# GNU GLOBAL Source Code Tag System Edition 6.5, for GNU GLOBAL version 6.5 10 June 2015

by Tama Communications Corporation

Copyright © 2000, 2001, 2002, 2003, 2004, 2005, 2006, 2008, 2010, 2011, 2012, 2013 Tama Communications Corporation This manual is for GNU GLOBAL (version 6.5, 10 June 2015), a source code tag system that works the same way across diverse environments. Published by Tama Communications Corporation Tama-city, Tokyo, Japan. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, with no Front-Cover Texts, and with no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

# 1 Overview of this tool

## 1.1 What is GNU GLOBAL?

GNU GLOBAL is a source code tag system that works the same way across diverse environments, such as Emacs editor, Vi editor, Less viewer, Bash shell, various web browsers, etc. You can locate specified symbols, such as functions, macros, structs and classes in your source files and move there easily. It is useful for hacking large projects which contain many sub-directories, many #ifdef and many main() functions. It is similar to ctags or etags, but is different from them at the point of independence of any editor.

# 1.2 Concept of project

GNU GLOBAL can treat a source tree containing sub-directories as a project. Anywhere in the project, you can utilize a high performance tag database. You need not specify where the database is, as global(1) locates it by itself. Because of this feature, you can move freely in a project, and in and out of many projects.

### 1.3 Features

GNU GLOBAL has the following features:

- supports C, C++, Yacc, Java, PHP4 and assembly.
- works the same way across diverse environments like follows:
  - Shell command line
  - Bash shell
  - Vi editor (Nvi, Elvis, vim)
  - Less viewer
  - Emacs editor (Emacs, Mule, Xemacs)
  - Web browser
  - Doxygen documentation system
- finds locations of specified symbol quickly.
- locates not only definitions but also references.
- allows duplicate tags.
- locates paths which matches to the specified pattern.
- hierarchical searches by default.
- searches not only in a source project but also in library projects.
- generates completion list for completing input method.
- supports various output formats.
- allows customizing of a set of candidate files to be tagged.
- understands POSIX 1003.2 regular expression.
- supports idutils as an external search engine.
- tag files are independent of machine architecture.

- supports incremental updating of tag files.
- plug-in parser is available to treat new language.
- supports customizing using gtags.conf.
- generates a hypertext of source code.
- compact format to save disk space.
- supports client/server environment (TRAMP ready).
- ignores binary files, dot files and specified files.
- includes cscope-compatible program (gtags-cscope).
- includes grep-like command (-g command).
- supports grep-like symbol highlighting.

# 2 Command line

You can use tag facilities from the shell command line. It is a big merit of GLOBAL compared with any other tag system.

# 2.1 Preparation

Before beginning, please read the FAQ (Frequently Asked Questions) file.

```
$ more /usr/local/share/gtags/FAQ
```

First of all, you must execute gtags(1) (see Section 5.2 [gtags], page 31) at the root of the source tree. For example, if you want to browse the source code of Vi editor in FreeBSD, please move to the source directory and invoke gtags(1).

```
$ cd /usr/src/usr.bin/vi
$ gtags
```

Gtags traverses sub-directories, picks up symbols from the source files and makes three tag files at the current directory. After this, all files and directories under the current directory are treated as a project.

```
$ 1s G*
GPATH GRTAGS GTAGS
```

- GTAGS definition database
- GRTAGS reference database
- GPATH path name database

You should prepare for considerable disk space for tag files. For example, Linux-2.6.32 source code requires the following disk space.

<pre>source code(Linux-2.6.32)</pre>	390MB
GPATH GTAGS GRTAGS	6MB 81MB 202MB
total of tag files	289MB

# 2.2 Basic usage

Consider the following source tree:

• Once you make tag files at the root directory of a project, you can invoke global(1) from anywhere in the project. By default, you get relative paths of the located files.

```
$ cd /home/user/ROOT
$ global func1
DIR1/fileB.c  # func1() is defined in fileB.c
$ cd DIR1
$ global func1
fileB.c  # relative path from DIR1
$ cd ../DIR2
$ global func1
../DIR1/fileB.c  # relative path from DIR2
```

You can use global(1) only when you are in a project. If you are out of any project, it shows an error message like follows:

```
$ cd /home/user
$ global func1
global: GTAGS not found.
```

• The -r option locates references.

```
$ global -r func2
../DIR1/fileA.c # func2() is referred from fileA.c
```

• You can use POSIX regular expressions.

• The -x option shows details. It is similar to the -x option of ctags(1).

• The -a option produces absolute path names.

```
$ global -a func1
/home/user/ROOT/DIR1/fileB.c
```

• The -s command locates symbols which are not defined in GTAGS.

• The -g command locates lines which have the specified pattern.

```
$ global -xg '#ifdef'
#ifdef 1 DIR2/fileC.c #ifdef X
```

It is similar to egrep(1) but is far more convenient for source code reading, because it allows you to search through a project, and only in source files.

Additionally, you can use various options:

- -0 search only in text files.
- -o search in both source files and text files.
- -1 search only under the current directory.

The -e, -G and -i options are available too. The usage is almost same as egrep(1).

You can even change the output format of global(1) to grep style using --result=grep option. Of course, these options can be used even by other commands.

• The -P command locates path names which include the specified pattern.

```
$ global -P fileB
DIR1/fileB.c
$ global -P '1/'
DIR1/fileA.c
DIR1/fileB.c
$ global -P '\.c$'
DIR1/fileA.c
DIR1/fileB.c
DIR1/fileB.c
```

• The -f command prints a list of tags in the specified file(s).

• The -1 option limits the range of retrieval under the current directory.

```
$ cd DIR1
$ global -xl func[1-3]
func1     1 fileB.c     func1(){...}
```

# 2.3 Applied usage

• You can customize a set of candidate files to be tagged.

```
$ find . -type f -print >/tmp/list  # make a file set
$ vi /tmp/list  # customize the file set
$ gtags -f /tmp/list
```

• If your source files are on a read-only device, such as CDROM, then you cannot make tag files at the root of the source tree. In such case, you can make tag files in another place using GTAGSROOT environment variable.

There is another method for it. Since global(1) locates tag files also in /usr/obj + <current directory>, you can setup like follows: It is 'obj' directory.

```
$ cd /cdrom/src  # the root of source tree
$ mkdir -p /usr/obj/cdrom/src
$ gtags /usr/obj/cdrom/src  # make tag files in /usr/obj/cdrom/src
$ global func
```

The -O, --objdir option does it automatically for you.

The path of obj directory can be changed by environment variable MAKEOBJDIRPREFIX.

• If you want to locate symbols that are not defined in the source tree, then you can specify library directories with GTAGSLIBPATH environment variable.

You should execute gtags(1) at each directory in the GTAGSLIBPATH. If GTAGS is not found there, global ignores such directories.

```
$ pwd
/develop/src/mh
                                 # this is a source project
$ gtags
$ ls G*TAGS
GRTAGS GTAGS
$ global mhl
uip/mhlsbr.c
                                 # mhl() is found
                                 # strlen() is not found
$ global strlen
$ (cd /usr/src/lib; gtags)
                                 # library source
$ (cd /usr/src/sys; gtags)
                                 # kernel source
$ export GTAGSLIBPATH=/usr/src/lib:/usr/src/sys
$ global strlen
../../usr/src/lib/libc/string/strlen.c # found in library
$ global access
../../usr/src/sys/kern/vfs_syscalls.c
                                             # found in kernel
```

Or, you can take a more straightforward way to do the same thing. In the following example, we treat as if the system library and the kernel are part of our project.

```
$ ln -s /usr/src/lib .
$ ln -s /usr/src/sys .
$ gtags
$ global strlen
lib/libc/string/strlen.c
$ global access
sys/kern/vfs_syscalls.c
```

• If you forget symbol names, you can use the -c (complete) command.

```
$ global -c kmem  # maybe k..k.. kmem..
kmem_alloc
kmem_alloc_pageable
kmem_alloc_wait
kmem_free
kmem_free_wakeup
kmem_init
kmem_malloc
kmem_suballoc  # This is what I need!
$ global kmem_suballoc
../vm/vm_kern.c
```

You can use the -c command with the complete command in the shell.
 In Bash:

```
$ funcs()
> {
>
          local cur
          cur=${COMP_WORDS[COMP_CWORD]}
>
          COMPREPLY=('global -c $cur')
> }
$ complete -F funcs global
$ global kmem_TABTAB
                     kmem_alloc_wait
                                          kmem_init
kmem_alloc
kmem_alloc_nofault
                     kmem_free
                                          kmem_malloc
kmem_alloc_pageable kmem_free_wakeup
                                          kmem_suballoc
$ global kmem_sTAB
$ global kmem_suballoc
../vm/vm_kern.c
```

If you like input completion, you should try globash (see Section 3.1 [GloBash], page 9). It supports you in a suitable way without any preparation.

• You can edit all files which have specified tags by typing one command. For example:

```
$ vi 'global func1' # edit fileB.c
```

• If you want to browse many files in order, do the following:

```
$ global -xr fork | awk '{printf "view +%s %s\n",$2,$3}'
view +650 ../dev/aic7xxx/aic7xxx_asm.c
view +250 ibcs2/ibcs2_misc.c
view +401 linux/linux_misc.c
view +310 ../kern/init_main.c
```

```
view +318 ../kern/init_main.c
view +336 ../kern/init_main.c
view +351 ../kern/init_main.c
$ !! | sh  # from now on, go to next tag with 'ZZ'.
```

# 3 Various applications

# 3.1 Global facility for Bash

Special support for Bash is available.

#### 3.1.1 Features

- Vi-like tag stack is available.
- Emacs-like tag name completion is available.
- Automatic invoking of editor.
- Tag mark facility is available.
- You can manage a directory list by cookie facility.

# 3.1.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3. Then you can invoke globash(1) command.

```
$ globash
```

Only first time, you will see the following message.

GloBash needs a working directory. Do you create '/home/you/.globash'? ([y]/n)
Pressing the ENTER key, you will see a prompt as follows:

```
[/usr/src/sys]/kern _
```

This prompt means that the current directory is '/usr/src/sys/kern' and the root directory of the project is '/usr/src/sys'. Tag and marker are valid only in a project.

When you try to go out of the project, globash warns like:

```
[/usr/src/sys] cd ..

You are going to get out of the current project.

Tag stack and marker will be removed. Sure? ([y]/n)_
```

If you answer y RET or just RET then the tag stack and marker (described later) will be removed.

