

2021年北航计组P5实验报告

1 整体架构设计

1.1 CPU设计方案综述

本实验基于verilog实现了流水线cpu, 支持指令集MIPS_lite {addu, addiu, ori, and, subu, lw, sw, lb, sb, beq, blez, lui,, sll, slt, j, jr, jal, nop}, 包含IFU, F2D, NPC, CMP, RF, EXT, D2E, ALU, E2M, DM, M2W等模块.

1.2 关键模块

1. ALU - arithmetic logic unit

```
module ALU(  
    input [31:0] A  
    input [31:0] B  
    input [4:0] shamt  
    input [3:0] ALU_op  
    output [31:0] C  
);
```

| 操作名 | 功能 |
|----------|-------------|
| ALU_and | A与B |
| ALU_or | A或B |
| ALU_nor | A或非B |
| ALU_Xor | A异或B |
| ALU_slt | A补码比较小于B置为1 |
| ALU_sltu | A原码比较小于B置为1 |
| ALU_add | A加B |
| ALU_sub | A减B |
| ALU_sll | B逻辑左移A的后五位 |
| ALU_srl | B逻辑右移A的后五位 |
| ALU_sra | B算术右移A的后五位 |

2. CMP - compare unit

```
module CMP(  
    input [31:0] A  
    input [31:0] B  
    input [2:0] CMP_op  
    output cmp  
);
```

| 操作名 | 功能 |
|------------|----------|
| cmp_eq | A等于B置1 |
| cmp_ne | A不等于B置1 |
| cmp_gez | A大于等于0置1 |
| cmp_gtz | A大于0置1 |
| cmp_lez | A小于等于0 |
| cmp_ltz | A小于0置1 |
| cmp_rtez | B等于0置1 |
| cmp__rtnez | B不等于置1 |

3. CTR - control unit

```

module CTR(
    input [31:0] Instr,
    input cmp,
    //decode
    output [25:0] imm26,
    output [15:0] imm16,
    output [4:0] rs,
    output [4:0] rt,
    output [4:0] rd,
    output [4:0] shamt,
    //forward
    output [4:0] RF_A3,
    //control
    output [4:0] ALU_op,
    output [4:0] CMP_op,
    output [2:0] NPC_op,
    output [2:0] EXT_op,
    output [2:0] DM_op,
    output [2:0] ALU_B_sel,
    output [2:0] RF_WD_sel,
    output [2:0] RF_A3_sel,
    output DM_wr,
    output RF_wr,
    //classify
    output lui,
    output jimm,
    output jreg,
    output jlink,
    output cali,
    output calr,
    output load,
    output store,
    output shifts,
    output branch,
    output branchl,
    output branchlr,

```

```

        output bmlr,
        output mov
    );

```

4. D2E - **pipeline register (D&E's interstage)**

```

module D2E(
    input [31:0] D_Instr
    input [31:0] D_PC
    input [31:0] D_PC8
    input [31:0] D_RS
    input [31:0] D_RT
    input [31:0] D_EXT_OUT
    input D_cmp
    input D2E_en
    input flush
    input clk
    input reset
    output [31:0] E_Instr
    output [31:0] E_PC
    output [31:0] E_PC8
    output [31:0] E_RS
    output [31:0] E_RT
    output [31:0] E_EXT_OUT
    output E_cmp
);

```

5. DM - **data memory**

```

module DM(
    input [31:0] A
    input [31:0] WD
    input [31:0] PC
    input [31:0] Instr
    input [2:0] DM_op
    input clk
    input reset
    input DM_wr
    output [31:0] DMout
);

```

| 操作名 | 功能 |
|-------|---------------------------------------------------------------|
| DM_lw | <code>mem[addr] <= WD</code> |
| DM_lb | <code>mem[addr][7+8*A[1:0] -:8] <= WD[7:0]</code> |
| DM_sw | <code>DMout <= mem[addr];</code> |
| DM_sb | <code>DMout <= signed_b(mem[addr][7+8*A[1:0] -:8]);</code> |

6. ○ **pipeline register (E&M's interstage)**

```

module E2M(
    input [31:0] E_Instr
    input [31:0] E_PC
    input [31:0] E_PC8

```

```

input [31:0] E_RS
input [31:0] E_RT
input [31:0] E_ALU_C
input [31:0] E_EXT_OUT
input E_cmp
input E2M_en
input clk
input reset
output [31:0] M_Instr
output [31:0] M_PC
output [31:0] M_PC8
output [31:0] M_RS
output [31:0] M_RT
output [31:0] M_ALU_C
output [31:0] M_EXT_OUT
output M_cmp
);

```

7. EXT - **bit extender**

```

module EXT(
input [15:0] imm16
input [2:0] EXT_op
output [31:0] EXTout
);

```

| 操作名 | 功能 |
|--------------|--------------------------------|
| EXT_unsigned | 将 imm16 输入的 16 位数据做无符号扩展 |
| EXT_signed | 将 imm16 输入的 16 位数据无符号扩展 |
| EXT_lui | 将imm16 输入的 16 位数据加载到 32 位输出的高位 |

8. ○ **pipeline register (F&D's interstage)**

```

module F2D(
input [31:0] F_Instr
input [31:0] F_PC
input F2D_en
input clk
input reset
output [31:0] D_Instr
output [31:0] D_PC
);

```

9. IFU - **instruction fetch unit**

```

module IFU(
input clk
input reset
input IFU_en
input [31:0] NPC
output [31:0] PC
output [31:0] Instr
);

```

| 功能名称 | 功能 |
|------|-----------------------------|
| 同步复位 | 当复位信号有效时，将PC值设置为 0x00003000 |
| 取指令 | 根据当前PC值从IM中取出指令，并输出 |

10. ○ pipeline register (M&W's interstage)

```

module M2W(
input [31:0] M_Instr
input [31:0] M_PC
input [31:0] M_PC8
input [31:0] M_RS
input [31:0] M_RT
input [31:0] M_ALU_C
input [31:0] M_EXT_OUT
input [31:0] M_DM_OUT
input M_cmp
input M2W_en
input clk
input reset
output [31:0] W_Instr
output [31:0] W_PC
output [31:0] W_PC8
output [31:0] W_RS
output [31:0] W_RT
output [31:0] W_ALU_C
output [31:0] W_EXT_OUT
output [31:0] W_DM_OUT
output W_cmp
);

