publish your code with Octave

Kai T. Ohlhus k.ohlhus@gmail.com

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- ullet Old MATLAB teaching PDF with very simple example function linear
- Students trying to call their first function <u>failed!</u>

```
>> y = linear(2)
Error using linear (line 52)
Invalid calling syntax for the "linear" command. Type
"help linear" for more information.
```

— 1. Stale, outdated, incorrect example code.

- Old Matlab teaching PDF with very simple example function linear
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```
>> y = linear(2)
Error using linear (line 52)
Invalid calling syntax for the "linear" command. Type
"help linear" for more information.
```

- The function linear became 2007 part of Matlab's System Identification Toolbox
- Need to rewrite documentation
- Decision to use publish (not part of GNU Octave before 4.2.0)

— 2. Display the output.

Most of Octave's example code is "static" as well:

- Copy & run to see the output (incomplete?)
- Never checked before a release (stale, outdated?)

```
>> help plot # shortened

Here are some plot examples:

   t = 0:0.1:6.3;
   plot (t, cos(t), "-;cos(t);", t, sin(t), "-b;sin(t);");

This will plot the cosine and sine functions and label them accordingly in the legend.
```

- Situation better with "doc plot" (or more descriptive Manual)
- ⇒ Bad user experience, questions, bug reports (#50282 #50148,...)

— 3. Certainly **no** panacea!

Intended for "small to medium" sized scripts:

- One section level
- Supports HTML and LATEX (PDF) output (but see later)
- No cross references (but URLs)
- No function docstring or class documentation

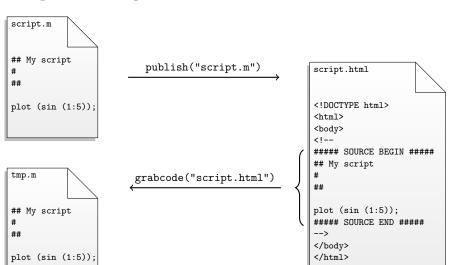
→ No substitute for LATEX or Texinfo

Two short demos

- Simple markup in comment blocks
- Execution of example code, print results

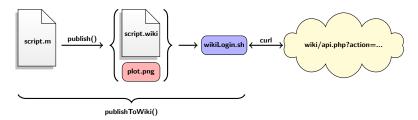
```
## My script
                                  Documentation with markup
 *Row* vector creation.
##
a = 1:5
                                  Example code with output
%%
 Using the <octave:plot plot funtion>.
x = 0:.2:2*pi;
                                  Example code with plot output
y = \sin(x);
plot(x,y)
```

The publish - grabcode workflow



Customize publish (GNU Octave 4.3.0+)

- Pure Octave code → easy to extend/modify
- Designed for extension:
 - Implement all callback subfunctions in some __publish_my_markup_output__.m and run publish (" script .m", "my_markup")
- Some interesting experiment with MediaWiki action API¹.



¹Read more: https://siko1056.github.io/blog/2017/03/10/getting-to-know-the-mediawiki-api.html.

A new Agora approach?

— Maybe GSoC 2017 project?

- Pros:
 - Login system
 - ► History (revert vandalism)
 - Editor
 - Syntax highlighting
- Cons:
 - Expose api.php (security concern?)
 - Image storage limitation
 - Login required (limited access / vandalism)
 - Deal with HTML escaping
- urlread cannot handle session cookies. The demo relies on bash script calling curl appropriately. → This can be fixed.

Thank you for your attention. Questions?

Find the sources at https://github.com/siko1056/OctConf2017.

Discussion: A survey of documentation

- Octave repo (24 committers, overwhelming bug reports)
 - ▶ Manual for end-users, description, and function reference
 - ★ updated with each releases (twice each year)
 - ▶ Doxygen (C/C++ only)
 - * not actively presented, not updated
- Octave forge (70 maintainers?)
 - individual package docs, updates by maintainers
 - Octave core and package function reference
- Wiki (25 active and 600 passive) registered users)
 - docs for installation, forge packages, contribution guidelines, ...
 - updated occasionally, not release specific, many outdated articles

Discussion: A survey of documentation (cont.)

- Manual (static, dynamic graphic generation)
 - ► Texinfo and helper scripts (AWK, Bash, Octave, Perl)
 - ► HTML, PDF output
 - markup, links
- Doxygen (static, dynamic completeness checking)
 - Special comment blocks, no real overhead
 - (very rich) HTML, LaTeX, RTF, XML, Man page, DocBook output
 - markup (Markdown), links
- Wiki (static)
 - ► the power of MediaWiki
 - not related to Octave (but syntax highlighting!)
- Octave forge packages (static, dynamic elements?)
 - Texinfo and generate_html package
 - HTML
 - markup, links