

# The Retracing Boomerang Attack

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## ① Introduction

## ② Preliminaries

## ③ The Retracing Boomerang Attack

## ④ Retracing Boomerang Attack on Five Round AES

## ⑤ Improved Attack on Five Round AES with a Secret S-box

## ⑥ The Retracing Rectangle Attack and Mixture Differentials

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- ❷ Brings the attack complexity down to  $2^{16.5}$  encryptions.
- ❸ Uncovers a hidden relationship between boomerang attacks and two other cryptanalysis techniques: yoyo game and mixture differentials.

# The Boomerang Attack

- 1 Typically split the encryption function as  $E = E_1 \circ E_0$ , with differential trails for each sub-cipher.

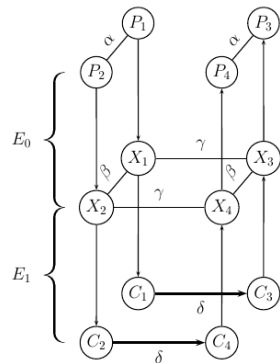


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- 1 Typically split the encryption function as  $E = E_1 \circ E_0$ , with differential trails for each sub-cipher.
- 2 We can build a distinguisher that can distinguish  $E$  from a truly random permutation in  $\mathcal{O}((pq)^{-2})$  plaintext pairs.

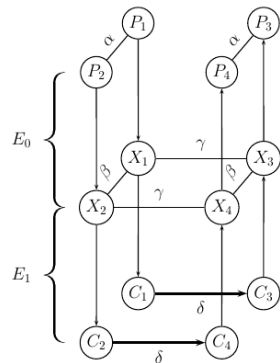


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# The Boomerang Distinguisher

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## Algorithm 1 The Boomerang Attack Distinguisher

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- 1: Initialize a counter  $ctr \leftarrow 0$ .
- 2: Generate  $(pq)^{-2}$  plaintext pairs  $(P_1, P_2)$  such that  $P_1 \oplus P_2 = \alpha$ .
- 3: **for all** pairs  $(P_1, P_2)$  **do**
- 4:     Ask for the encryption of  $(P_1, P_2)$  to  $(C_1, C_2)$ .
- 5:     Compute  $C_3 = C_1 \oplus \delta$  and  $C_4 = C_2 \oplus \delta$ .
- 6:     Ask for the decryption of  $(C_3, C_4)$  to  $(P_3, P_4)$ .
- 7:     **if**  $P_3 \oplus P_4 = \alpha$  **then**
- 8:         Increment  $ctr$
- 9:     **if**  $ctr > 0$  **then**
- 10:         **return** This is the cipher  $E$
- 11:     **else**
- 12:         **return** This is a random permutation

▷  $\delta$ -shift



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- 3 Denoting this part of the intermediate state by  $X_j$ ,

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- 5 Distinguisher probability increases by a factor of  $(q')^{-1}$ , where  $q'$  is the probability of the differential characteristic in  $f_j$ .

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- 4 Probabilities are low with large  $l$ . Still, the yoyo technique has been used to attack AES reduced to 5 rounds.

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## Definition 1 (Mixture)

Suppose  $P_i \triangleq (\rho_1^i, \rho_2^i, \dots, \rho_t^i)$ . Given a plaintext pair  $(P_1, P_2)$ , we say  $(P_3, P_4)$  is a *mixture counterpart* of  $(P_1, P_2)$  if for each  $1 \leq j \leq t$ , the quartet  $(\rho_j^1, \rho_j^2, \rho_j^3, \rho_j^4)$  consists of two pairs of equal values or of four equal values. The quartet  $(P_1, P_2, P_3, P_4)$  is called a *mixture*.

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- 3 Has been applied to AES reduced up to 6 rounds.  $E_0$  is taken to be the first 1.5 rounds of AES, which can be treated as four parallel super S-boxes.

# The Retracing Boomerang Framework

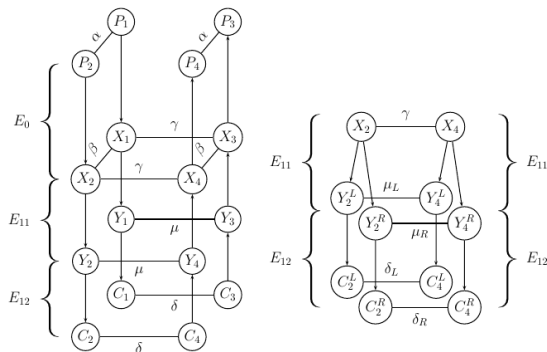


Figure 2: The retracing boomerang attack.