If you need help then please type ghelp.

#### 3.1.3 Usage

• Most of global(1)'s (see Section 5.1 [global], page 25) command characters are available as commands.

```
[/usr/src/sys] x fork
                                <- (global -x fork)
                          94 kern/kern_fork.c fork(p, uap)
    1 fork
                                <- (global -xr fork)
[/usr/src/sys] r
    1 fork
                          85 alpha/linux/linux_machdep.c
    2 fork
                         184 i386/linux/linux_machdep.c
[/usr/src/sys] s lbolt
                                <- (global -xs lbolt)
    1 lbolt
                         1210 i386/isa/wd_cd.c
                                                    tsleep((cad
    2 lbolt
                                                    tsleep((cad
                         1211 i386/isa/wd_cd.c
                         709 i386/isa/wfd.c
                                                 tsleep ((caddr
    3 lbolt
```

```
[/usr/src/sys] g
                               <- (global -xg lbolt)
                        1210 i386/isa/wd_cd.c
    1 lbolt
                                                 tsleep((cad
[/usr/src/sys] P init
                               <- (global -xP init)
       path
             1 dev/hea/eni_init.c
    1
    2 path
               1 dev/hfa/fore_init.c
    3 path 1 i386/i386/initcpu.c
    4 path 1 kern/init_main.c
    5 path
               1 kern/init_sysent.c
    6 path
               1 kern/vfs_init.c
    7 path
               1 vm/vm_init.c
[/usr/src/sys] _
```

If no argument is specified then the latest argument is used.

• Input completion facility is available. For each command, suitable completion is applied.

• You can select a tag by show command.

The default editor is vi(1). You can specify it statically by EDITOR environment variable or temporarily by options.

```
[/usr/src/sys] show -e 3
(Preloaded emacs show boot/alpha/boot1/boot1.c at line 227.)
[/usr/src/sys] show -l 3
(Load less and show boot/alpha/boot1/boot1.c at line 227.)
[/usr/src/sys] show -g 3
(Preloaded mozilla show boot/alpha/boot1/boot1.c at line 227.)
```

Otherwise, you can use the following commands (with abbreviated form):

```
list (1) print tag list.
first go to the first tag.
last go to the last tag.
next (n) go to the next tag.
```

• You can use vi-like tag stack. You can return to the previous tag list by the pop or CTRL-T command.

```
[/usr/src/sys] x main
    1 main
                         70 alpha/alpha/gensetdefs.c main(in
                        1500 alpha/alpha/ieee_float.c main(i
    2 main
                        227 boot/alpha/boot1/boot1.c main()
    3 main
[/usr/src/sys] show 3
(Load editor and show boot/alpha/boot1/boot1.c at line 227.)
                                <- push new tag on the tag stack.
[/usr/src/sys] x fork
    1 fork
                         94 kern/kern_fork.c fork(p, uap)
[/usr/src/sys] pop
                                <- pop tag stack.
[/usr/src/sys] show
(Load editor and show boot/alpha/boot1/boot1.c at line 227.)
```

You can print the current tag stack with tags command.

• You can remember tags using the mark command.

```
[/usr/src/sys] x fork
    1 fork
                         94 kern/kern_fork.c fork(p, uap)
[/usr/src/sys] mark
[/usr/src/sys] x main
    1 main
                         70 alpha/alpha/gensetdefs.c main(in
    2 main
                        1500 alpha/alpha/ieee_float.c main(i
                        227 boot/alpha/boot1/boot1.c main()
    3 main
[/usr/src/sys] mark -l
                               <- show marker list.
    1 fork
                         94 kern/kern_fork.c fork(p, uap)
[/usr/src/sys] mark 1
                               <- select a marker.
(Load editor and show kern/kern_fork.c at line 227.)
[/usr/src/sys] list
    1 main
                         70 alpha/alpha/gensetdefs.c main(in
                        1500 alpha/alpha/ieee_float.c main(i
    2 main
    3 main
                        227 boot/alpha/boot1/boot1.c main()
```

Marked tags are valid until you go out of the current project or quit the current bash(1) session.

• You can remember directories using the cookie command, and return there using the warp command.

```
1 /usr/src/sys/kern
2 /usr/src/sys
[/usr/src/sys]/i386 warp 2 <- warp to the selected cookie.
[/usr/src/sys]_</pre>
```

Cookie directories are valid until you delete them.

# 3.2 Less using GLOBAL

You can use GLOBAL as a tag system of less(1) viewer instead of ctags.

#### 3.2.1 Features

- You can use most of GLOBAL's facilities from less(1) viewer.
- Less viewer supports duplicated tag.

# 3.2.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3.

Second, to use global from less(1), you need to set environment variable LESSGLOBALTAGS to 'global'.

\$ export LESSGLOBALTAGS=global

# 3.2.3 Usage

• To go to func1, you can say

```
$ less -t func1
```

Please note that if tags exists in the current directory then less(1) uses it. If you want to use GTAGS even if tags exists then please specify the tag file explicitly like this:

```
$ less -TGTAGS -t func1
```

• To go to the referenced point of func1, please specify GRTAGS.

```
$ less -TGRTAGS -t func1
```

In the same way, you can use GTAGS, GRTAGS or GPATH as tag files.

• If a number of tags are located, less(1) goes to the first tag. You can go to next tag by typing t and back by typing T.

```
t go to next tag.
```

T go to previous tag.

- In a less(1) session, you can use the :t command to locate a new symbol. But in this case, you cannot change the tag file from the one specified by the -T option.
- With the -T- option, less(1) reads standard input as a tag file. You can connect global and less(1) with a pipe. It is very convenient.

```
$ global -x func | less -T-
```

In the same way, you can use the following command lines:

```
# pattern match with grep(1).
```

```
$ global -xg 'lseek(.*)' | less -T-
```

```
# pattern match with idutils(1).
$ global -xI func | less -T-

# all definitions in *.c.
$ global -f *.c | less -T-

# all files including 'init' in their path.
$ global -Px init | less -T-
```

• If your editor doesn't support GLOBAL directly then you can use less(1) as a footstool.

```
# invoke less
$ less -t main
main(int argc, char **argv)
int i;
. . . . .
[xxx/main.c (tag 1 of 55)]
# type 'v'(vi) command in less session.
# load vi and show the same position.
main((int argc, char **argv)
{
int i;
[xxx/main.c 313 lines, 7783 char]
# type 'ZZ' command in vi session.
# exit vi and back to less session.
main(int argc, char **argv)
{
int i;
[xxx/main.c (tag 1 of 55)]
```

# 3.3 Nvi-1.81.5 using GLOBAL

You can use GLOBAL as the tag system of Nvi editor instead of ctags.

#### 3.3.1 Features

- You can use most of GLOBAL's facilities from Nvi.
- Intelligent recognition of the current token and its type.

# 3.3.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3.

Second, to use global from Nvi, you need to write to .nexrc like this. It is assumed that gtags.pl is put in \$HOME/perl.

```
$HOME/.nexrc
+------
|perl use lib "$ENV{'HOME'}/perl"
|perl require 'gtags.pl'
|map ^P :tagprev^M
|map ^N :tagnext^M
|map ^] :perl tag^M
|ab gtag perl tag qw(
|ab gta perl tag qw(
|ab gt perl tag qw(
```

You must start Nvi in a project as described in Section 2.1 [Preparation], page 3.

# 3.3.3 Usage

• To go to func1, you can say

```
:perl tag qw(func1)
```

Suggested .nexrc:

```
ab gtag perl tag qw(
ab gta perl tag qw(
ab gt perl tag qw(
```

• To go to the referenced point of func1, add the option -r

```
:perl tag qw(-r func1)
```

• If a number of tags are located, Nvi goes to the first tag. You can go to next tag by typing :tagnext and back by typing :tagprev.

Suggested .nexrc:

```
map ^N :tagnext^M
map ^P :tagprev^M
```

• If you don't specify any argument, ':perl tag' command does the following:

If the context of the current token is a definition then it is equivalent to  $:perl\ tag\ qw(-r\ current-token)$ . Otherwise, if it is a reference to some definitions then it is equivalent to  $:perl\ tag\ qw(-s\ current-token)$  else it is equivalent to  $:perl\ tag\ qw(-s\ current-token)$ .

Suggested .nexrc:

```
map ^] :perl tag^M
```

It is similar to CTRL-] command.

• You can use the -s option; it locates symbols which are not defined in GTAGS.

```
:perl tag qw(-s pat)
```

• The -g, -f and -P options are also available. It works like the command line.

```
:perl tag qw(-g pat)
```

• When you want to locate tags the name of which start with 'set' or 'get', use:

```
:perl tag qw(^[sg]et)
```

• Other tag commands are also available:

```
ctrl-t
    return to the most recent tag location.
:tagpop    return to the most recent tag location.
:tagtop    return to the top of the tag stack.
:display tags
    display the tags stack.
```

# 3.4 Elvis using GLOBAL

Elvis 2.1 or later has two variables, tagprg and tagprgonce, for running an external tag search program. You can use them for GLOBAL.

## 3.4.1 Features

- You can use most of GLOBAL's facilities from Elvis.
- Mouse is supported.

# 3.4.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3.

Second, start Elvis and execute set tagprg="global -t \$1" like this:

```
$ elvis
~
~
~
~
~
.
:set tagprg="global -t $1"
```

## 3.4.3 Usage

• To go to func1, you can say

```
:tag func1
```

It seems the same as original Elvis, but Elvis executes global -t func1 internally and read the output instead of tags file.

• To go to the referenced point of func1, add -r option.

```
:tag -r func1
```

• To locate symbols which are not defined in GTAGS, try this:

```
:tag -s lbolt
```

• To locate strings, try this:

```
:tag -g Copyright
```

• When a lot of results are expected, it's better to use the browse command.

#### :browse -r fork

It brings a following selection list. You can select a tag line and go to the point.

Browse -r fork (2 matches)

TAG NAME	+   SOURCE FILE	SOURCE LINE
fork	ux/linux_misc.c    ern/init_main.c	(line 565)

• To get a list of tags in specified files, use the -f command.

:browse -f main.c

<- locate definitions in main.c

• Other tag commands are also available:

CTRL-] go to the definition of the current token.

CTRL-T return to the most recent tag context.

:tag without argument, go to the next tag.

