

# GNU GLOBAL Source Code Tag System

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Edition 6.2.5, for GNU GLOBAL version 6.2.5  
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by Tama Communications Corporation

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This manual is for GNU GLOBAL (version 6.2.5, 16 November 2012), a source code tag system that works the same way across diverse environments.

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# 1 Overview of this tool

## 1.1 What is GNU GLOBAL?

GNU GLOBAL is a source code tag system that works the same way across diverse environments such as Emacs editor, Vi editor, Less viewer, Bash shell, various web browsers, etc. You can locate specified objects such as functions, macros, structs, classes in your source files and move there easily. It is useful for hacking large projects which contain many sub-directories, many `#ifdef` and many `main()` functions. It is similar to `ctags` or `etags`, but is different from them at the point of independence of any editor.

## 1.2 Concept of project

GNU GLOBAL can treat a source tree containing sub-directories as a project. Anywhere in the project, you can utilize high performance tag database. You need not specify where the database is. Instead, `global(1)` locates it by itself. Because of this feature, you can move freely in a project, and in and out of many projects.

## 1.3 Features

GNU GLOBAL has following features:

- support C, C++, Yacc, Java, PHP4 and assembly.
- work the same way across diverse environments like follows:
  - Shell command line
  - Bash shell
  - Vi editor (Nvi, Elvis, vim)
  - Less viewer
  - Emacs editor (Emacs, Mule, Xemacs)
  - Web browser
  - Doxygen documentation system
- find the locations of specified object quickly.
- locate not only object definitions but also object references.
- allows duplicate objects.
- locate path names which include specified pattern.
- hierarchical search is available.
- search not only in a source project but also in library projects.
- generate completion list for completing input method.
- support various output format.
- allows customizing of the set of candidate files to be tagged.
- understand POSIX 1003.2 regular expression.
- support `idutils` as an external search engine.
- tag files are independent of machine architecture.

- support incremental updating of tag files.
- plug-in parser is available to treat new language.
- support customizing with ‘`gtags.conf`’.
- generate a hypertext of source code.

## 2 Command line GLOBAL

You can use the tag facilities from shell command line. It is a big merit of GLOBAL compared with any other tag systems.

## 2.1 Preparation

Before beginning, please read the FAQ (Frequently Asked Questions) file.

\$ more /usr/local/share/gtags/FAQ

First of all, you must execute `gtags(1)` (see [Section 5.2 \[gtags\], page 34](#)) at the root of source tree. For example, if you want to browse the source code of Vi editor in FreeBSD, please move to the source directory and invoke `gtags(1)`.

```
$ cd /usr/src/usr.bin/vi
$ gtags
```

Gtags traverses sub-directories, picks up source files and makes three tag files at the current directory. After this, the whole files under this directory is treated as a project.

```
$ ls G*
GPATH  GRTAGS  GTAGS
```

- ‘GTAGS’ definition database
- ‘GRTAGS’ reference database
- ‘GPATH’ path name database

You should prepare for considerable disk space for the tag files. For example, Linux-2.6.32 source code requires the following disk space.

source code(Linux-2.6.32)	390MB
GPAT	6MB
GTags	81MB
GRTags	202MB
-----	
total of tag files	289MB

## 2.2 Basic usage

Consider the following source tree:

```

/home/user/
|
|-ROOT/      <- the root of source tree (GTAGS,GRTAGS,...)
|
|  - README      .....  +-----+
|                  |The function of|

```

```

|                                     +-----+
|- DIR1/
| |
| | - fileA.c      ..... +-----+
| |                                     |main(){
| |                                     |    func1();|
| |                                     |    func2();|
| |                                     |}
| |                                     +-----+
| |
| | - fileB.c      ..... +-----+
| |                                     |func1(){ ... }|
| |                                     +-----+
|- DIR2/
| |
| | - fileC.c      ..... +-----+
| |                                     |#ifdef X
| |                                     |func2(){ i++; }|
| |                                     |#else
| |                                     |func2(){ i--; }|
| |                                     |#endif
| |                                     |func3(){
| |                                     |    func1();|
| |                                     |}
| |                                     +-----+

```

- Once you make tag files at the root directory of the source tree, you can execute `global(1)` from anywhere in the tree. By default, you get the relative path of the located files. You need not specify where the tag file is. Instead, `global(1)` locates it by itself.

```

$ cd /home/user/ROOT
$ global func1
DIR1/fileB.c          # func1() is defined in fileB.c
$ cd DIR1
$ global func1
fileB.c               # relative path from DIR1
$ cd ../DIR2
$ global func1
../DIR1/fileB.c       # relative path from DIR2

```

Global command is possible to use only when you are in a project. If you are out of any project, it brings an error message like follows:

```

$ cd /home/user
$ global func1

```

```
global: GTAGS not found.
```

- The ‘-r’ option locates object references.

```
$ global -r func2
../DIR1/fileA.c          # func2() is referred from fileA.c
```

- You can use POSIX regular expressions.

```
$ cd /home/user/ROOT
$ global 'func[1-3]'
DIR1/fileB.c             # func1, func2 and func3 are matched
DIR2/fileC.c
```

- The ‘-x’ option shows the details. It is similar to the ‘-x’ option in ctags(1).

```
$ global func2
DIR2/fileC.c
$ global -x func2
func2          2 DIR2/fileC.c      func2(){ i++; }
func2          4 DIR2/fileC.c      func2(){ i--; }
```

- The ‘-a’ option produces the absolute path name.

```
$ global -a func1
/home/user/ROOT/DIR1/fileB.c
```

- The ‘-s’ command locates symbols which are not defined in ‘GTAGS’.

```
$ global -xs X
X                1 DIR2/fileC.c #ifdef X
```

- The ‘-g’ command locates the lines which have specified pattern.

```
$ global -xg '#ifdef'
#ifdef          1 DIR2/fileC.c #ifdef X
```

It is similar to egrep(1) but is far more convenient for source code reading, because it allows you to search through a project, and only in the source files.

Additionally, you can use various options:

- O search only in the text files.
- o search in both the source files and text files.
- l search only under the current directory.

The `-e`, `-G` and `-i` options are available too. The usage is the same as `egrep(1)`.

You can even change the output format of `global(1)` to the `grep` style using the `--result=grep` option. Of course, these options can be used even by other commands.

- The `-P` command locates path names which include specified pattern.

```
$ global -P fileB
DIR1/fileB.c
$ global -P '1/'
DIR1/fileA.c
DIR1/fileB.c
$ global -P '\.c$'
DIR1/fileA.c
DIR1/fileB.c
DIR2/fileC.c
```

- The `-f` command print a list of objects in specified file.

```
$ global -f DIR2/fileC.c
func2          2 DIR2/fileC.c  func2(){ i++; }
func2          4 DIR2/fileC.c  func2(){ i--; }
func3          6 DIR2/fileC.c  func3(){
```

- The `-l` option limits the range of the retrieval under the current directory.

```
$ cd DIR1
$ global -xl func[1-3]
func1          1 fileB.c      func1(){...}
```

## 2.3 Applied usage

- You can customize a set of candidate files to be tagged.

```
$ find . -type f -print >/tmp/list      # make a file set
$ vi /tmp/list                          # customize the file set
$ gtags -f /tmp/list
```

- If your source files are on a read-only device, such as CDROM, then you cannot make tag files at the root of the source tree. In such case, you can make tag files in another place using the `GTAGSROOT` environment variable.

```
$ mkdir /var/dbpath
$ cd /cdrom/src          # the root of source tree
$ gtags /var/dbpath      # make tag files in /var/dbpath
```



```
$ export GTAGSROOT='pwd'
$ export GTAGSDBPATH=/var/dbpath
$ global func
```

There is another method for it. Since `global(1)` locates tag files also in `'/usr/obj' + <current directory>`, you can setup like follows:

```
$ cd /cdrom/src # the root of source tree
$ mkdir -p /usr/obj/cdrom/src
$ gtags /usr/obj/cdrom/src # make tag files in /usr/obj/cdrom/src
$ global func
```

The value `'/usr/obj'` can be changed by environment variable `MAKEOBJDIRPREFIX`. The `'-O, --objdir'` option do it automatically instead of you.

- If you want to locate objects that are not defined in the source tree, then you can specify library directories with the `GTAGSLIBPATH` environment variable.

You should execute `gtags` at each directory of the path. If `'GTAGS'` is not found there, `global` ignores it.

```
$ pwd
/develo/p/src/mh # this is a source project
$ gtags
$ ls G*TAGS
GRTAGS GTAGS
$ global mhl
uip/mhlsbr.c # mhl() is found
$ global strlen # strlen() is not found
$ (cd /usr/src/lib; gtags) # library source
$ (cd /usr/src/sys; gtags) # kernel source
$ export GTAGSLIBPATH=/usr/src/lib:/usr/src/sys
$ global strlen
../../../../usr/src/lib/libc/string/strlen.c # found in library
$ global access
../../../../usr/src/sys/kern/vfs_syscalls.c # found in kernel
```

Or, you can take a more straightforward way to do the same thing. In the following example, we treat as if the system library and the kernel are part of our project.

```
$ ln -s /usr/src/lib .
$ ln -s /usr/src/sys .
$ gtags
$ global strlen
lib/libc/string/strlen.c
$ global access
sys/kern/vfs_syscalls.c
```

- If you forget object names, you can use the ‘-c’ (complete) command.

```
$ global -c kmem                # maybe k..k.. kmem..
kmem_alloc
kmem_alloc_pageable
kmem_alloc_wait
kmem_free
kmem_free_wakeup
kmem_init
kmem_malloc
kmem_suballoc                  # This is what I need!
$ global kmem_suballoc
../vm/vm_kern.c
```

- You can use the ‘-c’ command with the complete command in the shell.  
In Bash:

```
$ funcs()
> {
>     local cur
>     cur=${COMP_WORDS[COMP_CWORD]}
>     COMPREPLY=(`global -c $cur`)
> }
$ complete -F funcs global
$ global kmem_TABTAB
kmem_alloc          kmem_alloc_wait      kmem_init
kmem_alloc_nofault  kmem_free           kmem_malloc
kmem_alloc_pageable kmem_free_wakeup     kmem_suballoc
$ global kmem_sTAB
$ global kmem_suballoc
../vm/vm_kern.c
```

If you like input completion, you had better try globash(see [Section 3.1 \[GloBash\]](#), [page 10](#)). It support you in a suitable way without any preparation.

