### CS578/STAT590: Introduction to Machine Learning

Fall 2014

Problem Set 3

Gen Nishida Handed In: November 13, 2014

# 1 Questions

- 1. Fitting an SVM classifier by hand (source: Machine Learning, a probabilistic perspective. K Murphy)
  - (a) Write down a vector that is parallel to the optimal vector w. The decision boundary is perpendicular to the vector  $\phi(x_2) - \phi(x_1)$ .

$$\phi(x_2) - \phi(x_1) = [1, 2, 2]^T - [1, 0, 0]^T = [0, 2, 2]^T$$

Thus, the vector that is parallel to the optimal vector w is  $[0,1,1]^T$ .

(b) What is the value of the margin that is achieved by this w?

The maximum margin is the half of the distance between two points in the 3d feature space. Thus,

$$\frac{\|\phi(x_2) - \phi(x_1)\|}{2} = \frac{\|[0, 2, 2]^T\|}{2} = \sqrt{2}$$

(c) Solve for w, using the fact the margin is equal to 1/||w||. Let  $w = k[0, 1, 1]^T$ . Then,

$$||w|| = k||[0, 1, 1]^T|| = \sqrt{2}k$$

Since the margin is  $\sqrt{2}$ ,

$$\sqrt{2} = \frac{1}{\|w\|} = \frac{1}{\sqrt{2}k}$$

By solving this, we obtain k = 1/2. Thus,  $w = [0, 1/2, 1/2]^T$ .

(d) Solve for  $w_0$  using your value for w and Equations 1 to 3. By substituting w of Equations 2 and 3, we get

$$\begin{cases} y_1(w^T\phi(x_1) + w_0) = -([0, 1/2, 1/2]^T \cdot [1, 0, 0]^T + w_0) = -w_0 \ge 1 \\ y_2(w^T\phi(x_2) + w_0) = ([0, 1/2, 1/2]^T \cdot [1, 2, 2]^T + w_0) = 2 + w_0 \ge 1 \end{cases}$$

By solving this, we obtain

$$-1 \le w_0 \le -1$$

Thus,  $w_0 = -1$ .

(e) Write down the form of the discriminant function  $f(x) = w_0 + w^T \phi(x)$  as an explicit function of x.

$$f(x) = w_0 + w^T \phi(x) = -1 + [0, 1/2, 1/2]^T \cdot [1, \sqrt{2}x, x^2]^T = \frac{1}{2}x^2 + \frac{1}{\sqrt{2}}x - 1$$

2. We define a concept space C that consists of the union of k disjoint intervals in a real line. A concept in C is represented therefore using 2k parameters:  $a_1 \le b_1 \le a_2 \le b_2 \le \cdots \le a_k \le b_k$ . An example (a real number) is classified as positive by such concept iff it lies in one of the intervals. Give the VC dimension of H (and prove its correctness). The answer is 2k.

#### **Proof:**

Let VC(k) be the VC dimension for k disjoint intervals in a real line. I prove by indiction that VC(k) = 2k in the following. When k = 1, two examples have four patterns in total, and all the cases can be correctly classified (Figure 1). Thus, VC(1) = 2, which satisfies the above hypothesis.

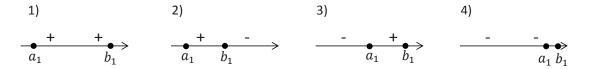


Figure 1: For the case of k = 1, two examples are correctly classified in all the four cases. Thus, VC(1) = 2.

Now, given that VC(k-1) = 2(k-1), we want to show that two additional examples can be correctly classified by an additional interval. Assume without loss of generality that two additional numbers are greater than the existing 2(k-1) ones that are already classified. Then, there are only four cases in terms of the labels of two additional examples, and they are correctly classified by k-th interval in all cases (Figure 2).

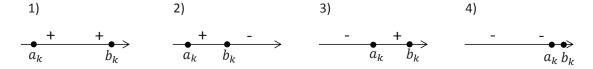


Figure 2: When adding k-th interval, two additional examples are correctly classified in all the four cases.

Thus,

$$VC(k) \ge VC(k-1) + 2 = 2(k-1) + 2 = 2k$$

Therefore, VC(k) is at least 2k by induction. Also, Figure 3 shows a case in which k+1 positive examples and k negative examples cannot be correctly classified. This concludes VC(k) = 2k.

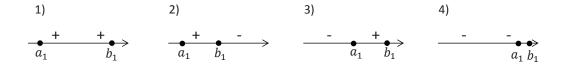


Figure 3: This figure shows a case in which k+1 positive examples and k negative examples cannot be correctly classified by k disjoint intervals. The right most positive example (red color) is classified incorrectly. Thus, VC(k) < 2k + 1.

#### 3. The Gradient Descent (GD) algorithm

- (a) Write in one sentence: what are the hyper parameters of the GD algorithm. The hyper parameters are the initial weight vector which you can randomly initialize if you want, learning rate that is the step size of updating the weight vector, a parameter  $\lambda$  that defines the impact of the regularizer, and the convergence criteria when to stop the iteration such as the maximum number of iterations.
- (b) Write in one sentence: What is the difference between l1 and l2 regularization. l1 regularization uses l1 norm of w as the regularization term, which encourages the sparsity, while l2 regularization uses l2 norm of w.
- (c) Write down the gradient descent algorithm applied to hinge loss with l2 regularization.

