/Function\\_as\\_a\\_service](https://en.wikipedia.org/wiki/Function_as_a_service)

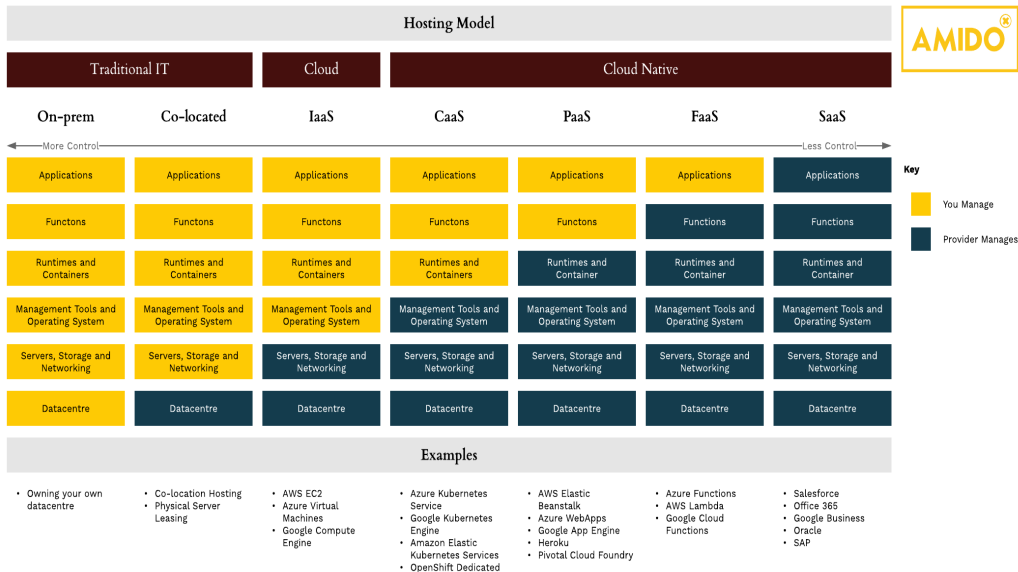




## Car as a Service

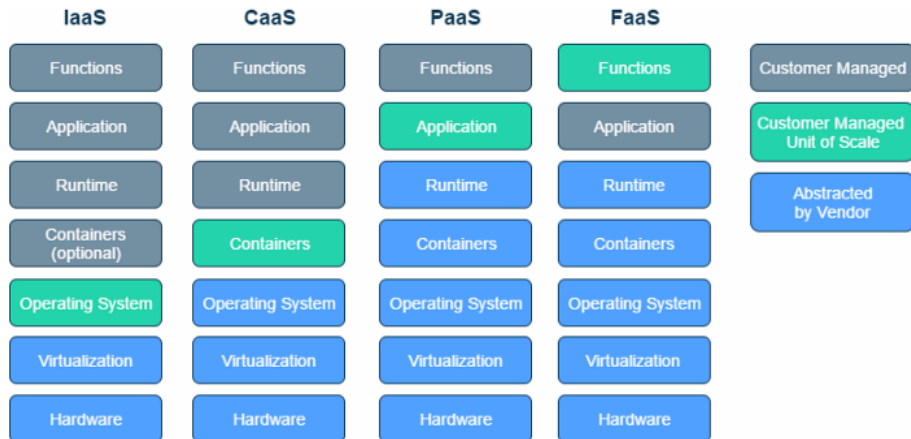


# Hosting Models: Traditional, Cloud, Cloud Native



Source: <https://devops.stackexchange.com/questions/5688/how-can-caas-paas-and-faas-users-know-if-the-operating-system-of-their-server>

# Customer-managed unit of scale





- ▶ Serverless: server completely abstracted / hidden from customer: No hardware, server, VM, OS, etc to manage
- ▶ Focus on code rather than infrastructure
- ▶ Basically short-lived functions that do a specific task
- ▶ Pay only for use / run only when needed
- ▶ Event driven



- ▶ Scalable by design
- ▶ Concurrent by design
- ▶ Reliable / redundant
- ▶ Provisioning/deployment (usually) simple
- ▶ **Secure**: Functions (should) have IAM roles that allow them to do exactly what they need to do.





