CS578/STAT590: Introduction to Machine Learning

Fall 2014

Problem Set 2

Gen Nishida Handed In: October 2, 2014

1 Questions

1. Given n boolean variables (x_1, \dots, x_n) , we define our target classification function $f(\cdot)$ as $f(\cdot) = 1$ if at least 3 variables are active. For n = 5 show how this function can be represented as (1) Boolean function (2) Linear function.

(1) Boolean function

By using conjunctions for every combination of three variables, we can test if at least three variables are active. Therefore, the Boolean function for this can be represented as follows:

$$f = (x_1 \land x_2 \land x_3) \lor (x_1 \land x_2 \land x_4) \lor (x_1 \land x_2 \land x_5) \lor (x_1 \land x_3 \land x_4) \lor (x_1 \land x_3 \land x_5) \lor (x_1 \land x_4 \land x_5) \lor (x_2 \land x_3 \land x_4) \lor (x_2 \land x_3 \land x_5) \lor (x_2 \land x_4 \land x_5) \lor (x_3 \land x_4 \land x_5)$$

(2) Linear function

Linear function that can achieve the same classification just needs to check whether the sum is more than or equals to three. Thus,

$$f = \begin{cases} 1 & (x_1 + x_2 + x_3 + x_4 + x_5 \ge 3) \\ 0 & Otherwise \end{cases}$$

2. Let CON_B be the set of all different monotone conjunctions defined over n boolean variables. What is the size of CON_B ?

For every variable, there are two cases, active or not active. Thus, the size of CON_B is 2^n .

3. Let CON_L be the set of all linear functions defined over n boolean variables that are consistent with the functions in CON_B . What is the size of CON_L ?

For every pair of $f_b^{(i)}$ and $f_b^{(j)}$ $(i \neq j)$ in CON_B , $\exists x, f_b^{(i)} \neq f_b^{(j)}$. Thus, the size of CON_L has to be larger than the size of CON_B to make it consistent with CON_B . However,

4. Define in one sentence: Mistake bound.

Mistake bound is the maximum number of mistakes that can be made by an online learning algorithm, which is also used to evaluate the performance of the convergence of the algorithm.

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Algorithm 1 Mistake bound algorithm for learnign Boolean conjunctions

```
    procedure LearnBooleanConjunctions()
    Initialize the hypothesis: h = x<sub>1</sub> ∧ ¬x<sub>1</sub> ∧ x<sub>2</sub> ∧ ¬x<sub>2</sub> ∧ ··· ∧ x<sub>n</sub> ∧ ¬x<sub>n</sub>
    for all examples x ∈ X do
    if h(x) ≠ y then
    eliminate literals that are not active (0) (See some examples in Figure 1)
```

5. Suggest a mistake bound algorithm for learning Boolean conjunctions. Show that your algorithm is a mistake bound algorithm for Boolean conjunctions.

Algorithm 1 shows the mistake bound algorithm for learning Boolean conjunctions.

An example of the learning process is shown in Figure 1. When the first mistake is made for an training data x = (1,0,0), the literals $\neg x_1$, x_2 , and x_3 are not active, and these literals are removed from the conjunctions, which results in the updated hypothesis $h = x_1 \land \neg x_2 \land \neg x_3$.

For every mistake, we remove at least one unnecessary literal from the conjunctions. Since we have 2n literals at the beginning, and at least one literal in the conjunctions will be remained in the end, the total number of mistakes is at most 2n - 1, which is O(n). Thus, this is a mistake bound algorithm.

```
Target concept: f = x_1 \land \neg x_2
Initialize hypothesis: h \leftarrow x_1 \land \neg x_1 \land x_2 \land \neg x_2 \land x_3 \land \neg x_3
\langle (1,1,1), - \rangle
                     h(1,0,1,0,1,0) = 0
                                                       ok
                     h(1,0,0,1,0,1) = 0
((1,0,0),+)
                                                       mistake
                      Inactive literals \neg x_1, x_2, x_3 are removed:
                                     h \leftarrow x_1 \land \neg x_2 \land \neg x_3
                     h(1,0,1,0,0,1) = 0
\langle (1,1,0), - \rangle
                                                       ok
((1,0,1),+)
                      h(1,0,0,1,1,0) = 0
                                                       mistake
                      Inactive literal \neg x_3 is removed:
                                   h \leftarrow x_1 \land \neg x_2
```

Figure 1: An example of a learning process

- 6. Given a linearly separable dataset consisting of 1000 positive examples and 1000 negative examples, we train two linear classifier using the perceptron algorithm. We provide the first classifier with a sorted dataset in which all the positive examples appear first, and then the negative examples appear. The second classifier is trained by randomly selecting examples at each training iteration.
 - (1) Will both classifiers converge?

Yes. For the linearly separable dataset, it is proved that the perceptron algorithm will converge, and the mistake bound is R^2/γ^2 , which is independent from the order of the

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examples.

(2) What will be the training error of each one of the classifiers?

When both classifiers converge, no more mistakes will be made. In other words, the training error will be zero for both classifiers.

7. We showed in class that using the Boolean kernel function $K(x,y) = 2^{same(x,y)}$ we can express all conjunctions over the attributes of x and y (with both the positive and negative literals). This representation can be too expressive. Suggest a kernel function K(x,y) that can express all conjunctions of size at most k.

Every active conjunctions of size at most k is a combination of positive or negative literals $l_i \in L$ that have the same value in x and y (i.e. |L| = same(x, y)). Then, counting the active conjunctions of size at most k is reduced to selecting a set of literals of size at most k from L. Thus,

$$K(x,y) = _{same(x,y)}C_0 + _{same(x,y)}C_1 + _{same(x,y)}C_2 + \cdots + _{same(x,y)}C_k$$

2 Programming Assignment

- 1. Feature Representation
- 2. Implementation
- 3. Experiments