The objective function is

$$F(w) = \frac{\lambda}{2} ||w||^2 + \sum_{i} \max(0, 1 - y_i w^T x_i)$$

Then, its derivative is

$$\frac{\partial F(w)}{w} = \lambda w + \begin{cases} 1 - y_i x_i & \text{(if } y_i w^T x_i \le 1) \\ 0 & \text{Otherwise} \end{cases}$$

### Algorithm 1 Gradient descent algorithm applied to hige loss with 12 regularization

```
1: procedure HingeRegularizedGD()
2:
        Initialize w randomly
        for i = 0 to maxIterations do
3:
            \Delta w = (0, \cdots, 0)
4:
            for all training data x_d for d = 1, \dots, D do
5:
                if y_d w \cdot x_d \leq 1 then
6:
                    \Delta w = \Delta w + y_d x_d
7:
            \Delta w = \Delta w - \lambda w
8:
            w = w + \eta \Delta w
9:
            return w when it has converted
10:
```

The algorithm is shown in Algorithm 1. Note that the bias term is included in the weight vector by extending the feature vector as  $[x, 1]^T$  and the weight vector as  $[w, b]^T$ .

# 2 Programming Assignment

For the programming assignment, I used SVM with the hinge loss function and l1 or l2 regularization as required. The pseudo code of gradient descent algorithm to solve this is shown in Algorithm 2, which is basically similar to Algorithm 1 except that both l1 and l2 are supported.

Algorithm 2 Gradient descent algorithm applied to hige loss with 11 and 12 regularization

```
1: procedure GD(MAXITERATIONS, REGULARIZATION, \eta, \lambda)
        Initialize w randomly
 2:
 3:
        for iter = 0 to maxIterations do
             \Delta w = (0, \cdots, 0)
 4:
            for all training data x_d for d = 1, \dots, D do
 5:
 6:
                 if y_d w \cdot x_d \leq 1 then
                     \Delta w = \Delta w + y_d x_d
 7:
            if regularization == l1 then
 8:
                 for i = 0 to N do
 9:
                     if w_i \geq 0 then
10:
                         \Delta w_i = \Delta w_i - \lambda
11:
                     else
12:
                         \Delta w_i = \Delta w_i + \lambda
13:
            else if regularization == l2 then
14:
                 \Delta w = \Delta w - \lambda w
15:
            w = w + \eta \Delta w
16:
            return w when it has converged
17:
```

#### Feature Set

For the continuous values, I used all the thresholds as attributes. For instance, if an original attribute a has three thresholds 1, 2, 3, then the corresponding attributes will be  $\{(a < 1), (a \ge 1; a < 2), (a \ge 2; a < 3), (a \ge 3)\}$ . Also, I ignored the examples that contain missing values.

### **Hyper Parameters**

There are so many hyper parameters, maxIterations, l1 or l2, stepSize, lambda, and feature set, but some hyper parameters are dependent to each other. For instance, having small stepSize and lambda can increase the number of iterations to converge, while large stepSize and lambda may cause oscillation. Thus, I chosed small values for stepSize and labmda, that is, stepSize = 0.01 and lambda = 0.01.

## Results

Then, I experimented with all the combinations of regularization = l1, l2 and featureSet = 1, 2, 3 as increasing maxIterations from 1 to 200. The learning curve is shown in Figures 4-8.

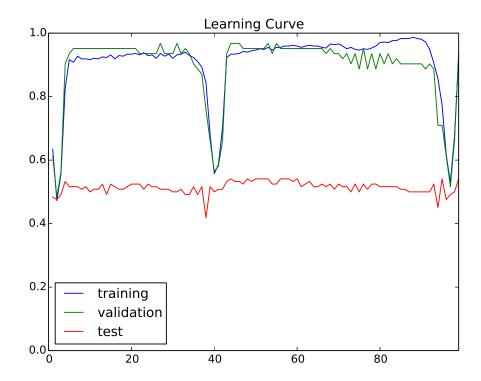


Figure 4: This figure shows the learning curve with l1 regularization and featureSet = 1.

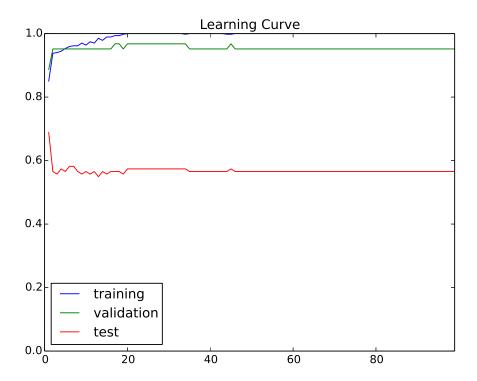


Figure 5: This figure shows the learning curve with l2 regularization and featureSet=1.