- ▶ Functions (should) perform only one action
- ▶ Small, well-defined and specific scope
- ▶ Isolation of concerns
- ▶ Stateless (with exceptions)
- ▶ Limit dependencies / reduce deployment package size. For some languages, the loading of libraries will add to latency
- ▶ Within functions, separate cloud vendor-specific handler code from function business logic. Allows for unit testing and (somewhat) limits vendor lock-in.





- ▶ *AWS Best practices for working with AWS Lambda functions*
- ▶ *AWS AWS Lambda Serverless Coding Best Practices*
- ▶ *Azure Best practices for reliable Azure Functions*
- ▶ *Azure How, when, and why to use Microsoft Azure Cloud Services Azure Functions*
- ▶ *Serverless Architectures*
- ▶ *Applying Microservice Patterns & Best Practices To FaaS (Part 1 - FaaS Overview)*





- ▶ AWS Lambda = AWS FAAS
- ▶ Supports multiple languages: Java, Go, PowerShell, Node.js, C#, Python, Ruby + custom runtimes (any programming language)
- ▶ Packaging: zip file or container
- ▶ Event driven
- ▶ Pay per use (execution time \* memory): 1ms billing granularity

# AWS Lambda: Default limits 1/2



- ▶ Local *ephemeral* storage /tmp: 500 MB
- ▶ Max concurrency: 1000 instances / region
- ▶ Memory: 128 MB to 10 GB
- ▶ CPU: Proportional to memory (see below)
- ▶ Max running time (timeout): 15min





- ▶ Invocation payload: 6 MB (synchronous); 256 KB (asynchronous)
- ▶ Deployment package (zip) size: 50 MB (zipped), 250 MB (unzipped)
- ▶ Container image code package size limit: 10 GB
- ▶ (As of June 2020): Lambdas can mount EFS (elastic file system)
  - ▶ This allows lambdas to be stateful across invocations and lambdas, with state stored in EFS volume
  - ▶ Mounting adds to cold start latency (see below): “hundreds of milliseconds” of latency
  - ▶ If using EFS, lambda needs to be in the same VPC (virtual private cloud) as the EFS volume

# AWS Lambda: Proportion of vCPU to memory



Memory	# vCPU
128 MB	1 vCPU
832 MB	2 vCPU
3 GB	3 vCPU
5.3 GB	4 vCPU
7 GB	5 vCPU
8.8+ GB	6 vCPU



# Go language lambda boilerplate



```
package main

import (
    "fmt"
    "context"
    "github.com/aws/aws-lambda-go/lambda"
)

type MyEvent struct {
    Name string `json:"name"`
}

func HandleRequest(ctx context.Context, name MyEvent) (string, error) {
    return fmt.Sprintf(" Hello %s!", name.Name ), nil
}

func main() {
    lambda.Start( HandleRequest )
}
```

Source: <https://docs.aws.amazon.com/lambda/latest/dg/go-lang-handler.html>



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# Python language lambda boilerplate



```
def lambda_handler(event, context):  
    message = 'Hello_{ }_{ }!'.format(event[ 'first_name' ], event[ 'last_name' ])  
    return {  
        'message' : message  
    }
```

Source: <https://docs.aws.amazon.com/lambda/latest/dg/python-handler.html>



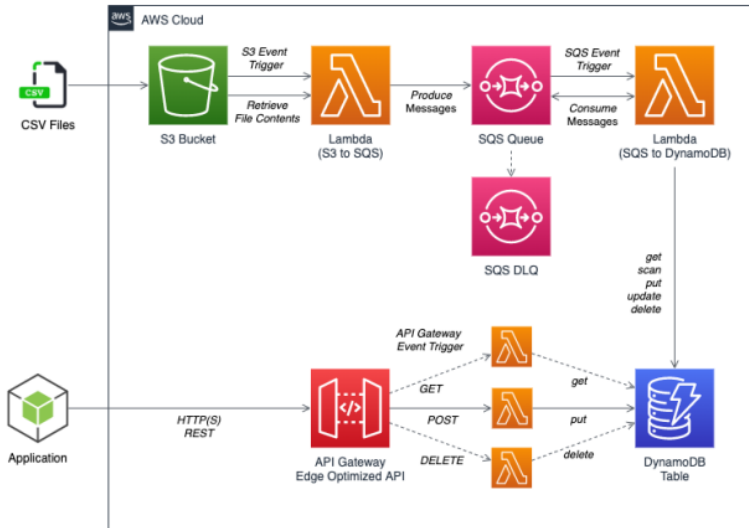
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# Example architecture showing both HTTP and S3 events