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- ② Both attacks use the setup shown in Figure 2.
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- ④ Further, we assume that  $E_{12}$  can be split into two parts of size  $b$  and  $n - b$  bits, call these functions  $E_{12}^L$  and  $E_{12}^R$ , with characteristic probabilities  $q_2^L$  and  $q_2^R$  respectively.

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- ➐ Any possible characteristic of  $(E_{12}^L)$  has probability at least  $2^{-b+1}$ , thus the overall probability increases by a factor of at most  $2^{b-1}$ . On the other hand, filtering only leaves  $2^{-b+1}$  of the pairs, so there is no apparent gain.

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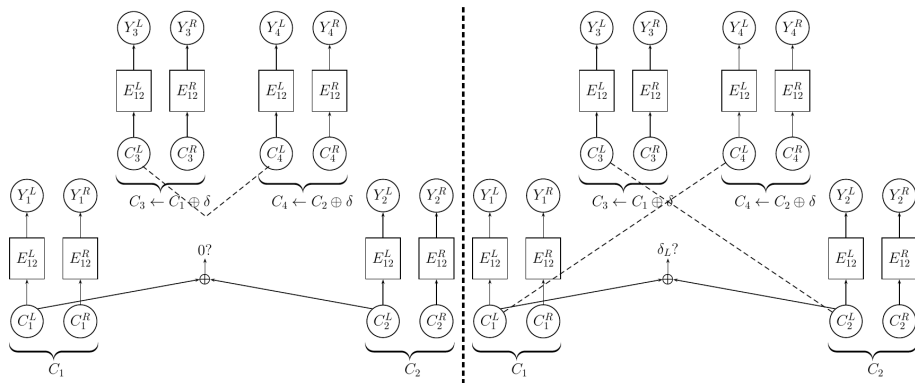


Figure 3: A shifted quartet (dashed lines indicate equality).

- ① *Improving the signal to noise ratio.* Improving the probability by a factor of  $(q_2^L)^{-1}$  improves the SNR which ensures a higher fraction of the filtered pairs on average satisfy  $P_3 \oplus P_4 = \alpha$ . The characteristic  $\beta \xrightarrow{P} \alpha$  in the backward direction for the pair  $(X_3, X_4)$  can be replaced by a truncated differential characteristic  $\beta \xrightarrow{P'} \alpha'$  of higher probability.

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- ③ *Reducing the time complexity.* The filtering can also reduce the time complexity if it is dominated by the analysis of the plaintext pairs  $(P_3, P_4)$ .

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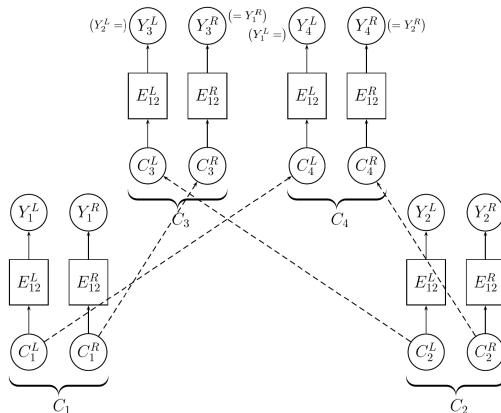
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- 5 Similar to the core step used in the yoyo attack on AES.

# The Mixing Retracing Boomerang Attack



**Figure 4:** A mixture quartet of ciphertexts (dashed lines indicate equality).

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- In mixing, the output difference of  $E_{12}^L$  is arbitrary.

# Advantages of Shifting Retracing Attack

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- Shifting applies the same  $\delta$ -shift to all pairs of ciphertexts.
- Filtering is applied first to reduce the data complexity.
- Not possible in mixing: shift is based on ciphertexts, no filtering.
- Basic boomerang attacks add a round at the top or bottom of the distinguisher. With shifting, one can obtain all ciphertexts, shift them by  $\delta$  and then decrypt, simultaneously checking for the filter and condition between  $P_3$  and  $P_4$  using a hash table.

## 2 Combination with $E_{11}$

- In mixing, the output difference of  $E_{12}^L$  is arbitrary.
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- More 'friend pairs' can be constructed in the shifting variant.