:pop return to the most recent tag context.

:stack display the tags stack.

:stag create a new window and move its cursor to the tag's definition point.

:sbrowse same as browse but show in a new window.

• You can use POSIX regular expressions.

```
:tag ^put_ <- locate tags start with 'put_'</pre>
```

:browse -g 'fseek(.\*L\_SET)' <- locate fseek() using L\_SET argument

• You can browse tag's list of many files.

```
:browse -f *.c <- locate tags in *.c
```

• You can browse the files whose path includes specified pattern.

• You can use mouse for tag operations.

If you have a mouse, then you can use the left button to double-click on a word in the text, to have Elvis perform a :tag search on that word. Double-clicking the right button anywhere in the text will perform a :pop command.

In the selection list of the **browse** command, you can use the left button to double-click on a tag name, to have Elvis select the tag. To come back, double-click the right button.

# 3.5 Vim using GLOBAL

In Vim 6.2 or later, you can use the gtags.vim script.

#### 3.5.1 Features

- You can use most of GLOBAL's facilities from Vim.
- Intelligent recognition of the current token and its type.
- Special characters '%', '#' and input completion are available.

To our regret, the tag stack facility is not available. If you want to use the facility, please try gtags-cscope.vim. See Section 3.7 [Gtags-cscope], page 21.

# 3.5.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3.

Second, copy gtags.vim to your plug-in directory or source it from your vimrc.

\$ cp /usr/local/share/gtags/gtags.vim \$HOME/.vim/plugin

# 3.5.3 Usage

• To go to main, you can say

```
:Gtags main
```

Vim executes global(1), parses the output, lists located tags in quickfix window and loads the first entry. The quickfix window is like this:

```
gozilla/gozilla.c|200| main(int argc, char **argv)
gtags-cscope/gtags-cscope.c|124| main(int argc, char **argv)
gtags-parser/asm_scan.c|2056| int main()
gtags-parser/gctags.c|157| main(int argc, char **argv)
gtags-parser/php.c|2116| int main()
gtags/gtags.c|152| main(int argc, char **argv)
[Quickfix List]
```

You can go to any entry using quickfix command.

```
:cn go to the next entry.
```

:cp go to the previous entry.

:ccN go to the N'th entry.

:cl list all entries.

You can see the help of quickfix like this:

```
:h quickfix
```

Suggested map:

```
map <C-n> :cn<CR>
map <C-p> :cp<CR>
```

• To go to the referenced point of func1, add the -r option.

```
:Gtags -r func1
```

• To locate symbols which are not defined in GTAGS, try this:

```
:Gtags -s lbolt
```

• To locate strings, try this:

:Gtags -g int argc

:Gtags -g "root"

:Gtags -ge -C

<- locate '-C'

• To get a list of tags in specified files, use the -f command.

:Gtags -f main.c

<- locate tags in main.c

If you are editing main.c itself, you can use '%' instead.

:Gtags -f %

<- locate tags in main.c

• You can use POSIX regular expressions.

:Gtags ^put\_

<- locate tags starting with 'put\_'</pre>

:Gtags -g fseek(.\*SEEK\_SET) <- locate fseek() using SEEK\_SET

• Input completion is available.

In the command line, press CTRL-D after some typing and Vim will show a list of tag names that start with the string. Press TAB and Vim will complete the tag name.

:Gtags fuTAB

:Gtags func1

<- 'nc1' is appended by vim

• You can browse files whose path includes specified pattern.

:Gtags -P /vm/

<- under vm/ directory

:Gtags -P \.h\$

<- all include files

:Gtags -P init

<- path including 'init'

• You can use all options of global(1) except for -c -n -p -q -u -v and all long name options. They are sent to global(1) as is. For example:

:Gtags -gi paTtern

<- matches both 'PATTERN' and 'pattern'

:Gtags -POi make

<- matches Makefile but not makeit.c

About the other options, please see Section 5.1 [global], page 25.

• The GtagsCursor command brings you to the definition or reference of the current token.

If the context of the current token is a definition then it is equivalent to :Gtags -r current-token; if it is a reference to some definitions then it is equivalent to :Gtags current-token; else it is equivalent to :Gtags -s current-token.

:GtagsCursor

Suggested map:

Though the mapping of :GtagsCursor to ^] seems suitable, it will bring an inconvenience in the help screen.

• If you have the hypertext generated by htags(1) then you can display the same part of the source code in the mozilla browser. Let's load mozilla and try this:

:Gozilla

Suggested map:

```
map <C-g> :Gozilla<CR>
```

• If you want to load Vim with all main()s then following command line is useful.

```
$ vim '+Gtags main'
```

# 3.6 Extended Emacs using GLOBAL

You can use GLOBAL as the tag system of Emacs editor instead of etags.

#### 3.6.1 Features

- You can use most of GLOBAL's facilities from the editor.
- More intelligent recognition of the current token and its type.
- Tag completion is available for input tag name.
- Mouse is supported.

# 3.6.2 Preparation

First, do the preparation of global. See Section 2.1 [Preparation], page 3.

Second, to use global from Emacs, you need to load the gtags.el and execute gtags-mode function in it.

Write the call to autoload function to your \$HOME/.emacs, start Emacs and execute gtags-mode function. If you put gtags.el in a directory other than the standard macro directory, you need to add it to load-path.

If you want to get into gtags-mode whenever you get into c-mode then you can append the following code to your \$HOME/.emacs.

About key mappings, please see the comment of gtags.el.

# 3.6.3 Usage

• To go to func1, invoke gtags-find-tag and you can see a prompt in the mini-buffer. Then input the tag name.

```
Find tag: func1 <- 'Find tag: ' is a prompt
```

• To go to the referenced point of func1, invoke gtags-find-rtag.

Find tag (reference): func1

• Tag name completion is available.

Find tag: fuTAB

Find tag: func1 <- 'nc1' is appended by emacs

• If a number of tags are located, Emacs goes into GTAGS SELECT MODE like this:

Please select a tag line by any Emacs command and press RET, and you can go to the tag's point. When you want to go to the next or previous tag, please return to the above mode with gtags-pop-stack and reselect.

You can customize the path style in this mode by setting gtags-path-style variable.

```
root relative from the root of the project (Default)
```

relative relative from the current directory

absolute absolute (relative from the system root directory)

There are two methods to set this variable:

- You can change it dynamically using the customize command of Emacs. You will find the entry in the Programming/Tools/Gtags group.
- You can change it when Emacs is loaded using .emacs file like this:

```
(setq gtags-mode-hook
  '(lambda ()
      (setq gtags-path-style 'relative)))
```

• gtags-find-tag-from-here command is available.

If current token is a definition, it is equivalent to Find tag (reference): current-tokenRET, otherwise it is equivalent to Find tag: current-tokenRET.

• To locate symbols which are not defined in GTAGS, try gtags-find-symbol.

```
Find symbol: lbolt <- 'Find symbol:' is a prompt
```

• To locate strings, try gtags-find-with-grep.

Find pattern: Copyright

• You can use POSIX regular expressions.

```
Find tag: ^put_ <- locate tags starting with 'put_'
```

• Mouse command is available.

If you use X version Emacs, try the following:

Move the mouse cursor to a symbol name and click the middle button, and you can go to the point of the definitions, or to its references, depending on the context. In 'GTAGS SELECT MODE', move the mouse cursor to a line and click the center button.

To return to the previous position, click the right button.

# 3.7 Gtags-cscope

You can also use escope as a client of GNU GLOBAL GLOBAL package includes a command named 'gtags-escope' which is a port of escope, that is, it is escope itself except that it use GLOBAL as a search engine instead of escope's one.

```
$ gtags-cscope
```

Its function is available from vim editor. Please input like follows in the command mode.

```
:set csprg=gtags-cscope
:cs add GTAGS
```

After this, you can use built-in cs find commands in the Vim editor. Though the deceit is not perfect (cs find d is not implemented), this method might be more convenient than gtags.vim in that you can use the tag stack facility of Vim.

# 3.8 Hypertext generator

You can use GLOBAL's facilities from web browsers.

# 3.8.1 Features

- Htags makes a hypertext from C, C++, Yacc and Java source files.
- Once the hypertext is generated, you need nothing other than a web browser.
- You can move the hypertext to anywhere; it is independent of the source code.
- You can use all of your browser's functions, such as search, history, bookmark, save, frames, windows, etc.

# 3.8.2 Preparation

At first, you must ensure that you have a lot of disk space for hypertext. For example, Linux-2.6.32 source code (390MB) requires 4–6 GB of disk space.

```
source code(Linux-2.6.32) 390MB
GPATH,GTAGS,GRTAGS 289MB
hypertext (with no option) 3.8GB
hypertext (with --suggest option) 5.7GB
```

Please invoke gtags(1) (see Section 5.2 [gtags], page 31) and htags(1) (see Section 5.3 [htags], page 35) in order like this:

Then you will find a directory named HTML in the current directory.

Htags has rich options. If you are new on htags then you are recommended to use the --suggest option. This option makes some popular options effective, and invokes gtags(1) if there is no tag files.

```
$ htags --suggest
```

If HTTP server is available then the -D and -f options are also useful.

# 3.8.3 Usage

Please start a web browser like this:

```
$ lynx HTML/index.html
```

You will understand the usage by looking at the examples.

You can move the HTML directory to anywhere. It is independent of the source code as long as CGI facility is not used.

Using mozilla, you can also utilize the hypertext from your command line like this:

But in this case, you must not move the HTML directory from the source directory.

# 3.9 Doxygen using GLOBAL

You can use GLOBAL as the source browser of Doxygen.

Doxygen Release 1.4.3 or later has config option USE\_HTAGS. When enabled in combination with SOURCE\_BROWSER=YES, htags(1) is used as the source browser instead of Doxygen's own.

Here is an example.

```
(in source directory)
$ doxygen -g
$ vi Doxyfile
+----
1...
INPUT
                    = .
|RECURSIVE
                    = YES
                  = YES
|SOURCE_BROWSER
|USE_HTAGS
                   = YES
1...
$ doxygen
$ lynx html/index.html
```

# 4 Other topics

# 4.1 How to configure GLOBAL

You can customize GLOBAL using configuration file.

```
# cp gtags.conf /etc/gtags.conf # system wide config file.
# vi /etc/gtags.conf

$ cp gtags.conf $HOME/.globalrc # personal config file.
$ vi $HOME/.globalrc
```

If \$HOME/.globalrc exists then GLOBAL uses it; else if /etc/gtags.conf exists then GLOBAL uses it; otherwise default value is used. The format of gtags.conf resembles termcap(5). By default, 'default' target is used. About the capabilities, please see each command manual. See Chapter 5 [Reference], page 25.

