

**NATIONAL INSTITUTE OF TECHNOLOGY  
TIRUCHIRAPPALLI**



**SUMMER PROJECT**

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**Leader Follower Robot**

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***By:***

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Mechanical Engineering

# **Acknowledgement**

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A project is a chance for us to learn, innovate and improve our scope of knowledge, so that we are better equipped to tackle real life problems. I wish to thank the RMI team for entrusting this project to me, hence encouraging me to explore beyond my limits.

The project was a complete learning process, and kept me continuously engaged throughout the summer break. It helped me get back in touch with Python, and learning new concepts.

I would like to specially thank my mentors Sri Krishna, Vidyaa and Dhanavel for their indescribable guidance throughout the whole project.

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# 1 Project Introduction

## 1.1 Basic Task

This task involves replication of the path of the Leader robot by the follower robot.

## 1.2 Advanced Task

The advanced task is localisation using odometer readings derieved from the encoder in Leader Robot and the Follower robot has to move to that location.

# 2 Hardware Requirements

The hardware requirements are three Arduinos and three XBee modules (two for the bots and one for interfacing with the laptop), one IR Array, four DC Motors with each one fitted with wheel encoders (IR Tachometer), two dc motor drivers, two metal chassis

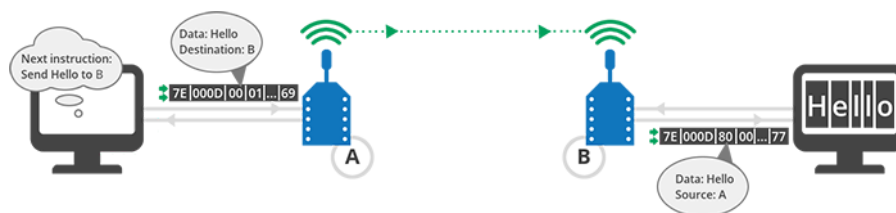
# 3 Software Requirements

The softwares required are Arduino IDE, XCTU, Python 2, PySerial and VPython Library.

# 4 Description

## 4.1 XBee

In-order to send the processed data between the robots and computer, Xbee devices were used. Xbees are the devices which are used for setting up wireless communication. These devices work on Zigbee wireless protocol. Zigbee was created and validated by an alliance of more than 300 leading semiconductor companies. It is based on IEEE 802.15.4 standard for wireless communication. This protocol is mainly developed for simple connectivity, lower battery consumption and provides minimum latency. For Xbees, the 2.4 Ghz band range is the most popular and widely used communication band. Another advantage of Zigbee protocol is that the Xbees can be designed to form a mesh network. Using mesh network, communication between Xbees which are located farther than their range can communicate easily. They can also be set up as point to multi-point network topology.



XBee works in two modes - transparent mode (AT) and application program interface mode (API). API mode provides a structured interface where data is communicated through the serial interface in organized packets and in a determined order. This enables you to establish complex communication between devices without having to define your own protocol. By default, XBee devices are configured to work in transparent mode: all data received through the serial input is queued up for radio transmission and data received wirelessly is sent to the serial output exactly as it is received, with no additional information. To read or write the configuration of an device in Transparent mode, you must first transition the device into Command mode. If a device needs to transmit messages to different devices, you must update its configuration to establish a new destination. The device must enter Command mode to set up the destination. A device operating in Transparent mode

cannot identify the source of a wireless message it receives. If it needs to distinguish between data coming from different devices, the sending devices must include extra information known by all the devices so it can be extracted later. To do this, you must define a robust protocol that includes all the information you think you need in your transmissions.

To minimize the limitations of the transparent mode, devices provide an alternative mode called Application Programming Interface (API). API mode provides a structured interface where data is communicated through the serial interface in organized packets and in a determined order. This enables you to establish complex communication between modules without having to define your own protocol. API mode provides a much easier way to perform the actions listed above. Since the data destination is included as part of the API frame structure, you can use API mode to transmit messages to multiple devices. The API frame includes the source of the message so it is easy to identify where data is coming from. It can receive success/failure status of each transmitted packet and obtain the signal strength of any received packet. In this project, API mode is used along with ZB TH reg firmware.

#### 4.1.1 API frame structure

The structured data packets in API mode are called frames. They are sent and received through the serial interface of the device and contain the wireless message itself as well as some extra information such as the destination/source of the data or the signal quality. When a device is in API mode, all data entering and leaving the module through the serial interface is contained in frames that define operations or events within the device. An API frame has the following structure:

Start delimiter	Length		Frame type	Frame data								Checksum
				Data								
1	2	3	4	5	6	7	8	9	...	n	n+1	
0x7E	MSB	LSB	API frame type	Frame-type-specific data								Single byte

Any data received through the serial interface prior to the start delimiter is silently discarded by the XBee. If the frame is not received correctly, or if the checksum fails, the data is also discarded and the module indicates the nature of the failure by replying with another frame.

**Start delimiter:**

The start delimiter is the first byte of a frame consisting of a special sequence of bits that indicate the beginning of a data frame. Its value is always 0x7E. This allows for easy detection of a new incoming frame.

**Length**

The length field specifies the total number of bytes included in the frame data field. Its two-byte value excludes the start delimiter, the length, and the checksum.

**Frame data**

This field contains the information received or to be transmitted. Frame data is structured based on the purpose of the API frame.

Frame type is the API frame type identifier. It determines the type of API frame and indicates how the information is organized in the Data field.

Data contains the data itself. The information included here and its order depends on the type of frame defined in the Frame type field.

**Checksum:**

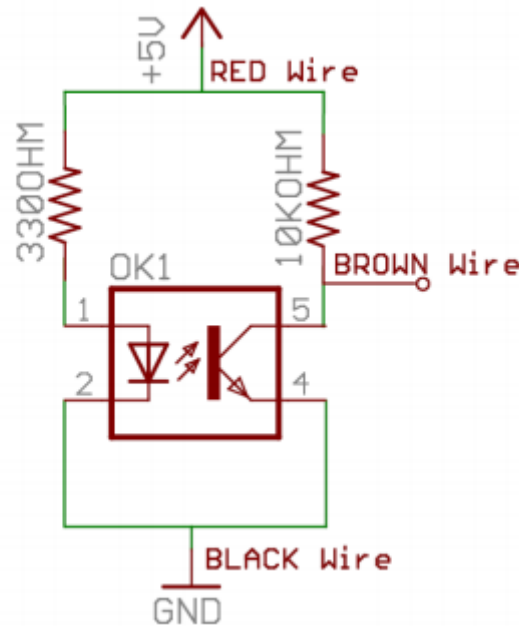
Checksum is the last byte of the frame and helps test data integrity. It is calculated by taking the hash sum of all the API frame bytes that came before it, excluding the first three bytes (start delimiter and length).

Note: Frames sent through the serial interface with incorrect checksums will never be processed by the module and the data will be ignored.

Calculate the checksum of an API frame

Add all bytes of the packet, excluding the start delimiter 0x7E and the length (the second and third bytes). From the result, keep only the lowest 8 bits. Subtract this quantity from 0xFF.

## 4.2 Wheel Encoder (IR Tachometer)



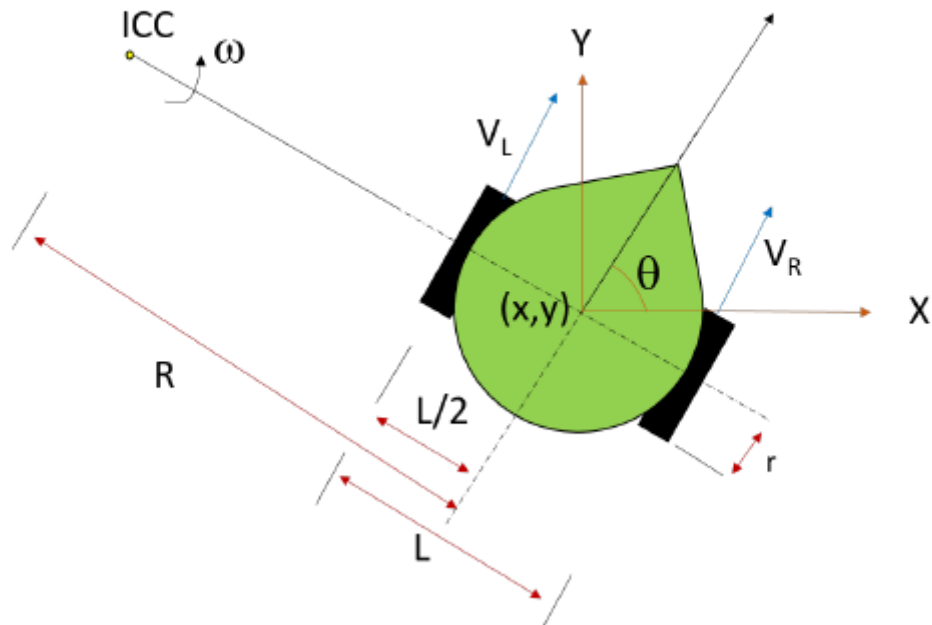
## 4.3 PID Controller

Proportional, Integral, Derivative PID controller is a feedback controller that helps to attain a set point irrespective of disturbances or any variation in characteristics of the plant of any form. It calculates its output based on the measured error and the three controller gains; proportional gain  $K_p$ , integral gain  $K_i$ , and derivative gain  $K_d$ . The proportional gain simply multiplies the error by a factor  $K_p$ . This reacts based on how big the error is. The integral term is a multiplication of the integral gain and the sum of the recent errors. The integral term helps in getting rid of the steady state error and causes the system to catch up with the desired set point. The derivative controller determines the reaction to the rate of which the error has been changing. In most of the systems, it is not necessary to use the derivative part of the PID, hence in this project, only PI controller has been designed and used. The final output of the controller ( $U$ ) is calculated using the following equation:

$$U = K_p * e(t) + K_i \int e dt + K_d \frac{de}{dt}$$

Parameter Increase	Rise time	Overshoot	Settling Time	Steady-state error
$K_p$	↓	↑	Small Change	↓
$K_i$	↓	↑	↑	Great reduce
$K_d$	Small Change	↓	↓	Small Change