- You can edit all files which have specified objects by typing one command, for example:

```
$ vi 'global func1'          # edit fileB.c
```

- If you want to browse many files in order, do the following:

```
$ global -xr fork | awk '{printf "view +%s %s\n",$2,$3}'
view +650 ../dev/aic7xxx/aic7xxx_asm.c
view +250 ibcs2/ibcs2_misc.c
view +401 linux/linux_misc.c
```

```
view +310 ../kern/init_main.c
view +318 ../kern/init_main.c
view +336 ../kern/init_main.c
view +351 ../kern/init_main.c
$ !! | sh          # from now on, go to next tag with 'ZZ'.
```



```

[/usr/src/sys] r                                <- (global -xr fork)
> 1 fork                                         85 alpha/linux/linux_machdep.c
  2 fork                                         184 i386/linux/linux_machdep.c
[/usr/src/sys] s lbolt                          <- (global -xs lbolt)
> 1 lbolt                                       1210 i386/isa/wd_cd.c      tsleep((cad
  2 lbolt                                       1211 i386/isa/wd_cd.c      tsleep((cad
  3 lbolt                                       709 i386/isa/wfd.c       tsleep ((caddr
...
[/usr/src/sys] g                                <- (global -xg lbolt)
> 1 lbolt                                       1210 i386/isa/wd_cd.c      tsleep((cad
...
[/usr/src/sys] P init                          <- (global -xP init)
> 1 path 1 dev/hea/eni_init.c
  2 path 1 dev/hfa/fore_init.c
  3 path 1 i386/i386/initcpu.c
  4 path 1 kern/init_main.c
  5 path 1 kern/init_sysent.c
  6 path 1 kern/vfs_init.c
  7 path 1 vm/vm_init.c
[/usr/src/sys] _

```

If no argument is specified then the latest argument is used.

- Input completion facility is available. For each command, suitable completion is applied.

```

[/usr/src/sys] x kmem_TABTAB
kmem_alloc      kmem_free      kmem_malloc
kmem_alloc_nofault kmem_free_wakeup kmem_object
kmem_alloc_wait kmem_init      kmem_suballoc
[/usr/src/sys] x kmem_sTAB
[/usr/src/sys] x kmem_suballoc

```

- You can select a tag by the *show* command.

```

[/usr/src/sys] x main
> 1 main          70 alpha/alpha/gensetdefs.c main(in
  2 main          1500 alpha/alpha/ieee_float.c main(i
  3 main          227 boot/alpha/boot1/boot1.c main()
....
[/usr/src/sys] show 3
(Load editor and show boot/alpha/boot1/boot1.c at line 227.)

```

The default editor is *vi*(1) but you can specify it statically by *EDITOR* environment variable or temporarily by options.

```

[/usr/src/sys] show -e 3

```

```
(Preloaded emacs show boot/alpha/boot1/boot1.c at line 227.)
[/usr/src/sys] show -l 3
(Load less and show boot/alpha/boot1/boot1.c at line 227.)
[/usr/src/sys] show -g 3
(Preloaded mozilla show boot/alpha/boot1/boot1.c at line 227.)
```

Otherwise, you can use the following commands (and abbreviated form):

```
list (l)  print tag list.
first     go to the first tag.
last      go to the last tag.
next (n)  go to next tag.
prev (p)  go to previous tag.
show n (1,2,3,...,999)
           go to nth tag
```

- You can use vi-like tag stack. You can return the previous tag list by the *pop* or *CTL-T* command.

```
[/usr/src/sys] x main
> 1 main          70 alpha/alpha/gensetdefs.c main(in
  2 main          1500 alpha/alpha/ieee_float.c main(i
  3 main          227 boot/alpha/boot1/boot1.c main()
....
[/usr/src/sys] show 3
(Load editor and show boot/alpha/boot1/boot1.c at line 227.)
[/usr/src/sys] x fork      <- push new tag on the tag stack.
> 1 fork          94 kern/kern_fork.c fork(p, uap)
[/usr/src/sys] pop        <- pop tag stack.
[/usr/src/sys] show
(Load editor and show boot/alpha/boot1/boot1.c at line 227.)
```

You can print the tag stack by *tags* command.

- You can memory tags using the *mark* command.

```
[/usr/src/sys] x fork
> 1 fork          94 kern/kern_fork.c fork(p, uap)
[/usr/src/sys] mark
[/usr/src/sys] x main
> 1 main          70 alpha/alpha/gensetdefs.c main(in
  2 main          1500 alpha/alpha/ieee_float.c main(i
  3 main          227 boot/alpha/boot1/boot1.c main()
....
[/usr/src/sys] mark -l      <- show marker list.
  1 fork          94 kern/kern_fork.c fork(p, uap)
```

```

[/usr/src/sys] mark 1                <- select a marker.
(Load editor and show kern/kern_fork.c at line 227.)
[/usr/src/sys] list
>   1  main                          70  alpha/alpha/gensetdefs.c main(in
    2  main                          1500 alpha/alpha/ieee_float.c main(i
    3  main                          227  boot/alpha/boot1/boot1.c main()
....

```

Marked tags are valid until you go out of the current project or quit the current Bash session.

- You can memory directories using the *cookie* command, and return there using the *warp* command.

```

[/usr/src/sys] cookie                <- drop a cookie.
[/usr/src/sys] cd kern
[/usr/src/sys]/kern cookie          <- drop a cookie again.
[/usr/src/sys]/kern cd ../i386
[/usr/src/sys]/i386 cookie -l       <- show cookie list.
    1  /usr/src/sys/kern
    2  /usr/src/sys
[/usr/src/sys]/i386 warp 2          <- warp to the selected cookie.
[/usr/src/sys] _

```

Cookie directories are valid until you delete them.

## 3.2 Less using GLOBAL

You can use GLOBAL as the tag system of Less(1) viewer instead of ctags.

### 3.2.1 Features

- You can use most of GLOBAL's facilities from Less viewer.
- Less viewer support duplicated tag.

### 3.2.2 Preparation

First, do the preparation of global. See [Section 2.1 \[Preparation\]](#), page 3.

Second, to use global from Less, you need to set environment variable LESSGLOBALTAGS to "global".

```
$ export LESSGLOBALTAGS=global
```

### 3.2.3 Usage

- To go to func1, you can say

```
$ less -t func1
```

Please note that if ‘tags’ exists in the current directory then Less use it. If you want to use ‘GTAGS’ even if ‘tags’ exists then please specify the tag file explicitly like this:

```
$ less -GTAGS -t func1
```

- To go to the referenced point of func1, please specify ‘GRTAGS’.

```
$ less -TGRTAGS -t func1
```

In the same way, you can use ‘GTAGS’, ‘GRTAGS’, ‘GPATH’ as tag files.

- If a number of objects are located, Less goes to the first tag. You can go to next tag by typing `t` and back by typing `T`.

`t`            go to next tag.

`T`            go to previous tag.

- In a Less session, you can use `:t` command to locate new symbol. But in this case, you cannot change tag file from one specified by ‘-T’ option.
- With the ‘-T-’ option, Less read standard input as a tag file. You can connect global and Less with a pipe. It is very convenient.

```
$ global -x func | less -T-
```

In the same way, you can use the following command lines:

```
# pattern match with grep(1).
$ global -xg 'lseek(*)' | less -T-
```

```
# pattern match with idutils(1).
$ global -xI func | less -T-
```

```
# all objects definitions in *.c.
$ global -f *.c | less -T-
```

```
# all files includes 'init' in its path.
$ global -Px init | less -T-
```

- If your editor doesn’t support GLOBAL directly then you can use Less as a footstool.

```
# invoke less
$ less -t main
main(int argc, char **argv)
{
    int i;
```



```

.....
[xxx/main.c (tag 1 of 55)]

# type 'v'(vi) command in less session.
v

# load vi and show the same position.
.....
main((int argc, char **argv)
{
int i;
.....
[xxx/main.c 313 lines, 7783 char]

# type 'ZZ' command in vi session.
ZZ

# exit vi and back to less session.
main(int argc, char **argv)
{
int i;
.....
[xxx/main.c (tag 1 of 55)]

```

### 3.3 Nvi-1.81.5 using GLOBAL

You can use GLOBAL as the tag system of Nvi editor instead of ctags.

#### 3.3.1 Features

- You can use most of GLOBAL's facilities from Nvi.
- Intelligent recognition of the current token and its type.

#### 3.3.2 Preparation

First, do the preparation of global. See [Section 2.1 \[Preparation\]](#), page 3.

