# Data Science Bagging – Random Forest

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# **BAGGING** (M2...)

# Idea of Bagging

Make a *vote* from *B* trees built from bootstrap samples.

# Learning

**Input** number of models B, learning algorithme ALGO, data  $\Omega = \{\{X_p\}, Y\}$ ,  $|\Omega| = n$ 

# Iteration

$$MODELS = \{\}$$

For b in 1 to B, do

Draw n samples (with replacement),  $\Omega_b$ 

Built a model  $M_b$  on  $\Omega_b$  with ALGO

Add  $M_b$  to MODELS

end For

Output MODELS

# Classifying

For  $i^*$  to be classified

Apply each model to get an ensemble of  $\hat{y}_b(i^*)$ 

Make a simple vote  $\hat{y}_{bag}(i^*) = argmax_k \left[ \sum_{b}^{B} I(\hat{y}_b(i^*) = y_k) \right]$ 

## Bagging - Pros

- Cooperation Multiple models with various predictions are cooperating (Caution: you should not use too similar models)
- Variance Individual variance is compensated by the cooperation of the ensemble
- No overfitting A large B does not imply overfitting (In practice:  $B \ge 100$ )

# Bagging - Cons

- Bias Bagging does not manage the underfitting (but, you can reduce the bias with deep trees)
- You should avoid weak classifiers (cf. Boosting)

We want to estimate an a posteriori probability for  $Y \in \{+, -\}$ , ie.  $P(Y = + | \mathbf{X})$ 

# Using the vote frequency

$$P(Y=+|\mathbf{X}) = \frac{\sum_{b=1}^{B} I(\hat{y}_b=+)}{B}$$

Using the probability  $P_b$  of each model  $M_b$ 

$$P(Y=+|\mathbf{X}) = \frac{\sum\limits_{b=1}^{B} \hat{P}_b(Y=+|\mathbf{X})}{B}$$

NB: Better when only few models

## Issue

We have now B models

⇒ cannot inspect all trees to identify the most important features

# Straightforward solution

Averaging the measure (eg., Tschuprow T, Gini) over all  $M_b$  models for all attributes.

# Out-of-bag (OOB) error estimation

The error can be measured during the bootstrap training.

Each model  $M_b$  is based on n samples drawn with replacement. Hence, some samples are not used.

 $\rightarrow$  We can use these samples as test set ( $\approx$  36.8% of the samples).

# Why the tests set can be estimated to 36.8%

Sampling with replacement  $\sim$  sequence of binomial trials with success = being chosen

For *n* samples, P(success) = 1/n and P(failure) = (n-1)/n

For a subsample of size b, the odds of selecting a sample x times are

$$P(x,b,n) = \left(\frac{1}{n}\right)^{x} \left(\frac{n-1}{n}\right)^{b-x} \binom{b}{x}$$

For bootstrap, b = n; if we have enough samples  $(n \rightarrow + \inf)$ ,

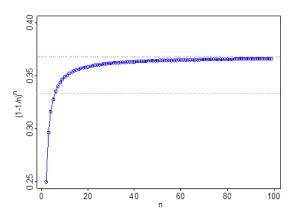
$$P(x,b,n) = \lim_{n \to +\infty} \left(\frac{1}{n}\right)^{x} \left(\frac{n-1}{n}\right)^{n-x} \binom{n}{x} = \frac{1}{ex!}$$

Finally, if x = 0 (never selected),

$$P(x = 0, b = n, n) = \lim_{n \to +\infty} \left(\frac{n-1}{n}\right)^n = \frac{1}{e} \approx 0.368$$

So, with the bootstrap approach, each model  $M_b$  is learnt on  $\approx 63.2\%$  of the dataset.

# What is a large n?



For  $n \ge 11$ , you already reach 1/3

# Definition of margin (for bagging)

The margin is the difference between the proportion of *vote* for the true class and the proportion of *vote* for another. When  $Y \in \{+, -\}$ ,

For one sample  $Y(i) = y_{k^*}$ 

$$m = \frac{\sum\limits_{b=1}^{B} I(\hat{y}_b(i) = k^*)}{B} - max_{k \neq k^*} \frac{\sum\limits_{b=1}^{B} I(\hat{y}_b(i) = k)}{B}$$

A large margin means a sharp decision and a small variance

 $\Rightarrow$  the ensemble approaches increase the margin

Idea & algorithme

# **RANDOM FOREST** (M2...)

# Efficient bagging

- Individually efficient trees
- Deep trees (weak bias) min leaf size = 1
- Decorrelated trees strongly different trees that be complementary

#### The idea of Random Forest

Introduce a stochastic perturbation when learning the models  $M_b$  by considering only m variables out of p, randomly selected for each split.

# Learning

(modified bagging)

**Input** number of models B, learning algorithme ALGO, data  $\Omega = \{\{X_p\}, Y\}, |\Omega| = n, m$  (default:  $m = \sqrt(p)$ )

# Iteration

 $MODELS = \{\}$ 

For b in 1 to B, do

Draw n samples (with replacement),  $\Omega_b$ 

Built a model  $M_b$  on  $\Omega_b$  with ALGO

For each split, do

Choose m variables at random among  $\{X_p\}$ 

Split with the best variables among m

Add  $M_b$  to MODELS

end For

Output MODELS

# Classifying

(same as bagging)

For  $i^*$  to be classified

Apply each model to get an ensemble of  $\hat{y}_b(i^*)$ 

Make a simple vote  $\hat{y}_{bag}(i^*) = argmax_k \left[ \sum_{b}^{B} I(\hat{y}_b(i^*) = y_k) \right]$ 

# Pros

- Good prediction performance in general
- Few parameters (B and m)
- When large B, no overfitting
- Variables ranking
- Error evaluation while learning (OOB)
- Parallelization

# Cons

• Bad performance if few good predictors X ( $\Rightarrow$  each  $M_b$  might be bad...)

# **Bibliography**

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