

# SELL YOUR FURNITURE APPLICATION

## A PROJECT REPORT

SUBMITTED BY

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IN PARTIAL FULFILLMENT FOR THE AWARD OF THE DEGREE  
OF



CGC-COE COLLEGE OF ENGINEERING AND TECHNOLOGY  
DEPARTMENT OF COMPUTER SCIENCE &  
ENGINEERING.

MAY-2020

## **ACKNOWLEDGEMENT**

The internship opportunity I had with MINDTREE LTD. was a great chance for learning and professional growth. Therefore, I consider myself as a very fortuitous individual to be a part of such reputed organization. I am also grateful for having a chance to meet so many wonderful people and professionals who led me through this internship period.

I am also thankful to all the staff members of our department, who helped us directly or indirectly in our endeavour and shown keen interest in our project by providing their encouragement.

I would like to thank Mr. Amarendra Gopalakrishna , Mr. Deepak Nagaraj and the management of Mindtree ltd for their opportunity and enlightening us with other aspects of project.

I perceive this opportunity as a big milestone in my career development. I will strive to use gained skills and knowledge in the best possible way, and I will continue to work on their improvement, in order to attain desired career objectives.

I want to give my thanks to my **COMPUTER SCIENCE DEPARTMENT** of CGC College of engineering for always supporting me. The knowledge which they have imparted in me allowed me to perform the actions in a smooth and efficient manner. Along with that their contribution towards self-development skills helped me a lot.

## **CERTIFICATE**

This is to certify that the declaration statement made by the student is correct to the best of my knowledge and belief. He has completed his internship under my guidance and supervision. The present work is the result of his original investigation, effort and study. No part of the work has ever been submitted for any other degree at any University. The internship is fit for the submission and partial fulfilment of the conditions for the award of B.Tech degree in Computer Science and Engineering from CGC College Of Engineering, Punjab.

## **PREFACE**

A student gets theoretical knowledge from classroom and gets practical knowledge from industrial training. When these two aspects of theoretical knowledge and practical experience are together then a student is fully equipped to secure his best.

In conducting the project study in an industry, students get exposed and have knowledge of real situation in the work field and gains experience from them. The objective of the Industrial Training is to provide an opportunity to experience the practical aspect of the technology in an organization. It provides a chance to get the feel of the organization and its function.

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## **I. INTRODUCTION**

### **I.1. Mindtree Private Limited:**

Mindtree is a global technology services company with a mission to engineer meaningful technology solutions to help businesses and societies flourish. Our culture is about collaboration, education and opportunity, and we are proud to be recognized as a great place to work. Mindtree is acquired on the 7th position in the list of top IT companies in India.



Mindtree deals in e-commerce, mobile applications, cloud computing, digital transformation, data analytics, enterprise application integration and enterprise resource planning, with more than 339 active clients and 43 offices in over 18 countries.

The works in Application Development and Maintenance, Data Analytics, Digital Services, Enterprise Application Integration and Business Process Management, Engineering R&D, Enterprise Application Services, Testing, and Infrastructure Management Services.

We Deliver Value to our Clients in Many Ways:

- Our experienced consultants understand current business challenges and how they manifest in a rapidly changing environment
- We put our clients' interests first and do not hesitate to offer candid opinions about solution designs or implementations
- Our proprietary process accelerators are born out of our diverse experience in implementing and integrating enterprise systems; these tools help compress the time required for our clients to realize tangible benefits
- We serve our smaller clients with the same dedication as our multi-billion dollar clients

- We are flexible about how we engage- we do not lock our clients into expensive, multi-year contracts

How We Are Different (and our clients agree!):

- Certainty of Outcome
- Better Anticipation, Better Implementation
- Trusted Advisors
- Cost-Effectiveness & Flexibility
- Knowledge Assets

Website:	<a href="https://www.mindtree.com">https://www.mindtree.com</a>
Industries:	Information Technology and Services
Company size:	20000-25000 employees
Headquarters:	Bengaluru, India
Type:	Privately Held
Founded:	1999
Revenue:	US\$980 million

## **II.**

## **PROJECT**

Project named as SELL YOUR FURNITURE is a web based project. Through this website user can sell or buy furniture. For the server side coding I have used spring boot and for the client side I have used angular 8. For storing the data in the database I have used MySQL.

In this application user can post the furniture details which they want to sell and the buyer can buy that furniture by choosing payment through two modes. These two modes are payment through card and payment on delivery. In this application we have authenticated users because I have enabled login and signup through Facebook and Google. It will help the buyer who are looking for varieties by sitting at home and will also help the seller to sell the furniture without any hesitation.

Spring Boot- Spring Boot is an open source Java-based framework used to create a micro Service. It is developed by Pivotal Team and is used to build stand-alone and production ready spring applications.

Angular 8- It is used to create a single page application. In this I have also used the HTML, CSS and bootstrap. It works on Typescript language.

Bootstrap- I have used it to make my application attractive.

MySQL- I have used it as a local database for storing the data in the local database.



### **III.**

### **TECHNOLOGY**

#### **III.1. OVERVIEW**

With the help of Spring Boot framework of java I have completed the backend (server side) of my project and created some API's which has to hit by the user Interface.

With the help of angular 8 using html,css,typescript and bootstrap I have completed the frontend(client side) part of my project and have made it responsive using some media query. To make my website attractive I have also used some courosels and the sliders using bootstrap. To store the data in the local database I have used MySQL.

It is website named as SELL YOUR FURNITURE through which its user can sell or buy any kind of furniture. For selling or buying furniture user should signup first in our website. User can also signup through [Facebook](#) or [Google](#)

Here I have used the social login user for login through Facebook and google. Reactive forms from **reactiveformsmodule** is also used for the validations of the various fields.