```

11. NPC - next pc

```

module NPC(
input [31:0] F_PC
input [31:0] D_PC
input [31:0] JR
input [25:0] imm26
input [2:0] NPC_op
input cmp
output [31:0] NPC
output [31:0] PC8
);

```

| 功能名称 | 功能 |
|---------|-------------------------|
| 输出PC4 | $NPC = PC + 4$ |
| 跳转b类型 | 对于branch类型的指令，输出下一个PC的值 |
| 跳转j类型 | 对于j, jal这样的指令，输出下一个PC的值 |
| 跳转寄存器类型 | 对于jr这样的指令，输出下一个PC的值 |

12. RF - register file

```
module RF(
input [4:0] A1
input [4:0] A2
input [4:0] A3
input [31:0] WD
input [31:0] PC
input [31:0] Instr
input reset
input RF_wr
input clk
output [31:0] RD1
output [31:0] RD2
);
```

| 功能名称 | 功能描述 |
|------|---------------------------------------|
| 同步复位 | 当同步复位信号有效时，将所有寄存器的值设置为 0x00000000 |
| 读数据 | 读出 A1 和 A2 地址对应寄存器中存储的数据到 RD1 和 RD2 |
| 写数据 | 当 WE 有效且时钟上升沿到来时，将 WD 的数据写入A3 对应的寄存器中 |

13. STL - **stall unit**

```
module STL(
input [31:0] D_Instr
input [31:0] E_Instr
input [31:0] M_Instr
input [31:0] W_Instr
output IFU_en
output F2D_en
output D2E_en
output D2E_flush
output E2M_en
output M2W_en
output stall
);
```

Control Signals Table

| opcode | 000000 | | | | 100011 | 101011 | 000100 | 000110 | 001101 | 001001 | 000010 | 000011 |
|-----------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|
| func | 100001 | 001000 | 000000 | 101010 | x | | | | | | | |
| | addu | jr | sll | slt | lw | sw | beq | blez | ori | addiu | j | jal |
| NPC_op | 000 | 011 | 000 | 000 | 000 | 000 | 001 | 001 | 000 | 000 | 010 | 010 |
| EXT_op | x | x | x | x | 1 | 1 | x | x | 0 | 1 | x | x |
| RF_wr | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 1 |
| RF_A3_sel | 00 | x | 00 | 00 | 01 | x | x | x | 01 | 01 | x | 10 |
| RF_WD_sel | 00 | x | 00 | 00 | 01 | x | x | x | 00 | 00 | x | 10 |
| ALU_B_sel | 0 | x | x | 0 | 1 | 1 | 0 | x | 1 | 1 | x | x |
| DM_wr | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| ALU_op | 0000 | x | 0010 | 0100 | 0000 | 0000 | 0011 | 0101 | 0110 | 0000 | x | x |

1.3 DataPath Table

| | PC | NPC | IM | RF | EXT | ALU | MW | DM | MR | VD | In | A | B | Shamt | A | WD | Mem | A | WD | A | Mem | |
|-------|---------|--------------|--------------|---------|---------|--------|---------------|---------------|---------------|-----------------------------------------|-------------------------|--------------|------------------|-------------------------|--------------|--------|--------|-------|--------|------------------|-------|-------|
| addu | NPC,NPC | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | IM,Isr[20:16] | IM,Isr[15:11] | ALU.C | | RF,RD1 | RF,RD2 | | | | | | | | |
| lw | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | | IM,Isr[20:16] | MR,Out | IM,Isr[15:9] | RF,RD1 | EXT,Out[31:9] | | | | | ALU.C | | | DM,RD | |
| lb | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | | IM,Isr[20:16] | MR,Out | IM,Isr[15:9] | RF,RD1 | EXT,Out[31:9] | | | | | ALU.C | | ALU.C | DM,RD | |
| sw | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | IM,Isr[20:16] | | | IM,Isr[15:9] | RF,RD1 | EXT,Out[31:9] | | | RF,RD2 | | ALU.C | MW,Out | | | |
| sb | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | IM,Isr[20:16] | | | IM,Isr[15:9] | RF,RD1 | EXT,Out[31:9] | | ALLU.C | RF,RD2 | DM,RD | ALU.C | MW,Out | | | |
| addiu | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | | IM,Isr[20:16] | ALU.C | | RF,RD1 | EXT,Out[31:9] | | | | | | | | | |
| ori | NPC,NPC | | PC,PC | | | PC,PC | IM,Isr[25:21] | | IM,Isr[20:16] | ALU.C | IM,Isr[15:9] | RF,RD1 | EXT,Out[31:9] | | | | | | | | | |
| beq | NPC,NPC | IM,Isr[15:9] | PC,PC | ALU,cmp | | PC,PC | IM,Isr[25:21] | IM,Isr[20:16] | | | | RF,RD1 | RF,RD2 | | | | | | | | | |
| bltz | NPC,NPC | IM,Isr[15:9] | PC,PC | ALU,cmp | | PC,PC | IM,Isr[25:21] | | | | | RF,RD1 | | | | | | | | | | |
| j | NPC,NPC | | PC,PC | | RF,RD1 | PC,PC | IM,Isr[25:21] | | | | | | | | | | | | | | | |
| jal | NPC,NPC | IM,Isr[25:9] | PC,PC | | | PC,PC | | | S'9B1 | NPC,PC4 | | | | | | | | | | | | |
| / | NPC,NPC | IM,Isr[25:9] | PC,PC | | | PC,PC | | | | | | | | | | | | | | | | |
| sll | NPC,NPC | | PC,PC | | | PC,PC | | IM,Isr[20:16] | IM,Isr[15:11] | ALU.C | | RF,RD2 | | IM,Isr[10:6] | | | | | | | | |
| slt | NPC,NPC | | PC,PC | | | PC,PC | | IM,Isr[20:16] | IM,Isr[15:11] | ALU.C | | RF,RD1 | RF,RD2 | | | | | | | | | |
| syn | | NPC,NPC | IM,Isr[25:9] | PC,PC | ALU,cmp | RF,RD1 | PC,PC | IM,Isr[25:21] | IM,Isr[20:16] | IM,Isr[15:11] IM,Isr[20:16] S'9B1 | ALU.C MR,Out NPC,PC4 | IM,Isr[15:9] | RF,RD1 RF,RD2 | RF,RD2 EXT,Out[31:9] | IM,Isr[10:6] | ALU.C | RF,RD2 | DM,RD | ALU.C | RF,RD2 MW,Out | ALU.C | DM,RD |