# 4.2 Plug-in parser

You can write a new parser for gtags(1).

Command layer plug-in parser was abolished. Please write function layer plug-in parser instead. See plugin-factory/ to discover the function layer plug-in parser.

You can use Exuberant ctags as a plug-in parser too. This requires Exuberant ctags version 5.5 or later.

```
# Installation of GLOBAL
# It assumed that ctags command is installed in '/usr/local/bin'.

$ ./configure --with-exuberant-ctags=/usr/local/bin/ctags
$ make
$ sudo make install

# Executing of gtags
# It assumed that GLOBAL is installed in '/usr/local'.

$ export GTAGSCONF=/usr/local/share/gtags/gtags.conf
$ export GTAGSLABEL=ctags
$ gtags # gtags invokes Exuberant Ctags internally
```

# 4.3 Incremental updating

Modifying some source files, you need not remake the entire tag files. Instead, you can use incremental updating facility (-u option).

[Sat May 29 00:31:41 JST 2010] Gtags started.

Tag found in '/usr/local/src/linux-2.6.32'.

Incremental updating.

[Sat May 29 00:31:43 JST 2010] Updating 'GTAGS' and 'GRTAGS'.

[1/1] deleting tags of kernel/user.c

[1/1] extracting tags of kernel/user.c

Global databases have been modified.

[Sat May 29 00:31:51 JST 2010] Done.

\$ global -vu # try again

\$ global -vu # try again

[Sat May 29 00:33:16 JST 2010] Gtags started.

Tag found in '/usr/local/src/linux-2.6.32'.

Incremental updating.

Global databases are up to date. # do nothing

[Sat May 29 00:33:19 JST 2010] Done.

# 5 Command References

# 5.1 global - print locations of given symbols

#### NAME

global - print locations of given symbols

#### **SYNOPSIS**

```
global [-adEFGilMnNqrstTvx][-S dir][-e] pattern global -c[dFilMoOPrsT] prefix global -f[adlnqrstvx][-L file-list][-S dir] files global -g[aEGilMnoOqtvVx][-L file-list][-S dir][-e] pattern [files] global -I[ailMnqtvx][-S dir][-e] pattern global -P[aEGilMnoOqtvVx][-S dir][-e] pattern global -p[qrv] global -u[qv]
```

## DESCRIPTION

Global finds locations of given symbols in C, C++, Yacc, Java, PHP and Assembly source files, and prints the path name, line number and line image of the locations. Global can locate not only definitions but also references and other symbols.

Global can treat a source tree, that is, a directory that has sub-directories and source files, as a project. In advance of using this command, you must execute gtags(1) at the root directory of the project which you want to investigate to make tag files. Then you can use global command anywhere in the project. You need not specify where the tag file is. Instead, global locates it by itself.

You can specify a regular expression for pattern. Global understands two different versions of regular expression syntax: basic and extended (default).

#### COMMANDS

The following commands are available:

<no command> pattern

No command means tag search command. Print tags which match to pattern. By default, print definition tags.

```
'-c', '--completion' [prefix]
```

Print symbols which start with prefix. If prefix is not given, print all symbols.

```
'-f', '--file' files
```

Print all tags in the files. This command implies the '-x' option.

```
'-g', '--grep' pattern [files]
```

Print all lines which match to the pattern. If files are given, this command searches in those files.

'--help' Print a usage message.

#### '-I', '--idutils' pattern

Print all lines which match to pattern. This function uses idutils(1) as a search engine. To use this command, you need to install idutils(1) in your system and execute gtags(1) with the '-I' option.

# '-P', '--path' [pattern]

Print path names which match to pattern. If no pattern is given, print all paths in the project.

# '-p', '--print-dbpath'

Print location of GTAGS.

### '-u', '--update'

Update tag files incrementally. This command internally invokes gtags(1). You can execute this command anywhere in the project, differing from gtags(1).

#### '--version'

Show version number.

## **OPTIONS**

The following options are available:

#### '-a', '--absolute'

Print absolute path names. By default, print relative path names.

#### '--color' when

Use color to highlight the pattern within the line; when may be one of: never, always or auto (default). The default color is bold red text on current background; the environment variable  $GREP\_COLORS$  or  $GREP\_COLOR$  defines it. This option is effective to the following commands: <no command>, -f, -g, -I, -P.

## '-d', '--definition'

Print locations of definitions.

## '-e', '--regexp' pattern

Use pattern as the pattern; useful to protect patterns starting with '-'.

#### '-E', '--extended-regexp'

Interpret pattern as a extended regular expression. This is the default.

#### '--encode-path' chars

Convert path characters in chars into a '%' symbol, followed by the two-digit hexadecimal representation of the character. A blank will be converted to '%20'.

# '-F', '--first-match'

End the search without go through all the tag files listed in *GTAGSLIBPATH* when tags are found in a tag file. This is the default.

#### '--from-here' context

Decide tag type by context, which must be 'lineno:path'. If this option is specified then '-s' and '-r' are ignored. Regular expression is not allowed for

pattern. This option assumes use in conversational environments such as editors and IDEs.

# '-G', '--basic-regexp'

Interpret pattern as a basic regular expression. The default is an extended regular expression.

#### '--gtagsconf' file

Set environment variable GTAGSCONF to file.

#### '--gtagslabel' label

Set environment variable GTAGSLABEL to label.

## '-i', '--ignore-case'

Ignore case distinctions in the pattern.

#### '-L', '--file-list' file

Obtain files from file in addition to the arguments. The argument file can be set to '-' to accept a list of files from the standard input. File names must be separated by newline.

#### '-1', '--local'

Print only tags which exist under the current directory.

#### '--literal'

Execute literal search instead of regular expression search. This option works with the tag search command, '-g' command, '-P' command and '-I' command.

#### '-M', '--match-case'

Search is case-sensitive. This is the default.

#### '--match-part part'

Specify how path name completion should match, where part is one of: 'first', 'last' or 'all' (default). This option is valid only with the '-c' command in conjunction with '-P'.

#### '-n', '--nofilter'

Suppress sort filter and path conversion filter.

#### '-N', '--nearness'[=start]

Use Nearness sort method for the output of tag search command. By default, alphabetical sort method is used. The result of nearness sort is concatenation of the followings ([1]-[n]) in this order. The default of start is the current directory.

- [1] Output of local search in the start directory.
- [2] Output of local search in the parent directory except for [1]. ■
- [3] Output of local search in the grandparent directory except for [1]-[2]. 

  (repeat untill the project root directory)
- [n] Output of local search in the project root directory except for [1]-[n-1 In each directory, they are sorted by alphabetical order.

## '-0', '--only-other'

Treat only text files other than source code, like README. This option is valid only with the '-g' or '-P' command. This option overrides the '-o' option.

#### '-o', '--other'

Treat not only source files but also text files other than source code, like README. This option is valid only with the '-g' or '-P' command.

#### '--path-style' format

Print path names using format, which may be one of: 'relative', 'absolute', 'shorter', 'abslib' or 'through'. The '--path-style' option is given more priority than the '-a' option.

#### '--print0'

Print each record followed by a null character instead of a newline.

#### '-q', '--quiet'

Quiet mode.

#### '-r', '--reference', '--rootdir'

Print reference tags. Reference means the reference to a symbol which has definitions. With the '-p' option, print the root directory of the project.

#### '--result' format

Print out using format, which may be one of: 'path' (default), 'ctags', 'ctags-x', 'grep' or 'cscope'. The '--result=ctags' and '--result=ctags-x' options are equivalent to the '-t' and '-x' options respectively. The '--result' option is given more priority than the '-t' and '-x' options.

#### '--single-update' file

Update tag files using gtags(1) with the '--single-update' option. It is considered that file was added, updated or deleted, and there is no change in other files. This option implies the '-u' option.

#### '-s', '--symbol'

Print other symbol tags. Other symbol means the reference to a symbol which has no definition.

## '-S', '--scope' dir

Print only tags which exist under dir directory. It is similar to the '-1' option, but you need not change directory.

#### '-T', '--through'

Go through all the tag files listed in *GTAGSLIBPATH*. By default, stop searching when tag is found. This option is ignored when either '-s', '-r' or '-1' option is specified.

## '-t', '--tags'

Use standard ctags format.

#### '-V', '--invert-match'

Invert the sense of matching, to select non-matching lines. This option is valid only with the '-g' or '-P' commands.

## '-v', '--verbose'

Verbose mode.

# '-x', '--cxref'

Use standard ctags cxref (with '-x') format.

#### **EXAMPLES**

```
$ ls -F
Makefile
             src/
                     lib/
$ gtags
$ 1s G*
GPATH
       GRTAGS GTAGS
$ global main
src/main.c
$ (cd src; global main)
main.c
$ global -x main
                  10 src/main.c main (argc, argv) {
main
$ global -f src/main.c
                  10 src/main.c main (argc, argv) {
main
func1
       55 src/main.c func1() {
      72 src/main.c func2() {
func2
func3 120 src/main.c func3() {
$ global -x '^[sg]et'
set_num
                  20 lib/util.c set_num(values) {
                  30 lib/util.c get_num() {
get_num
$ global -rx set_num
set_num
                113 src/op.c set_num(32);
                                              if (set_num(0) > 0) {
\mathtt{set}_{\mathtt{num}}
                 225 src/opop.c
$ global strlen
$ (cd /usr/src/sys; gtags)
$ export GTAGSLIBPATH=/usr/src/sys
$ global -a strlen
/usr/src/sys/libkern/strlen.c
$ (cd /usr/src/lib; gtags)
$ GTAGSLIBPATH=/usr/src/lib:/usr/src/sys
$ global -a strlen
/usr/src/lib/libc/string/strlen.c
```

#### **FILES**

GTAGS Tag file for definitions.

GRTAGS Tag file for references.

GPATH Tag file for source files.

## GTAGSROOT

If environment variable GTAGSROOT is not set and file GTAGSROOT exists in the same directory as GTAGS then global sets GTAGSROOT to the contents of the file.

#### \$HOME/.globalrc, gtags.conf

Global load a configuration file according to the following priority (Lower number means higher priority).

