## LAB 1 CONSTRUCT A SIMPLE NETWORK



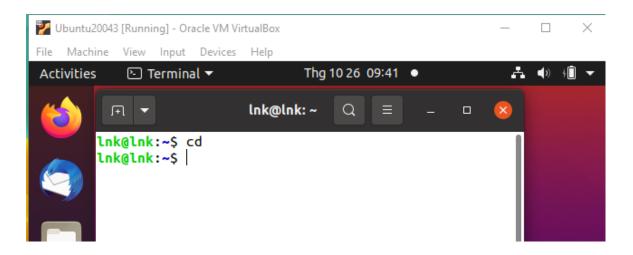
Name: Đặng Nhật Tường

ID: **B2206021** Group: **M02** 

Submission: an ID\_NAME\_Lab01.pdf file describes clearly how did you solve the problem

**Exercise 0:** change the directory to your home directory

Answer: \$cd



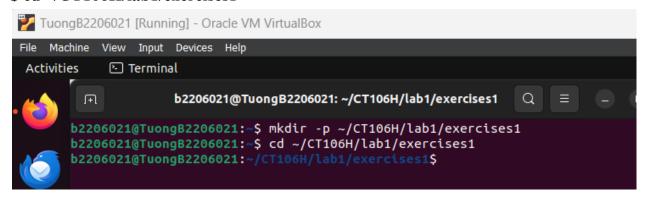
Exercise 1: Construct a simple network with two hosts connected to the same collision domain

Answer:

Create exercises 1 directory

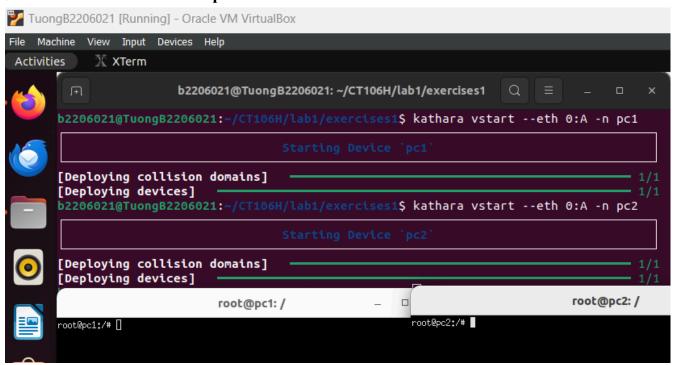
\$ mkdir -p ~/CT106H/lab1/exercises1

\$ cd ~/CT106H/lab1/exercises1



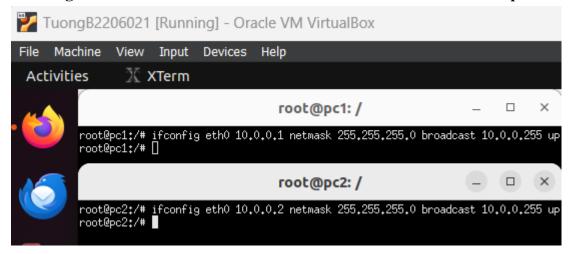
Create two virtual devices, pc1 and pc2, and connect both to the same network A in the Kathara network simulation.

\$kathara vstart --eth 0:A -n pc1 \$kathara vstart --eth 0:A -n pc2

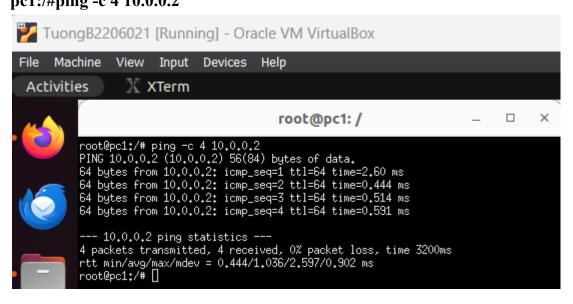


## Configure network interfaces for pc1 & pc2

#ifconfig eth0 10.0.0.1 netmask 255.255.255.0 broadcast 10.0.0.255 up #ifconfig eth0 10.0.0.2 netmask 255.255.255.0 broadcast 10.0.0.255 up

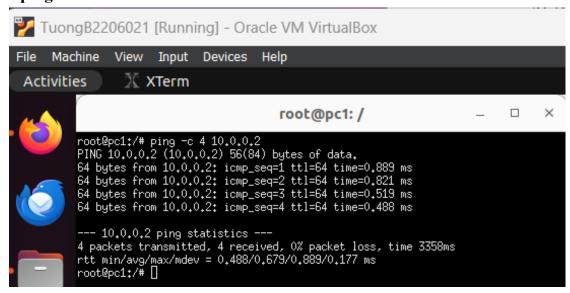


# Test connectivity from pc1 to pc2, "-c 4" send 4 ping requests pc1:/#ping -c 4 10.0.0.2

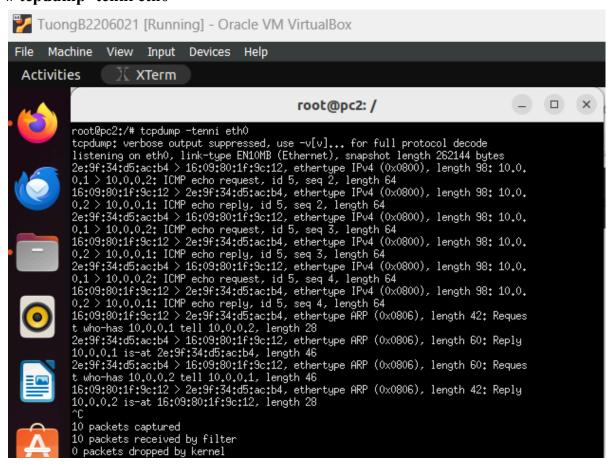


## We can sniff the packets using "tcpdump" command

## # ping -c 4 10.0.0.2



## As the same time, type in the following command on pc2 and press Ctrl + C to stop # tcpdump -tenni eth0



The command captures and displays network traffic on the eth0 interface with the following options:

- t: Omits the timestamp in the output.
- e: Shows the link-layer (Ethernet) header.
- n: Disables DNS resolution, showing IP addresses instead of hostnames.
- nn: Shows numeric ports as well (without resolving service names).
- *i eth0: Specifies the eth0 interface to capture traffic from.*