- ▶ Supported containers: Docker or Open Container Initiative (OCI)
- ▶ Deploy from Amazon Elastic Container Registry (ECR)
- ▶ Many AWS-supplied base image options with pre-installed runtimes
- ▶ AWS - Creating Lambda container images
- ▶ Azure Functions *do* support Docker (but only for certain hosting plans)
- ▶ Google Cloud has Cloud Run, basically like AWS Lambda containers



When the Lambda is invoked, the following steps take place, each taking time and adding to the latency of the function call:

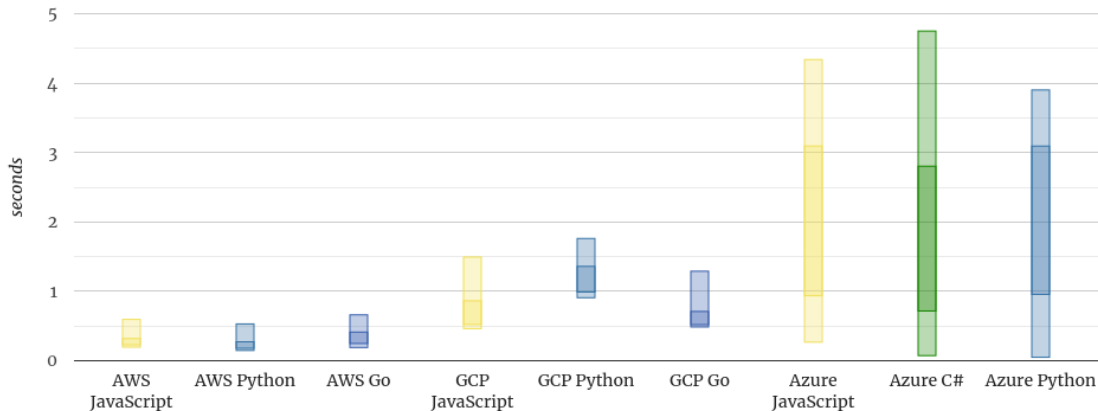
1. Code download (zip from S3 or container from ECR)
2. Start execution environment
3. Run initialization code
4. Run handler code

#1 + #2 are the **cold start**.

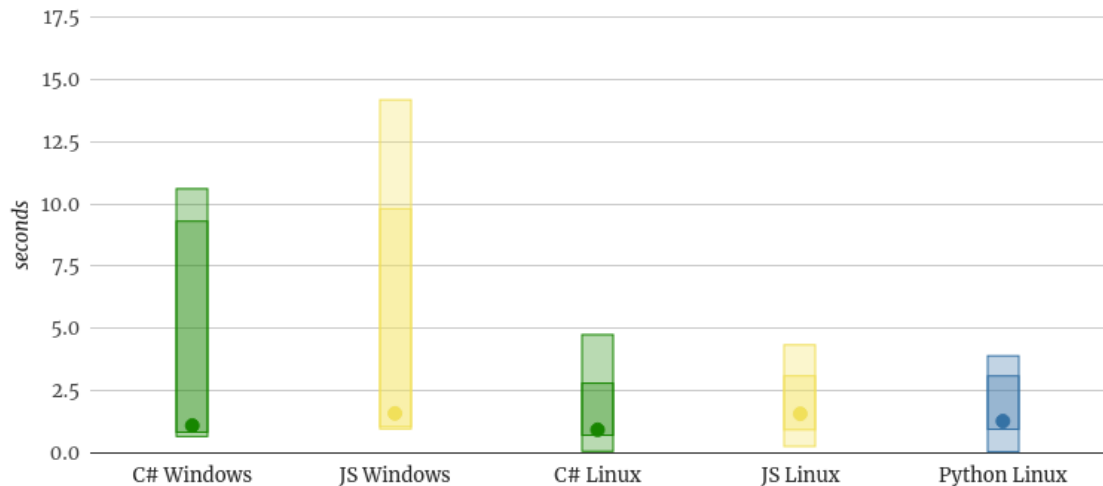
*Cold start* can be avoided using provisioned concurrency.

