

# Chance King

Tallahassee, FL  
✉ [gnikchance@gmail.com](mailto:gnikchance@gmail.com)  
📄 [gnikchance.github.io](https://github.com/gnikchance)

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## Education

2012 | 2016 **B.S. in Information and Communication Technology**, *Florida State University, Tallahassee, Fla.*

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## Experience

2014 – 2016 **Front-End Developer Internship**, *Student Opportunity Center, Tallahassee, Fla.*

- Updated database using SQLite
- Managed social media
- Helped design and implement website

2016 – **Webmaster**, *FSU Alumni Association, Tallahassee, Fla.*

- Present
- Designed, created and managed website using Drupal
  - Created and managed e-mail campaigns with MailChimp which often reached 200,000 constituents
  - Developed online forms for Programs staff to use
  - Supervised web and digital communications interns

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## Projects

**Valentino the Fox**, *Unity*.

Developed and published 2D Android game

<https://play.google.com/store/apps/details?id=com.KingProduction.WarpRun>

**SlingBlade**, *Unity*.

Developed and published arcade-style game to Google Play store.

<https://play.google.com/store/apps/details?id=com.hillkingapps.slingblade>

**Pong For Charity**, *HTML5, AdSense*.

Site where as you play Pong, money is raised for charity through ad revenue

<https://www.pongforcharity.com>

**Twitch Plays Bot**, *Python, C#*.

Created IRC chatroom that took messages from Twitch channels and performed actions based on those messages.

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## Skills

C#, HTML, CSS, Javascript, GitHub, Photoshop, NodeJS, Express