Second, to use global from Nvi, you need write to `‘.nexrc’` like this: It assumed that `‘gtags.pl’` is put on `‘$HOME/perl’`.

```

$HOME/.nexrc
+-----
|perl use lib "$ENV{'HOME'}/perl"
|perl require 'gtags.pl'
|map ^P :tagprev^M
|map ^N :tagnext^M
|map ^] :perl tag^M
|ab gtag perl tag qw(

```

```
lab gta perl tag qw(
lab gt perl tag qw(
```

You must start Nvi in a project described in [Section 2.1 \[Preparation\]](#), page 3.

### 3.3.3 Usage

- To go to func1, you can say

```
:perl tag qw(func1)
```

```
Suggested .nexrc:
ab gtag perl tag qw(
ab gta perl tag qw(
ab gt perl tag qw(
```

- To go to the referenced point of func1, add the option ‘-r’

```
:perl tag qw(-r func1)
```

- If a number of objects are located, Nvi goes to the first tag. You can go to next tag by typing `:tagnext` and back by typing `:tagprev`.

```
Suggested .nexrc:
map ^N :tagnext^M
map ^P :tagprev^M
```

- If you don’t specify any argument. ‘:perl tag’ command do the followings:  
If the context of the current token is a definition then it is equivalent to `:perl tag qw(-r current token)`. Otherwise, if it is a reference to some definitions then it is equivalent to `:perl tag qw(current token)` else it is equivalent to `:perl tag qw(-s current token)`.

```
Suggested .nexrc:
map ^] :perl tag^M
```

It is similar to `CTL-J` command.

- You can use the ‘-s’ option. It locates symbols which are not defined in ‘GTAGS’.

```
:perl tag qw(-s pat)
```

- The ‘-g’, ‘-f’ and ‘-P’ option are also available. It works like command line.



- To go to the referenced point of func1, add ‘-r’ option.

```
:tag -r func1
```

- To locate symbols which are not defined in ‘GTAGS’, try this.

```
:tag -s lbolt
```

- To locate strings, try this.

```
:tag -g Copyright
```

- When a lot of results are expected, you had better use the browse command.

```
:browse -r fork
```

It brings a following selection list. You can select a tag line and go to the point.

```
Browse -r fork (2 matches)
+-----+-----+-----+
| TAG NAME      | SOURCE FILE   | SOURCE LINE   |
+-----+-----+-----+
|fork           |ux/linux_misc.c| (line 565)
|fork           |ern/init_main.c| (line 191)
+-----+-----+-----+
```

- To get a list of objects in specified files, use ‘-f’ command.

```
:browse -f main.c          <- locate definitions in main.c
```

- Other tag commands are also available:

*CTL-J* go to the definition of current token.

*CTL-T* return to the most recent tag context.

*:tag* without argument, go to the next tag.

*:pop* return to the most recent tag context.

*:stack* display the tags stack.

*:stag* creates a new window and moves its cursor to the tag’s definition point.

*:sbrowse* same with *browse* but show in a new window.

- You can use POSIX regular expressions.

```
:tag ^put_          <- locate objects start with 'put_'
```

```
:browse -g 'fseek(*L_SET)' <- locate fseek() using L_SET argument
```

- You can browse an object list of many files.

```
:browse -f *.c <- locate objects in *.c
```

- You can browse the files whose path includes specified pattern.

```
:browse -P /vm/ <- under vm/ directory
:browse -P \.h$ <- all include files
:browse -P init <- path including 'init'
```

- You can use mouse for tag operations.

If you have a mouse, then you can use the left button to double-click on a word in the text, to have Elvis perform a `:tag` search on that word. Double-clicking the right button anywhere in the text will perform a `:pop` command.

In the selection list by the `browse` command, you can use the left button to double-click on a tag name, to have Elvis select the tag. To come back, double-click on the right button.

## 3.5 Vim using GLOBAL

In Vim 6.2 or later, you can use 'gtags.vim' script.

### 3.5.1 Features

- You can use most of GLOBAL's facilities from Vim.
- Intelligent recognition of the current token and its type.
- Special character '%', '#' and input completion are available.

To our regret, tag stack facility is not available. If you want to use the facility, please try gtags-cscope See [Section 3.7 \[Gtags-cscope \(fake cscope\)\]](#), page 25.

### 3.5.2 Preparation

First, do the preparation of global. See [Section 2.1 \[Preparation\]](#), page 3.

Second, copy 'gtags.vim' to your plug-in directory or source it from your vimrc.

```
$ cp /usr/local/share/gtags/gtags.vim $HOME/.vim/plugin
```

### 3.5.3 Usage

- To go to main, you can say

```
:Gtags main
```

Vim execute `global(1)`, parse the output, list located objects in quickfix window and load the first entry. The quickfix windows is like this:

```
gozilla/gozilla.c|200| main(int argc, char **argv)
gtags-cscope/gtags-cscope.c|124| main(int argc, char **argv)
gtags-parser/asm_scan.c|2056| int main()
gtags-parser/gctags.c|157| main(int argc, char **argv)
gtags-parser/php.c|2116| int main()
gtags/gtags.c|152| main(int argc, char **argv)
[Quickfix List]
```

You can go to any entry using quickfix command.

```
:cn      go to the next entry.
:cp      go to the previous entry.
:ccN     go to the N'th entry.
:cl      list all entries.
```

You can see the help of quickfix like this:

```
:h quickfix
```

```
Suggested map:
map <C-n> :cn<CR>
map <C-p> :cp<CR>
```

- To go to the referenced point of `func1`, add `'-r'` option.

```
:Gtags -r func1
```

- To locate symbols which are not defined in `'GTAGS'`, try this.

```
:Gtags -s lbolt
```

- To locate strings, try this.

```
:Gtags -g int argc
```

```
:Gtags -g "root"
```

```
:Gtags -ge -C <- locate '-C'
```

- To get a list of objects in specified files, use `-f` command.

```
:Gtags -f main.c          <- locate objects in main.c
```

If you are editing 'main.c' itself, you can use '%' instead.

```
:Gtags -f %              <- locate objects in main.c
```

- You can use POSIX regular expressions.

```
:Gtags ^put_             <- locate objects start with 'put_'
```

```
:Gtags -g fseek(*SEEK_SET) <- locate fseek() using SEEK_SET
```

- Input completion is available.

In the command line, press *CTL-D* after some typings and Vim will show a list of tag names that start with the string. Press *TAB* and Vim will complete the tag name.

```
:Gtags fuTAB
```

```
:Gtags func1            <- 'nc1' is appended by vim
```

- You can browse files whose path includes specified pattern.

```
:Gtags -P /vm/          <- under vm/ directory
```

```
:Gtags -P \.h$          <- all include files
```

```
:Gtags -P init          <- path including 'init'
```

- You can use all options of `global(1)` except for the `-c`, `-n`, `-p`, `-q`, `-u`, `-v` and all long name options. They are sent to `global(1)` as is. For example,

```
:Gtags -gi paTtern      <- match to both 'PATTERN' and 'pattern'.
```

```
:Gtags -POi make        <- match to Makefile but doesn't match to makeit.c.■
```

About the other options, please see See [Section 5.1 \[global\]](#), page 29.

- The `GtagsCursor` command brings you to the definition or reference of the current token.

If the context of the current token is a definition then it is equivalent to `:Gtags -r current token`. Otherwise, if it is a reference to some definitions then it is equivalent to `:Gtags current token` else it is equivalent to `:Gtags -s current token`.

```
:GtagsCursor
```

Suggested map:

```
map <C-\\>^] :GtagsCursor<CR>
```

Though the mapping `:GtagsCursor` to `^]` seems suitable, it will bring an inconvenience in the help screen.

- If you have the hypertext generated by `htags(1)` then you can display the same part of the source code on the mozilla browser. Let's load mozilla and try this:

```
:Gozilla
```

```
Suggested map:
map <C-g> :Gozilla<CR>
```

- If you want to load Vim with all main(s) then following command line is useful.

```
$ vim '+Gtags main'
```

## 3.6 Extended Emacs using GLOBAL

You can use GLOBAL as the tag system of Emacs editor instead of etags.

### 3.6.1 Features

- You can use most of GLOBAL's facilities from the editor.
- More intelligent recognition of the current token and its type.
- Tag completion is available for input tag name.
- Mouse is supported.

### 3.6.2 Preparation

First, do the preparation of global. See [Section 2.1 \[Preparation\], page 3](#).

Second, to use global from Emacs, you need to load the `'gtags.el'` and execute `gtags-mode` function in it.

Write the call to autoload function to your `'$HOME/.emacs'`, start Emacs and execute `gtags-mode` function. If you put `'gtags.el'` in a directory other than the standard macro directory, you need to add it to `load-path`.

```
$HOME/.emacs
+-----+
|(setq load-path (cons "/home/owner/global" load-path))|
|(autoload 'gtags-mode "gtags" "" t)|

$ emacs

|
```



```
|J_:-----Mule: *scratch*          (Lisp Interaction)--L16--All----
|M-x gtags-mode[RET]
+-----
```

If you want to get into gtags-mode whenever you get into c-mode then you can append the following code to your '\$HOME/.emacs'.

```
(setq c-mode-hook
      '(lambda ()
          (gtags-mode 1)
      ))
```

### 3.6.3 Usage

- To go to func1, invoke `gtags-find-tag` and you can see a prompt in the mini-buffer. Then input the tag name.

```
Find tag: func1 <- 'Find tag: ' is a prompt
```

- To go to the referenced point of func1, invoke `gtags-find-rtag`.

```
Find tag (reference): func1
```

- Tag name completion is available. You need to execute `gtags-make-complete-list` command before it.

```
Find tag: fuTAB
```

```
Find tag: func1                                <- 'ncl' is appended by emacs
```

- If a number of objects are located, Emacs goes into *GTags SELECT MODE* like this:

```
+-----
|main          347 i386/isa/ultra14f.c main()
|main          128 kern/init_main.c  main(framep)
|main          104 netiso/clnp_debug.c main()
|main          164 netiso/xebec/main.c main(argc, argv)
|
|
|
|
|
|J_:--%*-Mule: *scratch*          (Gtags Select)--L1--All----
|[GTags SELECT MODE] 4 lines
+-----
```

You can customize the path style in this mode by setting `gtags-path-style` variable.