## III.2 SNAPSHOTS AND CODE

Some of the snapshot of the websites are as follows:

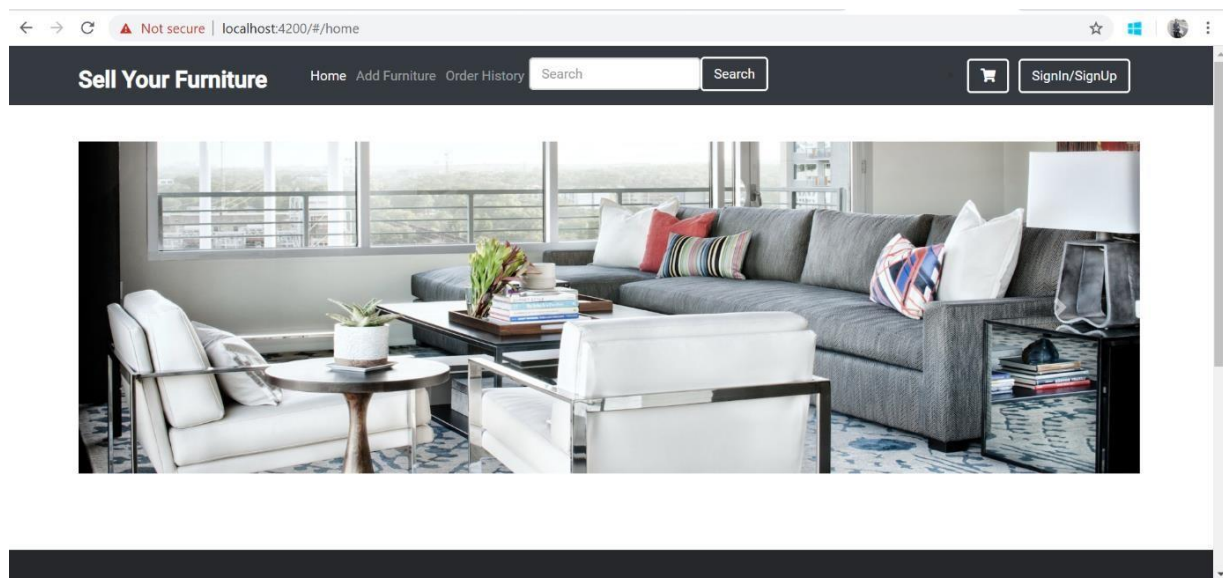


Fig:3.1

This is the home view of the application user should not be logged for accessing the home page of the application but for the further selection user should be logged.

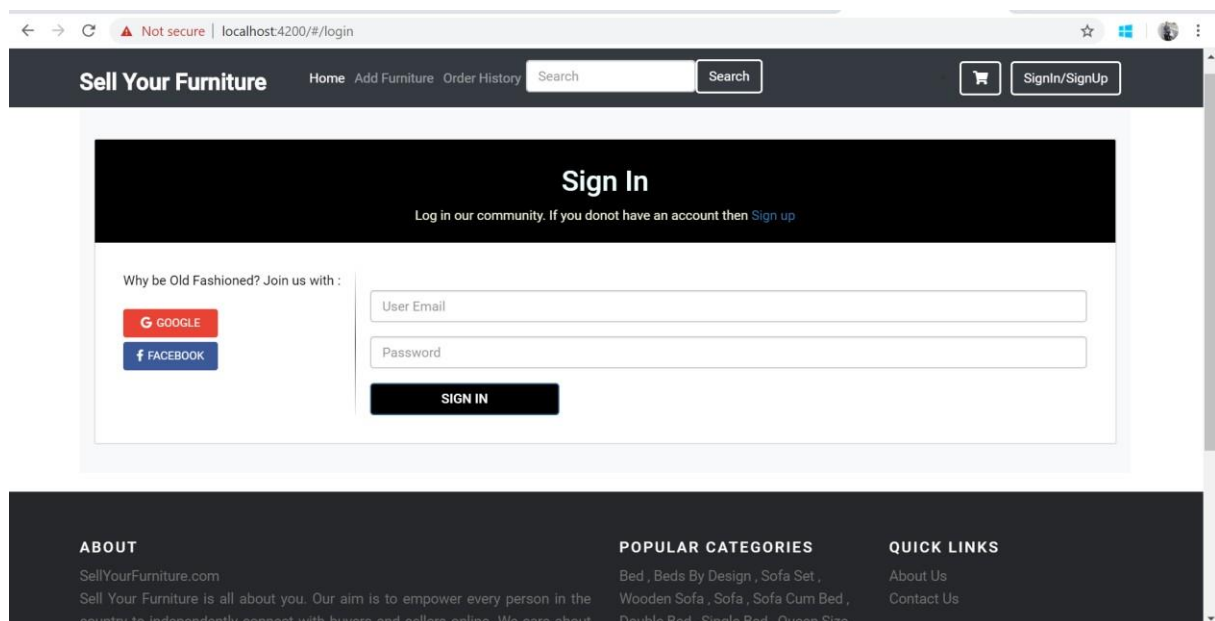


Fig: 3.2

This is the view of the login page where user should enter their credentials or can login through Facebook or Google.

The screenshot shows a web browser window with the URL `localhost:4200/#/signup`. The page header for 'Sell Your Furniture' includes links for Home, Add Furniture, and Order History, along with a search bar and a 'SignIn/SignUp' button. The main content area is titled 'Create a new account' with a subtext: 'Come join our community. If you already have an account ? [Sign in here.](#)'. On the left, there's a section 'Why be Old Fashioned? Join us with' featuring 'GOOGLE' and 'FACEBOOK' login buttons. The right side contains a form with five input fields: 'Enter first name', 'Enter last name', 'Enter email', 'Enter password', and 'Enter phone number'. An orange 'Submit' button is at the bottom of the form.

Fig: 3.3

This is the view of the signup page. If the user is not signed up before so he/she have to sign up before login. User can sign up through google or Facebook as well. Here every field is validated.

The screenshot shows the 'ADDRESS DETAILS' form on the same website. The form is contained within a light gray box and includes input fields for 'Street', 'City', 'District', 'State', 'Pincode', and 'Country'. A black 'SUBMIT' button is located at the bottom of the form. The browser window and header are identical to the previous screenshot.

Fig: 3.4

This is address page where user should add the address for the delivery of the product.