### Same as above, but now store sniffed packets into file capture.pcap

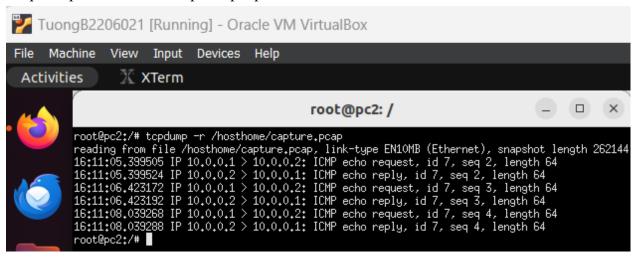
#### # ping -c 4 10.0.0.2

# tcpdump -tenni eth0 -w /hosthome/capture.pcap ( The "-w" option store captured packets to specified file)

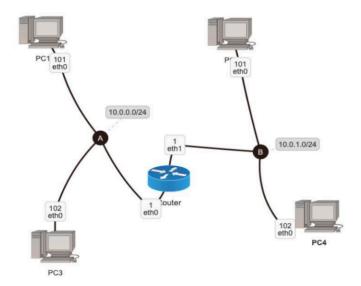


And to look for that packet, we can use the option "-r" in tcpdump command to open the file

# tcpdump -r /hosthome/capture.pcap



**Exercise 2: Construct the following network** 

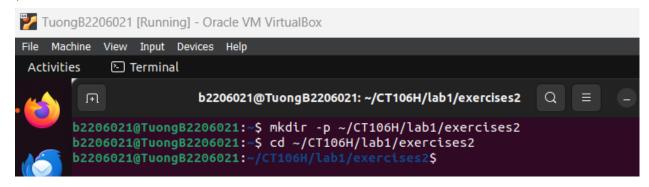


#### Answer:

### Create exercise 2 directory

\$ mkdir -p ~/CT106H/lab1/exercises2

\$ cd ~/CT106H/lab1/exercises2



## Prepare the lab

\$ mkdir pc1 pc2 pc3 pc4 router1 shared

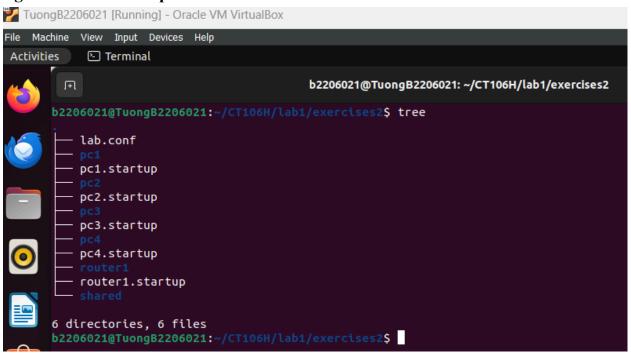
\$ gedit pc1.startup

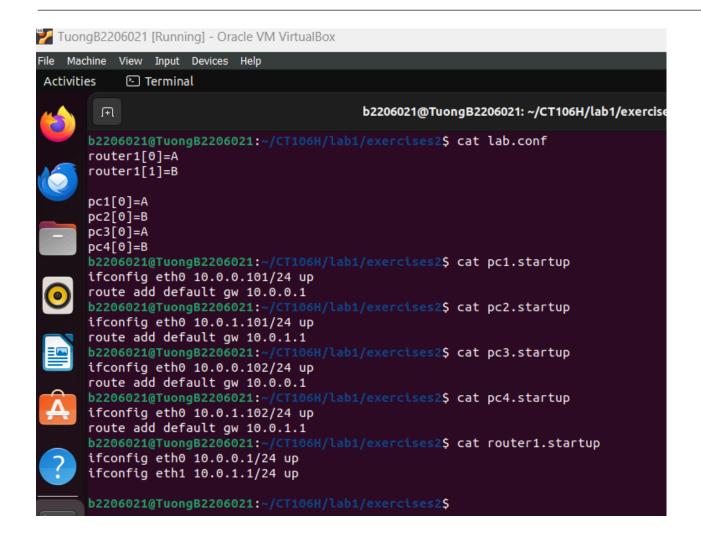
\$ gedit pc2.startup

\$ gedit pc3.startup

\$ gedit pc4.startup

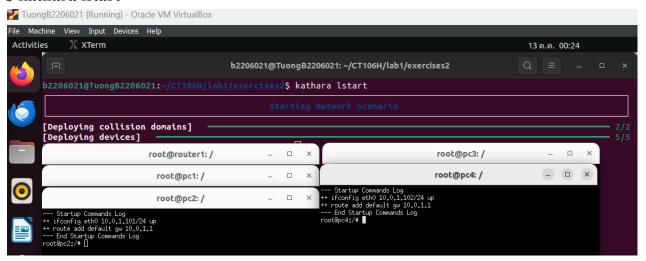
\$ gedit router1.startup

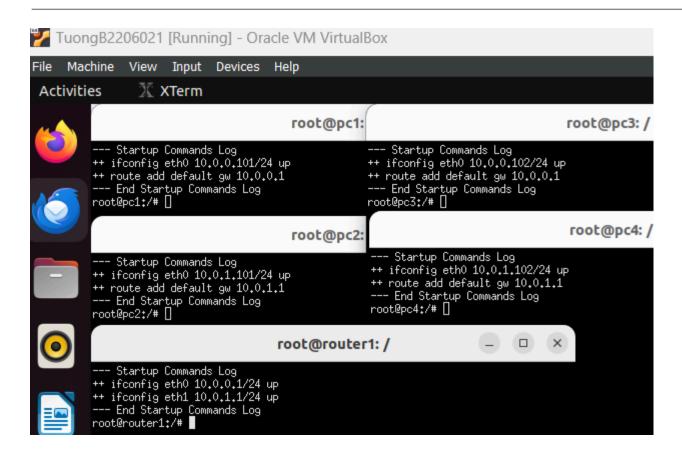




#### Start the lab

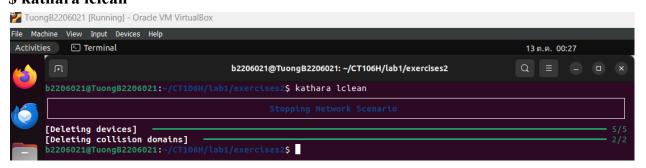
#### **\$** kathara Istart



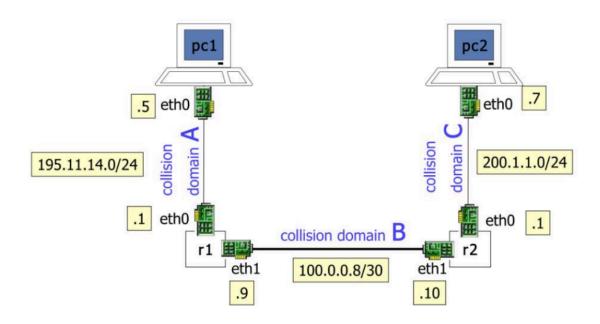


Run "kathara lclean" to ensure there are no lingering processes, nodes, or configurations from previous simulations, preventing conflicts or issues when starting a new lab setup.