#### 4.4 Odometry



```

c = (2*PI)/((Ticks per revolution * dt)/1000000.0)
wl = (leftTicks-leftTicksPrev)*c
wr = (rightTicks-rightTicksPrev)*c
Vl = wl*RADIUS
Vr = wr*RADIUS
V = (Vr + Vl)/2.0
w = (Vr - Vl)/LENGTH
thetaNext = theta + dt*w
xNext = xc + (dt*v*cos(thetaNext))/10.0
yNext = yc + (dt*v*sin(thetaNext))/10.0
distance = sqrt(xc*xc + yc*yc)

```

## 5 Basic Task

This task involves replication of the path of the Leader robot by the follower robot. There are two ways of solving the problem. Firstly, The leader robot tracks a line and sends the rpm values of each of its wheel. The corresponding wheels of the follower are set to run at the same rpm as that of the leader using PID control algorithm. Thereby, the follower replicates the leader's path. The second way is by sending the velocity of the bot and its orientation. In this project the first method is implemented. First, the Leader robot tracks a line using IR Array Sensor. Simultaneously, it calculates the wheel rpm and it's x,y coordinates and orientation. All the above data along with the wheel direction is sent as a packet through XBee.

The follower uses proportional controller to set the rpm and direction of each of the wheels. It then sends the x,y,theta of both the leader and the follower bots to the Laptop Xbee. The paths are then plotted in Python Serial.

### 5.1 Source Code

#### 5.1.1 Leader

```

1  #include <avr/io.h>
2  #include <avr/interrupt.h>
3  #include <util/delay.h>
4  #include <XBee.h>
5
6  XBee xbee = XBee();
7  ZBTxStatusResponse txStatus = ZBTxStatusResponse();
8
9  #define RADIUS 25.75
10 #define LENGTH 166
11 #define TICKSPERREV 30
12
13 #define UINT_MAX 4294967295
14
15 XBeeAddress64 addr64_Broadcast = XBeeAddress64(0x00000000, 0x0000FFFF);
16 XBeeAddress64 addr64_Follower = XBeeAddress64(0x0013A200, 0x41517A82);
17 XBeeAddress64 addr64_Laptop = XBeeAddress64(0x0013A200, 0x415177B1);
18
19 int eleft, left, centre, right, eright;
20 int rm1=8, rm2=9, rme=10, lm1=12, lm2=13, lme=11;
21
22 int lsp=155, rsp=155;
23 long line=0, pre=0, start=0;
24 volatile int lpos=0, rpos=0;
25 float rrot=0, lrot=0;
26 volatile unsigned long lctr = 0, rctr = 0, lpulse = 0, rpulse = 0;
27 long leftTicks = 0, rightTicks = 0, leftTicksPrev = 0, rightTicksPrev = 0;
28 volatile unsigned long lrpm, rrpm, duration, prev = 0, cur = 0, t = 0;
29
30 unsigned long prevPositionComputeTime = 0, prevWheelComputeTime = 0, prevIntegrationTime = 0;
31 double prevX = 0, prevY = 0, xc = 0, yc = 0, theta = 0, wl = 0, wr = 0;
32 int xp, x1, x2, x3, yp, y1, y2, y3, theta1, theta2, v;
33
34 void setup()
35 {
36     sei();
37     EIMSK |= (1 << INT0) | (1 << INT1);
38     EICRA |= (1 << ISC01) | (1 << ISC00) | (1 << ISC11) | (1 << ISC10);
39     Serial.flush();
40     Serial.begin(115200);
41     xbee.setSerial(Serial);
42     pinMode(rm1, OUTPUT);
43     pinMode(rm2, OUTPUT);
44     pinMode(rme, OUTPUT);
45     pinMode(lm1, OUTPUT);

```



```
46 pinMode (lm2, OUTPUT);
47 pinMode (lme, OUTPUT);
48 pinMode (2, INPUT);
49 pinMode (3, INPUT);
50 }
51
52 void lm()
53 {
54   lpos=1;
55   rpos=0;
56   analogWrite(lme, lsp);
57   digitalWrite(lm1, HIGH);
58   digitalWrite(lm2, LOW);
59   digitalWrite(rm1, HIGH);
60   digitalWrite(rm2, HIGH);
61 }
62
63 void rm()
64 {
65   rpos=1;
66   lpos=0;
67   analogWrite(rme, rsp);
68   digitalWrite(rm1, HIGH);
69   digitalWrite(rm2, LOW);
70   digitalWrite(lm1, HIGH);
71   digitalWrite(lm2, HIGH);
72 }
73
74 void forward()
75 {
76   lpos=rpos=1;
77   analogWrite(lme, lsp);
78   digitalWrite(lm1, HIGH);
79   digitalWrite(lm2, LOW);
80   analogWrite(rme, rsp);
81   digitalWrite(rm1, HIGH);
82   digitalWrite(rm2, LOW);
83 }
84
85 void reverse()
86 {
87   lpos=rpos=2;
88   analogWrite(lme, lsp);
89   digitalWrite(lm2, HIGH);
90   digitalWrite(lm1, LOW);
91   analogWrite(rme, rsp);
92   digitalWrite(rm2, HIGH);
93   digitalWrite(rm1, LOW);
94 }
95
96 void leftturn()
97 {
98   lpos=2;
99   rpos=1;
100  analogWrite(lme, lsp);
101  digitalWrite(lm2, HIGH);
102  digitalWrite(lm1, LOW);
103  analogWrite(rme, rsp);
104  digitalWrite(rm1, HIGH);
105  digitalWrite(rm2, LOW);
106 }
107
108 void rightturn()
109 {
110  rpos=2;
111  lpos=1;
```

```
112 analogWrite(lme, lsp);
113 digitalWrite(lm1,HIGH);
114 digitalWrite(lm2,LOW);
115 analogWrite(rme, rsp);
116 digitalWrite(rm2,HIGH);
117 digitalWrite(rm1,LOW);
118 }
119
120 void brake()
121 {
122     lpos=rpos=0;
123     digitalWrite(lm1,HIGH);
124     digitalWrite(lm2,HIGH);
125     digitalWrite(rm2,HIGH);
126     digitalWrite(rm1,HIGH);
127 }
128
129 void halt()
130 {
131     lpos=rpos=0;
132     digitalWrite(lme,LOW);
133     digitalWrite(rme,LOW);
134 }
135
136 void track()
137 {
138     eleft=analogRead(0)>400?1:0;
139     left=analogRead(1)>400?1:0;
140     centre=analogRead(2)>400?1:0;
141     right=analogRead(3)>400?1:0;
142     eright=analogRead(4)>400?1:0;
143     line=eleft*10000+left*1000+centre*100+right*10+eright;
144
145     A:
146     if((line==11011)|| (line==10001))
147     {
148         forward();
149         pre=line;
150     }
151     else if((line==10111)|| (line==10011))
152     {
153         lm();
154         pre=line;
155     }
156     else if((line==11101)|| (line==11001))
157     {
158         rm();
159         pre=line;
160     }
161     else if((line==01111)|| (line==00111)|| (line==00011))
162     {
163         rightturn();
164         pre=line;
165     }
166     else if((line==11110)|| (line==11100)|| (line==11000))
167     {
168         leftturn();
169         pre=line;
170     }
171     else if(line==11111)
172     {
173         line=pre;
174         goto A;
175     }
176     else if(line==00000)
177     {
```

```

178     brake();
179 }
180 }
181
182 unsigned long getElapsedTime(unsigned long prevTime)
183 {
184     unsigned long currentTime = micros();
185     if (currentTime < prevTime)
186         return UINT_MAX - prevTime + currentTime;
187     return currentTime - prevTime;
188 }
189
190 void computeAngularVelocities()
191 {
192     unsigned long dt_omega = getElapsedTime(prevWheelComputeTime);
193     prevWheelComputeTime = micros();
194
195     float c = (2 * PI) / ((TICKSPERREV * dt_omega) / 1000000.0);
196
197     wl = (leftTicks - leftTicksPrev) * c;
198     wr = (rightTicks - rightTicksPrev) * c;
199
200     leftTicksPrev = leftTicks;
201     rightTicksPrev = rightTicks;
202 }
203
204 void computePosition()
205 {
206     computeAngularVelocities();
207     unsigned long dt_integration = getElapsedTime(prevIntegrationTime);
208     prevIntegrationTime = micros();
209
210     float dt = dt_integration / 1000000.0;
211     float Vl = wl * RADIUS;
212     float Vr = wr * RADIUS;
213     float V = (Vr + Vl) / 2.0;
214     float w = (Vr - Vl) / LENGIH;
215
216     v=V;
217     float thetaNext = theta + dt * w;
218     float xNext = xc + (dt * v*cos(thetaNext))/10.0;
219     float yNext = yc + (dt * v*sin(thetaNext))/10.0;
220
221     float distance = sqrt(xc * xc + yc * yc);
222
223     xc = xNext;
224     yc = yNext;
225     theta = thetaNext;
226
227     if (theta>2*PI)
228         theta=(theta-(2*PI));
229     else if (theta<0)
230         theta=(theta+(2*PI));
231
232     if (xc<0)
233     {
234         x1=(int(-1*xc))%100;
235         x2=(int(-1*xc/100))%100;
236         x3=(int(-1*xc/10000))%100;
237         xp=1;
238     }
239     else
240     {
241         x1=(int(xc))%100;
242         x2=(int(xc/100))%100;
243         x3=(int(xc/10000))%100;

