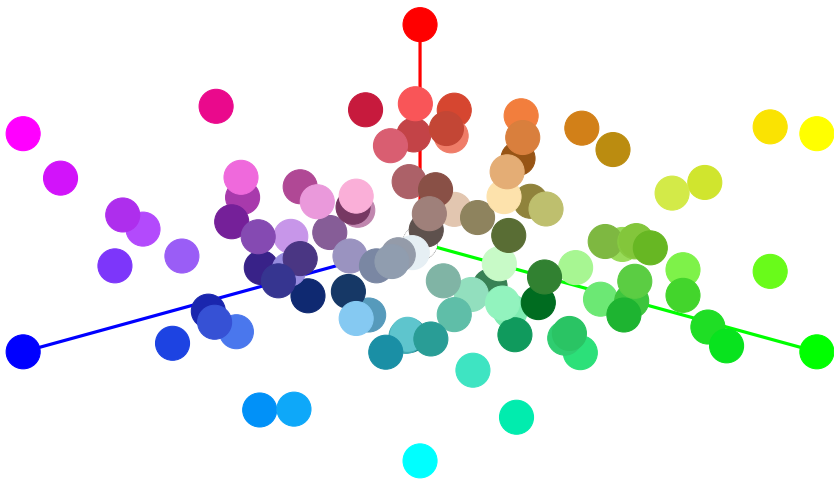
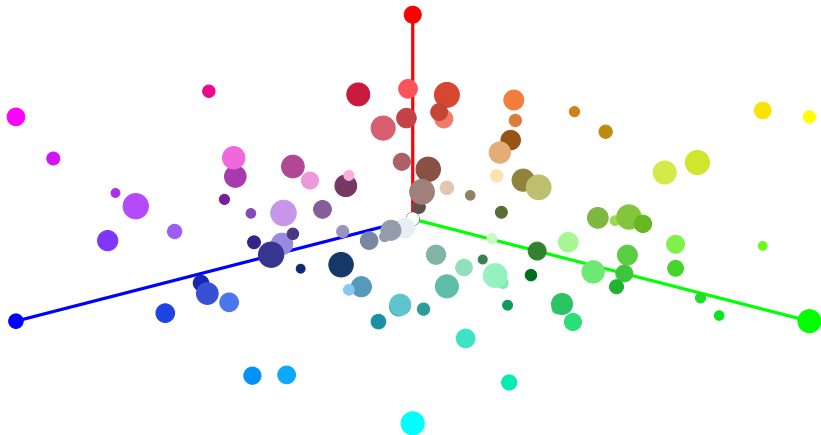


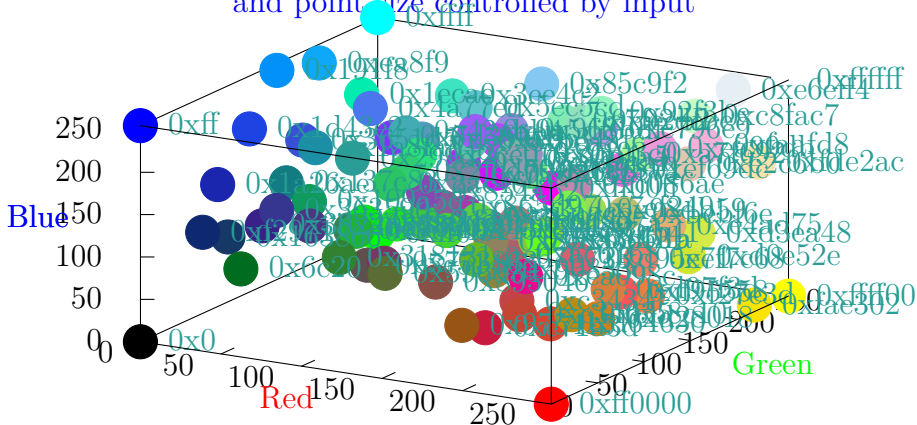
RGB color information read from data file



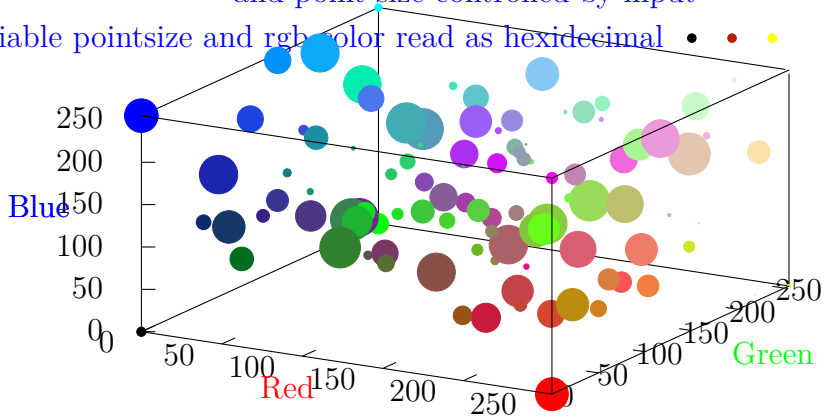
Both RGB color information
and point size controlled by input



Both RGB color information
and point size controlled by input

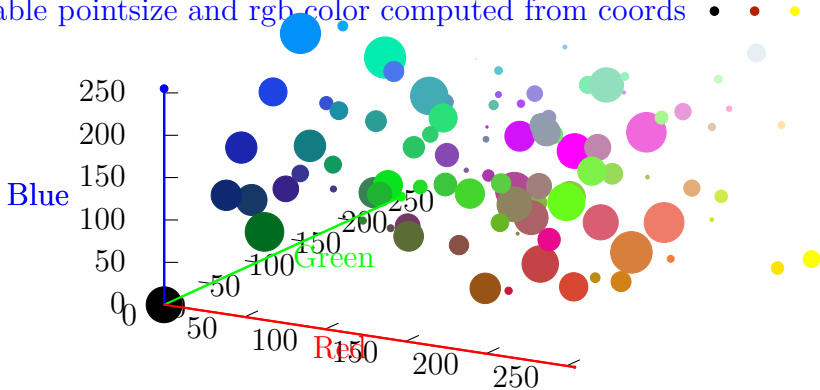


Both RGB color information
and point size controlled by input
variable pointsize and rgb_color read as hexadecimal



Both RGB color information
and point size controlled by input

variable pointsize and rgb color computed from coords



Demo of hidden3d with points only (no surface)

variable pointsize and rgb color computed from coords