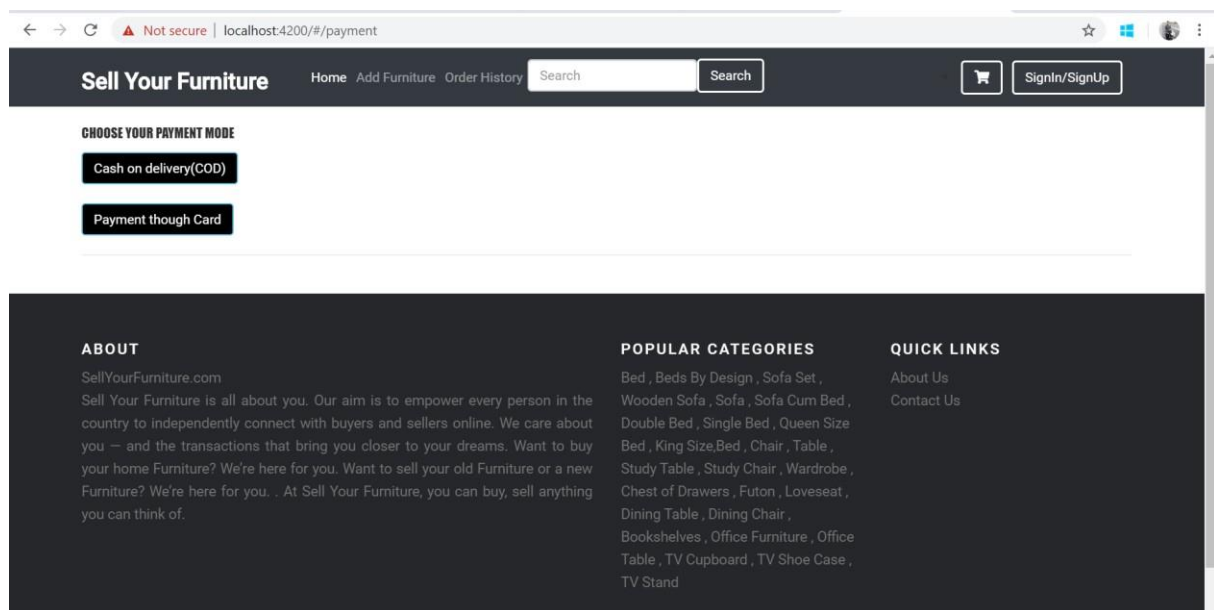
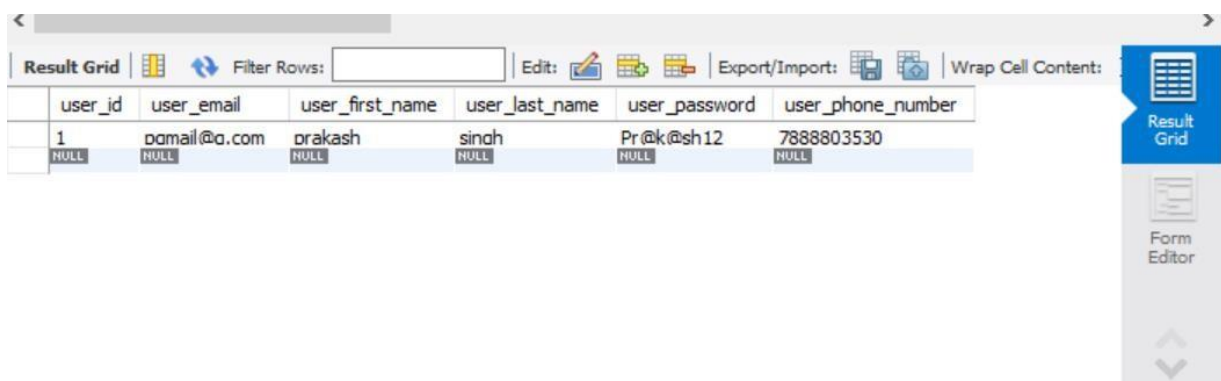


Fig: 3.5

This is the payment page where user can choose payment modes.

And some of the database images as are as follow:-

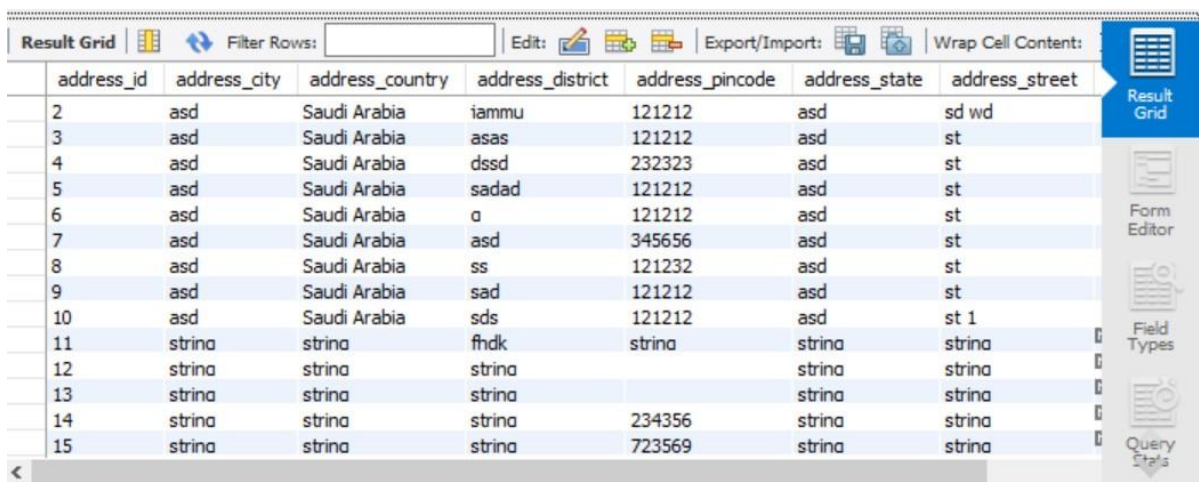


The screenshot shows a database management interface with a table containing user data. The table has columns for user\_id, user\_email, user\_first\_name, user\_last\_name, user\_password, and user\_phone\_number. The first row shows a user with id 1, email pmail@a.com, first name prakash, last name sinch, password Pr@k@sh12, and phone number 7888803530. The second row contains NULL values for all columns. The interface includes a 'Result Grid' button and a 'Form Editor' button on the right side.

user_id	user_email	user_first_name	user_last_name	user_password	user_phone_number
1	pmail@a.com	prakash	sinch	Pr@k@sh12	7888803530
NULL	NULL	NULL	NULL	NULL	NULL

Fig: 3.6

This is the image of the user table which is present in the local database.