2 测试方案

通过手造数据，现成数据，自动生成数据相结合的方式生成数据，并利用python脚本与mars对拍实现自动化测试

2.1 测试程序生成器

```
#include <stdio>
#include <algorithm>
#include <queue>
#include <map>
#include <cstring>
#include <cmath>
#include <stdlib>
#include <set>
#include <unordered_map>
#include <vector>
#include <ctime>
#define maxn 1010
typedef long long ll;
using namespace std;
unsigned int grf[32];
int reg[] = {0, 1, 2, 3, 4, 5, 30, 31, 29};
int dm[1024];
#define R reg[rand() % 8]
#define I (rand() + rand())
#define B (rand() % 30)
void addu(int rs, int rt, int rd)
{
    printf("addu %d,%d,%d\n", rd, rt, rs);
    if (rd)
        grf[rd] = grf[rs] + grf[rt];
}
void _and(int rs, int rt, int rd)
{
    printf("and %d,%d,%d\n", rd, rt, rs);
    if (rd)
        grf[rd] = grf[rs] & grf[rt];
}
void subu(int rs, int rt, int rd)
{
    printf("subu %d,%d,%d\n", rd, rt, rs);
    if (rd)
```

```

        grf[rd] = grf[rs] - grf[rt];
    }
    void sll(int rs, int rt, int rd)
    {
        int s = rand()%31;
        printf("sll %d,%d,%d\n", rd, rt, s);
        if (rd)
            grf[rd] = grf[rt] << s;
    }
    void slt(int rs, int rt, int rd)
    {
        printf("slt %d,%d,%d\n", rd, rs, rt);
        if (rd)
            grf[rd] = (grf[rs] < grf[rt]);
    }
    void ori(int rs, int rt, int imm)
    {
        printf("ori %d,%d,%d\n", rt, rs, imm);
        if (rt)
            grf[rt] = grf[rs] | imm;
    }
    void lui(int rs, int rt, int imm)
    {
        printf("lui %d,%d\n", rs, imm);
        if (rs)
            grf[rs] = 1u * imm << 16;
    }
    void addiu(int rs, int rt, int imm)
    {
        imm = rand()%65535;
        printf("addiu %d,%d,%d\n", rs, rt, imm);
        if (rs)
            grf[rs] = grf[rt] + imm;
    }
    void lw(int rs, int rt)
    {
        int imm = rand() % 31 * 4;
        printf("lw %d,%d($0)\n", rt, imm);
        grf[rt] = dm[imm / 4];
    }
    void sw(int rs, int rt)
    {
        int imm = rand() % 31 * 4;
        printf("sw %d,%d($0)\n", rt, imm);
        dm[imm / 4] = grf[rt];
    }
    void lb(int rs, int rt)
    {
        int imm = rand() % 127;
        printf("lb %d,%d($0)\n", rt, imm);
        int byte = imm%4;
        int mask = 0;
        for(int i=8*byte;i<=7+8*byte;i++) mask |= (1<<i);
        grf[rt] = dm[imm / 4] & mask;
    }
    void sb(int rs, int rt)
    {
        int imm = rand() % 127;

```



```

    printf("sb %d,%d($0)\n", rt, imm);
}

int jump[1010];
void beq(int rs, int rt, int k)
{
    int jaddr = k + rand()%50+1;
    while (jump[jaddr] || jaddr>=maxn)
        jaddr = k + rand()%50+1;
    printf("beq %d,%d,label%d\n", rs, rt, jaddr);
}
void j(int k)
{
    int jaddr = k + rand()%50+1;
    while (jump[jaddr] || jaddr>=maxn)
        jaddr = k + rand()%50+1;
    printf("j label%d\n", jaddr);
}
void jal(int k)
{
    int jaddr = k + rand()%50+1;
    while (jump[jaddr] || jaddr>=maxn)
        jaddr = k + rand()%50+1;
    printf("jal label%d\n", jaddr);
}
void jalr(int rd, int rs)
{
    printf("jalr %d, %d\n", rd, rs);
}
int jr(int rs, int rt, int k)
{
    int i;
    vector<int> can;
    can.clear();
    for (i = 0; i < 10; i++)
        if (reg[i] > (0x3000+(k<<2)) && reg[i] < 0x3000+((k+50)<<2) && reg[i] <
0x3000+(maxn<<2))
            can.push_back(reg[i]);
    if (can.size() == 0)
    {
        beq(rs, rt, k);
        return 0;
    }
    rs = can[rand() % can.size()];
    printf("jr %d\n", rs);
    return 1;
}
void nop()
{
    printf("nop\n");
}
int main()
{
    int i;
    srand(time(NULL));
    freopen("test.asm", "w", stdout);
    printf("subu $31,$31,$31\n"); //???$sp
    int last = -1;

```

```

for (i = 0; i < maxn; i++)
{
    printf("label%d: ", i);
    int instr = rand() % 16;
    while ((i < 90 || last == 1) && instr >= 6 && instr <= 9)
    { //j+j
        instr = rand() % 16;
    }
    int rs = R, rt = R, rd = R, imm = I;
    if (instr == 0)
        addu(rs, rt, rd);
    else if (instr == 1)
        subu(rs, rt, rd);
    else if (instr == 2)
        ori(rs, rt, imm);
    else if (instr == 3)
        lui(rs, 0, imm);
    else if (instr == 4)
        lw(rs, rt);
    else if (instr == 5)
        sw(rs, rt);
    else if (instr == 6)
        beq(rs, rt, i);
    else if (instr == 7)
        j(i);
    else if (instr == 8)
        jal(i);
    else if (instr == 14)
        _and(rs, rt, rd);
    else if (instr == 10)
        sll(rs, rt, rd);
    else if (instr == 11)
        slt(rs, rt, rd);
    else if (instr == 12)
        lb(rs, rt);
    else if (instr == 13)
        sb(rs, rt);
    //else if (instr == 15)
    // jalr(rd, rs);
    else if (instr == 9)
    {
        int yes = jr(rs, rt, i);
        if (!yes)
            instr = 6; //beq
    }
    else
        nop();
    jump[i] = last = (instr >= 6 && instr <= 9);
}
//printf("label:\n beq $0,$0,label");
return 0;
}