Full explanation see [Operating Lambda: Performance optimization – Part 1](#)

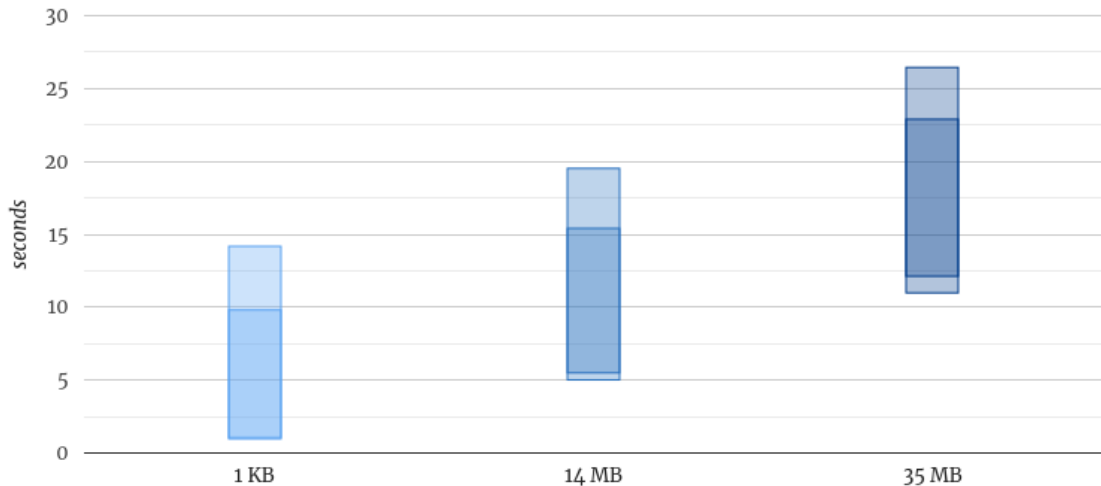
# FAAS Cold Start Comparison: AWS, Azure, GCP



# Cold Starts in Azure Functions: Windows vs. Linux



# Cold Starts in Azure Functions: Impact of Package Size





1. **GCP** *Google Introduces Minimum Instances to Reduce Cold Starts*
2. **Comparison** *Comparison of Cold Starts in Serverless Functions across AWS, Azure, and GCP*
3. **Azure** *Cold Starts in Azure Functions*





The AWS lifecycle phases are:

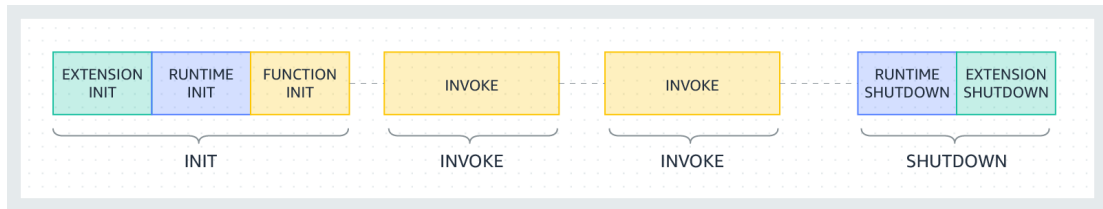
1. Init: Happens at first invocation, or, with provisioned concurrency, in advance.
  - 1.1 Extension init
  - 1.2 Runtime init
  - 1.3 Function init
2. Invoke
3. Shutdown
  - 3.1 Runtime shutdown
  - 3.2 Extension shutdown





- ▶ When a lambda *instance* has responded to an event and completed, it is **not immediately removed/deleted**: its environment is kept for an undefined period of time.
- ▶ If the lambda is reinvoked during this time, this *instance* may be used to respond to the request. **If this happens, there is no cold start.**
- ▶ This **experiment** from Sept 2020 suggests that lambdas are “... *terminated if a function isn't invoked for 15 minutes ... didn't find the 'guaranteed to be cut-off' time, but it's somewhere between 10 and 15 minutes of inactivity.*” – Caveat emptor
- ▶ AWS **suggests** that lambda instances can *cache* data in their /tmp directories, just in case they are reinvoked. Additional function logic is needed to take advantage of this situation. If provisioned concurrency is used, then this strategy is a more viable option.