**absolute** absolute (relative from the system root directory)

- You can change it dynamically using the `customize` command of Emacs. You will find the entry in the Programming/Tools/Gtags group.
- You can change it when Emacs is loaded using ‘`.emacs`’ file like this:

- To locate symbols which are not defined in ‘GTAGS’, try `gtags-find-symbol`.

To return to the previous position, click the right button.

### 3.7 Gtags-cscope (fake cscope)

You can use `gtags-cscope(1)` instead of `cscope(1)`. For example, you can deceive Vim editor using the following commands:

```
:set csprg=gtags-cscope
:cs add GTAGS
```

After this, you can use built-in 'cs find' commands in the Vim editor. Though the deceit is not perfect ('cs find d' is not implemented), this method might be more convenient than 'gtags.vim' in the point that you can use the tag stack facility of Vim.

## 3.8 Hypertext generator

You can use GLOBAL's facilities from web browsers.

### 3.8.1 Features

- Htags makes a hypertext from C, C++, Yacc and Java source files.
- Once the hypertext is generated, you need nothing other than a web browser.
- You can move the hypertext to anywhere. It is independent of the source code.
- You can use all of your browser's functions, such as search, history, bookmark, save, frames, windows, etc.

### 3.8.2 Preparation

At first, you must ensure that you have a lot of disk space for hypertext. For example, Linux-2.6.32 source code (390MB) requires 4-6 G byte of disk space.

source code(Linux-2.6.32)	390MB
GPATH,GTAGS,GRTAGS	289MB
hypertext (with no option)	3.8GB
hypertext (with --suggest option)	5.7GB

Please invoke `gtags(1)`(see [Section 5.2 \[gtags\], page 34](#)) and `htags(1)`(see [Section 5.3 \[htags\], page 37](#)) in order like this:

```
(at the root directory of your source project)
$ gtags          # make tag files(GPATH,GTAGS,GRTAGS)
$ htags          # make hypertext(HTML/)
```

Then you will find a directory named 'HTML' in the current directory.

Htags has rich options. If you are new on htags then you are recommended to use the '--suggest' option. This option makes some popular options effective, and invokes `gtags(1)` if there is no tag files.

```
$ htags --suggest
```

If HTTP server is available then the -D and -f option are also useful.

### 3.8.3 Usage

Please start a web browser like this:

```
$ lynx HTML/index.html
```

You will understand the usage by looking at the examples.

You can move the HTML directory to anywhere. It is independent of the source code as long as CGI facility is not used.

Using mozilla, you can also utilize the hypertext from your command line like this:

```
$ mozilla # load mozilla
$ global -x main
main      10 main.c main(int argc, char *argv[]) {
$ gozilla +10 main.c # usage is similar to vi editor.
(show main.c at 10 on mozilla's screen.)
```

But in this case, you must not move the HTML directory from the source directory.

## 3.9 Doxygen using GLOBAL

You can use GLOBAL as the source browser of Doxygen.

Doxygen Release 1.4.3 or later has config option USE\_HTAGS. When enabled in combination with SOURCE\_BROWSER=YES, htags(1) is used as the source browser instead of Doxygen's own.

Here is an example.

```
(in source directory)
$ doxygen -g
$ vi Doxyfile
+-----+
|...
|INPUT          = .
|RECURSIVE      = YES
|SOURCE_BROWSER = YES
|USE_HTAGS      = YES
|...

$ doxygen
$ lynx html/index.html
```

## 4 Other topics

### 4.1 How to config GLOBAL

You can customize GLOBAL using configuration file.

```
# cp gtags.conf /etc/gtags.conf          # system wide config file.
# vi /etc/gtags.conf

$ cp gtags.conf $HOME/.globalrc          # personal config file.
$ vi $HOME/.globalrc
```

If '\$HOME/.globalrc' exists then GLOBAL use it, else if '/etc/gtags.conf' exists then GLOBAL use it. Otherwise default value is used. The format of 'gtags.conf' is resemble to termcap(5). By default, 'default' target is used. About the capabilities, please see each command manual. See [Chapter 5 \[Reference\]](#), page 29.

### 4.2 Plug-in parser

You can write new parser for gtags(1).

Command layer plug-in parser was abolished. Please write function layer plug-in parser instead. See 'plugin-example/' to know function layer plug-in parser.

### 4.3 Incremental updating

Modifying some source files, you need not remake the whole tag files. Instead, you can use incremental updating facility ('-u' option).

```
$ gtags
$ cd kernel
$ vi user.c                                # modify user.c
...
:wq
$ global -vu                                # -v means verbose
[Sat May 29 00:31:41 JST 2010] Gtags started.
Tag found in '/usr/local/src/linux-2.6.32'.
Incremental updating.
[Sat May 29 00:31:43 JST 2010] Updating 'GTAGS' and 'GRTAGS'.
[1/1] deleting tags of kernel/user.c
[1/1] extracting tags of kernel/user.c
Global databases have been modified.
[Sat May 29 00:31:51 JST 2010] Done.

$ global -vu                                # try again
[Sat May 29 00:33:16 JST 2010] Gtags started.
Tag found in '/usr/local/src/linux-2.6.32'.
```

```
Incremental updating.  
Global databases are up to date.      # do nothing  
[Sat May 29 00:33:19 JST 2010] Done.
```

## 5 Command References

### 5.1 global - print locations of the specified object.

#### NAME

global - print locations of the specified object.

#### SYNOPSIS

```
global [-adGlnqrstTvx][-e] pattern
global -c[diIoOPrsT] prefix
global -f[adlnqrstvx][-L file-list] files
global -g[aGilnoOqtVx][-L file-list][-e] pattern [files]
global -I[ailnqtvx][-e] pattern
global -P[aGilnoOqtVx][-e] pattern
global -p[qrv]
global -u[qv]
```

#### DESCRIPTION

Global finds locations of the specified object in C, C++, Yacc, Java, PHP and Assembly source files, and print the path name, line number and line image of the locations. Global can locate not only object definitions but also object references and other symbols.

Global can treat a source tree, that is, a directory that has sub-directories and source files, as a project. In advance of using this command, you must execute gtags(1) at the root directory of a project to make tag files. Then you can execute this command anywhere in the project. You need not specify where the tag file is. Instead, global locates it by itself.

You can specify a regular expression for the pattern. Global understands two different versions of regular expression syntax: basic and extended. The default is extended.

#### COMMANDS

The following commands are available:

```
<no command> pattern
    Print objects which match to the pattern. By default, print object definitions.

'-c', '--completion' [prefix]
    Print object names which start with the specified prefix. If prefix is not specified, print all object names.

'-f', '--file' files
    Print all objects in the files. This option implies the '-x' option.

'-g', '--grep' pattern [files]
    Print all lines which match to the pattern. If files is specified, this command searches in the files.

'--help'
    Show help.
```

`-I`, `--idutils` pattern

Print all lines which match to the pattern. This function use `idutils(1)` as a search engine. To use this command, you need to install `idutils(1)` in your system and execute `gtags(1)` with the `-I` option.

`-P`, `--path` [pattern]

Print path names which match to the pattern. If no pattern specified, print all path names in the project.

`-p`, `--print-dbpath`

Print the location of `GTAGS`.

`-u`, `--update`

Update tag files incrementally. This command internally invokes `gtags(1)`. You can execute this command anywhere in the project differing from `gtags(1)`.

`--version`

Show version number.

## OPTIONS

The following options are available:

`-a`, `--absolute`

Print absolute path name. By default, print relative path name.

`-d`, `--definition`

Print locations of object definitions.

`--from-here` context

Decide tag type by the context. The context must be `'lineno:path'`. If this option is specified then the `-s` and `-r` are ignored. Regular expression is not allowed for the pattern. This option assumes use in conversational environments such as editors and IDEs.

`-e`, `--regexp` pattern

Use pattern as the pattern; useful to protect patterns beginning with `-`.

`--encode-path` chars

Convert path characters in chars into a `'%'` symbol, followed by the two-digit hexadecimal representation of the character. A blank will be converted to `'%20'`.

`-G`, `--basic-regexp`

Interpret pattern as a basic regular expression. The default is extended regular expression.

`-i`, `--ignore-case`

Ignore case distinctions in the pattern.

`-l`, `--local`

Print only objects which exist under the current directory.

`-L`, `--file-list` file-list

Obtain files from file-list in addition to the arguments.



