Machine Learning for Grading Students

Gautam Singh

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Abstract—This document is a report which compares the grade distribution obtained by using a method based on machine learning as compared to fitting a normal curve to the scores of the students.

1 Introduction

We test the utility of the *K*-means algorithm in assigning grades as compared to estimating the grades using the standard normal distribution.

We consider the scores of N = 94 students who have taken a course in the Indian Institute of Technology, Hyderabad (IITH) as our dataset.

2 FITTING A GAUSSIAN CURVE

Since N is not very large, given the scores of each student x_i , $1 \le i \le N$, we can compute the population mean and population variance as

$$\mu = E[x] \tag{1}$$

$$\sigma^2 = E\left[(x - \mu)^2\right] \tag{2}$$

We assume that the scores $x \sim N(\mu, \sigma^2)$. Thus, we compute the *Z*-scores as

$$Z = \frac{x - \mu}{\sigma} \tag{3}$$

The grades are assigned as per Table 1.

The Python code codes/grades_norm.py takes the given input population dataset marks.xlsx and assigns grades appropriately. The grades are output to grades.xlsx.

| Interval | Grade |
|----------|-------|
| (-∞, -3] | F |
| (-3, -2] | D |
| (-2, 1] | С |
| (-1, 0] | B- |
| (0, 1] | В |
| (1, 2] | A- |
| (2, 3] | A |
| (3,∞) | A+ |

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TABLE 1: Grading Scheme.

3 K-Means Clustering

K-Means clustering is an unsupervised classification model, which attempts to cluster unlabeled data in order to gain more structure from it.

We frame this requirement as an optimization problem. For a set of data points $\{\mathbf{x}_i\}_{i=1}^N$ and means $\{\boldsymbol{\mu}_i\}_{i=1}^K$, we define for $1 \le n \le N$, $1 \le k \le K$,

$$r_{nk} \triangleq \begin{cases} 1 & \arg\min_{j} \|\mathbf{x}_{n} - \boldsymbol{\mu}_{j}\| = k \\ 0 & \text{otherwise} \end{cases}$$
 (4)

Thus, we need to find points μ_k minimizing the cost function

$$J \triangleq \sum_{n=1}^{N} \sum_{k=1}^{K} r_{nk} \left\| \mathbf{x}_n - \boldsymbol{\mu}_k \right\|^2$$
 (5)

Clearly, (5) is a quadratic function of μ_k . Differentiating with respect to μ_k and setting the derivative to zero, we get

$$\sum_{n=1}^{N} 2\boldsymbol{\mu}_k r_{nk} \left(\mathbf{x}_n - \boldsymbol{\mu}_k \right) = 0$$
 (6)

$$\implies \mu_{\mathbf{k}} = \frac{\sum_{n=1}^{N} r_{nk} \mathbf{x}_{n}}{\sum_{n=1}^{N} r_{nk}}$$
 (7)

From (7), we see that the optimum is attained when μ_k is set to the expectation of the \mathbf{x}_n with respect to r_{nk} .

Thus, the K-means algorithm is essentially an

EM algorithm, where each iteration consists of two steps.

1) E Step: Calculate the K-expected values

$$\tilde{\boldsymbol{\mu}}_{k} \triangleq \frac{\sum_{n=1}^{N} r_{nk} \mathbf{x}_{n}}{\sum_{n=1}^{N} r_{nk}}$$
(8)

for $1 \le k \le K$.

2) *M Step*: Assign $\mu_k \leftarrow \tilde{\mu_k}$ for $1 \le k \le K$.

4 Results

The grade distribution using each method is shown in Fig. 1 and Fig. 2. Based on the results,

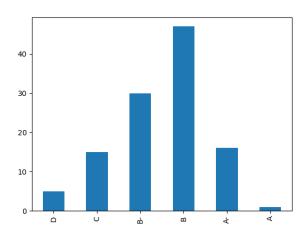


Fig. 1: Grade distribution using a Gaussian curve.

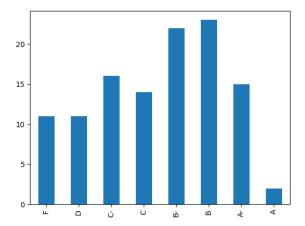


Fig. 2: Grade distribution using the *K*-means algorithm.

we can make the following observations:

- 1) Grading using the Gaussian distribution would lead to many students failing the course, while this is not the case using the *K*-means algorithm.
- 2) Using the Gaussian distribution is quite unfair, since there could be students with quite similar marks but with a difference in grade, just because they lie on either side of a predefined boundary.
- 3) The *K*-means algorithm allows for better decision boundaries, depending on how skewed the performance of the students is, accordingly to the difficulty of the course.
- 4) Unlike the Gaussian distribution, the *K*-means algorithm can be used for a fairer assignment of the grades, no matter how skewed the performance of students in a course is.