

## Total Addressable Market (TAM)

The overall revenue opportunity available to a product if 100% market share is achieved (no competition and no constraints).

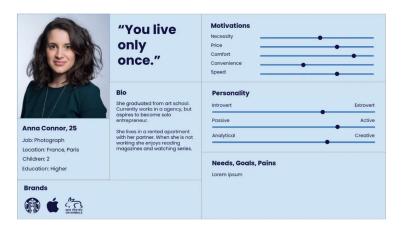
## Serviceable Available Market (SAM)

A refined subset of your TAM representing customers you could theoretically serve.

## Serviceable Obtainable Market (TOM)

The subset of your SAM that you might realistically get to use your product. You must consider your competition, value proposition, relative price, and resource constraints.

|    | A                            | В           | С                  | D               | Е          | F        | G               | Н                |
|----|------------------------------|-------------|--------------------|-----------------|------------|----------|-----------------|------------------|
| 1  | Opportunity to add value (%) |             |                    |                 |            |          |                 |                  |
| 2  |                              |             |                    |                 |            |          |                 |                  |
| 3  | Customer =                   | Low price = | Content for kids = | Sports events = | Concerts = | Movies = | Easy to use \Xi | Mobile devices ₹ |
| 4  | Customer 1                   | 10          | 20                 | 90              | 80         | 20       | 30              | 60               |
| 5  | Customer 2                   | 20          | 90                 | 20              | 30         | 30       | 20              | 30               |
| 6  | Customer 3                   | 30          | 20                 | 0               | 0          | 50       | 20              | 10               |
| 7  | Customer 4                   | 20          | 40                 | 20              | 30         | 30       | 10              | 60               |
| 8  | Customer 5                   | 10          | 70                 | 0               | 0          | 30       | 20              | 30               |
| 9  | Customer 6                   | 30          | 90                 | 20              | 30         | 20       | 40              | 40               |
| 10 | Customer 7                   | 20          | 30                 | 90              | 20         | 30       | 20              | 20               |
| 11 | Customer 8                   | 40          | 20                 | 30              | 0          | 20       | 30              | 50               |
| 12 | Customer 9                   | 10          | 10                 | 90              | 70         | 10       | 30              | 60               |



| Comment =             | Competing factor = | Competitor 1 = | Competitor 2 = | Your startup (in 1 year) = | Your startup (now) = |
|-----------------------|--------------------|----------------|----------------|----------------------------|----------------------|
| Price sensitivity     | Low price          | 70             | 60             | 40                         | 40                   |
| Must have (9/10)      | Content for kids   | 80             | 100            | 90                         | 80                   |
| Underserved need      | Sports events      | 40             | 50             | 100                        | 80                   |
| Underserved need      | Concerts           | 0              | 30             | 90                         | 80                   |
| Low importance (3/10) | Movies             | 90             | 70             | 20                         | 0                    |
| Must have (8/10)      | Easy to use        | 80             | 80             | 80                         | 80                   |
| Should have (6/10)    | Mobile devices     | 40             | 50             | 80                         | 0                    |



## USER STORY MAP: [Name] (TO GENERATE TESTABLE ASSUMPTIONS)