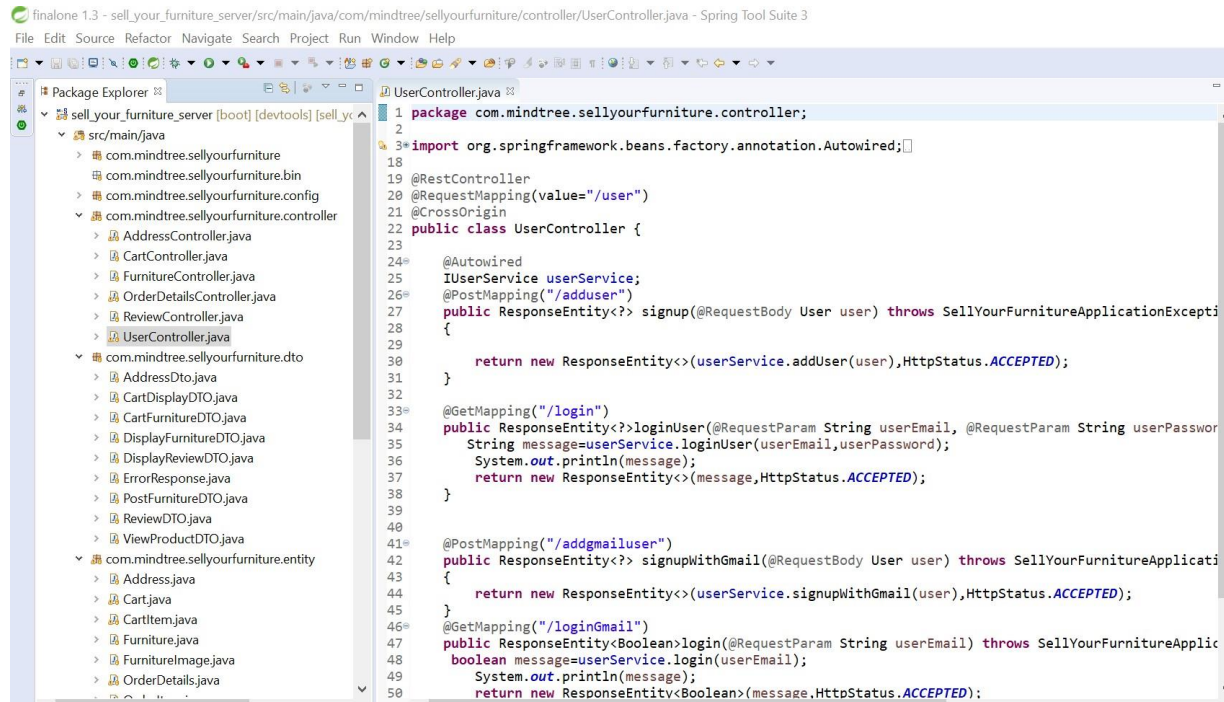
The screenshot shows a database management interface with a table containing address data. The table has columns for address\_id, address\_city, address\_country, address\_district, address\_pincode, address\_state, and address\_street. The first 10 rows show addresses in Saudi Arabia with various cities and districts. The last 5 rows show addresses with string values for city, country, district, and pincode. The interface includes a 'Result Grid' button and a 'Form Editor' button on the right side.

address_id	address_city	address_country	address_district	address_pincode	address_state	address_street
2	asd	Saudi Arabia	iammu	121212	asd	sd wd
3	asd	Saudi Arabia	asas	121212	asd	st
4	asd	Saudi Arabia	dssd	232323	asd	st
5	asd	Saudi Arabia	sadad	121212	asd	st
6	asd	Saudi Arabia	a	121212	asd	st
7	asd	Saudi Arabia	asd	345656	asd	st
8	asd	Saudi Arabia	ss	121232	asd	st
9	asd	Saudi Arabia	sad	121212	asd	st
10	asd	Saudi Arabia	sds	121212	asd	st 1
11	strina	strina	fndk	strina	strina	strina
12	strina	strina	strina		strina	strina
13	strina	strina	strina		strina	strina
14	strina	strina	strina	234356	strina	strina
15	strina	strina	strina	723569	strina	strina

Fig: 3.7

This the address table where address of every user is stored.

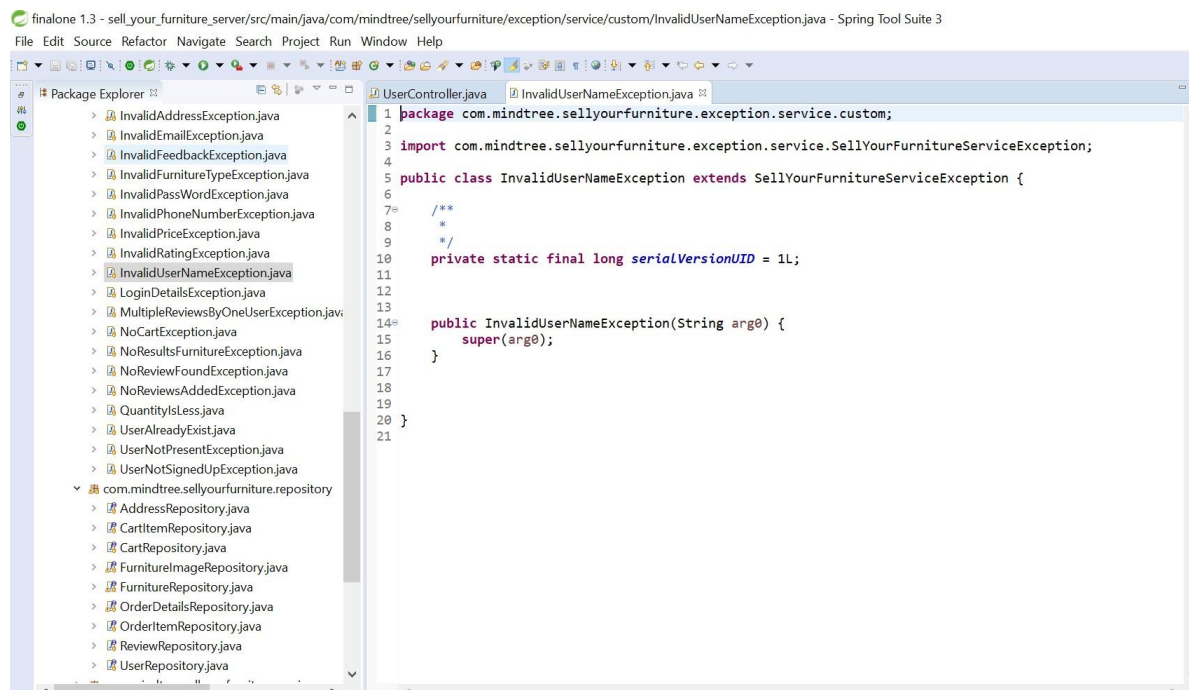
**Some snapshot of the spring boot packages:**



The screenshot shows the Spring Tool Suite 3 IDE. On the left, the Package Explorer displays the project structure for 'finalone 1.3 - sell\_your\_furniture\_server'. The 'com.mindtree.sellyourfurniture.controller' package is expanded, showing various controller classes. The 'UserController.java' file is selected and its source code is displayed in the main editor. The code includes package declarations, imports, and several REST endpoints for user management.

```
1 package com.mindtree.sellyourfurniture.controller;
2
3 import org.springframework.beans.factory.annotation.Autowired;
4
5 @RestController
6 @RequestMapping(value="/user")
7 @CrossOrigin
8 public class UserController {
9
10     @Autowired
11     IUserService userService;
12     @PostMapping("/adduser")
13     public ResponseEntity<?> signup(@RequestBody User user) throws SellYourFurnitureApplicationExcepti
14     {
15         return new ResponseEntity<>(userService.addUser(user),HttpStatus.ACCEPTED);
16     }
17
18     @GetMapping("/login")
19     public ResponseEntity<?> loginUser(@RequestParam String userEmail, @RequestParam String userPasswor
20     String message=userService.login(userEmail,userPassword);
21     System.out.println(message);
22     return new ResponseEntity<>(message,HttpStatus.ACCEPTED);
23 }
24
25 @PostMapping("/addmailuser")
26 public ResponseEntity<?> signupWithGmail(@RequestBody User user) throws SellYourFurnitureApplicati
27 {
28     return new ResponseEntity<>(userService.signupWithGmail(user),HttpStatus.ACCEPTED);
29 }
30
31 @GetMapping("/loginGmail")
32 public ResponseEntity<Boolean>login(@RequestParam String userEmail) throws SellYourFurnitureApplic
33 boolean message=userService.login(userEmail);
34 System.out.println(message);
35 return new ResponseEntity<Boolean>(message,HttpStatus.ACCEPTED);
36 }
```

