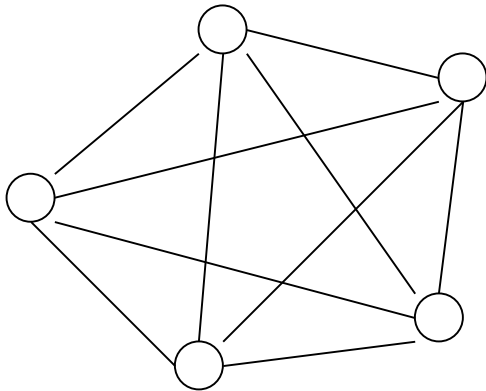


# Byzantine Generals Problem

## *Statement of the problem*

N generals have to agree about a plan of action: whether to ***attack*** or to ***retreat*** during a phase of the war.

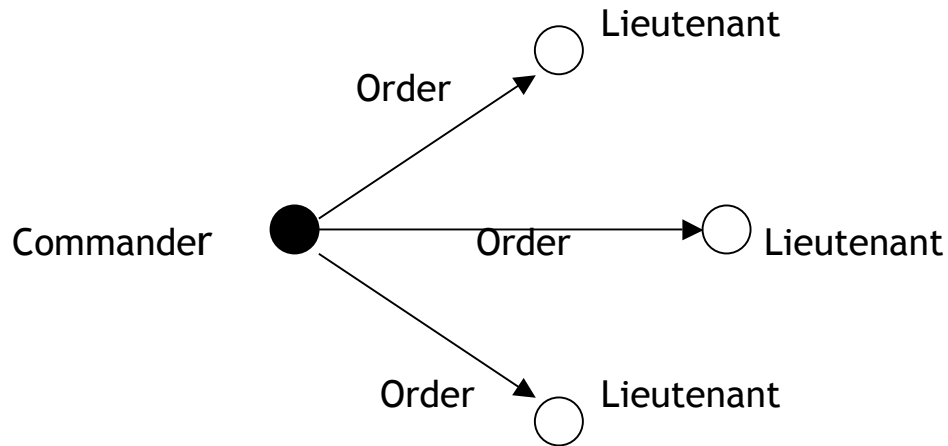


Some generals are traitors. Their actions can be modeled as Byzantine failures.

**Synchronous system** - message delays have upper bounds. The topology is completely connected.

*How will they reach consensus?*

# Interactive Consistency Criteria



The roles will switch and the generals will take turns to broadcast their orders.

**IC1.** Every loyal lieutenant receives the same order from the commander.

**IC2.** If the commander is loyal, then every loyal lieutenant receives the order that the commander sends.

## **Communication using Oral messages**

Messages are not corrupted in transit.

The absence/ loss of messages can be detected.

Receiver's / defaulter's identity is known.

## **Consensus using oral messages**

The goal of OM( $m$ ) is to satisfy IC1 & IC2 in presence of  $m$  traitors and  $n$  generals.

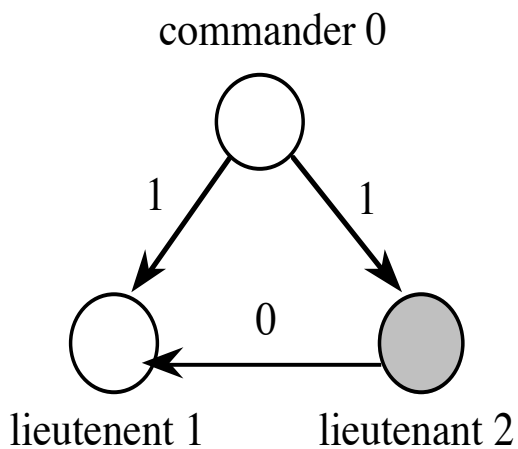
Review the easy case of  $m = 0$ . OM(0) is direct communication.

When  $m > 0$ , *indirect communication* is necessary. Each lieutenant will ask other lieutenants: *What order did you get from the commander?* Hopefully, this might resolve inconsistent orders by a traitor

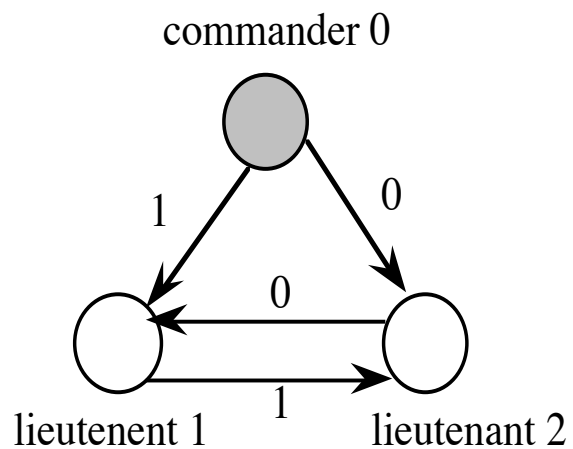
## An impossibility result

*Using oral messages, no solution is possible if  $n \leq 3m$ .*

Consider the case  $m=1$



(a)



(b)

(a) Commander is loyal    (b) Commander is a traitor

If you can prove the result for  $m = 1$ , then you can prove the general result by dividing all  $m$  traitors into one group.

