

What is OpenSIPS?!



What is OpenSIPS:

- a SIP server....more than a proxy
- doing signaling only....not a media server
- •....GPL, of course
- flexible and powerful in the same time

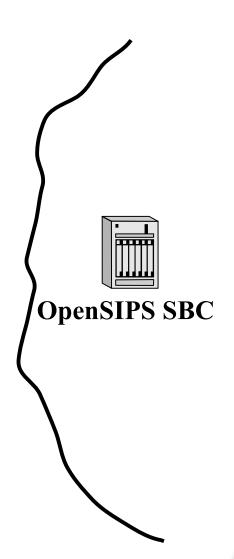
Where to use OpenSIPS?

more or less everywhere



Where to use OpenSIPS

Wild Internet

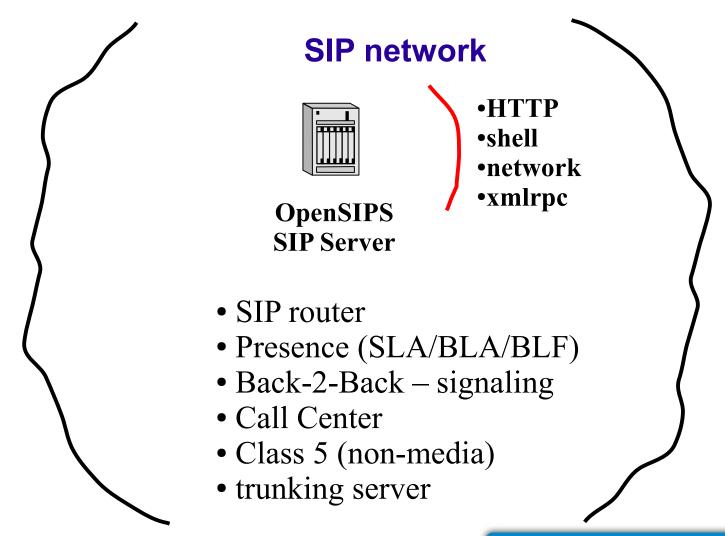


SIP network

- nat traversal
- security filter
- SIP validation
- Load balancer
- dialog aware
- HA



Where to use OpenSIPS

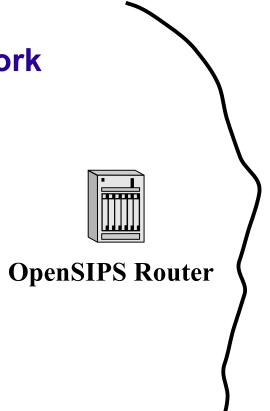




Where to use OpenSIPS

SIP network

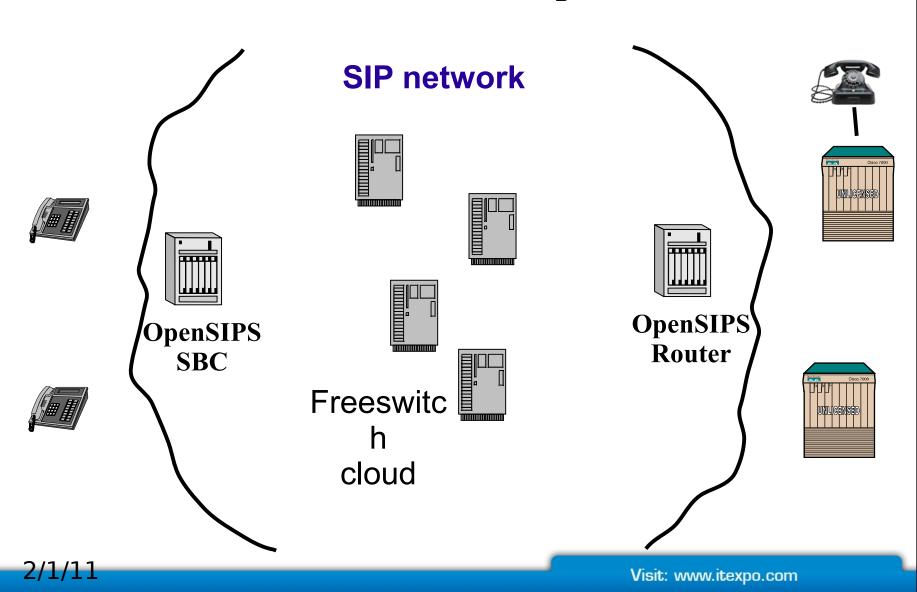
- LCR
- prefix routing
- LNP server
- GW controller
- Topology Hiding



Wild Internet



The "OpenSIPS Sandwich"





OpenSIPS DVD

- a free VM show case of a simple provider setup
- ready to run SIP platform
- proof-of-concept o how to build a SIP platform
- reduces the learning curve





The Story



The Story

Once upon a time there was a powerful and flexible SIP Server

....there was OpenSIPS doing tens of thousands CPS.