# Lambda Lifecycle 3/3



## Cold start for different languages (ms), different memory



Memory	Java	Graalvm	.Net	Go	Rust	Python	NodeJS	Ruby
128mb	OOM	1480	11810	1050	844	641	1190	773
256mb	6570	774	5820	661	480	527	769	612
512mb	5180	684	2940	404	304	502	771	677
1024mb	4450	531	1500	299	234	482	656	652
10240mb	2790	501	904	327	219	449	518	649









Source: <https://filia-aleks.medium.com/benchmarking-all-aws-lambda-runtimes-in-2021-cold-start-part-1-e4146fe89385>











## 128 MB Average Warm Start (ms)











### 2021-09-16 21:12:00 UTC

1.  Python 44.8319076849
2.  NodeJs 41.761487337
3.  GraalVM 33.3430563774
4.  Ruby 27.5446111106
5.  .Net 6.99679279171
6.  Rust 6.67973684026
7.  Golang 6.13062841407
8.  Java -

### 2021-09-16 21:13:00 UTC

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2.  NodeJs 39.3268922945
3.  GraalVM 35.3736936889
4.  Ruby 26.276720429
5.  .Net 7.318939927
6.  Rust 6.3589843724
7.  Golang 5.42087533061
8.  Java -

### 2021-09-16 21:18:00 UTC

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2.  GraalVM 39.5942724384
3.  NodeJs 38.4373475381
4.  Ruby 27.9844864849
5.  .Net 7.08470692504
6.  Rust 6.64018420763
7.  Golang 5.91466843302
8.  Java -



Example *modest* REST lambda microservice:

- ▶ 60 requests / minute ( $\sim 86k$  req/day;  $\sim 2.6m$  req/month)
- ▶ 512 MB lambda memory (1vCPU)
- ▶ 2 second (2000ms) average run time
- ▶ AWS Region: Canada (Central)



## Lambda cost exercise 2/4: Lambda *only* costs, per month



Using AWS Pricing Calculator:

- ▶  $2,592,000 \text{ requests} \times 2,000 \text{ ms} \times 0.001 \text{ ms to sec conversion factor} = 5,184,000.00 \text{ total compute (seconds)}$
- ▶  $0.50 \text{ GB} \times 5,184,000.00 \text{ seconds} = 2,592,000.00 \text{ total compute (GB-s)}$
- ▶  $2,592,000.00 \text{ GB-s} \times 0.0000166667 \text{ USD} = 43.20 \text{ USD (monthly compute charges)}$
- ▶  $2,592,000 \text{ requests} \times 0.0000002 \text{ USD} = 0.52 \text{ USD (monthly request) charges}$

$\$43.20 \text{ USD} + \$0.52 \text{ USD} = \$43.72 \text{ USD} (\$54.14 \text{ CAD})$



## Lambda cost exercise 3/4: API Gateway costs



Using AWS Pricing Calculator:

- ▶  $2.592 \text{ requests} \times 1,000,000 \text{ unit multiplier} = 2,592,000 \text{ total REST API requests}$
- ▶ Tiered price for: 2592000 requests
- ▶  $2592000 \text{ requests} \times 0.0000035000 \text{ USD} = 9.07 \text{ USD}$
- ▶ Total tier cost = 9.0720 USD (REST API requests)
- ▶ Tiered price total for REST API requests: 9.072 USD
- ▶  $0 \text{ USD per hour} \times 730 \text{ hours in a month} = 0.00 \text{ USD for cache memory}$
- ▶ Dedicated cache memory total price: 0.00 USD

API Gateway cost (monthly): \$9.07 USD (\$11.23 CAD)



## Lambda cost exercise 4/4: Total costs



Total per month (Lambda + API Gateway): \$65.37 CAD

NB: Does not cost-out backend AWS DB costs: most applications would likely have this additional cost. But this would be the same for all implementations, i.e. Lambda, EC2, Fargate, Elastic Kubernetes Service (EKS) etc. . .