Fig: 3.8



The screenshot shows the Spring Tool Suite 3 IDE. On the left, the Package Explorer displays the project structure for 'finalone 1.3 - sell\_your\_furniture\_server'. The 'com.mindtree.sellyourfurniture.exception.service.custom' package is expanded, showing various exception classes. The 'InvalidUserNameException.java' file is selected and its source code is displayed in the main editor. The code includes package declarations, imports, and the implementation of the exception class.

```
1 package com.mindtree.sellyourfurniture.exception.service.custom;
2
3 import com.mindtree.sellyourfurniture.exception.service.SellYourFurnitureServiceException;
4
5 public class InvalidUserNameException extends SellYourFurnitureServiceException {
6
7     /**
8      *
9      */
10     private static final long serialVersionUID = 1L;
11
12     public InvalidUserNameException(String arg0) {
13         super(arg0);
14     }
15 }
16
17
18
19
20
21 }
```

Fig: 3.9

Some snapshots of the angular component:

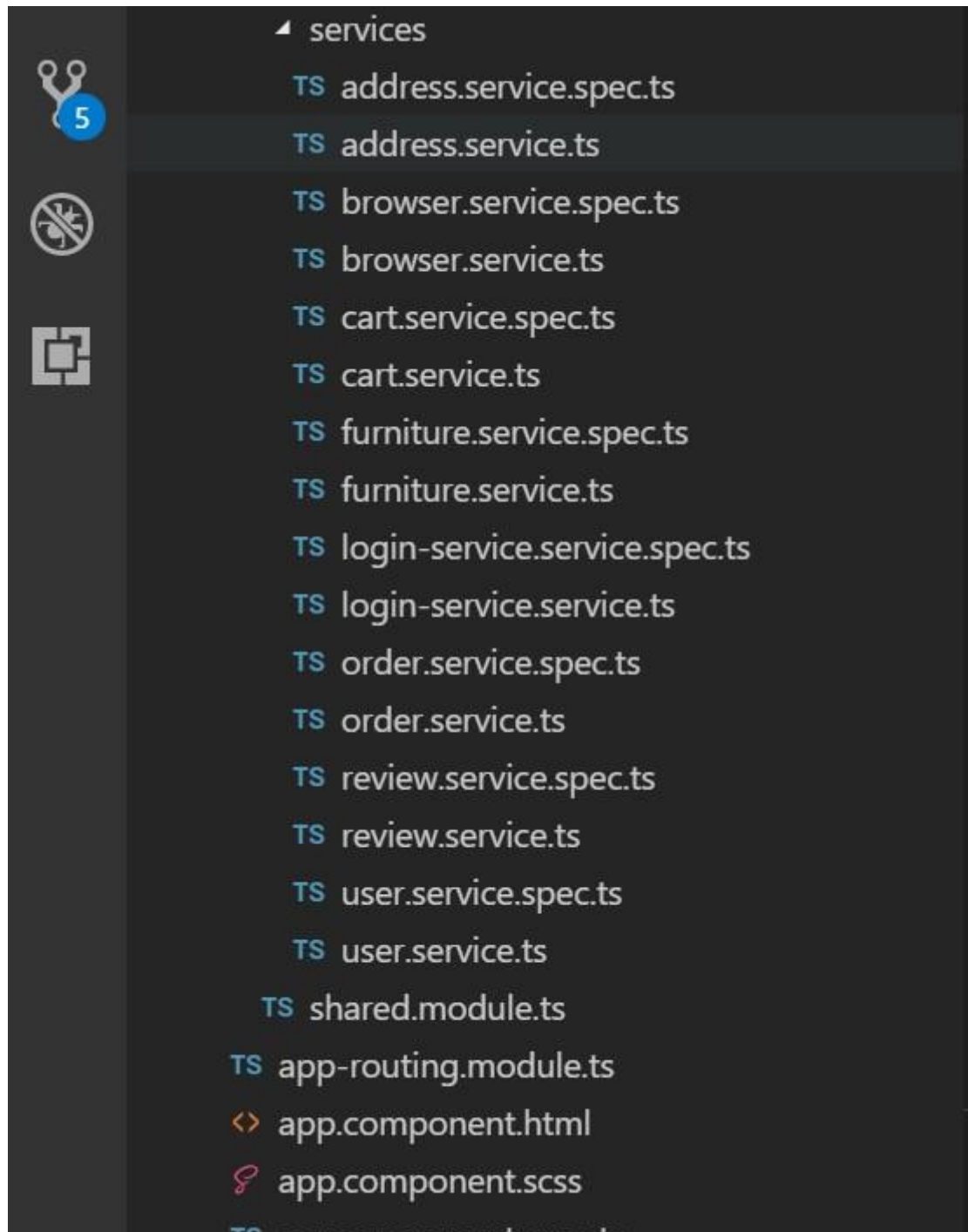


Fig 3.10



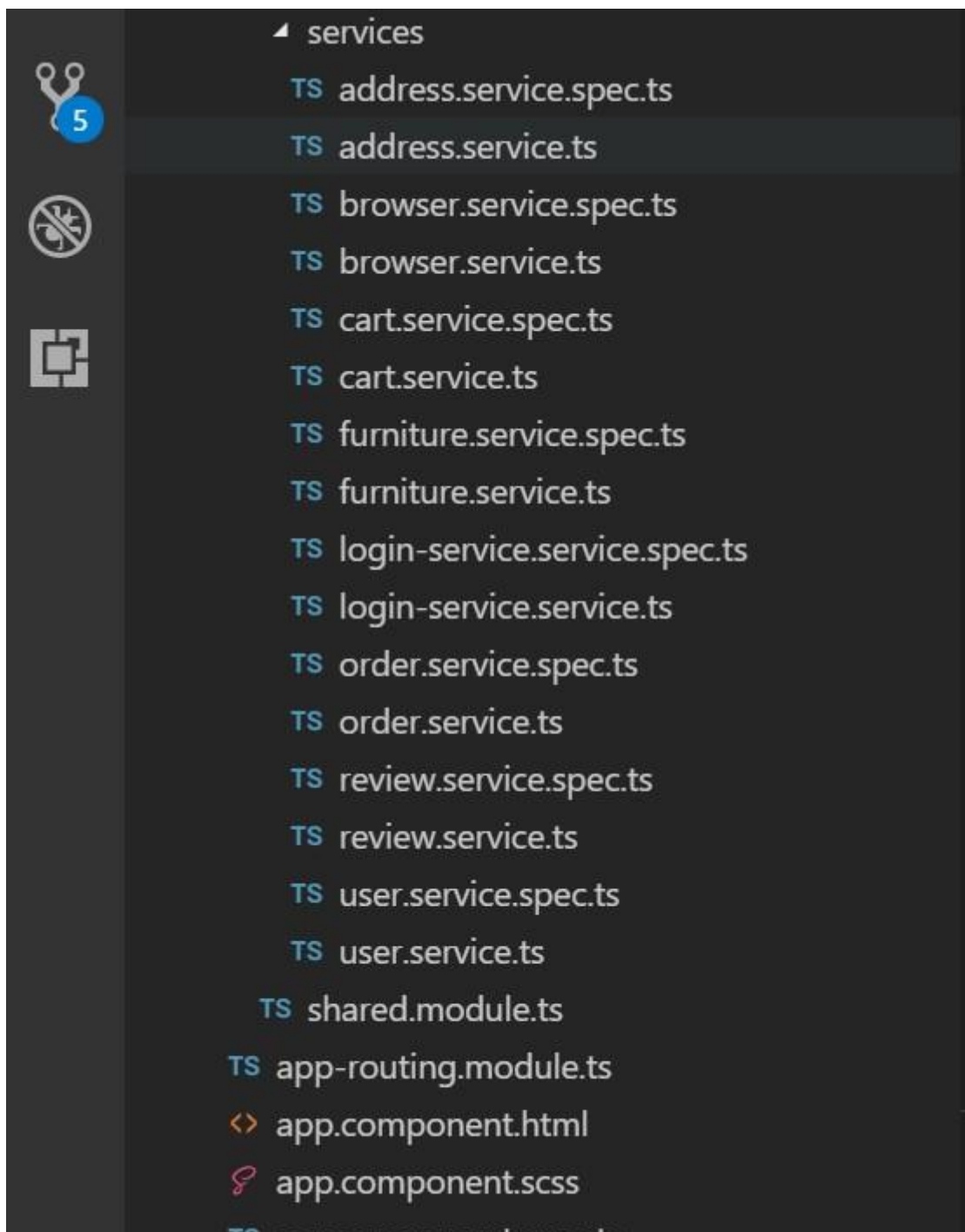


Fig: 3.11



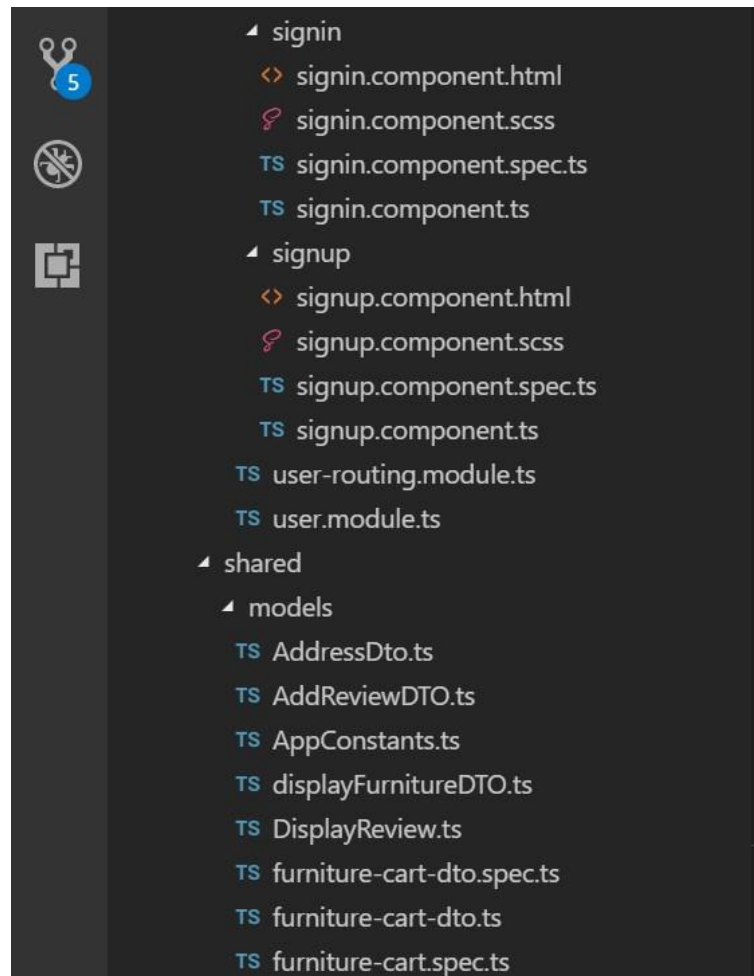


Fig: 3.12

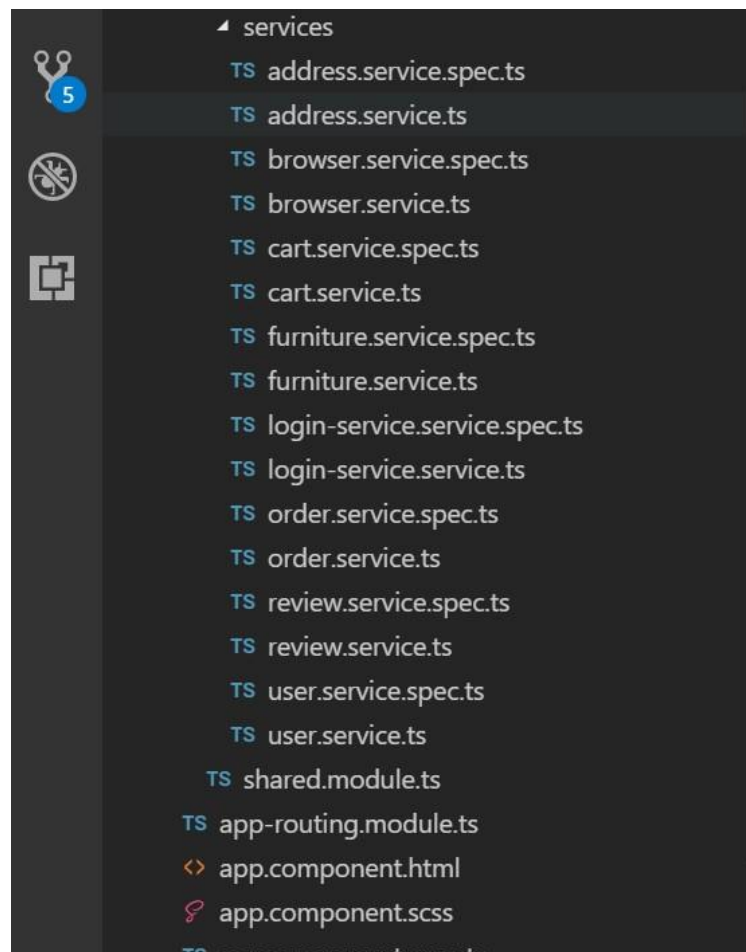


Fig: 3.13

## **RESPONSE ENTITY:-**

In this application I have also used the response entity for the desired output.

