

RYAN MA

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EDUCATION

UC Berkeley	Bachelor of Arts, Computer Science Relevant courses: Data Structures, Artificial Intelligence, Microelectronics, Computer Security, Digital IC Design, Computer Systems and Architecture	~May 2024
GPA: 3.61		

EXPERIENCE

Tecmend LLC – <i>Software Engineer</i> ; Houston, TX	January 2021 – Present
<ul style="list-style-type: none">Streamlined the process of building custom API integrations for professional applications using Django and MySQL.Debugged, developed, and improved existing company software products including an LMS, sales analysis application, and manufacturing downtime calculator using React/Django/MySQL in a fast-paced agile startup environmentHelped over 100 small and medium businesses automate their data flow and reduce CRM resources	
Instapath Inc – <i>Software Engineer Intern</i> ; Houston, TX	June 2022 – Present
<ul style="list-style-type: none">Developed Django API to view, process, share, and store Deep Zoom pathology images with computer vision annotationsIncorporated a multithreaded CPU intensive processing and image tiling process with 300% speedup from previous softwareApplied RabbitMQ and Celery to Django to effectively schedule asynchronous workloads to increase system stabilityCreated an automated CI/CD deployment system for the webapp using Docker, Linode, GitHub actions, AWS, and Nginx	

ACTIVITIES/TEACHING

IEEE Berkeley Student Branch – <i>Officer</i>	Fall 2021 – Present
<ul style="list-style-type: none">Revamped and rebuilt the organization-wide Startup Fair website using React, Node, and MongoDBLed student projects and taught GitHub development flows, basic MERN application design, and software development	
EECS 16A – <i>Lab ASE, Course Staff</i>	Fall 2022
<ul style="list-style-type: none">Helped teach lab sections, attend weekly trainings, and check students' work at the end of labDeveloped course lab materials. Created and brought-up new lab procedures involving basic circuit design and linear algebra	
CS61B: Data Structures – <i>Lab Assistant</i>	Spring 2022
<ul style="list-style-type: none">Assisted students in completing lab assignments and provide conceptual help during project office hours alongside other TAs	

PROJECTS

Three-Stage Pipelined RISC-V CPU – <i>EECS 151: Digital Design and Integrated Circuits</i>	Fall 2022
<ul style="list-style-type: none">Designed and built a three-stage pipelined RV32I CPU in Verilog. Programmed on Xilinx PYNQ-Z1 FPGA and reached 60 MHz.Implemented a branch predictor with a direct-mapped cache and saturating counter. Created pipeline with ALU-ALU, MEM-ALU forwarding, efficient branch flushing, and no stalled cycles. Implemented UART ready-valid handshake.	
Handheld Game Console – <i>EE198: Hands on PCB Engineering</i>	Spring 2022
<ul style="list-style-type: none">Designed and routed the PCB for a simple handheld game console using KiCad. Soldered and tested final PCB designProgrammed the ESP32 using C and wrote a basic version of Pong to interact with GPIO pins and the LCD screen	
S1XT33N Voice-Activated Car – <i>EECS16B: Designing Information Devices and Systems II</i>	Spring 2022
<ul style="list-style-type: none">Built voice-activated car with low-pass filter, power regulation circuits, feedback control, and k-means voice classificationDesigned and tuned a joystick controlled reversible motor system using H-bridges and programmed the logic on a MSP430	
Gitlet – <i>CS61B: Data Structures</i>	Fall 2021
<ul style="list-style-type: none">Implemented a Java-based version control system using knowledge of OOP, graphs, and data serialization	
On the Fly POS Connector – <i>Tecmend LLC</i>	Summer 2021
<ul style="list-style-type: none">Developed a custom integration for client API and QuickBooks Online API and created a user dashboard to view linked dataCreated a SSO system between client application, QuickBooks, and the connector's app dashboard with QuickBooks OAuth	
Senmonni – <i>Tecmend LLC</i>	Spring 2021
<ul style="list-style-type: none">Engineered a MERN e-wallet MVP for client in Belize and learned basic full stack development with MERN and React NativeDeveloped a customer-facing API with token authentication, CSRF prevention, KYC, and secure banking APIs	

ADDITIONAL INFORMATION

Programming Languages (years of experience): Java (6), Python (5), JavaScript (4), RISC-V (1), C (1), Verilog (1), Go, Chisel
Technologies/Skills: Windows, Linux, Firebase, Git, MongoDB, MySQL, GraphQL, Django, APIs, Docker, AWS, React/Nodejs, FPGA, KiCad, Xilinx Vivado, LTSpice, Object Oriented Programming, Data Structures
Languages: Fluent in English and Mandarin
GitHub: @goblinrum. Private share links to projects will be provided upon request.