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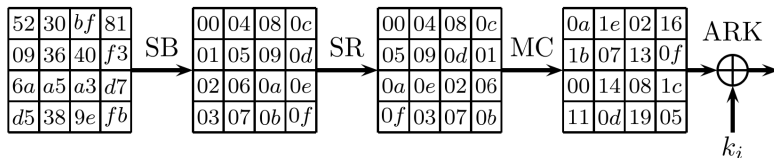


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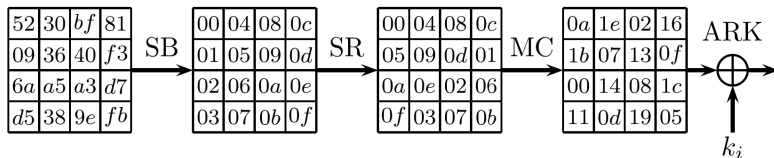


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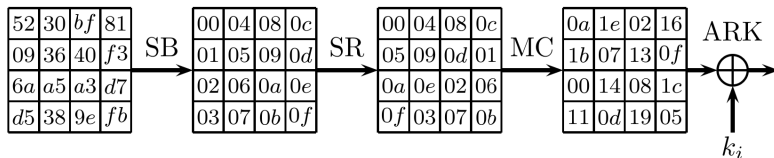


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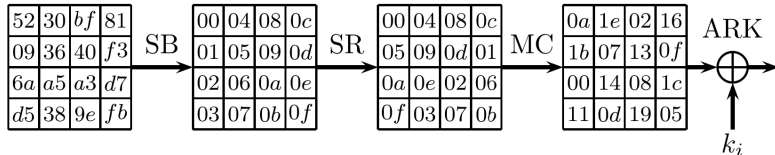


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- 5 Round subkeys are  $k_{-1}, k_0, \dots$

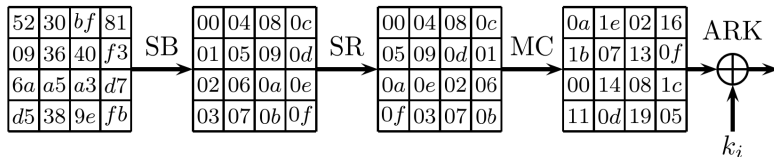


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- 6 Attack quartets of  $k_{-1}$ . Find pairs of  $(Z_3, Z_4)$  used to get more information.

# Algorithm of Yoyo Attack

## Algorithm 2 Yoyo Attack on Five Round AES

- 1: Ask for the encryption of  $2^6$  pairs  $(P_1, P_2)$  of chosen plaintexts with non-zero difference only in bytes 0, 5, 10, 15.
- 2: **for** all corresponding ciphertext pairs  $(C_1, C_2)$  **do**
- 3:   Let  $(C_3^j, C_4^j)$ ,  $j = 1, 2, 3, 4$  be the mixture counterparts of the pair  $(C_1, C_2)$ .
- 4:   Ask for the decryption of the ciphertext pairs and consider the pairs  $(Z_3^j, Z_4^j)$ .
- 5:   **for all**  $l \in \{0, 1, 2, 3\}$  **do**
- 6:     Assume all four pairs  $(Z_3^j, Z_4^j)$  and the pair  $(Z_1, Z_2)$  have zero difference in byte  $l$ .
- 7:     Use the assumption to extract bytes 0, 5, 10, 15 of  $k_{-1}$ .
- 8:     **if** a contradiction is reached **then**
- 9:       Increment  $l$
- 10:    **if**  $l > 3$  **then** Discard the pair
- 11:    **else**
- 12:     Using  $Z_3^j \oplus Z_4^j = 0$  in the entire  $l$ -th inverse shifted column, attack the three remaining columns of round 0 (sequentially) and deduce the rest of  $k_{-1}$ .

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- 4 The adversary guesses bytes 0, 5 of  $k_{-1}$  by computing the following for  $j = 1, 2, 3$  and storing the concatenated 24-bit value in a hash table.

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- 5 Similarly, the adversary does this for bytes 10, 15 of  $k_{-1}$ , computing

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- 9 The time complexity is now reduced to  $2^6 \cdot 4 \cdot 2^{16} = 2^{24}$  operations, which is roughly equivalent to less than  $2^{23}$  encryptions.

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  - Eliminating key bytes using friend pairs.