#### \$ kathara lclean



## **Exercise 3: Construct the following network**

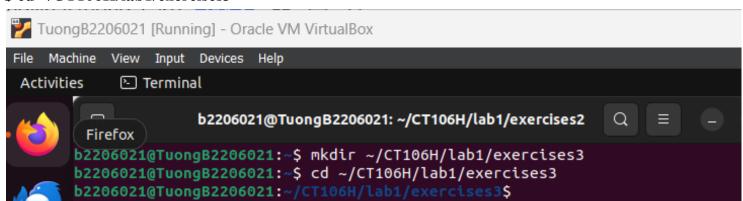


#### Answer:

*Create exercise 3 directory* 

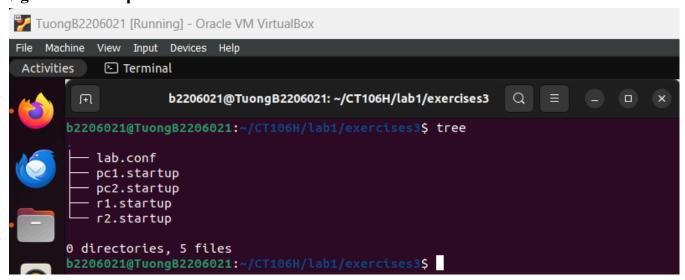
 $\mbox{mkdir -p } \sim /CT106H/lab1/exercises3$ 

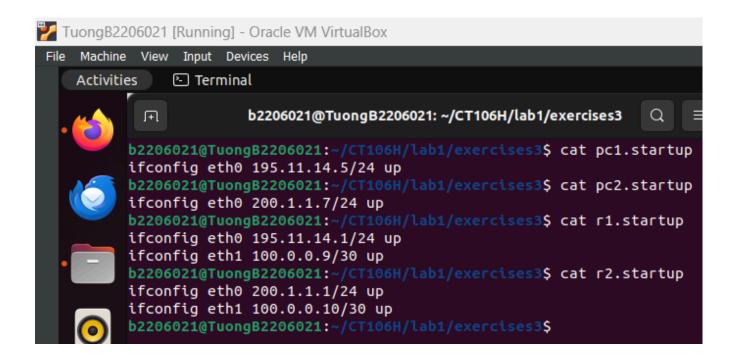
\$ cd ~/CT106H/lab1/exercises3



## Prepare the lab

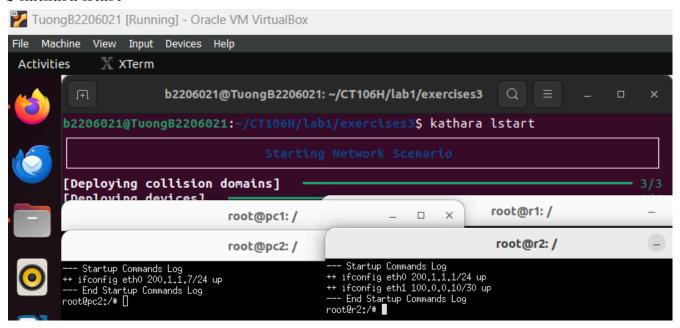
- \$ gedit lab.conf
- \$ gedit pc1.startup
- \$ gedit pc2.startup
- \$ gedit r1.startup
- \$ gedit r2.startup





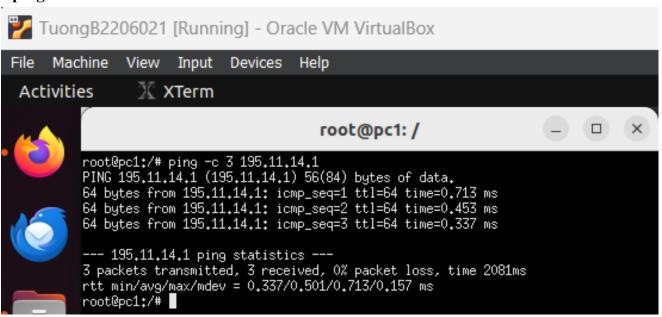
#### Start the lab

#### \$ kathara lstart

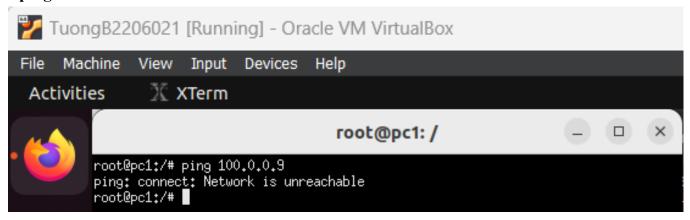


## Testing connectivity

#### # ping -c 3 195.11.14.1



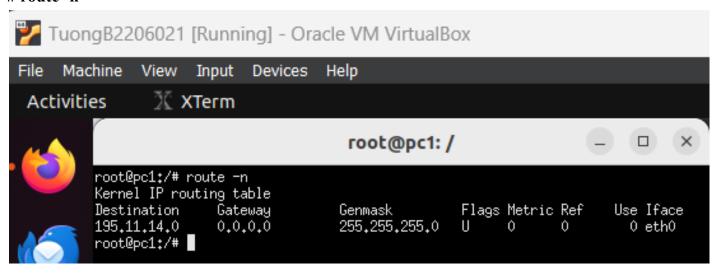
#### # ping 100.0.0.9



The connectivity test fails because pc1 and pc2 are in different IP subnets. pc1 is in the 195.11.14.0/24 subnet, and the target is in the 100.0.0/24 subnet. pc1 doesn't know how to reach this subnet

## Inspecting routing tables

#### # route -n

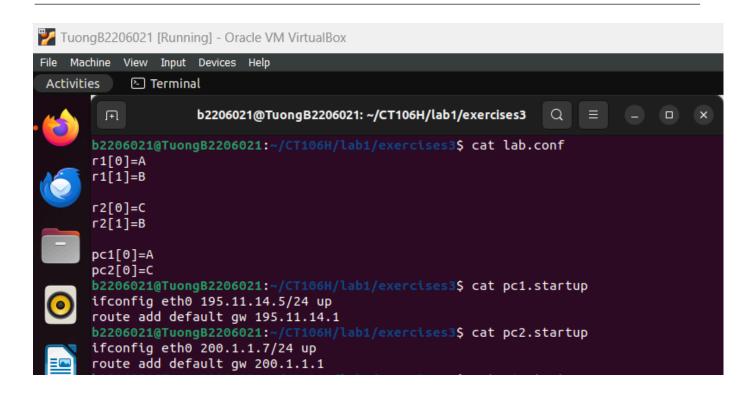


To fix the problem we could specify the default route on the pcs: "through this gateway (IP number) you can reach all the other networks":