- `--literal`  
Execute literal search instead of regular expression search. This option is only valid when the `-g` command is specified.
- `--match-part part`  
Specify the matched part of path name. This option is valid only with the `-c` command with the `-P` option. The default is all.
- `-n`, `--nofilter`  
Suppress sort filter and path conversion filter.
- `-O`, `--only-other`  
Treat only text files other than source code like `README`. This option is valid only with the `-g` or `-P` command. This option overrides the `-o` option.
- `-o`, `--other`  
Treat not only source files but also text files other than source code like `README`. This option is valid only with the `-g` or `-P` command.
- `--print0`  
Print each record followed by a null character instead of a newline.
- `-q`, `--quiet`  
Quiet mode.
- `-r`, `--reference`, `--rootdir`  
Print locations of object references. With the `-p` option, print the root directory of the project.
- `--result` format  
Print out using the specified format. format may be path, ctags, ctags-x, grep or cscope. The default is path. The `--result=ctags` and `--result=ctags-x` are equivalent to the `-t` and `-x` respectively. The `--result` option is given more priority than the `-t` and `-x` options.
- `--single-update` file  
Update tag files incrementally using `gtags(1)` with `--single-update` option. It is considered that file was added or updated, and there is no change in other files. This option implies the `-u` option.
- `-s`, `--symbol`  
Print locations of the specified symbol other than definitions.
- `-T`, `--through`  
Go through all the tag files listed in `GTAGSLIBPATH`. By default, stop searching when tag is found. This option is ignored when either `-s`, `-r` or `-l` option is specified.
- `-t`, `--tags`  
Use standard ctags format.
- `-v`, `--verbose`  
Verbose mode.

‘-V’, ‘--invert-match’

Invert the sense of matching, to select non-matching lines. This option is valid only with the ‘-g’ or ‘-P’ command.

‘-x’, ‘--cxref’

Use standard ctags cxref (with the -x) format.

## EXAMPLES

```
$ ls -F
Makefile      src/      lib/
$ gtags
$ global main
src/main.c
$ global -x main
main          10 src/main.c  main (argc, argv) {
$ global -f src/main.c
main          10 src/main.c  main (argc, argv) {
func1    55 src/main.c  func1() {
func2    72 src/main.c  func2() {
func3   120 src/main.c  func3() {
$ global -x '^[sg]et'
set_num          20 lib/util.c  set_num(values) {
get_num          30 lib/util.c  get_num() {
$ global -rx '^[sg]et'
get_num          205 src/op.c           while (get_num() > 0) {
set_num          113 src/op.c           set_num(32);
set_num          225 src/opop.c         if (set_num(0) > 0) {
$ global strlen
$ (cd /usr/src/sys; gtags)
$ export GTAGSLIBPATH=/usr/src/sys
$ global strlen
../../../../usr/src/sys/libkern/strlen.c
$ (cd /usr/src/lib; gtags)
$ GTAGSLIBPATH=/usr/src/lib:/usr/src/sys
$ global strlen
../../../../usr/src/lib/libc/string/strlen.c
```

## FILES

‘GTAGS’ Tag file for object definitions.

‘GRTAGS’ Tag file for object references.

‘GPATH’ Tag file for path of source files.

‘GTAGSROOT’

If environment variable *GTAGSROOT* is not set and file ‘GTAGSROOT’ exists in the same directory with ‘GTAGS’ then global sets *GTAGSROOT* to the contents of the file.

`‘$HOME/.globalrc’, ‘/etc/gtags.conf’, ‘[sysconfdir]/gtags.conf’`  
 Configuration files.

## ENVIRONMENT

The following environment variables affect the execution of global:

### *GTAGSROOT*

The root directory of the project.

### *GTAGSDBPATH*

The directory on which tag files exist. This value is ignored when *GTAGSROOT* is not defined.

### *GTAGSLIBPATH*

If this variable is set, it is used as the path to search for library functions. If the specified object is not found in the project, global also search in these paths. Since only `‘GTAGS’` is targeted in the retrieval, this variable is ignored when the `‘-r’` or `‘-s’` is specified.

### *GTAGSCONF*

Configuration file. The default is `‘$HOME/.globalrc’`.

### *GTAGSLABEL*

Configuration label. The default is default.

### *MAKEOBJDIRPREFIX*

If this variable is set, `‘$MAKEOBJDIRPREFIX’` is used as the prefix of BSD-style objdir. The default is `‘/usr/obj’`.

### *GTAGSTHROUGH*

If this variable is set, the `‘-T’` option is specified.

### *GTAGSBLANKENCODE*

If this variable is set, the `–encode=" <TAB>"` option is specified.

## CONFIGURATION

The following configuration variables affect the execution of global:

### *icase\_path*(boolean)

Ignore case distinctions in the pattern.

## DIAGNOSTICS

Global exits with a non 0 value if an error occurred, 0 otherwise.

## SEE ALSO

*gtags*(1), *htags*(1), *less*(1).

GNU GLOBAL source code tag system  
[\(http://www.gnu.org/software/global/\)](http://www.gnu.org/software/global/).

## AUTHOR

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

## HISTORY

The global command appeared in FreeBSD 2.2.2.

## 5.2 gtags - create tag files for global.

### NAME

gtags - create tag files for global.

### SYNOPSIS

```
gtags [-ciIOqvw][-d tag-file][-f file][dbpath]
```

### DESCRIPTION

Gtags is used to create tag files for global(1).

Gtags recursively collects source files under the current directory, pickup symbols and write the cross-reference data into the tag files ('GTAGS', 'GRTAGS' and 'GPATH').

If 'gtags.files' exists or the '-f' option is specified, target files are limited by it. Lines starting with ". " are comments.

C, yacc, Assembly, Java, C++ and PHP source files are supported. Files whose names end in '.c', '.h' are assumed to be C source files. Files whose names end in '.y' are assumed to be yacc source files. Files whose names end in '.s', '.S' are assumed to be Assembly source files. Files whose names end in '.java' are assumed to be Java source files. Files whose names end in '.c++', '.cc', '.hh', '.cpp', '.cxx', '.hxx', '.hpp', '.C', '.H' are assumed to be C++ source files. Files whose names end in '.php', '.php3', '.phtml' are assumed to be PHP source files. Other files are assumed to be text files.

### OPTIONS

The following options are available:

'--accept-dotfiles'

Accept dot files and dot directories. By default, gtags ignore them.

'-c', '--compact'

Make GTAGS in compact format. This option does not influence GRTAGS, because they are always made in compact format.

'--config'[=name]

Print the value of config variable name. If name is not specified then print all names and values.

'-d', '--dump' tag-file

Dump a tag file. The output format is 'key<tab>data'. This is for debugging.

'-f', '--file' file

Browse through all source files whose names are listed in file. The argument file can be set to '-' to accept a list of files from the standard input. File names must be separated by newline.

- `--gtagsconf` file  
Set the *GTAGSCONF* environment variable to file.
- `--gtagslabel` label  
Set the *GTAGSLABEL* environment variable to label.
- `-I`, `--idutils`  
Also make the ID database file for idutils(1).
- `-i`, `--incremental`  
Update tag files incrementally. You had better use global(1) with the -u option.
- `-O`, `--objdir`  
Use BSD-style objdir as the location of tag files. If `$MAKEOBJDIRPREFIX` directory exists, gtags creates `$MAKEOBJDIRPREFIX/<current directory>` directory and makes tag files in it. If dbpath is specified, this option is ignored.
- `--single-update` file  
Update tag files for single file. It is considered that file was added or updated, and there is no change in other files. This option implies the -i option.
- `--statistics`  
Print statistics information.
- `-q`, `--quiet`  
Quiet mode.
- `-v`, `--verbose`  
Verbose mode.
- `-w`, `--warning`  
Print warning messages.
- dbpath      The directory in which tag files are generated. The default is the current directory.

## EXAMPLES

```
$ ls -F
Makefile      src/      lib/
$ gtags -v
$ global -x main
main          10 src/main.c  main (argc, argv) {
```

## FILES

- `'GTAGS'`      Tag file for object definitions.
- `'GRTAGS'`    Tag file for object references.
- `'GPATH'`     Tag file for path names.
- `'$HOME/.globalrc'`, `'/etc/gtags.conf'`, `'[sysconfdir]/gtags.conf'`  
Configuration files.
- `'gtags.files'`  
The list of candidates of target files.

## ENVIRONMENT

The following environment variables affect the execution of gtags:

**TMPTDIR** The location used to stored temporary files. The default is `'/tmp'`.

**GTAGSCONF**

Configuration file. The default is `'$HOME/.globalrc'`.

**GTAGSLABEL**

Configuration label. The default is default.

**GTAGSCACHE**

The size of B-tree cache. The default is 50000000 (bytes).

**GTAGSFORCECPP**

If this variable is set, each file whose suffix is 'h' is treated as a C++ source file.

**MAKEOBJDIRPREFIX**

If this variable is set, `'$MAKEOBJDIRPREFIX'` is used as the prefix of BSD-style objdir. The default is `'/usr/obj'`.

## CONFIGURATION

The following configuration variables affect the execution of gtags. You can see the default value for each variable with the `'--config'` option.

**icase\_path**(boolean)

Ignore case distinctions in the path. Suffixes check is affected by this capability.

**langmap**(comma separated list)

Language mapping. Each comma-separated map consists of the language name, a colon, and a list of file extensions. As a special exception, gtags collects values from multiple **langmap** variables. Default mapping is `'c:.c.h,yacc:.y,asm:.s,S,java:.java,cpp:.c++.cc.hh.cpp.cxx.hxx.hpp.C.H,php:.php.php3.phtml'`. ■

**gtags\_parser**(comma separated list)

Specify the mapping of language names and plugin parsers. Each part delimited by the comma consists of the language name, a colon, the shared object path, an optional colon followed by a function name. If the function name is not specified, 'parser' is assumed. As a special exception, gtags collects values from multiple **gtags\_parser** variables.