BUT....



What to be addressed

SIP Low level awareness

- you still need to be aware of and handle low level SIP bits and pieces (transactions, dialogs, NAT, etc) to make it work
- you cannot focus only on service creation

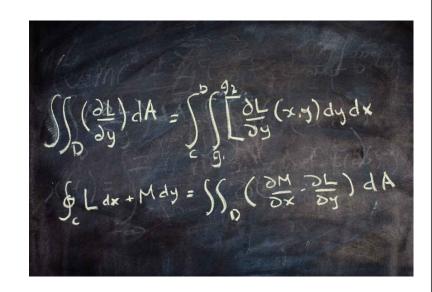




What to be addressed

Configuration skills

- you are required to learn the custom OpenSIPS scripting language
- you are limited to what OpenSIPS script language has to offer
- the script language is not integration friendly





What to be addressed

Horizontal Scalability

- cannot scale with a single instance, no matter how powerful it is
- clustering must be naturally achieved
- traffic and data sharing across all nodes in cluster



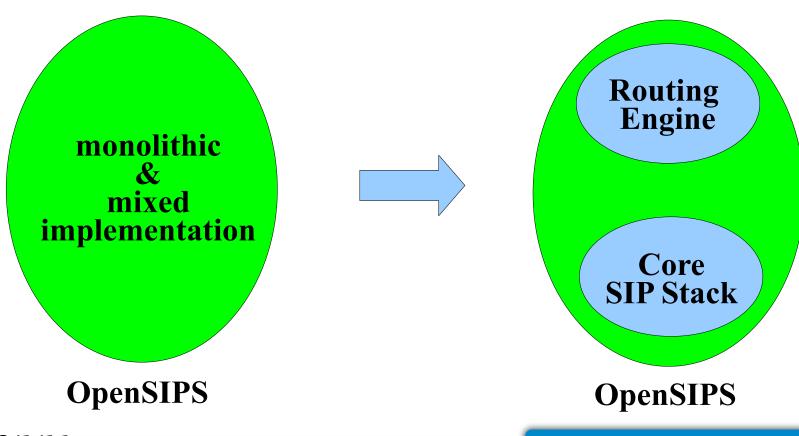


OpenSIPS 2.0 == 42



2.0 Genesis

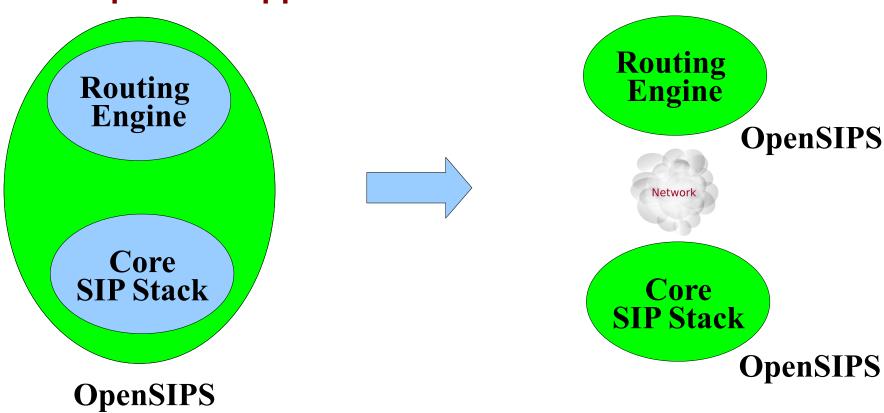
STEP 1 – separation of SIP stack and routing logic





2.0 Genesis

STEP 2 – decouple routing & core to get separated & independent applications





Solves:

