

Görkem Bozkurt

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EDUCATION	Master of Arts (M.A.) – Interaction Design <i>Estonian Academy of Arts – Tallinn, ESTONIA</i> • GPA: 3.4	Sep 2021 – Jun 2023
	Bachelor of Science (B.S.) – Physics <i>Bilkent University – Ankara, TURKEY</i> • GPA: 2.56	Sep 2014 – Jun 2020
WORK EXPERIENCE	Production Specialist <i>Swappie International</i> • Part of a refurbished electronics team that detects and repairs faulty iPhones.	May 2022 – Aug 2022
	Design Consultant <i>Türkiye Teknoloji Geliştirme Vakfı (TTGV)</i> • Was part of a team that developed and managed a year-long Human-centered design curricula for high schools in Turkey called "Hayalini Tasarlayanlar(Dream Designers)" • Designed tools to assist students and teachers to understand the prototyping and testing stages of the design process. • Gave lectures on prototyping to high school teachers.	Dec 2019 – Mar 2020
RESEARCH EXPERIENCE	Senior Project, Supervisor: Prof. M. Ö. Oktel <i>Bilkent University – Ankara, TURKEY</i> • Project: Construction of a wieringa roof and penrose tiling.	2018 – 2019
	Research Intern, Supervisor: Prof. Özgür Basturk <i>Ankara University Kreiken Observatory</i> • Developed a Python program which detects the coordinates the telescope is pointing by analyzing the image of the sky. • Worked with commercial telescopes and learned how to operate them.	Jul 2017 – Sep 2017
	Undergraduate Research. Supervisor: Prof. M. Navascues <i>Bilkent University – Ankara, TURKEY</i> • Project: Relativistic Effects of Faster-Than-Light Particles in Experimental Situations	Jan 2015 – Jun 2015
TEACHING	Guest Lecturer <i>Estonian Academy of Arts – Tallinn, ESTONIA</i> • Gave a 3 ECTS course titled: "Hands-On Introduction to Physical Computing with Arduino": The aim of the course was to teach beginners the fundamentals of both hardware and software aspects of creating interactive projects. Participants learned how to set up and program Arduino boards, interface various sensors and motors, and gain a foundational understanding of basic electronic circuits. Through hands-on projects and exercises, students developed the skills to create devices that can sense their environment and respond.	Dec 2023
	Teaching Assistant <i>Estonian Academy of Arts – Tallinn, ESTONIA</i> • Did mentoring for the ID7122: Tangible Design Interaction course, which included digital fabrication techniques and prototyping.	Feb 2023
	Teaching Assistant <i>Bilkent University – Ankara, TURKEY</i> • Worked as a lab assistant for the introduction to Python(CS 115) and Matlab(CS 113) computer labs.	Feb 2016 – Jul 2016
EXHIBITED WORK	Trinteract <i>TASE 23 – Freedom Square, Tallinn</i> • A DIY 3 dimensional input device where participants interacted to move in digital space.	Jun 2023

	Inhale, Exhale <i>Tangible Design Expo – Gallery Cafe, Tallinn</i> <ul style="list-style-type: none"> Interactive kinetic art piece where participants could experience the air pollution levels of different cities around the world. 	May 2022
SCHOLARSHIPS	Performance Scholarship, Estonian Academy of Arts 1200€	2022
	Entry Scholarship, Bilkent University <i>Full Tuition</i>	2014
VOLUNTEER EXPERIENCE	Community Manager, Event Organizer <i>Makers Ankara</i> <ul style="list-style-type: none"> Formed a volunteer team and held weekly meetings to discuss future events. Organized exhibitions and contests: Mini Makerfaire Ankara, Ankara Ureten Festivali, Makeathon Ankara Gave workshops on open source hardware such as Arduino and Raspberry Pi. Was a mentor at weekly maker meetings. 	2015 – 2019
	Vice-president <i>Information Security Society Bilkent (Exploit Studio)</i> <ul style="list-style-type: none"> Held weekly information security events Gave arduino hardware hacking workshops 	2017 – 2018
	Vice-president <i>Bilkent University Astronomy Society</i> <ul style="list-style-type: none"> Was part of a team who organized observation events and lectures. Gave a lecture on astrophotography. Designed and developed the club website http://bilkent.space along with the logo. Designed posters for the events. 	2017 – 2020
LANGUAGES	Turkish: Native English: Fluent IELTS: 7.5 German: Intermediate (reading); basic (speaking, writing).	
SKILLS	Programming \LaTeX , Python, C, Java, MySQL, PHP, HTML/CSS, JavaScript, MATLAB	
	Software Fusion360, KiCad, Adobe Suite, SuperCollider	
	Fabrication Laser cutting, 3D printing, Wood working, SMD soldering, PCB Design	
PRESS	This 3D Printed Clock Runs on Marbles and Watching it Is Soothing Me <i>VICE News</i> https://www.vice.com/en/article/9kvwmd/this-3d-printed-clock-runs-on-marbles-and-watching-it-is-soothing-me	
	Portable retro CRT game console: the one-thumb entertainment system <i>Raspberry Pi News</i> https://www.raspberrypi.com/news/portable-retro-ctr-game-console-the-one-thumb-entertainment-system/	
	Haunted TV Does Mirror Scares <i>Hackaday</i> https://hackaday.com/2020/11/13/haunted-tv-does-mirror-scares-with-raspberry-pi/	

[CV compiled on 2023-08-22]