```

2.2 自动评测程序

```
import os
import re
import random

machine=[]
hex_to_bi={
    "0":"0000","1":"0001","2":"0010","3":"0011",
    "4":"0100","5":"0101","6":"0110","7":"0111",
    "8":"1000","9":"1001","a":"1010","b":"1011",
    "c":"1100","d":"1101","e":"1110","f":"1111"}
reg={"0":"$0", "1":"$at", "2":"$v0", "3":"$v1",
    "4":"$a0", "5":"$a1", "6":"$a2", "7":"$a3",
    "8":"$t0", "9":"$t1", "10":"$t2", "11":"$t3",
    "12":"$t4", "13":"$t5", "14":"$t6", "15":"$t7",
    "16":"$s0", "17":"$s1", "18":"$s2", "19":"$s3",
    "20":"$s4", "21":"$s5", "22":"$s6", "23":"$s7",
    "24":"$t8", "25":"$t9", "26":"$k0", "27":"$k1",
    "28":"$gp", "29":"$sp", "30":"$fp", "31":"$ra"}
def bi_to_hex(a):
    bcode = ""
    for char in a:
        if not(char==" "):
            bcode += char
    return hex(int(str(int(bcode,2))))

def dasm(hexcode):
    out=["" for i in range(200)]
    labelcount=1
    label={}
    mipscount=0

    bicode=""
    for char in hexcode:
        bicode += hex_to_bi[char]

    op=bicode[0:6]
    func=bicode[26:32]
    rs=reg[str(int(bicode[6:11],2))]
    rt=reg[str(int(bicode[11:16],2))]
    rd=reg[str(int(bicode[16:21],2))]
    shamt=bicode[21:26]
    imm=bi_to_hex(bicode[16:32])
    mips=""

    if op=='000000':
        itype="R"
    elif op=='000010' or op=='000011':
        itype="J"
    else:
        itype="I"

    if itype=="J":
        if op=='000010':
            mips="j "
```

```

elif op=='000011':
    mips="jal "
mips += imm

elif itype=="R":
    if bicode=='00000000000000000000000000000000':
        mips="nop"
    elif func=='100000':
        mips="add "+rd+", "+rs+", "+rt
    elif func=='100001':
        mips="addu "+rd+", "+rs+", "+rt
    elif func=='100100':
        mips="and "+rd+", "+rs+", "+rt
    elif func=='001101':
        mips="break"
    elif func=='011010':
        mips="div "+rs+", "+rt
    elif func=='011011':
        mips="divu "+rs+", "+rt
    elif func=='001001':
        mips="jalr "+rd+", "+rs
    elif func=='001000':
        mips="jr "+rs
    elif func=='010000':
        mips="mfhi "+rd
    elif func=='010010':
        mips="mflo "+rd
    elif func=='010001':
        mips="mthi "+rd
    elif func=='010011':
        mips="mtlo "+rd
    elif func=='011000':
        mips="mult "+rs+", "+rt
    elif func=='011001':
        mips="multu "+rs+", "+rt
    elif func=='100111':
        mips="nor "+rd+", "+rs+", "+rt
    elif func=='100101':
        mips="or "+rd+", "+rs+", "+rt
    elif func=='000000':
        mips="sll "+rd+", "+rt+", "+shamt
    elif func=='000100':
        mips="sllv "+rd+", "+rt+", "+rs
    elif func=='101010':
        mips="slt "+rd+", "+rs+", "+rt
    elif func=='101011':
        mips="sltu "+rd+", "+rs+", "+rt
    elif func=='000011':
        mips="sra "+rd+", "+rt+", "+shamt
    elif func=='000111':
        mips="srav "+rd+", "+rt+", "+rs
    elif func=='000010':
        mips="srl "+rd+", "+rt+", "+shamt
    elif func=='000110':
        mips="srlv "+rd+", "+rt+", "+rs
    elif func=='100010':
        mips="sub "+rd+", "+rs+", "+rt
    elif func=='100011':

```

```

        mips="subu "+rd+", "+rs+", "+rt
    elif func=='001100':
        mips="syscall"
    elif func=='100110':
        mips="xor "+rd+", "+rs+", "+rt

elif itype=="I":
    if op=='001000':
        mips="addi "+rt+", "+rs+", "+imm
    elif op=='001001':
        mips="addiu "+rt+", "+rs+", "+imm
    elif op=='001100':
        mips="andi "+rt+", "+rs+", "+imm
    elif op=='000100':
        mips="beq "+rs+", "+rt+", "+imm
    elif op=='000001' and bicode[11:16]=='00001':
        mips="bgez "+rs+", "+imm
    elif op=='000111':
        mips="bgtz "+rs+", "+imm
    elif op=='000110':
        mips="blez "+rs+", "+imm
    elif op=='000001' and bicode[11:16]=='00000':
        mips="bltz "+rs+", "+imm
    elif op=='000101':
        mips="bne "+rs+", "+rt+", "+imm
    elif op=='010000' and func=='011000':
        mips="eret"
    elif op=='100000':
        mips="lb "+rt+", "+imm+"("+rs+")"
    elif op=='100100':
        mips="lbu "+rt+", "+imm+"("+rs+")"
    elif op=='100001':
        mips="lh "+rt+", "+imm+"("+rs+")"
    elif op=='100101':
        mips="lhu "+rt+", "+imm+"("+rs+")"
    elif op=='001111':
        mips="lui "+rt+", "+imm
    elif op=='100011':
        mips="lw "+rt+", "+imm+"("+rs+")"
    elif op=='010000' and bicode[6:11]=='00000':
        mips="mfc0 "+rt+", "+rd
    elif op=='010000' and bicode[6:11]=='00100':
        mips="mtc0 "+rt+", "+rd
    elif op=='001101':
        mips="ori "+rt+", "+rs+", "+imm
    elif op=='101000':
        mips="sb "+rt+", "+imm+"("+rs+")"
    elif op=='101001':
        mips="sh "+rt+", "+imm+"("+rs+")"
    elif op=='001010':
        mips="slti "+rt+", "+rs+", "+imm
    elif op=='001011':
        mips="sltiu "+rt+", "+rs+", "+imm
    elif op=='101011':
        mips="sw "+rt+", "+imm+"("+rs+")"
    elif op=='001110':
        mips="xori "+rt+", "+rs+", "+imm
out[mipscount] += mips