**skip**(comma separated list)

Gtags skips files which are listed in this list. As a special exception, gtags collects values from multiple **skip** variables. If the value ends with '/', it is assumed as a directory and gtags skips all files under it. If the value starts with '/', it is assumed a relative path from the root of source directory.

## DIAGNOSTICS

Gtags exits with a non 0 value if an error occurred, 0 otherwise.

## SEE ALSO

global(1), htags(1).

GNU GLOBAL source code tag system  
(<http://www.gnu.org/software/global/>).

## BUG

‘GTags’ and ‘GRTags’ are very large. In advance of using this command, check the space of your disk.

Assembly support is far from complete. It extracts only ENTRY() and ALTENTRY() from source file. Probably valid only for FreeBSD and Linux kernel source.

There is no concurrency control about tag files.

## AUTHOR

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

## HISTORY

The gtags command appeared in FreeBSD 2.2.2.

## 5.3 htags - generate a hypertext from a set of source files.

### NAME

htags - generate a hypertext from a set of source files.

### SYNOPSIS

```
htags [-acDfFghInosTvwx][-d dbpath][-m name][-t title][dir]
```

### DESCRIPTION

Htags generates a hypertext from a set of source files of C, C++, Yacc, Java, PHP and Assembly.

In advance of using this command, you should execute gtags(1) in the root directory of a source project. Then you can execute htags in the same place. Htags makes a directory named ‘HTML’, and puts a hypertext in it. You can start browsing at ‘HTML/index.html’.

Since htags generates a static hypertext as long as the ‘-D’ or ‘-f’ option is not specified, you can move it anywhere and browse it by any browser without any HTTP server.

This command has so many options. If you are new on htags, it is recommended to use the ‘--suggest’ option. With that option, htags chooses popular options on behalf of you.

### OPTIONS

The following options are available:

‘-a’, ‘--alphabet’

Make an alphabetical object index which is suitable for large projects.

- `--auto-completion'[=limit]`  
Enable auto completion facility for the input form. If limit is specified, the number of candidates is limited to the value. Please note that this function requires javascript language in your browser.
- `--caution'`  
Display a caution message on the top page.
- `--cflow' cflowfile`  
Add a call tree by cflow(1). cflowfile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the `--format=posix` option. This option is deprecated. Please use the `--call-tree` or `--callee-tree` instead.
- `--call-tree' callfile`  
Add a call tree by cflow(1). callfile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the `--format=posix` option.
- `--callee-tree' calleefile`  
Add a callee tree by cflow(1). calleefile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the `--format=posix` and `--reverse` option.
- `-c', --compact'`  
Compress html files by gzip(1). You need to configure HTTP server so that gzip(1) is invoked for each compressed file. See `'HTML/.htaccess'` that is generated by htags.
- `--cvsweb' url`  
Add a link to cvsweb. url is used as the base of URL. When directory `'CVS'` exists in the root directory of the source project, the content of `'CVS/Repository'` is used as the relative path from the base.
- `--cvsweb-cvsroot' cvsroot`  
Specify cvsroot in cvsweb URL.
- `-D', --dynamic'`  
Generate object lists dynamically using CGI program. Though this option decrease both the size and generation time of hypertext, you need to start up HTTP server.
- `-d', --dbpath' dbpath`  
Specify a directory in which `'GTAGS'` exist. The default is the current directory.
- `--disable-grep'`  
Disable grep in the search form(-f,-form).
- `--disable-idutils'`  
Disable idutils in the search form(-f,-form).
- `-F', --frame'`  
Use frames for the top page.



- '-f', '--form'  
Add a search form using CGI program. You need to start up HTTP server for it.
- '--fixed-guide'  
Put a fixed guide at the bottom of the source code.
- '--full-path'  
Use full path name in the file index. By default, use just the last component of a path.
- '-g', '--gtags'  
Execute gtags(1) before starting job. The '-v', '-w' and dbpath options are passed to gtags.
- '--gtagsconf' file  
Set the *GTAGSCONF* environment variable to file.
- '--gtagslabel' label  
Set the *GTAGSLABEL* environment variable to label.
- '-h', '--func-header'[=position]  
Insert function header for each function. By default, htags doesn't generate it. You can specify the position using position argument, which allows one of before, right and after. The default position is after.
- '--html' Generate HTML hypertext instead of XHTML.
- '--html-header' file  
Insert header records derived from file into the HTML header.
- '-I', '--icon'  
Use icons instead of text for some links.
- '--insert-footer' file  
Insert custom footer derived from file before </body> tag.
- '--insert-header' file  
Insert custom header derived from file after <body> tag.
- '--item-order' spec  
Specify the order of the items in the top page. The spec is a string consisting of item signs in order. Each sign means as follows: c: caution; s: search form; m: mains; d: definition; f: files; t: call tree. The default is csmdf.
- '-m', '--main-func' name  
Specify startup function name. The default is main.
- '-n', '--line-number'[=columns]  
Print line numbers. By default, doesn't print line numbers. The default value of columns is 4.
- '--map-file'  
Generate files 'MAP'.
- '-o', '--other'  
Pick up not only source files but also other files in the file index.

- `--overwrite-key`  
Allow the same key as the parameter of the `--system-cgi` option.
- `--system-cgi` key  
Use the system CGI script. The key must be a unique key in your site. At the first time, you should (1) copy the CGI script written by this command into the system CGI directory, and (2) execute `bleed.sh` script at the HTML directory as a root user.
- `-s`, `--symbol`  
Make anchors not only for object definitions and references but also other symbols.
- `--show-position`  
Show position per function definition. The default is false.
- `--statistics`  
Print statistics information.
- `--suggest`  
Htags chooses popular options on behalf of beginners. It is equivalent to `'-aghInosTxv -show-position -fixed-guide'` now.
- `--suggest2`  
Htags chooses popular options on behalf of beginners. This option enables frame, AJAX and CGI facility in addition to the facilities by the `--suggest` option.
- `-T`, `--table-flist`[=rows]  
Use `<table>` tag to display the file index. You can optionally specify the number of rows. The default is 5.
- `-t`, `--title` title  
Title of the hypertext. The default is the last component of the path of the current directory.
- `--table-list`  
Use `<table>` tag to display the tag list.
- `--tree-view`[=type]  
Use treeview for the file index. Please note that this function requires javascript language in your browser.
- `-v`, `--verbose`  
Verbose mode.
- `-w`, `--warning`  
Print warning messages.
- `-x`, `--xhtml`[=version]  
Generate XHTML hypertext. This is the default. If the `--frame` option is specified then generate XHTML-1.0 Frameset for `index.html` and generate XHTML-1.0 Transitional for other files, else if version is 1.1 or config variable `xhtml_version` is set to 1.1 then generate XHTML-1.1 else XHTML 1.0 Transitional.

**dir**            The directory in which the result of this command is stored. The default is the current directory.

## EXAMPLES

```
$ gtags -v
$ htags -sanohITvt 'Welcome to XXX source tour!'
$ firefox HTML/index.html

$ htags --suggest
```

## FILES

**'GTAGS'**        Tag file for object definitions.

**'GRTAGS'**      Tag file for object references.

**'GPATH'**       Tag file for files.

**'\$HOME/.globalrc', '/etc/gtags.conf', '[sysconfdir]/gtags.conf'**  
Configuration files.

**'HTML/index.html'**  
Startup file.

**'HTML/MAP'**  
Mapping file for converting tag name into the path of tag list.

**'HTML/FILEMAP'**  
Mapping file for converting file name into the path of the file.

**'HTML/style.css'**  
Style sheet file. This file is generated when the **'--xhtml'** option is specified.

**'HTML/.htaccess'**  
Local configuration file for Apache. This file is generated when the **'-f', '-D'** or **'-c'** option is specified.

**'HTML/GTAGSROOT'**  
If this file exists, CGI program **'global.cgi'** sets environment variable GTAGS-ROOT to the contents of it. If you move directory **'HTML'** from the original place, please make this file.

## ENVIRONMENT

The following environment variables affect the execution of htags:

**TMPDIR**    The location used to stored temporary files. The default is **'/tmp'**.

**GTAGSCONF**  
Configuration file. The default is **'\$HOME/.globalrc'**.

**GTAGSLABEL**  
Configuration label. The default is default.

**GTAGSCACHE**  
The size of B-tree cache. The default is 50000000 (bytes).

**GTAGSFORCECPP**

If this variable is set, each file whose suffix is 'h' is treated as a C++ source file.

**CONFIGURATION**

The following configuration variables affect the execution of htags: If the '--xhtml' option is specified then all definitions of HTML tag are ignored. Instead, you can customize the appearance using style sheet file ('style.css').

**datadir(string)**

Shared data directory. The default is '/usr/local/share' but you can change the value using configure script. Htags look up template files in the 'gtags' directory in this data directory.

**gzipped\_suffix(string)**

Suffix for compressed html file. The default is 'ghtml'.

**htags\_options(string)**

Default options for htags. This value is inserted into the head of arguments.

**include\_file\_suffixes(comma separated list)**

Suffixes of include files. The default is 'h,hh,hxx,hpp,H,inc.php'.

**langmap(comma separated list)**

Language mapping. Each comma-separated map consists of the language name, a colon, and a list of file extensions. Default mapping is 'c:.c,h,yacc:.y,asm:.s,S,java:.java,cpp:.c++.cc,hh.cpp.cxx,hxx.hpp.C,H,php:.php.php3.phtml'. ■

**ncol(number)**

Columns of line number. The default is 4.