Some of the examples of the usages of response entity is as in following code:

```
package com.mindtree.sellyourfurniture.controller;

import org.springframework.beans.factory.annotation.Autowired;

import org.springframework.http.HttpStatus;

import org.springframework.http.ResponseEntity;

import org.springframework.web.bind.annotation.CrossOrigin;

import org.springframework.web.bind.annotation.GetMapping;

import org.springframework.web.bind.annotation.ModelAttribute;

import org.springframework.web.bind.annotation.PostMapping;

import org.springframework.web.bind.annotation.RequestBody;

import org.springframework.web.bind.annotation.RequestMapping;

import org.springframework.web.bind.annotation.RequestParam;

import org.springframework.web.bind.annotation.RestController;

import com.mindtree.sellyourfurniture.entity.User;

import com.mindtree.sellyourfurniture.exception.SellYourFurnitureApplicationException;
```

```

import com.mindtree.sellyourfurniture.service.IUserService;

@RestController

@RequestMapping(value="/user")

@CrossOrigin

public class UserController {

    @Autowired

    IUserService userService;

    @PostMapping("/adduser")

    public ResponseEntity<?> signup(@RequestBody User user) throws
SellYourFurnitureApplicationException

{

return new ResponseEntity<>(userService.addUser(user),HttpStatus.ACCEPTED);

    }

    @GetMapping("/login")

    public ResponseEntity<?>loginUser( @RequestParam String userEmail, @RequestParam
String userPassword) throws SellYourFurnitureApplicationException {

    String message=userService.loginUser(userEmail,userPassword);

    System.out.println(message);

```

```

        return new ResponseEntity<>(message,HttpStatus.ACCEPTED);

    }

    @PostMapping("/addgmailuser")

    public ResponseEntity<?> signupWithGmail(@RequestBody User user) throws
    SellYourFurnitureApplicationException

    {

    Return new ResponseEntity<>(userService.signupWithGmail(user),HttpStatus.ACCEPTED);

    }

    @GetMapping("/loginGmail")

    public  ResponseEntity<Boolean>login(@RequestParam  String  userEmail)  throws
    SellYourFurnitureApplicationException {

    Boolean message=userService.login(userEmail);

    System.out.println (message);

    return new ResponseEntity<Boolean>(message,HttpStatus.ACCEPTED);

    }

}

```

As the above code is of the controller package where I have used response entity. Like this only , I have use the response entity in every controller.

```
package com.mindtree.sellyourfurniture.controller;

import org.springframework.beans.factory.annotation.Autowired;

import org.springframework.http.HttpStatus;

import org.springframework.http.ResponseEntity;

import org.springframework.web.bind.annotation.CrossOrigin;

import org.springframework.web.bind.annotation.GetMapping;

import org.springframework.web.bind.annotation.PostMapping;

import org.springframework.web.bind.annotation.RequestBody;

import org.springframework.web.bind.annotation.RequestMapping;

import org.springframework.web.bind.annotation.RequestParam;

import org.springframework.web.bind.annotation.RestController;

import com.mindtree.sellyourfurniture.dto.CartFurnitureDTO;

import com.mindtree.sellyourfurniture.service.ICartService;

@RestController

@RequestMapping("/cart")
```

```
@CrossOrigin(origins = "*")
```

```
public class CartController {
```

```
@Autowired
```

```
private ICartService cartService;
```

```
@PostMapping("/addfurniture")
```

```
public ResponseEntity<?> addFurnitureToCart(@RequestBody CartFurnitureDTO  
cartFurniture){
```

```
return new ResponseEntity<>(cartService.addToCart(cartFurniture),HttpStatus.OK);
```

```
}
```

```
@PostMapping("/changequantity")
```

```
public ResponseEntity<?> changeQuantityOfCart(@RequestBody CartFurnitureDTO  
cartFurniture){
```

```
return new ResponseEntity<>(cartService.addToCart(cartFurniture),HttpStatus.OK);
```

```
}
```

```
@GetMapping("/getfurniture")
```

```
public ResponseEntity<?> getFurnituresOfCart(@RequestParam("email") String  
email){
```

```
return new ResponseEntity<>(cartService.getCartDetails(email),HttpStatus.OK);
```

```
}
```

```
@PostMapping("/removecart")
```

```
public ResponseEntity<?> deleteFurnitureOfCart(@RequestBody CartFurnitureDTO  
cartFurniture){
```

```
    return new
```

```
    ResponseEntity<>(cartService.deleteFurnitureFromCart(cartFurniture),HttpStatus.OK  
    );
```

```
}
```

```
@GetMapping("/getfurnitureids")
```

```
public ResponseEntity<?> allFunitureIdOfCart(@RequestParam("email") String  
email){
```

```
    return new
```

```
    ResponseEntity<>(cartService.getFurnitureIdsOfCart(email),HttpStatus.OK);
```

```
}
```

```
}
```

This is of the cart controller.



### **III.3 UNIT TESTING:**

As I have also done the joint testing for the server side code and unit testing using jasmine and karma for the client side code.