```

```

mipscount += 1
return out[0]

for testflie in range(900,1300):
    #asmfilename=("test1.asm")
    asmfilename=("testpoint%d.asm"%(testflie))
    xlinx="D:\\PROGRAM\\14.7\\ISE_DS\\ISE"
    time="10us"
    os.environ['XILINX']=xlinx
    path=os.path.dirname(os.path.realpath(__file__))
    os.chdir(path)
    filelist=os.walk(path)
    with open("mips.prj","w") as prj:
        for folder in filelist:
            for file in folder[2]:
                if(len(file.split("."))>1 and file.split(".")[1]=="v"):
                    prj.write("verilog work \"+folder[0]+\"\\\""+file+\"\\\"\\n")
    with open("mips.tcl","w") as tcl:
        tcl.write("run "+time+";\\nextit;\\n")

    print("start running point%d"%(testflie))
    # "java -jar Mars.jar test.asm nc mc CompactTextAtZero a dump .text
    HexText "+rom_name
    # problem: can not exit mars
    os.system("java -jar Mars.jar db a nc mc CompactDataAtZero dump .text
    HexText data0.txt 1000000 "+asmfilename)
    os.system("java -jar Mars.jar db nc mc CompactDataAtZero dump .text HexText
    data0.txt >out_std.txt 1000000 "+asmfilename)
    #print("std done")
    os.system(xlinx+"\\bin\\nt64\\fuse "+ "--nodebug --prj mips.prj -o mips.exe
    mips_tb >log.txt")
    os.system("mips.exe -nolog -tclbatch mips.tcl >out_source.txt")
    #print("source done")

    process=0
    with open("out_source.txt","r") as my:
        lines=my.readlines()
        if(len(lines)==0):
            print("fail to simulate")
            os._exit(1)
        if(lines[0][0]=='I'):
            process=1
    n=0
    while(1):
        if(lines[n][9]=="@"):
            break
        else:
            n=n+1
    if(process):
        with open("out_source.txt","w") as my:
            my.writelines(lines[n:])
    i=0
    biao=0
    instr = open("Instr.txt","r")
    with open("out_source.txt","r") as source:
        with open("out_std.txt","r") as std:
            while(1):
                i+=1

```

```

l1=source.readline().strip()
l2=std.readline().strip()
Instr = l1[0:8]
asm = dasm(Instr)
l1 = l1[9:]
if((l1== "" or l1==None) or (l2=="" or l2==None)):
    break
elif l1==l2:
    continue
    print("AC at line:%d"%(i)+"    source::"+l1+"    asm::"+asm)
elif l1!=l2 and not "$ 0" in l2 and not "$ 0" in l1:
    biao=1
    print("WA at line:%d"%(i)+"    source::"+l1+"    std::"+l2+"
asm::"+asm)
    ...
    if l2=="" or l2 == None:
        print("wrong answer occur in line %d of code:"%(i)+"we
got "+l1+" when we expected Nothing")
    else:
        print("wrong answer occur in line %d of code:"%(i)+"we
got "+l1+" when we expected "+l2)
    ...

if biao==0:
    print("Accepted on the point")
else:
    print("WA at testflie::%d"%(testflie))
    os._exit(1)

```

2.3 测试数据及结果

手动构造数据

```

ori $a0,$0,1999
ori $a1,$a0,111
lui $a2,12345
lui $a3,0xffff
lui $t0,0xffff
beq $a3,$t0,eee
addu $s7,$0,$a0
nop
ori $a3,$a3,0xffff
addu $s0,$a0,$a1
addu $s1,$a3,$a3
addu $s2,$a3,$s0
beq $s2,$s3,eee
subu $s0,$a0,$s2
subu $s1,$a3,$a3
eee:
subu $s2,$a3,$a0
subu $s3,$s2,$s1
ori $t0,$0,0x0000
sw $a0,0($t0)
nop
sw $a1,4($t0)
sw $s0,8($t0)
sw $s1,12($t0)
sw $s2,16($t0)

```

```

sw $s5,20($t0)
lw $t1,20($t0)
lw $t7,0($t0)
lw $t6,20($t0)
sw $t6,24($t0)
lw $t5,12($t0)
jal end
ori $t0,$t0,1
ori $t1,$t1,1
ori $t2,$t2,2
beq $t0,$t2,eee
lui $t3,1111
jal out
end:
addu $t0,$t0,$t7
jr $ra
out:
addu $t0,$t0,$t3
ori $t2,$t0,0
beq $t0,$t2,qqq
lui $v0,10
qqq:
lui $v0,11
j www
nop
www:
lui $ra,100

```

```

@00003000: $31 <= 00000000
@00003004: $ 1 <= 00000001
@00003008: $ 2 <= 00000002
@0000300c: $ 3 <= 00000003
@00003010: $ 4 <= 00000004
@00003014: $ 5 <= 00000005
@00003018: $ 6 <= 00000006
@0000301c: $ 4 <= 00000000
@00003020: $ 6 <= 00000000
@00003024: $ 1 <= 00000000
@00003028: $31 <= 80000000
@0000302c: *00000008 <= 00000000
@00003030: *00000028 <= 00000000
@00003034: *0000000c <= 00000000
@00003038: $11 <= 00000001
@0000303c: $ 7 <= 00000000
@00003050: $20 <= 0000b343
@00003054: $31 <= 00003058
@0000305c: *00000040 <= 00003058
@00003060: *00000043 <= 00000000
@00003064: $22 <= 00003058
@00003068: $23 <= 00000001
@0000306c: $ 1 <= 00000000
@00003070: $ 1 <= 00000045
@00003074: $28 <= 00000045
@00003078: $24 <= 00000000
@00003058: $ 2 <= 11900000
@0000305c: *00000040 <= 00003058