# Specific Choice of Plaintexts

- 1 Choose plaintexts with non-zero difference *only in bytes 0 and 5*.  
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- 3 Then, (6) depends only on  $k_{-1,15}$  and has only  $2^8$  possible values.
- 4 Requires  $2^9$  simple operations and leaves  $2^8$  candidates for  $k_{-1,\{0,5,15\}}$ .
- 5 Similar MITM procedure followed with another friend pair to obtain the unique value of  $k_{-1,\{0,5,10,15\}}$  by isolating  $k_{-1,10}$ .
- 6 Perform  $2^8$  operations for each pair  $(P_1, P_2)$  and for each value of  $l$ . Total time complexity of about  $2^{16}$  operations.

# Eliminating Key Bytes Using Friend Pairs

- 1 To reduce the number of candidates for  $k_{-1,\{10,15\}}$ , the boomerang process is used to return multiple friend pairs  $(P_3^j, P_4^j)$ .
- 2 In particular, we choose one such pair for which

$$(P_3^j)_{10} \oplus (P_4^j)_{10} = 0 \quad \text{or} \quad (P_3^j)_{15} \oplus (P_4^j)_{15} = 0. \quad (8)$$

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- 6 Perform  $2^8$  operations for each pair  $(P_1, P_2)$  and for each value of  $l$ . Total time complexity of about  $2^{16}$  operations.
- 7 Each pair requires  $2^7$  friend pairs to find one that satisfies (8) with high probability. Total data complexity is increased to about  $2^{15}$ .

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- 3 For each plaintext pair, create  $2^7$  friend pairs  $(P_1^j, P_2^j)$  such that for each  $j$ ,  $P_1^j \oplus P_2^j = P_1 \oplus P_2$  and  $(P_1^j)_{\{0,5,10,15\}} = (P_1)_{\{0,5,10,15\}}$ .

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  - 3 Find a  $j$  for which (8) is satisfied. Perform an MITM attack on column 0 of round 0 using  $(P_3^j, P_4^j)$  to obtain  $2^8$  candidates for  $k_{-1, \{0,5,15\}}$ .

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  - 5 If contradiction, go to the next value of  $l$ . If contradiction for all  $l$ , discard this pair and go to the next pair.
- 5 Using a pair  $(P_1, P_2)$  for which no contradiction occurred, perform similar MITM attacks on columns 1, 2 and 3 of round 0 using the fact that  $Z_3 \oplus Z_4$  equals 0 in the  $l$ -th inverse shifted column to recover the entire  $k_{-1}$ .

- 1 The attack succeeds if the data contains a pair that satisfies the truncated differential characteristic of  $E_0$  and for one of the 'friend pairs' of that pair, the corresponding plaintext pair  $(P_3^j, P_4^j)$  has zero difference in either byte 10 or 15.

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- 2 Increasing the number of initial pairs and friend pairs per initial pair boosts success probability. With 64 pairs and 128 friend pairs per initial pair, the probability of success is  $(1 - e^{-1})^2 \approx 0.4$
- 3 Another way to boost success probability is to find other ways to cancel terms in (6). For instance, if there exist  $j, j'$  such that  $\{(P_3^j)_{10}, (P_4^j)_{10}\} = \{(P_3^{j'})_{10}, (P_4^{j'})_{10}\}$ , we can take the XOR of (6) to cancel the effect of  $k_{-1,10}$ , thus increasing the success probability even when there is no pair that satisfies (8).

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- 6 Memory complexity of the attack remains at  $2^9$  128-bit memory cells, like the yoyo attack.
- 7 Time complexity is dominated by several MITM attacks that take  $2^{16}$  operations each. Considering one AES operation to be equivalent to 80 S-box lookups and adding it to the number of queries gives us a total of  $2^{16.5}$  encryptions.

- ① Retracing boomerang attack recovers the secret key without fully recovering the secret S-box (the S-box is recovered upto an affine transformation in  $GF(2^8)$ ).

# Attack on Five Round AES with a Secret S-box

- 1 Retracing boomerang attack recovers the secret key without fully recovering the secret S-box (the S-box is recovered upto an affine transformation in  $GF(2^8)$ ).
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- 2 The idea exploit the fact that with probability  $2^{-6}$ , the pair  $(Z_3, Z_4)$  has zero difference in an inverse shifted column.
- 3 This does not depend on the specific structure of  $MC$  and  $SB$  operations, hence it can be applied to key-dependent variants as well.