```

```

244     xp=0;
245 }
246
247 if (yc<0)
248 {
249     y1=(int)(-1*yc)%100;
250     y2=(int)(-1*yc/100)%100;
251     y3=(int)(-1*yc/10000)%100;
252     yp=1;
253 }
254 else
255 {
256     y1=(int)(yc)%100;
257     y2=(int)(yc/100)%100;
258     y3=(int)(yc/10000)%100;
259     yp=0;
260 }
261
262 theta1=(int)(theta*100)%100;
263 theta2=(int)(theta*100)/100;
264 }
265
266 void loop()
267 {
268     uint8_t payload[] = {lrpm,rrpm,lpos,rpos,xp,x3,x2,x1,yp,y3,y2,y1,theta2,theta1,v};
269     track();
270     lrot=lctr/30.0;
271     rrot=rctr/30.0;
272
273     if (millis() - prevPositionComputeTime > 50)
274     {
275         computePosition();
276         prevPositionComputeTime = millis();
277     }
278
279     if (millis() - start > 100)
280     {
281         t=millis()-start;
282         start=millis();
283         lrpm=((lpulse/30.0)*60.0*1000.0)/t;
284         rrpm=((rpulse/30.0)*60.0*1000.0)/t;
285         lpulse=rpulse=0;
286         ZBTxRequest zbTx = ZBTxRequest(addr64_Follower, payload, sizeof(payload));
287         xbee.send(zbTx);
288         Serial.println("Sending ");
289     }
290 }
291
292 ISR(INT1_vect)
293 {
294     lctr++;
295     lpulse++;
296     if (lpos==2)
297         leftTicks--;
298     else
299         leftTicks++;
300     delay(10);
301 }
302
303 ISR(INT0_vect)
304 {
305     rctr++;
306     rpulse++;
307     if (rpos==2)
308         rightTicks--;
309     else

```

```

310     rightTicks++;
311     delay(10);
312 }

```

### 5.1.2 Follower

```

1  #include <avr/io.h>
2  #include <avr/interrupt.h>
3  #include <util/delay.h>
4  #include <XBee.h>
5
6  XBee xbee = XBee();
7  ZBTxStatusResponse txStatus = ZBTxStatusResponse();
8  XBeeResponse response = XBeeResponse();
9  ZBRxResponse rx = ZBRxResponse();
10
11 XBeeAddress64 addr64_Leader = XBeeAddress64(0x00000000, 0x0000FFFF);
12 XBeeAddress64 addr64_Follower = XBeeAddress64(0x0013A200, 0x41517A82);
13 XBeeAddress64 addr64_Laptop = XBeeAddress64(0x0013A200, 0x415177B1);
14
15 #define RADIUS 25.75
16 #define LENGTH 172
17 #define TICKSPERREV 30
18
19 #define UINT_MAX 4294967295
20
21 int rm1=8, rm2=9, rme=10, lm1=12, lm2=13, lme=11;
22
23 int setlpos=0, setlrpm=0, setrpos=0, setrrpm=0;
24 int ldif=0, lid=0, ldd=0, lprev=0, rdif=0, rid=0, rdd=0, rprev=0;
25 int lsp=0, rsp=0;
26 int lpre_ocr=0, rpre_ocr=0;
27 long line=0, pre=0, start=0;
28 volatile int lpos=0, rpos=0;
29 float rrot=0, lrot=0;
30 volatile unsigned long lctr = 0, rctr = 0, lpulse = 0, rpulse = 0, leftTicks = 0, rightTicks = 0,
    leftTicksPrev = 0, rightTicksPrev = 0;
31 volatile unsigned long lrpm, rpm, duration, prev = 0, cur = 0, t = 0;
32
33 unsigned long prevPositionComputeTime = 0, prevWheelComputeTime = 0, prevIntegrationTime = 0;
34 double prevX = 0, prevY = 0, xc = 0, yc = 0, theta = 0, wl = 0, wr = 0;
35 int sxp=0, syp=0, sx1=0, sy1=0, stheta1=0, sx2=0, sy2=0, stheta2=0, sx3=0, sy3=0;
36 double sx=0, sy=0, stheta=0, sv;
37 int xp=0, yp=0, x1=0, y1=0, theta1=0, x2=0, y2=0, theta2=0, x3=0, y3=0;
38
39 void setup()
40 {
41     sei();
42     EIMSK=(1<<INT0)|(1<<INT1);
43     EICRA=(1<<ISC01)|(1<<ISC00)|(1<<ISC11)|(1<<ISC10);
44     Serial.flush();
45     Serial.begin(115200);
46     xbee.setSerial(Serial);
47     pinMode(rm1, OUTPUT);
48     pinMode(rm2, OUTPUT);
49     pinMode(rme, OUTPUT);
50     pinMode(lm1, OUTPUT);
51     pinMode(lm2, OUTPUT);
52     pinMode(lme, OUTPUT);
53     pinMode(2, INPUT);
54     pinMode(3, INPUT);
55 }
56
57 void lmf()
58 {
59     lpos=1;

```

```
60 rpos=0;
61 analogWrite(lme, lsp);
62 digitalWrite(lm1,HIGH);
63 digitalWrite(lm2,LOW);
64 }
65
66 void rmf()
67 {
68 rpos=1;
69 lpos=0;
70 analogWrite(rme, rsp);
71 digitalWrite(rm1,HIGH);
72 digitalWrite(rm2,LOW);
73 }
74
75 void lmb()
76 {
77 lpos=2;
78 analogWrite(lme, lsp);
79 digitalWrite(lm1,LOW);
80 digitalWrite(lm2,HIGH);
81 }
82
83 void rmb()
84 {
85 rpos=2;
86 analogWrite(rme, rsp);
87 digitalWrite(rm1,LOW);
88 digitalWrite(rm2,HIGH);
89 }
90
91 void lmh()
92 {
93 lpos=0;
94 analogWrite(lme, lsp);
95 digitalWrite(lm1,LOW);
96 digitalWrite(lm2,LOW);
97 }
98
99 void rmh()
100 {
101 rpos=0;
102 analogWrite(rme, rsp);
103 digitalWrite(rm1,LOW);
104 digitalWrite(rm2,LOW);
105 }
106
107 unsigned long getElapsedTime(unsigned long prevTime)
108 {
109 unsigned long currentTime = micros();
110 if (currentTime < prevTime)
111 return UINT_MAX - prevTime + currentTime;
112 return currentTime - prevTime;
113 }
114
115 void computeAngularVelocities()
116 {
117 unsigned long dt_omega = getElapsedTime(prevWheelComputeTime);
118 prevWheelComputeTime = micros();
119
120 float c = (2 * PI) / ((TICKSPERREV * dt_omega) / 1000000.0);
121
122 wl = (leftTicks - leftTicksPrev) * c;
123 wr = (rightTicks - rightTicksPrev) * c;
124
125 leftTicksPrev = leftTicks;
```

```
126 rightTicksPrev = rightTicks;
127 }
128
129 void computePosition()
130 {
131     computeAngularVelocities();
132     unsigned long dt_integration = getElapsedTime(prevIntegrationTime);
133     prevIntegrationTime = micros();
134
135     float dt = dt_integration / 1000000.0;
136     float V1 = wl * RADIUS;
137     float Vr = wr * RADIUS;
138     float v = (Vr + V1) / 2.0;
139     float w = (Vr - V1) / LENGTH;
140
141     float thetaNext = theta + dt * w;
142     float xNext = xc + (dt * v*cos(thetaNext)) / 10.0;
143     float yNext = yc + (dt * v*sin(thetaNext)) / 10.0;
144
145     float distance = sqrt(xc * xc + yc * yc);
146
147     xc = xNext;
148     yc = yNext;
149     theta = thetaNext;
150
151     if (theta > 2*PI)
152         theta = (theta - (2*PI));
153     else if (theta < 0)
154         theta = (theta + (2*PI));
155
156     if (xc < 0)
157     {
158         x1 = (int)(-1*xc) % 100;
159         x2 = (int)(-1*xc / 100) % 100;
160         x3 = (int)(-1*xc / 10000) % 100;
161         xp = 1;
162     }
163     else
164     {
165         x1 = (int)(xc) % 100;
166         x2 = (int)(xc / 100) % 100;
167         x3 = (int)(xc / 10000) % 100;
168         xp = 0;
169     }
170
171     if (yc < 0)
172     {
173         y1 = (int)(-1*yc) % 100;
174         y2 = (int)(-1*yc / 100) % 100;
175         y3 = (int)(-1*yc / 10000) % 100;
176         yp = 1;
177     }
178     else
179     {
180         y1 = (int)(yc) % 100;
181         y2 = (int)(yc / 100) % 100;
182         y3 = (int)(yc / 10000) % 100;
183         yp = 0;
184     }
185
186     theta1 = (int)(theta * 100) % 100;
187     theta2 = (int)(theta * 100) / 100;
188 }
189
190 void lpid()
191 {
```

```

192  ldif=setlrpm-lrpm;
193  // lid+=ldif;
194  // ldd=ldif-lprev;
195  // lprev=ldif;
196  lsp=lpre_ocr+((255.0/400.0)*(ldif));
197  lpre_ocr=lsp;
198  if(lsp>255)
199      lsp=255;
200 }
201
202 void rpid()
203 {
204     rdif=setrrpm-rrpm;
205     // rid+=rdif;
206     // rdd=rdif-rprev;
207     // rprev=rdif;
208     rsp=rpre_ocr+((255.0/400.0)*(rdif));
209     rpre_ocr=rsp;
210     if(rsp>255)
211         rsp=255;
212 }
213
214 void loop()
215 {
216     lrot=lctr/30.0;
217     rrot=rctr/30.0;
218
219     xbee.readPacket();
220
221     if(xbee.getResponse().isAvailable())
222     if(xbee.getResponse().getApiId()==ZB_RX_RESPONSE)
223     {
224         Serial.print("receiving ");
225         xbee.getResponse().getZBRxResponse(rx);
226         setlrpm=rx.getData(0);
227         setrrpm=rx.getData(1);
228         setlpos=rx.getData(2);
229         setrpos=rx.getData(3);
230         sxp=rx.getData(4);
231         sx3=rx.getData(5);
232         sx2=rx.getData(6);
233         sx1=rx.getData(7);
234         syp=rx.getData(8);
235         sy3=rx.getData(9);
236         sy2=rx.getData(10);
237         sy1=rx.getData(11);
238         stheta2=rx.getData(12);
239         stheta1=rx.getData(13);
240         sv=rx.getData(14);
241
242         if(sxp==0)
243         {
244             sx=sx3*10000+sx2*100+sx1;
245         }
246         else
247         {
248             sx=-1*(sx3*10000+sx2*100+sx1);
249         }
250         if(syp==0)
251         {
252             sy=sy3*10000+sy2*100+sy1;
253         }
254         else
255         {
256             sy=-1*(sy3*10000+sy2*100+sy1);
257         }