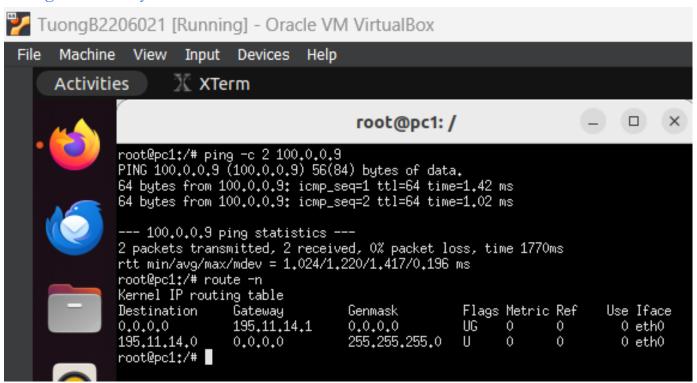
Add "route add default gw 195.11.14.1" to pcl.startup file

& "route add default gw 200.1.1.1" to pc2.startup file

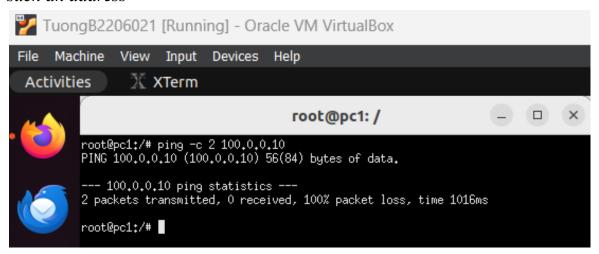
This will set the default gateway for pc1 & pc2, allowing it to route traffic to networks outside its local subnet.



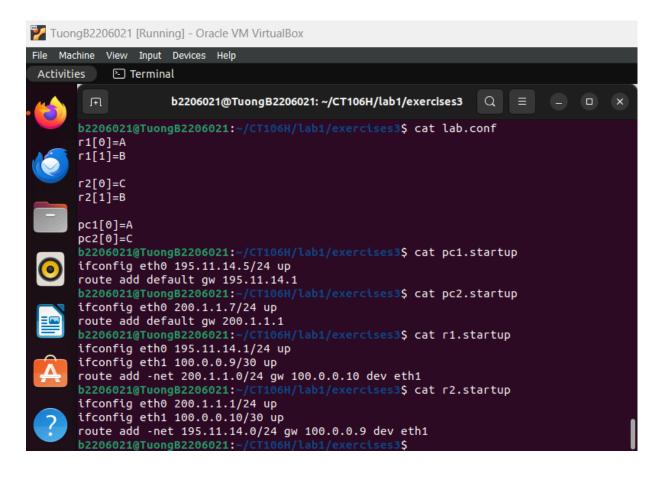
### Testing connectivity



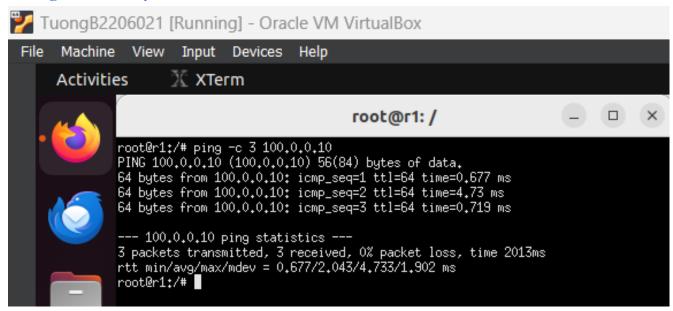
After that, interfaces on r2 seem unreachable because r2 does not know how to reach such an address



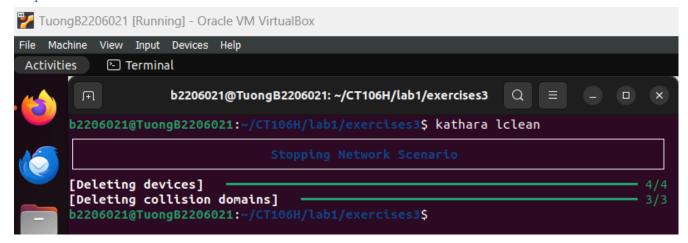
To fix the issue, add a default route into the routing table of *r2.startup* file route add -net 195.11.14.0/24 gw 100.0.0.9 dev eth1 for r2.startup file route add -net 200.1.1.0/24 gw 100.0.0.10 dev eth1 for r1.startup file (to make sure r1 can reach the necessary subnets too)



