

30-Day-FreeRTOS-Course-for-ESP32-Using-ESP-IDF

A complete 30-day hands-on course to master FreeRTOS on ESP32 with ESP-IDF. Learn task creation, synchronization, multicore design, debugging, and build real-world IoT projects. Perfect for embedded developers ready to level up with real-time systems.

Week 1: Foundation – Getting Started with FreeRTOS

Day	Topic
Day 1	Introduction to RTOS and FreeRTOS
Understand what an RTOS is, why use FreeRTOS, and how it differs from bare-metal programming.	
Day 2	Setting Up ESP-IDF for FreeRTOS Development
Install and configure ESP-IDF, create your first ESP32 project.	
Day 3	FreeRTOS Architecture on ESP32 (SMP)
Learn how FreeRTOS runs on dual-core ESP32, including task scheduling and core affinity.	
Day 4	Creating and Deleting Tasks
Write your first task-based program. Learn how to create, delete, and manage tasks.	
Day 5	Task States and Priorities
Explore task lifecycle, priorities, and task switching with practical examples.	
Day 6	Using <code>vTaskDelay()</code> and <code>vTaskDelayUntil()</code>
Learn how FreeRTOS handles time and how to delay tasks accurately.	
Day 7	Hands-on Mini Project: Blinking Two LEDs with Two Tasks
Solidify task basics by building a multi-task LED application.	

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Week 2: Communication and Synchronization

Day	Topic
Day 8	Queues – Theory and Practice
Use queues to send data between tasks.	
Day 9	Using Queues with ISR
Learn how to safely send data from ISRs using <code>xQueueSendFromISR()</code> .	
Day 10	Binary Semaphores
Synchronize between ISR and tasks.	
Day 11	Counting Semaphores
Use them for managing shared resources like buffer pools.	
Day 12	Mutexes and Recursive Mutexes
Understand resource locking and avoid race conditions.	
Day 13	Avoiding Priority Inversion
Learn how FreeRTOS handles this issue with priority inheritance.	
Day 14	Hands-on Mini Project: UART Logger Task Using Mutex
Create a thread-safe UART logger shared by multiple tasks.	

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Week 3: Advanced Concepts and Peripheral Integration

Day	Topic
Day 15	Event Groups
Create multi-flag synchronization logic using events.	
Day 16	Task Notifications – Lightweight Alternatives to Semaphores
Use notifications for fast ISR-to-task signaling.	
Day 17	Stream Buffers and Message Buffers
Transmit streams of data between tasks efficiently.	
Day 18	Static vs Dynamic Memory Allocation
Explore heap management (heap_4, heap_caps) and memory planning.	
Day 19	Software Timers
Set up periodic or one-shot timers for non-blocking operations.	
Day 20	Using FreeRTOS with GPIO, UART, I2C, SPI
Practical interfacing using tasks + semaphores.	
Day 21	Mini Project: Sensor Polling with Notifications
Create a periodic task to read a sensor and update a display.	

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Week 4: Optimization, Debugging, and Multicore Design

Day	Topic
Day 22	Multicore Task Placement (Core Affinity)
Pin tasks to cores and design load-balanced systems.	
Day 23	FreeRTOS Hook Functions and Customization
Use Idle, Tick, and MallocFailed hooks for control.	
Day 24	Tickless Idle and Low Power FreeRTOS
Implement tickless idle for power savings in ESP32.	
Day 25	Handling Interrupts with FreeRTOS
Write ISR-friendly code and synchronize with tasks.	
Day 26	Stack Overflow and Watchdog Timers
Detect, handle, and prevent stack overflows.	
Day 27	Runtime Statistics and Trace Tools
Use ESP-IDF logging, system view, and tracealyzer.	
Day 28	Mini Project: Dual-Core Task Distribution (Wi-Fi + Display)
Design a system where networking and UI run on different cores.	
Day 29	Unit Testing FreeRTOS Code
Integrate Unity test framework to test task logic.	
Day 30	Final Project: Real-Time Sensor Hub with Display and Logger
Build a complete multitasking system to read multiple sensors, log data, and display it over UART or OLED.	

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What You'll Need

- ESP32 DevKit (any variant)
- ESP-IDF installed and working
- USB-to-UART driver
- Terminal (minicom, PuTTY, or ESP-IDF Monitor)
- Optional peripherals: LEDs, DHT22, OLED, pushbuttons



Learning Outcome

By the end of this 30-day course, you'll:

- Understand and apply core FreeRTOS concepts
- Efficiently synchronize and manage concurrent tasks
- Interface ESP32 peripherals using tasks and ISRs
- Design real-time multitasking systems
- Debug and test RTOS-based embedded code