```



```
258     stheta=(stheta2*100.0+stheta1)/100.0;
259
260     Serial.print(setlrpm);Serial.print(" ");
261     Serial.print(setrrpm);Serial.print(" ");
262     Serial.print(lrpm);Serial.print(" ");
263     Serial.print(rrpm);Serial.print(" ");
264     Serial.print(setlpos);Serial.print(" ");
265     Serial.println(setrpos);Serial.print(" ");
266
267     if(setlpos==0)
268     {
269         if(setrpos==0)
270         {
271             lmh();
272             rmh();
273         }
274         else if(setrpos==1)
275         {
276             lmh();
277             rmf();
278         }
279         else if(setrpos==2)
280         {
281             lmh();
282             rmb();
283         }
284     }
285     else if(setlpos==1)
286     {
287         if(setrpos==0)
288         {
289             lmf();
290             rmh();
291         }
292         else if(setrpos==1)
293         {
294             lmf();
295             rmf();
296         }
297         else if(setrpos==2)
298         {
299             lmb();
300             rmb();
301         }
302     }
303     else if(setlpos==2)
304     {
305         if(setrpos==0)
306         {
307             lmb();
308             rmh();
309         }
310         else if(setrpos==1)
311         {
312             lmb();
313             rmf();
314         }
315         else if(setrpos==2)
316         {
317             lmb();
318             rmb();
319         }
320     }
321     lpid();
322     rpid();
323
```

```

324     uint8_t payload[]={sxp,sx3,sx2,sx1,syp,sy3,sy2,sy1,stheta2,stheta1,xp,x3,x2,x1,yp,y3,y2,y1,theta2,
325         theta1};
326     ZBTxRequest zbTx = ZBTxRequest(addr64_Laptop, payload, sizeof(payload));
327     xbee.send(zbTx);
328 }
329 lpid();
330 rpil();
331
332 if (millis() - prevPositionComputeTime > 50)
333 {
334     computePosition();
335     prevPositionComputeTime = millis();
336 }
337
338 if( millis() - start > 120)
339 {
340     t=millis()-start;
341     start=millis();
342     lrpm=((lpulse/30.0)*60.0*1000.0)/t;
343     rrpm=((rpulse/30.0)*60.0*1000.0)/t;
344     lpulse=rpulse=0;
345 }
346
347 ISR(INT1_vect)
348 {
349     lctr++;
350     lpulse++;
351     if(lpos==2)
352         leftTicks--;
353     else
354         leftTicks++;
355     delay(10);
356 }
357
358 ISR(INT0_vect)
359 {
360     rctr++;
361     rpulse++;
362     if(rpos==2)
363         rightTicks--;
364     else
365         rightTicks++;
366     delay(10);
367 }

```

### 5.1.3 Laptop

```

1  #include <XBee.h>
2
3  XBee xbee = XBee();
4  XBeeResponse response = XBeeResponse();
5  ZBRxResponse rx = ZBRxResponse();
6
7  int sxp=0,syp=0,sx1=0,sy1=0,stheta1=0,sx2=0,sy2=0,stheta2=0,sx3=0,sy3=0;
8  double sx=0,sy=0,stheta=0;
9  int xp=0,yp=0,x1=0,y1=0,theta1=0,x2=0,y2=0,theta2=0,x3=0,y3=0;
10 double x=0,y=0,theta=0;
11
12 void setup()
13 {
14     Serial.begin(115200);
15     Serial.flush();
16     xbee.setSerial(Serial);
17 }
18

```

```
19 void loop()
20 {
21   xbee.readPacket();
22   if (xbee.getResponse().isAvailable())
23   {
24     if (xbee.getResponse().getApiId() == ZB_RX_RESPONSE)
25     {
26       xbee.getResponse().getZBRxResponse(rx);
27       sxp=rx.getData(0);
28       sx3=rx.getData(1);
29       sx2=rx.getData(2);
30       sx1=rx.getData(3);
31       syp=rx.getData(4);
32       sy3=rx.getData(5);
33       sy2=rx.getData(6);
34       syl=rx.getData(7);
35       stheta2=rx.getData(8);
36       stheta1=rx.getData(9);
37       xp=rx.getData(10);
38       x3=rx.getData(11);
39       x2=rx.getData(12);
40       x1=rx.getData(13);
41       yp=rx.getData(14);
42       y3=rx.getData(15);
43       y2=rx.getData(16);
44       yl=rx.getData(17);
45       theta2=rx.getData(18);
46       theta1=rx.getData(19);
47
48       if (sxp==0)
49       {
50         sx=sx3*10000+sx2*100+sx1;
51       }
52       else
53       {
54         sx=-1*(sx3*10000+sx2*100+sx1);
55       }
56       if (syp==0)
57       {
58         sy=sy3*10000+sy2*100+syl;
59       }
60       else
61       {
62         sy=-1*(sy3*10000+sy2*100+syl);
63       }
64       stheta=(stheta2*100.0+stheta1)/100.0;
65
66       if (xp==0)
67       {
68         x=x3*10000+x2*100+x1;
69       } else
70       {
71         x=-1*(x3*10000+x2*100+x1);
72       }
73       if (yp==0)
74       {
75         y=y3*10000+y2*100+y1;
76       }
77       else
78       {
79         y=-1*(y3*10000+y2*100+y1);
80       }
81       theta=(theta2*100.0+theta1)/100.0;
82
83       Serial.print(sx); Serial.print(" ");
84       Serial.print(sy); Serial.print(" ");
```

```

85     Serial.print(stheta);Serial.print(" ");
86     Serial.print(x);Serial.print(" ");
87     Serial.print(y);Serial.print(" ");
88     Serial.println(theta);
89 }
90 }
91 }

```

### 5.1.4 Python Terminal Path Plotting

```

1  import serial
2  import numpy as np
3  import matplotlib.pyplot as plt
4  from drawnow import *
5
6  ard = serial.Serial('com6',115200)
7  plt.ion()
8
9  x1=[]
10 y1=[]
11 theta1=[]
12 x2=[]
13 y2=[]
14 theta2=[]
15 ctr=0
16
17 def plot():
18     #plt.ylim(-10,10)
19     plt.title('Live Path Tracking')
20     plt.grid(True)
21     plt.ylabel('Y Coordinate (in cm)')
22     plt.xlabel('X Coordinate (in cm)')
23     plt.plot(x1,y1,'b-',label='Leader Path')
24     plt.plot(x2,y2,'o-',label='Follower Path')
25     plt.legend(loc='upper right')
26     """
27     plt.ticklabel_format(useOffset=False)
28     plt2=plt.twinx()
29     plt.ylim(-10,10)
30     plt.plot(y,'r-',label='Follower Path')
31     plt2.set_ylabel('Y Coordinate')
32     plt2.ticklabel_format(useOffset=False)
33     plt2.legend(loc='upper right')
34     """
35
36 while True:
37     while (ard.inWaiting()==0):
38         pass
39     string = ard.readline()
40     arr = string.split(' ')
41     xc1 = float( arr[0] )
42     yc1 = float( arr[1] )
43     thetac1 = float( arr[2] )
44     xc2 = float( arr[3] )
45     yc2 = float( arr[4] )
46     thetac2 = float( arr[5] )
47     x1.append(xc1)
48     y1.append(yc1)
49     theta1.append(thetac1)
50     x2.append(xc2)
51     y2.append(yc2)
52     theta2.append(thetac2)
53     drawnow(plot)
54     ctr=ctr+1
55     if (ctr>200):
56         x1.pop(0)

```

```

57     y1.pop(0)
58     theta1.pop(0)
59     x2.pop(0)
60     y2.pop(0)
61     theta2.pop(0)

```

## 6 Advanced Task

In this task, a path is hard coded into the leader robot and it moves in that path as a differential drive robot. Simultaneously, it calculates the odometric values i.e, it's x,y coordinates and orientation. All the above data through XBee.