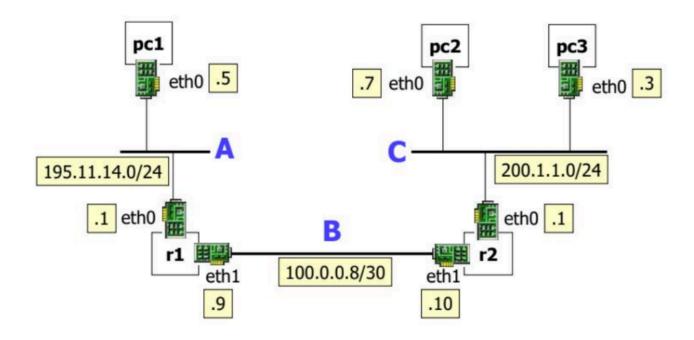
### Testing connectivity



### Stop the environment



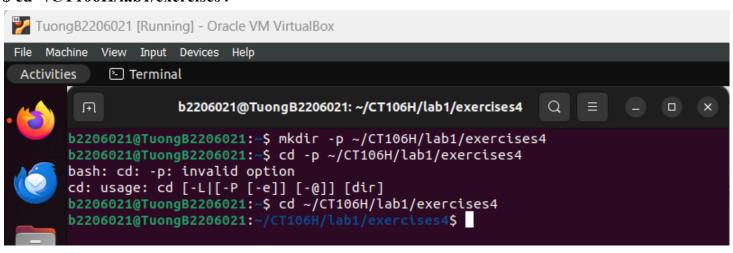
## **Exercise 4: Study arp protocol**



#### Answer:

## Create exercises 4 directory

\$ cd ~/CT106H/lab1/exercises4



## Prepare the lab

\$ gedit lab.conf

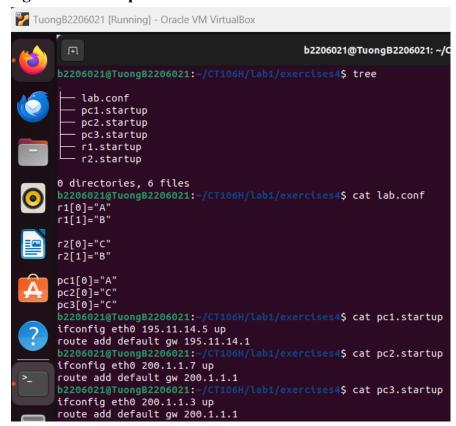
\$ gedit pc1.startup

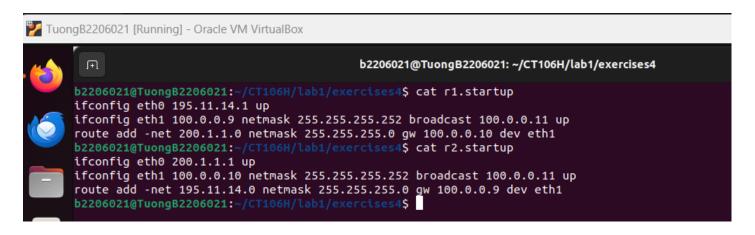
\$ gedit pc2.startup

\$ gedit pc2.startup

\$ gedit r1.startup

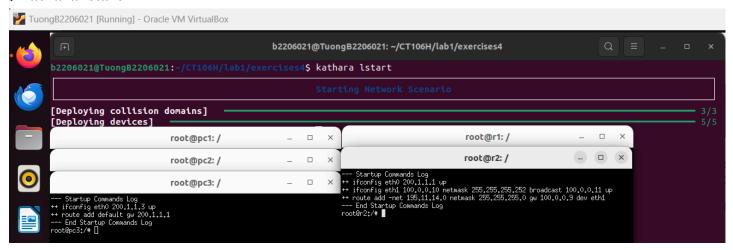
\$ gedit r2.startup





#### Start the lab

#### \$ kathara lstart



## *Inspecting the arp cache (local traffic)*

 $pc2 ping pc3 (local network) \Rightarrow Address resolution results are stored in the arp cache$ 

(check the current ARP cache) # arp

# ping -c 3 200.1.1.7 (After the ping, the resolved MAC address for PC3 will be stored in

the ARP cache)

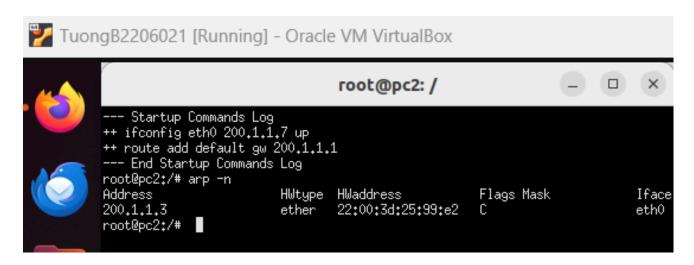
(The "-n" option makes arp display numeric addresses) # arp -n



## TuongB2206021 [Running] - Oracle VM VirtualBox

```
root@pc3: /
root@pc3:/# arp
root@pc3:/# ping -c 3 200.1.1.7
PING 200,1,1,7 (200,1,1,7) 56(84) bytes of data.
64 bytes from 200,1,1,7; icmp_seq=1 ttl=64 time=27,1 ms
64 bytes from 200.1.1.7: icmp_seq=2 ttl=64 time=3.44 ms
64 bytes from 200,1,1,7; icmp_seq=3 ttl=64 time=1,08 ms
--- 200,1,1,7 ping statistics -
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 1,076/10,528/27,072/11,737 ms
root@pc3:/# arp -n
Address
                         HWtype HWaddress
                                                     Flags Mask
                                                                            Iface
200.1.1.7
                         ether
                                 ce:ec:ec:69:17:88
                                                                            eth0
root@pc3:/#
```

Communications are usually bi-directional. The receiver of the arp request learns the mac address of the other party, to avoid a new arp in opposite direction # arp -n (on pc2)



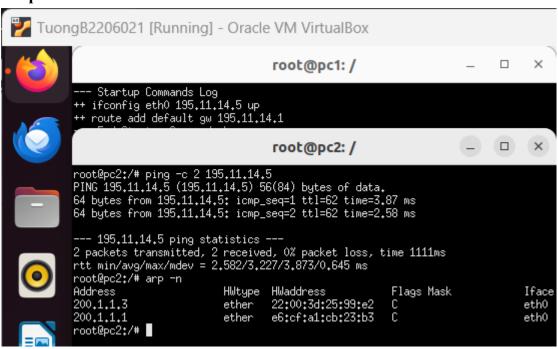
## *Inspecting the arp cache (non local traffic)*

pc2 ping pc1 (non local network)

 $\Rightarrow$  When ip traffic is addressed outside the local network, the sender needs the mac address of the router, arp requests can get replies only within the local network

## # ping -c 2 195.11.14.5

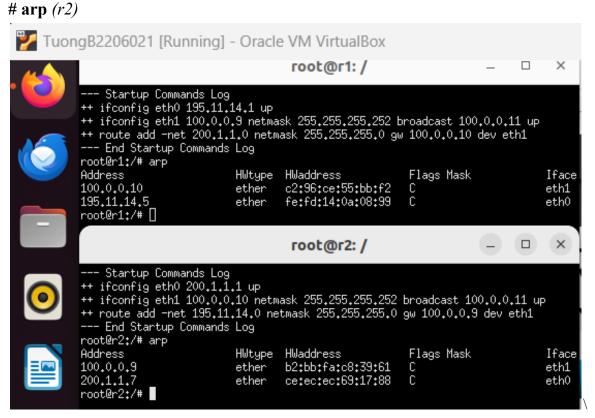
# arp -n



## *Inspect arp of the router*

- Routers perform arp too (hence have arp caches) anytime they have to send ip packets on an ethernet LAN