- (1) \$GTAGSCONF
- (2) [project root]/gtags.conf
- (3) \$HOME/.globalrc
- (4) /etc/gtags.conf
- (5) [sysconfdir]/gtags.conf

#### ENVIRONMENT

The following environment variables affect the execution of global:

#### GREP\_COLOR

The color to use for '--color'; GREP\_COLORS has precedence.

# $GREP\_COLORS$

The color (mt or ms) to use for '--color'; see grep(1).

#### **GTAGSBLANKENCODE**

If this variable is set, the '--encode-path=" <TAB>"' option is specified.

#### **GTAGSCACHE**

The size of the B-tree cache. The default is 50000000 (bytes).

#### **GTAGSCONF**

Configuration file. The default is \$HOME/.globalrc.

#### **GTAGSDBPATH**

The directory in which the tag files exist. This value is ignored when *GTAGS-ROOT* is not defined. Use of this variable is not recommended.

#### GTAGSFORCECPP

If this variable is set, each file whose suffix is .h is treated as a C++ source file.

#### GTAGSLABEL

Configuration label. The default is default.

#### GTAGSLIBPATH

If this variable is set, it is used as the path to search for library functions. If the given symbol is not found in the project, global also searches in these paths. Since only GTAGS is targeted in the retrieval, this variable is ignored when '-r' or '-s' is specified.

## GTAGSLOGGING

If this variable is set, \$GTAGSLOGGING is used as the path name of a log file. There is no default value.

#### GTAGSROOT

The root directory of the project. Usually, it is recognized by existence of GTAGS. Use of this variable is not recommended.

#### **GTAGSTHROUGH**

If this variable is set, the '-T' option is specified.

#### **MAKEOBJDIR**

If this variable is set, \$MAKEOBJDIR is used as the name of BSD-style objdir. The default is obj.

## MAKEOBJDIRPREFIX

If this variable is set, \$MAKEOBJDIRPREFIX is used as the prefix of BSD-style objdir. The default is /usr/obj.

## CONFIGURATION

The following configuration variables affect the execution of global:

icase\_path (boolean)

Ignore case distinctions in pattern.

Addition to these, the variables listed in the ENVIRONMENT section except for GTAGSCONF, GTAGSLABEL, GTAGSROOT and GTAGSDBPATH are also available as configuration variables. Each environment variable is given more priority than configuration variable of the same name.

#### DIAGNOSTICS

Global exits with a non-0 value if an error occurred, 0 otherwise.

#### SEE ALSO

```
gtags(1), htags(1), less(1).
```

GNU GLOBAL source code tag system (http://www.gnu.org/software/global/).

# **AUTHOR**

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

## **HISTORY**

The global command appeared in FreeBSD 2.2.2.

# 5.2 gtags - create tag files for global.

#### NAME

gtags - create tag files for global.

#### SYNOPSIS

gtags [-ciIOqvw][-d tag-file][-f file][dbpath]

#### DESCRIPTION

Gtags is used to create tag files for global(1).

Gtags recursively collects source files under the current directory, picks up symbols and writes the cross-reference data into the tag files (GTAGS, GRTAGS and GPATH).

If gtags.files exists or the '-f' option is specified, target files are limited by it. Lines starting with '. ' are comments.

C, yacc, Assembly, Java, C++ and PHP source files are supported. Files whose names end in .c, .h are assumed to be C source files. Files whose names end in .y are assumed to be yacc source files. Files whose names end in .s, .S are assumed to be Assembly source files. Files whose names end in .java are assumed to be Java source files. Files whose names end in .c++, .cc, .hh, .cpp, .cxx, .hxx, .hpp, .C, .H are assumed to be C++ source files. Files whose names end in .php, .php3, .phtml are assumed to be PHP source files. Other files are assumed to be text files. Gtags does not treat binary files.

#### **OPTIONS**

The following options are available:

#### '--accept-dotfiles'

Accept files and directories whose names begin with a dot. By default, gtags ignores them.

#### '-c', '--compact'

Make GTAGS in compact format. This option does not influence GRTAGS, because that is always made in compact format.

# '--config'[=name]

Print the value of config variable name. If name is not specified then print all names and values

# '-d', '--dump' tag-file

Dump a tag file as text to the standard output. Output format is 'key<tab>data'. This is for debugging.

#### '--explain'

Explain handling files.

#### '-f', '--file' file

Browse through all files whose names are listed in file. The argument file can be set to '-' to accept a list of files from the standard input. File names must be separated by newline.

## '--gtagsconf' file

Set environment variable *GTAGSCONF* to file.

#### '--gtagslabel' label

Set environment variable GTAGSLABEL to label.

#### '-I', '--idutils'

In addition to tag files, make ID database for idutils(1).

#### '-i', '--incremental'

Update tag files incrementally. It's better to use global(1) with the '-u' command.

# '-0', '--objdir'

Use BSD-style objdir as the location of tag files. If \$MAKEOBJDIRPREFIX directory exists, gtags creates \$MAKEOBJDIRPREFIX/<current directory> directory and makes tag files in it. If dbpath is specified, this option is ignored.

#### '--single-update' file

Update tag files for a single file. It is considered that file was added, updated or deleted, and there is no change in other files. This option implies the '-i' option.

# '--sqlite3'

Use Sqlite 3 API to make tag files. By default, BSD/DB 1.85 API is used. To use this option, you need to invoke configure script with '--with-sqlite3' in the build phase.

#### '--statistics'

Print statistics information.

'-q', '--quiet'

Quiet mode.

'-v', '--verbose'

Verbose mode.

'-w', '--warning'

Print warning messages.

dbpath The directory in which tag files are generated. The default is the current directory.

## **EXAMPLES**

```
$ ls -F
Makefile src/ lib/
$ gtags -v
$ global -x main
main 10 src/main.c main (argc, argv) {
```

## **FILES**

GTAGS Tag file for definitions.

GRTAGS Tag file for references.

GPATH Tag file for source files.

#### \$HOME/.globalrc, gtags.conf

Gtags load a configuration file according to the following priority (Lower number means higher priority).

- (1) \$GTAGSCONF
- (2) [project root]/gtags.conf
- (3) \$HOME/.globalrc
- (4) /etc/gtags.conf
- (5) [sysconfdir]/gtags.conf

#### gtags.files

The list of candidates of target files.

#### ENVIRONMENT

The following environment variables affect the execution of gtags:

#### **GTAGSCACHE**

The size of the B-tree cache. The default is 50000000 (bytes).

#### **GTAGSCONF**

Configuration file. The default is \$HOME/.globalrc.

#### **GTAGSFORCECPP**

If this variable is set, each file whose suffix is .h is treated as a C++ source file.

#### GTAGSLABEL

Configuration label. The default is 'default'.

# GTAGSLOGGING

If this variable is set, \$GTAGSLOGGING is used as the path name of a log file. There is no default value.

#### $GTAGS\_OPTIONS$

The value of this variable is inserted in the head of arguments.

#### MAKEOBJDIR

If this variable is set, \$MAKEOBJDIR is used as the name of BSD-style objdir. The default is obj.

#### *MAKEOBJDIRPREFIX*

If this variable is set, \$MAKEOBJDIRPREFIX is used as the prefix of BSD-style objdir. The default is /usr/obj.

TMPDIR The location used to stored temporary files. The default is /tmp.

#### CONFIGURATION

The following configuration variables affect the execution of gtags. You can see the default value for each variable with the '--config' option.

#### gtags\_parser (comma separated list)

Specify the mapping of language names and plug-in parsers. Each part delimited by the comma consists of the language name, a colon, the shared object path, an optional colon followed by a function name. If the function name is not specified, 'parser' is assumed. As a special exception, gtags collects values from multiple gtags\_parser variables.

#### icase\_path (boolean)

Ignore case distinctions in the path. Suffixes check is affected by this capability.

#### langmap (comma separated list)

Language mapping. Each comma-separated map consists of the language name, a colon, and a list of file extensions. As a special exception, gtags collects values from multiple langmap variables. Default mapping is:

'c:.c.h,yacc:.y,asm:.s.S,java:.java,cpp:.c++.cc.hh.cpp.cxx.hxx.hpp.C.H,php:.php.ph

#### skip (comma separated list)

Gtags skips files and directories which are given in this list. As a special exception, gtags collects values from multiple skip variables. If the value ends with

'/', it is assumed as a directory and gtags skips all files under it. The value may include glob patterns (\*, ?, [...], [!...], [^...]). If the value starts with '/', it is assumed a relative path name from the root directory of the project. You cannot use glob patterns for a path name.

Addition to these, the variables listed in the ENVIRONMENT section except for GTAGSCONF and GTAGSLABEL are also available as configuration variables. Each environment variable is given more priority than configuration variable of the same name.

#### DIAGNOSTICS

Gtags exits with a non-0 value if an error occurred, 0 otherwise.

#### SEE ALSO

global(1), htags(1).

GNU GLOBAL source code tag system

(http://www.gnu.org/software/global/).

#### BUG

GTAGS and GRTAGS are very large. In advance of using this command, check the space of your disk.

Assembly support is far from complete. It extracts only ENTRY() and ALTENTRY() from source file. Probably valid only for FreeBSD and Linux kernel source.

There is no concurrency control about tag files.

#### AUTHOR

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

#### HISTORY

The gtags command appeared in FreeBSD 2.2.2.

# 5.3 htags - generate a hypertext from a set of source files.

#### NAME

htags - generate a hypertext from a set of source files.

#### **SYNOPSIS**

htags [-aDfFghInosTvw][-d dbpath][-m name][-t title][dir]

#### DESCRIPTION

Htags generates a hypertext from a set of source files of C, C++, Yacc, Java, PHP and Assembly.

In advance of using this command, you should execute gtags(1) in the root directory of a source project. Then you can execute htags in the same place. Htags makes a directory named HTML, and puts a hypertext in it. You can start browsing at HTML/index.html.

Since htags generates a static hypertext as long as the '-D' or '-f' option is not specified, you can move it anywhere and browse it by any browser without any HTTP server.

This command has so many options. If you are new to htags, it is recommended to use the '--suggest' option. With that option, htags chooses popular options on your behalf.

#### **OPTIONS**

The following options are available:

#### '-a', '--alphabet'

Make an alphabetical index suitable for a large project.

# '--auto-completion'[=limit]

Enable auto-completion facility for the input form. If limit is specified, number of candidates is limited to the value. Please note this function requires javascript language in your browser.