The follower gets the location of the leader and uses kinematics to find the direction and distance of the leader and then moves to the location. It then sends the x,y,theta of both the leader and the follower bots to the Laptop Xbee. The paths are then plotted in Python Serial.

### 6.1 Source Code

#### 6.1.1 Leader

```

1  #include <avr/io.h>
2  #include <avr/interrupt.h>
3  #include <util/delay.h>
4  #include <XBee.h>
5
6  XBee xbee = XBee();
7  ZBTxStatusResponse txStatus = ZBTxStatusResponse();
8
9  #define RADIUS 25.75
10 #define LENGTH 166
11 #define TICKSPERREV 30
12
13 #define UINT_MAX 4294967295
14
15 XBeeAddress64 addr64_Broadcast = XBeeAddress64(0x00000000, 0x0000FFFF);
16 XBeeAddress64 addr64_Follower = XBeeAddress64(0x0013A200, 0x41517A82);
17 XBeeAddress64 addr64_Laptop = XBeeAddress64(0x0013A200, 0x415177B1);
18
19 int eleft, left, centre, right, eright;
20 int rml=8, rm2=9, rme=10, lml=12, lm2=13, lme=11;
21
22 float dist=0;
23 int reached=0;
24
25 int lsp=155, rsp=155;
26 long line=0, pre=0, start=0;
27 volatile int lpos=0, rpos=0;
28 float rrot=0, lrot=0;
29 volatile unsigned long lctr = 0, rctr = 0, lpulse = 0, rpulse = 0;
30 long leftTicks = 0, rightTicks = 0, leftTicksPrev = 0, rightTicksPrev = 0;
31 volatile unsigned long lrpm, rpm, duration, prev = 0, cur = 0, t = 0;
32
33 unsigned long prevPositionComputeTime = 0, prevWheelComputeTime = 0, prevIntegrationTime = 0;
34 double prevX = 0, prevY = 0, xc = 0, yc = 0, theta = 0, wl = 0, wr = 0;
35 int xp=0,x1=0,x2=0,x3=0,yp=0,y1=0,y2=0,y3=0,theta1=0,theta2=0;
36
37 uint8_t payload[] = {xp,x3,x2,x1,yp,y3,y2,y1,theta2,theta1};
38 ZBTxRequest zbTx = ZBTxRequest(addr64_Follower, payload, sizeof(payload));
39
40 void setup()
41 {
42     sei();
43     EIMSK=(1<<INT0)|(1<<INT1);
44     EICRA=(1<<ISC01)|(1<<ISC00)|(1<<ISC11)|(1<<ISC10);

```

```
45 Serial.flush();
46 Serial.begin(115200);
47 xbee.setSerial(Serial);
48 pinMode (rm1, OUTPUT);
49 pinMode (rm2, OUTPUT);
50 pinMode (rme, OUTPUT);
51 pinMode (lm1, OUTPUT);
52 pinMode (lm2, OUTPUT);
53 pinMode (lme, OUTPUT);
54 pinMode (2,INPUT);
55 pinMode (3,INPUT);
56 }
57
58 void lm()
59 {
60   lpos=1;
61   rpos=0;
62   analogWrite(lme, lsp);
63   digitalWrite(lm1,HIGH);
64   digitalWrite(lm2,LOW);
65   digitalWrite(rm1,HIGH);
66   digitalWrite(rm2,HIGH);
67 }
68
69 void rm()
70 {
71   rpos=1;
72   lpos=0;
73   analogWrite(rme, rsp);
74   digitalWrite(rm1,HIGH);
75   digitalWrite(rm2,LOW);
76   digitalWrite(lm1,HIGH);
77   digitalWrite(lm2,HIGH);
78 }
79
80 void forward()
81 {
82   lpos=rpos=1;
83   analogWrite(lme, lsp);
84   digitalWrite(lm1,HIGH);
85   digitalWrite(lm2,LOW);
86   analogWrite(rme, rsp);
87   digitalWrite(rm1,HIGH);
88   digitalWrite(rm2,LOW);
89 }
90
91 void reverse()
92 {
93   lpos=rpos=2;
94   analogWrite(lme, lsp);
95   digitalWrite(lm2,HIGH);
96   digitalWrite(lm1,LOW);
97   analogWrite(rme, rsp);
98   digitalWrite(rm2,HIGH);
99   digitalWrite(rm1,LOW);
100 }
101
102 void leftturn()
103 {
104   lpos=2;
105   rpos=1;
106   analogWrite(lme,80);
107   digitalWrite(lm2,HIGH);
108   digitalWrite(lm1,LOW);
109   analogWrite(rme,80);
110   digitalWrite(rm1,HIGH);
```

```
111 digitalWrite (rm2,LOW);
112 }
113
114 void rightturn ()
115 {
116     rpos=2;
117     lpos=1;
118     analogWrite (lme,80);
119     digitalWrite (lm1,HIGH);
120     digitalWrite (lm2,LOW);
121     analogWrite (rme,80);
122     digitalWrite (rm2,HIGH);
123     digitalWrite (rm1,LOW);
124 }
125
126 void halt ()
127 {
128     lpos=rpos=0;
129     digitalWrite (lm1,LOW);
130     digitalWrite (lm2,LOW);
131     digitalWrite (rm2,LOW);
132     digitalWrite (rm1,LOW);
133 }
134
135 void orient(float st)
136 {
137     if ((st-theta) > 0.1)
138     {
139         if ((st-theta) <= PI)
140         {
141             while ((theta < (st - 0.1)) || (theta > (st + 0.1)))
142             {
143                 leftturn ();
144                 if (millis () - pre > 50)
145                 {
146                     computePosition ();
147                     pre = millis ();
148                 }
149                 Serial.print (st); Serial.print (" ");
150                 Serial.println (theta);
151             }
152             halt ();
153         }
154         else if ((st-theta) > PI)
155         {
156             while ((theta < (st - 0.1)) || (theta > (st + 0.1)))
157             {
158                 rightturn ();
159                 if (millis () - pre > 50)
160                 {
161                     computePosition ();
162                     pre = millis ();
163                 }
164                 Serial.print (st); Serial.print (" ");
165                 Serial.println (theta);
166             }
167             halt ();
168         }
169     }
170
171     else if ((st-theta) < (-0.1))
172     {
173         if ((st-theta) >= PI)
174         {
175             while ((theta < (st - 0.1)) || (theta > (st + 0.1)))
176             {
```

```

177     leftturn();
178     if (millis() - pre > 50)
179     {
180         computePosition();
181         pre = millis();
182     }
183     Serial.print(st); Serial.print(" ");
184     Serial.println(theta);
185 }
186 halt();
187 }
188 else if ((st - theta) < PI)
189 {
190     while ((theta < (st - 0.1)) || (theta > (st + 0.1)))
191     {
192         rightturn();
193         if (millis() - pre > 50)
194         {
195             computePosition();
196             pre = millis();
197         }
198         Serial.print(st); Serial.print(" ");
199         Serial.println(theta);
200     }
201     halt();
202 }
203 }
204 reached=1;
205 }
206
207 float setang(float sx, float sy)
208 {
209     float ang;
210     if (((sy - yc) >= 0) && ((sx - xc) >= 0))
211     {
212         ang = atan((sy - yc) / (sx - xc));
213     }
214     else if (((sy - yc) >= 0) && ((sx - xc) <= 0))
215     {
216         ang = PI + atan((sy - yc) / (sx - xc));
217     }
218     else if (((sy - yc) <= 0) && ((sx - xc) <= 0))
219     {
220         ang = PI + atan((sy - yc) / (sx - xc));
221     }
222     else if (((sy - yc) <= 0) && ((sx - xc) >= 0))
223     {
224         ang = 2 * PI + atan((sy - yc) / (sx - xc));
225     }
226     return ang;
227 }
228
229 long preTime=0, sendTime=0;
230
231 void reach(float sx, float sy, float st=100)
232 {
233     computePosition();
234     float inix=xc, iniy=yc;
235     orient(setang(sx, sy));
236     dist=sqrt(((sy-yc)*(sy-yc))+((sx-xc)*(sx-xc)));
237     float d=0.0;
238
239     while(d<(dist))
240     {
241         if (millis() - preTime > 50)
242         {