```


自动生成数据(节选)

```
subu $31,$31,$31
label10: lw $0,12($0)
label11: sb $4,1($0)
label12: sb $5,82($0)
label13: and $3,$3,$30
label14: lui $31,50940
label15: slt $30,$1,$5
label16: lb $1,71($0)
label17: addu $31,$0,$4
label18: lw $0,52($0)
label19: lw $2,56($0)
label110: lw $31,68($0)
label111: sw $0,24($0)
label112: lw $4,48($0)
label113: lw $31,16($0)
label114: lb $0,33($0)
label115: and $2,$5,$3
label116: slt $30,$1,$5
label117: lw $5,4($0)
label118: addu $30,$4,$5
label119: and $31,$30,$30
label120: lb $2,120($0)
label121: sll $1,$31,15
label122: nop
label123: ori $31,$2,28285
label124: sw $0,0($0)
label125: lui $4,21443
label126: subu $3,$4,$31
label127: sll $2,$0,8
label128: and $4,$4,$0
label129: sb $31,10($0)
label130: lb $31,79($0)
label131: sb $0,49($0)
label132: sb $5,123($0)
label133: lw $5,60($0)
label134: ori $5,$0,16741
label135: addu $4,$31,$2
label136: sll $4,$31,10
label137: sw $31,96($0)
label138: nop
label139: sb $1,24($0)
label140: lw $31,104($0)
label141: sw $1,32($0)
label142: addu $30,$0,$31
label143: subu $2,$3,$4
label144: lw $2,20($0)
label145: sw $31,48($0)
label146: sb $3,3($0)
label147: lui $3,33341
label148: nop
label149: lui $1,36188
label150: and $0,$31,$5
label151: sb $30,87($0)
label152: addu $0,$30,$31
label153: subu $1,$5,$4
```

```
label154: slt $0,$30,$30
label155: sll $5,$1,9
label156: and $0,$3,$0
label157: lw $5,116($0)
label158: and $1,$2,$30
label159: nop
label160: lui $2,54044
label161: slt $1,$31,$1
label162: lui $30,31679
label163: slt $5,$0,$3
label164: slt $2,$5,$2
label165: slt $4,$4,$30
label166: addu $3,$0,$2
label167: sw $30,72($0)
label168: lw $3,92($0)
label169: sb $30,42($0)
label170: subu $31,$5,$31
label171: lui $1,33153
label172: addu $30,$5,$3
label173: sw $2,76($0)
label174: lui $3,19816
label175: addu $5,$30,$3
label176: sw $30,84($0)
label177: ori $5,$2,16786
label178: addu $3,$0,$1
label179: slt $1,$30,$31
label180: lb $31,40($0)
label181: slt $2,$0,$2
label182: sll $3,$4,8
label183: slt $2,$5,$5
label184: addu $0,$2,$4
label185: addu $4,$5,$4
label186: lw $0,8($0)
label187: nop
label188: lui $3,9217
label189: ori $31,$4,48523
label190: jal label116
label191: sw $2,32($0)
label192: and $4,$4,$2
label193: addu $5,$3,$4
label194: ori $0,$2,10897
label195: sw $31,36($0)
label196: beq $30,$30,label198
label197: addu $5,$2,$2
label198: sll $1,$30,17
label199: and $0,$1,$2
label1100: subu $30,$2,$31
label1101: nop
label1102: sw $31,48($0)
label1103: beq $5,$31,label1109
label1104: ori $2,$2,43182
label1105: sw $3,76($0)
label1106: lb $5,25($0)
label1107: subu $2,$31,$5
label1108: slt $5,$30,$31
label1109: and $5,$5,$2
label1110: sw $31,100($0)
label1111: addu $30,$3,$31
```

label112: sb \$3,84(\$0)
label113: ori \$1,\$2,14981
label114: slt \$3,\$1,\$4
label115: beq \$2,\$5,label164
label116: ori \$0,\$3,10078
label117: sb \$1,93(\$0)
label118: subu \$3,\$3,\$4
label119: nop
label120: jal label151
label121: slt \$2,\$5,\$3
label122: subu \$1,\$31,\$31
label123: jal label170
label124: sw \$1,28(\$0)
label125: ori \$4,\$31,22347
label126: subu \$2,\$30,\$4
label127: subu \$1,\$30,\$31
label128: beq \$3,\$0,label148
label129: ori \$31,\$31,42068
label130: slt \$2,\$30,\$4
label131: and \$30,\$1,\$5
label132: subu \$4,\$4,\$4
label133: sw \$5,104(\$0)
label134: subu \$1,\$2,\$0
label135: sb \$5,71(\$0)
label136: lb \$4,29(\$0)
label137: lui \$30,48512
label138: subu \$2,\$2,\$0
label139: j label163
label140: lb \$5,1(\$0)
label141: jal label191
label142: sb \$1,95(\$0)
label143: jal label158
label144: lw \$31,60(\$0)
label145: ori \$4,\$2,6859
label146: nop
label147: nop
label148: lui \$5,57412
label149: and \$30,\$31,\$30
label150: jal label153
label151: sll \$2,\$1,0
label152: nop
label153: ori \$1,\$31,33784
label154: slt \$3,\$1,\$5
label155: nop
label156: lui \$4,10869
label157: lui \$3,46482
label158: lb \$5,7(\$0)
label159: lui \$2,22265
label160: beq \$2,\$4,label192
label161: slt \$0,\$4,\$5
label162: addu \$5,\$5,\$2
label163: ori \$1,\$5,45108
label164: sll \$5,\$5,21
label165: lb \$2,68(\$0)
label166: beq \$2,\$0,label185
label167: lb \$1,59(\$0)
label168: j label185
label169: lw \$5,108(\$0)

label170: lb \$3,30(\$0)
label171: nop
label172: addu \$30,\$3,\$0
label173: sb \$2,88(\$0)
label174: beq \$30,\$0,label206
label175: lui \$30,42464
label176: slt \$30,\$2,\$30
label177: beq \$3,\$4,label224
label178: nop
label179: slt \$4,\$3,\$1
label180: nop
label181: sll \$31,\$1,7
label182: sll \$4,\$30,18
label183: lui \$4,41133
label184: subu \$2,\$30,\$4
label185: j label188
label186: lui \$31,55006
label187: jal label218
label188: sb \$3,53(\$0)
label189: jal label235
label190: and \$5,\$31,\$5
label191: slt \$0,\$3,\$3
label192: sb \$30,119(\$0)
label193: sw \$4,4(\$0)
label194: beq \$0,\$2,label224
label195: slt \$1,\$4,\$3
label196: sll \$5,\$0,21
label197: lb \$4,81(\$0)
label198: sll \$30,\$3,0
label199: and \$0,\$0,\$31
label200: sb \$0,52(\$0)
label201: beq \$2,\$30,label231
label202: sw \$3,80(\$0)
label203: subu \$3,\$1,\$31
label204: sw \$31,76(\$0)
label205: sw \$1,64(\$0)
label206: addu \$31,\$2,\$5
label207: addu \$1,\$31,\$5
label208: lui \$3,6798
label209: sb \$4,38(\$0)
label210: subu \$31,\$2,\$5
label211: addu \$5,\$4,\$30
label212: slt \$3,\$4,\$0
label213: addu \$30,\$3,\$1
label214: nop
label215: ori \$4,\$3,31888
label216: sb \$0,38(\$0)
label217: beq \$1,\$3,label263
label218: subu \$4,\$30,\$3
label219: and \$1,\$5,\$1
label220: lb \$30,104(\$0)
label221: addu \$5,\$2,\$31
label222: sw \$4,92(\$0)
label223: slt \$30,\$2,\$30
label224: ori \$31,\$5,59111
label225: slt \$31,\$1,\$30
label226: and \$0,\$4,\$3
label227: lw \$3,52(\$0)