# arp (r1)

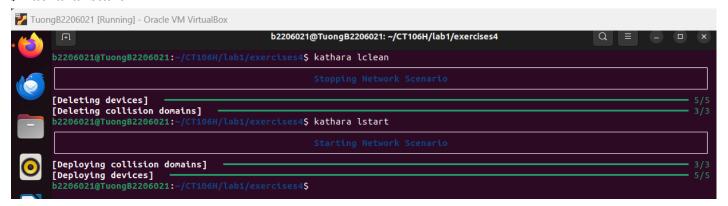


## Sniff arp traffic

Restart the lab to clear arp caches

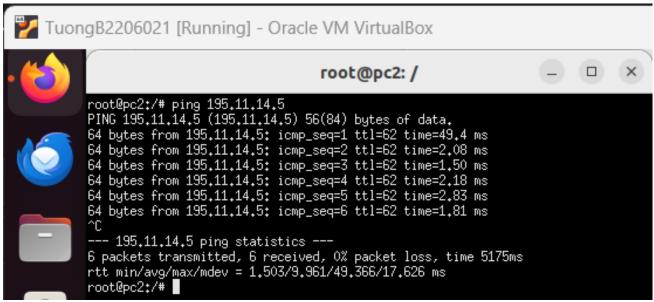
#### \$ kathara lclean

#### \$ kathara lstart



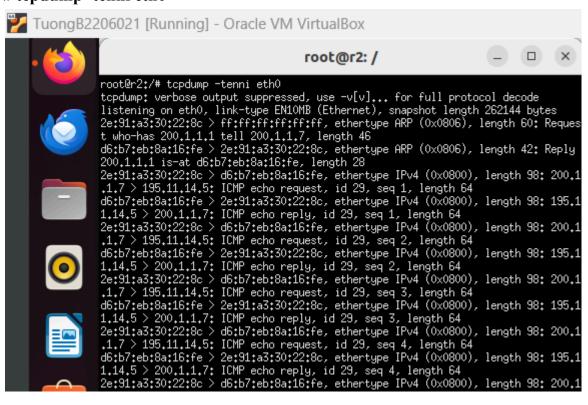
## Start sniffing

# ping 195.11.14.5 (pc2 ping pc1)



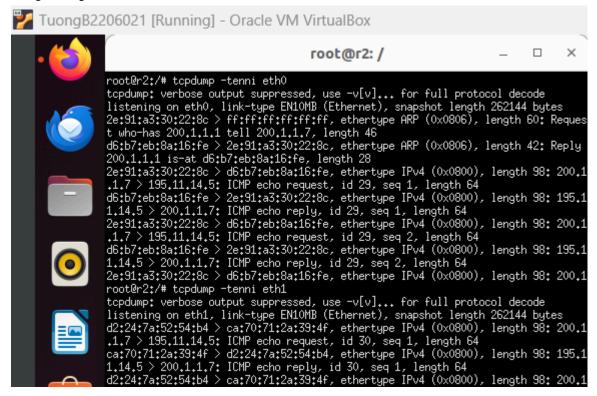
#### On collision domain C

## # tcpdump -tenni eth0



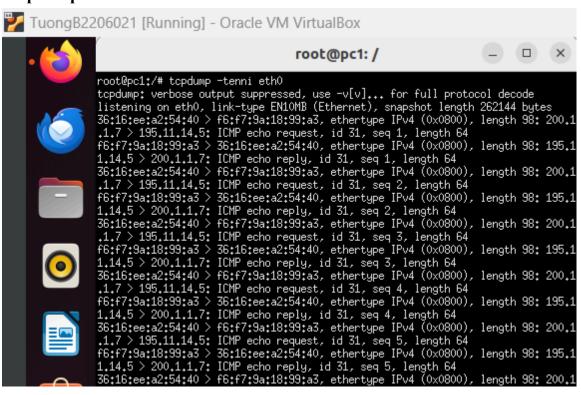
#### On collision domain B

### # tcpdump -tenni eth0

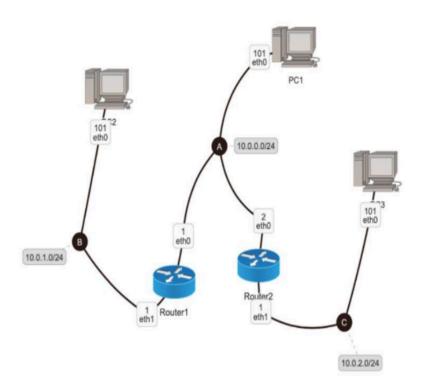


#### On collision domain A

## # tcpdump -tenni eth0



**Exercise 5: Construct the following network** 



#### Answer:

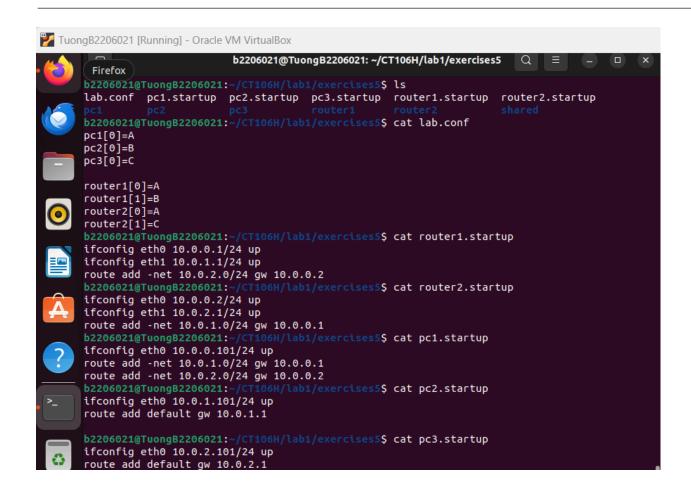
## Create exercise 2 directory

\$ mkdir -p ~/CT106H/lab1/exercises3 \$ cd ~/CT106H/lab1/exercises3



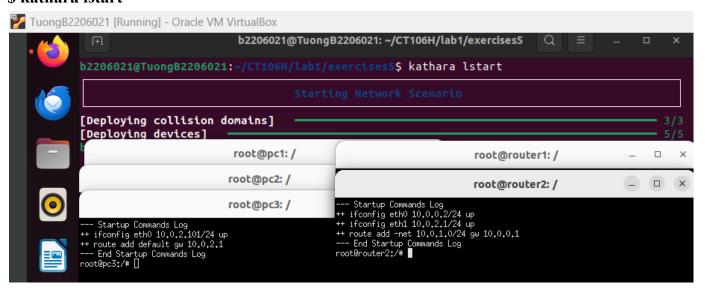
## Prepare the lab

- \$ gedit lab.conf
- \$ gedit pc1.startup
- \$ gedit pc2.startup
- \$ gedit pc3.startup
- \$ gedit router1.startup
- \$ gedit router2.startup