```



```

243     computePosition();
244     preTime = millis();
245 }
246 if (millis() - sendTime > 250)
247 {
248     payload_update();
249     xbee.send(zbTx);
250     sendTime = millis();
251 }
252 d=sqrt((yc-iniy)*(yc-iniy)+(xc-inix)*(xc-inix));
253 forward();
254 if(d>=(dist))
255 {
256     halt();
257     break;
258 }
259 Serial.print(dist);Serial.print(" ");
260 Serial.println(d);
261 }
262 halt();
263 if(st!=100)
264     orient(st);
265 reached=1;
266 }
267
268 unsigned long getElapsedTime(unsigned long prevTime)
269 {
270     unsigned long currentTime = micros();
271     if (currentTime < prevTime)
272         return UINT_MAX - prevTime + currentTime;
273     return currentTime - prevTime;
274 }
275
276 void computeAngularVelocities()
277 {
278     unsigned long dt_omega = getElapsedTime(prevWheelComputeTime);
279     prevWheelComputeTime = micros();
280
281     float c = (2 * PI) / ((TICKSPERREV * dt_omega) / 1000000.0);
282
283     wl = (leftTicks - leftTicksPrev) * c;
284     wr = (rightTicks - rightTicksPrev) * c;
285
286     leftTicksPrev = leftTicks;
287     rightTicksPrev = rightTicks;
288 }
289
290 void computePosition()
291 {
292     computeAngularVelocities();
293     unsigned long dt_integration = getElapsedTime(prevIntegrationTime);
294     prevIntegrationTime = micros();
295
296     float dt = dt_integration / 1000000.0;
297     float Vl = wl * RADIUS;
298     float Vr = wr * RADIUS;
299     float v = (Vr + Vl) / 2.0;
300     float w = (Vr - Vl) / LENGIH;
301
302     float thetaNext = theta + dt * w;
303     float xNext = xc + (dt * v*cos(thetaNext))/10.0;
304     float yNext = yc + (dt * v*sin(thetaNext))/10.0;
305
306     float distance = sqrt(xc * xc + yc * yc);
307
308     xc = xNext;

```

```
309 yc = yNext;
310 theta = thetaNext;
311
312 if(theta>2*PI)
313     theta=(theta-(2*PI));
314 else if(theta<0)
315     theta=(theta+(2*PI));
316
317 if(xc<0)
318 {
319     x1=(int(-1*xc))%100;
320     x2=(int(-1*xc/100))%100;
321     x3=(int(-1*xc/10000))%100;
322     xp=1;
323 }
324 else
325 {
326     x1=(int(xc))%100;
327     x2=(int(xc/100))%100;
328     x3=(int(xc/10000))%100;
329     xp=0;
330 }
331
332 if(yc<0)
333 {
334     y1=(int(-1*yc))%100;
335     y2=(int(-1*yc/100))%100;
336     y3=(int(-1*yc/10000))%100;
337     yp=1;
338 }
339 else
340 {
341     y1=(int(yc))%100;
342     y2=(int(yc/100))%100;
343     y3=(int(yc/10000))%100;
344     yp=0;
345 }
346
347 theta1=(int(theta*100))%100;
348 theta2=(int(theta*100))/100;
349 }
350
351 void payload_update()
352 {
353     payload[0] = xp;
354     payload[1] = x3;
355     payload[2] = x2;
356     payload[3] = x1;
357     payload[4] = yp;
358     payload[5] = y3;
359     payload[6] = y2;
360     payload[7] = y1;
361     payload[8] = theta2;
362     payload[9] = theta1;
363 }
364
365 void loop()
366 {
367     payload_update();
368     lrot=lctr/30.0;
369     rrot=rctr/30.0;
370     if(reached==0)
371     {
372         reached=0;
373         payload_update();
374         xbee.send(zbTx);
```

```
375     reach(60.0,14.0);
376     payload_update();
377     xbee.send(zbTx);
378     reach(20.0,22.0);
379     payload_update();
380     xbee.send(zbTx);
381     reach(0.0,60.0);
382     payload_update();
383     xbee.send(zbTx);
384     reach(-20.0,22.0);
385     payload_update();
386     xbee.send(zbTx);
387     reach(-60.0,14.0);
388     payload_update();
389     xbee.send(zbTx);
390     reach(-32.0,-18.0);
391     payload_update();
392     xbee.send(zbTx);
393     reach(-38.0,-60.0);
394     payload_update();
395     xbee.send(zbTx);
396     reach(0.0,-42.0);
397     payload_update();
398     xbee.send(zbTx);
399     reach(38.0,-60.0);
400     payload_update();
401     xbee.send(zbTx);
402     reach(32.0,-18.0);
403     payload_update();
404     xbee.send(zbTx);
405     reach(60.0,14.0);
406     payload_update();
407     xbee.send(zbTx);
408 }
409
410 if(reached==1)
411     Serial.println("reached");
412
413 if ( millis () - prevPositionComputeTime > 50)
414 {
415     computePosition();
416     prevPositionComputeTime = millis ();
417 }
418
419 if( millis () - start > 200)
420 {
421     t=millis()-start;
422     start=millis();
423     lrpm=((lpulse/30.0)*60.0*1000.0)/t;
424     rrpm=((rpulse/30.0)*60.0*1000.0)/t;
425     lpulse=rpulse=0;
426 }
427 }
428
429 ISR(INT1_vect)
430 {
431     lctr++;
432     lpulse++;
433     if(lpos==2)
434         leftTicks--;
435     else
436         leftTicks++;
437     delay(10);
438 }
439
440 ISR(INT0_vect)
```

```

441 {
442     rctr++;
443     rpulse++;
444     if(rpos==2)
445         rightTicks--;
446     else
447         rightTicks++;
448     delay(10);
449 }

```

### 6.1.2 Follower

```

1  #include <avr/io.h>
2  #include <avr/interrupt.h>
3  #include <util/delay.h>
4  #include <XBee.h>
5
6  XBee xbee = XBee();
7  ZBTxStatusResponse txStatus = ZBTxStatusResponse();
8  XBeeResponse response = XBeeResponse();
9  ZBRxResponse rx = ZBRxResponse();
10
11 XBeeAddress64 addr64_Leader = XBeeAddress64(0x00000000, 0x0000FFFF);
12 XBeeAddress64 addr64_Follower = XBeeAddress64(0x0013A200, 0x41517A82);
13 XBeeAddress64 addr64_Laptop = XBeeAddress64(0x0013A200, 0x415177B1);
14
15 #define RADIUS 25.75
16 #define LENGTH 172
17 #define TICKSPERREV 30
18
19 #define UINT_MAX 4294967295
20
21 int rml=8, rm2=9, rme=10, lml=12, lm2=13, lme=11;
22
23 float dist=0;
24 int reached=0;
25
26 int setlpos=0, setlrpm=0, setrpos=0, setrrpm=0;
27 int ldif=0, lid=0, ldd=0, lprev=0, rdif=0, rid=0, rdd=0, rprev=0;
28 int lsp=155, rsp=155;
29 int lpre_ocr=0, rpre_ocr=0;
30 long line=0, pre=0, start=0;
31 volatile int lpos=0, rpos=0;
32 float rrot=0, lrot=0;
33 volatile unsigned long lctr = 0, rctr = 0, lpulse = 0, rpulse = 0, leftTicks = 0, rightTicks = 0,
    leftTicksPrev = 0, rightTicksPrev = 0;
34 volatile unsigned long lrpm, rrpm, duration, prev = 0, cur = 0, t = 0;
35
36 unsigned long prevPositionComputeTime = 0, prevWheelComputeTime = 0, prevIntegrationTime = 0;
37 double prevX = 0, prevY = 0, xc = 0, yc = 0, theta = 0, wl = 0, wr = 0;
38 int sxp=0, syp=0, sx1=0, sy1=0, stheta1=0, sx2=0, sy2=0, stheta2=0, sx3=0, sy3=0;
39 double sx=0, sy=0, stheta=0;
40 int xp=0, yp=0, x1=0, y1=0, theta1=0, x2=0, y2=0, theta2=0, x3=0, y3=0;
41
42 uint8_t payload[] = {sxp, sx3, sx2, sx1, syp, sy3, sy2, sy1, stheta2, stheta1, xp, x3, x2, x1, yp, y3, y2, y1, theta2, theta1};
43 ZBTxRequest zbTx = ZBTxRequest(addr64_Laptop, payload, sizeof(payload));
44
45 void setup()
46 {
47     sei();
48     EIMSK=(1<<INT0)|(1<<INT1);
49     EICRA=(1<<ISC01)|(1<<ISC00)|(1<<ISC11)|(1<<ISC10);
50     Serial.flush();
51     Serial.begin(115200);
52     xbee.setSerial(Serial);