# Setting up a System of Linear Equations

- 1 Assume WLOG the retracing boomerang produces zero difference in byte 0 of state  $Z$ , or  $(Z_3)_0 \oplus (Z_4)_0 = 0$ . (4) can be rewritten as

$$0 = (Z_3)_0 \oplus (Z_4)_0 \quad (9)$$

$$\begin{aligned}
 &= 02_x \cdot ((W_3)_0 \oplus (W_4)_0) \oplus 03_x \cdot ((W_3)_1 \oplus (W_4)_1) \\
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- 2 Note that  $(W_3)_j = SB(P_3 \oplus k_{-1,j'})$  for  $j = 0, 1, 2, 3$  where  $j' = SR^{-1}(j)$ .
- 3 Define  $4 \cdot 256 = 1024$  variables  $x_{m,j} = SB(m \oplus k_{-1,j'})$  for  $m \in \mathbb{F}_q$  and  $j = 0, 1, 2, 3$ . Each plaintext pair  $P_1, P_2$  satisfying (10) provides a linear equation in  $x_{m,j}$ .

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- 6 Since differences are used (10), we can recover the S-box with an invertible linear transformation over  $GF(2^8)$ . That is, we can only obtain functions  $S_0, S_1, S_2, S_3$  such that

$$S_j(x) = L_0(SB(x \oplus k_{-1,j'})), \quad (11)$$

for some unknown linear transformation  $L_0$ . Similar linear transformations  $L_t$  will be obtained for column  $t$ .

# Recovering the Secret Key

- 1 For each  $j'$ , recover  $\bar{k}_{j'} = k_{-1,0} \oplus k_{-1,j'}$ , which is the unique value of  $c$  such that  $S_j(x) = S_0(x \oplus c)$  for all  $x$ .

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- 5 In about  $2^{12}$  operations,  $k_{-1}$  is determined upto the value of  $k_{-1,0}$ . These  $2^8$  possibilities can be exhaustively searched.

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- 5 Memory complexity dominated by the memory required for solving the equations, which is about  $2^{17}$  128-bit blocks.



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# Improvement Using a Distinguisher Before the Attack

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- 2 In this setting, adversary considers *pairs of pairs* of plaintexts  $((P_1, P_2), (P_3, P_4))$  such that  $P_1 \oplus P_2 = P_3 \oplus P_4 = \alpha$ .



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- 3 For each pair, adversary checks whether corresponding quartet of ciphertexts  $((C_1, C_2), (C_3, C_4))$  satisfy  $C_1 \oplus C_2 = C_3 \oplus C_4 = \delta$ .
- 4 Overall probability of the boomerang is  $p^2 q^2$ , thus if  $pq \gg 2^{-n/2}$ , then a distinguisher can be created using  $4 \cdot 2^{n/2} (pq)^{-1}$  chosen plaintexts.



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- 5 Time complexity of this attack is  $\mathcal{O}(2^{n/2}(pq)^{-1})$  using hash tables.

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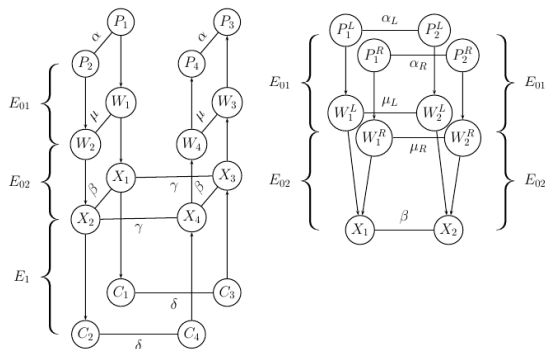


Figure 6: The retracing rectangle attack.

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- ③ Distinguisher can be built if  $p_1^L p_1^R p_2 q \gg 2^{-n/2}$ .

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# Mixing Variant and Relation to Mixture Differentials

- 1 Similar to mixing retracing boomerang attack, adversary forces  $\{P_1^L, P_2^L\} = \{P_3^L, P_4^L\}$  by choosing  $P_3 = (P_2^L, P_1^R)$  and  $P_4 = (P_1^L, P_2^R)$ .

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- ② As this choice forces  $\{P_1^R, P_2^R\} = \{P_3^R, P_4^R\}$ , the probability of the rectangle distinguisher is increased by a factor of  $(p_1^L p_1^R)^{-1}$ .