**normal\_suffix(string)**

Suffix for normal html file. The default is 'html'.

**script\_alias(string)**

Script alias for system cgi script ('--system-cgi').

**tabs(number)**

Tab stop. The default is 8.

**xhtml\_version(1.0|1.1)**

XHTML version. 1.0 and 1.1 are acceptable. The default is 1.0.

**DIAGNOSTICS**

Htags exits with a non 0 value if an error occurred, 0 otherwise.

**SEE ALSO**

global(1), gtags(1).

GNU GLOBAL source code tag system  
(<http://www.gnu.org/software/global/>).

## BUG

Generated hypertext is VERY LARGE. In advance, check the space of your disk.

PHP support is far from complete.

The -f, -D or -c option generates CGI programs. If you open the result to the public, please recognize the security dangers.

## AUTHOR

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

## HISTORY

The htags command appeared in FreeBSD 2.2.2.

## 5.4 gozilla - force mozilla to display specified part of a source file.

### NAME

gozilla - force mozilla to display specified part of a source file.

### SYNOPSIS

```
gozilla [-b browser][-p][+no] file
gozilla [-b browser][-p] -d name
```

### DESCRIPTION

Gozilla forces mozilla to display specified part of a source file. Gozilla can be used with other browsers like firefox and epiphany.

In advance of using this command, you must execute gtags(1) and htags(1) at the root directory of a project to make tag files. Then you can execute this command anywhere in the project.

First form:

You can specify a source file and optional line number. This syntax is similar to vi(1) and emacs(1).

Second form:

You can specify a definition name directly. The definition name should exist in 'GTAGS'.

Some browsers require you to load it before executing gozilla.

### OPTIONS

The following options are available:

'+no'        Line number.

'-b' browser

             Browser to use. By default, it is assumed mozilla.

'-d' name    Print object definitions.

`--help` Show help.

`-p` Print just a generated URL instead of displaying it.

file File name or alias name.

`-q`, `--quiet` Quiet mode.

`-v`, `--verbose` Verbose mode.

`--version` Show version number.

## FILES

`HTML/` Hypertext of source code.

`GTAGS/` Tag file for object definitions.

`$HOME/.gozillarc` Alias file. Please read source code for the detail.

## ENVIRONMENT

### *GTAGSROOT*

The root directory of the project.

### *GTAGSDBPATH*

The directory on which tag files exist. This value is ignored when *GTAGSROOT* is not defined.

### *BROWSER*

Browser to use. By default, it is assumed mozilla.

## EXAMPLES

```
$ gtags
$ htags
$ global -x main
main          82 ctags.c          main(argc, argv)
$ mozilla &
$ gozilla +82 ctags.c
$ gozilla -d main

$ firefox &
$ gozilla -b firefox +82 ctags.c
```

## DIAGNOSTICS

Gozilla exits with a non 0 value if an error occurred, 0 otherwise.

**SEE ALSO**

global(1), gtags(1), htags(1), firefox(1), epiphany(1), mozilla(1).

GNU GLOBAL source code tag system  
(<http://www.gnu.org/software/global/>).

**BUGS**

Gozilla can accept not only source files but also text files, directories, HTML files and even URLs, because it is omnivorous.

**AUTHORS**

Shigio YAMAGUCHI.

**HISTORY**

The gozilla command appeared in FreeBSD 2.2.2 but was not installed by default.

**5.5 gtags-cscope - interactively examine a C program****NAME**

gtags-cscope - interactively examine a C program

**SYNOPSIS**

```
gtags-cscope [-bCdehLlVv][-F file ][-012345678 pattern][-p n]
```

**DESCRIPTION**

gtags-cscope is an interactive, screen-oriented tool that allows the user to browse through C source files for specified elements of code.

gtags-cscope builds the symbol cross-reference the first time it is used on the source files for the program being browsed. On a subsequent invocation, gtags-cscope rebuilds the cross-reference only if a source file has changed or the list of source files is different. When the cross-reference is rebuilt, it is updated incrementally, which makes rebuilding faster than the initial build.

**OPTIONS**

Some command line arguments can only occur as the only argument in the execution of gtags-cscope. They cause the program to just print out some output and exit immediately:

```
'-h'      View the long usage help display.
'-V'      Print on the first line of screen the version number of gtags-cscope.
'--help'  Same as '-h'
'--version'
          Same as '-V'
```

The following options can appear in any combination:

- '-a'            Print absolute path name.
- '-b'            Build the cross-reference only.
- '-C'            Ignore letter case when searching.
- '-d'            Do not update the cross-reference.
- '-e'            Suppress the <Ctrl>-e command prompt between files.
- '-F' file       Read symbol reference lines from file. (A symbol reference file is created by > and >>, and can also be read using the < command, described under "Issuing Subsequent Requests", below.)
- '-i'            Ignore SIGINT signal in line-oriented mode.
- '-L'            Do a single search with line-oriented output when used with the -num pattern option.
- '-l'            Line-oriented interface (see "Line-Oriented Interface" below). This option implies the -d option.
- '-[0-9]' pattern  
                Go to input field num (counting from 0) and find pattern.
- '-p' n          Display the last n file path components instead of the default (1). Use 0 not to display the file name at all.
- '-v'            Be more verbose in line-oriented mode.

## Requesting the initial search

After the cross-reference is ready, gtags-cscope will display this menu:

```
Find this C symbol:
Find this function definition:
Find functions called by this function (N/A):
Find functions calling this function:
Find this text string:
Change this text string:
Find this egrep pattern:
Find this file:
Find files #including this file:
```

Press the <Up> or <Down> keys repeatedly to move to the desired input field, type the text to search for, and then press the <Return> key.

## Issuing subsequent requests

If the search is successful, any of these single-character commands can be used:

- 0-9a-zA-Z     Edit the file referenced by the given line number.
- <Space>       Display next set of matching lines.
- <Tab>          Alternate between the menu and the list of matching lines



<Up>	Move to the previous menu item (if the cursor is in the menu) or move to the previous matching line (if the cursor is in the matching line list.)
<Down>	Move to the next menu item (if the cursor is in the menu) or move to the next matching line (if the cursor is in the matching line list.)
+	Display next set of matching lines.
-	Display previous set of matching lines.
~e	Edit displayed files in order.
>	Write the displayed list of lines to a file.
>>	Append the displayed list of lines to a file.
<	Read lines from a file that is in symbol reference format (created by > or >>), just like the -F option.
^	Filter all lines through a shell command and display the resulting lines, replacing the lines that were already there.
	Pipe all lines to a shell command and display them without changing them.
~g	Read lines from the result of the execution of global(1).

At any time these single-character commands can also be used:

<Return>	Move to next input field.
~n	Move to next input field.
~p	Move to previous input field.
~y	Search with the last text typed.
~b	Move to previous input field and search pattern.
~f	Move to next input field and search pattern.
~c	Toggle ignore/use letter case when searching. (When ignoring letter case, search for “FILE” will match “File” and “file”.)
~r	Rebuild the cross-reference.
!	Start an interactive shell (type ^d to return to gtags-cscope).
~l	Redraw the screen.
?	Give help information about gtags-cscope commands.
~d	Exit gtags-cscope.

NOTE: If the first character of the text to be searched for matches one of the above commands, escape it by typing a (backslash) first.

Substituting new text for old text

After the text to be changed has been typed, gtags-cscope will prompt for the new text, and then it will display the lines containing the old text. Select the lines to be changed with these single-character commands:

0-9a-zA-Z	Mark or unmark the line to be changed.
*	Mark or unmark all displayed lines to be changed.
<Space>	Display next set of lines.
+	Display next set of lines.
-	Display previous set of lines.
^a	Mark or unmark all lines to be changed.
^d	Change the marked lines and exit.
<Esc>	Exit without changing the marked lines.
!	Start an interactive shell (type ^d to return to gtags-cscope).
^l	Redraw the screen.
?	Give help information about gtags-cscope commands.

#### Special keys

If your terminal has arrow keys that work in vi, you can use them to move around the input fields. The up-arrow key is useful to move to the previous input field instead of using the <Tab> key repeatedly. If you have <CLEAR>, <NEXT>, or <PREV> keys they will act as the ^l, +, and - commands, respectively.

## Line-Oriented interface

The -l option lets you use gtags-cscope where a screen-oriented interface would not be useful, for example, from another screen-oriented program.

gtags-cscope will prompt with >> when it is ready for an input line starting with the field number (counting from 0) immediately followed by the search pattern, for example, “lmain” finds the definition of the main function.

If you just want a single search, instead of the -l option use the -L and -num pattern options, and you won’t get the >> prompt.

For -l, gtags-cscope outputs the number of reference lines cscope: 2 lines

For each reference found, gtags-cscope outputs a line consisting of the file name, function name, line number, and line text, separated by spaces, for example, main.c main 161 main(argc, argv)

Note that the editor is not called to display a single reference, unlike the screen-oriented interface.

You can use the c command to toggle ignore/use letter case when searching. (When ignoring letter case, search for “FILE” will match “File” and “file”.)

You can use the r command to rebuild the database.

gtags-cscope will quit when it detects end-of-file, or when the first character of an input line is “^d” or “q”.

## ENVIRONMENT VARIABLES

The following environment variables are the cscope origin.