#### '--caution'

Display a caution message on the top page.

#### '--cflow' cflowfile

Add a call tree by cflow(1). cflowfile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the '--format=posix' option. This option is deprecated; please use '--call-tree' or '--callee-tree' instead.

#### '--call-tree' callfile

Add a call tree by cflow(1); callfile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the '--format=posix' option.

#### '--callee-tree' calleefile

Add a callee tree by cflow(1); calleefile must be posix format. If you use GNU cflow, invoke the command at the project root directory with the '--format=posix' and '--reverse' options.

#### '--colorize-warned-line'

Use color to highlight warned lines.

#### '--cvsweb' url

Add a link to cvsweb; url is used as the base of URL. When directory CVS exists in the root directory of the project, the content of CVS/Repository is used as the relative path from the base.

#### '--cvsweb-cvsroot' cvsroot

Specify cysroot in cysweb URL.

# '-D', '--dynamic'

Generate a tag list dynamically using CGI program. Though this option decreases both the size and generation time of hypertext, you need to start up HTTP server.

#### '-d', '--dbpath' dbpath

Specify the directory in which GTAGS exists. The default is the current directory.

#### '--disable-grep'

Disable grep in the search form ('-f', '--form').

#### '--disable-idutils'

Disable idutils in the search form ('-f', '--form').

#### '-F', '--frame'

Use frames for the top page.

#### '-f', '--form'

Add a search form using CGI program. You need to start a HTTP server for it.

#### '--fixed-guide'

Put a fixed guide at the bottom of the screen of the browser.

#### '--full-path'

Use full path name in the file index. By default, use just the last component of a path.

# '-g', '--gtags'

Execute gtags(1) before starting job. The '-v', '-w' and dbpath options are passed to gtags.

# '--gtagsconf' file

Set environment variable GTAGSCONF to file.

#### '--gtagslabel' label

Set environment variable GTAGSLABEL to label.

#### '-h', '--func-header'[=position]

Insert a function header for each function. By default, htags doesn't generate them. You can choose the position using position, which allows one of 'before', 'right' or 'after' (default).

#### '--html-header' file

Insert a header record derived from file into the HTML header of each file.

#### '-I', '--icon'

Use icons instead of text for some links.

#### '--insert-footer' file

Insert custom footer derived from file before </body> tag.

#### '--insert-header' file

Insert custom header derived from file after <body> tag.

### '--item-order' spec

Specify the order of the items in the top page. The spec is a string consisting of item signs in order. Each sign means as follows: 'c': caution; 's': search form; 'm': mains; 'd': definitions; 'f': files; 't': call tree. The default is 'csmdf'.

#### '-m', '--main-func' name

Specify startup function name; the default is 'main'.

#### '--map-file'

Generate file MAP.

#### '-n', '--line-number'[=columns]

Print line numbers. By default, don't print line numbers. The default value of columns is 4.

#### '--no-order-list'

Numbers are not given in list form.

#### '-o', '--other'

Pick up not only source files but also other files for the file index.

# '-s', '--symbol'

Make anchors not only for definitions and references but also other symbols.

### '--show-position'

Print the position string per function definition. The string can be interpreted by general editors in UNIX. The default is false.

#### '--statistics'

Print statistics information.

#### '--suggest'

Htags chooses popular options on behalf of beginners. It is equivalent to '-aghInosTxv --show-position --fixed-guide' now.

## '--suggest2'

Htags chooses popular options on behalf of beginners. This option enables frame, AJAX and CGI facility in addition to the facilities by the '--suggest' option. It is equivalent to '--suggest -DfF --auto-completion --tree-view=filetree' now.

#### '-T', '--table-flist'[=rows]

Use tag to display the file index. You can optionally specify the number of rows; the default is 5.

#### '-t', '--title' title

Title of the hypertext. The default is the last component of the path of the current directory.

#### '--tabs' cols

Tab stops. The default is 8.

#### '--table-list'

Use tag to display the tag list.

#### '--tree-view'[=type]

Use treeview for the file index. Please note this function requires javascript language in your browser. Possible values of type are as follows: treeview, filetree, treeview-red, treeview-black, treeview-gray, treeview-famfamfam. The default is treeview.

#### '-v', '--verbose'

Verbose mode.

# '-w', '--warning'

Print warning messages.

dir The directory in which the result of this command is stored. The default is the current directory.

#### **EXAMPLES**

- \$ gtags -v
- \$ htags -sanohITvt 'Welcome to XXX source tour!'
- \$ firefox HTML/index.html
- \$ htags --suggest

#### FILES

GTAGS Tag file for definitions.

GRTAGS Tag file for references.

GPATH Tag file for source files.

# \$HOME/.globalrc, gtags.conf

Htags load a configuration file according to the following priority (Lower number means higher priority).

- (1) \$GTAGSCONF
- (2) [project root]/gtags.conf
- (3) \$HOME/.globalrc
- (4) /etc/gtags.conf
- (5) [sysconfdir]/gtags.conf

#### HTML/FILEMAP

Mapping file for converting file name into the path of the file.

#### HTML/GTAGSROOT

If this file exists, CGI program global.cgi sets environment variable GTAGS-ROOT to the contents of it. If you move directory HTML from the original place, please make this file.

#### HTML/.htaccess

Local configuration file for Apache. This file is generated when the '-f' or '-D' options are specified.

#### HTML/index.html

Start-up file.

HTML/MAP Mapping file for converting tag name into the path of tag list.

#### HTML/style.css

Style sheet file.

### /usr/local/share/gtags/style.css.tmpl

The template of the style sheet file (HTML/style.css).

#### ENVIRONMENT

The following environment variables affect the execution of htags:

#### GTAGSCACHE

The size of the B-tree cache. The default is 50000000 (bytes).

#### **GTAGSCONF**

Configuration file. The default is \$HOME/.globalrc.

#### GTAGSLABEL

Configuration label. The default is 'default'.

#### HTAGS OPTIONS

The value of this variable is inserted in the head of arguments.

TMPDIR The location used to stored temporary files. The default is /tmp.

#### **GTAGSFORCECPP**

If this variable is set, each file whose suffix is .h is treated as a C++ source file.

#### CONFIGURATION

The following configuration variables affect the execution of htags:

#### datadir(string)

Shared data directory. The default is /usr/local/share but you can change the value using configure script. Htags looks up template files in the gtags directory in this data directory.

#### htags\_options(string)

Default options for htags. This value is inserted into the head of arguments. The default is null.

#### include\_file\_suffixes(comma separated list)

Suffixes of include files. The default is:

'h, hh, hxx, hpp, H, inc. php'.

#### langmap(comma separated list)

Language mapping. Each comma-separated map consists of the language name, a colon, and a list of file extensions. Default mapping is:

'c:.c.h,yacc:.y,asm:.s.S,java:.java,cpp:.c++.cc.hh.cpp.cxx.hxx.hpp.C.H,php:.php.ph

Addition to these, the variables listed in the ENVIRONMENT section except for GTAGSCONF and GTAGSLABEL are also available as configuration variables. Each environment variable is given more priority than configuration variable of the same name.

#### DIAGNOSTICS

Htags exits with a non-0 value if an error occurred, 0 otherwise.

#### SEE ALSO

global(1), gtags(1).

GNU GLOBAL source code tag system (http://www.gnu.org/software/global/).

#### **BUG**

Generated hypertext is VERY LARGE. In advance, check the space of your disk.

PHP support is far from complete.

The '-f' and '-D' options generate CGI programs. If you open the hypertext to the public, please recognize security dangers.

Htags does not support plug-in parser.

#### AUTHOR

Shigio YAMAGUCHI, Hideki IWAMOTO and others.

#### **HISTORY**

The htags command appeared in FreeBSD 2.2.2.

# 5.4 htags-server - start a private Web/CGI server for hypertext

#### NAME

htags-server - start a private Web/CGI server for hyper-text

#### **SYNOPSIS**

htags-server [-b ip-address][-u language][port]

#### DESCRIPTION

Htags-server is a private Web/CGI server for the hyper-text generated by htags(1).

In advance of using this command, you should execute htags(1). Then you can execute htags-server at the same place. You can start browsing at 'http://localhost:8000/' by default. To stop the server, just press on 'CTRL-C'.

Python 2/3 or Ruby equipped with WEBrick is required. By default, htags-server looks for python first, if not found then looks for ruby.

#### **OPTIONS**

The following options are available:

'-b', '--bind' ip-address

Specifies the IP address on which htags-server listen. The default value is 127.0.0.1.

'-u', '--use' language

Specifies language to use, which may be one of: 'python' and 'ruby'.

port Specifies the port on which htags-server listen. If you want to use multiple sessions, you must use unique number for each htags-server. The default value is 8000.

# **EXAMPLES**

```
$ gtags
$ htags --suggest2
$ htags-server
Python2 http/cgi server
Serving HTTP on 127.0.0.1 port 8000 ...
(another terminal)
$ firefox http://localhost:8000/
```

#### DIAGNOSTICS

Htags-server exits with a non-0 value if an error occurred, 0 otherwise.

#### SEE ALSO

```
global(1), gtags(1), htags(1), python(1), ruby(1).

GNU GLOBAL source code tag system
(http://www.gnu.org/software/global/).
```

#### BUG

Since Python and Ruby are not Web servers, you must not expect high security.

#### AUTHOR

Shigio YAMAGUCHI.

#### HISTORY

The htags-server command appeared in GLOBAL-6.3 (2014).

# 5.5 gozilla - force mozilla to display specified part of a source file.

#### NAME

gozilla - force mozilla to display specified part of a source file.

#### **SYNOPSIS**

```
gozilla [-b browser][-p][+no] file
gozilla [-b browser][-p] -d name
```

#### DESCRIPTION

Gozilla forces mozilla to display specified part of a source file. Gozilla can be used with other browsers like firefox and epiphany.

In advance of using this command, you must execute gtags(1) and htags(1) at the root directory of the project to make tag files. Then you can execute this command anywhere in the project.

First form:

You can specify a source file and optional line number. This syntax is similar to vi(1) and emacs(1).

Second form:

You can specify a definition name directly. The definition name should exist in GTAGS. This option requires HTML/MAP generated by htags(1).

Some browsers require you to load it before executing gozilla.

#### **OPTIONS**

The following options are available:

'+no' Line number.