```

```
53 pinMode (rm1, OUTPUT);
54 pinMode (rm2, OUTPUT);
55 pinMode (rme, OUTPUT);
56 pinMode (lm1, OUTPUT);
57 pinMode (lm2, OUTPUT);
58 pinMode (lme, OUTPUT);
59 pinMode (2, INPUT);
60 pinMode (3, INPUT);
61 }
62
63 void lmf()
64 {
65     lpos=1;
66     rpos=0;
67     analogWrite (lme, lsp);
68     digitalWrite (lm1, HIGH);
69     digitalWrite (lm2, LOW);
70 }
71
72 void rmf()
73 {
74     rpos=1;
75     lpos=0;
76     analogWrite (rme, rsp);
77     digitalWrite (rm1, HIGH);
78     digitalWrite (rm2, LOW);
79 }
80
81 void lmb()
82 {
83     lpos=2;
84     analogWrite (lme, lsp);
85     digitalWrite (lm1, LOW);
86     digitalWrite (lm2, HIGH);
87 }
88
89 void rmb()
90 {
91     rpos=2;
92     analogWrite (rme, rsp);
93     digitalWrite (rm1, LOW);
94     digitalWrite (rm2, HIGH);
95 }
96
97 void lmh()
98 {
99     lpos=0;
100    analogWrite (lme, lsp);
101    digitalWrite (lm1, LOW);
102    digitalWrite (lm2, LOW);
103 }
104
105 void rmh()
106 {
107    rpos=0;
108    analogWrite (rme, rsp);
109    digitalWrite (rm1, LOW);
110    digitalWrite (rm2, LOW);
111 }
112
113 void leftturn ()
114 {
115     lpos=2;
116     rpos=1;
117     analogWrite (lme, 80);
118     digitalWrite (lm2, HIGH);
```

```
119 digitalWrite(lm1,LOW);
120 analogWrite(rme,80);
121 digitalWrite(rm1,HIGH);
122 digitalWrite(rm2,LOW);
123 }
124
125 void rightturn()
126 {
127     rpos=2;
128     lpos=1;
129     analogWrite(lme,80);
130     digitalWrite(lm1,HIGH);
131     digitalWrite(lm2,LOW);
132     analogWrite(rme,80);
133     digitalWrite(rm2,HIGH);
134     digitalWrite(rm1,LOW);
135 }
136
137 void halt()
138 {
139     lpos=rpos=0;
140     digitalWrite(lme,LOW);
141     digitalWrite(rme,LOW);
142     digitalWrite(lm1,LOW);
143     digitalWrite(lm2,LOW);
144     digitalWrite(rm2,LOW);
145     digitalWrite(rm1,LOW);
146 }
147
148 void forward()
149 {
150     lpos=rpos=1;
151     analogWrite(lme,lsp);
152     digitalWrite(lm1,HIGH);
153     digitalWrite(lm2,LOW);
154     analogWrite(rme,rsp);
155     digitalWrite(rm1,HIGH);
156     digitalWrite(rm2,LOW);
157 }
158
159 void reverse()
160 {
161     lpos=rpos=2;
162     analogWrite(lme,lsp);
163     digitalWrite(lm2,HIGH);
164     digitalWrite(lm1,LOW);
165     analogWrite(rme,rsp);
166     digitalWrite(rm2,HIGH);
167     digitalWrite(rm1,LOW);
168 }
169
170 void orient(float st)
171 {
172     if((st-theta)>0.1)
173     {
174         if((st-theta)<=PI)
175         {
176             while((theta<(st-0.1)) || (theta>(st+0.1)))
177             {
178                 leftturn();
179                 if (millis() - pre > 50)
180                 {
181                     computePosition();
182                     pre = millis();
183                 }
184                 Serial.print(st);Serial.print(" ");
```

```

185     Serial.println(theta);
186     }
187     halt();
188 }
189 else if((st-theta)>PI)
190 {
191     while((theta<(st-0.1)) || (theta>(st+0.1)))
192     {
193         rightturn();
194         if (millis() - pre > 50)
195         {
196             computePosition();
197             pre = millis();
198         }
199         Serial.print(st); Serial.print(" ");
200         Serial.println(theta);
201     }
202     halt();
203 }
204 }
205
206 else if((st-theta)<(-0.1))
207 {
208     if((st-theta)>=PI)
209     {
210         while((theta<(st-0.1)) || (theta>(st+0.1)))
211         {
212             leftturn();
213             if (millis() - pre > 50)
214             {
215                 computePosition();
216                 pre = millis();
217             }
218             Serial.print(st); Serial.print(" ");
219             Serial.println(theta);
220         }
221         halt();
222     }
223     else if((st-theta)<PI)
224     {
225         while((theta<(st-0.1)) || (theta>(st+0.1)))
226         {
227             rightturn();
228             if (millis() - pre > 50)
229             {
230                 computePosition();
231                 pre = millis();
232             }
233             Serial.print(st); Serial.print(" ");
234             Serial.println(theta);
235         }
236         halt();
237     }
238 }
239 reached=1;
240 }
241
242 float setang(float sx, float sy)
243 {
244     float ang;
245     if(((sy-yc)>=0)&&((sx-xc)>=0))
246     {
247         ang=atan((sy-yc)/(sx-xc));
248     }
249     else if(((sy-yc)>=0)&&((sx-xc)<=0))
250     {

```

```

251     ang=PI+atan((sy-yc)/(sx-xc));
252 }
253 else if(((sy-yc)<=0)&&((sx-xc)<=0))
254 {
255     ang=PI+atan((sy-yc)/(sx-xc));
256 }
257 else if(((sy-yc)<=0)&&((sx-xc)>=0))
258 {
259     ang=2*PI+atan((sy-yc)/(sx-xc));
260 }
261 return ang;
262 }
263
264 long preTime=0,sendTime=0;
265
266 void reach(float sx,float sy,float st=100)
267 {
268     computePosition();
269     float inix=xc,iniy=yc;
270     orient(setang(sx,sy));
271     dist=sqrt(((sy-yc)*(sy-yc))+((sx-xc)*(sx-xc)));
272     float d=0.0;
273
274     while(d<(dist))
275     {
276         if (millis() - preTime > 50)
277         {
278             computePosition();
279             preTime = millis();
280         }
281         if (millis() - sendTime > 250)
282         {
283             payload_update();
284             xbee.send(zbTx);
285             sendTime = millis();
286         }
287         d=sqrt((yc-iniy)*(yc-iniy)+(xc-inix)*(xc-inix));
288         forward();
289         if(d>=(dist))
290         {
291             halt();
292             break;
293         }
294         Serial.print(dist);Serial.print(" ");
295         Serial.println(d);
296     }
297     halt();
298     if(st!=100)
299         orient(st);
300     reached=1;
301 }
302
303 unsigned long getElapsedTime(unsigned long prevTime)
304 {
305     unsigned long currentTime = micros();
306     if (currentTime < prevTime)
307         return UINT_MAX - prevTime + currentTime;
308     return currentTime - prevTime;
309 }
310
311 void computeAngularVelocities()
312 {
313     unsigned long dt_omega = getElapsedTime(prevWheelComputeTime);
314     prevWheelComputeTime = micros();
315
316     float c = (2 * PI) / ((TICKSPERREV * dt_omega) / 1000000.0);

```



```

317
318     wl = (leftTicks - leftTicksPrev) * c;
319     wr = (rightTicks - rightTicksPrev) * c;
320
321     leftTicksPrev = leftTicks;
322     rightTicksPrev = rightTicks;
323 }
324
325 void computePosition()
326 {
327     computeAngularVelocities();
328     unsigned long dt_integration = getElapsedTime(prevIntegrationTime);
329     prevIntegrationTime = micros();
330
331     float dt = dt_integration / 1000000.0;
332     float V1 = wl * RADIUS;
333     float Vr = wr * RADIUS;
334     float v = (Vr + V1) / 2.0;
335     float w = (Vr - V1) / LENGTH;
336
337     float thetaNext = theta + dt * w;
338     float xNext = xc + (dt * v*cos(thetaNext))/10.0;
339     float yNext = yc + (dt * v*sin(thetaNext))/10.0;
340
341     float distance = sqrt(xc * xc + yc * yc);
342
343     xc = xNext;
344     yc = yNext;
345     theta = thetaNext;
346
347     if (theta>2*PI)
348         theta=(theta-(2*PI));
349     else if (theta<0)
350         theta=(theta+(2*PI));
351
352     if (xc<0)
353     {
354         x1=(int(-1*xc))%100;
355         x2=(int(-1*xc/100))%100;
356         x3=(int(-1*xc/10000))%100;
357         xp=1;
358     }
359     else
360     {
361         x1=(int(xc))%100;
362         x2=(int(xc/100))%100;
363         x3=(int(xc/10000))%100;
364         xp=0;
365     }
366
367     if (yc<0)
368     {
369         y1=(int(-1*yc))%100;
370         y2=(int(-1*yc/100))%100;
371         y3=(int(-1*yc/10000))%100;
372         yp=1;
373     }
374     else
375     {
376         y1=(int(yc))%100;
377         y2=(int(yc/100))%100;
378         y3=(int(yc/10000))%100;
379         yp=0;
380     }
381
382     theta1=(int(theta*100))%100;