## The OM(m) algorithm

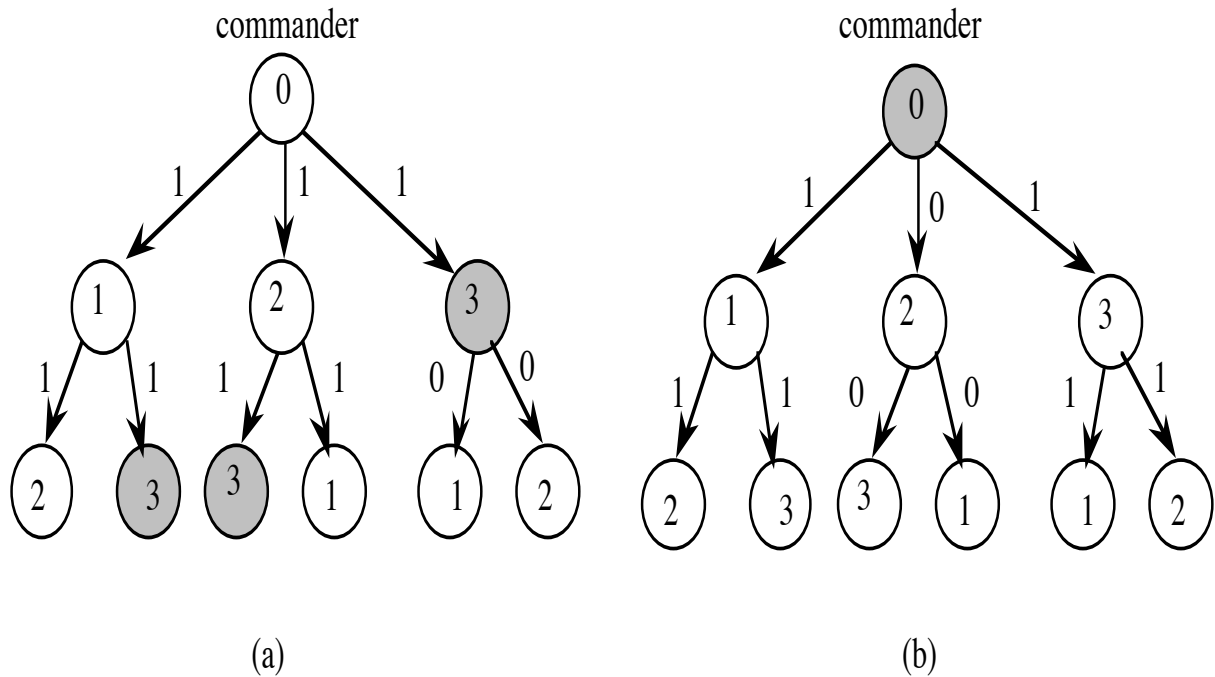
### OM(0)

1. The commander  $i$  sends out a value  $v$  (0 or 1) to every lieutenant  $j$  ( $j \neq i$ ), and each lieutenant  $j$  accepts it as the order from commander  $i$ .

### OM(m)

1. The commander  $i$  sends out a value  $v$  (0 or 1) to every lieutenant  $j$  ( $j \neq i$ )
2. If  $m > 0$ , then each lieutenant  $j$ , after receiving a value from the commander, initiates OM(m-1). Each lieutenant thus receives  $(n-1)$  values: a value *directly* received from the commander  $i$  and  $(n-2)$  values *indirectly* received orders from the  $(n-2)$  lieutenants when they executed OM(m-1).
3. Each lieutenant chooses the *majority* of the  $(n-1)$  values received by it as the *order* from the commander  $i$ .