'-b' browser

Browser to use. By default, it is assumed mozilla.

'-d' name Print definitions.

'--help' Show help.

'-p' Just print a generated URL instead of displaying it.

file File name or alias name.

'-q', '--quiet'

Quiet mode.

'-v', '--verbose'

Verbose mode.

'--version'

Show version number.

#### **FILES**

GTAGS Tag file for definitions.

HTML/ Hypertext of source code.

HTML/MAP Mapping file for converting tag name into the path of tag list.

\$HOME/.gozillarc

Alias file. Please read the source code for details.

#### ENVIRONMENT

#### **BROWSER**

Browser to use. By default, it is assumed mozilla. If you want to load the default browser in OSX, you may set this variable to osx-default.

#### **GTAGSDBPATH**

The directory in which the tag files exist. This value is ignored when *GTAGS-ROOT* is not defined.

#### GTAGSROOT

The root directory of the project.

# **EXAMPLES**

# DIAGNOSTICS

Gozilla exits with a non-0 value if an error occurred, 0 otherwise.

#### SEE ALSO

```
global(1), gtags(1), htags(1), firefox(1), epiphany(1), mozilla(1).

GNU GLOBAL source code tag system
(http://www.gnu.org/software/global/).
```

#### BUGS

Gozilla can accept not only source files but also text files, directories, HTML files and even URLs, because it is omnivorous.

#### AUTHORS

Shigio YAMAGUCHI.

#### HISTORY

The gozilla command appeared in FreeBSD 2.2.2 but was not installed by default.

# 5.6 gtags-cscope - interactively examine a C program.

#### NAME

gtags-cscope - interactively examine a C program.

#### SYNOPSIS

```
gtags-cscope [-bCdehLlVv][-F file ][-012345678 pattern][-p n]
```

#### DESCRIPTION

gtags-cscope is an interactive, screen-oriented tool that allows the user to browse through C source files for specified elements of code.

gtags-cscope builds the symbol cross-reference the first time it is used on the source files for the program being browsed. On a subsequent invocation, gtags-cscope rebuilds the cross-reference only if a source file has changed or the list of source files is different. When the cross-reference is rebuilt, it is updated incrementally, which makes rebuilding faster than the initial build.

#### **OPTIONS**

Some command line arguments can only occur as the only argument in the execution of gtags-cscope. They cause the program to just print out some output and exit immediately:

```
'-h' View the long usage help display.
```

'-V' Print the version number of gtags-cscope.

```
'--help' Same as '-h'
```

'--version'

Same as '-V'

The following options can appear in any combination:

'-a' Print absolute path names.

'-b' Build the cross-reference only.

'-C' Ignore letter case when searching.

'-d' Do not update the cross-reference.

'-e' Suppress the ^e command prompt between files.

'-F' file Read symbol reference lines from file. (A symbol reference file is created by > and >>, and can also be read using the < command, described under "Issuing Subsequent Requests", below.)

'-i' Ignore SIGINT signal in line-oriented mode.

'-L' Do a single search with line-oriented output when used with the -num pattern option.

'-1' Line-oriented interface. This option implies the '-d' option.

'-[0-9]' pattern

Go to input field num (counting from 0) and find pattern.

'-p' n Display the last n file path components instead of the default (1). Use '0' to not display the file name at all.

'-v' Be more verbose in line-oriented mode.

# Requesting the initial search

After the cross-reference is ready, gtags-cscope will display this menu:

```
Find this C symbol:
Find this function definition:
Find functions called by this function (N/A):
Find functions calling this function:
Find this text string:
```

```
Change this text string:
Find this egrep pattern:
Find this file:
Find files #including this file:
```

Press the <Up> or <Down> keys repeatedly to move to the desired input field, type the text to search for, and then press the <Return> key.

# Issuing subsequent requests

If the search is successful, any of these single-character commands can be used:

0-9a-zA-Z Edit the file referenced by the given line number.

<Space> Display next set of matching lines.

<Tab> Alternate between the menu and the list of matching lines

Move to the previous menu item (if the cursor is in the menu) or move to the previous matching line (if the cursor is in the matching line list).

<Down> Move to the next menu item (if the cursor is in the menu) or move to the next matching line (if the cursor is in the matching line list).

+ Display next set of matching lines.

- Display previous set of matching lines.

e Edit displayed files in order.

> Write the displayed list of lines to a file.

>> Append the displayed list of lines to a file.

Read lines from a file that is in symbol reference format (created by > or >>), just like the '-F' option.

Filter all lines through a shell command and display the resulting lines, replacing the lines that were already there.

Pipe all lines to a shell command and display them without changing them.

Read lines from the result of the execution of global(1).

At any time these single-character commands can also be used:

<Return> Move to next input field.

^n Move to next input field.

^p Move to previous input field.

'y Search with the last text typed.

b Move to previous input field and search pattern.

f Move to next input field and search pattern.

<sup>^</sup>c Toggle ignore/use letter case when searching. (When ignoring letter case, a search for 'FILE' will match 'File' and 'file'.)

- r Rebuild the cross-reference.
- ! Start an interactive shell (type ^d to return to gtags-cscope).
- ~l Redraw the screen.
- ? Give help information about gtags-cscope commands.
- ^d Exit gtags-cscope.

NOTE: If the first character of the text to be searched for matches one of the above commands, escape it by typing a \ (backslash) first.

Substituting new text for old text

After the text to be changed has been typed, gtags-cscope will prompt for the new text, and then it will display the lines containing the old text. Select the lines to be changed with these single-character commands:

0-9a-zA-Z Mark or unmark the line to be changed.

- \* Mark or unmark all displayed lines to be changed.
- <Space> Display next set of lines.
- + Display next set of lines.
- Display previous set of lines.
- ^a Mark or unmark all lines to be changed.
- ^d Change the marked lines and exit.
- **Exit** without changing the marked lines.
- ! Start an interactive shell (type ^d to return to gtags-cscope).
- <sup>^</sup>l Redraw the screen.
- ? Give help information about gtags-cscope commands.

#### Special keys

If your terminal has arrow keys that work in vi, you can use them to move around the input fields. The up-arrow key is useful to move to the previous input field instead of using the <Tab> key repeatedly. If you have <CLEAR>, <NEXT>, or <PREV> keys they will act as the ^1, +, and - commands, respectively.

#### Line-Oriented interface

The '-1' option lets you use gtags-cscope where a screen-oriented interface would not be useful, for example, from another screen-oriented program.

gtags-cscope will prompt with '>>' when it is ready for an input line, which starts with the field number (counting from 0), immediately followed by the search pattern. For example, '1main' finds the definition of the 'main' function.

If you just want a single search, instead of the '-1' option use the '-L' and '-num pattern' options, and you won't get the '>>' prompt.

For '-1', gtags-cscope outputs the number of reference lines: cscope: 2 lines

For each reference found, gtags-cscope outputs a line consisting of the file name, function name, line number, and line text, separated by spaces. For example: main.c main 161 main(argc, argv)

Note that the editor is not called to display a single reference, unlike the screen-oriented interface.

You can use the c command to toggle ignore/use letter case when searching. (When ignoring letter case, a search for 'FILE' will match 'File' and 'file'.)

You can use the r command to rebuild the database.

gtags-escope will quit when it detects end-of-file, or when the first character of an input line is  $\hat{d}$  or q.

### ENVIRONMENT VARIABLES

The following environment variables are of escope origin.

#### CSCOPE\_EDITOR

Overrides the *EDITOR* and *VIEWER* variables. Use this if you wish to use a different editor with escope than that specified by your *EDITOR/VIEWER* variables.

#### $CSCOPE\_LINEFLAG$

Format of the line number flag for your editor. By default, cscope invokes your editor via the equivalent of 'editor +N file', where N is the line number that the editor should jump to. This format is used by both emacs and vi. If your editor needs something different, specify it in this variable, with '%s' as a placeholder for the line number. Eg: if your editor needs to be invoked as 'editor -#103 file' to go to line 103, set this variable to '-#%s'.

#### $CSCOPE\_LINEFLAG\_AFTER\_FILE$

Set this variable to 'yes' if your editor needs to be invoked with the line number option after the filename to be edited. To continue the example from  $CSCOPE\_LINEFLAG$ , above: if your editor needs to see 'editor file-#number', set this environment variable. Users of most standard editors (vi, emacs) do not need to set this variable.

EDITOR Preferred editor, which defaults to vi.

HOME Home directory, which is automatically set at login.

SHELL Preferred shell, which defaults to sh.

TERM Terminal type, which must be a screen terminal.

#### **TERMINFO**

Terminal information directory full path name. If your terminal is not in the standard terminfo directory, see curses and terminfo for how to make your own terminal description.

TMPDIR Temporary file directory, which defaults to /tmp.

VIEWER Preferred file display program (such as less), which overrides EDITOR (see above).

The following environment variables are of GLOBAL origin.

#### **GTAGSCONF**

Configuration file. The default is \$HOME/.globalrc.

#### GTAGSGLOBAL

If this variable is set, \$GTAGSGLOBAL is used as the name of global(1). The default is global.

#### GTAGSGTAGS

If this variable is set, \$GTAGSGTAGS is used as the name of gtags(1). The default is gtags.

#### *GTAGSDBPATH*

The directory in which the tag files exist. This value is ignored when *GTAGS-ROOT* is not defined.

#### GTAGSLABEL

Configuration label. The default is 'default'.

#### **GTAGSLIBPATH**

If this variable is set, it is used as the path to search for library functions. If the specified tags is not found in the project, global also searches in these paths. Since only GTAGS is targeted in the retrieval, this variable is ignored when '-r' or '-s' is specified.

#### GTAGSROOT

The root directory of the project.

#### **MAKEOBJDIR**

If this variable is set, \$MAKEOBJDIR is used as the name of BSD-style objdir. The default is obj.

#### **MAKEOBJDIRPREFIX**

If this variable is set, \$MAKEOBJDIRPREFIX is used as the prefix of BSD-style objdir. The default is /usr/obj.

#### FILES

GTAGS Tag file for definitions.

GRTAGS Tag file for references.

GPATH Tag file for source files.

#### GTAGSROOT

If environment variable GTAGSROOT is not set and file GTAGSROOT exists in the same directory as GTAGS then global sets GTAGSROOT to the contents of the file.

