

Lecture 8: 21 September 2023

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8.1 Vector Quantization Using Shared Randomness

Suppose that $\mathbf{X} \sim \text{iid}(\mathcal{N}(\mathbf{0}, \beta^2))$. Then,

$$\mathbb{E}[\|\mathbf{X}\|^2] = \mathbb{E}\left[\sum_{i=1}^d X_i^2\right] \quad (8.1)$$

$$= d\beta^2. \quad (8.2)$$

Further, we note that

$$\Pr\left(\|\mathbf{X}\|^2 \geq d\beta^2(1 + \delta)\right) \leq e^{-\theta(d)} \quad (8.3)$$

Consider a class of algorithms where the input vector is rotated using a uniformly chosen rotation matrix $\mathbf{R} \in \mathbb{M}^{d \times d}$ before encoding and then rotated back after decoding by applying \mathbf{R}^{-1} . Clearly, $\mathbf{R}\mathbf{R}^\top = \mathbf{I}$, and for an encoded vector \mathbf{x} , $\mathbf{y} \triangleq \mathbf{R}\mathbf{x}$ is also similarly distributed to \mathbf{x} . Since \mathbf{x} is isotropically distributed, that is, depends on its 2-norm, it follows that

$$\frac{\mathbf{X}}{\|\mathbf{X}\|} \sim \text{Unif}(\mathbb{S}(\mathbf{0}, 1)). \quad (8.4)$$

For these schemes, a careful analysis shows

$$\text{Cost} \leq \theta\left(\frac{\|\mathbf{x}\|^2 \log d}{2^\alpha}\right). \quad (8.5)$$

8.2 The DRIVE Algorithm

A small tweak to the above scheme can lead to better performance. Assume that $k = d(1 + \mathcal{O}(1))$. The encoder takes a random rotation vector \mathbf{R} and computes $\mathbf{y} = \mathbf{R}\mathbf{x}$, and the vector \mathbf{c} is transmitted, where

$$c_i \triangleq \text{sign}(y_i) = \begin{cases} 1 & y_i \geq 0 \\ -1 & \text{otherwise} \end{cases}. \quad (8.6)$$

Along with \mathbf{c} , a scale factor $s \in \mathbb{R}$ is also transmitted. This scheme is known as DRIVE (Deterministically RoundIng randomly rotated VEctors).

Given \mathbf{c} and s , the decoder computes

$$\hat{\mathbf{X}} \triangleq s \mathbf{R}^\top \mathbf{c}. \quad (8.7)$$

The most computationally intensive part is that of multiplication at the encoder, which gives an overall time complexity of $\mathcal{O}(d^2)$.

The squared error of this scheme is given by

$$\|\mathbf{x} - \hat{\mathbf{X}}\|_2^2 = \|\mathbf{R}(\mathbf{x} - \hat{\mathbf{X}})\|_2^2 \quad (8.8)$$

$$= \|\mathbf{R}\mathbf{x}\|_2^2 + \|\mathbf{R}\hat{\mathbf{X}}\|_2^2 - 2 \langle \mathbf{R}\mathbf{x}, \mathbf{R}\hat{\mathbf{X}} \rangle \quad (8.9)$$

$$= \|\mathbf{x}\|_2^2 + s^2 \|\mathbf{c}\|_2^2 - 2 \langle \mathbf{R}\mathbf{x}, s\mathbf{c} \rangle \quad (8.10)$$

$$= \|\mathbf{x}\|_2^2 + s^2 d - 2s \sum_{i=1}^d |\mathbf{R}\mathbf{x}_i| \quad (8.11)$$

$$= \|\mathbf{x}\|_2^2 + s^2 d - 2s \|\mathbf{R}\mathbf{x}\|_1 \quad (8.12)$$

$$\geq \|\mathbf{x}\|_2^2 - \frac{\|\mathbf{R}\mathbf{x}\|_1^2}{d} = \theta \|\mathbf{x}\|_2^2 \quad (8.13)$$

where the minimum is achieved at $s_{\min} = \frac{\|\mathbf{R}\mathbf{x}\|_1}{d}$.