

Presenting...  
*Prompt Engineering in Emacs*

Shane Mulligan

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# Following along

## Repositories for following along

[github1s.com/mullikine/presentation-prompt-engineering-in-emacs](https://github.com/mullikine/presentation-prompt-engineering-in-emacs)  
[github1s.com/semiosis/exemplary](https://github.com/semiosis/exemplary)  
[github1s.com/semiosis/pen.el](https://github.com/semiosis/pen.el)  
[github1s.com/semiosis/prompts](https://github.com/semiosis/prompts)  
[github1s.com/semiosis/prompt-engineering-patterns](https://github.com/semiosis/prompt-engineering-patterns)

## Demo

```
1  ssh -oBatchMode=no shane@124.197.60.232 -p 9922
```

# Text Generator

## Background knowledge

- GPT-3 is a seq2seq model A text generator.
  - It's stochastic but configurable to be deterministic.

## Key concepts

- prompt,
- completion, and
- tokens

## Limitations

Combined, the text prompt and generated completion must be below 2048 tokens (roughly ~1500 words).

**context-stuffing** With only 2048 tokens, you need to make use of your real estate by providing instructions and making implicit information explicit.

