

ICS Tutorial

2016/9/29

Homework

- 大部分同学都做的不错
- 简单讲解一下

Homework 1

- $x = x \wedge (x \gg 16);$
 $x = x \wedge (x \gg 8);$
 $x = x \wedge (x \gg 4);$
 $x = x \wedge (x \gg 2);$
 $x = x \wedge (x \gg 1);$
- $x = x \wedge (x \gg 1);$
 $x = x \wedge (x \gg 2);$
 $x = x \wedge (x \gg 4);$
 $x = x \wedge (x \gg 8);$
 $x = x \wedge (x \gg 16);$

Homework 2

- 1. Intel extended
- 2. div 2
- 3. int to float

Data Lab

- Most students get full score in data lab
- Challenging questions

Conditional

- Zhengping Jiang
- `int conditional(int x, int y, int z) {`
- `int a = 0;`
- `x = !x;`
- `a = x << 31 >> 31;`
- `return ((~a) & y) | (a & z);`
- `}`

anyOddBit

- Quzhe Huang
- `int anyOddBit(int x) {`
- `int mask = 0xAA + (0xAA << 8);`
- `mask = mask + (mask << 16);`
- `return !(x & mask);`
- `}`

isGreater

- **Ying Lan**
- `int isGreater(int x, int y) {`
- `//分为同号异号考虑, 注意相等情况`
- `int v1=((x^y)&y)>>31)&1;//异号`
- `int v2=(!((x^y)>>31))&!((x+(\~y)+1)>>31))&!!(x^y);//同号, 以及零`
- `return v1+v2;`
- `}`

isGreater

- **Zihao Yin**
- `int isGreater(int x, int y) {`
- `int minusx = ~x;`
- `return (((y + minusx + 1) & (y ^ minusx)) | (y & minusx)) >> 31) & 1;`
- `}`

Better isGreater?

- `int isGreater(int x, int y) {`
- `return ((x +`
`~(((x ^ y) >> 31) | y)) >> 31) + 1;`
- `}`

Better isGreater?

- `int isGreater(int x, int y) {`
- `long long a = x;`
- `long long b = y;`
- `int z = (a + ~b) >> 63;`
- `return z + 1;`
- `}`

IsNotEqual

- Yuhan Hua
- `int IsNotEqual(int x, int y) {`
- `return !(!(~((~x)^y)));`
- `}`

IsNotEqual

- **Zheng Sun**
- `int IsNotEqual(int x, int y) {`
- `return !(x^y);`
- `}`

HowManyBits

- Ruixuan Luo

```
int howManyBits(int x) {  
    int ans=0,y=16,z; //二分答案, (x<<y)>>y==x表明x的前方有大于y个相同数字  
    z=!(((x<<y)>>y)^x);  
    ans=ans^(z<<4);  
    y=ans|8;  
    z=!(((x<<y)>>y)^x);  
    ans=ans^(z<<3);  
    y=ans|4;  
    z=!(((x<<y)>>y)^x);  
    ans=ans^(z<<2);  
    y=ans|2;  
    z=!(((x<<y)>>y)^x);  
    ans=ans^(z<<1);  
    y=ans|1;  
    z=!(((x<<y)>>y)^x);  
    ans=ans^z;  
    return (ans^31)+1;  
}
```

HowManyBits

- Seter

```
298 int howManyBits(int y) {  
299     int global_4 = ~0x5B;  
300     int ans;  
301     long long x = y; // need 1 more op only using int  
302     x = x ^ (x << 2);  
303     ans = (!(x >> 17)) << 4;  
304     ans ^= 25;  
305     ans ^= (!(x >> ans)) << 3;  
306     ans ^= 4;  
307     ans ^= (!(x >> ans)) << 2;  
308     ans += (global_4 >> ((x >> ans) & 30)) & 3;  
309     return ans;  
310 }
```

gdb

- gnu debugger
 - b name
 - r
 - info breakpoints
 - disable 1
 - next / step / **stepi**
 - **jump**

Happy National Day!