# \$HOME/.globalrc, /etc/gtags.conf, [sysconfdir]/gtags.conf Configuration files.

#### SEE ALSO

```
gtags(1), global(1), htags(1).

GNU GLOBAL source code tag system (http://www.gnu.org/software/global/).
```

#### **BUG**

The function field of the display is almost <unknown> since GLOBAL doesn't recognize it.
'Find functions called by this function' is not implemented.

#### **AUTHOR**

Joe Steffen (original author) and others.

#### HISTORY

Cscope was originally developed at Bell Labs in the early 1980s, and was released as free software under the BSD license in April 2000. Gtags-cscope is a derivative of cscope to use GLOBAL as the back-end. Its line-oriented interface was originally written in 2006, and was re-implemented in 2011 using cscope itself.

# 5.7 globash - a special shell for GLOBAL using GNU bash.

#### **NAME**

globash - a special shell for GLOBAL using GNU bash.

#### **SYNOPSIS**

globash

#### DESCRIPTION

Globash is a special shell for GLOBAL using GNU bash. You can use a lot of functions to ease reading source code, like tag stack, tag mark and cookie. At first, you should make tag files using gtags and invoke this command in the project. Please refer to the help (type ghelp<RET>) for detailed usage.

#### **FILES**

GTAGS Tag file for definitions.

GRTAGS Tag file for references.

GPATH Tag file for source files.

~/.globashrc

Start-up file.

# **ENVIRONMENT**

The following environment variables affect the execution of globash:

EDITOR The editor used by the show command.

# SEE ALSO

```
gtags(1), htags(1), less(1).

GNU GLOBAL source code tag system (http://www.gnu.org/software/global/).
```

# **AUTHOR**

Shigio YAMAGUCHI.

# **HISTORY**

The globash command appeared in GLOBAL-4.1 (2001).

# Appendix A Copying This Manual

#### A.1 GNU Free Documentation License

Version 1.2, November 2002

Copyright © 2000,2001,2002 Free Software Foundation, Inc. 51 Franklin St, Fifth Floor, Boston, MA 02110-1301, USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

#### 0. PREAMBLE

The purpose of this License is to make a manual, textbook, or other functional and useful document free in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or non-commercially. Secondarily, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

#### 1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work, in any medium, that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. Such a notice grants a world-wide, royalty-free license, unlimited in duration, to use that work under the conditions stated herein. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you". You accept the license if you copy, modify or distribute the work in a way requiring permission under copyright law.

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (Thus, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License. If a section does not fit the above definition of Secondary then it is not allowed to be designated as Invariant. The Document may contain zero Invariant Sections. If the Document does not identify any Invariant Sections then there are none.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License. A Front-Cover Text may be at most 5 words, and a Back-Cover Text may be at most 25 words.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, that is suitable for revising the document straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup, or absence of markup, has been arranged to thwart or discourage subsequent modification by readers is not Transparent. An image format is not Transparent if used for any substantial amount of text. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML, PostScript or PDF designed for human modification. Examples of transparent image formats include PNG, XCF and JPG. Opaque formats include proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML, PostScript or PDF produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

A section "Entitled XYZ" means a named subunit of the Document whose title either is precisely XYZ or contains XYZ in parentheses following text that translates XYZ in another language. (Here XYZ stands for a specific section name mentioned below, such as "Acknowledgements", "Dedications", "Endorsements", or "History".) To "Preserve the Title" of such a section when you modify the Document means that it remains a section "Entitled XYZ" according to this definition.

The Document may include Warranty Disclaimers next to the notice which states that this License applies to the Document. These Warranty Disclaimers are considered to be included by reference in this License, but only as regards disclaiming warranties: any other implication that these Warranty Disclaimers may have is void and has no effect on the meaning of this License.

# 2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

#### 3. COPYING IN QUANTITY

If you publish printed copies (or copies in media that commonly have printed covers) of the Document, numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a computer-network location from which the general network-using public has access to download using public-standard network protocols a complete Transparent copy of the Document, free of added material. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

#### 4. MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any,

- be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has fewer than five), unless they release you from this requirement.
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section Entitled "History", Preserve its Title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section Entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.
- K. For any section Entitled "Acknowledgements" or "Dedications", Preserve the Title of the section, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section Entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section to be Entitled "Endorsements" or to conflict in title with any Invariant Section.
- O. Preserve any Warranty Disclaimers.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section Entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties—for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

#### 5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice, and that you preserve all their Warranty Disclaimers.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections Entitled "History" in the various original documents, forming one section Entitled "History"; likewise combine any sections Entitled "Acknowledgements", and any sections Entitled "Dedications". You must delete all sections Entitled "Endorsements."

#### 6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

#### 7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, is called an "aggregate" if the copyright resulting from the compilation is not used to limit the legal rights of the compilation's users beyond what the individual works permit. When the Document is included in an aggregate, this License does not apply to the other works in the aggregate which are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one half of the entire aggregate, the Document's Cover Texts may be placed on covers that bracket the Document within the aggregate, or the electronic equivalent of covers if the Document is in electronic form. Otherwise they must appear on printed covers that bracket the whole aggregate.

#### 8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License, and all the license notices in the Document, and any Warranty Disclaimers, provided that you also include the original English version of this License and the original versions of those notices and disclaimers. In case of a disagreement between the translation and the original version of this License or a notice or disclaimer, the original version will prevail.

If a section in the Document is Entitled "Acknowledgements", "Dedications", or "History", the requirement (section 4) to Preserve its Title (section 1) will typically require changing the actual title.

### 9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

#### 10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See http://www.gnu.org/copyleft/.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

# A.1.1 ADDENDUM: How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright (C) year your name.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have Invariant Sections, Front-Cover Texts and Back-Cover Texts, replace the "with...Texts." line with this:

with the Invariant Sections being  $list\ their\ titles$ , with the Front-Cover Texts being list, and with the Back-Cover Texts being list.

If you have Invariant Sections without Cover Texts, or some other combination of the three, merge those two alternatives to suit the situation.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.

Option Index 59

# Option Index

-	-P 5, 16, 1	18
result 5	-r 4, 15, 1	١7
1esuit	-s 5, 15, 1	L7
-a 5	-t 1	LĘ
-c 7	-u 2	25
-f 5, 6, 16, 18	-x	1
-g 5, 15, 16, 17, 18		
-1 5	TO.	
-o <u>5</u>	ľ	
-0	FDL, GNU Free Documentation License 5	52

# Table of Contents

1	Overview of this tool	1
	1.1 What is GNU GLOBAL?	. 1
	1.2 Concept of project	1
	1.3 Features	
<b>2</b>	Command line	3
	2.1 Preparation	. 3
	2.2 Basic usage	3
	2.3 Applied usage	
3	Various applications	Q
J		
	3.1 Global facility for Bash	
	3.1.1 Features	
	3.1.2 Preparation	
	3.2 Less using GLOBAL	
	3.2.1 Features	
	3.2.2 Preparation	
	3.2.3 Usage	
	3.3 Nvi-1.81.5 using GLOBAL	
	3.3.1 Features	
	3.3.2 Preparation	14
	3.3.3 Usage	14
	3.4 Elvis using GLOBAL	15
	3.4.1 Features	
	3.4.2 Preparation	
	3.4.3 Usage	
	3.5 Vim using GLOBAL	
	3.5.1 Features	
	3.5.2 Preparation	
	3.5.3 Usage	
	3.6.1 Features	
	3.6.2 Preparation	19
	3.6.3 Usage	19
	3.7 Gtags-cscope	21
	3.8 Hypertext generator	21
	3.8.1 Features	21
	3.8.2 Preparation	21
	3.8.3 Usage	22
	3.9 Doxygen using GLOBAL	22

4	Other topics	<b>23</b>
	4.1 How to configure GLOBAL	. 23
	4.2 Plug-in parser	
	4.3 Incremental updating	
	•	
5	Command References	<b>25</b>
	5.1 global - print locations of given symbols	25
	NAME	
	SYNOPSIS	
	DESCRIPTION	
	COMMANDS	
	OPTIONS	. 26
	EXAMPLES	. 29
	FILES	. 29
	ENVIRONMENT	. 30
	CONFIGURATION	. 31
	DIAGNOSTICS	. 31
	SEE ALSO	. 31
	AUTHOR	. 31
	HISTORY	. 31
	5.2 gtags - create tag files for global	
	NAME	
	SYNOPSIS	
	DESCRIPTION	
	OPTIONS	
	EXAMPLES	
	FILES	
	ENVIRONMENT	
	CONFIGURATION	
	DIAGNOSTICS	
	SEE ALSO	
	BUG	
	AUTHOR	
	HISTORY	
	5.3 htags - generate a hypertext from a set of source files	
	SYNOPSIS	
	DESCRIPTION	
	OPTIONS	
	EXAMPLES	
	FILES	
	ENVIRONMENT	
	CONFIGURATION	
	DIAGNOSTICS	
	SEE ALSO	
	BUG	
	AUTHOR	
	HISTORY	

5.4	4 htags-server - start a private Web/CGI server for hyper-text	. 41
	NAME	. 41
	SYNOPSIS	. 41
	DESCRIPTION	. 41
	OPTIONS	. 41
	EXAMPLES	. 42
	DIAGNOSTICS	. 42
	SEE ALSO	. 42
	BUG	. 42
	AUTHOR	. 42
	HISTORY	. 42
5.5	5 gozilla - force mozilla to display specified part of a source file	. 42
	NAME	
	SYNOPSIS	. 42
	DESCRIPTION	
	OPTIONS	
	FILES	
	ENVIRONMENT	
	EXAMPLES	
	DIAGNOSTICS.	
	SEE ALSO	
	BUGS	
	AUTHORS	
	HISTORY	
5.6		
0.0	NAME	
	SYNOPSIS	
	DESCRIPTION	
	OPTIONS	
	Requesting the initial search	
	Issuing subsequent requests	
	Line-Oriented interface	
	ENVIRONMENT VARIABLES	
	FILES	
	SEE ALSO	
	BUG.	
	AUTHOR	
	HISTORY	
5.7	globash - a special shell for GLOBAL using GNU bash	
٠.,	NAME	
	SYNOPSIS	
	DESCRIPTION	
	FILES	
	ENVIRONMENT	
	SEE ALSO	
	AUTHOR.	
	HISTORY	

Appendix A Copying This Manual 52
A.1 GNU Free Documentation License
A.1.1 ADDENDUM: How to use this License for your documents
58
Option Index