JACK GO4INO

League of Legends Color Casters and Desk Analyst

Looking for broadcasting opportunities in the League of Legends scene, and data science in esports.



CASTING EXPERIENCE

2018 • Alienware Game Arena

Color Caster

◆ Contracted Work

On air caster for the Alienware Game Arena Tournament. Worked alongside fellow broadcast members to deliver an entertaining show. Gained knowledge on the basics of researching players and communicating compelling narratives.

2019 • International College Cup

Color Caster

Contracted Work

Brought on as an emergency caster to aid in the official English broadcast. Worked closely with the team to bring a show as per Riot guidelines.

■ Risen Champions Spring Proving Grounds Broadcast
Desk Analyst
♥ Contracted Work

On air talent for the Risen Champions broadcast crew, during the 2021 Spring Proving Grounds. Helped develop broadcast plans, player and team narratives, and streamed content.

2021 • Wildcard Gaming Proving Grounds Stream

Color Caster, Analyst

◆ Contracted Work

Broadcast team member for Wildcard Gaming. Coordinated setting the foundations for their first regular League of Legends show. Worked with staff and players to tell why the players of Wildcard deserve to go pro.

College Championship Unified Broadcast

Color Caster, Analyst

Contracted Work

Collaborated with Unified EA and Riot Scholastic Association on the Unified stream for the first round of CLoL playoffs.

REFERENCES

2021-Present

2021

2021

Myra Davis

Twitter

Wildcard GG

2018-Present Joseph Haddad

Twitter

Risen Esports



CONTACT INFO

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y @go4ino

Portfolio

in LinkedIn

This resume was made with the R package **pagedown**.

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