### *CSCOPE\_EDITOR*

Overrides the EDITOR and VIEWER variables. Use this if you wish to use a different editor with cscope than that specified by your EDITOR/VIEWER variables.

### *CSCOPE\_LINEFLAG*

Format of the line number flag for your editor. By default, cscope invokes your editor via the equivalent of “editor +N file”, where “N” is the line number that the editor should jump to. This format is used by both emacs and vi. If your editor needs something different, specify it in this variable, with “%s” as a placeholder for the line number. Ex: if your editor needs to be invoked as “editor -#103 file” to go to line 103, set this variable to “-#%s”.

### *CSCOPE\_LINEFLAG\_AFTER\_FILE*

Set this variable to “yes” if your editor needs to be invoked with the line number option after the filename to be edited. To continue the example from CSCOPE\_LINEFLAG, above: if your editor needs to see “editor file -#number”, set this environment variable. Users of most standard editors (vi, emacs) do not need to set this variable.

*EDITOR* Preferred editor, which defaults to vi.

*HOME* Home directory, which is automatically set at login.

*SHELL* Preferred shell, which defaults to sh.

*TERM* Terminal type, which must be a screen terminal.

### *TERMINFO*

Terminal information directory full path name. If your terminal is not in the standard terminfo directory, see curses and terminfo for how to make your own terminal description.

*TMPDIR* Temporary file directory, which defaults to /tmp.

*VIEWER* Preferred file display program (such as less), which overrides EDITOR (see above).

The following environment variables are the GLOBAL origin.

### *GTAGSROOT*

The root directory of the project.

### *GTAGSDBPATH*

The directory on which tag files exist. This value is ignored when *GTAGSROOT* is not defined.

### *GTAGSLIBPATH*

If this variable is set, it is used as the path to search for library functions. If the specified object is not found in the project, global also search in these paths. Since only ‘GTAGS’ is targeted in the retrieval, this variable is ignored when the ‘-r’ or ‘-s’ is specified.

**GTAGSCONF**

Configuration file. The default is ‘\$HOME/.globalrc’.

**GTAGSLABEL**

Configuration label. The default is default.

**MAKEOBJDIRPREFIX**

If this variable is set, ‘\$MAKEOBJDIRPREFIX’ is used as the prefix of BSD-style objdir. The default is ‘/usr/obj’.

**FILES**

‘GTAGS’ Tag file for object definitions.

‘GRTAGS’ Tag file for object references.

‘GPATH’ Tag file for path of source files.

**‘GTAGSROOT’**

If environment variable *GTAGSROOT* is not set and file ‘GTAGSROOT’ exists in the same directory with ‘GTAGS’ then global sets *GTAGSROOT* to the contents of the file.

‘\$HOME/.globalrc’, ‘/etc/gtags.conf’, ‘[sysconfdir]/gtags.conf’

Configuration files.

**SEE ALSO**

gtags(1), global(1), htags(1).

GNU GLOBAL source code tag system  
(<http://www.gnu.org/software/global/>).

**BUG**

The function field of the display is almost <unknown> since GLOBAL doesn’t recognize it.

“Find functions called by this function” is not implemented.

**AUTHOR**

Joe Steffen (original author) and others

**HISTORY**

Cscope was originally developed at Bell Labs in the early 1980’s, and was released as free software under the BSD license in April 2000. Gtags-cscope is a derivative of cscope to use GLOBAL as the back-end. Its line-oriented interface was originally written in 2006, and was re-implemented in 2011 using cscope itself.

**5.6 globash - a special shell for GLOBAL using GNU bash.****NAME**

globash - a special shell for GLOBAL using GNU bash.

## SYNOPSIS

globash

## DESCRIPTION

Globash is a special shell for GLOBAL using GNU bash. You can use a lot of function to ease reading source code like tag stack, tag mark and cookie. At first, you should make tag files using gtags and invoke this command in the project. Please refer to the help (type 'ghelp'<ENTER>) about a detailed usage.

## FILES

'GTAGS'      Tag file for object definitions.

'GRTAGS'     Tag file for object references.

'GPATH'      Tag file for path of source files.

'~/globashrc'

The personal initialization file, executed for globash.

## ENVIRONMENT

The following environment variables affect the execution of globash:

*EDITOR*     The editor used by the show command.

## SEE ALSO

gtags(1), htags(1), less(1).

GNU GLOBAL source code tag system  
(<http://www.gnu.org/software/global/>).

## AUTHOR

Shigio YAMAGUCHI.

## HISTORY

The globash command appeared in GLOBAL-4.1(2001).

# Appendix A Copying This Manual

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Version 1.2, November 2002

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## Appendix B Business Model

### B.1 The BOKIN Model Definition

Version 1.0, December 17, 2005

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#### Introduction

*BOKIN Model* is a business model to obtain proceeds by widely collecting donations while developing and distributing free software. This model is constructed not to take away consumer's freedom of software.

The business which comply with the following criteria can be called a *business based on BOKIN Model*.

#### Criteria

1. CORPORATION

The person who start a business based on BOKIN Model must be a business corporation registered in the home country. (Herein after called *the corporation*)

2. FREE SOFTWARE

The corporation develops free software. (Herein after called *the BOKINware*)

3. LICENSE

The corporation distributes the BOKINware under GNU GPL (GNU General Public License) and GNU FDL (GNU Free Documentation License). Exceptionally, external packages which the BOKINware uses, small supporting files, short manuals and rough documentation can use simple all-permissive license, compatible with GNU GPL.

4. COPYRIGHT MANAGEMENT

The corporation manages copyright on the BOKINware for consumers to keep on using it at ease.

- Every file in the BOKINware should have a legally valid copyright notice and a license notice.
- To include program which is assigned from another developer, the corporation receives a disclaimer paper or assignment paper signed by the author.
- To include program which is not assigned, the corporation confirms its license is GNU GPL or compatible with GNU GPL, lists the files and authors in a file named 'AUTHORS', and lists the license in a file named 'LICENSE'. The BOKINware should contain these two files.

5. MAILING LIST

The corporation maintains mailing lists for consumers to cooperate one another.

The list members, including the corporation, don't owe any duty.

The mailing lists should include the following two at least.

- Bug mailing list  
This list distributes, to the active maintainers of the BOKINware, bug reports and fixes for, and suggestions for improvements in the BOKINware. This list is also for user discussion.
- Help mailing list  
This list is the place for authors, users and installers of the BOKINware to ask for help.

The mailing lists can be replaced with a similar communication tool.

The corporation can decide the operation policy of the list, but must not obstruct the list members to cooperate one another.

#### 6. COLLECTING DONATIONS

The corporation collects donations widely as its proceeds.

The corporation must not offer the donor an individual supply of profit.

#### 7. DONOR LIST

The corporation open the donor list to the public.

The donor list includes the following information.

- Date of donation (The date when the corporation received the donation)
- Amount of donation (Amount which the corporation received)
- Donor's name
- Donor's nationality

When donor's name and nationality are unknown or the donor prefers to remain anonymous, they are treated as *anonymous*.

The BOKINware should contain the donor list as a file named 'DONORS'. It is preferable that the list is open to the public even on the Internet.

#### 8. BOKIN MODEL DEFINITION

The BOKINware should contain the present definition as a file named 'BOKIN\_MODEL'.

### Renewal

The author may publish revised and/or new versions of the BOKIN Model Definition from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

## B.2 Frequently Asked Questions

Version 1.0, December 17, 2005

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### BOKIN Model Frequently Asked Questions

1. What does *BOKIN* mean?  
*BOKIN* means collecting donations in Japanese. (*BO*=collect, *KIN*=money)
2. What is the purpose to require the person who start a BOKIN model business being a registered corporation?  
 The purpose is to prevent people from donating to the person who does not exist actually.
3. Is annoying copyright management necessary?  
 Yes, it is. Copyright management is absolutely necessary for consumers to keep on using the BOKINware at ease.  
 It is dangerous to use the software whose copyright is not neatly managed. If you use such software, you might suddenly be prohibited to use it, or be claimed a license fee of high priced. These are not imaginary fears but troubles of reality.
4. Why is program license limited to GNU GPL?  
 Because GNU GPL defends consumers in two points.
  - Copyleft License  
 Since GNU GPL is copyleft license, it makes a program free, and requiring all modified and extended versions of the program to be free as well. As a result, consumer can keep on using the BOKINware at ease in the future.
  - Widely Known  
 Since GNU GPL is widely known, and is explained frequently, it does not become the load to consumer. It is troublesome for consumer to understand new licenses.
5. What is the purpose of the donor list?  
 There are two purposes.
  - To defend freedom of donation.  
 The consumer can decide whether to donate after understanding the situation of the donation. If nothing being informed, freedom does not exist there. In BOKIN model, consumers are not isolated existence.
  - To praise donation.  
 To praise donation brings new donors. Since BOKIN model owes all to people's free wills, we cannot praise the donation too much.
6. Is donation spent on the BOKINware?  
 It depends on the management of the corporation. Since donations become the proceeds of the corporation, the corporation itself decides the usage under its freedom.
7. Is the donor list kept true?  
 It is very difficult to mix lies in the public information, because it is checked by various methods.

- Donors can confirm whether they are listed.
  - People can ask whether to have donated to the donors in the list.
  - The tax office can examine the contradiction between the content of the list and the content of the declaration of the corporation's taxation business.
8. Why is the corporation prohibited from doing an individual supply of profit for the donors?
- When individual supply of profit becomes ordinary, donation fall into the payment for the profit. We cannot call it donation. BOKIN Model business should be supported only by people's free will.



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