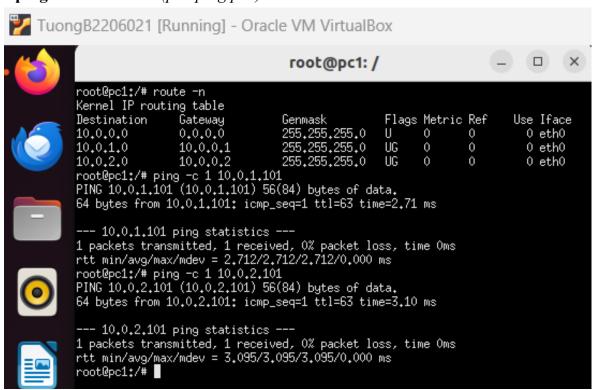
#### Start the lab

#### **\$** kathara Istart



#### Check the results

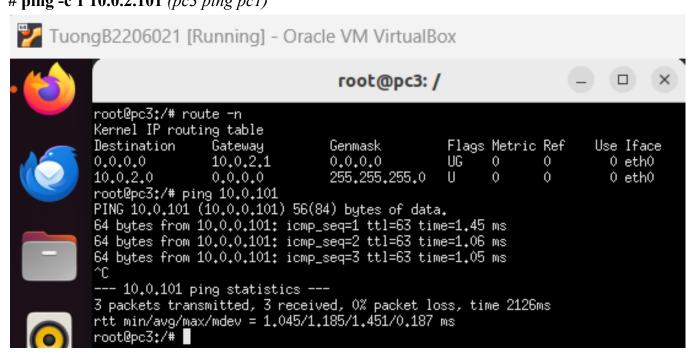
# route -n (displays the routing table in a numeric format)
# ping -c 1 10.0.1.101 (pcl ping pc2)



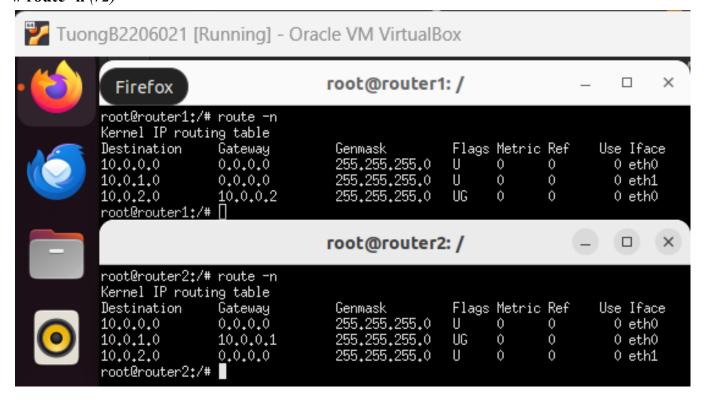
# route -n
# ping -c 1 10.0.2.101 (pc2 ping pc3)

TuongB2206021 [Running] - Oracle VM VirtualBox root@pc2: / root@pc2:/# route -n Kernel IP routing table Flags Metric Ref Destination Gateway Genmask Use Iface 0.0.0.0 10.0.1.1 UG 0 eth0 0.0.0.0 0 Û. 255,255,255,0 10.0.1.0 0.0.0.0 0 eth0 root@pc2:/# ping -c 1 10.0.2.101 PING 10.0.2.101 (10.0.2.101) 56(84) bytes of data. 64 bytes from 10.0.2.101; icmp\_seq=1 ttl=62 time=2.46 ms --- 10.0.2.101 ping statistics -1 packets transmitted, 1 received, 0% packet loss, time Oms rtt min/avg/max/mdev = 2.455/2.455/2.455/0.000 ms root@pc2:/#

# route -n
# ping -c 1 10.0.2.101 (pc3 ping pc1)

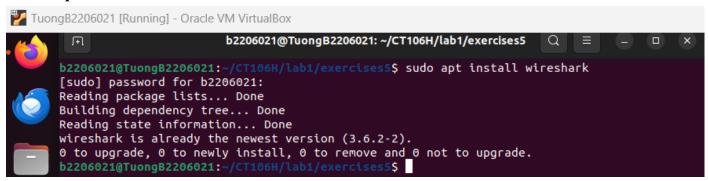


# route -n (r1) # route -n (r2)



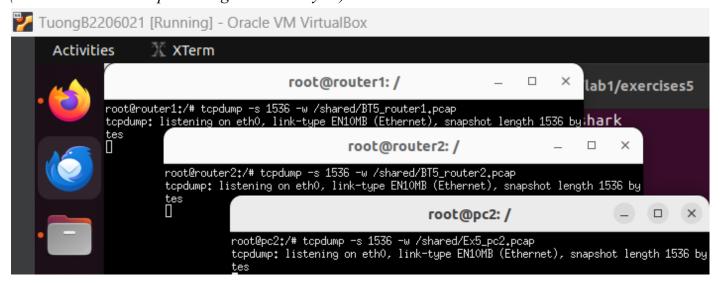
#### Install Wireshark

### \$ sudo apt install wireshark



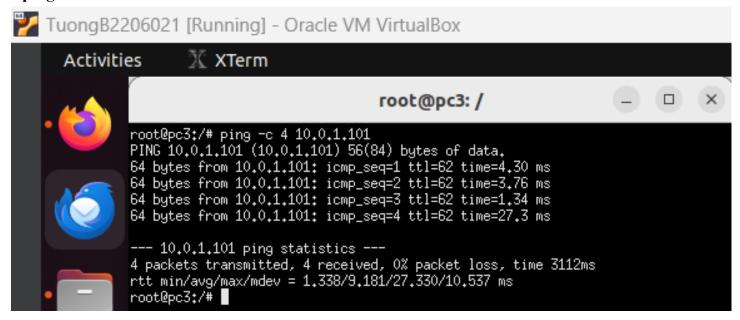
All packets are save in .pcap files which are in the /shared folder

```
# tcpdump -s 1536 -w /shared/BT5_router1.pcap (Store packets in BT5_router1.pcap file) # tcpdump -s 1536 -w /shared/BT5_router2.pcap (Store packets in BT5_router2.pcap file) # tcpdump -s 1536 -w /shared/Ex5_pc2.pcap (Store packets in Ex5_pc2.pcap file) (-s 1536: Sets the snapshot length to 1536 bytes)
```