**From this testing I got the following output:**

Frontend code coverage :

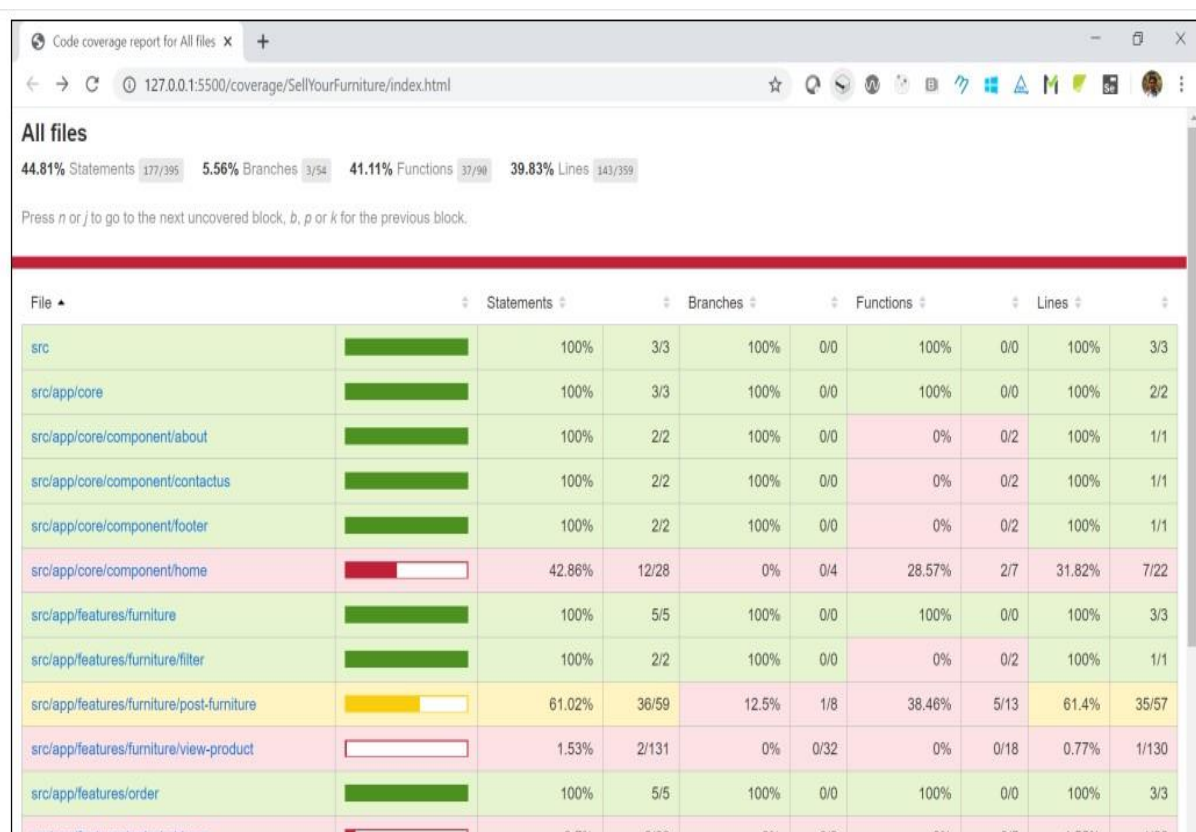


Fig: 3.14

As the required code coverage must be above 30%.so mine was 44.8%.

## Backend Code Coverage:

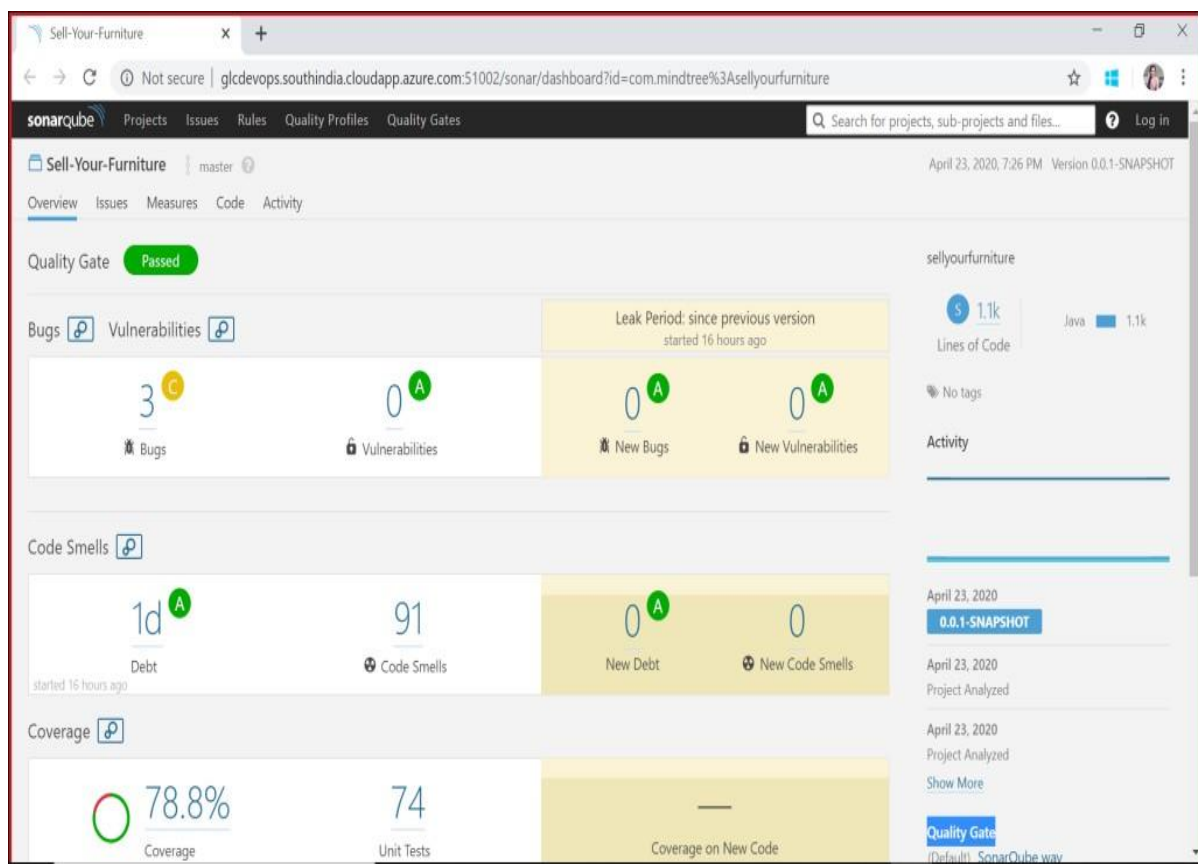


Fig: 3.15

As the backend code coverage must be 70 %. Mine was 78.8%.

#### **IV. CONCLUSION**

- As a person who want to sell his/her furniture can sell in on this website without roaming and searching for the buyer.
- So it will save the time for both of the seller as well as for the buyer.
- Buyer can also give reviews.
- Authenticated users.
- Time Saving

## **V. BIBLIOGRAPHY**

1. <https://angular.io/>
2. [https://www.tutorialspoint.com/spring\\_boot/spring\\_boot\\_introduction.htm](https://www.tutorialspoint.com/spring_boot/spring_boot_introduction.htm)
3. <https://en.wikipedia.org/wiki/Mindtree>