label228: j label241
label229: lui \$3,49052
label230: beq \$5,\$5,label233
label231: lui \$1,35736
label232: sw \$2,120(\$0)
label233: jal label258
label234: ori \$31,\$31,7088
label235: j label257
label236: lb \$31,45(\$0)
label237: beq \$2,\$5,label273
label238: addu \$3,\$3,\$2
label239: lw \$1,0(\$0)
label240: lui \$2,44168
label241: beq \$31,\$0,label251
label242: subu \$3,\$0,\$0
label243: ori \$2,\$0,44962
label244: nop
label245: lb \$5,0(\$0)
label246: addu \$4,\$30,\$30
label247: sb \$1,61(\$0)
label248: and \$2,\$30,\$0
label249: jal label282
label250: ori \$3,\$1,33898
label251: jal label283
label252: lui \$3,45278
label253: addu \$30,\$0,\$31
label254: ori \$30,\$5,7157
label255: ori \$2,\$4,32300
label256: beq \$3,\$0,label270
label257: lw \$0,16(\$0)
label258: sw \$31,112(\$0)
label259: lb \$3,82(\$0)
label260: j label286
label261: sw \$3,56(\$0)
label262: beq \$1,\$5,label297
label263: sw \$3,60(\$0)
label264: sll \$30,\$1,23
label265: and \$0,\$1,\$2
label266: jal label282
label267: ori \$30,\$2,58136
label268: beq \$5,\$5,label300
label269: lw \$0,40(\$0)
label270: lui \$2,37604
label271: addu \$31,\$4,\$3
label272: and \$3,\$2,\$5
label273: addu \$5,\$0,\$2
label274: sll \$2,\$31,14
label275: nop
label276: addu \$0,\$4,\$3
label277: lb \$3,65(\$0)
label278: lui \$30,17196
label279: slt \$4,\$3,\$5
label280: addu \$0,\$0,\$5
label281: slt \$2,\$2,\$2
label282: ori \$3,\$2,39430
label283: addu \$0,\$0,\$3
label284: sll \$3,\$5,28
label285: sll \$2,\$4,2

label286: subu \$3,\$5,\$5
label287: ori \$3,\$5,31211
label288: lui \$1,18630
label289: ori \$31,\$30,36322
label290: addu \$5,\$31,\$3
label291: slt \$1,\$5,\$31
label292: nop
label293: jal label320
label294: and \$3,\$0,\$2
label295: addu \$2,\$4,\$1
label296: addu \$5,\$4,\$31
label297: addu \$5,\$1,\$30
label298: sb \$0,46(\$0)
label299: sll \$2,\$3,5
label300: and \$30,\$4,\$1
label301: addu \$2,\$5,\$3
label302: sb \$31,66(\$0)
label303: slt \$31,\$1,\$2
label304: sll \$3,\$3,27
label305: lw \$3,120(\$0)
label306: sw \$31,44(\$0)
label307: j label349
label308: nop
label309: lui \$4,46891
label310: beq \$2,\$30,label355
label311: addu \$2,\$0,\$3
label312: subu \$30,\$2,\$1
label313: lb \$3,85(\$0)
label314: lw \$4,52(\$0)
label315: jal label361
label316: nop
label317: jal label338
label318: lw \$30,72(\$0)
label319: sll \$5,\$30,15
label320: ori \$5,\$2,35032
label321: j label344
label322: slt \$30,\$31,\$2
label323: ori \$5,\$31,47740
label324: beq \$4,\$1,label337
label325: addu \$4,\$31,\$1
label326: sb \$5,28(\$0)
label327: jal label353
label328: nop
label329: beq \$1,\$1,label334
label330: sll \$31,\$2,11
label331: jal label363
label332: nop
label333: jal label351
label334: sll \$30,\$4,11
label335: lw \$5,108(\$0)
label336: and \$30,\$0,\$1
label337: sll \$31,\$1,2
label338: addu \$3,\$5,\$1
label339: sb \$2,32(\$0)
label340: sll \$31,\$0,11
label341: sll \$31,\$0,0
label342: lui \$0,29255
label343: sw \$5,48(\$0)