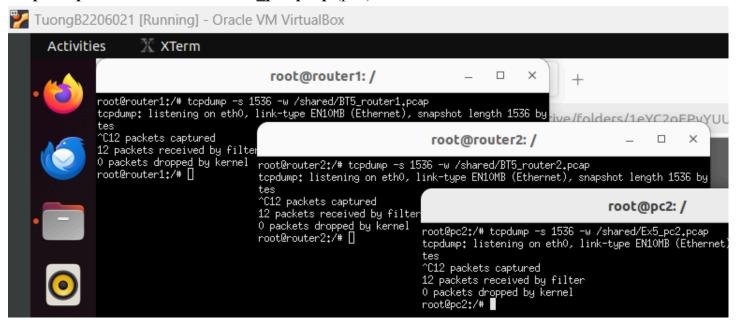
### On pc3, send packets to pc2

## # ping 10.0.1.101



## Stop tcpdump on pc2, router1 & router2

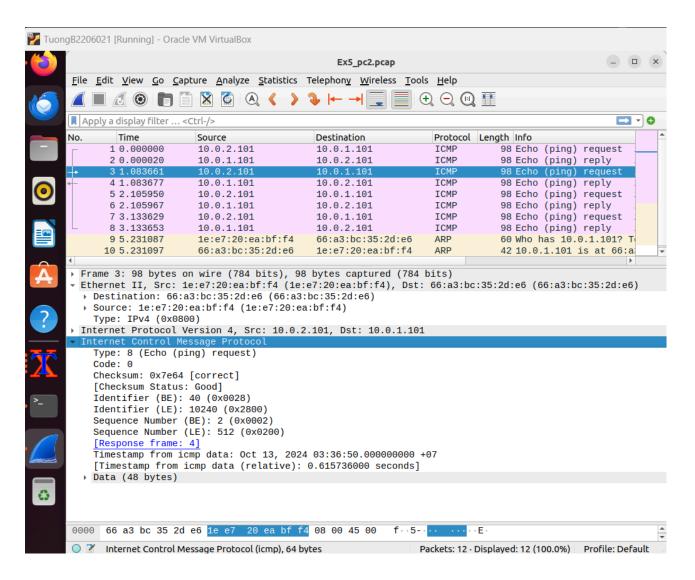
```
# tcpdump -s 1536 -w /shared/BT5_router1.pcap (router1)
# tcpdump -s 1536 -w /shared/BT5_router2.pcap (router2)
# tcpdump -s 1536 -w /shared/Ex5_pc2.pcap (pc2)
```



On the Ubuntu, open  $Ex5\_pc2.pcap$  using Wireshark, select the frame #3 and answer the following questions

- Size of frame in bytes?

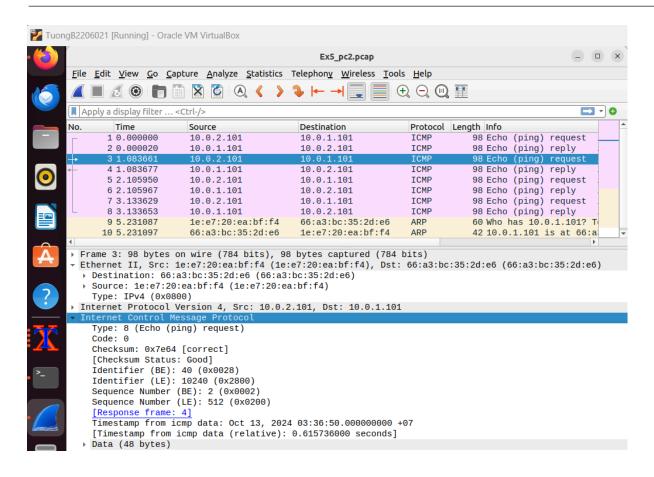
Answer: 98 bytes



- Select Header Internet Control Message Protocol → which protocol is using? On which layer of the OSI model does this protocol operate? What is the content of the message? How long is this message in bytes?

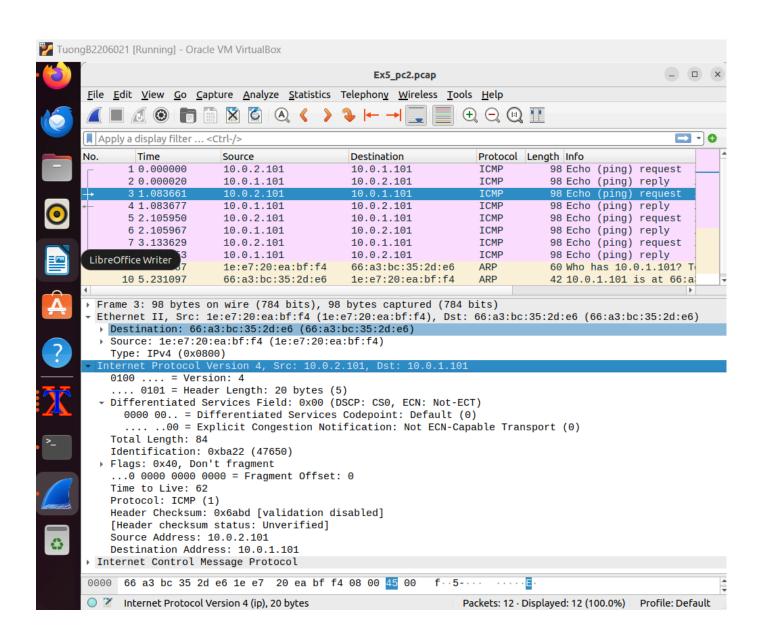
#### Answer:

- The protocol is **ICMP**
- This protocol operates on the network layer
- This below capture is the content of the message
- Size of the message is **48 bytes**



Select Header Internet Protocol Version  $4 \rightarrow What$  are the IP addresses of the source and destination hosts? What is the length of the IP packet header? What fields does the Header include? How long is each field (Bytes)? What is the length of the Total Length field (Bytes). Answer:

- Ip Address: Source: 10.0.2.101 Destination: 10.0.1.101
- Ip packet header's length: 20 bytes
- Fields of Header:
  - Version & Header Length (1 byte)
  - Differentiated Services Codepoint & Explicit Congestion Notification (1 Byte)
  - Total Length (2 bytes)
  - Identification (2 bytes)
  - Flags (2 bytes)
  - Time to Live (1 byte)
  - Protocol (1 byte)
  - Header Checksum (2 bytes)
  - Source Address (4 bytes)
  - Destination Address (4 bytes)
- Total Length field is 2 bytes



Select Header Ethernet II  $\rightarrow$  What are the MAC addresses of the source and the destination hosts? What is the Type value?

#### Answer:

- MAC Address: Source Address: 1e:e7:20:ea:bf:f4 Destination Address: 66:a3:bc:35:2d:e6

- Type: **IPV4 (0x0800)** 