- no need to deal SIP low level, just to control and interact with it
- you can focus on service creation without taking care of SIP specific details
- achieve vertical scalability (routing logic and core may be on different machines)
- optimize the processing the Core part (SIP stack) may automatically and transparent handle certain SIP events (like CANCEL, ACK, etc)
- core is based on an *asynchronous reactor* to avoid blocking during I/O ops (TCP, DB, DNS, etc)



2.0 Genesis

STEP 3 – programmable routing logic (Perl, Python,

Java, etc)

Routing Engine

Python & modules

Network API

Routing Engine



Routing Engine

Network API

Perl & libs

Routing Engine

Network API

Java & classes



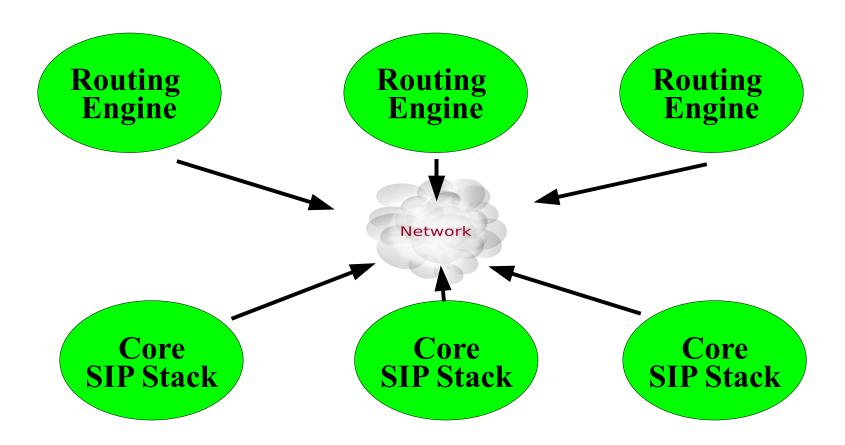
Solves:

- no more custom language for scripting you can use your own favorite language (any)
- scripting is no more limited you can take full advantages of the capabilities (as scripting) and already existing functionality from the ligh-level programming languages
- integration (with whatever other apps in whatever other languages) become trivial as what language is used is no more a limitation, but rather an advantage
- routing logic can be actually part of other larger application



2.0 Genesis

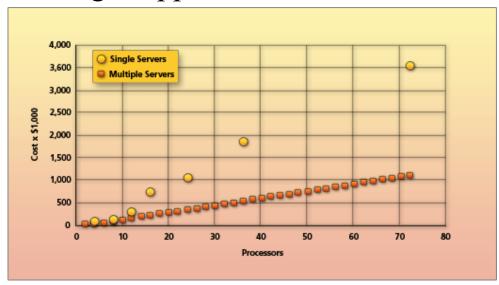
STEP 4 – horizontal scalability for both Core and Logic





Solves:

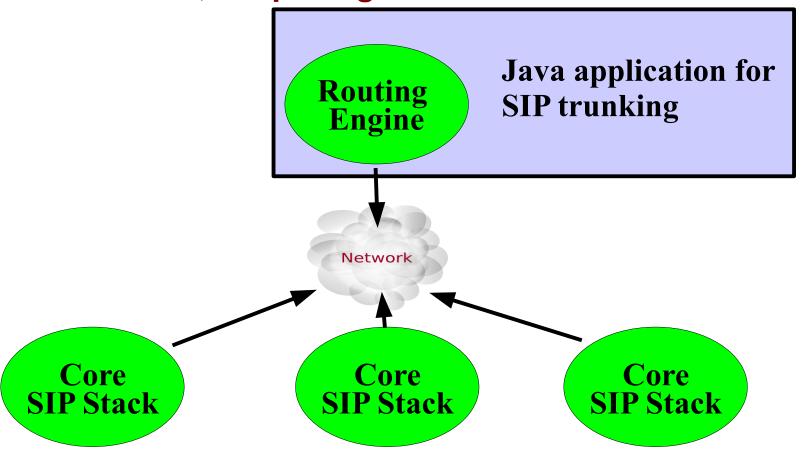
- horizontal scalability each part (core and logic) may individually scale across several machines.
- the logic will be responsible for clustering (service and data) by providing to Core part data storage support
- it is cheaper to scale (for same number of CPUs) with several machines, rather than only one