```

```
383   theta2=(int ( theta*100)) / 100;
384 }
385
386 void lpid ()
387 {
388   ldif=setlrpm-lrpm;
389   //lid+=ldif;
390   //ldd=ldif-lprev;
391   //lprev=ldif;
392   lsp=lpre_ocr+((255.0/400.0)*(ldif));
393   lpre_ocr=lsp;
394   if (lsp>255)
395     lsp=255;
396 }
397
398 void rpid ()
399 {
400   rdif=setrrpm-rrpm;
401   //rid+=rdif;
402   //rdd=rdif-rprev;
403   //rprev=rdif;
404   rsp=rpre_ocr+((255.0/400.0)*(rdif));
405   rpre_ocr=rsp;
406   if (rsp>255)
407     rsp=255;
408 }
409
410 void payload_update ()
411 {
412   payload[0] = xp;
413   payload[1] = x3;
414   payload[2] = x2;
415   payload[3] = x1;
416   payload[4] = yp;
417   payload[5] = y3;
418   payload[6] = y2;
419   payload[7] = y1;
420   payload[8] = theta2;
421   payload[9] = theta1;
422 }
423
424 void loop ()
425 {
426   lrot=lctr/30.0;
427   rrot=rctr/30.0;
428
429   xbee.readPacket();
430
431   if (xbee.getResponse().isAvailable())
432   if (xbee.getResponse().getApiId() == ZB_RX_RESPONSE)
433   {
434     xbee.getResponse().getZBRxResponse(rx);
435     sxp=rx.getData(0);
436     sx3=rx.getData(1);
437     sx2=rx.getData(2);
438     sx1=rx.getData(3);
439     syp=rx.getData(4);
440     sy3=rx.getData(5);
441     sy2=rx.getData(6);
442     syl=rx.getData(7);
443     stheta2=rx.getData(8);
444     stheta1=rx.getData(9);
445
446     if (sxp==0)
447     {
448       sx=sx3*10000+sx2*100+sx1;
```

```

449     }
450     else
451     {
452         sx=-1*(sx3*10000+sx2*100+sx1);
453     }
454     if(syp==0)
455     {
456         sy=sy3*10000+sy2*100+sy1;
457     }
458     else
459     {
460         sy=-1*(sy3*10000+sy2*100+sy1);
461     }
462     stheta=(stheta2*100.0+stheta1)/100.0;
463
464     Serial.print(sx);Serial.print(" ");
465     Serial.print(sy);Serial.print(" ");
466     Serial.println(stheta);
467
468     reach(sx,sy);
469     payload_update();
470     xbee.send(zbTx);
471 }
472
473 if ( millis () - prevPositionComputeTime > 50)
474 {
475     computePosition();
476     prevPositionComputeTime = millis ();
477 }
478
479 if( millis () - start > 200)
480 {
481     t=millis()-start;
482     start=millis();
483     lrpm=((lpulse/30.0)*60.0*1000.0)/t;
484     rrpm=((rpulse/30.0)*60.0*1000.0)/t;
485     lpulse=rpulse=0;
486 }
487 }
488
489 ISR(INT1_vect)
490 {
491     lctr++;
492     lpulse++;
493     if(lpos==2)
494         leftTicks--;
495     else
496         leftTicks++;
497     delay(10);
498 }
499
500 ISR(INT0_vect)
501 {
502     rctr++;
503     rpulse++;
504     if(rpos==2)
505         rightTicks--;
506     else
507         rightTicks++;
508     delay(10);
509 }

```

### 6.1.3 Laptop

```

1 #include <XBee.h>
2

```

```

3 XBee xbee = XBee();
4 XBeeResponse response = XBeeResponse();
5 ZBRxResponse rx = ZBRxResponse();
6
7 int sxp=0,syp=0,sx1=0,sy1=0,stheta1=0,sx2=0,sy2=0,stheta2=0,sx3=0,sy3=0;
8 double sx=0,sy=0,stheta=0;
9 int xp=0,yp=0,x1=0,y1=0,theta1=0,x2=0,y2=0,theta2=0,x3=0,y3=0;
10 double x=0,y=0,theta=0;
11
12 void setup()
13 {
14   Serial.begin(115200);
15   Serial.flush();
16   xbee.setSerial(Serial);
17 }
18
19 void loop()
20 {
21   xbee.readPacket();
22   if (xbee.getResponse().isAvailable())
23   {
24     if (xbee.getResponse().getApiId() == ZB_RX_RESPONSE)
25     {
26       xbee.getResponse().getZBRxResponse(rx);
27       sxp=rx.getData(0);
28       sx3=rx.getData(1);
29       sx2=rx.getData(2);
30       sx1=rx.getData(3);
31       syp=rx.getData(4);
32       sy3=rx.getData(5);
33       sy2=rx.getData(6);
34       sy1=rx.getData(7);
35       stheta2=rx.getData(8);
36       stheta1=rx.getData(9);
37       xp=rx.getData(10);
38       x3=rx.getData(11);
39       x2=rx.getData(12);
40       x1=rx.getData(13);
41       yp=rx.getData(14);
42       y3=rx.getData(15);
43       y2=rx.getData(16);
44       y1=rx.getData(17);
45       theta2=rx.getData(18);
46       theta1=rx.getData(19);
47
48       if (sxp==0)
49       {
50         sx=sx3*10000+sx2*100+sx1;
51       }
52       else
53       {
54         sx=-1*(sx3*10000+sx2*100+sx1);
55       }
56       if (syp==0)
57       {
58         sy=sy3*10000+sy2*100+sy1;
59       }
60       else
61       {
62         sy=-1*(sy3*10000+sy2*100+sy1);
63       }
64       stheta=(stheta2*100.0+stheta1)/100.0;
65
66       if (xp==0)
67       {
68         x=x3*10000+x2*100+x1;

```

```

69     } else
70     {
71         x=-1*(x3*10000+x2*100+x1);
72     }
73     if (yp==0)
74     {
75         y=y3*10000+y2*100+y1;
76     }
77     else
78     {
79         y=-1*(y3*10000+y2*100+y1);
80     }
81     theta=(theta2*100.0+theta1)/100.0;
82
83     Serial.print(sx);Serial.print(" ");
84     Serial.print(sy);Serial.print(" ");
85     Serial.print(stheta);Serial.print(" ");
86     Serial.print(x);Serial.print(" ");
87     Serial.print(y);Serial.print(" ");
88     Serial.println(theta);
89 }
90 }
91 }

```

#### 6.1.4 Python Terminal Path Plotting

```

1  import serial
2  import numpy as np
3  import matplotlib.pyplot as plt
4  from drawnow import *
5
6  ard = serial.Serial('com6',115200)
7  plt.ion()
8
9  x1=[]
10 y1=[]
11 theta1=[]
12 x2=[]
13 y2=[]
14 theta2=[]
15 ctr=0
16
17 def plot():
18     #plt.ylim(-10,10)
19     plt.title('Live Path Tracking')
20     plt.grid(True)
21     plt.ylabel('Y Coordinate (in cm)')
22     plt.xlabel('X Coordinate (in cm)')
23     plt.plot(x1,y1,'b-',label='Leader Path')
24     plt.plot(x2,y2,'o-',label='Follower Path')
25     plt.legend(loc='upper right')
26     """
27     plt.ticklabel_format(useOffset=False)
28     plt2=plt.twinx()
29     plt.ylim(-10,10)
30     plt.plot(y,'r-',label='Follower Path')
31     plt2.set_ylabel('Y Coordinate')
32     plt2.ticklabel_format(useOffset=False)
33     plt2.legend(loc='upper right')
34     """
35
36 while True:
37     while (ard.inWaiting()==0):
38         pass
39     string = ard.readline()
40     arr = string.split(' ')

```

```
41  xc1 = float( arr[0] )
42  yc1 = float( arr[1] )
43  thetac1 = float( arr[2] )
44  xc2 = float( arr[3] )
45  yc2 = float( arr[4] )
46  thetac2 = float( arr[5] )
47  x1.append(xc1)
48  y1.append(yc1)
49  theta1.append(thetac1)
50  x2.append(xc2)
51  y2.append(yc2)
52  theta2.append(thetac2)
53  drawnow(plot)
54  ctr=ctr+1
55  if(ctr>200):
56      x1.pop(0)
57      y1.pop(0)
58      theta1.pop(0)
59      x2.pop(0)
60      y2.pop(0)
61      theta2.pop(0)
```

## 7 Problems Faced

The main problem I faced is communicating between the XBee devices. There have been a lot of data packet losses at high frequency transmission. I consumed a lot of time in identifying a suitable firmware and configuration. The firmware I have used initially is 802.15.4 which is the firmware of series1 xbee. Zigbee Th reg is the firmware of series2. That's why series 2 code didn't work for 802 firmware. I tried series1 code with 802 firmware, but it failed. I changed configurations in xctu from 802.15.4 to zigbee th reg firmware with series2 code. With this firmware in broadcast, the data is transmitted but the frequency was a problem. Broadcast takes a lot of time as it makes roughly eight transmissions per packet and hence for three XBees make it twenty-four transmissions. So, instead of broadcasting, I used unicast using the MAC addresses. The accuracy of broadcast is one msg in 1.5 sec, whereas in unicast, it is once in 20 ms when tested in xctu. But it doesn't work with same accuracy in arduino sketch in api mode 1, so I changed it to api2. Also the data packet size also determines the time interval between two transmissions. I sent the data from leader to follower in unicast at 20ms delay. From follower I sent the same data as and when received to the laptop in unicast again. Now the problem is solved.

Another problem I faced is that the ir tachometer interrupt bounces too often. To solve this first, I used a comparator circuit, but that too failed. Finally, Schmitt Trigger IC solved the problem.

## 8 Drive Link for Working Videos

<https://drive.google.com/open?id=1zBKGfHVKjvI53KXExJpZJE1W4txeaJRD>