label344: sw \$5,24(\$0)
label345: slt \$4,\$4,\$4
label346: sb \$2,111(\$0)
label347: beq \$0,\$1,label364
label348: sb \$1,61(\$0)
label349: sw \$4,4(\$0)
label350: subu \$0,\$30,\$4
label351: sw \$5,112(\$0)
label352: lw \$2,108(\$0)
label353: addu \$3,\$31,\$2
label354: lb \$30,66(\$0)
label355: j label377
label356: lw \$3,84(\$0)
label357: subu \$30,\$30,\$5
label358: and \$30,\$30,\$31
label359: sb \$1,40(\$0)
label360: slt \$3,\$31,\$5
label361: nop
label362: and \$5,\$5,\$2
label363: lw \$30,48(\$0)
label364: lui \$30,30454
label365: j label405
label366: sb \$5,37(\$0)
label367: lui \$2,32833
label368: jal label370
label369: lui \$4,34700
label370: sw \$31,48(\$0)
label371: and \$31,\$0,\$4
label372: sb \$2,68(\$0)
label373: nop
label374: lui \$31,23199
label375: sb \$3,11(\$0)
label376: addu \$0,\$5,\$2
label377: and \$1,\$0,\$30
label378: sw \$1,64(\$0)
label379: beq \$3,\$1,label403
label380: lui \$3,19353
label381: beq \$1,\$2,label390
label382: lui \$31,17992
label383: beq \$31,\$31,label413
label384: addu \$31,\$31,\$4
label385: beq \$0,\$5,label406
label386: nop
label387: beq \$1,\$2,label426
label388: lb \$2,19(\$0)
label389: lb \$1,14(\$0)
label390: beq \$5,\$2,label415
label391: addu \$0,\$4,\$5
label392: beq \$5,\$4,label427
label393: and \$4,\$3,\$31
label394: lb \$30,59(\$0)
label395: lb \$31,76(\$0)
label396: lw \$31,4(\$0)
label397: slt \$5,\$4,\$2
label398: jal label441
label399: addu \$1,\$2,\$4
label400: sw \$31,96(\$0)
label401: subu \$2,\$5,\$4

```

label402: sll $1,$30,3
label403: lw $31,64($0)
label404: nop
label405: and $4,$30,$1
label406: jal label440
label407: sll $5,$5,30
label408: j label432
label409: subu $2,$0,$2
label410: slt $5,$3,$5
label411: sb $0,110($0)
label412: nop
label413: sll $31,$2,9
label414: beq $1,$0,label427
label415: addu $2,$0,$30
label416: sw $1,44($0)
label417: sll $1,$2,25
label418: nop
label419: lw $5,92($0)
label420: addu $4,$2,$2
label421: nop
label422: sw $31,116($0)
label423: addu $4,$30,$30
label424: slt $30,$1,$5
label425: sll $0,$1,4
label426: beq $31,$0,label447
label427: sll $30,$5,9
label428: lw $2,68($0)
label429: lb $5,118($0)
label430: sll $0,$2,30
label431: lui $5,55194
label432: addu $30,$5,$4
label433: slt $4,$30,$2
label434: beq $3,$3,label471
label435: subu $4,$30,$30
label436: beq $4,$30,label473
label437: and $1,$31,$4
label438: beq $5,$2,label453
label439: and $30,$4,$31
label440: and $5,$4,$0
label441: beq $5,$1,label444
label442: sw $30,52($0)
label443: nop

```

- 执行结果与mars一致

3 思考题

流水线冒险

1. 在采用本节所述的控制冒险处理方式下，PC的值应当如何被更新？请从数据通路和控制信号两方面进行说明。
 - PC值更新有四种情况，一是指令为beq的时候，根据branch与equal信号控制更新， $PC = PC + 4 + \text{sign_ext}(\text{imm16})$ ；二是j或jal指令时，根据jump信号控制更新， $PC = \text{sign_ext}(\text{imm26})$ ；三是jr指令时，根据pcSrc和jump信号一起控制更新 $PC = \text{gpr}[\text{rs}]$ ；四，其余指令，则 $PC = PC + 4$ 。

2. 对于jal等需要将指令地址写入寄存器的指令，为什么需要回写PC+8？

- PC + 4 的位置是延迟槽，跳回时应该跳到延迟槽下一条指令，即 PC + 8。

数据冒险的分析

1. 为什么所有的供给者都是存储了上一级传来的各种数据的**流水级寄存器**，而不是由ALU或者DM等部件来提供数据？

- 此次CPU采用的是流水线方法构造，每一级流水线寄存器存储对应流水级的指令以及相关数据值，在时钟上升沿到来时，将相关数据送入对应流水级供该级使用，流水线寄存器起到隔离作用，让每个流水级中的数据不会受到上一个流水级的数据通路的影响。

AT法处理流水线数据冒险

1. “转发（旁路）机制的构造”中的Thinking 1-4；

1. 如果不采用已经转发过的数据，而采用上一级中的原始数据，会出现怎样的问题？试列举指令序列说明这个问题。

- 将会出现已经修改过的寄存器数值，在之后的指令中使用了未被更改过的原始数值，导致运行结果错误的情况。例如：

```
ori $1, $0, 1
nop
nop
nop
nop
lw $1, 0($0)
sw $1, 4($0)
```

这样 `sw` 指令就会把 1 存到 DM 中。

2. 我们为什么要对GPR采用内部转发机制？如果不采用内部转发机制，我们要怎样才能解决这种情况下的转发需求呢？

- 为了防止W级还未写入GRF的数据在之后的指令中使用导致运行结果出现错误。
- 如果不采用内部转发机制，可以采用将即将从W级写入寄存器文件的数据端口连到cmp输入端口的转发端来解决。

3. 为什么0号寄存器需要特殊处理？

- 因为指令可以对 0 号寄存器赋值，只是不会造成实际作用，但是转发过程中如果不特判就默认 0 号寄存器的值被更改了，从而造成错误。

4. 什么是“最新产生的数据”？

- 数据的“新旧”是通过看转发处距D级/E级/M级（所需要的地方）的距离远近来判断，距离所需要的地方 越近，则越新。

2. 在AT方法讨论转发条件的时候，只提到了“供给者需求者的A相同，且不为0”，但在CPU写入GRF的时候，是有一个we信号来控制是否要写入的。为何在AT方法中不需要特判we呢？为了**用且仅用**A和T完成转发，在翻译出A的时候，要结合we做什么操作呢？

- AT法使建立了指令和对应流水级到相应的A和T信号的映射，之后比较需要的GRF地址和待转发的数据值 是否相等且需要的地址不为0，we是控制是否向GRF写值，AT法中，如果采用当we为0，将A（供给者）设为0，那么转发条件将不会满足，在此情况下则不需要特判we。

在线测试相关说明

1. 在本实验中你遇到了哪些不同指令类型组合产生的冲突？你又是如何解决的？相应的测试样例是什么样的？

如果你是手动构造的样例，请说明构造策略，说明你的测试程序如何保证**覆盖**了所有需要测试的情况；如果你是**完全随机**生成的测试样例，请思考完全随机的测试程序有何不足之处；如果你在生成测试样例时采用了**特殊的策略**，比如构造连续数据冒险序列，请你描述一下你使用的策略如何**结合**了**随机性**达到强测的效果。

此思考题请同学们结合自己测试CPU使用的具体手段，按照自己的实际情况进行回答。

- 主要是数据冒险和控制冒险，分别通过暂停转发以及比较前移+延迟槽解决。
- 数据生成器采用了特殊策略：单组数据中除了 0 和 31 号寄存器外，至多涉及 3 个寄存器。一方面，这样产生的代码中，邻近的指令几乎全部都存在数据冒险，可以充分测试转发和暂停；另一方面，当测试数据的组数一定多，几乎涉及了每个寄存器，避免了只测试部分寄存器。此外，所有跳转指令都是特殊构造的，不会进入死循环的同时如果跳转出错可以输出中体现。