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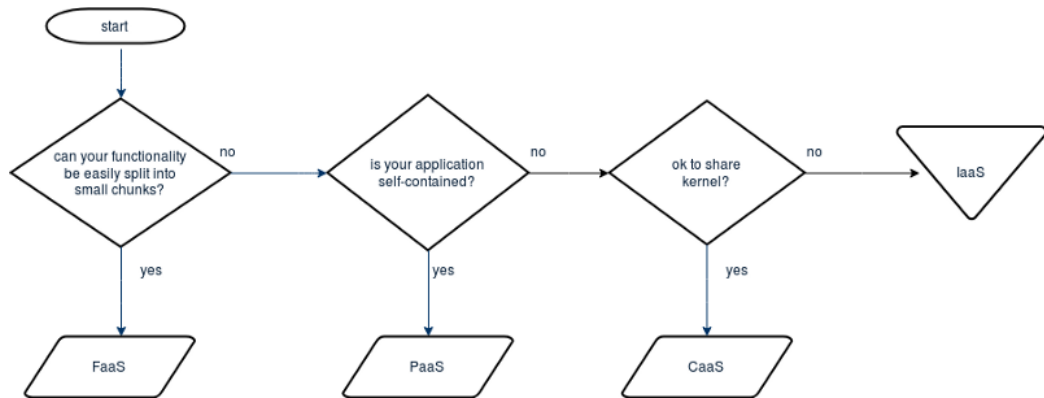
# Azure, GCP costing differences



- ▶ Azure: billing precision: 1s; Monthly subscriptions
- ▶ GCP: billing precision: 100 ms



# FAAS Decision Tree (?)





- ▶ Needs tuning (to optimize cost vs. performance): Memory and # of vCPUs. Tools exist to automate this: AWS: AWS Lambda Power Tuning. **Minor.**
- ▶ Limits on memory and # vCPUs: max 10 GB RAM and/or 6 vCPUs (AWS Lambda): Does not support many scientific use cases (i.e. large memory workloads, etc).
- ▶ Limits on running time (15min for AWS): Too short for some enterprise and scientific workloads. For some use cases, this can be overcome with checkpointing (often used in traditional high performance computing HPC) and lambda pipelining.
- ▶ Cold start issues



- ▶ Non-traditional architecture and technologies can challenge some developers / architects
- ▶ Stateless (with exceptions), which can be a challenge to designing and architecting
- ▶ Vendor lock-in: Not too high a risk: lock-in is more likely with the use of vendor BAAS (backend as a service) services like backend databases, that the lambda uses
- ▶ Basic monitoring and debugging : not as mature as other stacks, can be problematic. Improving. See: [AWS: Monitoring and observability](#); [Azure: Monitor Azure Functions](#)



*“Frequently, orchestration is what we actually mean when we are talking about automating. Orchestration is automating many tasks together. It’s automation not of a single task but an entire IT-driven process. Orchestrating a process, then, is automating a series of individual tasks to work together. -BMC Blogs, Stephen Watts, Sept 2020*





- ▶ **AWS: Step Functions** - *“Step Functions is a serverless orchestration service that lets you combine AWS Lambda functions and other AWS services to build business-critical applications...Workflows **manage failures, retries, parallelization,** service integrations, and observability so developers can focus on higher-value business logic.”*
  - ▶ State machine, encoded into JSON
  - ▶ API to run **and build**
  - ▶ Visual editor Workflow Studio



- ▶ Amazon Managed Workflows for Apache Airflow (MWAA)
- ▶ (See GCP below)





- ▶ Durable Functions - *“Durable Functions is an extension of Azure Functions that lets you write stateful functions in a serverless compute environment. The extension lets you define stateful workflows by writing orchestrator functions and stateful entities by writing entity functions using the Azure Functions programming model.”*
- ▶ State machine, encoded into programming language, C#, JS, Python, F#, PowerShell
- ▶ API to run





- ▶ Cloud Composer - *“A fully managed workflow orchestration service built on Apache Airflow.”*
  - ▶ State machine, Python-centric
  - ▶ API to run and update?

NB: AWS also has Apache Airflow-based orchestration (Dec 2020): Amazon Managed Workflows for Apache Airflow (MWAA)



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Made with: [https://github.com/gnewton/nrcan\\_latex\\_template](https://github.com/gnewton/nrcan_latex_template)



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