## An illustration of OM(1)



Example with  $m=1$  and  $n=4$

The total number of messages required is

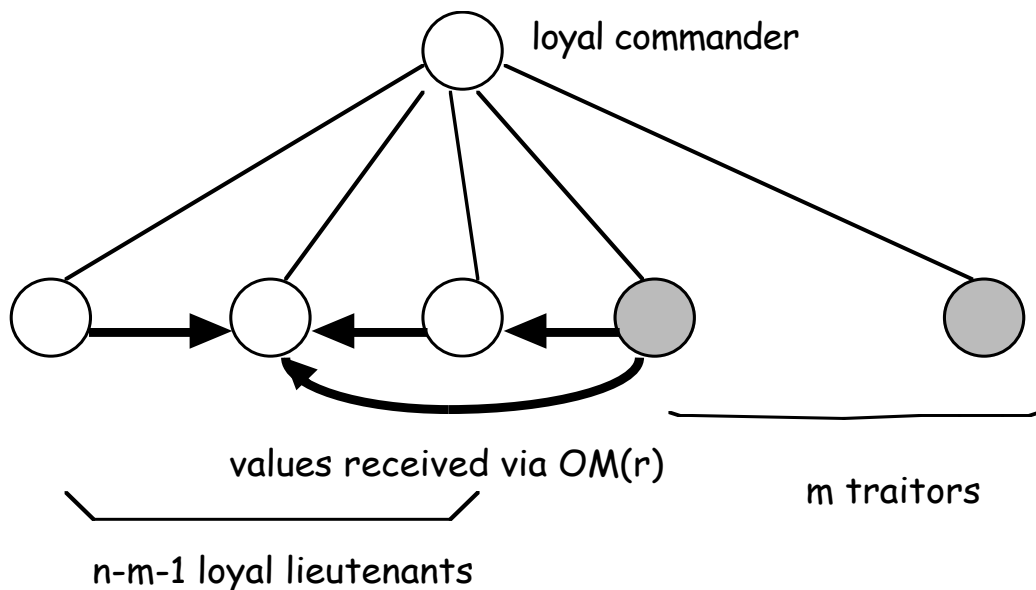
$(n-1)(n-2)(n-3)\dots (n-m)$ , i.e.  $O(n^m)$

Quite inefficient!

Study an example with  $m=2$  and  $m=7$ .

## Proof of the oral message algorithm

**Lemma** Let the *commander be loyal*, and  $n > 2m+k$ , where  $m$  = maximum number of traitors. Then  $OM(k)$  satisfies **IC2**.



**Basis.** The case  $k=0$  is trivial

**Inductive step.** Let it hold for  $k=r$ . Show that it holds for  $k=r+1$ .

By assumption  $n > 2m + r + 1$ . So  $n-1 > 2m + r > 2m$ .

The values received via  $OM(r)$  are good (induction hypothesis). So, a majority of the values received by the lieutenants are good.

**Theorem.** If  $n > 3m$  then  $OM(m)$  satisfies both IC1 and IC2.

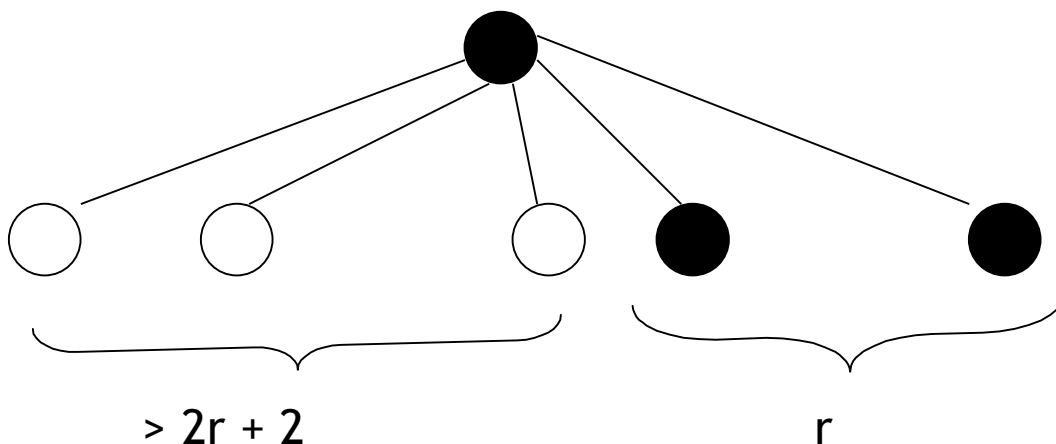
**Basis.** When  $m = 0$ , the theorem trivially holds.

**Inductive Step.** Let it hold for  $m=r$ . Show that it holds for  $m=r+1$ .

Substitute  $k = m$  in the lemma. Two cases:

**Case 1.** Commander is loyal. Then  $OM(m)$  satisfies IC2, and hence IC1.

**Case 2.** Commander is a traitor. There are more than  $3r+3$  traitors, and there are  $r+1$  traitors.





Each loyal lieutenant  $i$  will receive the same order from every other loyal lieutenant  $j$  -it is the value that  $j$  received from the (traitor) commander.

By the *induction hypothesis*, each loyal lieutenant will receive identical orders from the  $r$  traitors. So any choice function (like majority) on the set will produce the same result.