

# Maxim Sheshukov



Berlin, Germany



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go-maxus-go

A results-oriented software engineer with more than 7 years of work experience. Well-versed in producing efficient, reusable and readable code. Initiative and creative, constantly looking for ways for improvement.

### Work experience

Software Engineer C++

06/2019 - nowadays

Lead Software Engineer C++/Qt

11/2018 - 03/2019

Software Engineer C++

01/2018 - 06/2018

Software Engineer C++/Qt

10/2017 - 12/2017

Software Engineer C++/Qt

03/2016 - 10/2017

Software Engineer C++

11/2013 - 03/2016

BinarySpaces, Berlin, Germany

- Reduced project save time by 50% by implementing data cache in RAM
- Implemented a release MVP feature "Rotary Table" for machine setup

Escape Technology, Moscow, Russia

Moving avatars like in Telegram

Luxoft, Moscow, Russia

Added a debugger for Lua scripts

2GIS, Novosibirsk, Russia

• Implemented the algorithm for choosing the fastest server

Movavi, Novosibirsk, Russia

• Implemented a <u>Slideshow Master</u> that became a successful product

SoftLab-NSK, Novosibirsk, Russia

• Designed a no bullets biathlon training system for children

My projects

Foody (Flutter), Marbles Puzzle (Qt, QML), di (C++)

#### Education

Computer science / Physics master's degree 09/2006 - 06/2012

Novosibirsk State University, Novosibirsk, Russia

 Section of automation of physical and technical research. Department of physics.

#### Skills

Coding

C++, STL, Qt, QML Dart, Flutter Boost

Development Git, CI, CD

OOP, SOLID, TDD • Algorithms, patterns •



Languages

Russian English German Native Advanced B1-B2

#### **Hobbies**











**Programming** 

Artificial Intelligence

Traveling

Reading

**Computer Games** 

## Strengths









Leadership

Initiative