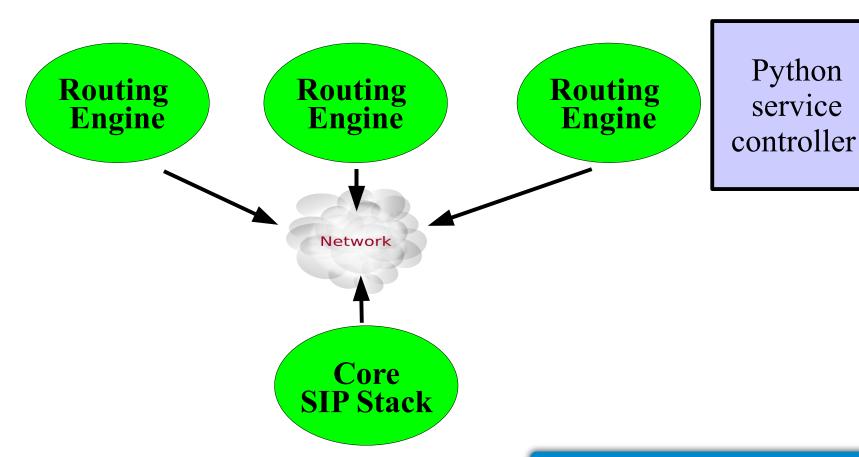


Intensive traffic, simple logic



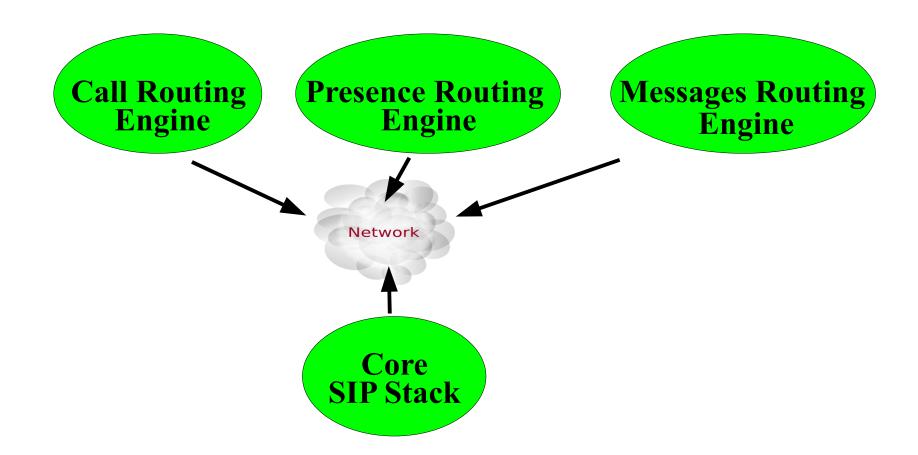


Heavy logic and integration



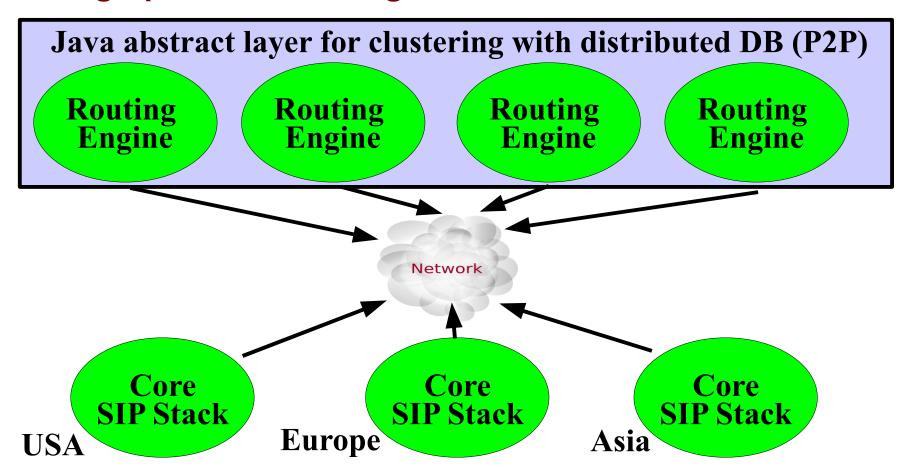


Specialized logics





Geographical Clustering





Thank you for your attention You can find out more at www.opensips.org bogdan@opensips.org Questions are welcome